

# Lecture 4 - Patents and Intellectual Property Rights

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## Patents and Intellectual Property Rights

## Where we left off: the innovation problem

Last week we established three facts about **private incentives to innovate**:

1. **Replacement effect** — an incumbent monopolist under-invests because innovation partly cannibalises its own rents ( $\Delta\pi^m < \Delta\pi^{pc}$ )
2. **Appropriability gap** — without protection, imitation dissipates rents and the innovator's WTP falls to zero
3. **Private vs social value** — the social planner values a cost reduction at  $\Delta W > \Delta\pi$ , so private incentives are generically too weak

These problems share a common root: innovators cannot capture enough of the surplus they create.

**Today's question:** can intellectual property rights close this gap — and at what cost?

## IPRs: economic problem

### Object of analysis

IPRs make a non-rival good partially excludable, creating private incentives for costly innovation.

- ▶ Knowledge is (partly) **non-rival** and often **hard to exclude**
- ▶ Without protection, imitation can dissipate rents  $\Rightarrow$  weak private incentive to incur fixed R&D cost
- ▶ **Policy objective:** provide incentives for invention while limiting static distortions in product markets
- ▶ **Discussion:** Why can't we just rely on first-mover advantage?

## Learning objectives

- ▶ Explain why non-rival ideas can lead to underinvestment without protection
- ▶ Use the ideas model to compare the private investment condition  $\pi\nu T \geq F$  to the planner objective
- ▶ Understand how **length** and **breadth** jointly shape the incentive-distortion trade-off
- ▶ Explain why patent races can generate socially excessive duplication

### i Today: roadmap

1. Patents as incentives: the central trade-off
2. Patent length in the ideas model (screening and welfare)
3. Breadth, endogenous R&D, and patent races

## IPRs: instruments

- ▶ Main IPR types:
  - ▶ Patents
  - ▶ Trademarks
  - ▶ Copyrights
  - ▶ Design rights
- ▶ Key design dimensions (patents):
  - ▶ **Length** (duration)
  - ▶ **Breadth** (scope)
  - ▶ **Geographical coverage**
  - ▶ **Transferability** (sale, licensing)

## IPRs: central trade-off

- ▶ Patents create temporary market power  $\Rightarrow$  static deadweight loss
- ▶ Stronger protection (longer/broader) typically:
  - ▶ increases expected private returns to R&D
  - ▶ increases the static distortion during protection
- ▶ Questions:
  - ▶ What is an optimal **length** and **breadth**?
  - ▶ How does competition in R&D (patent races) affect efficiency?

## Application: Pharmaceuticals

- ▶ Fixed development cost  $F$  is large (clinical trials), while marginal cost is low
- ▶ Patent protection creates temporary market power, but expiry enables generic entry
- ▶ Breadth maps to how close a substitute can be without infringing; races map to multiple labs pursuing the same target

Scotchmer (2006): Ideas model

## Ideas model: primitives

Following Scotchmer (2006)

- ▶ An “idea” is a pair  $(\nu, F)$
- ▶  $\nu$ : per-period consumer surplus under competitive supply (value parameter)
- ▶  $F$ : fixed cost to develop the idea into an innovation (R&D cost)
- ▶ **Interpretation**
  - ▶  $\nu$  captures the size of social gains from making the idea usable
  - ▶  $F$  is the up-front resource cost required for development

### Application: a new drug

Map  $(\nu, F)$  to an innovation with large fixed R&D cost  $F$  and a flow of benefits  $\nu$  that is partially appropriable during patent protection.

## Ideas model (Scotchmer): social value under discounting

Assume social value lasts forever and the product is competitively supplied.

