# **RayPyNG**

Simone Vadilonga, Ruslan Ovsyannikov

# **CONTENTS:**

| 1  | Install  1.1 Install RAY-UI  1.2 Install xvfb  1.3 Install raypyng  | 3<br>3<br>3  |
|----|---|--|
| 2  | Tutorial  2.1 Minimal example   | 5<br>7<br>8<br>8   |
| 3  | Simulation 3.1 Simulate   | 11<br>11<br>13   |
| 4  | Process simulation files 4.1 PostProcess rays analyzed by raypyng   | 15<br>15<br>16   |
| 5  | RAY-UI API 5.1 RayUIRunner  | <b>19</b><br>19  |
| 6  | RML         6.1 RMLFile       6.2 BeamlineElement         6.2 DigetElement       6.3 ObjectElement         6.4 ParamElement       6.4 ParamElement         6.5 Attributes       6.6 Dictionaries         6.6 Dictionaries       6.7 Elements         6.8 Parser       6.9 Collections | 21<br>21<br>21<br>21<br>21<br>21<br>22<br>22<br>22<br>23 |
| Py | hon Module Index  | 25   |
| In | ex  | 27   |

raypyng provides a simple API to work with RAY-UI, a software for optical simulation of synchrotron beamlines and x-ray systems developed by Helmholtz-Zentrum Berlin. More information at this link.

CONTENTS: 1

2 CONTENTS:

**CHAPTER** 

ONE

#### **INSTALL**

raypyng will work only if using a Linux or a macOS distribution.

#### 1.1 Install RAY-UI

Download the RAY-UI installer from this link, and run the installer.

#### 1.2 Install xvfb

xvfb is a virtual X11 framebuffer server that let you run RAY-UI headless Install xvfb:

```
sudo apt install xvfb
```

**Note:** xvfb-run script is a part of the xvfb distribution and runs an app on a new virtual X11 server.

# 1.3 Install raypyng

• You will need Python 3.8 or newer. From a shell ("Terminal" on OSX), check your current Python version.

```
python3 --version
```

If that version is less than 3.8, you must update it.

We recommend installing raypyng into a "virtual environment" so that this installation will not interfere with any existing Python software:

```
python3 -m venv ~/raypyng-tutorial
source ~/raypyng-tutorial/bin/activate
```

Alternatively, if you are a conda user, you can create a conda environment:

```
conda create -n raypyng-tutorial "python>=3.8" conda activate raypyng-tutorial
```

• Install the latest versions of raypyng and ophyd. Also, install IPython (a Python interpreter designed by scientists for scientists).

```
python3 -m pip install --upgrade raypyng ipython
```

• Start IPython:

```
ipython --matplotlib=qt5
```

The flag --matplotlib=qt5 is necessary for live-updating plots to work.

Or, if you wish you use raypyng from a Jupyter notebook, install a kernel like so:

```
ipython kernel install --user --name=raypyng-tutorial --display-name "Python
→ (raypyng)"
```

You may start Jupyter from any environment where it is already installed, or install it in this environment alongside raypyng and run it from there:

```
pip install notebook
jupyter notebook
```

4 Chapter 1. Install

**CHAPTER** 

**TWO** 

#### **TUTORIAL**

### 2.1 Minimal example

raypyng is not able to create a beamline from scratch. To do so, use RAY-UI, create a beamline, and save it. What you save is .rml file, which you have to pass as an argument to the Simulate simulate class. In the following example, we use the file for a beamline called elisa, and the file is saved in rml/elisa.rml. The hide parameter can be set to true only if xvfb is installed.

```
from raypyng import Simulate
rml_file = 'rml/elisa.rml'

sim = Simulate(rml_file, hide=True)
elisa = sim.rml.beamline
```

The elements of the beamline are now available as python objects, as well as their properties. If working in ipython, tab autocompletion is available. For instance to access the source, a dipole in this case:

```
# this is the dipole object
elisa.Dipole
# to acess its parameter, for instance, the photonFlux
elisa.Dipole.photonFlux
# to access the value
elisa.Dipole.photonFlux.cdata
# to modify the value
elisa.Dipole.photonFlux.cdata = 10
```

