

ACTIVIDAD 5 SEMANA 5

Variable = d

```
read d
if d=1; d >= 0; d <= 100; d++)
    if ( d%3 == 0 && d%5 == 0 )
        print ("FizzBuzz")
    else if ( d%3 == 0 )
        print ("Fizz")
    else if ( d %5 == 0 )
        print ("Buzz")
    else
        print ( d )
if d < 0; d > 100
    print ("valor no válido")
```