double refraction causes the rays to converge and pass through a common point F_2 at a distance f from the center of the lens. Hence, this lens is a converging lens; further, a *real* focal point (or focus) exists at F_2 (because the rays really do pass through it), and the associated focal length is f. When rays parallel to the central axis are sent in the opposite direction through the lens, we find another real focal point at F_1 on the other side of the lens. For a thin lens, these two focal points are equidistant from the lens.

Signs, Signs, Signs. Because the focal points of a converging lens are real, we take the associated focal lengths f to be positive, just as we do with a real focus of a concave mirror. However, signs in optics can be tricky; so we had better check this in Eq. 34-10. The left side of that equation is positive if f is positive; how about the right side? We examine it term by term. Because the index of refraction n of glass or any other material is greater than 1, the term $(n - 1)$ must be positive. Because the source of the light (which is the object) is at the left and faces the convex left side of the lens, the radius of curvature r_1 of that side must be positive according to the sign rule for refracting surfaces. Similarly, because the object faces a concave right side of the lens, the radius of curvature r_2 of that side must be negative according to that rule. Thus, the term $(1/r_1 - 1/r_2)$ is positive, the whole right side of Eq. 34-10 is positive, and all the signs are consistent.

Figure 34-14*c* shows a thin lens with concave sides. When rays that are parallel to the central axis of the lens are sent through this lens, they refract twice, as is shown enlarged in Fig. 34-14*d*; these rays *diverge,* never passing through any common point, and so this lens is a diverging lens. However, extensions of the rays do pass through a common point F_2 at a distance f from the center of the lens. Hence, the lens has a *virtual* focal point at F_2. (If your eye intercepts some of the diverging rays, you perceive a bright spot to be at F_2, as if it is the source of the light.) Another virtual focus exists on the opposite side of the lens at F_1, symmetrically placed if the lens is thin. Because the focal points of a diverging lens are virtual, we take the focal length f to be negative.

Images from Thin Lenses

We now consider the types of image formed by converging and diverging lenses. Figure 34-15*a* shows an object O outside the focal point F_1 of a converging lens. The two rays drawn in the figure show that the lens forms a real, inverted image I of the object on the side of the lens opposite the object.

When the object is placed inside the focal point F_1, as in Fig. 34-15*b*, the lens forms a virtual image I on the same side of the lens as the object and with the same orientation. Hence, a converging lens can form either a real image or a virtual image, depending on whether the object is outside or inside the focal point, respectively.

Figure 34-15*c* shows an object O in front of a diverging lens. Regardless of the object distance (regardless of whether O is inside or outside the virtual focal point), this lens produces a virtual image that is on the same side of the lens as the object and has the same orientation.

As with mirrors, we take the image distance i to be positive when the image is real and negative when the image is virtual. However, the locations of real and virtual images from lenses are the reverse of those from mirrors:

> Real images form on the side of a lens that is opposite the object, and virtual images form on the side where the object is.

The lateral magnification m produced by converging and diverging lenses is given by Eqs. 34-5 and 34-6, the same as for mirrors.

You have been asked to absorb a lot of information in this module, and you should organize it for yourself by filling in Table 34-2 for thin *symmetric lenses* (both

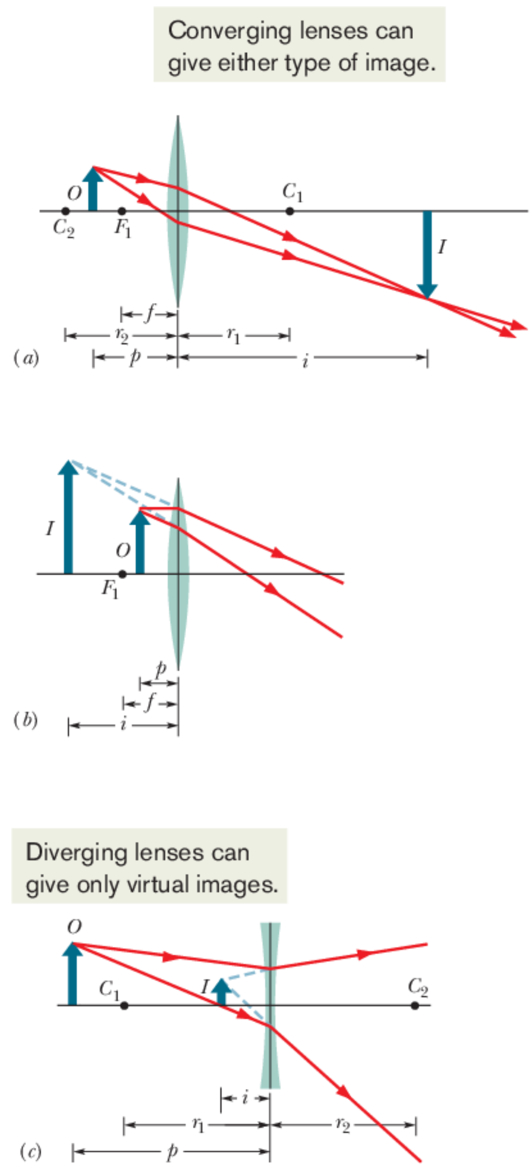

Figure 34-15 (*a*) A real, inverted image I is formed by a converging lens when the object O is outside the focal point F_1. (*b*) The image I is virtual and has the same orientation as O when O is inside the focal point. (*c*) A diverging lens forms a virtual image I, with the same orientation as the object O, whether O is inside or outside the focal point of the lens.

Table 34-2 Your Organizing Table for Thin Lenses

Lens Type	Object Location	Image Location	Image Type	Image Orientation	Sign of f	Sign of i	Sign of m
Converging	Inside F						
	Outside F						
Diverging	Anywhere						

sides are convex or both sides are concave). Under Image Location note whether the image is on the *same* side of the lens as the object or on the *opposite* side. Under Image Type note whether the image is *real* or *virtual*. Under Image Orientation note whether the image has the *same* orientation as the object or is *inverted*.

Locating Images of Extended Objects by Drawing Rays

Figure 34-16*a* shows an object O outside focal point F_1 of a converging lens. We can graphically locate the image of any off-axis point on such an object (such as the tip of the arrow in Fig. 34-16*a*) by drawing a ray diagram with any two of three special rays through the point. These special rays, chosen from all those that pass through the lens to form the image, are the following:

1. A ray that is initially parallel to the central axis of the lens will pass through focal point F_2 (ray 1 in Fig. 34-16*a*).
2. A ray that initially passes through focal point F_1 will emerge from the lens parallel to the central axis (ray 2 in Fig. 34-16*a*).
3. A ray that is initially directed toward the center of the lens will emerge from the lens with no change in its direction (ray 3 in Fig. 34-16*a*) because the ray encounters the two sides of the lens where they are almost parallel.

The image of the point is located where the rays intersect on the far side of the lens. The image of the object is found by locating the images of two or more of its points.

Figure 34-16*b* shows how the extensions of the three special rays can be used to locate the image of an object placed inside focal point F_1 of a converging lens. Note that the description of ray 2 requires modification (it is now a ray whose backward extension passes through F_1).

You need to modify the descriptions of rays 1 and 2 to use them to locate an image placed (anywhere) in front of a diverging lens. In Fig. 34-16*c*, for example, we find the point where ray 3 intersects the backward extensions of rays 1 and 2.

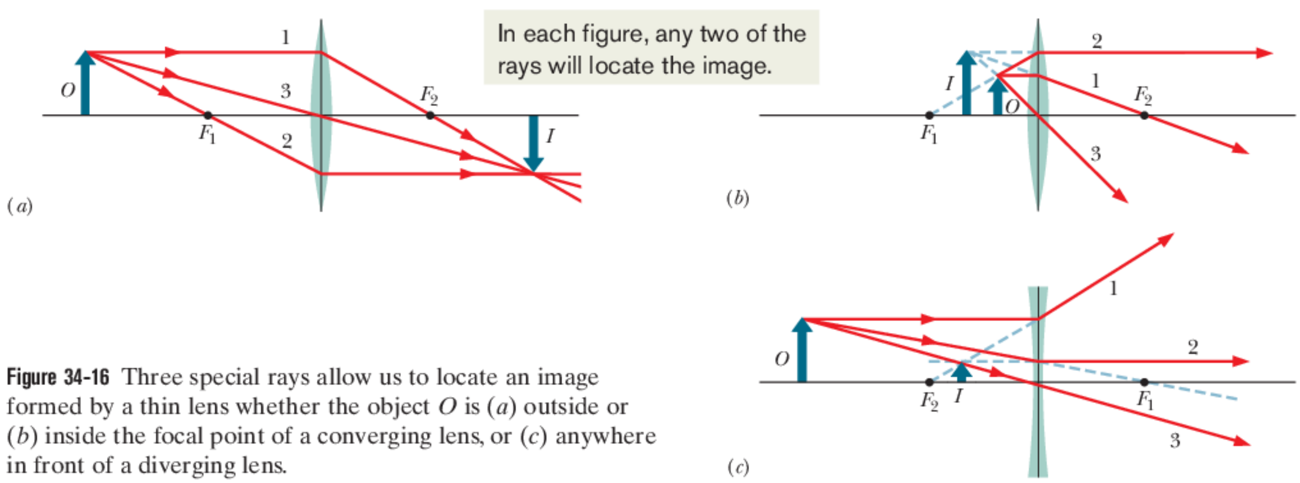

Figure 34-16 Three special rays allow us to locate an image formed by a thin lens whether the object O is (*a*) outside or (*b*) inside the focal point of a converging lens, or (*c*) anywhere in front of a diverging lens.

Two-Lens Systems

Here we consider an object sitting in front of a system of two lenses whose central axes coincide. Some of the possible two-lens systems are sketched in Fig. 34-17, but the figures are not drawn to scale. In each, the object sits to the left of lens 1 but can be inside or outside the focal point of the lens. Although tracing the light rays through any such two-lens system can be challenging, we can use the following simple two-step solution:

Step 1 Neglecting lens 2, use Eq. 34-9 to locate the image I_1 produced by lens 1. Determine whether the image is on the left or right side of the lens, whether it is real or virtual, and whether it has the same orientation as the object. Roughly sketch I_1. The top part of Fig. 34-17*a* gives an example.

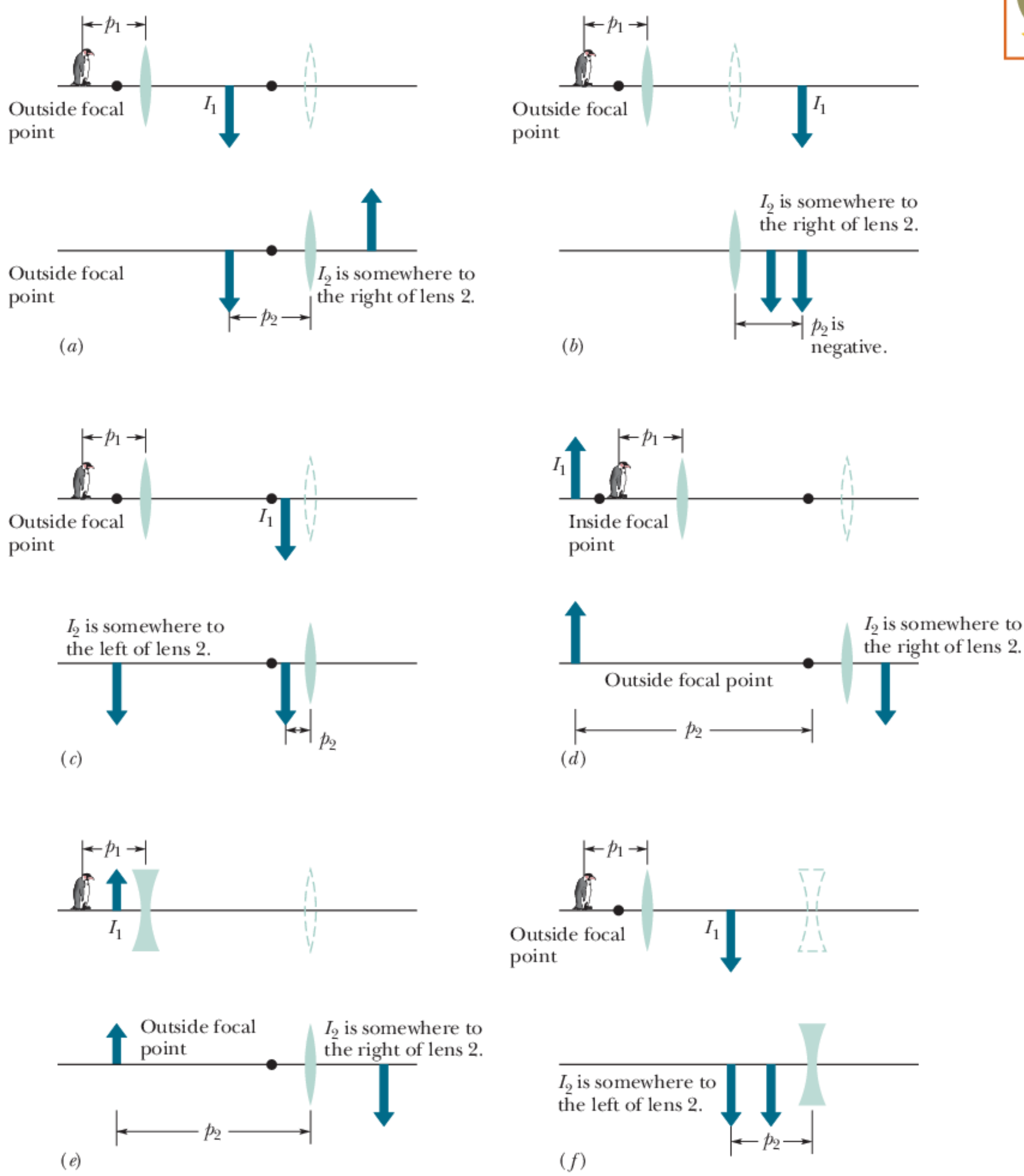

Figure 34-17 Several sketches (not to scale) of a two-lens system in which an object sits to the left of lens 1. In step 1 of the solution, we consider lens 1 and ignore lens 2 (shown in dashes). In step 2, we consider lens 2 and ignore lens 1 (no longer shown). We want to find the final image, that is, the image produced by lens 2.

