

Systemisation of Knowledge: Digital Liquidity

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1 Purpose and Positioning

1.1 High-Level Aims

A unified, event-centric framework for *digital liquidity* across both legacy and tokenised infrastructures.

- Provide a **minimal, machine-checkable event model** (BSTE) for balance-state transitions.
- Define a **Digital Liquidity Stack** that captures money nature, ledger technology, clearing, settlement, finality, credit, encumbrance, and interoperability.
- Use this to systematically classify payment systems, FMIs, and tokenised systems (RTGS, ACH/DNS, card schemes, CLS, CCP cash, stablecoins, CBDCs, bridges, AMMs, unified ledgers).
- Surface **patterns and failure modes** in digital liquidity management.

1.2 Meaning of “Digital Liquidity”

Liquidity has multiple meanings:

- (a) **Market liquidity**: order-book depth, bid–ask spreads, price impact, AMM slippage.
- (b) **Funding and settlement liquidity**: ability of institutions and infrastructures to obtain and deploy cash/collateral to meet obligations on time.

In this work:

Digital liquidity means the *capacity of digital infrastructures and participants to execute balance-state transitions* (our BSTEs)—to make obligations good in the right asset, on the right ledger, at the right time.

We *explicitly do not* attempt to survey or systematise market microstructure (order books, AMM curve design, price impact). Those questions are treated as upper-layer phenomena and will be the subject of subsequent work.

1.3 Intended Contributions

The chapter / article delivers:

- (C1) **BSTE model**: a minimal, compositional event representation for digital value movements.
- (C2) **Digital Liquidity Stack**: a 10-dimension core classification plus extended attributes to locate any system in a design space.
- (C3) **Mechanism taxonomy**: a systematic description of holds, locks, collateralisation, credit, queues, netting, LSM, PvP/DvP/PoP, channels, and bridges as compositions of BSTEs.
- (C4) **Comparative mapping**: worked classifications of representative legacy rails and tokenised systems.
- (C5) **Research agenda**: a bridge from this plumbing-level SoK to (i) formal optimisation (Paper 2) and (ii) empirical market stylised facts (Paper 3).

2 Scope of Background Review

The following topics are in scope:

- Classical payment systems and FMI literature:
 - RTGS design, LSM and gridlock-resolution algorithms.
 - ACH/DNS systems, netting, risk management.
 - CCPs and CLS (PvP systems), liquidity implications.
- CBDC and unified-ledger architecture papers.
- Stablecoins, tokenised deposits, and tokenised collateral networks.
- DeFi systems: AMMs, lending protocols, cross-chain bridges.
- Existing “stacks” or taxonomies (e.g., generic blockchain stacks, CBDC design taxonomies).
- SoK methodology references (how SoK papers are typically structured).

The focus is **not** on exhaustive survey, but on situating this work among:

- payment/FMI engineering,
- tokenisation / DLT infrastructure,
- SoK literature on distributed systems and crypto.

3 BSTE: Balance-State Transition Event

3.1 Economic Owner Abstraction

Introduce a conceptual mapping:

$$\text{econ_owner}(\text{account}) \rightarrow \text{beneficial owner (bank, customer, CCP, etc.)}.$$

This allows us to distinguish:

- movements that change who owns the claim,
- movements that only change how an owner's claim is encumbered.

3.2 Primitive Event Types

Primitive P1: OWNERSHIP_TRANSFER

- Economic owner multiset changes.
- Supply S on the ledger is unchanged.
- Examples:
 - RTGS credit from bank A to bank B.
 - On-chain ERC20 transfer.
 - AMM swap legs where users receive tokens and AMM pool balances change.

Primitive P2: ENCUMBRANCE_ADJUST

- Economic owner set *unchanged*, but claims move between:
 - free balance (`available`),
 - encumbered buckets (holds, collateral, escrow, channels, etc.).
- Constraint: $\text{econ_owner}(\text{src_account}) = \text{econ_owner}(\text{dst_account})$.
- Examples:
 - Card pre-authorisation: available \rightarrow reservation.
 - Central bank collateralisation: available \rightarrow collateral.
 - HTLC lock: available \rightarrow channel or bridge_lock.
 - Release of a hold: reservation \rightarrow available.

Primitive P3: SUPPLY_ADJUST

- Net change in recognised supply S .
- Exactly one of `src_account`, `dst_account` equals EXTERNAL_SOURCE or EXTERNAL_SINK.
- Examples:

- Central bank monetary operations in reserves.
- Stablecoin mint/burn.
- Protocol base-fee burn.

3.3 Canonical BSTE Schema

We adopt the following design choices:

- `amount` is strictly positive.
- No structural NULL; use explicit sentinels.
- Encumbrance is derived from bucket types; no `lock_delta`.

