

# Firework Injury Decision Tree

## Introduction and Overview of Decision Problem

In Colombia, the issue of firework-related injuries, particularly during festive seasons, remains a significant public health concern. Fireworks, while culturally ingrained and a source of celebration, pose substantial risks, especially to children. This has led policymakers to consider various strategies to mitigate these risks and enhance public safety.

The decision problem we will consider revolves around analyzing approaches to reducing injuries and fatalities caused by fireworks. Two primary strategies under consideration are **(1) a complete ban on fireworks** and **(2) heavy regulation**, such as restricted sales licenses and stringent enforcement.

A complete ban aims to eliminate the root cause of injuries by prohibiting the sale, storage, and use of fireworks. This approach seeks to protect public health directly but may face resistance due to its impact on cultural traditions and the livelihoods of vendors.

On the other hand, heavy regulation involves implementing strict controls over the sale and use of fireworks. This strategy includes measures such as issuing sales licenses only to authorized vendors, enforcing age restrictions, and conducting public education campaigns about the dangers of fireworks. This approach aims to reduce injuries while allowing for controlled, safe use of fireworks.

Our case studies will explore these strategies through two decision modeling approaches. This case study will utilize a decision tree model to evaluate the immediate outcomes and costs associated with each strategy.

Later, we will employ a Markov cohort model to examine the long-term health and economic impacts, considering factors such as injury rates, healthcare costs, and compliance levels.

By analyzing these models, we aim to provide a comprehensive assessment of the most cost-effective and sustainable approach to reducing gunpowder-related injuries in Colombia today.

## Model Inputs and Parameters

### Injury Rates

Your colleagues have compiled the following data on gunpowder injuries by year in Colombia. We will construct a decision tree model based on injuries in the most recent year reported (2022).

| Year | Cases | Population | Rate.per.100.000 |
|------|-------|------------|------------------|
| 2017 | 1,778 | 47,419,000 | 3.75             |
| 2018 | 1,477 | 48,259,442 | 3.06             |
| 2019 | 1,378 | 49,269,676 | 2.80             |
| 2020 | 1,504 | 50,407,437 | 2.98             |
| 2021 | 1,694 | 51,177,378 | 3.31             |
| 2022 | 1,510 | 51,682,692 | 2.92             |

### Injury Types and Consequences

We will assume that reported injuries fall into three major categories:

- **Minor Or Moderate Injury:** First-degree burns, which may cause pain, redness, and minor swelling. This category also includes second-degree burns that cover a more significant portion of the body and involve blisters, pain, and potential infection risk
- **Major Injury:** third-degree burns or severe trauma that affects deeper tissues and can lead to significant complications.
- **Fatal Injury**

! There are very likely many minor and moderate injuries that go unreported in official statistics. For this case study, we will assume that severe injuries are 30% of reported injuries.

| Description                            | Base Case Value       | Parameter Name  |
|--|-----------------------|-----------------|
| Probability of Injury                  | 0.0000292             | p_injury        |
| Probability Injury is Severe           | 0.30                  | p_severe        |
| Probability Injury is Mild or Moderate | $0.7 = 1 - p\_severe$ | $1 - p\_severe$ |
| Probability Injury is Fatal            | 0.0046                | p_fatality      |

We will also assume that a small percentage (15%) of individuals with mild/moderate injuries experience long-term consequences (i.e., 85% recover), while the majority (90%) of those with severe injuries do not fully recover and experience long-term complications.

| Description                                   | Base Case Value | Parameter Name    |
|---|-----------------|-------------------|
| Probability of Recovery: Mild/Moderate Injury | 0.85            | p_recover_mildmod |
| Probability of Recovery: Major Injury         | 0.1             | p_recover_severe  |

## Strategies and Impact

When the mayor of Bogota banned the sale of fireworks in 1995, fireworks-related burns fell by 62%, from 204 in the 1994-1995 Christmas season to 77 during the 1995-1996 season.<sup>1</sup> We will assume a similar 60% relative risk reduction under the “Ban” scenario.

By comparison, we will assume that stricter regulation will reduce firework injuries by just 20%. We will examine the sensitivity of our findings to these assumptions later in the case study.

