

## Lecture 21 — November 12, 2015

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## 1 Overview

Previously, we looked at basis pursuit and *iterative hard thresholding (IHT)* for  $\ell_2/\ell_1$  sparse signal recovery. Recall that from before the  $\ell_2/\ell_1$  guarantee: time per iteration depends on matrix-vector multiplication time by  $\Pi, \Pi^T$  in the IHT algorithm. To make this fact, the only way we know is to use a fast such  $\Pi$ , such as sampling rows from the Fourier matrix. However, for those  $\Pi$  we do not know how to get RIP with only  $O(k \log(n/k))$  sampled rows (the best known proof currently requires an extra factor of  $\log^2 k$  in the number of measurements).

Today, we take a look at  $\ell_1/\ell_1$  sparse signal recovery using expanders. Our goal is to get a good recovery guarantee using  $O(k \log(n/k))$  measurements with fast time per iteration in an iterative algorithm; for this though we will relax from achieving the  $\ell_2/\ell_1$  guarantee to achieving the weaker  $\ell_1/\ell_1$  guarantee (as you will show on the current problem set,  $\ell_1/\ell_1$  is indeed a weaker guarantee). Specifically, we aim for the guarantee of finding  $\tilde{x}$  such that

$$\|x - \tilde{x}\| \leq C \cdot \|x_{\text{tail}(k)}\|_1 \quad (1)$$

## 2 RIP<sub>1</sub> matrices for signal recovery

**Definition 1.** A matrix  $\Pi$  satisfies the  $(\varepsilon, k)$ -RIP<sub>1</sub> property if for all  $k$ -sparse vectors  $x$

$$(1 - \varepsilon)\|x\|_1 \leq \|\Pi x\|_1 \leq \|x\|_1$$

**Definition 2.** Let  $G = (U, V, E)$  be a left  $d$ -regular bipartite graph (every node on left is adjacent to  $d$  nodes on the right) with left vertices  $U$ , right vertices  $V$  and edges  $E$ . The graph  $G$  is a  $(k, \varepsilon)$ -expander if for all  $S \subseteq U$  where  $|S| \leq k$ :

$$|\Gamma(S)| \geq (1 - \varepsilon)d|S|.$$

Here,  $\Gamma(S)$  denotes the neighborhood of  $S$ . Intuitively, this means that no matter what  $S$  you choose (as long as it is relatively small  $|S| \leq k$ ), you won't have too many collisions amongst the neighbors of vertices in  $S$ .

**Claim 3.** There exist  $d$ -regular  $(k, \varepsilon)$ -expanders satisfying

- $n = |U|$
- $m \lesssim |V| = \mathcal{O}\left(\frac{k}{\varepsilon^2} \log\left(\frac{n}{k}\right)\right)$

- $d \leq \mathcal{O}(\frac{1}{\varepsilon^2} \log(\frac{n}{k}))$

This claim can be proven by picking  $G$  at random with the specified  $n, d, m$ , then showing that  $G$  satisfies the expansion condition with high probability (by union bounding over all  $S \subset [n]$  of size at most  $k$ ). Thus, this approach is not constructive, although it does provide a simple Monte Carlo randomized algorithm to get a good expander with high probability.

In fact [4] shows that you can construct  $d$ -regular  $(k, \varepsilon)$ -expanders deterministically with:

- $n = |U|$
- $m = |V| = \mathcal{O}(d^2 k^{1+\alpha})$
- $d = \mathcal{O}(\frac{1}{\varepsilon} \log(k) \log(n))^{1+\frac{1}{\varepsilon}}$

where  $\alpha$  is an arbitrarily small constant.

Given a  $d$ -regular  $(k, \varepsilon)$ -expander  $G$ , we can construct the following  $\Pi = \Pi_G$ :

$$\Pi = \Pi_G = \frac{1}{d} A_G$$

where  $A_G \in \mathbb{R}^{m \times n}$  is the bipartite adjacency matrix for the expander  $G$  and each column of  $A_G$  contains exactly  $d$  non-zero (1) entries and the rest zeros. Then,  $\Pi_G \in \mathbb{R}^{|V| \times |U|}$  has exactly  $d$  non-zero entries (equal to  $1/d$ ) in each column. The average number of non-zero entries per row will be  $nd/m$ ; and indeed, if  $\Pi$  is picked as a random graph as above then each row will have  $O(nd/m)$  non-zeroes with high probability. Thus  $\Pi$  is both row-sparse and column-sparse.

