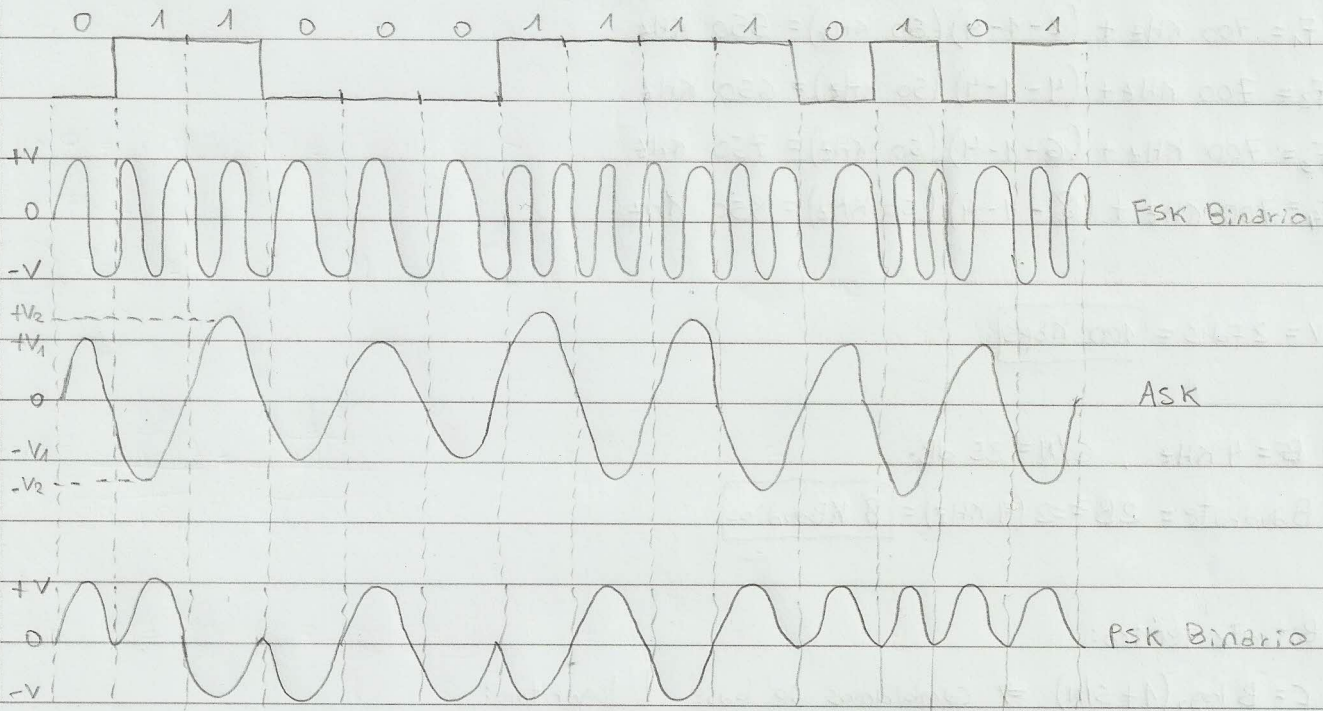


Codificación de señales - Nyquist y Shannon

① Tren de bits: 01100011110101

② $F_c = 500 \text{ KHz}$, $F_d = 30 \text{ KHz}$, $M = 8$

$$a) F_i = F_c + (2i - 1 - M)F_d \Rightarrow F_1 = 500 \text{ KHz} + (2 - 1 - 8)(30 \text{ KHz}) = 290 \text{ KHz}$$

$$F_2 = 500 \text{ KHz} + (4 - 1 - 8)(30 \text{ KHz}) = 350 \text{ KHz}$$

$$F_3 = 500 \text{ KHz} + (6 - 1 - 8)(30 \text{ KHz}) = 410 \text{ KHz}$$

$$F_4 = 500 \text{ KHz} + (8 - 1 - 8)(30 \text{ KHz}) = 470 \text{ KHz}$$

$$F_5 = 500 \text{ KHz} + (10 - 1 - 8)(30 \text{ KHz}) = 530 \text{ KHz}$$

$$F_6 = 500 \text{ KHz} + (12 - 1 - 8)(30 \text{ KHz}) = 590 \text{ KHz}$$

$$F_7 = 500 \text{ KHz} + (14 - 1 - 8)(30 \text{ KHz}) = 650 \text{ KHz}$$

$$F_8 = 500 \text{ KHz} + (16 - 1 - 8)(30 \text{ KHz}) = 710 \text{ KHz}$$

$$b) \text{ Velocidad de transmisión: } 2F_d = \frac{1}{T_s} \Rightarrow 60 \text{ Kbps}$$

$$c) \Delta F = B = (F_8 + F_d) - (F_1 - F_d) = F_8 + F_d - F_1 + F_d = F_8 - F_1 + 2F_d = 480 \text{ KHz}$$