Identity and Ordering

1. `event_id` : unique identifier.
2. `ledger_id` : authoritative balance-record; may be CB-RTGS, bank core, scheme settlement file, or DLT state machine.
3. `asset_code` : identifies the asset.
4. `op_kind` : {OWNERSHIP_TRANSFER, ENCUMBRANCE_ADJUST, SUPPLY_ADJUST}.
5. `t_occurred` : logical posting time.
6. `event_seq` : per-ledger total order index.

Accounts and Balance Types

7. `src_account` : string, or EXTERNAL_SOURCE.
8. `src_balance_type` : {available, reservation, collateral, escrow, channel, internal_pending, bridge_lock, other}.
9. `dst_account` : string, or EXTERNAL_SINK.
10. `dst_balance_type` : same enum.

Encumbered buckets are those with `balance_type` ≠ `available` (but we may specify the exact list).

Supply and Economic Role

11. `supply_delta` : signed change to supply on the ledger.
12. `economic_role` : {principal, fee, tax, interest, margin, collateral_movement, other}.
13. `tax_subtype` : optional detail for `economic_role = tax`.

All fees/taxes are represented as ordinary BSTEs with appropriate `economic_role`.

Grouping and Atomic Sets

14. `group_id` : business group (FX trade, batch, clearing cycle).

15. `link_id` : groups events into an atomic or quasi-atomic set.

Atomic semantics are kept in a separate table `atomic_sets`, keyed by `link_id`, with fields:

- `atomic_pattern` : none, PvP, DvP, PoP.
- `atomic_mechanism` : single_ledger_tx, central_novation, htlc, escrow_agent, optimistic_with_fraud_protection_trusted_coordinator.
- `atomic_params` : JSON (timeout heights, hashlocks, etc.).
- `fx_rate` and `price_reference` : optional for cross-asset sets.

Evidence, Expiry, Notes

16. `message_ref` : upstream messages/logs (ISO20022, ISO8583, tx hashes).

17. `purpose_code` : business purpose.

18. `expiry_time` : for encumbrances with timeouts (HTLCs, auth holds, etc.).

19. `notes` : free text.

4 Pending Events

Introduce Pending-BSTE (PBSTE) as an operational extension:

- Structural fields mirror BSTE.
- Additional fields:
 - `t_proposed`,
 - `status` $\in \{\text{pending, accepted, rejected, cancelled}\}$.

PBSTEs do not affect:

- supply $S(t)$,
- encumbrance $K(t)$,
- free balances in the canonical historical accounting.

They do affect projected liquidity:

$$F_{\text{projected}}(t) = F_{\text{posted}}(t) - \sum_{\text{pending outflows}} \text{amount}.$$

5 Global Invariants and Bridging Semantics

5.1 Per-Ledger Supply and Encumbrance

For each `(ledger_id, asset_code)`:

- Supply:

$$S(t) = S(t_0) + \sum_{\text{events } \leq t} \text{supply_delta}.$$

- Encumbered quantity:

$$K(t) = \sum_{\text{accounts, encumbered buckets}} \text{balance}(t).$$

- Free balance per account:

$$\text{FreeBalance}(t) \geq 0.$$

5.2 Primitive-Level Constraints

- **P1 OWNERSHIP_TRANSFER**: `supply_delta = 0`.
- **P2 ENCUMBRANCE_ADJUST**: `supply_delta = 0` and `econ_owner(src) = econ_owner(dst)`.
- **P3 SUPPLY_ADJUST**: exactly one endpoint is external.

5.3 Atomic Sets

For each `link_id`, there is an entry in `atomic_sets` describing the intended pattern and mechanism.

Invariants include:

- For PvP: no leg should settle in isolation (interpretation depends on mechanism).
- For DvP: cash and security legs are coupled.
- For HTLCs: encumbrances must be released by either success or timeout.

5.4 Bridging Invariants

For lock-and-mint bridges:

- Backing ledger uses `bridge_lock` buckets for locked units.
- Wrapped asset ledger mints new tokens via **SUPPLY_ADJUST**.

A simple invariant for one-to-one lock-mint:

$$S_{\text{wrapped}}(t) \leq K_{\text{backing}, \text{bridge_lock}}(t)$$

(equality up to fees/slippage).

6 Digital Liquidity Stack (Core and Extended)

6.1 Core Dimensions

These are the 10 core fields used for classification tables.