## Exercises

### 1.1. Build a “Status Quo” Strategy

*Construct a decision tree in Amua for a “Status Quo” strategy. Your tree should work through the following chance nodes:*

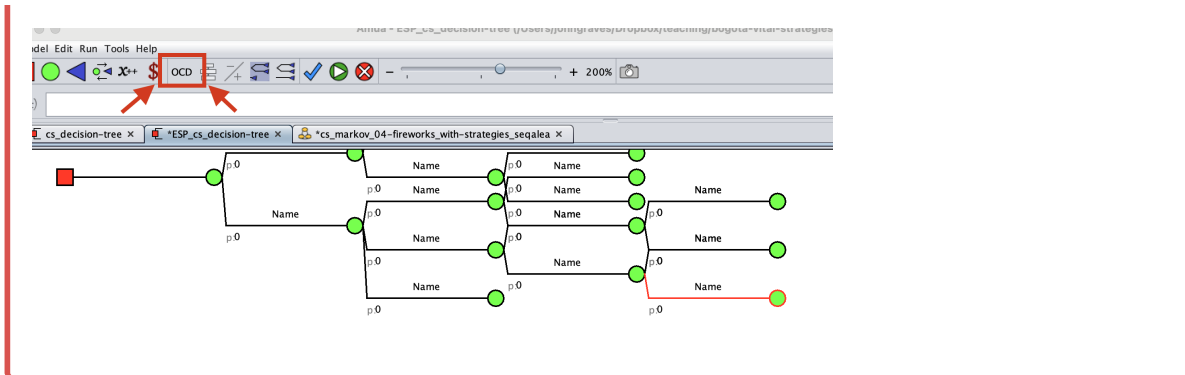
1. Injury vs. No Injury
2. Fatal injury vs. non-fatal injury
3. Mild/Moderate vs. Severe injury
4. Full recovery vs. Recovery with injury sequelae

Please use the parameter names and values supplied above in the construction of your tree.

#### ! Important

Often, when you add branches to a tree in Amua, the tree will become very crowded (see below). To “clean up” your tree, you can click the “OCD” (Organize Current Display) button and Amua will re-organize the layout for you!

<sup>1</sup>Source: “Antanas Mockus: The Prohibition of Fireworks in Bogotá Sequel,” *Harvard Kennedy School Case Study*. Available from <https://case.hks.harvard.edu/antanas-mockus-the-prohibition-of-fireworks-in-bogota-sequel/>

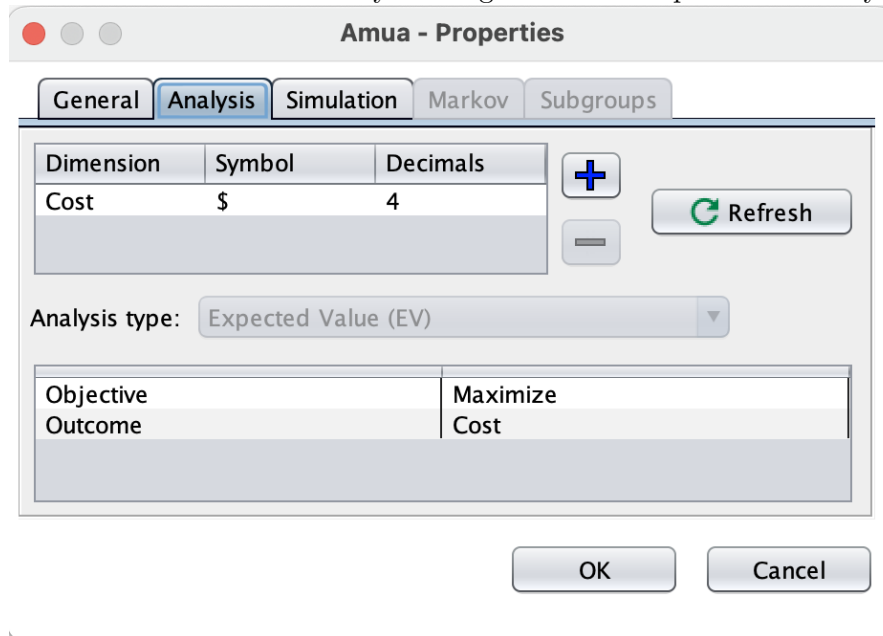


## 1.2. Add Outcomes

Amua defaults to cost outcomes. Please remove the cost outcome and define a new primary outcome based on injury. In other words, the outcome “payoff” should be 1.0 if an injury occurs, and 0 otherwise.