Step 2 Neglecting lens 1, treat I_1 as though it is the *object* for lens 2. Use Eq. 34-9 to locate the image I_2 produced by lens 2. This is the final image of the system. Determine whether the image is on the left or right side of the lens, whether it is real or virtual, and whether it has the same orientation as the object for lens 2. Roughly sketch I_2. The bottom part of Fig. 34-17*a* gives an example.

Thus we treat the two-lens system with two single-lens calculations, using the normal decisions and rules for a single lens. The only exception to the procedure occurs if I_1 lies to the right of lens 2 (past lens 2). We still treat it as the object for lens 2, but we take the object distance p_2 as a *negative* number when we use Eq. 34-9 to find I_2. Then, as in our other examples, if the image distance i_2 is positive, the image is real and on the right side of the lens. An example is sketched in Fig. 34-17*b*.

This same step-by-step analysis can be applied for any number of lenses. It can also be applied if a mirror is substituted for lens 2. The *overall* (or *net*) lateral magnification M of a system of lenses (or lenses and a mirror) is the product of the individual lateral magnifications as given by Eq. 34-7 ($m = -i/p$). Thus, for a two-lens system, we have

$$M = m_1 m_2. \tag{34-11}$$

If M is positive, the final image has the same orientation as the object (the one in front of lens 1). If M is negative, the final image is inverted from the object. In the situation where p_2 is negative, such as in Fig. 34-17*b*, determining the orientation of the final image is probably easiest by examining the sign of M.

Checkpoint 4

A thin symmetric lens provides an image of a fingerprint with a magnification of $+0.2$ when the fingerprint is 1.0 cm farther from the lens than the focal point of the lens. What are the (a) type and (b) orientation of the image, and (c) what is the type of lens?

Sample Problem 34.03 Image produced by a thin symmetric lens

A praying mantis preys along the central axis of a thin symmetric lens, 20 cm from the lens. The lateral magnification of the mantis provided by the lens is $m = -0.25$, and the index of refraction of the lens material is 1.65.

(a) Determine the type of image produced by the lens, the type of lens, whether the object (mantis) is inside or outside the focal point, on which side of the lens the image appears, and whether the image is inverted.

Reasoning: We can tell a lot about the lens and the image from the given value of m. From it and Eq. 34-6 ($m = -i/p$), we see that

$$i = -mp = 0.25p.$$

Even without finishing the calculation, we can answer the questions. Because p is positive, i here must be positive. That means we have a real image, which means we have a converging lens (the only lens that can produce a real image). The object must be outside the focal point (the only way a real image can be produced). Also, the image is inverted and on the side of the lens opposite the object. (That is how a converging lens makes a real image.)

(b) What are the two radii of curvature of the lens?

KEY IDEAS

1. Because the lens is symmetric, r_1 (for the surface nearer the object) and r_2 have the same magnitude r.
2. Because the lens is a converging lens, the object faces a convex surface on the nearer side and so $r_1 = +r$. Similarly, it faces a concave surface on the farther side; so $r_2 = -r$.
3. We can relate these radii of curvature to the focal length f via the lens maker's equation, Eq. 34-10 (our only equation involving the radii of curvature of a lens).
4. We can relate f to the object distance p and image distance i via Eq. 34-9.

Calculations: We know p, but we do not know i. Thus, our starting point is to finish the calculation for i in part (a); we obtain

$$i = (0.25)(20\text{ cm}) = 5.0\text{ cm}.$$

Now Eq. 34-9 gives us

$$\frac{1}{f} = \frac{1}{p} + \frac{1}{i} = \frac{1}{20\text{ cm}} + \frac{1}{5.0\text{ cm}},$$

from which we find $f = 4.0$ cm.

Equation 34-10 then gives us

$$\frac{1}{f} = (n-1)\left(\frac{1}{r_1} - \frac{1}{r_2}\right) = (n-1)\left(\frac{1}{+r} - \frac{1}{-r}\right)$$

or, with known values inserted,

$$\frac{1}{4.0\text{ cm}} = (1.65 - 1)\frac{2}{r},$$

which yields

$$r = (0.65)(2)(4.0\text{ cm}) = 5.2\text{ cm}. \qquad \text{(Answer)}$$

Sample Problem 34.04 Image produced by a system of two thin lenses

Figure 34-18*a* shows a jalapeño seed O_1 that is placed in front of two thin symmetrical coaxial lenses 1 and 2, with focal lengths $f_1 = +24$ cm and $f_2 = +9.0$ cm, respectively, and with lens separation $L = 10$ cm. The seed is 6.0 cm from lens 1. Where does the system of two lenses produce an image of the seed?

KEY IDEA

We could locate the image produced by the system of lenses by tracing light rays from the seed through the two lenses. However, we can, instead, calculate the location of that image by working through the system in steps, lens by lens. We begin with the lens closer to the seed. The image we seek is the final one—that is, image I_2 produced by lens 2.

Lens 1: Ignoring lens 2, we locate the image I_1 produced by lens 1 by applying Eq. 34-9 to lens 1 alone:

$$\frac{1}{p_1} + \frac{1}{i_1} = \frac{1}{f_1}.$$

The object O_1 for lens 1 is the seed, which is 6.0 cm from the lens; thus, we substitute $p_1 = +6.0$ cm. Also substituting the given value of f_1, we then have

$$\frac{1}{+6.0\text{ cm}} + \frac{1}{i_1} = \frac{1}{+24\text{ cm}},$$

which yields $i_1 = -8.0$ cm.

This tells us that image I_1 is 8.0 cm from lens 1 and virtual. (We could have guessed that it is virtual by noting that the seed is inside the focal point of lens 1, that is, between the lens and its focal point.) Because I_1 is virtual, it is on the same side of the lens as object O_1 and has the same orientation as the seed, as shown in Fig. 34-18*b*.

Lens 2: In the second step of our solution, we treat image I_1 as an object O_2 for the second lens and now ignore lens 1. We first note that this object O_2 is outside the focal point

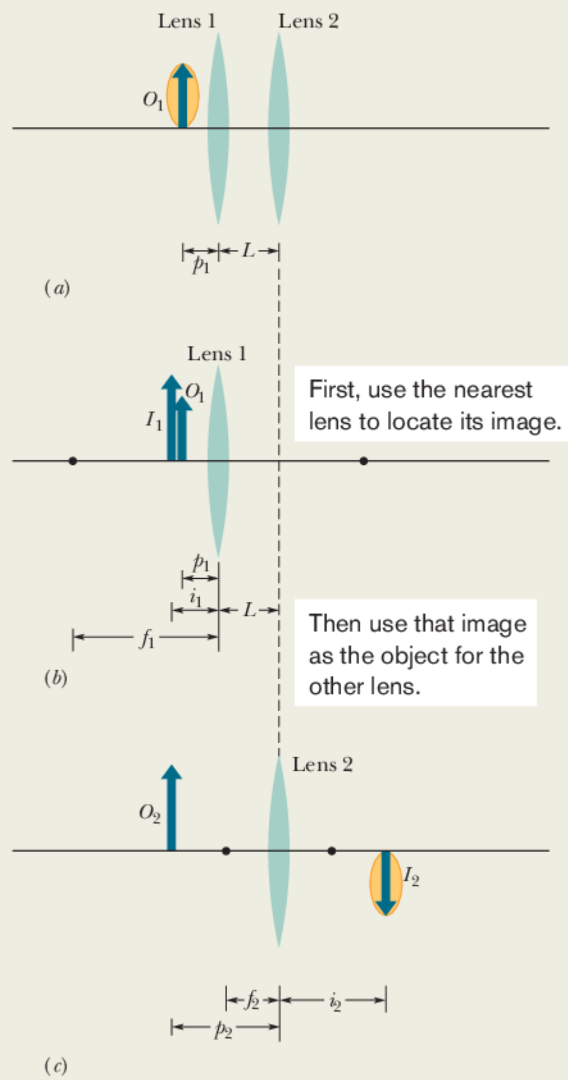

Figure 34-18 (*a*) Seed O_1 is distance p_1 from a two-lens system with lens separation L. We use the arrow to orient the seed. (*b*) The image I_1 produced by lens 1 alone. (*c*) Image I_1 acts as object O_2 for lens 2 alone, which produces the final image I_2.

of lens 2. So the image I_2 produced by lens 2 must be real, inverted, and on the side of the lens opposite O_2. Let us see.

The distance p_2 between this object O_2 and lens 2 is, from Fig. 34-18*c*,

$$p_2 = L + |i_1| = 10 \text{ cm} + 8.0 \text{ cm} = 18 \text{ cm}.$$

Then Eq. 34-9, now written for lens 2, yields

$$\frac{1}{+18 \text{ cm}} + \frac{1}{i_2} = \frac{1}{+9.0 \text{ cm}}.$$

Hence, $$i_2 = +18 \text{ cm}. \qquad \text{(Answer)}$$

The plus sign confirms our guess: Image I_2 produced by lens 2 is real, inverted, and on the side of lens 2 opposite O_2, as shown in Fig. 34-18*c*. Thus, the image would appear on a card placed at its location.

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34-5 OPTICAL INSTRUMENTS

Learning Objectives

After reading this module, you should be able to . . .

34.36 Identify the near point in vision.
34.37 With sketches, explain the function of a simple magnifying lens.
34.38 Identify angular magnification.
34.39 Determine the angular magnification for an object at the focal point of a simple magnifying lens.
34.40 With a sketch, explain a compound microscope.
34.41 Identify that the overall magnification of a compound microscope is due to the lateral magnification by the objective and the angular magnification by the eyepiece.
34.42 Calculate the overall magnification of a compound microscope.
34.43 With a sketch, explain a refracting telescope.
34.44 Calculate the angular magnification of a refracting telescope.

Key Ideas

- The angular magnification of a simple magnifying lens is
$$m_\theta = \frac{25 \text{ cm}}{f},$$
where f is the focal length of the lens and 25 cm is a reference value for the near point value.
- The overall magnification of a compound microscope is
$$M = m m_\theta = -\frac{s}{f_{ob}} \frac{25 \text{ cm}}{f_{ey}},$$
where m is the lateral magnification of the objective, m_θ is the angular magnification of the eyepiece, s is the tube length, f_{ob} is the focal length of the objective, and f_{ey} is the focal length of the eyepiece.
- The angular magnification of a refracting telescope is
$$m_\theta = -\frac{f_{ob}}{f_{ey}}.$$

Optical Instruments

The human eye is a remarkably effective organ, but its range can be extended in many ways by optical instruments such as eyeglasses, microscopes, and telescopes. Many such devices extend the scope of our vision beyond the visible range; satellite-borne infrared cameras and x-ray microscopes are just two examples.

The mirror and thin-lens formulas can be applied only as approximations to most sophisticated optical instruments. The lenses in typical laboratory microscopes are by no means "thin." In most optical instruments the lenses are compound lenses; that is, they are made of several components, the interfaces rarely being exactly spherical. Now we discuss three optical instruments, assuming, for simplicity, that the thin-lens formulas apply.

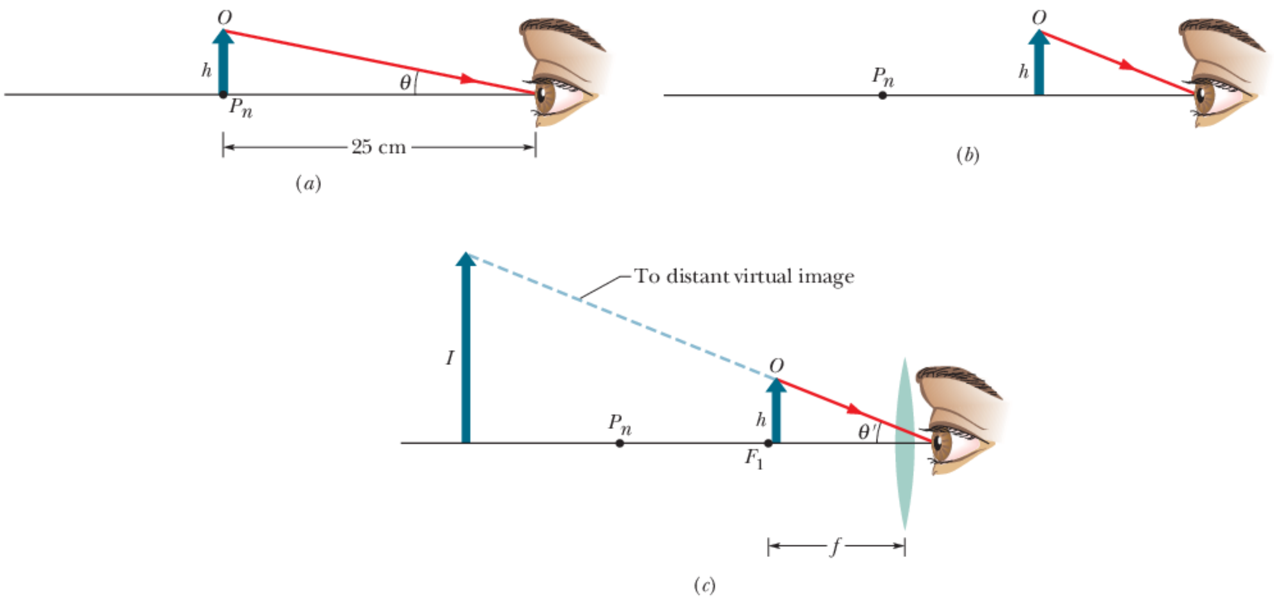


Figure 34-19 (*a*) An object O of height h placed at the near point of a human eye occupies angle θ in the eye's view. (*b*) The object is moved closer to increase the angle, but now the observer cannot bring the object into focus. (*c*) A converging lens is placed between the object and the eye, with the object just inside the focal point F_1 of the lens. The image produced by the lens is then far enough away to be focused by the eye, and the image occupies a larger angle θ' than object O does in (*a*).