- ▶ Per-period social value:  $\nu$
- ▶ Discounted social value:

$$\sum_{t=1}^{\infty} \frac{1}{(1+r)^t} \nu = \frac{\nu}{r}$$

- ▶ **Interpretation**
  - ▶ Discount rate  $r$  reduces the present value of long-run benefits
  - ▶ Longer-lived benefits (lower  $r$ ) raise the social value of an idea

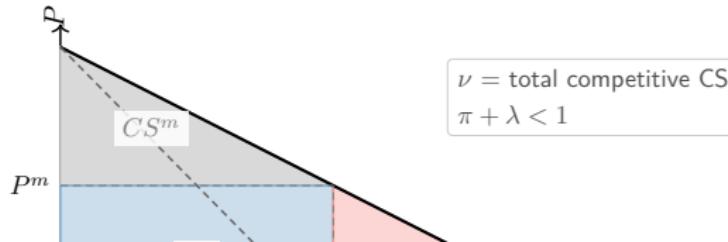
## Ideas model (Scotchmer): private returns and deadweight loss

- ▶ Firm's per-period private profit under patent:  $\pi\nu$  where  $0 < \pi < 1$
- ▶ Patent profit for discounted length  $T$ :

$$\pi\nu T$$

- ▶ Per-period deadweight loss:  $\lambda\nu \Rightarrow$  patent DWL:  $\lambda\nu T$
- ▶ **Interpretation**

- ▶  $\pi$  is a reduced-form “appropriability” parameter
- ▶  $\lambda$  captures the static distortion created by protection



## Discounted patent length: $T$

- ▶ Let  $\tau$  be the undiscounted duration (in periods)
- ▶ Define discounted duration:

$$T = \int_0^\tau e^{-rt} dt = \frac{1 - e^{-r\tau}}{r}$$

- ▶ Discrete-time approximation used in many models:

$$T \approx \sum_{t=1}^{\tau} \frac{1}{(1+r)^t}$$

### ▶ Interpretation

- ▶  $T$  is increasing in  $\tau$  but bounded as  $\tau \rightarrow \infty$  when  $r > 0$

## Optimal patent length: innovating firm

- ▶ Patent gives discounted net profit:

$$\pi\nu T - F$$

- ▶ Firm invests if  $\pi\nu T \geq F$

- ▶ **Interpretation**

- ▶ Higher  $\nu$  or larger  $\pi$  reduces the minimum protection needed for investment
- ▶ Higher  $F$  requires longer (or stronger) protection to break even

## Optimal patent length: social planner

- ▶ Discounted net social value (invention made):

$$\frac{\nu}{r} - \lambda\nu T - F$$

- ▶ **Interpretation**

- ▶ Planner values the full flow benefit  $\nu$ , but counts DWL during protection
- ▶ Optimal design trades off inducing investment against static costs

## Optimal length: heterogeneity and screening (intuition)

- ▶ If inventions differ in  $(\nu, F)$ , “one-size-fits-all” length is not generally optimal
- ▶ Comparative statics (holding other parameters fixed):
  - ▶ more elastic demand / stronger substitution  $\Rightarrow$  higher DWL  $\lambda$   
 $\Rightarrow$  shorter protection
  - ▶ higher development cost  $F \Rightarrow$  longer protection to ensure investment

## Example: ideas A and B

- ▶ Idea A:  $(\nu_A = 5, F_A = 10)$
- ▶ Idea B:  $(\nu_B = 2, F_B = 20)$

Let  $T = 20$ ,  $\pi = \frac{1}{2}$ ,  $\lambda = \frac{1}{4}$ ,  $r = \frac{1}{3}$ .

- ▶ Tasks:
  - ▶ Which ideas are privately profitable ( $\pi\nu T \geq F$ )?
  - ▶ Which ideas have positive discounted net social value ( $\nu/r - \lambda\nu T - F \geq 0$ )?
- ▶ Interpretation
  - ▶ With these parameter values, private profitability need not coincide with positive net social value: patent protection can induce investment even when net welfare is negative

Breadth: product space

## Patent breadth: product space (definition)

- ▶ Breadth determines how close a substitute can be without infringing
- ▶ Reduced-form implication:
  - ▶ Narrower breadth  $\Rightarrow$  more close substitutes enter
  - ▶ Broader breadth  $\Rightarrow$  fewer close substitutes enter
- ▶ **Interpretation**
  - ▶ Allowing close substitutes increases the elasticity of demand faced by the patent holder

### **i** Application: close substitutes

In pharmaceuticals, breadth maps to whether a close substitute can launch during protection without infringing.

