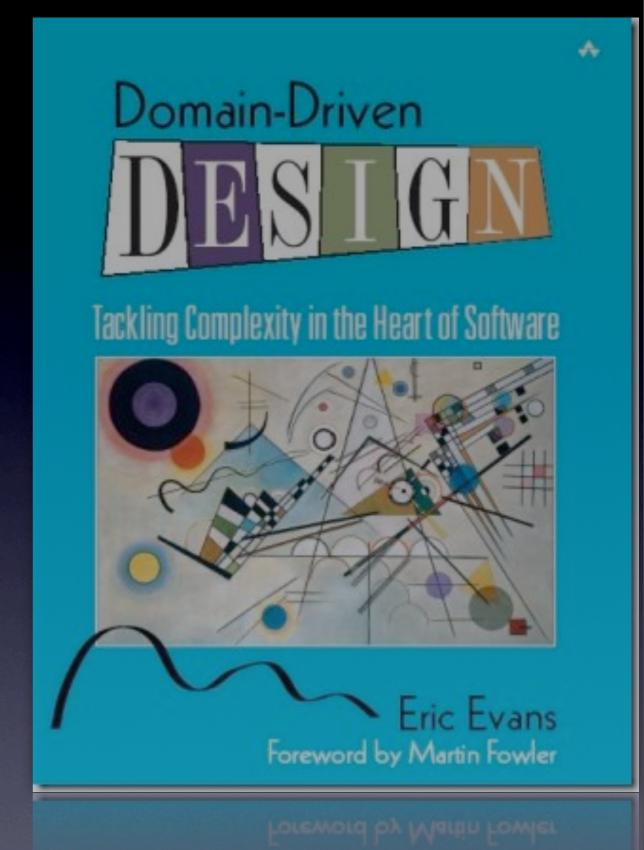
# Domain-Driven Design and CQRS

Xebia ITR on Command Query Responsibility Separation

Sjors Grijpink and Erik Rozendaal

#### DDD

- Eric Evans, Domain-Driven Design, 2004
- Key concepts
  - Ubiquitous Language
  - Value Object, Entity
  - Aggregate



# Ubiquitous Language

- Language shared between domain experts and developers
- No need for error-prone translation
- Maps directly to domain implementation
- Implementation should be free of "technical" terms

### Value Object

- No conceptual identity
- Describe characteristic of a thing
- Usually immutable
- Examples: Address, Money, ...

# Entity

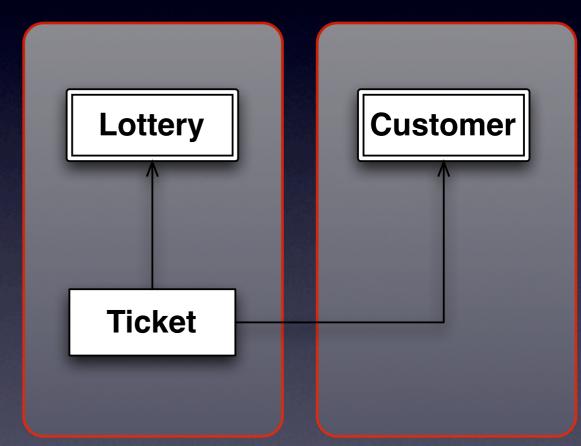
- Something with a unique identity
- Identity does not change when any of its attributes change
- Examples: Customer, Order, ...

### Aggregate

- Group of Entities & Value Objects
- One entity within the aggregate is the aggregate root
- All access to the objects inside go through the root entity
- Aggregates are consistency boundaries