Simple Magnifying Lens

The normal human eye can focus a sharp image of an object on the retina (at the rear of the eye) if the object is located anywhere from infinity to a certain point called the *near point* P_n. If you move the object closer to the eye than the near point, the perceived retinal image becomes fuzzy. The location of the near point normally varies with age, generally moving away from the person. To find your own near point, remove your glasses or contacts if you wear any, close one eye, and then bring this page closer to your open eye until it becomes indistinct. In what follows, we take the near point to be 25 cm from the eye, a bit more than the typical value for 20-year-olds.

Figure 34-19*a* shows an object O placed at the near point P_n of an eye. The size of the image of the object produced on the retina depends on the angle θ that the object occupies in the field of view from that eye. By moving the object closer to the eye, as in Fig. 34-19*b*, you can increase the angle and, hence, the possibility of distinguishing details of the object. However, because the object is then closer than the near point, it is no longer *in focus;* that is, the image is no longer clear.

You can restore the clarity by looking at O through a converging lens, placed so that O is just inside the focal point F_1 of the lens, which is at focal length f (Fig. 34-19*c*). What you then see is the virtual image of O produced by the lens. That image is farther away than the near point; thus, the eye can see it clearly.

Moreover, the angle θ' occupied by the virtual image is larger than the largest angle θ that the object alone can occupy and still be seen clearly. The *angular magnification* m_θ (not to be confused with lateral magnification m) of what is seen is

$$m_\theta = \theta'/\theta.$$

In words, the angular magnification of a simple magnifying lens is a comparison of the angle occupied by the image the lens produces with the angle occupied by the object when the object is moved to the near point of the viewer.

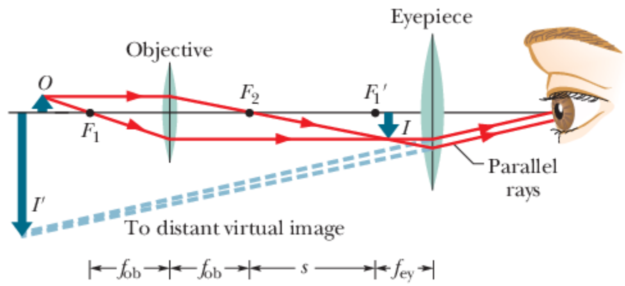


Figure 34-20 A thin-lens representation of a compound microscope (not to scale). The objective produces a real image I of object O just inside the focal point F_1' of the eyepiece. Image I then acts as an object for the eyepiece, which produces a virtual final image I' that is seen by the observer. The objective has focal length f_{ob}; the eyepiece has focal length f_{ey}; and s is the tube length.

From Fig. 34-19, assuming that O is at the focal point of the lens, and approximating tan θ as θ and tan θ' as θ' for small angles, we have

$$\theta \approx h/25 \text{ cm} \quad \text{and} \quad \theta' \approx h/f.$$

We then find that

$$m_\theta \approx \frac{25 \text{ cm}}{f} \quad \text{(simple magnifier).} \tag{34-12}$$

Compound Microscope

Figure 34-20 shows a thin-lens version of a compound microscope. The instrument consists of an *objective* (the front lens) of focal length f_{ob} and an *eyepiece* (the lens near the eye) of focal length f_{ey}. It is used for viewing small objects that are very close to the objective.

The object O to be viewed is placed just outside the first focal point F_1 of the objective, close enough to F_1 that we can approximate its distance p from the lens as being f_{ob}. The separation between the lenses is then adjusted so that the enlarged, inverted, real image I produced by the objective is located just inside the first focal point F_1' of the eyepiece. The *tube length* s shown in Fig. 34-20 is actually large relative to f_{ob}, and therefore we can approximate the distance i between the objective and the image I as being length s.

From Eq. 34-6, and using our approximations for p and i, we can write the lateral magnification produced by the objective as

$$m = -\frac{i}{p} = -\frac{s}{f_{ob}}. \tag{34-13}$$

Because the image I is located just inside the focal point F_1' of the eyepiece, the eyepiece acts as a simple magnifying lens, and an observer sees a final (virtual, inverted) image I' through it. The overall magnification of the instrument is the product of the lateral magnification m produced by the objective, given by Eq. 34-13, and the angular magnification m_θ produced by the eyepiece, given by Eq. 34-12; that is,

$$M = mm_\theta = -\frac{s}{f_{ob}}\frac{25 \text{ cm}}{f_{ey}} \quad \text{(microscope).} \tag{34-14}$$

Refracting Telescope

Telescopes come in a variety of forms. The form we describe here is the simple refracting telescope that consists of an objective and an eyepiece; both are represented in Fig. 34-21 with simple lenses, although in practice, as is also true for most microscopes, each lens is actually a compound lens system.

The lens arrangements for telescopes and for microscopes are similar, but telescopes are designed to view large objects, such as galaxies, stars, and planets, at large distances, whereas microscopes are designed for just the opposite purpose. This difference requires that in the telescope of Fig. 34-21 the second focal point of the objective F_2 coincide with the first focal point of the eyepiece F'_1, whereas in the microscope of Fig. 34-20 these points are separated by the tube length s.

In Fig. 34-21a, parallel rays from a distant object strike the objective, making an angle θ_{ob} with the telescope axis and forming a real, inverted image I at the common focal point F_2, F'_1. This image I acts as an object for the eyepiece, through which an observer sees a distant (still inverted) virtual image I'. The rays defining the image make an angle θ_{ey} with the telescope axis.

The angular magnification m_θ of the telescope is θ_{ey}/θ_{ob}. From Fig. 34-21b, for rays close to the central axis, we can write $\theta_{ob} = h'/f_{ob}$ and $\theta_{ey} \approx h'/f_{ey}$, which gives us

$$m_\theta = -\frac{f_{ob}}{f_{ey}} \quad \text{(telescope)}, \tag{34-15}$$

where the minus sign indicates that I' is inverted. In words, the angular magnification of a telescope is a comparison of the angle occupied by the image the telescope produces with the angle occupied by the distant object as seen without the telescope.

Magnification is only one of the design factors for an astronomical telescope and is indeed easily achieved. A good telescope needs *light-gathering power,* which determines how bright the image is. This is important for viewing faint objects such as distant galaxies and is accomplished by making the objective diameter as large as possible. A telescope also needs *resolving power,* which is the ability to distinguish between two distant objects (stars, say) whose angular separation is small. *Field of view* is another important design parameter. A telescope designed to look at galaxies (which occupy a tiny field of view) is much different from one designed to track meteors (which move over a wide field of view).

The telescope designer must also take into account the difference between real lenses and the ideal thin lenses we have discussed. A real lens with spherical surfaces does not form sharp images, a flaw called *spherical aberration.* Also, because refraction by the two surfaces of a real lens depends on wavelength, a real lens does not focus light of different wavelengths to the same point, a flaw called *chromatic aberration.*

This brief discussion by no means exhausts the design parameters of astronomical telescopes—many others are involved. We could make a similar listing for any other high-performance optical instrument.

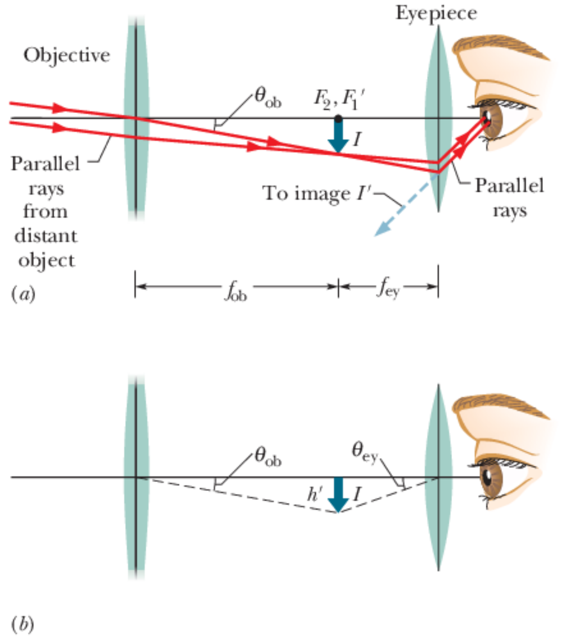


Figure 34-21 (a) A thin-lens representation of a refracting telescope. From rays that are approximately parallel when they reach the objective, the objective produces a real image I of a distant source of light (the object). (One end of the object is assumed to lie on the central axis.) Image I, formed at the common focal points F_2 and F'_1, acts as an object for the eyepiece, which produces a virtual final image I' at a great distance from the observer. The objective has focal length f_{ob}; the eyepiece has focal length f_{ey}. (b) Image I has height h' and takes up angle θ_{ob} measured from the objective and angle θ_{ey} measured from the eyepiece.

34-6 THREE PROOFS

The Spherical Mirror Formula (Eq. 34-4)

Figure 34-22 shows a point object O placed on the central axis of a concave spherical mirror, outside its center of curvature C. A ray from O that makes an angle α with the axis intersects the axis at I after reflection from the mirror at a. A ray that leaves O along the axis is reflected back along itself at c and also passes through I. Thus, because both rays pass through that common point, I is the image of O; it is a *real* image because light actually passes through it. Let us find the image distance i.

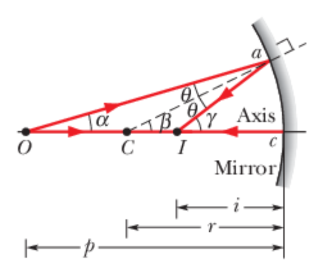


Figure 34-22 A concave spherical mirror forms a real point image I by reflecting light rays from a point object O.

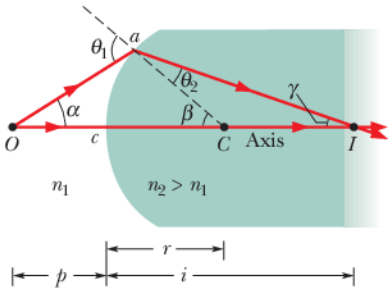


Figure 34-23 A real point image I of a point object O is formed by refraction at a spherical convex surface between two media.

A trigonometry theorem that is useful here tells us that an exterior angle of a triangle is equal to the sum of the two opposite interior angles. Applying this to triangles OaC and OaI in Fig. 34-22 yields

$$\beta = \alpha + \theta \quad \text{and} \quad \gamma = \alpha + 2\theta.$$

If we eliminate θ between these two equations, we find

$$\alpha + \gamma = 2\beta. \tag{34-16}$$

We can write angles α, β, and γ, in radian measure, as

$$\alpha \approx \frac{\widehat{ac}}{cO} = \frac{\widehat{ac}}{p}, \qquad \beta = \frac{\widehat{ac}}{cC} = \frac{\widehat{ac}}{r},$$

and

$$\gamma \approx \frac{\widehat{ac}}{cI} = \frac{\widehat{ac}}{i}, \tag{34-17}$$

where the overhead symbol means "arc." Only the equation for β is exact, because the center of curvature of $\widehat{ac}$ is at C. However, the equations for α and γ are approximately correct if these angles are small enough (that is, for rays close to the central axis). Substituting Eqs. 34-17 into Eq. 34-16, using Eq. 34-3 to replace r with $2f$, and canceling $\widehat{ac}$ lead exactly to Eq. 34-4, the relation that we set out to prove.

The Refracting Surface Formula (Eq. 34-8)

The incident ray from point object O in Fig. 34-23 that falls on point a of a spherical refracting surface is refracted there according to Eq. 33-40,

$$n_1 \sin \theta_1 = n_2 \sin \theta_2.$$

If α is small, θ_1 and θ_2 will also be small and we can replace the sines of these angles with the angles themselves. Thus, the equation above becomes

$$n_1\theta_1 \approx n_2\theta_2. \tag{34-18}$$

We again use the fact that an exterior angle of a triangle is equal to the sum of the two opposite interior angles. Applying this to triangles COa and ICa yields

$$\theta_1 = \alpha + \beta \quad \text{and} \quad \beta = \theta_2 + \gamma. \tag{34-19}$$

If we use Eqs. 34-19 to eliminate θ_1 and θ_2 from Eq. 34-18, we find

$$n_1\alpha + n_2\gamma = (n_2 - n_1)\beta. \tag{34-20}$$

In radian measure the angles α, β, and γ are

$$\alpha \approx \frac{\widehat{ac}}{p}; \qquad \beta = \frac{\widehat{ac}}{r}; \qquad \gamma \approx \frac{\widehat{ac}}{i}. \tag{34-21}$$

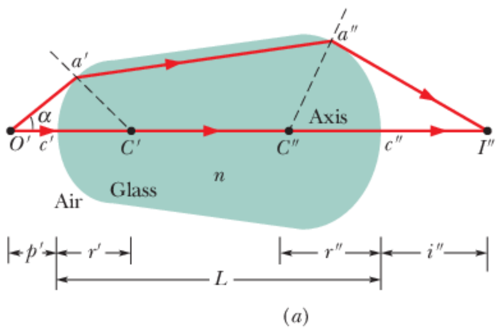
Only the second of these equations is exact. The other two are approximate because I and O are not the centers of circles of which $\widehat{ac}$ is a part. However, for α small enough (for rays close to the axis), the inaccuracies in Eqs. 34-21 are small. Substituting Eqs. 34-21 into Eq. 34-20 leads directly to Eq. 34-8, as we wanted.

