# Gianluca Galletti

ggalletti@tutanota.com - github - scholar

#### **PROFILE**

I'm a machine learning PhD at JKU Linz, solving large-scale physics problems with machine learning. Previously, I've worked on graph neural networks and equivariance, reinforcement learning, computer vision, and autonomous driving.

#### **EXPERIENCE**

Doctoral researcher – **Johannes Kepler Universität** 

Oct 2024

Linz, Austria

- ▷ Supervised by Prof. Johannes Brandstetter.
- ▶ Large-scale nuclear fusion simulation problems; domain adaptation in industry.

## Research assistant – Technische Universität München

Oct 2022 - Sep 2023

Munich, Germany

▶ Particle fluid problems with (equivariant) graph neural networks.

## Working student - Celonis

Dec 2021 - Feb 2023

Munich, Germany

▷ Developed the process model simulation (DES), released to production.

## Head of Driverless division - Unibo Motorsport

Nov 2020 - Sep 2021

Bologna, Italy

▷ Initiated the ongoing *UBMDriverless* team. System design and computer vision.

#### **EDUCATION**

#### Technische Universität München

Oct 2021 – Aug 2024

Munich, Germany

MSc in Informatics – Graduated with Honors

Thesis: Embedding Topological Graphs for Euclidean GNNs

Supervisor: Prof. Stephan Günnemann ; Advisors: Nicholas Gao, Arthur Kosmala

# Alma Mater Studiorum

Sep 2018 - Oct 2021

Bologna, Italy

BSc in Computer science – Graduated with Honors

Thesis: The pyTORCS Environment for Deep Reinforcement Learning

Supervisor: Prof. Andrea Asperti

#### **PAPERS**

 ${\it JAX-SPH: A~Differentiable~Smoothed~Particle~Hydrodynamics~Framework~(paper,~code)} \\ {\it A~Toshev, H~Ramachandran, J~Erbesdobler, G~Galletti, J~Brandstetter, N~Adams}$ 

ICLR 2024 Workshop on AI4Differential Equations In Science

LagrangeBench: A Lagrangian Fluid Mechanics Benchmarking Suite (paper, code)

A Toshev\*, G Galletti\*, F Fritz, S Adami, NA Adams

NeurIPS 2023 Datasets and Benchmarks Track

Learning Lagrangian Fluid Mechanics with E(3)-Equivariant GNN (paper, code).

A Toshev, G Galletti, J Brandstetter, S Adami, NA Adams

Geometric Science of Information 2023 (oral)

#### **PROJECTS**

#### LagrangeBench, on github

Machine learning benchmarking suite for Lagrangian (particle) fluid problems, in JAX.

Equivariant jax, [segnn-jax, painn-jax, egnn-jax]

JAX implementation of some popular equivariant models.

pyTORCS, on github

Container-based car racing environment for reinforcement learning developed in Python..

# SKILLS

Languages: Python, C++. Also English (fluent), German (basic) and Italian (native)

Technologies: JAX, pytorch, Docker, ROS Embedded: ARM / STM32, LabView

# PERSONAL

I have been practicing traditional archery for 5 years. I also enjoy hiking, and sometimes climbing.