To perform a simulation, any number of parameters can be varied. For instance, one can vary the photon energy of the source, and set a a certain aperture of the exit slits:

It is also possible to define coupled parameters. If for instance, one wants to increase the number of rays with the photon energy

The simulations files and the results will be saved in a folder called *RAYPy\_simulation\_* plus a name of your choice, that can be set. This folder will be saved, by default, in the folder where the program is executed, but it can eventually be modified

```
sim.simulation_folder = '/home/raypy/Documents/simulations'
sim.simulation_name = 'test'
```

This will create a simulation folder with the following path and name

```
/home/raypy/Documents/simulations/RAYPy_simulation_test
```

Sometimes, instead of using millions of rays, it is more convenient to repeat the simulations and average the results We can set which parameters of which optical elements can be exported. The number of rounds of simulations can be set like this:

```
# repeat the simulations as many times as needed
sim.repeat = 1
```

One can decide whether want RAY-UI or raypyng to do a preliminary analysis of the results. To let RAY-UI analyze the results, one has to set:

```
sim.analyze = True # let RAY-UI analyze the results
```

In this case, the following files are available to export:

```
print(sim.possible_exports)
> ['AnglePhiDistribution',
> 'AnglePsiDistribution',
> 'BeamPropertiesPlotSnapshot',
> 'EnergyDistribution',
> 'FootprintAbsorbedRays',
> 'FootprintAllRays',
> 'FootprintOutgoingRays',
> 'FootprintPlotSnapshot',
> 'FootprintWastedRays',
> 'IntensityPlotSnapshot',
> 'IntensityPlotSnapshot',
```

(continues on next page)

(continued from previous page)

```
> 'IntensityYZ',
> 'PathlengthDistribution',
> 'RawRaysBeam',
> 'RawRaysIncoming',
> 'RawRaysOutgoing',
> 'ScalarBeamProperties',
> 'ScalarElementProperties']
```

To let raypyng analyze the results set:

```
sim.analyze = False # don't let RAY-UI analyze the results
sim.raypyng_analysis=True # let raypyng analyze the results
```

In this case, only these exports are possible

```
print(sim.possible_exports_without_analysis)
> ['RawRaysIncoming', 'RawRaysOutgoing']
```

The exports are available for each optical element in the beamline, ImagePlanes included, and can be set like this:

Finally, the simulations can be run using

```
sim.run(multiprocessing=5, force=True)
```

where the *multiprocessing* parameter can be set either to False or to an int, corresponding to the number of parallel instances of RAY-UI to be used. Generally speaking, the number of instances of RAY-UI must be lower than the number of cores available. If the simulation uses many rays, monitor the RAM usage of your computer. If the computation uses all the possible RAM of the computer the program may get blocked or not execute correctly.

### 2.2 Exports

### 2.2.1 Analysis performed by RAY-UI

If you decided to let RAY-UI do the analysis, you should expect the following files to be saved in your simulation folder:

- one file for each parameter you set with the values that you passed to the program. If for instance, you input the Dipole numberRays, you will find a file called <a href="mailto:input\_param\_Dipole\_numberRays.dat">input\_param\_Dipole\_numberRays.dat</a>
- one folder called *round\_n* for each repetition of the simulations. For instance, if you set sim.repeat=2 you will have two folders *round\_0* and *round\_1*
- inside each *round\_n* folder you will find the beamline files modified with the parameters you set in *sim.params*, these are the .*rml* files, that can be opened by RAY-UI.
- inside each *round\_n* folder you will find your exported files, one for each simulation. If for instance, you exported the *ScalarElementProperties* of the Dipole, you will have a list of files *0\_Dipole-ScalarElementProperties.csv*

2.2. Exports 7

#### 2.2.2 Analysis performed by raypyng

If you decided to let raypyng do the analysis, you should expect the following files to be saved in your simulation folder:

- one file for each parameter you set with the values that you passed to the program. If for instance, you input the Dipole numberRays, you will find a file called input\_param\_Dipole\_numberRays.dat
- one folder called *round\_n* for each repetition of the simulations. For instance, if you set sim.repeat=2 you will have two folders *round\_0* and *round\_1*
- inside each *round\_n* folder you will find the beamline files modified with the parameters you set in *sim.params*, these are the *.rml* files, that can be opened by RAY-UI.
- inside each *round\_n* folder you will find your exported files, one for each simulation. If for instance, you exported the *RawRaysOutgoing* of the Dipole, you will have a list of files *0\_Dipole-RawRaysOutgoing.csv*
- for each *RawRaysOutgoing* file, raypyng calculates some properties, and saves a corresponding file, for instance *0\_Dipole\_analyzed\_rays.dat*. Each of these files contains the following information:
  - SourcePhotonFlux
  - NumberRaysSurvived
  - PercentageRaysSurvived
  - PhotonFlux
  - Bandwidth
  - HorizontalFocusFWHM
  - VerticalFocusFWHM
- In the simulation folder, all the for each exported element is united (and in case of more rounds of simulations averaged) in one single file. For the dipole, the file is called *Dipole.dat*

### 2.3 Recipes

Documentation is still not available, see the examples.

### 2.4 List of examples available and short explanation

In the example folder, the following examples are available:

- example\_simulation\_analyze.py simulate a beamline, let Ray-UI do the analysis
- example\_simulation\_noanalyze.py simulate a beamline, let raypyng do the analysis
- example\_eval\_noanalyze\_and\_analyze.py plots the results of the two previous simulations
- example\_simulation\_Flux.py simulations using the flux recipe, useful if you intend to simulate the flux of your beamline
- example\_simulation\_RP.py simulations using the resolving power (RP) recipe, useful if you intend to simulate the RP of your beamline. The reflectivity of every optical element is switched to 100% and not calculated using the substrate and coating(s) material(s). The information about the Flux of the beamline is therefore not reliable.
- example\_beamwaist.py: raypyng can plot the beam waist of the x-rays across your beamline. It performs simulations using the beam waist recipe, and it exports the RawRaysOutgoing file from each optical element. It then

8 Chapter 2. Tutorial

uses a simple geometrical x-ray tracer to propagate each ray until the next optical element and plots the results (both top view and side view). This is still experimental and it may fail.

10 Chapter 2. Tutorial

#### THREE

#### **SIMULATION**

#### 3.1 Simulate

class raypyng.simulate.Simulate(rml=None, hide=False, \*\*kwargs)

A class that takes care of performing the simulations with RAY-UI

#### property analyze

Turn on or off the RAY-UI analysis of the results. The analysis of the results takes time, so turn it on only if needed

#### Returns

True: analysis on, False: analysis off

#### Return type

bool

#### property exports

The files to export once the simulation is complete. for a list of possible files check self.possible\_exports and self.possible\_exports\_without\_analysis.

It is expected a list of dictionaries, and for each dictionary the key is the element to be exported and the valuee are the files to be exported

#### property params

The parameters to scan, as a list of dictionaries. For each dictionary the keys are the parameters elements of the beamline, and the values are the values to be assigned.

#### property path

The path where to execute the simlations

#### Returns

by default the path is the current path from which the program is executed

#### Return type

string

#### property possible\_exports

A list of the files that can be exported by RAY-UI

#### Return

list of the names of the possible exports for RAY-UI

#### Return type

list

#### property possible\_exports\_without\_analysis

A list of the files that can be exported by RAY-UI when the analysis option is turned off

#### Returns

list of the names of the possible exports for RAY-UI when analysis is off

#### **Return type**

list

#### property raypyng\_analysis

Turn on or off the RAYPyNG analysis of the results.