The Thin-Lens Formulas (Eqs. 34-9 and 34-10)

Our plan is to consider each lens surface as a separate refracting surface, and to use the image formed by the first surface as the object for the second.

We start with the thick glass "lens" of length L in Fig. 34-24a whose left and right refracting surfaces are ground to radii r' and r''. A point object O' is placed near the left surface as shown. A ray leaving O' along the central axis is not deflected on entering or leaving the lens.

A second ray leaving O' at an angle α with the central axis intersects the left surface at point a', is refracted, and intersects the second (right) surface at point a''.



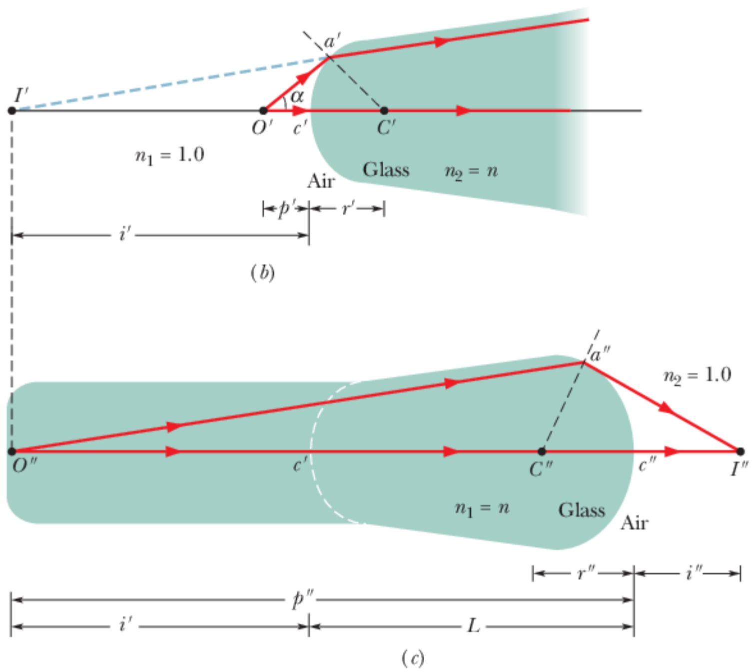


Figure 34-24 (*a*) Two rays from point object O' form a real image I'' after refracting through two spherical surfaces of a lens. The object faces a convex surface at the left side of the lens and a concave surface at the right side. The ray traveling through points a' and a'' is actually close to the central axis through the lens. (*b*) The left side and (*c*) the right side of the lens in (*a*), shown separately.

The ray is again refracted and crosses the axis at I'', which, being the intersection of two rays from O', is the image of point O', formed after refraction at two surfaces.

Figure 34-24*b* shows that the first (left) surface also forms a virtual image of O' at I'. To locate I', we use Eq. 34-8,

$$\frac{n_1}{p} + \frac{n_2}{i} = \frac{n_2 - n_1}{r}.$$

Putting $n_1 = 1$ for air and $n_2 = n$ for lens glass and bearing in mind that the (virtual) image distance is negative (that is, $i = -i'$ in Fig. 34-24*b*), we obtain

$$\frac{1}{p'} - \frac{n}{i'} = \frac{n-1}{r'}. \tag{34-22}$$

(Because the minus sign is explicit, i' will be a positive number.)

Figure 34-24*c* shows the second surface again. Unless an observer at point a'' were aware of the existence of the first surface, the observer would think that the light striking that point originated at point I' in Fig. 34-24*b* and that the region to the left of the surface was filled with glass as indicated. Thus, the (virtual) image I' formed by the first surface serves as a real object O'' for the second surface. The distance of this object from the second surface is

$$p'' = i' + L. \tag{34-23}$$

To apply Eq. 34-8 to the second surface, we must insert $n_1 = n$ and $n_2 = 1$ because the object now is effectively imbedded in glass. If we substitute with Eq. 34-23, then Eq. 34-8 becomes

$$\frac{n}{i' + L} + \frac{1}{i''} = \frac{1-n}{r''}. \tag{34-24}$$

Let us now assume that the thickness L of the "lens" in Fig. 34-24*a* is so small that we can neglect it in comparison with our other linear quantities (such as p', i', p'', i'', r', and r''). In all that follows we make this *thin-lens approximation.* Putting $L = 0$ in Eq. 34-24 and rearranging the right side lead to

$$\frac{n}{i'} + \frac{1}{i''} = -\frac{n-1}{r''}. \tag{34-25}$$

Adding Eqs. 34-22 and 34-25 leads to

$$\frac{1}{p'} + \frac{1}{i''} = (n - 1)\left(\frac{1}{r'} - \frac{1}{r''}\right).$$

Finally, calling the original object distance simply p and the final image distance simply i leads to

$$\frac{1}{p} + \frac{1}{i} = (n - 1)\left(\frac{1}{r'} - \frac{1}{r''}\right), \qquad (34\text{-}26)$$

which, with a small change in notation, is Eqs. 34-9 and 34-10.

Review & Summary

Real and Virtual Images An *image* is a reproduction of an object via light. If the image can form on a surface, it is a *real image* and can exist even if no observer is present. If the image requires the visual system of an observer, it is a *virtual image.*

Image Formation *Spherical mirrors, spherical refracting surfaces,* and *thin lenses* can form images of a source of light—the object—by redirecting rays emerging from the source. The image occurs where the redirected rays cross (forming a real image) or where backward extensions of those rays cross (forming a virtual image). If the rays are sufficiently close to the *central axis* through the spherical mirror, refracting surface, or thin lens, we have the following relations between the *object distance* p (which is positive) and the *image distance* i (which is positive for real images and negative for virtual images):

1. Spherical Mirror:

$$\frac{1}{p} + \frac{1}{i} = \frac{1}{f} = \frac{2}{r}, \qquad (34\text{-}4, 34\text{-}3)$$

where f is the mirror's focal length and r is its radius of curvature. A *plane mirror* is a special case for which $r \to \infty$, so that $p = -i$. Real images form on the side of a mirror where the object is located, and virtual images form on the opposite side.

2. Spherical Refracting Surface:

$$\frac{n_1}{p} + \frac{n_2}{i} = \frac{n_2 - n_1}{r} \quad \text{(single surface)}, \qquad (34\text{-}8)$$

where n_1 is the index of refraction of the material where the object is located, n_2 is the index of refraction of the material on the other side of the refracting surface, and r is the radius of curvature of the surface. When the object faces a convex refracting surface, the radius r is positive. When it faces a concave surface, r is negative. Real images form on the side of a refracting surface that is opposite the object, and virtual images form on the same side as the object.

3. Thin Lens:

$$\frac{1}{p} + \frac{1}{i} = \frac{1}{f} = (n - 1)\left(\frac{1}{r_1} - \frac{1}{r_2}\right), \qquad (34\text{-}9, 34\text{-}10)$$

where f is the lens's focal length, n is the index of refraction of the lens material, and r_1 and r_2 are the radii of curvature of the two sides of the lens, which are spherical surfaces. A convex lens surface that faces the object has a positive radius of curvature; a concave lens surface that faces the object has a negative radius of curvature. Real images form on the side of a lens that is opposite the object, and virtual images form on the same side as the object.

Lateral Magnification The *lateral magnification* m produced by a spherical mirror or a thin lens is

$$m = -\frac{i}{p}. \qquad (34\text{-}6)$$

The magnitude of m is given by

$$|m| = \frac{h'}{h}, \qquad (34\text{-}5)$$

where h and h' are the heights (measured perpendicular to the central axis) of the object and image, respectively.

Optical Instruments Three optical instruments that extend human vision are:

1. The *simple magnifying lens,* which produces an *angular magnification* m_θ given by

$$m_\theta = \frac{25\text{ cm}}{f}, \qquad (34\text{-}12)$$

where f is the focal length of the magnifying lens. The distance of 25 cm is a traditionally chosen value that is a bit more than the typical near point for someone 20 years old.

2. The *compound microscope,* which produces an *overall magnification* M given by

$$M = mm_\theta = -\frac{s}{f_{ob}}\frac{25\text{ cm}}{f_{ey}}, \qquad (34\text{-}14)$$

where m is the lateral magnification produced by the objective, m_θ is the angular magnification produced by the eyepiece, s is the tube length, and f_{ob} and f_{ey} are the focal lengths of the objective and eyepiece, respectively.

3. The *refracting telescope,* which produces an *angular magnification* m_θ given by

$$m_\theta = -\frac{f_{ob}}{f_{ey}}. \qquad (34\text{-}15)$$

Questions

1 Figure 34-25 shows a fish and a fish stalker in water. (a) Does the stalker see the fish in the general region of point a or point b? (b) Does the fish see the (wild) eyes of the stalker in the general region of point c or point d?

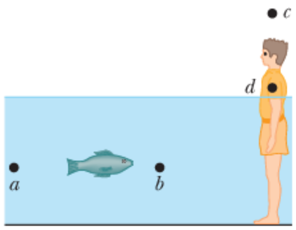


Figure 34-25 Question 1.

2 In Fig. 34-26, stick figure O stands in front of a spherical mirror that is mounted within the boxed region; the central axis through the mirror is shown. The four stick figures I_1 to I_4 suggest general locations and orientations for the images that might be produced by the mirror. (The figures are only sketched in; neither their heights nor their distances from the mirror are drawn to scale.) (a) Which of the stick figures could not possibly represent images? Of the possible images, (b) which would be due to a concave mirror, (c) which would be due to a convex mirror, (d) which would be virtual, and (e) which would involve negative magnification?

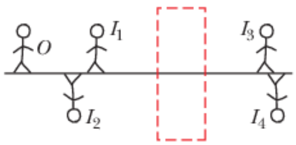


Figure 34-26 Questions 2 and 10.

3 Figure 34-27 is an overhead view of a mirror maze based on floor sections that are equilateral triangles. Every wall within the maze is mirrored. If you stand at entrance x, (a) which of the maze monsters a, b, and c hiding in the maze can you see along the virtual hallways extending from entrance x; (b) how many times does each visible monster appear in a hallway; and (c) what is at the far end of a hallway?

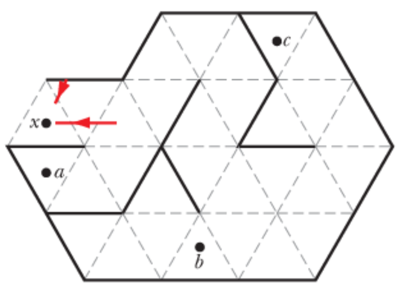


Figure 34-27 Question 3.

4 A penguin waddles along the central axis of a concave mirror, from the focal point to an effectively infinite distance. (a) How does its image move? (b) Does the height of its image increase continuously, decrease continuously, or change in some more complicated manner?

5 When a *T. rex* pursues a jeep in the movie *Jurassic Park*, we see a reflected image of the *T. rex* via a side-view mirror, on which is printed the (then darkly humorous) warning: "Objects in mirror are closer than they appear." Is the mirror flat, convex, or concave?

6 An object is placed against the center of a concave mirror and then moved along the central axis until it is 5.0 m from the mirror. During the motion, the distance $|i|$ between the mirror and the image it produces is measured. The procedure is then repeated with a convex mirror and a plane mirror. Figure 34-28 gives the results versus object distance p. Which curve corresponds to which mirror? (Curve 1 has two segments.)

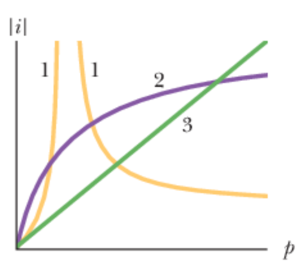


Figure 34-28 Questions 6 and 8.

7 The table details six variations of the basic arrangement of two thin lenses represented in Fig. 34-29. (The points labeled F_1 and F_2 are the focal points of lenses 1 and 2.) An object is distance p_1 to the left of lens 1, as in Fig. 34-18. (a) For which variations can we tell, *without calculation,* whether the final image (that due to lens 2) is to the left or right of lens 2 and whether it has the same orientation as the object? (b) For those "easy" variations, give the image location as "left" or "right" and the orientation as "same" or "inverted."

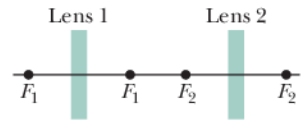


Figure 34-29 Question 7.

Variation	Lens 1	Lens 2	
1	Converging	Converging	$p_1 < \|f_1\|$
2	Converging	Converging	$p_1 > \|f_1\|$
3	Diverging	Converging	$p_1 < \|f_1\|$
4	Diverging	Converging	$p_1 > \|f_1\|$
5	Diverging	Diverging	$p_1 < \|f_1\|$
6	Diverging	Diverging	$p_1 > \|f_1\|$

8 An object is placed against the center of a converging lens and then moved along the central axis until it is 5.0 m from the lens. During the motion, the distance $|i|$ between the lens and the image it produces is measured. The procedure is then repeated with a diverging lens. Which of the curves in Fig. 34-28 best gives $|i|$ versus the object distance p for these lenses? (Curve 1 consists of two segments. Curve 3 is straight.)

9 Figure 34-30 shows four thin lenses, all of the same material, with sides that either are flat or have a radius of curvature of magnitude 10 cm. Without written calculation, rank the lenses according to the magnitude of the focal length, greatest first.

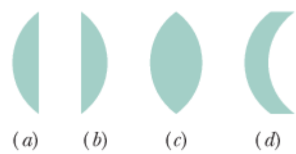


Figure 34-30 Question 9.