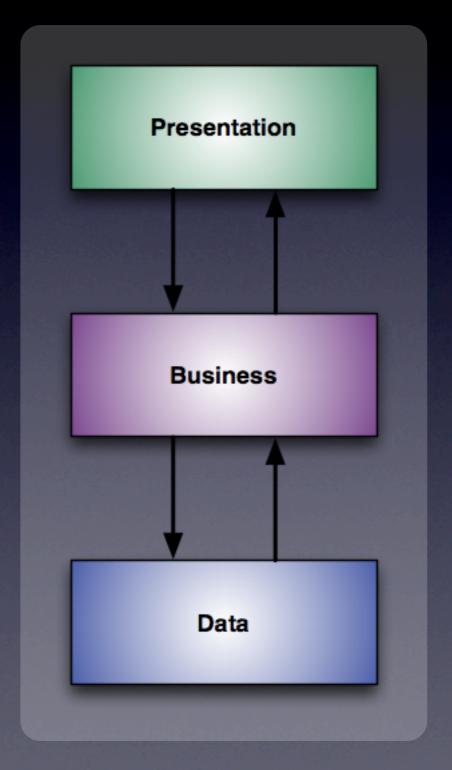
# Lottery

- Two aggregate roots
  - Lottery
  - Customer

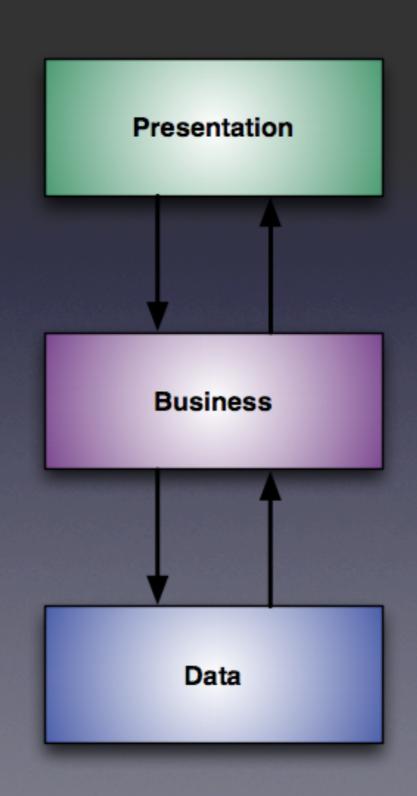


#### 3 Tier

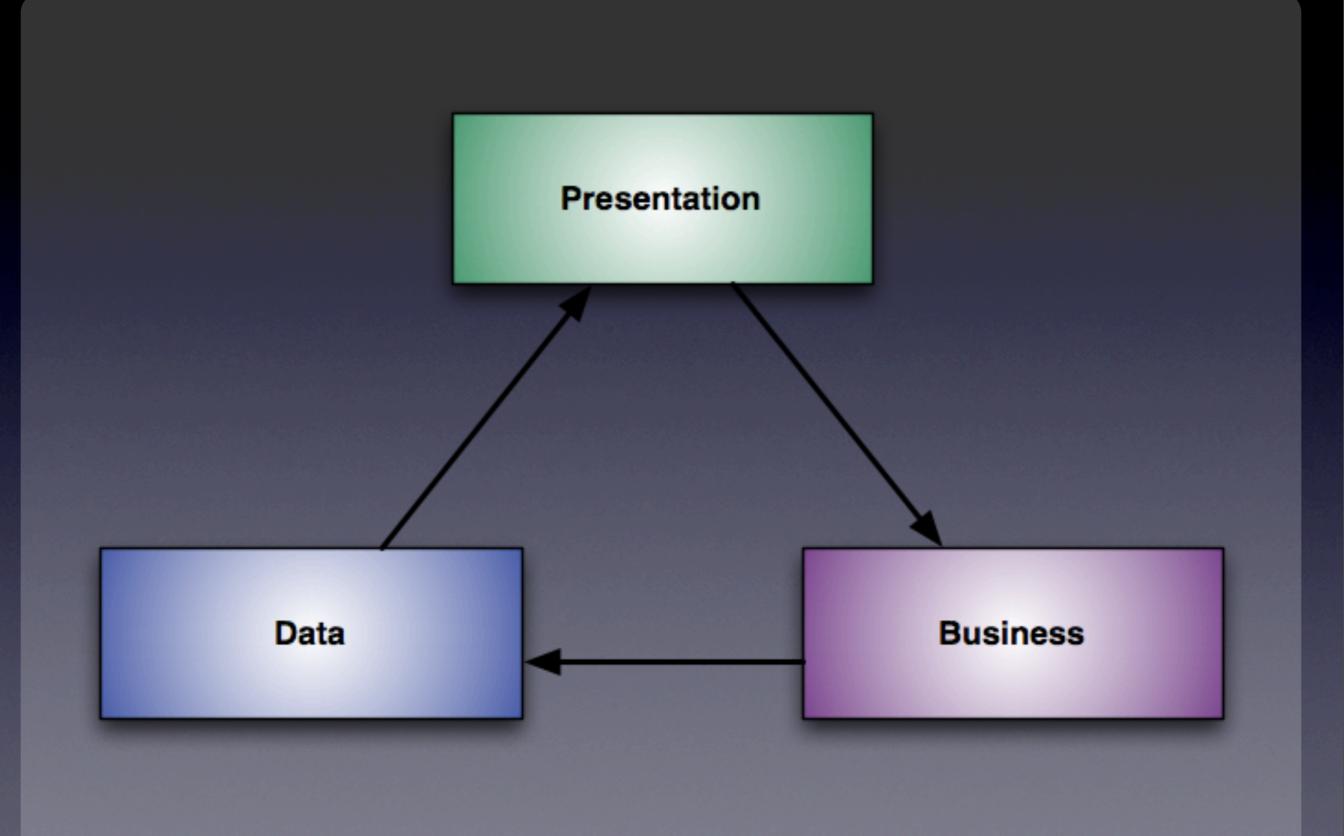
- Presentation layer is denormalized
- Domain is behavioral
- Transactional database is normalized