**Theorem 4** ([1, Theorem 1]). *If  $G$  is a  $d$ -regular  $(k, \varepsilon)$ -expander, then  $\Pi_G$  is  $(2\varepsilon, k)$ -RIP<sub>1</sub>.*

**Definition 5.** *The matrix  $\Pi$  satisfies the “ $C$ -restricted nullspace property of order  $k$ ” if for all  $\eta \in \text{Ker}(\Pi)$  and for all  $S \subseteq [n]$  where  $|S| = k$*

$$\|\eta\|_1 \leq C \|\eta_S\|_1.$$

It is known that if  $\Pi$  satisfies  $(C, 2k)$ -RNP, then for small enough  $C$ , if  $\tilde{x}$  is the solution from basis pursuit, then

$$\|x - \tilde{x}\|_1 \leq O(1) \cdot \|x_{\text{tail}(k)}\|_1$$

For example see the proof in [5].

Note the above is not nice for a few reasons. First, it is an abstraction violation! We would like to say RIP<sub>1</sub> alone suffices for basis pursuit to give a good result, but unfortunately one can come up with a counter-example showing that’s not true. For example, Michael Cohen provided the counter example where  $\Pi$  is  $n \times (n-1)$  with  $i$ th column  $e_i$  for  $i = 1, \dots, n-1$ , and the last column is  $(n-1)^{-1}(1, \dots, 1)$ . This  $\Pi$  is RIP<sub>1</sub> with good constant even for  $k \in \Theta(n)$ , but it does not have the restricted nullspace property (consider how it acts on the vector  $(1, 1, \dots, 1, -(n-1))$  in its kernel).

Second, it is slow: we are trying to avoid solving basis pursuit (we could already solve basis pursuit with subgaussian RIP matrices with  $O(k \log(n/k))$  rows that provide us with the stronger  $\ell_2/\ell_1$  guarantee!). Thus, we will switch to iterative recovery algorithms.

### 3 Iterative Recovery Algorithms

There are a number of iterative recovery algorithms. Here, we include a couple of them as well as their results.

- Expander Matching Pursuit (EMP) [IR08] does not use the  $RIP_1$  but relies directly on  $\Pi$  coming from an expander; it gets  $C = 1 + \varepsilon$  for  $\ell_1/\ell_1$  recovery using an  $(O(k), O(\varepsilon))$ -expander. This is the best known iterative  $\ell_1/\ell_1$ -sparse recovery algorithm in terms of theoretically proven bounds.
- Sparse Matching Pursuit (SMP) [1] also does not use the  $RIP_1$  abstraction but relies on expanders; it gets  $C = O(1)$  using an  $(O(k), O(1))$ -expander. SMP performs better than EMP in practice, despite the theoretical results proven being not as good.
- Sequential Sparse Matching Pursuit (SSMP) [2] was originally analyzed with a reliance on expanders; it gets  $C = O(1)$  using an  $(O(k), O(1))$ -expander. Price [6] later showed how to analyze the same algorithm relying only on  $\Pi$  being  $(O(1), O(k))$ - $RIP_1$ , thus not relying on expanders explicitly.

In the remainder we describe SSMP and the analysis of [6].

### 4 Sequential Sparse Matching Pursuit (SSMP)

Here is the pseudocode for SSMP recovery given  $b = \Pi x + e$ , where  $\Pi$  an  $RIP_1$  matrix. The vector  $e \in \mathbb{R}^m$  is the error vector.

1. Initialize  $x^{[0]} \leftarrow 0$
2. for  $j = 1$  to  $T$ :
  - (a)  $x^{[j,0]} \leftarrow x^{[j-1]}$
  - (b) for  $a = 1$  to  $(c-1)k$ :
    - i.  $(i, z) = \operatorname{argmin}_{(i,z)} (\|b - \Pi(x^j + z \cdot e_i)\|_1)$
    - ii.  $x^{[j,a]} \leftarrow x^{[j,a-1]} + z \cdot e_i$
  - (c)  $x^{[j]} \leftarrow H(x^{[j,(c-1)k]})$
3. return  $x^{[T]}$

Note finding the  $(i, z)$  minimizing the above expression can actually be done quickly using a balanced binary search tree. Suppose  $\Pi$  is  $d$ -sparse in each column and  $r$ -sparse in each row. We create a max priority queue  $Q$  in which there are  $n$  keys  $1, \dots, n$ , where key  $i$  has value equal to how much  $\|b - \Pi(x^j + z \cdot e_i)\|_1$  is decreased when  $z$  is chosen optimally. Then to find  $(i, z)$  which is the argmin above, we remove the key in the tree with the smallest value then make the corresponding update by adding  $z \cdot e_i$  to our current iterate. Note that doing this affects the search tree values for every other  $j \in [n]$  such that the  $j$ th column of  $\Pi$  and the  $i$ th column of  $\Pi$  both have a non-zero entry