### Tip

You can edit the outcomes by clicking Model → Properties → Analysis:

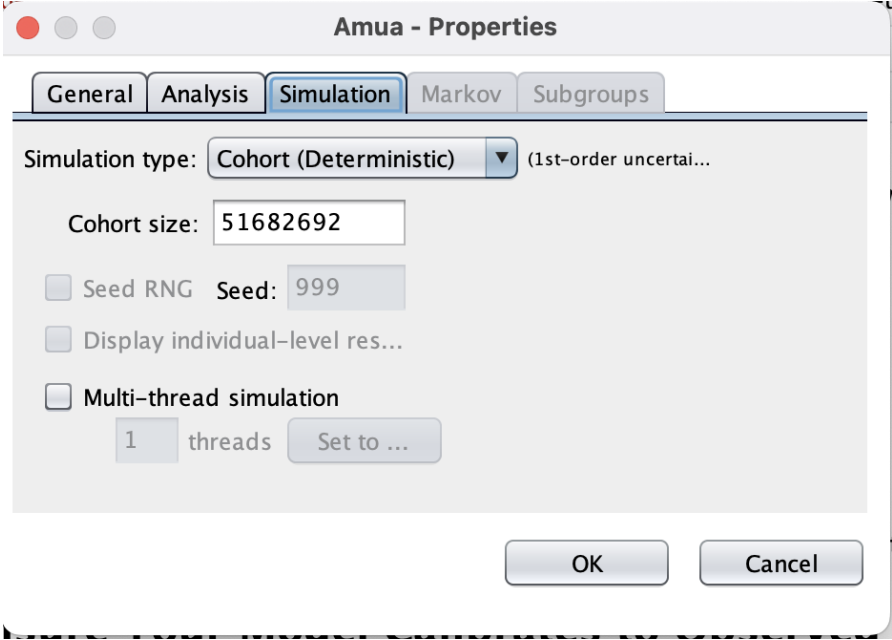


### 1.3. Ensure Your Model Calibrates to Observed Injury Totals

Run your initial decision tree using a cohort size of 51,682,692 (2022 population of Colombia). Verify that the total number of firework injuries closely matches the reported total of 1,510.

 **Tip**

You can enter the cohort size by clicking Model → Properties → Simulation:



The screenshot shows the 'Amua - Properties' dialog box with the 'Simulation' tab selected. The 'Simulation type' is set to 'Cohort (Deterministic)'. The 'Cohort size' is entered as '51682692'. Other options include 'Seed RNG' (unchecked), 'Seed' (999), 'Display individual-level res...' (unchecked), and 'Multi-thread simulation' (unchecked) with a 'Set to ...' button.

### 2.1. Include Additional Policy Scenarios

Create a duplicate version of your “Do Nothing” tree to construct separate branches for the “Ban” and “Regulate” scenarios. Under each, the probability of injury should be modified by a relative risk reduction parameter with values set based on the text above and the table below.

| Description   | Base Case Value | Parameter Name |
|---|-----------------|----------------|
| Relative risk reduction: probability of injury under “Ban” policy scenario      | 0.40            | rr_ban         |
| Relative risk reduction: probability of injury under “Regulate” policy scenario | 0.80            | rr_regulate    |

### Tip

You can copy and paste the “Do Nothing” branch by right-clicking on the first chance node and selecting “Copy.” You can then paste a copy of the entire tree structure on the red decision node .

## 2.2. Add Additional Outcomes

Add additional outcomes based on each injury type (mild/moderate, severe, fatal). Use your decision tree to project injuries overall and by type under each strategy.

Run the model and use the results to fill out the table below. Each cell should have calculated counts of the number of each type of injury under each strategy.

| Strategy           | Any Injury | Mild/Moderate | Severe | Fatal |
|--------------------|------------|---------------|--------|-------|
| Do Nothing         |            |               |        |       |
| Ban Fireworks      |            |               |        |       |
| Regulate Fireworks |            |               |        |       |

### Cost Outcomes

Next, add in cost outcomes under the following assumptions.

### Tip

You will need to add costs as an outcome by clicking Model → Properties → Analysis

| Description                     | Base Case Value | Parameter Name |
|---------------------------------|-----------------|----------------|
| Cost of mild or moderate injury | COP 2,000,000   | c_moderate     |
| Cost of severe injury           | COP 40,000,000  | c_severe       |
| Cost of fatal injury            | COP 0           | c_fatalily     |
| Cost of mild/moderate sequelae  | COP 1,000,000   | c_seq_mildmod  |
| Cost of severe sequelae         | COP 4,000,000   | c_seq_severe   |

By what percentage does each policy strategy reduce overall costs of firework injuries in Colombia?