10 In Fig. 34-26, stick figure O stands in front of a thin, symmetric lens that is mounted within the boxed region; the central axis through the lens is shown. The four stick figures I_1 to I_4 suggest general locations and orientations for the images that might be produced by the lens. (The figures are only sketched in; neither their height nor their distance from the lens is drawn to scale.) (a) Which of the stick figures could not possibly represent images? Of the possible images, (b) which would be due to a converging lens, (c) which would be due to a diverging lens, (d) which would be virtual, and (e) which would involve negative magnification?

11 Figure 34-31 shows a coordinate system in front of a flat mirror, with the x axis perpendicular to the mirror. Draw the image of the system in the mirror. (a) Which axis is reversed by the reflection? (b) If you face a mirror, is your image inverted (top for bottom)? (c) Is it reversed left and right (as commonly believed)? (d) What then is reversed?

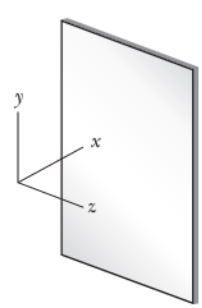


Figure 34-31 Question 11.

Problems

GO Tutoring problem available (at instructor's discretion) in *WileyPLUS* and WebAssign
SSM Worked-out solution available in Student Solutions Manual
WWW Worked-out solution is at
• – ••• Number of dots indicates level of problem difficulty
ILW Interactive solution is at
http://www.wiley.com/college/halliday
Additional information available in *The Flying Circus of Physics* and at flyingcircusofphysics.com

Module 34-1 Images and Plane Mirrors

•1 You look through a camera toward an image of a hummingbird in a plane mirror. The camera is 4.30 m in front of the mirror. The bird is at camera level, 5.00 m to your right and 3.30 m from the mirror. What is the distance between the camera and the apparent position of the bird's image in the mirror?

•2 ILW A moth at about eye level is 10 cm in front of a plane mirror; you are behind the moth, 30 cm from the mirror. What is the distance between your eyes and the apparent position of the moth's image in the mirror?

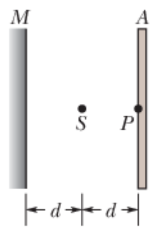


Figure 34-32 Problem 3.

••3 In Fig. 34-32, an isotropic point source of light S is positioned at distance d from a viewing screen A and the light intensity I_P at point P (level with S) is measured. Then a plane mirror M is placed behind S at distance d. By how much is I_P multiplied by the presence of the mirror?

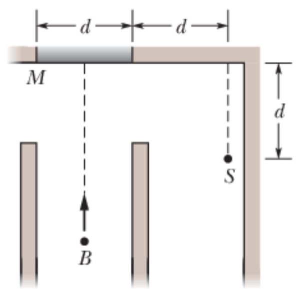


Figure 34-33 Problem 4.

••4 Figure 34-33 shows an overhead view of a corridor with a plane mirror M mounted at one end. A burglar B sneaks along the corridor directly toward the center of the mirror. If $d = 3.0$ m, how far from the mirror will she be when the security guard S can first see her in the mirror?

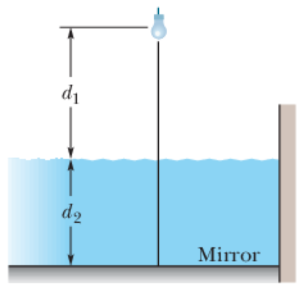


Figure 34-34 Problem 5.

•••5 SSM WWW Figure 34-34 shows a small lightbulb suspended at distance $d_1 = 250$ cm above the surface of the water in a swimming pool where the water depth is $d_2 = 200$ cm. The bottom of the pool is a large mirror. How far below the mirror surface is the image of the bulb? (*Hint:* Assume that the rays are close to a vertical axis through the bulb, and use the small-angle approximation in which $\sin\theta \approx \tan\theta \approx \theta$.)

Module 34-2 Spherical Mirrors

•6 An object is moved along the central axis of a spherical mirror while the lateral magnification m of it is measured. Figure 34-35 gives m versus object distance p for the range $p_a = 2.0$ cm to $p_b = 8.0$ cm. What is m for $p = 14.0$ cm?

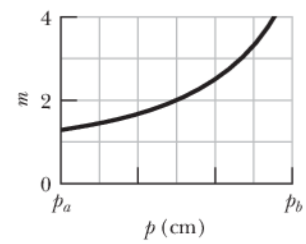


Figure 34-35 Problem 6.

•7 A concave shaving mirror has a radius of curvature of 35.0 cm. It is positioned so that the (upright) image of a man's face is 2.50 times the size of the face. How far is the mirror from the face?

•8 An object is placed against the center of a spherical mirror and then moved 70 cm from it along the central axis as the image distance i is measured. Figure 34-36 gives i versus object distance p out to $p_s = 40$ cm. What is i for $p = 70$ cm?

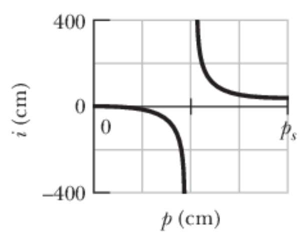


Figure 34-36 Problem 8.

••9 through 16 GO 12 SSM 9, 11, 13 *Spherical mirrors.* Object O stands on the central axis of a spherical mirror. For this situation, each problem in Table 34-3 gives object distance p_s (centimeters), the type of mirror, and then the distance (centimeters, without proper sign) between the focal point and the mirror. Find (a) the radius of curvature r (including sign), (b) the image distance i, and (c) the lateral magnification m. Also, determine whether the image is (d) real (R) or virtual (V), (e) inverted (I) from object O or noninverted (NI), and (f) on the *same* side of the mirror as O or on the *opposite* side.

••17 through 29 GO 22 SSM 23, 29 *More mirrors.* Object O stands on the central axis of a spherical or plane mirror. For this sit-

Table 34-3 Problems 9 through 16: Spherical Mirrors. See the setup for these problems.

	p	Mirror	(a) r	(b) i	(c) m	(d) R/V	(e) I/NI	(f) Side
9	+18	Concave, 12						
10	+15	Concave, 10						
11	+8.0	Convex, 10						
12	+24	Concave, 36						
13	+12	Concave, 18						
14	+22	Convex, 35						
15	+10	Convex, 8.0						
16	+17	Convex, 14						

Table 34-4 Problems 17 through 29: More Mirrors. See the setup for these problems.

	(a) Type	(b) f	(c) r	(d) p	(e) i	(f) m	(g) R/V	(h) I/NI	(i) Side
17	Concave	20		+10					
18				+24		0.50		I	
19			−40		−10				
20				+40		−0.70			
21		+20		+30					
22		20				+0.10			
23		30				+0.20			
24				+60		−0.50			
25				+30		0.40		I	
26		20		+60					Same
27		−30			−15				
28				+10		+1.0			
29	Convex		40		4.0				

uation, each problem in Table 34-4 refers to (a) the type of mirror, (b) the focal distance f, (c) the radius of curvature r, (d) the object distance p, (e) the image distance i, and (f) the lateral magnification m. (All distances are in centimeters.) It also refers to whether (g) the image is real (R) or virtual (V), (h) inverted (I) or noninverted (NI) from O, and (i) on the *same* side of the mirror as object O or on the *opposite* side. Fill in the missing information. Where only a sign is missing, answer with the sign.

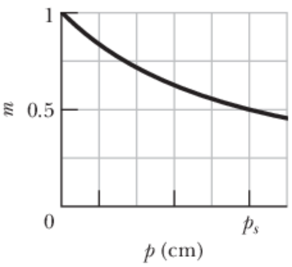


Figure 34-37 Problem 30.

••**30** GO Figure 34-37 gives the lateral magnification m of an object versus the object distance p from a spherical mirror as the object is moved along the mirror's central axis through a range of values for p. The horizontal scale is set by $p_s = 10.0$ cm. What is the magnification of the object when the object is 21 cm from the mirror?

••**31** (a) A luminous point is moving at speed v_O toward a spherical mirror with radius of curvature r, along the central axis of the mirror. Show that the image of this point is moving at speed

$$v_I = -\left(\frac{r}{2p - r}\right)^2 v_O,$$

where p is the distance of the luminous point from the mirror at any given time. Now assume the mirror is concave, with $r = 15$ cm, and let $v_O = 5.0$ cm/s. Find v_I when (b) $p = 30$ cm (far outside the focal point), (c) $p = 8.0$ cm (just outside the focal point), and (d) $p = 10$ mm (very near the mirror).

Module 34-3 Spherical Refracting Surfaces

••**32 through 38** GO 37, 38 SSM 33, 35 *Spherical refracting surfaces.* An object O stands on the central axis of a spherical refracting surface. For this situation, each problem in Table 34-5 refers to the index of refraction n_1 where the object is located, (a) the index of refraction n_2 on the other side of the refracting surface, (b) the object distance p, (c) the radius of curvature r of the surface, and (d) the image distance i. (All distances are in centimeters.) Fill in the missing information, including whether the image is (e) real (R) or virtual (V) and (f) on the *same* side of the surface as object O or on the *opposite* side.

••**39** In Fig. 34-38, a beam of parallel light rays from a laser is incident on a solid transparent sphere of index of refraction n. (a) If a point image is produced at the back of the sphere, what is the index of refraction of the sphere? (b) What index of refraction, if any, will produce a point image at the center of the sphere?

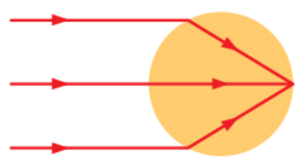


Figure 34-38 Problem 39.

••**40** A glass sphere has radius $R = 5.0$ cm and index of refraction 1.6. A paperweight is constructed by slicing through the sphere along a plane that is 2.0 cm

Table 34-5 Problems 32 through 38: Spherical Refracting Surfaces. See the setup for these problems.

	n_1	(a) n_2	(b) p	(c) r	(d) i	(e) R/V	(f) Side
32	1.0	1.5	+10	+30			
33	1.0	1.5	+10		−13		
34	1.5		+100	−30	+600		
35	1.5	1.0	+70	+30			
36	1.5	1.0		−30	−7.5		
37	1.5	1.0	+10		−6.0		
38	1.0	1.5		+30	+600		

from the center of the sphere, leaving height $h = 3.0$ cm. The paperweight is placed on a table and viewed from directly above by an observer who is distance $d = 8.0$ cm from the tabletop (Fig. 34-39). When viewed through the paperweight, how far away does the tabletop appear to be to the observer?

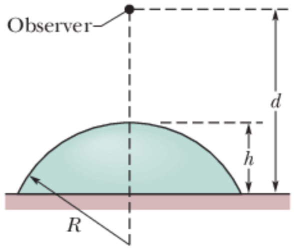


Figure 34-39 Problem 40.

Module 34-4 Thin Lenses

•41 A lens is made of glass having an index of refraction of 1.5. One side of the lens is flat, and the other is convex with a radius of curvature of 20 cm. (a) Find the focal length of the lens. (b) If an object is placed 40 cm in front of the lens, where is the image?

•42 Figure 34-40 gives the lateral magnification m of an object versus the object distance p from a lens as the object is moved along the central axis of the lens through a range of values for p out to $p_s = 20.0$ cm. What is the magnification of the object when the object is 35 cm from the lens?

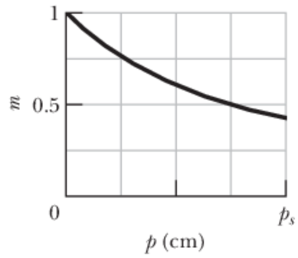


Figure 34-40 Problem 42.

•43 A movie camera with a (single) lens of focal length 75 mm takes a picture of a person standing 27 m away. If the person is 180 cm tall, what is the height of the image on the film?

•44 An object is placed against the center of a thin lens and then moved away from it along the central axis as the image distance i is measured. Figure 34-41 gives i versus object distance p out to $p_s = 60$ cm. What is the image distance when $p = 100$ cm?

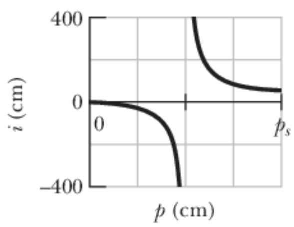


Figure 34-41 Problem 44.

•45 You produce an image of the Sun on a screen, using a thin lens whose focal length is 20.0 cm. What is the diameter of the image? (See Appendix C for needed data on the Sun.)

•46 An object is placed against the center of a thin lens and then moved 70 cm from it along the central axis as the image distance i is measured. Figure 34-42 gives i versus object distance p out to $p_s = 40$ cm. What is the image distance when $p = 70$ cm?

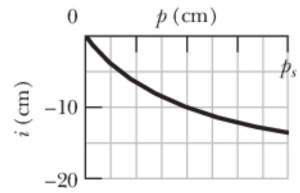


Figure 34-42 Problem 46.

•47 SSM WWW A double-convex lens is to be made of glass with an index of refraction of 1.5. One surface is to have twice the radius of curvature of the other and the focal length is to be 60 mm. What is the (a) smaller and (b) larger radius?

•48 An object is moved along the central axis of a thin lens while the lateral magnification m is measured. Figure 34-43 gives m versus object distance p out to $p_s = 8.0$ cm. What is the magnification of the object when the object is 14.0 cm from the lens?

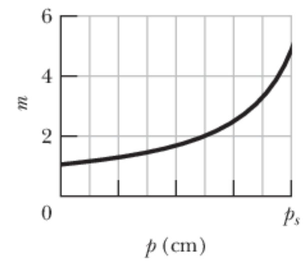


Figure 34-43 Problem 48.

•49 SSM An illuminated slide is held 44 cm from a screen. How far from the slide must a lens of focal length 11 cm be placed (between the slide and the screen) to form an image of the slide's picture on the screen?