#### **Returns**

True: analysis on, False: analysis off

#### Return type

bool

#### property repeat

The simulations can be repeated an arbitrary number of times If the statitcs are not good enough using 2 millions of rays is suggested to repeat them instead of increasing the number of rays

#### **Returns**

the number of repetition of the simulations, by default is 1

#### Return type

int

#### property rml

RMLFile object instantiated in init

#### rml\_list()

This function creates the folder structure and the rml files to simulate. It requires the param to be set. Useful if one wants to create the simulation files for a manual check before starting the simulations.

```
run(recipe=None, /, multiprocessing=True, force=False)
```

This method starts the simulations. params and exports need to be defined.

#### **Parameters**

- recipe (SimulationRecipe, optional) If using a recipee pass it as a parameter. Defaults to None.
- multiprocessing (boolint, optional) If True all the cpus are used. If an integer n is provided, n cpus are used. Defaults to True.
- **force** (*bool*, *optional*) If True all the similations are performed, even if the export files already exist. If False only the similations for which are missing some exports are performed. Defaults to False.

#### save\_parameters\_to\_file(dir)

save all the user input parameters to file. It takes the values from the SimulationParams class

#### **Parameters**

**dir** (*str*) – the folder where to save the parameters

#### property simulation\_name

A string to append to the folder where the simulations will be executed.

# 3.2 SimulationParams

class raypyng.simulate.SimulationParams(rml=None, param\_list=None, \*\*kwargs)

A class that takes care of the simulations parameters, makes sure that they are written correctly, and returns the the list of simulations that is requested by the user.

#### property params

The parameters to scan, as a list of dictionaries. For each dictionary the keys are the parameters elements of the beamline, and the values are the values to be assigned.

#### property rml

RMLFile object instantiated in init

3.2. SimulationParams 13

#### PROCESS SIMULATION FILES

## 4.1 PostProcess rays analyzed by raypyng

#### class raypyng.postprocessing.PostProcess

class to post-process the data. At the moment works only if the exported data are RawRaysOutgoing

 $cleanup(dir\_path: Optional[str] = None, repeat: int = 1, exp\_elements: Optional[list] = None)$ 

This functions reads all the temporary files created by self.postptocess\_RawRays() saves one file for each exported element in dir\_path, and deletes the temporary files. If more than one round of simulations was done, the values are averaged.

#### **Parameters**

- **dir\_path** (*str*, *optional*) The path to the folder to cleanup. Defaults to None.
- repeat (int, optional) number of rounds of simulations. Defaults to 1.
- **exp\_elements** (*list*, *optional*) the exported elements names as str. Defaults to None.

#### extract\_nrays\_from\_source(rml filename)

Extract photon flux from rml file, find source automatically

#### **Parameters**

**rml\_filename** (*str*) – the rml file to use to extract the photon flux

#### Returns

the photon flux

#### Return type

stı

 $\label{eq:postprocess_RawRays} \begin{aligned} \textbf{postprocess\_RawRays}(exported\_element: Optional[str] = None, exported\_object: Optional[str] = None, \\ dir\_path: Optional[str] = None, sim\_number: Optional[str] = None, rml\_filename: \\ Optional[str] = None) \end{aligned}$ 

The method looks in the folder dir\_path for a file with the filename: filename = os.path.join(dir\_path,sim\_number+exported\_element + '-' + exported\_object+'.csv') for each file it calculates the number of rays, the bandwidth, and the horizontal and vertical focus size, it saves it in an array that is composed by [n\_rays,bandwidth,hor\_focus,vert\_focus], that is then saved to os.path.join(dir\_path, sim\_number+exported\_element+'\_analyzed\_rays.npy')

#### **Parameters**

• **exported\_element** (*list*, *optional*) – a list of containing the exported elements name as str. Defaults to None.

- **exported\_object** (*str*, *optional*) the exported object, tested only with RawRaysOutgoing. Defaults to None.
- **dir\_path** (*str*, *optional*) the folder where the file to process is located. Defaults to None.
- **sim\_number** (*str*, *optional*) the prefix of the file, that is the simulation number with a \_prepended, ie *O*\_. Defaults to None.