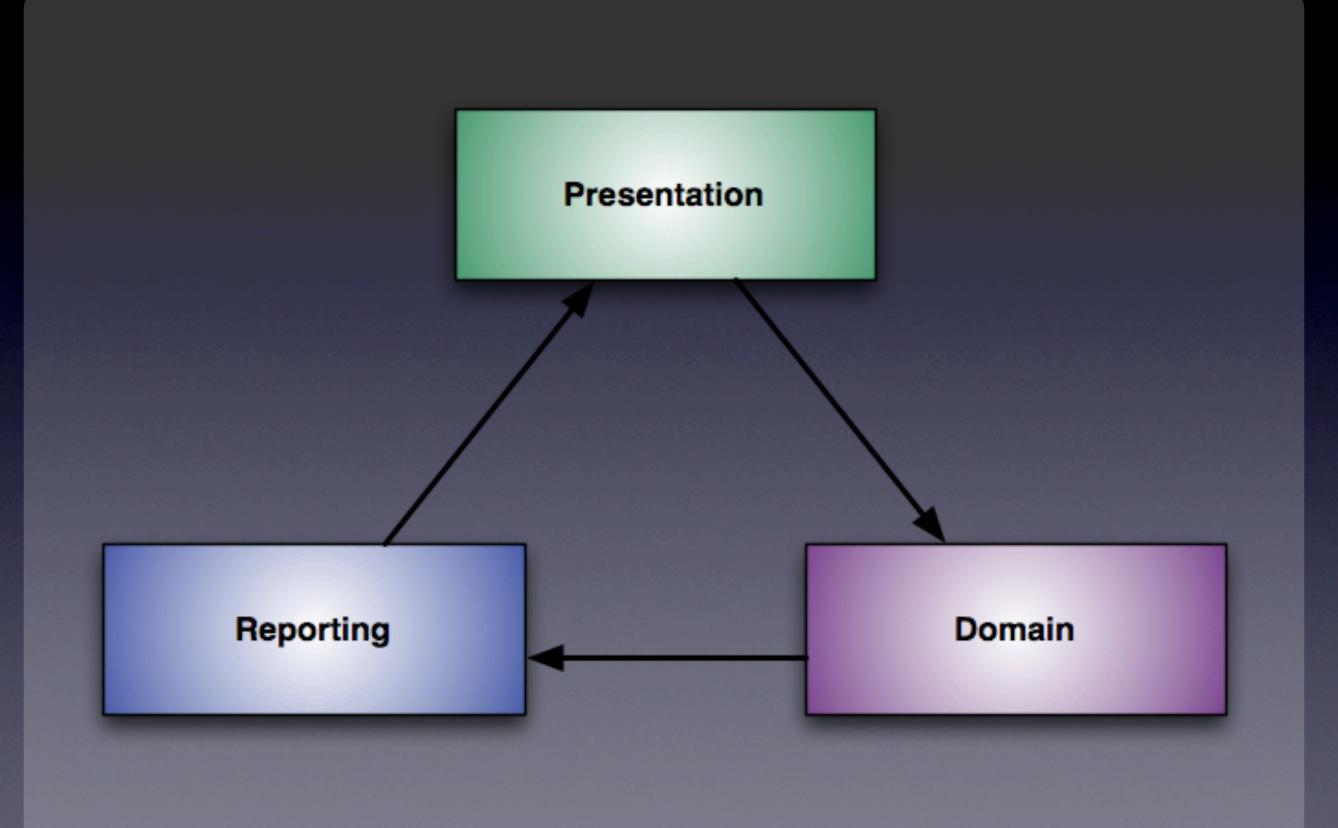


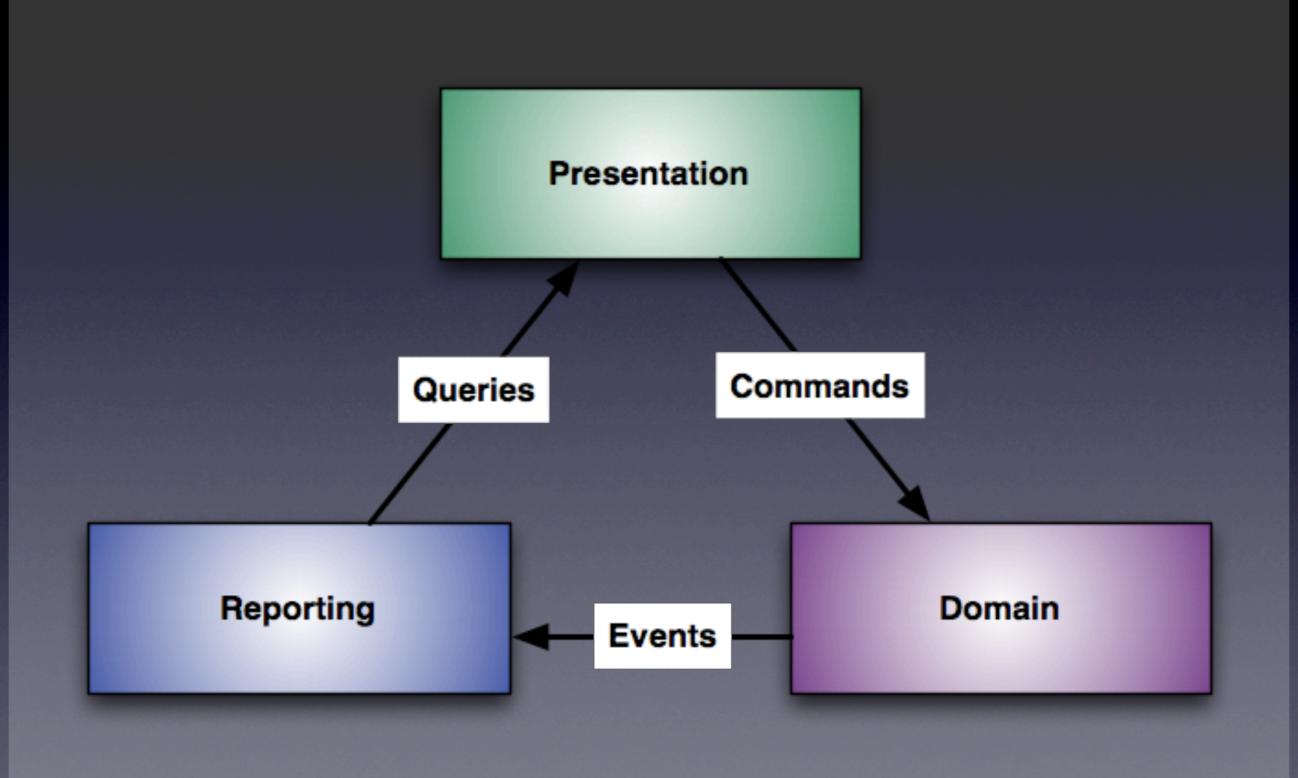
"A single model cannot be appropriate for reporting, searching, and transactional behaviors." - Greg Young