••50 through 57 GO 55, 57 SSM 53 *Thin lenses.* Object O stands on the central axis of a thin symmetric lens. For this situation, each problem in Table 34-6 gives object distance p (centimeters), the type of lens (C stands for converging and D for diverging), and then the distance (centimeters, without proper sign) between a focal point and the lens. Find (a) the image distance i and (b) the lateral magnification m of the object, including signs. Also, determine whether the image is (c) real (R) or virtual (V), (d) inverted (I) from object O or noninverted (NI), and (e) on the *same* side of the lens as object O or on the *opposite* side.

••58 through 67 GO 61 SSM 59 *Lenses with given radii.* Object O stands in front of a thin lens, on the central axis. For this

Table 34-6 Problems 50 through 57: Thin Lenses. See the setup for these problems.

	p	Lens	(a) i	(b) m	(c) R/V	(d) I/NI	(e) Side
50	+16	C, 4.0					
51	+12	C, 16					
52	+25	C, 35					
53	+8.0	D, 12					
54	+10	D, 6.0					
55	+22	D, 14					
56	+12	D, 31					
57	+45	C, 20					

Table 34-7 **Problems 58 through 67: Lenses with Given Radii. See the setup for these problems.**

	p	n	r_1	r_2	(a) i	(b) m	(c) R/V	(d) I/NI	(e) Side
58	+29	1.65	+35	∞					
59	+75	1.55	+30	−42					
60	+6.0	1.70	+10	−12					
61	+24	1.50	−15	−25					
62	+10	1.50	+30	−30					
63	+35	1.70	+42	+33					
64	+10	1.50	−30	−60					
65	+10	1.50	−30	+30					
66	+18	1.60	−27	+24					
67	+60	1.50	+35	−35					

situation, each problem in Table 34-7 gives object distance p, index of refraction n of the lens, radius r_1 of the nearer lens surface, and radius r_2 of the farther lens surface. (All distances are in centimeters.) Find (a) the image distance i and (b) the lateral magnification m of the object, including signs. Also, determine whether the image is (c) real (R) or virtual (V), (d) inverted (I) from object O or noninverted (NI), and (e) on the *same* side of the lens as object O or on the *opposite* side.

••68 In Fig. 34-44, a real inverted image I of an object O is formed by a particular lens (not shown); the object–image separation is $d = 40.0$ cm, measured along the central axis of the lens. The image is just half the size of the object. (a) What kind of lens must be used to produce this image? (b) How far from the object must the lens be placed? (c) What is the focal length of the lens?

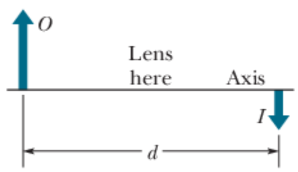


Figure 34-44 Problem 68.

••69 through 79 GO 76, 78 SSM 75, 77 *More lenses.* Object O stands on the central axis of a thin symmetric lens. For this situation, each problem in Table 34-8 refers to (a) the lens type, converging (C) or diverging (D), (b) the focal distance f, (c) the object distance p, (d) the image distance i, and (e) the lateral magnification m. (All distances are in centimeters.) It also refers to whether (f) the image is real (R) or virtual (V), (g) inverted (I) or noninverted (NI) from O, and (h) on the *same* side of the lens as O or on the *opposite* side. Fill in the missing information, including the value of m when only an inequality is given. Where only a sign is missing, answer with the sign.

••80 through 87 GO 80, 87 SSM WWW 83 *Two-lens systems.* In Fig. 34-45, stick figure O (the object) stands on the common central axis of two thin, symmetric lenses, which are mounted in the boxed regions. Lens 1 is mounted within the boxed region closer to O, which is at object distance p_1. Lens 2 is mounted within the farther

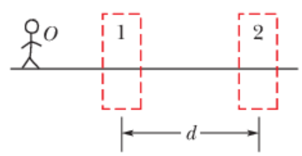


Figure 34-45 Problems 80 through 87.

Table 34-8 **Problems 69 through 79: More Lenses. See the setup for these problems.**

	(a) Type	(b) f	(c) p	(d) i	(e) m	(f) R/V	(g) I/NI	(h) Side
69		+10	+5.0					
70		20	+8.0		<1.0		NI	
71			+16		+0.25			
72			+16		−0.25			
73			+10		−0.50			
74	C	10	+20					
75		10	+5.0		<1.0			Same
76		10	+5.0		>1.0			
77			+16		+1.25			
78			+10		0.50		NI	
79		20	+8.0		>1.0			

Table 34-9 Problems 80 through 87: Two-Lens Systems. See the setup for these problems.

	p_1	Lens 1	d	Lens 2	(a) i_2	(b) M	(c) R/V	(d) I/NI	(e) Side
80	+10	C, 15	10	C, 8.0					
81	+12	C, 8.0	32	C, 6.0					
82	+8.0	D, 6.0	12	C, 6.0					
83	+20	C, 9.0	8.0	C, 5.0					
84	+15	C, 12	67	C, 10					
85	+4.0	C, 6.0	8.0	D, 6.0					
86	+12	C, 8.0	30	D, 8.0					
87	+20	D, 12	10	D, 8.0					

boxed region, at distance d. Each problem in Table 34-9 refers to a different combination of lenses and different values for distances, which are given in centimeters. The type of lens is indicated by C for converging and D for diverging; the number after C or D is the distance between a lens and either of its focal points (the proper sign of the focal distance is not indicated).

Find (a) the image distance i_2 for the image produced by lens 2 (the final image produced by the system) and (b) the overall lateral magnification M for the system, including signs. Also, determine whether the final image is (c) real (R) or virtual (V), (d) inverted (I) from object O or noninverted (NI), and (e) on the *same* side of lens 2 as object O or on the *opposite* side.

Module 34-5 Optical Instruments

•**88** If the angular magnification of an astronomical telescope is 36 and the diameter of the objective is 75 mm, what is the minimum diameter of the eyepiece required to collect all the light entering the objective from a distant point source on the telescope axis?

•**89** SSM In a microscope of the type shown in Fig. 34-20, the focal length of the objective is 4.00 cm, and that of the eyepiece is 8.00 cm. The distance between the lenses is 25.0 cm. (a) What is the tube length s? (b) If image I in Fig. 34-20 is to be just inside focal point F'_1, how far from the objective should the object be? What then are (c) the lateral magnification m of the objective, (d) the angular magnification m_θ of the eyepiece, and (e) the overall magnification M of the microscope?

••**90** Figure 34-46*a* shows the basic structure of an old film camera. A lens can be moved forward or back to produce an image on film at the back of the camera. For a certain camera, with the distance i between the lens and the film set at f = 5.0 cm, parallel light rays from a very distant object O converge to a point image on the film, as shown. The object is now brought closer, to a distance of p = 100 cm, and the lens–film distance is adjusted so that an inverted real image forms on the film (Fig. 34-46*b*). (a) What is the lens–film distance i now? (b) By how much was distance i changed?

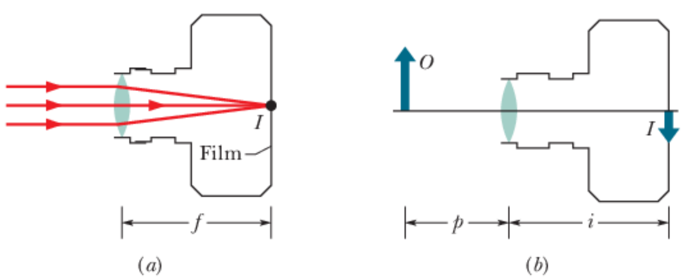


Figure 34-46 Problem 90.

••**91** SSM Figure 34-47*a* shows the basic structure of a human eye. Light refracts into the eye through the cornea and is then further redirected by a lens whose shape (and thus ability to focus the light) is controlled by muscles. We can treat the cornea and eye lens as a single effective thin lens (Fig. 34-47*b*). A "normal" eye can focus parallel light rays from a distant object O to a point on the retina at the back of the eye, where processing of the visual information begins. As an object is brought close to the eye, however, the muscles must change the shape of the lens so that rays form an inverted real image on the retina (Fig. 34-47*c*). (a) Suppose that for the parallel rays of Figs. 34-47*a* and *b*, the focal length f of the effective thin lens of the eye is 2.50 cm. For an object at distance p = 40.0 cm, what focal length f' of the effective lens is required for the object to be seen clearly? (b) Must the eye muscles increase or decrease the radii of curvature of the eye lens to give focal length f'?

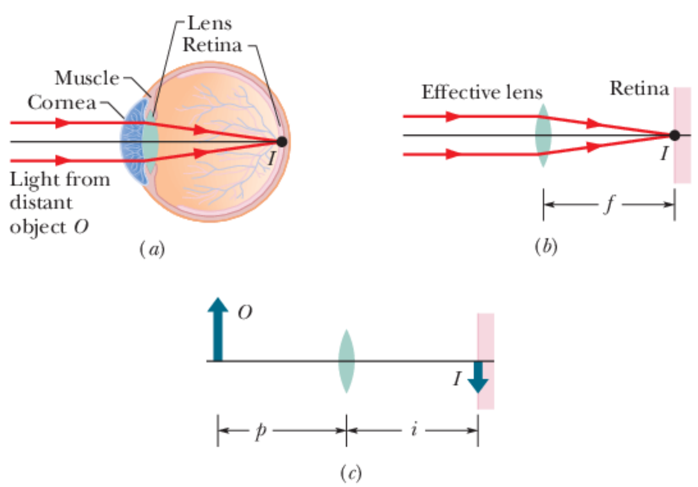


Figure 34-47 Problem 91.

••**92** An object is 10.0 mm from the objective of a certain compound microscope. The lenses are 300 mm apart, and the intermediate image is 50.0 mm from the eyepiece. What overall magnification is produced by the instrument?

••**93** Someone with a near point P_n of 25 cm views a thimble through a simple magnifying lens of focal length 10 cm by placing the lens near his eye. What is the angular magnification of the thimble if it is positioned so that its image appears at (a) P_n and (b) infinity?

Additional Problems

94 An object is placed against the center of a spherical mirror and then moved 70 cm from it along the central axis as the image distance i is measured. Figure 34-48 gives i versus object distance p out to $p_s = 40$ cm. What is the image distance when the object is 70 cm from the mirror?

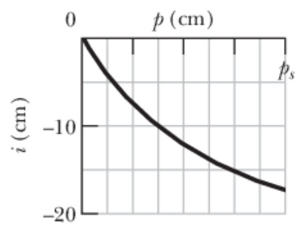


Figure 34-48 Problem 94.

95 through 100 GO 95, 96, 99 *Three-lens systems.* In Fig. 34-49, stick figure O (the object) stands on the common central axis of three thin, symmetric lenses, which are mounted in the boxed regions. Lens 1 is mounted within the boxed region closest to O, which is at object distance p_1. Lens 2 is mounted within the middle boxed region, at distance d_{12} from lens 1. Lens 3 is mounted in the farthest boxed region, at distance d_{23} from lens 2. Each problem in Table 34-10 refers to a different combination of lenses and different values for distances, which are given in centimeters. The type of lens is indicated by C for converging and D for diverging; the number after C or D is the distance between a lens and either of the focal points (the proper sign of the focal distance is not indicated).

Find (a) the image distance i_3 for the (final) image produced by lens 3 (the final image produced by the system) and (b) the overall lateral magnification M for the system, including signs. Also, determine whether the final image is (c) real (R) or virtual (V), (d) inverted (I) from object O or noninverted (NI), and (e) on the same side of lens 3 as object O or on the opposite side.

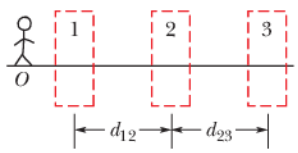


Figure 34-49 Problems 95 through 100.

101 SSM The formula $1/p + 1/i = 1/f$ is called the *Gaussian* form of the thin-lens formula. Another form of this formula, the *Newtonian* form, is obtained by considering the distance x from the object to the first focal point and the distance x' from the second focal point to the image. Show that $xx' = f^2$ is the Newtonian form of the thin-lens formula.

102 Figure 34-50a is an overhead view of two vertical plane mirrors with an object O placed between them. If you look into the mirrors, you see multiple images of O. You can find them by drawing the reflection in each mirror of the angular region between the mirrors, as is done in Fig. 34-50b for the left-hand mirror. Then draw the reflection of the reflection. Continue this on the left and on the right until the reflections meet or overlap at the rear of the mirrors. Then you can count the number of images of O. How many images of O would you see if θ is (a) 90°, (b) 45°, and (c) 60°? If $\theta = 120°$, determine the (d) smallest and (e) largest number of images that can be seen, depending on your perspective and the location of O. (f) In each situation, draw the image locations and orientations as in Fig. 34-50b.

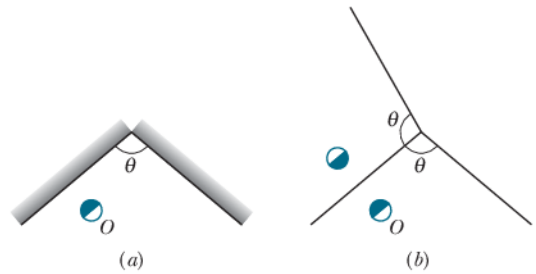


Figure 34-50 Problem 102.

103 SSM Two thin lenses of focal lengths f_1 and f_2 are in contact and share the same central axis. Show that, in image formation, they are equivalent to a single thin lens for which the focal length is $f = f_1 f_2/(f_1 + f_2)$.

104 Two plane mirrors are placed parallel to each other and 40 cm apart. An object is placed 10 cm from one mirror. Determine the (a) smallest, (b) second smallest, (c) third smallest (occurs twice), and (d) fourth smallest distance between the object and image of the object.

