

Connecting unbanked & *underbanked* to stable digital money & global assets

X billion (% with ID) = Y

The “underbanked” with verified ID

*Can Redbelly bring ID
to people without ID?
Not really*

How can they access stable digital money & participate safely and legally in the US \$300 trillion global asset pool?

who are they? where are they?

Anyone with suboptimal banking but WITH ID

Includes every wealth profile in every country

Just imagine...

“BANKLESS” RETAIL PAYMENTS & SAVINGS

Do we need banks?

What if you could just use "The Internet" for payments & savings? (And investment?)

Isn't that just like PayPal? Mpesa, AliPay, Facebook Libra?...

No – they are application layers over bank deposits.

This is a substitute for bank deposits.

A bank deposit is an unsecured liability.

This is a yield-bearing money token maintained on DLT and secured by assets on the same ledger

Tokenised Money Market Fund = yield-bearing stablecoin = secured “deposit” token = collateral as settlement asset

REPO-NATIVE MONEY

give retail access to the equivalent of secure wholesale savings instruments

*With RTGS **ramps** (& legal finality), payments, savings & investment can all migrate to a...*

UNIFIED LEDGER

“Savings stablecoins” replace retail bank deposits:

- **secured, yield bearing**

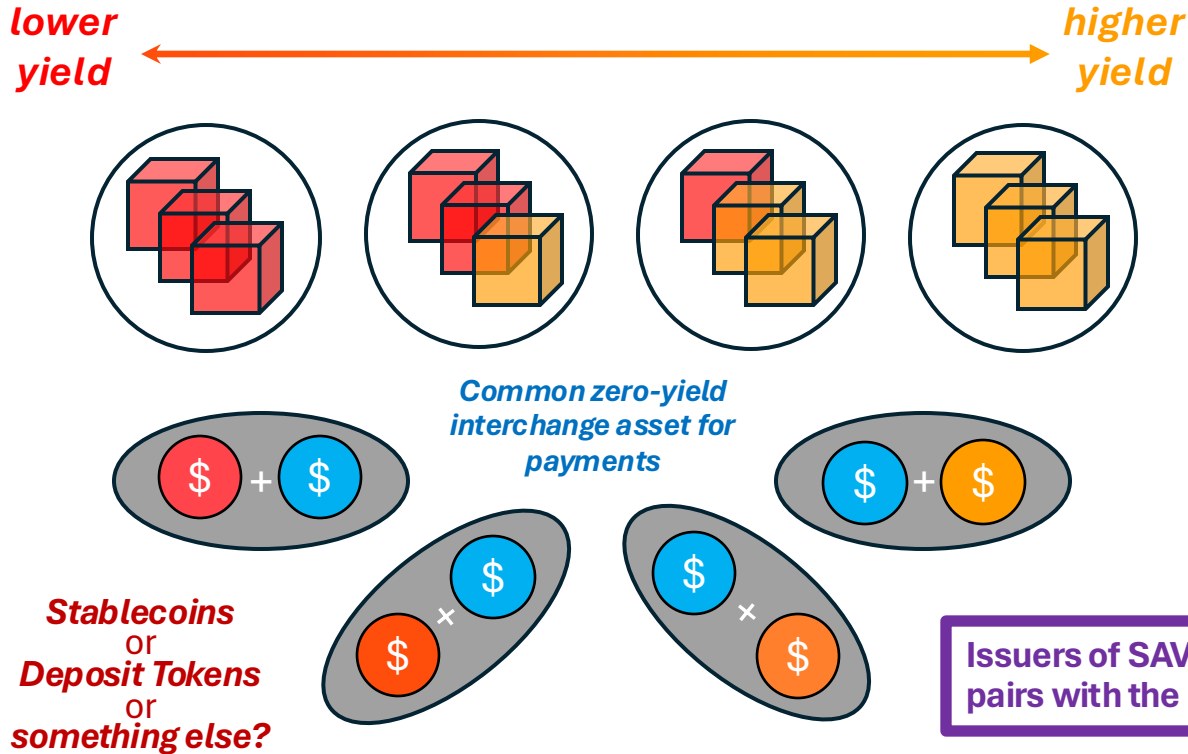
Non-yield bearing “payment stablecoin(s)” replace RTGS:

- **HQLA1-secured, non-yield bearing**

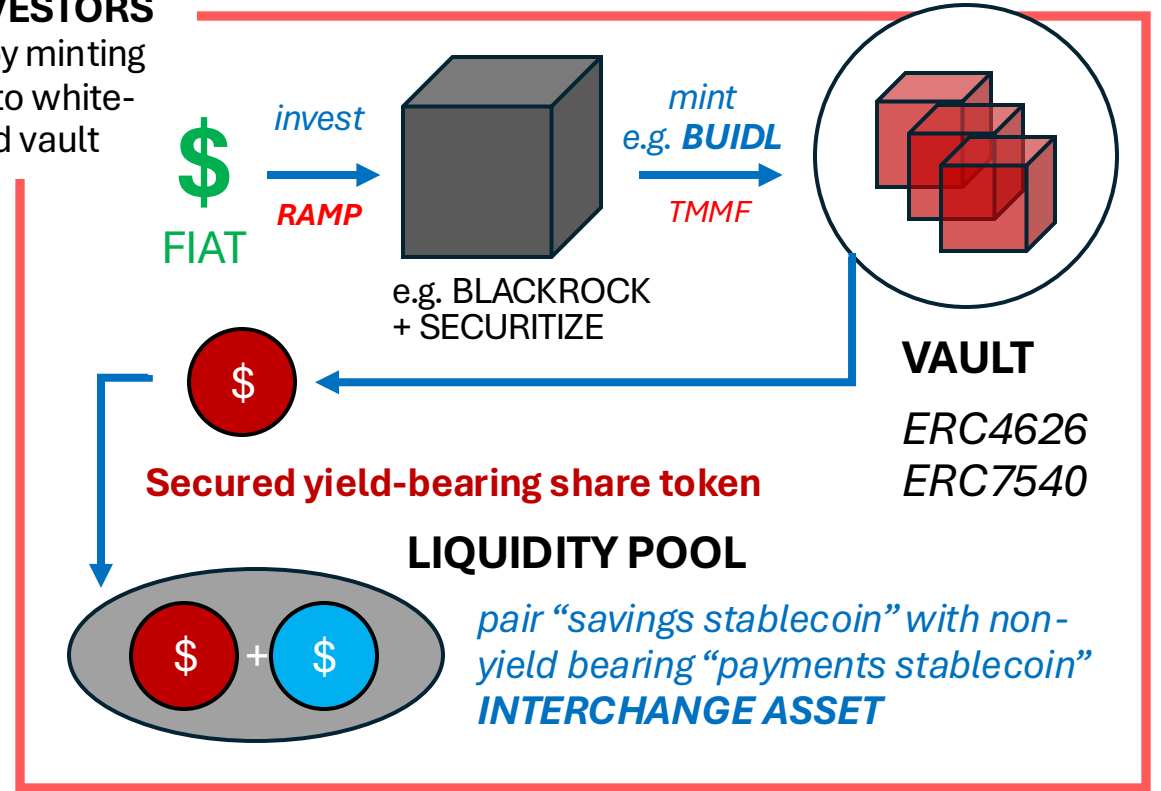
A better way to “bank” !!

How does it work?

Every yield-bearing savings stablecoin represents
a share in a **VAULT** of (yield-bearing) RWAT (TMMF)
An **ALTERNATIVE** to bank deposits



BIG INVESTORS
invest by minting
RWAT to white-
listed vault



What is the multilateral interchange “**FINALITY TOKEN**”?
A liquid settlement asset = **CASH EQUIVALENT**



USDC? Dollarization?
Or tokenized local cash?

Issuers of **SAVINGS COINS** must maintain liquidity
pairs with the **PAYMENT COIN** interchange asset

SMALL INVESTORS / SAVERS
invest by acquiring interchange
asset & choosing Savings Stablecoin