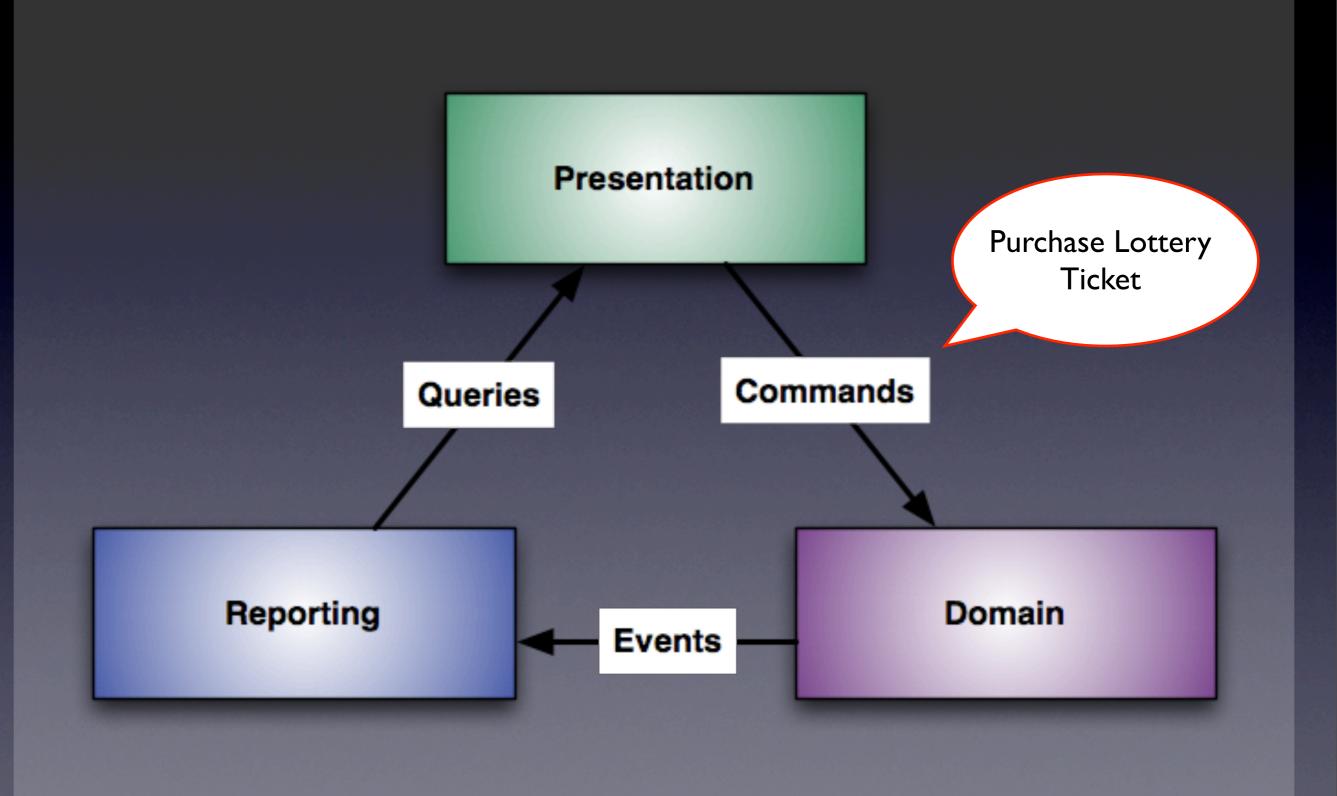


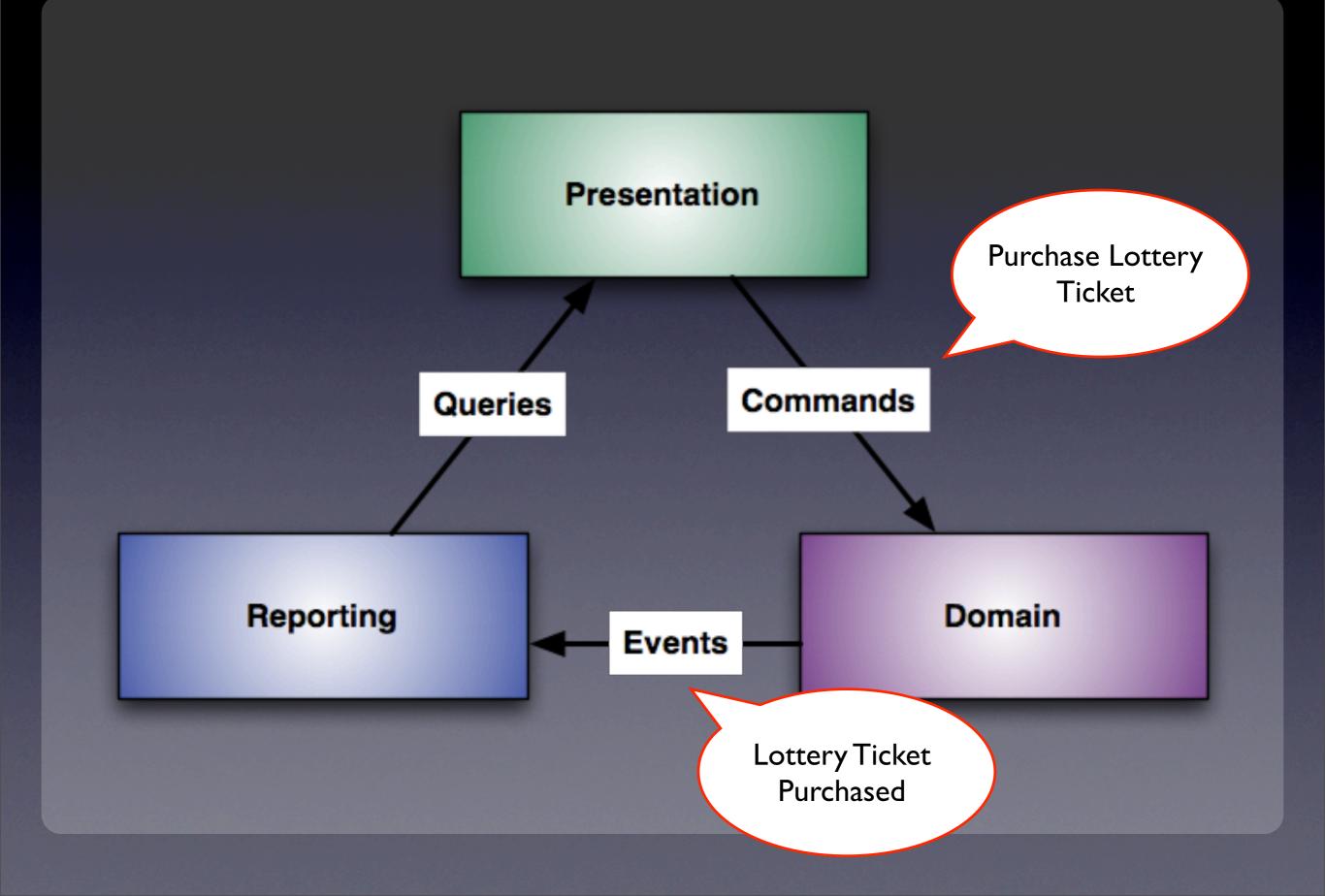
# Presentation **Business** Data

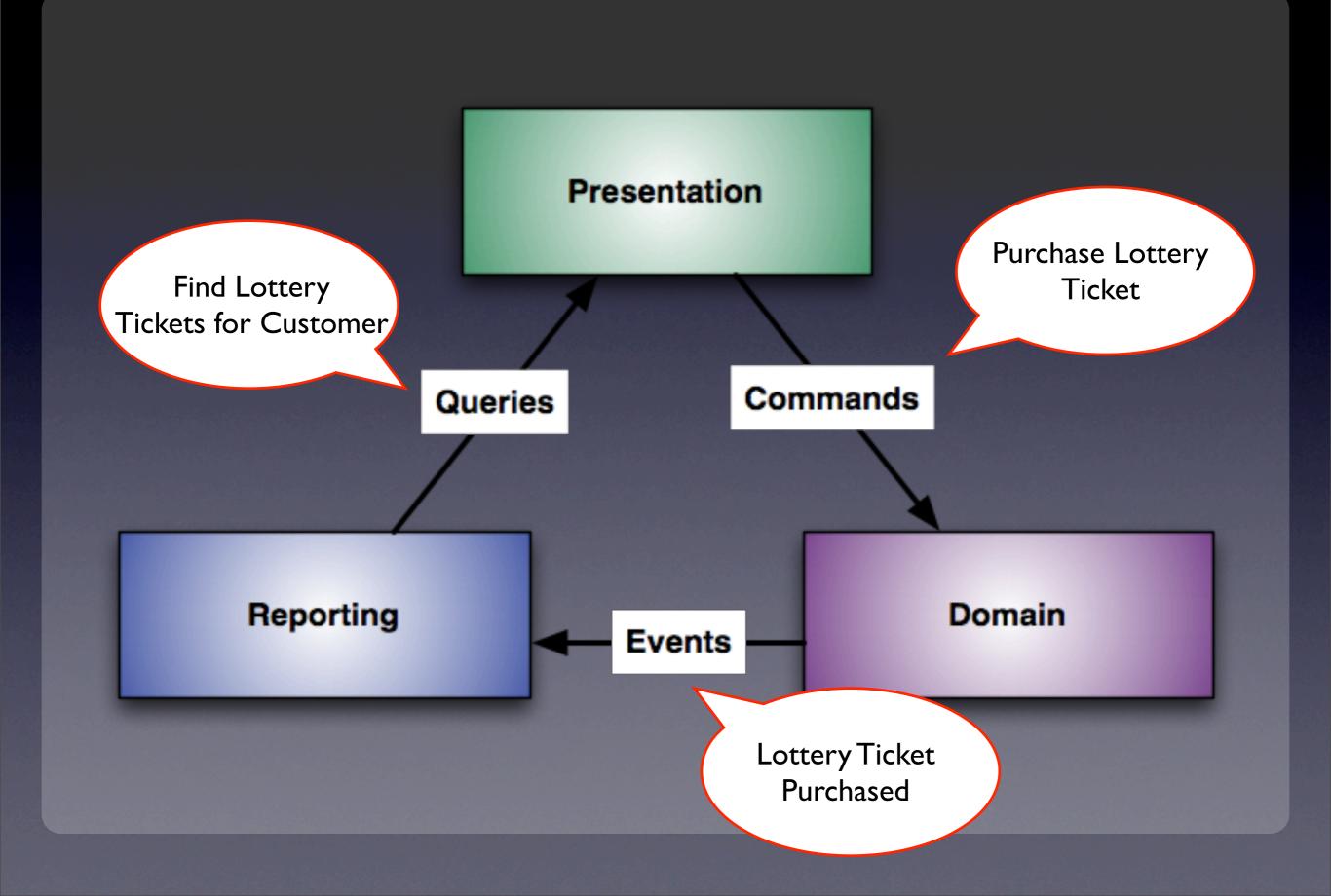










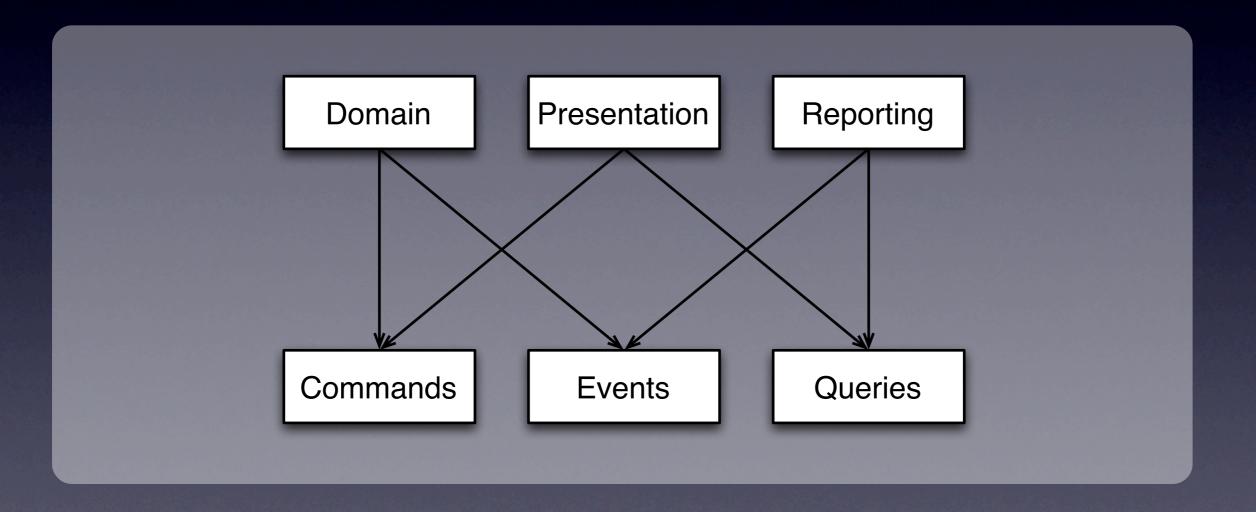