105 In Fig. 34-51, a box is somewhere at the left, on the central axis of the thin converging lens. The image I_m of the box produced by the plane mirror is 4.00 cm "inside" the mirror. The lens–mirror separation is 10.0 cm, and the focal length of the lens is 2.00 cm. (a) What is the distance between the box and the lens? Light reflected by the mirror travels back through the lens, which produces a final image of the box. (b) What is the distance between the lens and that final image?

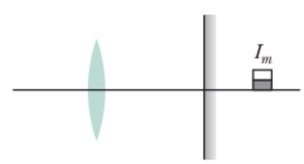


Figure 34-51 Problem 105.

Table 34-10 Problems 95 through 100: Three-Lens Systems. See the setup for these problems.

	p_1	Lens 1	d_{12}	Lens 2	d_{23}	Lens 3	(a) i_3	(b) M	(c) R/V	(d) I/NI	(e) Side
95	+12	C, 8.0	28	C, 6.0	8.0	C, 6.0					
96	+4.0	D, 6.0	9.6	C, 6.0	14	C, 4.0					
97	+18	C, 6.0	15	C, 3.0	11	C, 3.0					
98	+2.0	C, 6.0	15	C, 6.0	19	C, 5.0					
99	+8.0	D, 8.0	8.0	D, 16	5.1	C, 8.0					
100	+4.0	C, 6.0	8.0	D, 4.0	5.7	D, 12					

106 In Fig. 34-52, an object is placed in front of a converging lens at a distance equal to twice the focal length f_1 of the lens. On the other side of the lens is a concave mirror of focal length f_2 separated from the lens by a distance $2(f_1 + f_2)$. Light from the object passes rightward through the lens, reflects from the mirror, passes leftward through the lens, and forms a final image of the object. What are (a) the distance between the lens and that final image and (b) the overall lateral magnification M of the object? Is the image (c) real or virtual (if it is virtual, it requires someone looking through the lens toward the mirror), (d) to the left or right of the lens, and (e) inverted or noninverted relative to the object?

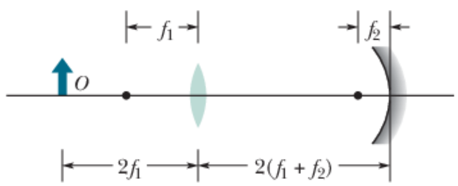


Figure 34-52 Problem 106.

107 SSM A fruit fly of height H sits in front of lens 1 on the central axis through the lens. The lens forms an image of the fly at a distance $d = 20$ cm from the fly; the image has the fly's orientation and height $H_I = 2.0H$. What are (a) the focal length f_1 of the lens and (b) the object distance p_1 of the fly? The fly then leaves lens 1 and sits in front of lens 2, which also forms an image at $d = 20$ cm that has the same orientation as the fly, but now $H_I = 0.50H$. What are (c) f_2 and (d) p_2?

108 You grind the lenses shown in Fig. 34-53 from flat glass disks ($n = 1.5$) using a machine that can grind a radius of curvature of either 40 cm or 60 cm. In a lens where either radius is appropriate, you select the 40 cm radius. Then you hold each lens in sunshine to form an image of the Sun. What are the (a) focal length f and (b) image type (real or virtual) for (*bi-convex*) lens 1, (c) f and (d) image type for (*plane-convex*) lens 2, (e) f and (f) image type for (*meniscus convex*) lens 3, (g) f and (h) image type for (*bi-concave*) lens 4, (i) f and (j) image type for (*plane-concave*) lens 5, and (k) f and (l) image type for (*meniscus concave*) lens 6?

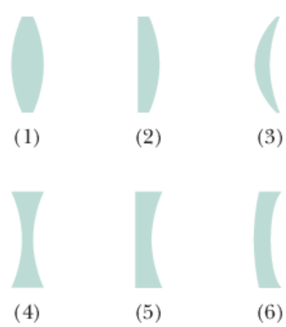


Figure 34-53 Problem 108.

109 In Fig. 34-54, a fish watcher at point P watches a fish through a glass wall of a fish tank. The watcher is level with the fish; the index of refraction of the glass is 8/5, and that of the water is 4/3. The distances are $d_1 = 8.0$ cm, $d_2 = 3.0$ cm, and $d_3 = 6.8$ cm. (a) To the fish, how far away does the watcher appear to be? (*Hint:* The watcher is the object. Light from that object passes through the wall's outside surface, which acts as a refracting surface. Find the image produced by that surface. Then treat that image as an object whose light passes through the wall's inside surface, which acts as another refracting surface.) (b) To the watcher, how far away does the fish appear to be?

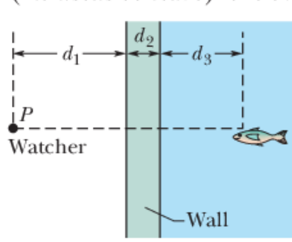


Figure 34-54 Problem 109.

110 A goldfish in a spherical fish bowl of radius R is at the level of the center C of the bowl and at distance $R/2$ from the glass (Fig. 34-55). What magnification of the fish is produced by the water in the bowl for a viewer looking along a line that includes the fish and the center, with the fish on the near side of the center? The index of refraction of the water is 1.33. Neglect the glass wall of the bowl. Assume the viewer looks with one eye. (*Hint:* Equation 34-5 holds, but Eq. 34-6 does not. You need to work with a ray diagram of the situation and assume that the rays are close to the observer's line of sight—that is, they deviate from that line by only small angles.)

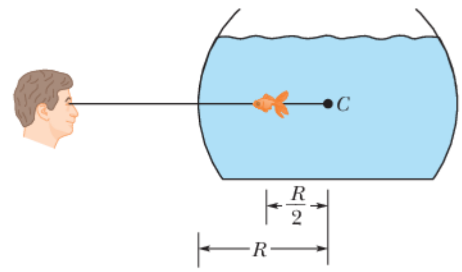


Figure 34-55 Problem 110.

111 Figure 34-56 shows a *beam expander* made with two coaxial converging lenses of focal lengths f_1 and f_2 and separation $d = f_1 + f_2$. The device can expand a laser beam while keeping the light rays in the beam parallel to the central axis through the lenses. Suppose a uniform laser beam of width $W_i = 2.5$ mm and intensity $I_i = 9.0\ \mathrm{kW/m^2}$ enters a beam expander for which $f_1 = 12.5$ cm and $f_2 = 30.0$ cm. What are (a) W_f and (b) I_f of the beam leaving the expander? (c) What value of d is needed for the beam expander if lens 1 is replaced with a diverging lens of focal length $f_1 = -26.0$ cm?

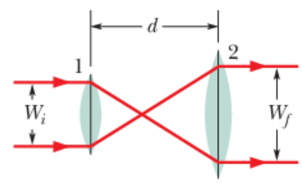


Figure 34-56 Problem 111.

112 You look down at a coin that lies at the bottom of a pool of liquid of depth d and index of refraction n (Fig. 34-57). Because you view with two eyes, which intercept different rays of light from the coin, you perceive the coin to be where extensions of the intercepted rays cross, at depth d_a instead of d. Assuming that the intercepted rays in Fig. 34-57 are close to a vertical axis through the coin, show that $d_a = d/n$. (*Hint:* Use the small-angle approximation $\sin\theta \approx \tan\theta \approx \theta$.)

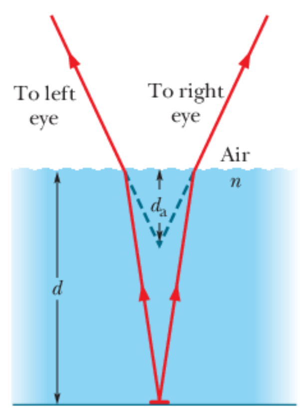


Figure 34-57 Problem 112.

113 A pinhole camera has the hole a distance 12 cm from the film plane, which is a rectangle of height 8.0 cm and width 6.0 cm. How far from a painting of dimensions 50 cm by 50 cm should the camera be placed so as to get the largest complete image possible on the film plane?

114 Light travels from point A to point B via reflection at point O on the surface of a mirror. Without using calculus, show that length AOB is a minimum when the angle of incidence θ is equal to the angle of reflection ϕ. (*Hint:* Consider the image of A in the mirror.)

115 A point object is 10 cm away from a plane mirror, and the eye of an observer (with pupil diameter 5.0 mm) is 20 cm away. Assuming the eye and the object to be on the same line perpendicular to the mirror surface, find the area of the mirror used in observing the reflection of the point. (*Hint:* Adapt Fig. 34-4.)

116 Show that the distance between an object and its real image formed by a thin converging lens is always greater than or equal to four times the focal length of the lens.

117 A luminous object and a screen are a fixed distance D apart. (a) Show that a converging lens of focal length f, placed between object and screen, will form a real image on the screen for two lens positions that are separated by a distance $d = \sqrt{D(D - 4f)}$. (b) Show that

$$\left(\frac{D - d}{D + d}\right)^2$$

gives the ratio of the two image sizes for these two positions of the lens.

118 An eraser of height 1.0 cm is placed 10.0 cm in front of a two-lens system. Lens 1 (nearer the eraser) has focal length $f_1 = -15$ cm, lens 2 has $f_2 = 12$ cm, and the lens separation is $d = 12$ cm. For the image produced by lens 2, what are (a) the image distance i_2 (including sign), (b) the image height, (c) the image type (real or virtual), and (d) the image orientation (inverted relative to the eraser or not inverted)?

119 A peanut is placed 40 cm in front of a two-lens system: lens 1 (nearer the peanut) has focal length $f_1 = +20$ cm, lens 2 has $f_2 = -15$ cm, and the lens separation is $d = 10$ cm. For the image produced by lens 2, what are (a) the image distance i_2 (including sign), (b) the image orientation (inverted relative to the peanut or not inverted), and (c) the image type (real or virtual)? (d) What is the net lateral magnification?

120 A coin is placed 20 cm in front of a two-lens system. Lens 1 (nearer the coin) has focal length $f_1 = +10$ cm, lens 2 has $f_2 = +12.5$ cm, and the lens separation is $d = 30$ cm. For the image produced by lens 2, what are (a) the image distance i_2 (including sign), (b) the overall lateral magnification, (c) the image type (real or virtual), and (d) the image orientation (inverted relative to the coin or not inverted)?

121 An object is 20 cm to the left of a thin diverging lens that has a 30 cm focal length. (a) What is the image distance i? (b) Draw a ray diagram showing the image position.

122 In Fig 34-58 a pinecone is at distance $p_1 = 1.0$ m in front of a lens of focal length $f_1 = 0.50$ m; a flat mirror is at distance $d = 2.0$ m behind the lens. Light from the pinecone passes rightward through the lens, reflects from the mirror, passes leftward through the lens, and forms a final image of the pinecone. What are (a) the distance between the lens and that image and (b) the overall lateral magnification of the pinecone? Is the image (c) real or virtual (if it is virtual, it requires someone looking through the lens toward the mirror), (d) to the left or right of the lens, and (e) inverted relative to the pinecone or not inverted?

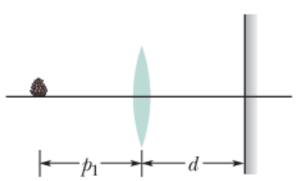


Figure 34-58 Problem 122.

123 One end of a long glass rod ($n = 1.5$) is a convex surface of radius 6.0 cm. An object is located in air along the axis of the rod, at a distance of 10 cm from the convex end. (a) How far apart are the object and the image formed by the glass rod? (b) Within what range of distances from the end of the rod must the object be located in order to produce a virtual image?

124 A short straight object of length L lies along the central axis of a spherical mirror, a distance p from the mirror. (a) Show that its image in the mirror has a length L', where

$$L' = L\left(\frac{f}{p - f}\right)^2.$$

(*Hint:* Locate the two ends of the object.) (b) Show that the *longitudinal magnification* $m'(= L'/L)$ is equal to m^2, where m is the lateral magnification.

125 Prove that if a plane mirror is rotated through an angle α, the reflected beam is rotated through an angle 2α. Show that this result is reasonable for $\alpha = 45°$.

126 An object is 30.0 cm from a spherical mirror, along the mirror's central axis. The mirror produces an inverted image with a lateral magnification of absolute value 0.500. What is the focal length of the mirror?

127 A concave mirror has a radius of curvature of 24 cm. How far is an object from the mirror if the image formed is (a) virtual and 3.0 times the size of the object, (b) real and 3.0 times the size of the object, and (c) real and 1/3 the size of the object?

128 A pepper seed is placed in front of a lens. The lateral magnification of the seed is +0.300. The absolute value of the lens's focal length is 40.0 cm. How far from the lens is the image?

129 The equation $1/p + 1/i = 2/r$ for spherical mirrors is an approximation that is valid if the image is formed by rays that make only small angles with the central axis. In reality, many of the angles are large, which smears the image a little. You can determine how much. Refer to Fig. 34-22 and consider a ray that leaves a point source (the object) on the central axis and that makes an angle α with that axis.

First, find the point of intersection of the ray with the mirror. If the coordinates of this intersection point are x and y and the origin is placed at the center of curvature, then $y = (x + p - r) \tan \alpha$ and $x^2 + y^2 = r^2$, where p is the object distance and r is the mirror's radius of curvature. Next, use $\tan \beta = y/x$ to find the angle β at the point of intersection, and then use $\alpha + \gamma = 2\beta$ to find the value of γ. Finally, use the relation $\tan \gamma = y/(x + i - r)$ to find the distance i of the image.

(a) Suppose $r = 12$ cm and $p = 20$ cm. For each of the following values of α, find the position of the image — that is, the position of the point where the reflected ray crosses the central axis: 0.500, 0.100, 0.0100 rad. Compare the results with those obtained with the equation $1/p + 1/i = 2/r$. (b) Repeat the calculations for $p = 4.00$ cm.