in the same row for at least one row. Thus the total number of  $j$  whose values are affected is at most  $dr$ . Finding the new optimal  $z$  and calculating the new value for each takes  $O(d)$  time for each one. When using an expander to construct  $\Pi$ ,  $r$  is  $O(nd/m)$ . Thus we may have to adjust keys for  $O(nd^2/m)$  other elements in the priority queue, taking  $O((nd^2/m)(d + \log n))$  time total per iteration of the inner loop. There are  $O(k)$  iterations through the inner loop, and thus each outer loop takes time  $O((nd^2k/m)(d + \log n))$ . For an optimal  $(k, \varepsilon)$ -expander we have  $m = \Theta(kd)$  and  $d = O(\log n)$ , so the total time per outer loop is  $O(nd \log n) = O(n \log(n/k) \log n)$ .

Now for the error analysis. Without loss of generality,  $x$  is  $k$ -sparse. If not and  $x = x^k + (x - x^k)$  (where  $x^k$  is the best  $k$ -sparse approximation to  $x$ ), then we can rewrite  $\Pi x + e = \Pi x^k + (e + \Pi(x - x^k))$ . Now define  $\tilde{e} = (e + \Pi(x - x^k))$ . Then

$$\|\tilde{e}\|_1 \leq \|e\|_1 + \|\Pi(x - x^k)\|_1 \leq \|e\|_1 + \|x - x^k\|_1 \quad (2)$$

Although  $x - x^k$  is not  $k$ -sparse, note that  $\|\Pi z\|_1 \leq \|z\|_1$  for *any* vector  $z$ , since we can just break up  $z$  into a sum of sparse vectors (by partitioning coordinates) then applying the triangle inequality.

Henceforth we assume  $x$  is  $k$ -sparse, and our goal is to show:

$$\|x - x^{[T+1]}\|_1 \leq C \cdot [2^{-T} \cdot \|x - x^{[0]}\|_1 + \|e\|_1] \quad (3)$$

Note when  $x$  isn't actually  $k$ -sparse, the  $2^{-T}\|x - x^{[0]}\|_1$  term is actually  $2^{-T}\|H_k(x)\|_1$ , where  $H_k$  is the hard thresholding operator from last lecture. With the exception of the  $2^{-T} \cdot \|H_k(x)\|_1$  term (which should decrease exponentially with increasing iterations  $T$ ), this is our  $\ell_1/\ell_1$ -error. This means at any particular iteration  $j + 1$ , we have the following subgoal:

$$\|x - x^{[j+1]}\|_1 \leq 1/2 \cdot \|x - x^{[j]}\|_1 + c' \cdot \|e\|_1 \quad (4)$$

If we can show this, then (3) follows by induction on  $j$  (and making  $C$  big enough as a function of  $c'$  to make the inductive step go through).

## 5 SSMP Proof

First, let's allow some notation  $y^{[j]} = x - x^{[j]}$  and  $y^{[j,a]} = x - x^{[j,a]}$ . We will show this proof in four steps.

### 5.1 Step 1.

We show each iteration of the inner loop decreases error by  $(1 - \frac{1}{2_{k+a}})^{1/2}$ . This is to say, as long as the error is at least  $c''\|e\|_1$  for some  $c''$ ,

$$\|\Pi x^{[j+1,a]} - b\|_1 \leq (1 - \frac{1}{2_{k+a}})^{1/2} \cdot \|\Pi x^{[j,a]} - b\|_1 \quad (5)$$

Note the interesting case is indeed when the error is still at least  $c''\|e\|_1$  (since iterating beyond that point just always keeps us at error  $O(\|e\|_1)$ ). Let's assume the above is true for the rest of the proof.

## 5.2 Step 2.

Given Step 1 of the proof, we show that since we run the inner loop  $(c-1)k$  times, then at the end of the loop when  $a = (c-1)k$ , we have:

$$\|\Pi x^{[j+1, (c-1)k]} - b\|_1 \leq \left[ \prod_{a=0}^{t-1} \left(1 - \frac{1}{2_{k+a}}\right)^{1/2} \cdot \|\Pi x^{[j]} - b\|_1 \right]$$

Then  $(1 - \frac{1}{2_{k+a}}) = \frac{2k+a-1}{2k+a}$ , which implies that when  $c = 127$  we get something like  $t = (c-1)k = 126k$ , which makes this coefficient at most  $\frac{1}{8}$ . As a result, we get:

$$\|\Pi x^{[j+1, (c-1)k]} - b\|_1 \leq \frac{1}{8} \|\Pi x^{[j]} - b\|_1 \quad (6)$$