### 4.2 PostProcess rays analyzed by RAY-UI

#### class raypyng.postprocessing.PostProcessAnalyzed

class to analyze the data exported by RAY-UI

#### $moving_average(x, w)$

Computes the morivng average with window w on the array x

#### **Parameters**

- **x** (array) the array to average
- w (int) the window for the moving average

#### Returns

the x array once the moving average was applied

#### Return type

np.array

retrieve\_bw\_and\_focusSize(folder\_name: str, oe: str, nsimulations: int, rounds: int)

Extract the bandwidth and focus size if RAY-UI was run in analyze mode. It requires ScalarBeamProperties to be exported for the desired optical element

#### **Parameters**

- **folder\_name** (str) the path to the folder where the simulations are
- **oe** (str) the optical element name
- **nsimulations** (*int*) the number of simulations
- rounds (int) the number of rounds of simulations

#### Returns

the bandwidth foc x np.array: the horizontal focus foc y np.array: the vertical focus

#### Return type

bw np.array

#### retrieve\_flux\_beamline(folder\_name, source, oe, nsimulations, rounds=1, current=0.3)

This function takes as arguments the name of the simulation folder, the exported objet in RAY-UI and there number of simulations and returns the flux at the optical element in percentage and in number of photons, and the flux produced by the dipole. It requires ScalarBeamProperties to be exported for the desired optical element, if the source is a dipole it requires ScalarElementProperties to be exported for the Dipole

#### **Parameters**

- **folder\_name** (str) the path to the folder where the simulations are
- **source** (*str*) the source name
- **oe** (*str*) the optical element name

- **nsimulations** (*int*) the number of simulations
- rounds (int) the number of rounds of simulations
- current (float, optional) the ring current in Ampere. Defaults to 0.3.

#### Returns

#### photon\_flux (np.array)

[the photon flux at the optical element] flux\_percent (np.array): the photon flux in percentage relative to the source\_Photon\_flux (np.array): the photon flux of the source

#### else:

flux\_percent (np.array): the photon flux in percentage relative to the source

#### **Return type**

if the source is a Dipole

#### **CHAPTER**

### **FIVE**

### **RAY-UI API**

### 5.1 RayUlRunner

```
class raypyng.runner.RayUIRunner(ray_path=None, ray_binary='rayui.sh', background=True, hide=False)
     RayUIRunner class implements all logic to start a RayUI process
     property isrunning
           Check weather a process is running and rerutn a boolean
                   returns True if the process is running, otherwise False
               Return type
                   bool
     kill()
           kill a RAY-UI process
     property pid
           Get process id of the RayUI process
               Returns
                   PID of the process if it running, None otherwise
               Return type
                   _type_
     run()
           Open one instance of RAY-UI using subprocess
               Raises
                   RayPyRunnerError – if the RAY-UI executable is not found raise an error
```

**CHAPTER** 

SIX

**RML** 

### 6.1 RMLFile

```
class raypyng.rml.RMLFile(filename: Optional[str] = None, /, template: Optional[str] = None)
    Read/Write wrapper for the Ray RML files
    read(file: Optional[str] = None)
    read rml file
```

#### **Parameters**

**file** (*str*, *optional*) – file name to read. If set to None will use template file name defined during initilizatino of the class. Defaults to None.

### 6.2 BeamlineElement

class raypyng.rml.BeamlineElement(name: str, attributes: dict, \*\*kwargs)

# 6.3 ObjectElement

class raypyng.rml.ObjectElement(name: str, attributes: dict, \*\*kwargs)

### 6.4 ParamElement

class raypyng.rml.ParamElement(name: str, attributes: dict, \*\*kwargs)