## Breadth and demand elasticity (intuition)

- ▶ If close substitutes are allowed:
  - ▶ residual demand becomes **more elastic**
  - ▶ equilibrium price is lower (all else equal)
- ▶ If substitutes are excluded (broader patent):
  - ▶ residual demand is **less elastic**
  - ▶ equilibrium price is higher (all else equal)
- ▶ **Discussion:** If you were a patent holder, would you prefer broad–short or narrow–long protection?

## Breadth-length trade-off (given a target value)

Assume the “correct” expected private value of protection is fixed.

- ▶ **Regimes** (product space):
  - ▶ Broad-short:  $(\hat{T}, \hat{\pi}_1 + \hat{\pi}_2)$
  - ▶ Narrow-long:  $(\tilde{T}, \tilde{\pi}_1)$
- ▶ Broad patent yields higher per-period profit (includes infringing market):

$$\hat{T}(\hat{\pi}_1 + \hat{\pi}_2) = \tilde{T}\tilde{\pi}_1$$

## Breadth-length trade-off (continued)

- ▶ Therefore:

$$\hat{T} < \tilde{T}$$

- ▶ **Interpretation**
  - ▶ Broad protection can be paired with shorter duration to deliver the same incentive level

## Which regime is better?

- ▶ The best regime depends on substitution patterns:
  - ▶ substitution between the patented good and an infringing substitute
  - ▶ substitution between these goods and the rest of consumption
- ▶ **Interpretation**
  - ▶ Broad–short: more sensitive to outside substitution (pricing alignment across many goods)
  - ▶ Narrow–long: more sensitive to within-category substitution

## Optimal patent length with endogenous R&D (Shy)

## Shy (1995) model: setup

- ▶ Demand:  $P(Q) = a - Q$
- ▶ Process innovation reduces marginal cost from  $c$  to  $c - x$
- ▶ R&D effort  $x$  costs  $R(x)$
- ▶ Two-stage game:
  1. Regulator chooses patent duration  $\tau$
  2. Firm chooses  $x$  to maximise discounted profit
- ▶ **Objects**
  - ▶ Choice variables:  $x$  (firm),  $\tau$  (regulator)
  - ▶ Parameters:  $a, c, r$

## Shy model: firm's choice of $x$ given $\tau$

Firm solves:

$$\max_x \Pi(x; \tau) = \sum_{t=1}^{\tau} \rho^{t-1} \pi(x) - R(x),$$
$$\rho = \frac{1}{1+r}$$

Assume:

- ▶ per-period profit:  $\pi(x) = (a - c)x$
- ▶ cost:  $R(x) = \frac{x^2}{2}$
- ▶ Lemma:

$$\sum_{t=1}^{\tau} \rho^{t-1} = \frac{1 - \rho^{\tau}}{1 - \rho}$$

## Shy model: induced innovation level

FOC implies:

$$x^I(\tau) = \frac{1 - \rho^\tau}{1 - \rho}(a - c)$$

- ▶ Comparative statics:
  - ▶  $x^I$  increases with  $\tau$
  - ▶  $x^I$  increases with  $a$  and decreases with  $c$
  - ▶  $x^I$  increases with  $\rho$  (decreases with  $r$ )
- ▶ **Interpretation**
  - ▶ Longer protection raises the marginal benefit of R&D because profits are earned for more discounted periods

## Shy model: planner's choice of patent duration (statement)

Planner chooses  $\tau$  trading off: - higher induced innovation  $x^I(\tau)$  - static deadweight loss under monopoly pricing during protection

- ▶ Result (as in Shy): optimal duration is finite,  $T^* < \infty$
- ▶ **Interpretation**
  - ▶ Marginal benefit of longer protection (higher induced  $x^I(\tau)$ ) eventually falls below the marginal cost (additional monopoly distortion during protection)

## Patent races

## Symmetric patent race: Setup

- ▶ Two symmetric firms may incur a fixed cost  $f$  to establish a research division
- ▶ Success probability:  $p$  (per firm)
- ▶ Payoffs:
  - ▶ monopoly profit if sole innovator:  $\pi^m$
  - ▶ duopoly profit if both succeed:  $\pi^d$

### i Application: parallel R&D programs

Think of multiple labs racing to develop the same drug/vaccine: each pays a fixed setup cost and succeeds with some probability.

