



**FOKUS TERHADAP CARA
KOMPUTER
MENYELESAIKAN TUGAS**

**FOKUS TERHADAP OBJEK YANG SEDANG
DIGUNAKAN**

1. BERORIENTASI OBJEK

In Larry's cube

As he had done a gazillion times before, Larry set about writing his **Important Procedures**. He wrote **rotate** and **playSound** in no time.

```
rotate(shapeNum) {  
    // make the shape rotate 360°  
}  
  
playSound(shapeNum) {  
    // use shapeNum to lookup which  
    // AIF sound to play, and play it  
}
```

At Brad's laptop at the cafe

Brad wrote a *class* for each of the three shapes

