

About me

Managing international R&D teams to transform research results into impactful solutions that land in products and services. I am a big open source advocate, creating new strategies to balance software openness and business revenue.

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Google scholar: <https://scholar.google.es/citations?user=-qGCJfsAAAAJ>

Citizen of Spain. US Green Card Holder.

Work Experience

- 2021–Present **Director, Autonomous Agents Lab, Intel, Santa Clara, CA.**
- Managing an international and distributed research lab (+10 direct reports) to pivot from pure research to applied research, targeting business revenue in the space of 3D AI, Simulation for AI, Digital Twins, and Sim-to-Real.
 - Leading research collaborations with academia and industry partners, producing shared IP (+10 IDFs, +5 publications).
 - Creating new corporate channels to deliver research results to products and services within 2 quarters.
 - Leading the creation of new products in the spaces of AI, 3D Content Creation, and Simulation platforms with an estimated revenue of +200 M USD.
 - Leading the R&D strategy for Digital Twins, Simulation for AI, and 3D Content Creation solutions.
 - Active mentor of researchers and engineers.
- 2021–Present **Principal Investigator, DARPA RACER-SIM, Intel, Santa Clara, CA.**
- Managing an international consortium (Intel, The University of Texas at Austin, Computer Vision Center,) with +30 headcounts to create the next generation of simulation solutions in the space of off-road ground robots for the US Department of Defense.
 - Leading the technical development of new real-time terramechanics simulation algorithms using machine learning.
 - Leading the technical development of new Digital Twins solutions for large off-road environments.
- 2019–2020 **Program Lead, Advanced simulation solutions for AD, Intel-General Motors, Santa Clara, CA.**
- Managed an international and distributed team to create new simulation solutions to enable the training and validation of autonomous driving systems for General Motors.
 - Created shared IP in the space of Simulation for Autonomous Systems and Digital Twins.
- 2018–2020 **Co-founder, OSVF.org: Open Source Vision Foundation, OSVF.org, Palo Alto.**
- Created a non-profit organization to drive the growth of open-source projects in the space of AI, Computer Vision, and Simulation.
 - Raised +3M USD in funding over 2 years through sponsorships and contracts.
 - Grew a team of +20 engineers to develop new solutions based on open-source projects (e.g., CARLA).
- 2018–2021 **Sr. Staff Scientist, Intel Labs, Santa Clara, CA.**
- Served as the program lead for 3D Vision, driving research and technology transfer of novel solutions in the space of 3D Scene Understanding and 3D Reconstruction.
 - Served as the program lead for Simulation for Autonomous Systems, creating new solutions to accelerate and standardize the training and validation of autonomous systems. Helped 7+ industry partners to solve problems in the space of Autonomous Systems through simulation.
 - Drove the creation of large communities around open-source projects such as CARLA (from 0 to +200K users) and Open3D (from 100 to +150K users). CARLA is now considered the top-1 autonomous driving simulator, widely used in academia, industry, and government institutions (e.g., DOT, DOE, DOD). Open3D was designated by the Python community as a critical project (top 1% project in downloads over 6 months).
 - Developed new AI-powered techniques in the space of sensor simulation, physics simulation, and Sim-to-Real.
- 2017–2018 **Research Scientist, Toyota Research Institute, Los Altos, CA.**
- Carried out research in computer vision for Autonomous Driving and Sim-to-Real technologies.
 - Created and managed the sensor simulation team, providing new simulation tools for the evaluation of autonomous driving systems end-to-end.
 - Served as the coordinator of research collaborations with the University of Michigan.

- 2016 **R&D Contractor**, *Yandex*, Remote.
o Developed new algorithms for change detection using deep learning techniques and synthetic data.

Education

- 2011–2016 **PhD in Computer Vision (Cum Laude)**, *Universitat Autònoma de Barcelona*, CVC, Spain.
2011–2012 **MSc in Computer Vision and Artificial Intelligence**, *Universitat Autònoma de Barcelona*, Spain.
2010–2011 **MSc in Computer Vision and Image Analysis**, *Kingston University of London*, UK, *1st class*.
2005–2010 **BSc in Computer Science (Hons., Cum Laude)**, *University of Murcia*, Spain, *1st class*.

Patents

- 2022 **Inferring locations of 3D objects in a spatial environment.**
2021 **System and method for system-aware classifiers.**
2020 **Adversarial learning of photorealistic post-processing of simulation with privileged information.**
2020 **Inferring locations of 3D objects in a spatial environment.**
2020 **System and method for generating improved synthetic images.**
2020 **Method and apparatus for a manifold view of space.**
2020 **Systems and methods for conditional image translation.**
2019 **System and method for full-stack verification of autonomous agents.**
2019 **Virtually boosted training.**
2018 **Training constrained deconvolutional networks for road scene semantic segmentation.**

Skills

R&D Manager, Leadership, Applied Research & Development, Tech. transference & Productization, 3D Vision, Simulation for Autonomous Systems, Sim-to-Real, Machine Learning, Game engines, Rendering.

Languages

Spanish: Native; **English:** Proficient user; **Catalan:** Basic user; **Japanese:** Basic user

Selected Awards & Honours

- 2021 **National Research Award for Public-private Partnership in Research & Innovation**, *Barcelona, Spain*.
2016 **Honors, Cum Laude PhD Thesis**, *Barcelona, Spain*.
2016 **Finalist for Best System Paper Award at the Robotics Science and Systems (RSS) conference**, *Award given by the RSS consortium to outstanding systems papers presented at the RSS conference.*, Michigan, USA.
2010 **Honourable mention Computer Science, 1st class**, *Promotion 2005–2010*, Murcia, Spain.
2009 **Award of excellence in academic performance**, *Top 10 student of science and mathematics*, Murcia, Spain.

Selected Publications

- K.-H. Lee, G. Ros, J. Li, and A. Gaidon, "SPIGAN: Privileged adversarial learning from simulation," in *International Conference on Learning Representations*, 2019.
- A. Dosovitskiy, G. Ros, F. Codevilla, A. Lopez, and V. Koltun, "CARLA: An open urban driving simulator," in *Conference on Robot Learning (CORL)*, (Mountain View, CA, US), 2017.
- P. Alcantarilla, S. Stent, G. Ros, R. Arroyo, and R. Gherardi, "Street-view change detection with deconvolutional networks," in *Robotics: Science and Systems (RSS)*, Michigan, USA, June 2016.
- G. Ros, L. Sellart, J. Materzynska, D. Vazquez, and A. Lopez, "The SYNTHIA dataset: A large collection of synthetic images for semantic segmentation of urban scenes," in *The IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, (Las Vegas, USA (short oral)), 2016.