Otra forma:

$$\Delta F = 2MF_d = 2 \cdot 8(30 \text{ KHz}) = 480 \text{ KHz}$$

③ $f_c = 700 \text{ KHz}$, $\Delta f = 400 \text{ KHz}$, $L = 2 \rightarrow M = 2^L = 2^2 = 4$

• $\Delta f = 2M f_d \Rightarrow f_d = \frac{\Delta f}{2M} = \frac{400 \text{ KHz}}{2 \cdot 4} = 50 \text{ KHz}$

• $F_1 = 700 \text{ KHz} + (2 - 1 - 4)(50 \text{ KHz}) = 550 \text{ KHz}$

$F_2 = 700 \text{ KHz} + (4 - 1 - 4)(50 \text{ KHz}) = 650 \text{ KHz}$

$F_3 = 700 \text{ KHz} + (6 - 1 - 4)(50 \text{ KHz}) = 750 \text{ KHz}$

$F_4 = 700 \text{ KHz} + (8 - 1 - 4)(50 \text{ KHz}) = 850 \text{ KHz}$

• $V = 2 f_d S = 100 \text{ Kbps}$

④ $B = 4 \text{ KHz}$, $S/N = 35 \text{ dB}$

• Baudrate $= 2B = 2(4 \text{ KHz}) = 8 \text{ KBaudios}$

• Bitrate teórico:

$C = B \log_2(1 + S/N) \Rightarrow$ cambiamos de base el logaritmo:

$$\log_a X = \frac{\log_b X}{\log_b a} \Rightarrow \log_2(1 + S/N) = \frac{\log_{10}(1 + S/N)}{\log_{10} 2}$$

$S/N(\text{dB}) = 10 \log_{10}(S/N) \Rightarrow S/N = 10^{S/N(\text{dB})/10} = 10^{35 \text{ dB}/10} = 3162,28$

$C = B \cdot \frac{\log(1 + S/N)}{\log 2} = (4 \text{ KHz}) \frac{\log(1 + 3162,28)}{\log 2} = 46,5 \text{ Kbps}$

⑤ M6dem 32-PSK, $B = 4 \text{ KHz}$,
 $M = 32$

• Bitrate real $= 2B \log_2 M = 2(4 \text{ KHz}) \log_2 32 = 40 \text{ Kbps}$

Práctica N° 4

⑥ Módem 4-PSK $\Rightarrow M=4$, $C_{\text{real}}=64 \text{ Kbps}$

$$C = 2B \log_2 M \Rightarrow B = \frac{C}{2 \log_2 M} = \frac{64 \text{ Kbps}}{2 \log_2 4} = 16 \text{ KHz}$$

⑦ Módem 64-QAM $\Rightarrow M=64$, $B=50 \text{ KHz}$, $S/N=5,2 \times 10^4$

• Bitrate teórico $= B \log_2 (1 + S/N) = (50 \text{ KHz}) \log_2 (1 + 5,2 \times 10^4) = 783,3 \text{ Kbps}$

• Bitrate real $= 2B \log_2 M = 2(50 \text{ KHz}) \log_2 64 = 600 \text{ Kbps} \rightarrow$ máxima velocidad binaria
 Bitrate real $<$ Bitrate teórico

⑧ $M_{\text{max}} = \sqrt{1 + S/N} \Rightarrow S/N = M_{\text{max}}^2 - 1 = 64^2 - 1 = 4095$

$$S/N (\text{dB}) = 10 \log(S/N) = 10 \log 4095 = 36 \text{ dB}$$

⑨ $B=4 \text{ KHz}$, $S/N=37 \text{ dB}$

• $S/N (\text{dB}) = 10 \log(S/N) \Rightarrow S/N = 10^{S/N(\text{dB})/10} = 10^{37 \text{ dB}/10} = 5011,87$

• Si el ruido se duplica $\Rightarrow S/N = (S/N)/2 = 2505,93$

• $M_{\text{max}} = \sqrt{1 + S/N} = \sqrt{1 + 2505,93} = 50 \Rightarrow M=32 \Rightarrow 32\text{-QAM}$

⑩ $B=8 \text{ MHz}$, $L=4 \Rightarrow M=2^L=2^4=16$

$$\text{Bitrate real} = 2B \log_2 M = 2(8 \text{ MHz}) \log_2 16 = 64 \text{ Mbps}$$