# All state changes are represented by Domain Events

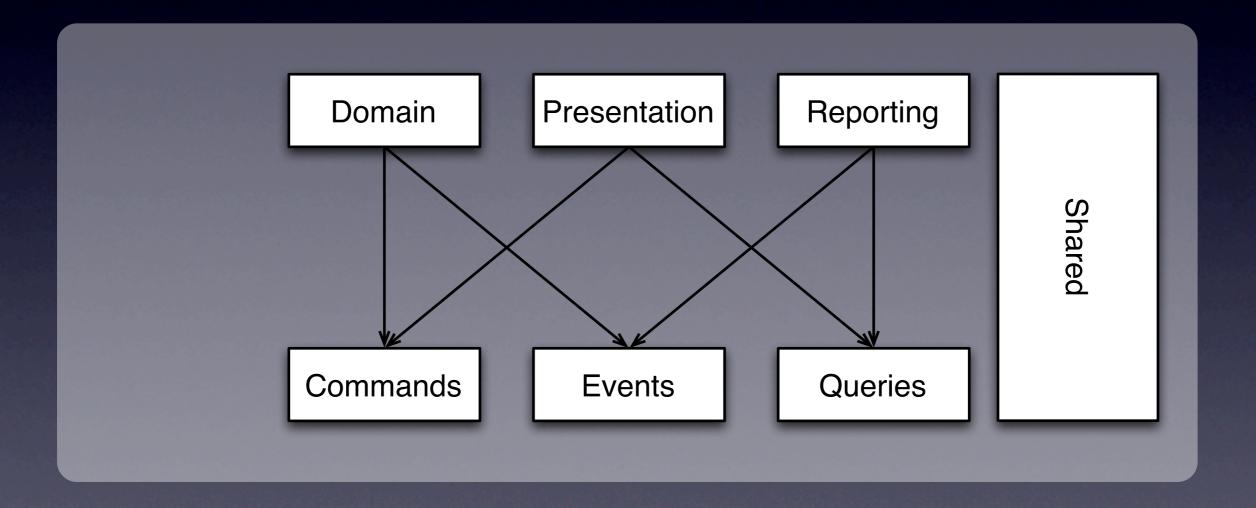


# Reporting

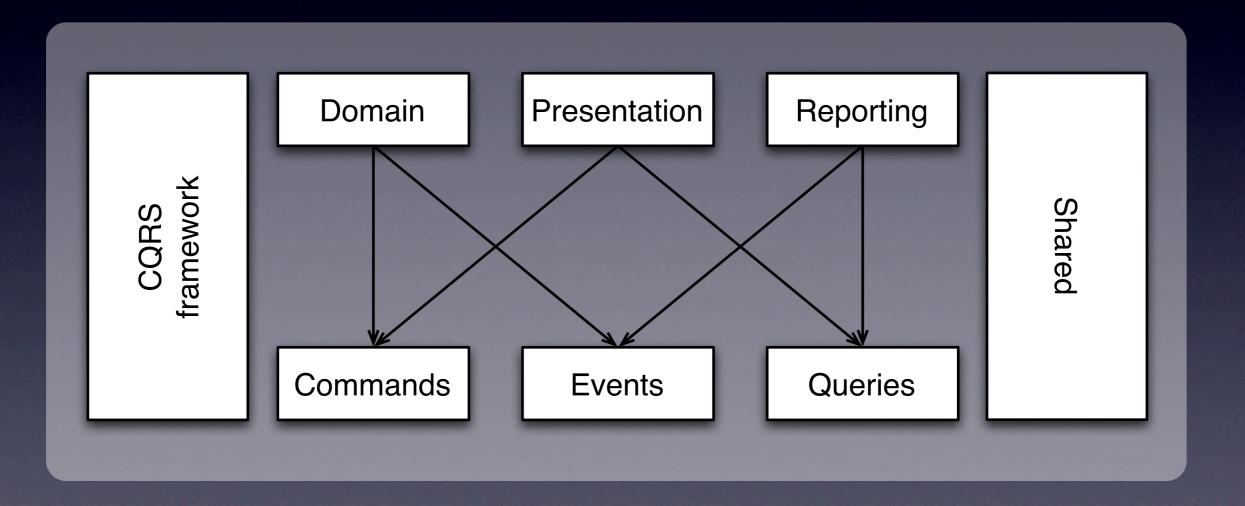
# Packages



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#### Exercise

- Implement "Create Customer"
- Test that customers are listed on the screen
- Test that customers cannot be created with an initial payment of less than 10.00

#### Exercise 2

- Implement "Purchase Lottery Ticket"
- Ticket should be listed
- Customer's balance should be updated
- Don't forget to check the customer's account balance