## 5.3 Step 3.

Recall that  $b = \Pi x + e$ , we can substitute it back in, and then use triangle inequality to show

$$\|\Pi x^{[j+1, t]} - b\|_1 = \|\Pi(x^{[j+1, t]} - x) - e\|_1 \quad (7)$$

$$\geq \|\Pi(x^{[j+1, t]} - x)\|_1 - \|e\|_1 \quad (8)$$

$$\geq (1 - \varepsilon) \cdot \|x^{[j+1, t]} - x\|_1 - \|e\|_1 \quad (9)$$

Re-arranging the equation and then applying some arithmetic and using  $\varepsilon < 1/2$  gives us:

$$\begin{aligned} \|x^{[j+1, t]} - x\|_1 &\leq \frac{1}{1 - \varepsilon} \cdot (\|\Pi x^{[j+1, t]} - b\|_1 + \|e\|_1) \\ &\leq 2\|\Pi x^{[j+1, t]} - b\|_1 + 2\|e\|_1 \\ &\leq \frac{1}{4}\|\Pi x^{[j]} - b\|_1 + 2\|e\|_1 \\ &\leq \frac{1}{4}\|\Pi(x^{[j]} - x)\|_1 + \frac{9}{4}\|e\|_1 \\ &\leq \frac{1}{4}\|x^{[j]} - x\|_1 + \frac{9}{4}\|e\|_1 \end{aligned}$$

## 5.4 Step 4.

Here, we show that the previous result implies  $\|x^{[j+1]} - x\|_1 \leq 1/2 \cdot \|x^{[j]} - x\|_1 + \frac{9}{2}\|e\|_1$ . Notice the first step is by adding an identity, the second is by triangle inequality, and the last is by using the

results from step 3.

$$\begin{aligned}
\|x^{[j+1]} - x\| &= \|x^{[j+1]} - (x^{[j+1,t]} + x^{[j+1,t]}) - x\|_1 \\
&\leq \|x^{[j+1]} - x^{[j+1,t]}\| + \|x^{[j+1,t]} - x\|_1 \\
&\leq 2\|x - x^{[j+1,t]}\|_1 \\
&\leq 1/2 \cdot \|x^{[j]} - x\|_1 + \frac{9}{2}\|e\|_1
\end{aligned} \tag{10}$$

where (10) follows since  $x^{[j+1]}$  is the best  $k$ -sparse approximation to  $x^{[j+1,t]}$ , whereas  $x$  is some other  $k$ -sparse vector.

## 6 Lemmas

Now it just suffices to establish Step 1. It relies on a few lemmas, which are proven in [6].

**Lemma 6.** *Suppose you have a bunch of vectors  $r_1, \dots, r_s \in R^m$  and  $z = \mu + \sum_{i=1}^s r_i$  where  $\|\mu\|_1 \leq c \cdot \|z\|_1$  then if*

$$(1 - \delta) \sum \|r_i\|_1 \leq \left\| \sum r_i \right\|_1 \leq \sum \|r_i\|_1$$

*then there exists  $i$  such that*

$$\|z - r_i\|_1 \leq \left(1 - \frac{1}{s}(1 - 2\delta - 5c)\right) \|z\|_1$$

Intuitively the condition on the  $r_i$  implies that there is not much cancellation when they are summed up, so not much  $\ell_1$  mass is lost by summing. In the case when there is no cancellation at all, then obviously (if  $\mu$  were zero, say) any non-zero  $r_i$  could be subtracted from the sum to decrease  $\|z\|_1$ . The above lemma captures this intuition even when there can be a small amount of cancellation, and a small norm  $\mu$  is added as well (think of  $c$  as being a very small constant).

Now we have the next lemma, which can be proven by the previous one.

**Lemma 7.** *If  $\Pi$  is  $(s, 1/10)$ -RIP<sub>1</sub> and  $s > 1$ , then if  $y$  is  $s$ -sparse,  $\|w\|_1 \leq 1/30\|y\|_1$  then there exists a 1-sparse  $z$  such that  $\|\Pi(y - z) + w\|_1 \leq (1 - \frac{1}{s})^{1/2} \|\Pi y + w\|_1$ .*

This is to say that at every step choose the best 1-sparse to add to decrease the error.

Now, step 1 follows by noting that  $x^{j,a}$  is  $(k + a)$ -sparse, so  $x^{j,a} - x$  is  $2k + a \leq (c + 1)k$  sparse. Thus there is one-sparse update (by the above lemma) which decreases the error (and note SSMP finds the best one-sparse update in each iteration of the inner loop, so it does at least as well).

## References

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