## Symmetric patent race: Welfare benchmarks

- ▶ Welfare benchmarks (post-innovation welfare):
  - ▶ one research division:  $W^m = \pi^m + CS^m$
  - ▶ two research divisions:  $W^d = 2\pi^d + CS^d$
- ▶ Assumption (for the comparison):
  - ▶  $CS^d > CS^m$  (more competition in the product market raises consumer surplus)

## Patent race: game structure



### Duplication incentive

“Winner-takes-all” payoffs can create privately excessive entry into R&D when firms ignore duplication costs.

- ▶ Two firms simultaneously choose **Invest ( $I$ )** or **Not Invest ( $NI$ )**
- ▶ Each firm succeeds independently with probability  $p$
- ▶ Payoffs depend on market structure:
  - ▶ Unique success  $\Rightarrow$  monopoly profit  $\pi^m$
  - ▶ Both succeed  $\Rightarrow$  duopoly profit  $\pi^d < \pi^m$

## Patent race: Nash equilibrium condition

- ▶ If rival invests, my expected payoff from  $I$ :

$$p(1 - p)\pi^m + p^2\pi^d - f$$

- ▶  $(I, I)$  is a Nash equilibrium if:

$$f \leq p(1 - p)\pi^m + p^2\pi^d \equiv f_2^{priv}$$

- ▶ **Interpretation**

- ▶ First term: I succeed, rival fails  $\Rightarrow$  monopoly
- ▶ Second term: both succeed  $\Rightarrow$  duopoly

## Patent race: social optimum condition

- ▶ It is socially optimal to have one research division rather than two if:

$$f \geq p(1 - 2p)W^m + p^2 W^d \equiv f_2^{publ}$$

- ▶ **Interpretation**
  - ▶ The planner compares expected welfare under one vs two research divisions, counting duplication cost  $f$

## Socially excessive R&D (region)

- ▶ Socially excessive duplication occurs when:

$$f_2^{publ} < f < f_2^{priv}$$

- ▶ Interpretation:
  - ▶ Firms overinvest when the negative externality on rivals' profits outweighs the consumer-surplus gain from having two innovators

## Numerical check: duplication region

Let  $p = 0.8$ ,  $\pi^m = 10$ ,  $\pi^d = 3$ ,  $W^m = 15$ ,  $W^d = 16$ .

- ▶ Private two-division threshold:

$$\begin{aligned}f_2^{priv} &= p(1-p)\pi^m + p^2\pi^d \\&= 0.8(0.2)(10) + 0.64(3) = 3.52\end{aligned}$$

- ▶ Social two-division threshold:

$$\begin{aligned}f_2^{publ} &= p(1-2p)W^m + p^2W^d \\&= 0.8(-0.6)(15) + 0.64(16) = 3.04\end{aligned}$$

- ▶ If  $f = 3.2$ , then  $f_2^{publ} < f < f_2^{priv}$ : two research divisions are privately viable but socially excessive.
- ▶ **Discussion:** What happens to this region as  $p$  increases?

# Summary and next week

## Summary

- ▶ Patents trade off dynamic incentives against static distortions (deadweight loss during protection)
- ▶ In the ideas model, investment requires  $\pi\nu T \geq F$ , while welfare accounts for  $\nu/r$  and the DWL term  $\lambda\nu T$
- ▶ Breadth and length can be substitutes in delivering a given private incentive level (broad–short vs narrow–long)
- ▶ Patent races can generate socially excessive duplication when private entry incentives exceed social benefits

## Next week: Multi stage games

- ▶ Commitment and first-mover advantage (Stackelberg)
- ▶ Subgame perfect equilibrium and backward induction
- ▶ Strategic delegation (Vickers)

## References

- Scotchmer, Suzanne. 2006. *Innovation and Incentives*. MIT Press.
- Shy, Oz. 1995. *Industrial Organization: Theory and Applications*. MIT Press.