Fully encapsulated domain that only exposes behavior

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- Queries do not use the domain model

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- No object-relational impedance mismatch

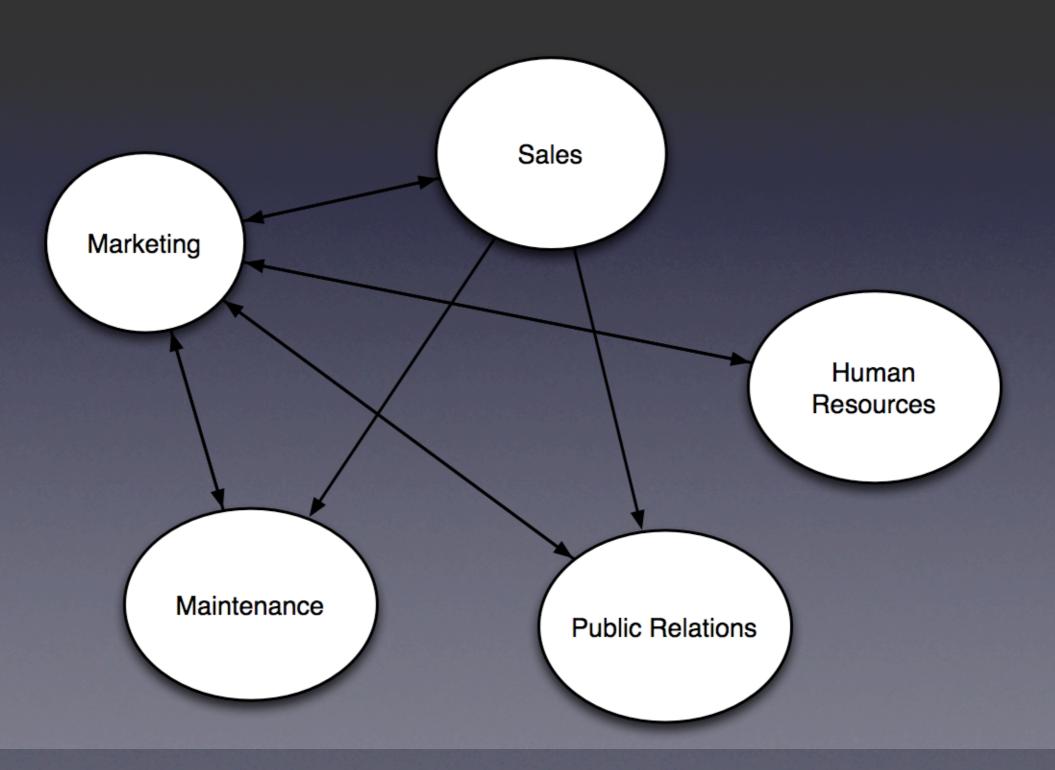
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- Testability

#### Bounded Context

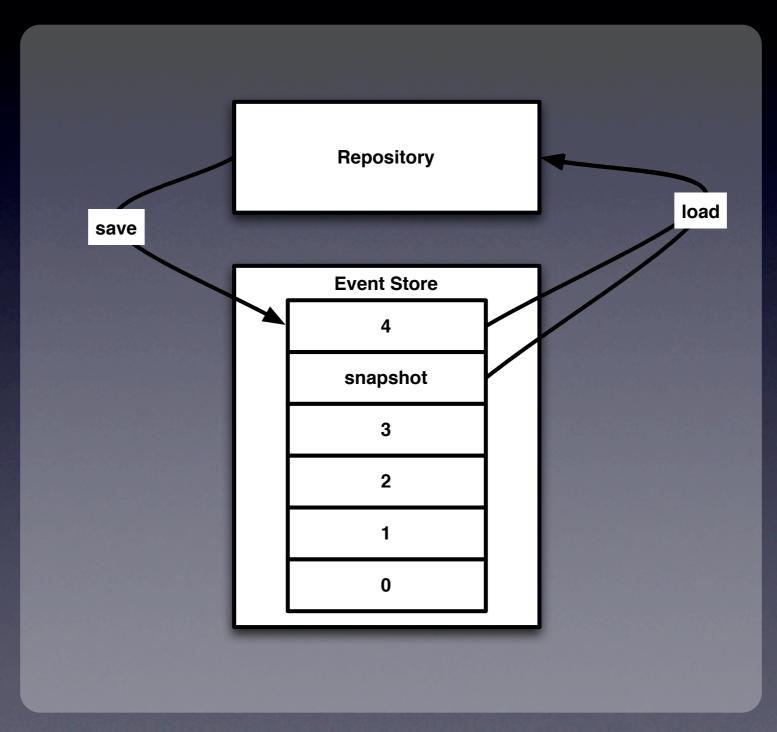


# Advanced Topics

- Snapshots
- Command-event conflict resolution
- Eventual consistency
- Transaction-aware repository

• ...

# Snapshot



#### The End

- Eric Evans, <u>Domain-Driven Design</u>
- Greg Young, Unshackle Your Domain