#### 6.5 Attributes

#### 6.6 Dictionaries

```
class raypyng.xmltools.dictionaries.SafeValueDict(dict=None, **kwargs)
class raypyng.xmltools.dictionaries.SafeValueList(initlist=None)
```

```
raypyng.xmltools.dictionaries.sanitizeName(name: str) \rightarrow str
     convert name into python attribute safe name
          Parameters
              name (str) – _description_
          Returns
              _description_
          Return type
              str
6.7 Elements
class raypyng.xmltools.elements.XmlAttributedNameElement(name_attribute: str, name: str, attributes:
                                                                  dict, **kwargs)
class raypyng.xmltools.elements.XmlElement(name: str, attributes: MutableMapping, parent=None,
                                                  **kwargs)
     Representation of an XML element in its raw form
          Raises
              AttributeError - _description_
          Returns
              _description_
          Return type
              _type_
          Yields
              _type_ - _description_
     add_cdata(cdata)
          Store cdata
     add_child(element)
          Store child elements.
     get_attribute(key)
          Get attributes by key
     get_elements(name=None)
          Find a child element by name
6.8 Parser
class raypyng.xmltools.parser.Handler(known_classes=None)
     characters(cdata)
          adds character data to the current element
```

22 Chapter 6. RML

**Parameters** 

**cdata** (\_type\_) - \_description\_

```
endElement(name)
```

called the end of an element in non-namespace mode.

#### **Parameters**

```
name (_type_) – _description_
```

startElement(name, attributes)

called on the start of an element in non-namespace mode.

#### **Parameters**

- name (\_type\_) \_description\_
- attributes (\_type\_) \_description\_

#### 6.9 Collections

```
class raypyng.collections.MappedDict(func: Optional[Callable] = None, dict=None, **kwargs)
```

MappedDict class implements a dictionary which will apply the given function to each value added to it and also will keep a track of original values.

#### original()

prodives access to the original, unmodified data

#### Returns

dictionary with original data

#### Return type

dict

```
class raypyng.collections.MappedList(func: Optional[Callable] = None, initlist=None)
```

MappedList class implements a list which will apply the given function to each value added to it and also will keep a track of original values.

```
append(item)
```

S.append(value) – append value to the end of the sequence

```
clear() \rightarrow None -- remove all items from S
```

**count** (*value*)  $\rightarrow$  integer -- return number of occurrences of value

#### extend(other)

S.extend(iterable) – extend sequence by appending elements from the iterable

**index**( $value[, start[, stop]]) \rightarrow integer -- return first index of value.$ 

Raises ValueError if the value is not present.

Supporting start and stop arguments is optional, but recommended.

#### insert(i, item)

S.insert(index, value) – insert value before index

 $pop(|index|) \rightarrow item$  -- remove and return item at index (default last).

Raise IndexError if list is empty or index is out of range.

#### remove(item)

S.remove(value) - remove first occurrence of value. Raise ValueError if the value is not present.

6.9. Collections 23

reverse()

S.reverse() – reverse *IN PLACE* 

24 Chapter 6. RML

# **PYTHON MODULE INDEX**

#### r

raypyng.collections, 23 raypyng.xmltools.attributes, 21 raypyng.xmltools.dictionaries, 21 raypyng.xmltools.elements, 22 raypyng.xmltools.parser, 22