- D1. **asset_nature**: cb_reserve, cb_cash, commercial_deposit, e_money, stablecoin_fiat, stablecoin_crypto, token_native, security_cash, other.
- D2. **legal_form**: balance_sheet_claim, trust_unit, fund_share, bearer_instrument, synthetic_derivative, cb_direct.
- D3. **representation_model**: native_account, native_token, wrapped_mirror, synthetic.
- D4. **ledger_tech**: cb_rtgs, bank_core, ccp_cash_ledger, cls_pvp, dlt_public, dlt_permissioned, scheme_internal, channel_state, other.
- D5. **account_model**: account_balances, utxo, smart_contract_state, hybrid.
- D6. **scheme_type**: rtgs_operator, instant_payments, ach_dns, card_scheme, correspondent_network, dex_protocol, bridge_protocol, mobile_money_scheme, other.
- D7. **access_model**: direct, indirect, retail, wholesale, permissionless, permissioned.
- D8. **clearing_mechanism**: none_gross, bilateral_net, multilateral_net, queue_lsm, continuous_net, offchain_channels.
- D9. **settlement_mode**: gross, bilateral_net_batch, multilateral_net_batch, hybrid_queue_lsm, onchain_gross, onchain_batch.
- D10. **finality_kind** and **consistency_model**: deterministic / deterministic_deferred / probabilistic vs eventual_reconciliation / consensus_atomic / hybrid.

6.2 Extended Dimensions

Extended fields that can be used in deeper analysis or thesis-only tables:

- custody_model, authorisation_model, freeze_authority.
- credit_sources, encumbrance_eligibility, allows_negative_balances.
- optimisation_style, optimisation_scope.
- messaging_standards, addressing_scheme, id_scheme.
- privacy_model, replay_guard.
- governance_model, legal_finality_basis.

7 Tokenised vs Non-Tokenised vs Hybrid

7.1 Non-Tokenised Systems

Common characteristics:

- representation_model = native_account,
- ledger_tech = cb_rtgs / bank_core / scheme_internal,
- consistency_model = eventual_reconciliation,
- execution is message-driven, core state is opaque during processing.

7.2 Tokenised Systems

Common characteristics:

- representation_model $\in \{\text{native_token}, \text{wrapped_mirror}\}$,
- ledger_tech = dlt_public or dlt_permissioned,
- consistency_model = consensus_atomic,
- programmability: smart contracts see state and update in the same transaction.

7.3 Hybrid Systems

Examples:

- Tokenised deposits that sit atop bank cores but expose a token interface.
- RLN / unified-ledger designs with central-bank and commercial-bank tiers.
- Card schemes or PSPs that mirror balances onto a DLT sub-ledger.

Discussion will emphasise:

- how hybrid systems occupy intermediate coordinates in the stack,
- distinct failure modes and liquidity behaviours.

8 Taxonomy of Liquidity Mechanisms

This section classifies mechanisms as compositions of BSTEs at specific stack coordinates.

8.1 Credit and Funding

- Intraday central-bank credit (RTGS).
- Overdrafts and bilateral credit lines.
- Repo-based liquidity provision.

8.2 Encumbrances and Collateral

- Holds (card, instant payments).
- CCP margin and haircuts.
- Collateralisation at central bank / CCP / DLT-based vaults.

8.3 Clearing and Netting

- Bilateral and multilateral netting.
- LSM / gridlock resolution.
- DNS transfer cycles and settlement windows.

8.4 Channels and Off-Chain Mechanisms

- Payment channels (Lightning and analogues).
- State channels, rollups with periodic settlement.

8.5 PvP, DvP, PoP, and Bridges

- PvP FX legs across RTGS or DLTs.
- DvP securities settlement vs cash.
- PoP patterns where obligations are offset.
- Bridge designs: custodial lock-mint, burn-and-mint, synthetic representations.

9 Representative Case Studies

This section will contain 3–5 in-depth examples, each with:

- stack coordinates,
- BSTE sequences for typical flows,
- encumbrance and credit implications.

Candidate case studies:

1. **Central-bank RTGS with LSM.** Show queued payments, LSM runs, BSTE-level effect.
2. **Card scheme + DNS.** Auth holds, clearing batches, RTGS settlement, chargebacks.
3. **Instant retail system (e.g., NPP-like).** Real-time credits with holds and CB RTGS backing.
4. **DeFi AMM swap + cross-chain bridge.** Multi-leg on-chain bundles, HTLCs, finality and latency.
5. **Tokenised deposit / unified ledger.** Hybrid consistency, legal form, governance.

10 Design Space and Discussion

Here the chapter synthesises:

- How different systems cluster in the 10-dimensional core space.

- Trade-offs:
 - pre-funded vs credit-backed,
 - gross vs net settlement,
 - centralised vs consensus-based finality,
 - transparency vs privacy,
 - simplicity vs programmability.
- Failure modes:
 - reconciliation drift,
 - reorg risk,
 - stuck encumbrances (e.g., HTLC timeouts, unresolved holds),
 - bridge misconfigurations and backing failures.

This section also positions emerging designs (RLN, unified ledgers, tokenised collateral networks) in the space.