26 Python Module Index

# **INDEX**

| A   | K  |
|---|--|
| add_cdata() (raypyng.xmltools.elements.XmlElement   | kill() (raypyng.runner.RayUIRunner method), 19   |
| method), 22 add_child() (raypyng.xmltools.elements.XmlElement method), 22   | M MappedDict (class in raypyng.collections), 23  |
| analyze (raypyng.simulate.Simulate property), 11 append() (raypyng.collections.MappedList method), 23               | MappedList (class in raypyng.collections), 23 module   |
| В   | raypyng.collections, 23 raypyng.xmltools.attributes, 21  |
| BeamlineElement (class in raypyng.rml), 21  | <pre>raypyng.xmltools.dictionaries, 21 raypyng.xmltools.elements, 22</pre>                           |
| C   | raypyng.xmltools.parser, 22  |
| characters() (raypyng.xmltools.parser.Handler method), 22   | moving_average() (raypyng.postprocessing.PostProcessAnalyzed method), 16                             |
| cleanup() (raypyng.postprocessing.PostProcess method), 15   | 0  |
| <pre>clear() (raypyng.collections.MappedList method), 23 count() (raypyng.collections.MappedList method), 23</pre>  | ObjectElement (class in raypyng.rml), 21 original() (raypyng.collections.MappedDict method),         |
| E   | 23   |
| endElement() (raypyng.xmltools.parser.Handler   | P  |
| method), 22   | ParamElement (class in raypyng.rml), 21  |
| exports (raypyng.simulate.Simulate property), 11 extend() (raypyng.collections.MappedList method), 23               | params (raypyng.simulate.Simulate property), 11 params (raypyng.simulate.SimulationParams property), |
| <pre>extract_nrays_from_source()</pre>  | 13   |
| (raypyng.postprocessing.PostProcess method),  | path (raypyng.simulate.Simulate property), 11  |
| 15  | pid (raypyng.runner.RayUIRunner property), 19<br>pop() (raypyng.collections.MappedList method), 23   |
| G   | possible_exports (raypyng.simulate.Simulate prop-  |
| <pre>get_attribute() (raypyng.xmltools.elements.XmlElements.</pre>  | nt erty), 11   |
| method), 22   | possible_exports_without_analysis (raypyng.simulate.Simulate property), 11                           |
| <pre>get_elements() (raypyng.xmltools.elements.XmlElement<br/>method), 22</pre>                                     | PostProcess (class in raypyng.postprocessing), 15  |
| Н   | <pre>postprocess_RawRays()</pre>   |
| Handler (class in raypyng.xmltools.parser), 22  | 15   |
| I   | PostProcessAnalyzed (class in raypyng.postprocessing), 16  |
| <pre>index() (raypyng.collections.MappedList method), 23</pre>  | R  |
| <pre>insert() (raypyng.collections.MappedList method), 23 isrunning (raypyng.runner.RayUIRunner property), 19</pre> | raypyng.collections  |

```
module, 23
raypyng.xmltools.attributes
    module, 21
raypyng.xmltools.dictionaries
    module, 21
raypyng.xmltools.elements
    module, 22
raypyng.xmltools.parser
    module, 22
raypyng_analysis (raypyng.simulate.Simulate prop-
         erty), 12
RayUIRunner (class in raypyng.runner), 19
read() (raypyng.rml.RMLFile method), 21
remove() (raypyng.collections.MappedList method), 23
repeat (raypyng.simulate.Simulate property), 12
retrieve_bw_and_focusSize()
         (raypyng.postprocessing.PostProcessAnalyzed
        method), 16
retrieve_flux_beamline()
         (raypyng.postprocessing.PostProcessAnalyzed
        method), 16
reverse() (raypyng.collections.MappedList method), 23
rml (raypyng.simulate.Simulate property), 12
rml (raypyng.simulate.SimulationParams property), 13
rml_list() (raypyng.simulate.Simulate method), 12
RMLFile (class in raypyng.rml), 21
run() (raypyng.runner.RayUIRunner method), 19
run() (raypyng.simulate.Simulate method), 12
S
{\tt SafeValueDict} \ (class\ in\ raypyng.xml tools. dictionaries),
SafeValueList (class in raypyng.xmltools.dictionaries),
sanitizeName()
                              (in
                                             module
         raypyng.xmltools.dictionaries), 21
save_parameters_to_file()
         (raypyng.simulate.Simulate method), 12
Simulate (class in raypyng.simulate), 11
simulation_name (raypyng.simulate.Simulate prop-
         erty), 12
SimulationParams (class in raypyng.simulate), 13
startElement()
                     (raypyng.xmltools.parser.Handler
        method), 23
X
XmlAttributedNameElement
                                    (class
                                                  in
         raypyng.xmltools.elements), 22
XmlElement (class in raypyng.xmltools.elements), 22
```

28 Index