130 A small cup of green tea is positioned on the central axis of a spherical mirror. The lateral magnification of the cup is +0.250, and the distance between the mirror and its focal point is 2.00 cm. (a) What is the distance between the mirror and the image it produces? (b) Is the focal length positive or negative? (c) Is the image real or virtual?

131 A 20-mm-thick layer of water ($n = 1.33$) floats on a 40-mm-thick layer of carbon tetrachloride ($n = 1.46$) in a tank. A coin lies at the bottom of the tank. At what depth below the top water surface do you perceive the coin? (*Hint:* Use the result and assumptions of Problem 112 and work with a ray diagram.)

132 A millipede sits 1.0 m in front of the nearest part of the surface of a shiny sphere of diameter 0.70 m. (a) How far from the surface does the millipede's image appear? (b) If the millipede's height is 2.0 mm, what is the image height? (c) Is the image inverted?

133 (a) Show that if the object O in Fig. 34-19c is moved from focal point F_1 toward the observer's eye, the image moves in from infinity and the angle θ' (and thus the angular magnification m_θ) increases. (b) If you continue this process, where is the image when m_θ has its maximum usable value? (You can then still increase m_θ, but the image will no longer be clear.) (c) Show that the maximum usable value of m_θ is $1 + (25\text{ cm})/f$. (d) Show that in this situation the angular magnification is equal to the lateral magnification.

134 Isaac Newton, having convinced himself (erroneously as it turned out) that chromatic aberration is an inherent property of refracting telescopes, invented the reflecting telescope, shown schematically in Fig. 34-59. He presented his second model of this telescope, with a magnifying power of 38, to the Royal Society (of London), which still has it. In Fig. 34-59 incident light falls, closely parallel to the telescope axis, on the objective mirror M. After reflection from small mirror M' (the figure is not to scale), the rays form a real, inverted image in the *focal plane* (the plane perpendicular to the line of sight, at focal point F). This image is then viewed through an eyepiece. (a) Show that the angular magnification m_θ for the device is given by Eq. 34-15:

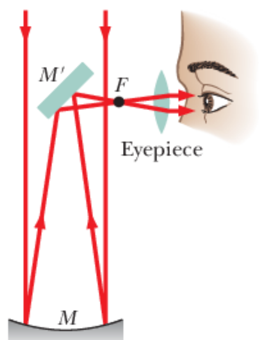


Figure 34-59 Problem 134.

$$m_\theta = -f_{ob}/f_{ey},$$

where f_{ob} is the focal length of the objective mirror and f_{ey} is that of the eyepiece. (b) The 200 in. mirror in the reflecting telescope at Mt. Palomar in California has a focal length of 16.8 m. Estimate the size of the image formed by this mirror when the object is a meter stick 2.0 km away. Assume parallel incident rays. (c) The mirror of a different reflecting astronomical telescope has an effective radius of curvature of 10 m ("effective" because such mirrors are ground to a parabolic rather than a spherical shape, to eliminate spherical aberration defects). To give an angular magnification of 200, what must be the focal length of the eyepiece?

135 A narrow beam of parallel light rays is incident on a glass sphere from the left, directed toward the center of the sphere. (The sphere is a lens but certainly not a *thin* lens.) Approximate the angle of incidence of the rays as 0°, and assume that the index of refraction of the glass is $n < 2.0$. (a) In terms of n and the sphere radius r, what is the distance between the image produced by the sphere and the right side of the sphere? (b) Is the image to the left or right of that side? (*Hint:* Apply Eq. 34-8 to locate the image that is produced by refraction at the left side of the sphere; then use that image as the object for refraction at the right side of the sphere to locate the final image. In the second refraction, is the object distance p positive or negative?)

136 A *corner reflector*, much used in optical, microwave, and other applications, consists of three plane mirrors fastened together to form the corner of a cube. Show that after three reflections, an incident ray is returned with its direction exactly reversed.

137 A cheese enchilada is 4.00 cm in front of a converging lens. The magnification of the enchilada is −2.00. What is the focal length of the lens?

138 A grasshopper hops to a point on the central axis of a spherical mirror. The absolute magnitude of the mirror's focal length is 40.0 cm, and the lateral magnification of the image produced by the mirror is +0.200. (a) Is the mirror convex or concave? (b) How far from the mirror is the grasshopper?

139 In Fig. 34-60, a sand grain is 3.00 cm from thin lens 1, on the central axis through the two symmetric lenses. The distance between focal point and lens is 4.00 cm for both lenses; the lenses are separated by 8.00 cm. (a) What is the distance between lens 2 and the image it produces of the sand grain? Is that image (b) to the left or right of lens 2, (c) real or virtual, and (d) inverted relative to the sand grain or not inverted?

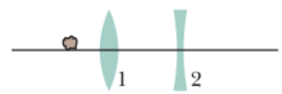


Figure 34-60 Problem 139.

140 Suppose the farthest distance a person can see without visual aid is 50 cm. (a) What is the focal length of the corrective lens that will allow the person to see very far away? (b) Is the lens converging or diverging? (c) The *power P* of a lens (in *diopters*) is equal to $1/f$, where f is in meters. What is P for the lens?

141 A simple magnifier of focal length f is placed near the eye of someone whose near point P_n is 25 cm. An object is positioned so that its image in the magnifier appears at P_n. (a) What is the angular magnification of the magnifier? (b) What is the angular magnification if the object is moved so that its image appears at infinity? For $f = 10$ cm, evaluate the angular magnifications of (c) the situation in (a) and (d) the situation in (b). (Viewing an image at P_n requires effort by muscles in the eye, whereas viewing an image at infinity requires no such effort for many people.)

CHAPTER 35

Interference

35-1 LIGHT AS A WAVE

Learning Objectives

After reading this module, you should be able to . . .

35.01 Using a sketch, explain Huygens' principle.

35.02 With a few simple sketches, explain refraction in terms of the gradual change in the speed of a wavefront as it passes through an interface at an angle to the normal.

35.03 Apply the relationship between the speed of light in vacuum c, the speed of light in a material v, and the index of refraction of the material n.

35.04 Apply the relationship between a distance L in a material, the speed of light in that material, and the time required for a pulse of the light to travel through L.

35.05 Apply Snell's law of refraction.

35.06 When light refracts through an interface, identify that the frequency does not change but the wavelength and effective speed do.

35.07 Apply the relationship between the wavelength in vacuum λ, the wavelength λ_n in a material (the internal wavelength), and the index of refraction n of the material.

35.08 For light in a certain length of a material, calculate the number of internal wavelengths that fit into the length.

35.09 If two light waves travel through different materials with different indexes of refraction and then reach a common point, determine their phase difference and interpret the resulting interference in terms of maximum brightness, intermediate brightness, and darkness.

35.10 Apply the learning objectives of Module 17-3 (sound waves there, light waves here) to find the phase difference and interference of two waves that reach a common point after traveling paths of different lengths.

35.11 Given the initial phase difference between two waves with the same wavelength, determine their phase difference after they travel through different path lengths and through different indexes of refraction.

35.12 Identify that rainbows are examples of optical interference.

Key Ideas

- The three-dimensional transmission of waves, including light, may often be predicted by Huygens' principle, which states that all points on a wavefront serve as point sources of spherical secondary wavelets. After a time t, the new position of the wavefront will be that of a surface tangent to these secondary wavelets.

- The law of refraction can be derived from Huygens' principle by assuming that the index of refraction of any medium is $n = c/v$, in which v is the speed of light in the medium and c is the speed of light in vacuum.

- The wavelength λ_n of light in a medium depends on the index of refraction n of the medium:

$$\lambda_n = \frac{\lambda}{n},$$

in which λ is the wavelength in vacuum.

- Because of this dependency, the phase difference between two waves can change if they pass through different materials with different indexes of refraction.

What Is Physics?

One of the major goals of physics is to understand the nature of light. This goal has been difficult to achieve (and has not yet fully been achieved) because light is complicated. However, this complication means that light offers many opportunities for applications, and some of the richest opportunities involve the interference of light waves—**optical interference.**

Nature has long used optical interference for coloring. For example, the wings of a *Morpho* butterfly are a dull, uninspiring brown, as can be seen on the

Philippe Colombi/PhotoDisc/Getty Images, Inc.

Figure 35-1 The blue of the top surface of a *Morpho* butterfly wing is due to optical interference and shifts in color as your viewing perspective changes.

bottom wing surface, but the brown is hidden on the top surface by an arresting blue due to the interference of light reflecting from that surface (Fig. 35-1). Moreover, the top surface is color-shifting; if you change your perspective or if the wing moves, the tint of the color changes. Similar color shifting is used in the inks on many currencies to thwart counterfeiters, whose copy machines can duplicate color from only one perspective and therefore cannot duplicate any shift in color caused by a change in perspective.

To understand the basic physics of optical interference, we must largely abandon the simplicity of geometrical optics (in which we describe light as rays) and return to the wave nature of light.

Light as a Wave

The first convincing wave theory for light was in 1678 by Dutch physicist Christian Huygens. Mathematically simpler than the electromagnetic theory of Maxwell, it nicely explained reflection and refraction in terms of waves and gave physical meaning to the index of refraction.

Huygens' wave theory is based on a geometrical construction that allows us to tell where a given wavefront will be at any time in the future if we know its present position. **Huygens' principle** is:

> All points on a wavefront serve as point sources of spherical secondary wavelets. After a time t, the new position of the wavefront will be that of a surface tangent to these secondary wavelets.

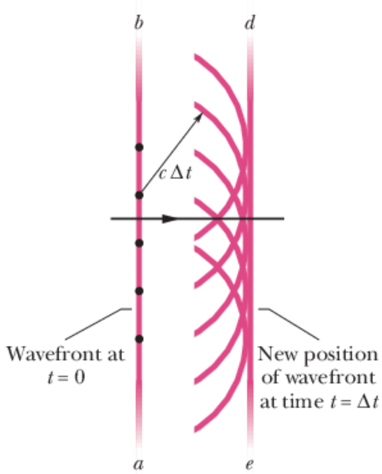


Figure 35-2 The propagation of a plane wave in vacuum, as portrayed by Huygens' principle.

Here is a simple example. At the left in Fig. 35-2, the present location of a wavefront of a plane wave traveling to the right in vacuum is represented by plane ab, perpendicular to the page. Where will the wavefront be at time Δt later? We let several points on plane ab (the dots) serve as sources of spherical secondary wavelets that are emitted at $t = 0$. At time Δt, the radius of all these spherical wavelets will have grown to $c\,\Delta t$, where c is the speed of light in vacuum. We draw plane de tangent to these wavelets at time Δt. This plane represents the wavefront of the plane wave at time Δt; it is parallel to plane ab and a perpendicular distance $c\,\Delta t$ from it.

The Law of Refraction

We now use Huygens' principle to derive the law of refraction, Eq. 33-40 (Snell's law). Figure 35-3 shows three stages in the refraction of several wavefronts at a flat interface between air (medium 1) and glass (medium 2). We arbitrarily choose the wavefronts in the incident light beam to be separated by λ_1, the wavelength in medium 1. Let the speed of light in air be v_1 and that in glass be v_2. We assume that $v_2 < v_1$, which happens to be true.

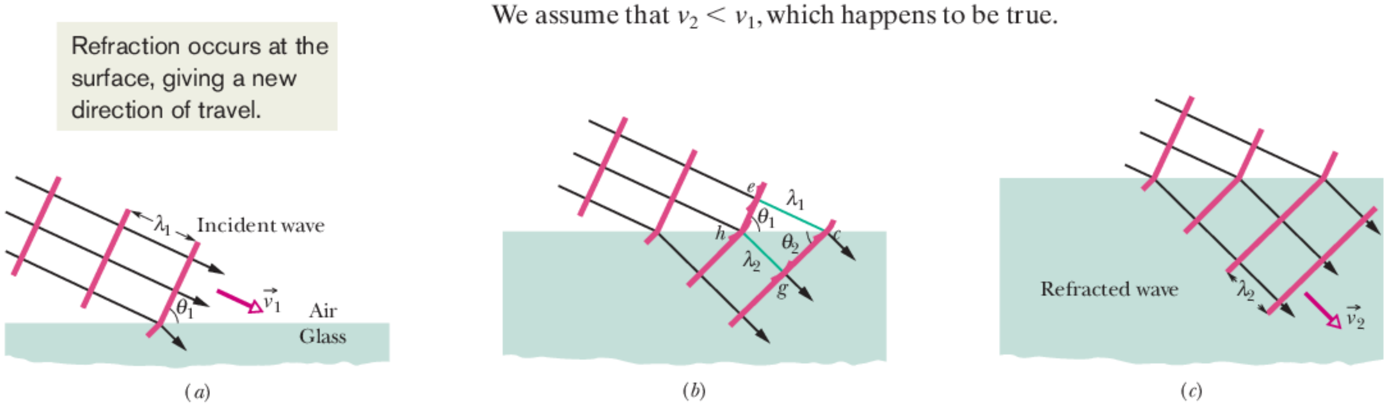


Figure 35-3 The refraction of a plane wave at an air–glass interface, as portrayed by Huygens' principle. The wavelength in glass is smaller than that in air. For simplicity, the reflected wave is not shown. Parts (*a*) through (*c*) represent three successive stages of the refraction.

Angle θ_1 in Fig. 35-3*a* is the angle between the wavefront and the interface; it has the same value as the angle between the *normal* to the wavefront (that is, the incident ray) and the *normal* to the interface. Thus, θ_1 is the angle of incidence.

As the wave moves into the glass, a Huygens wavelet at point e in Fig. 35-3*b* will expand to pass through point c, at a distance of λ_1 from point e. The time interval required for this expansion is that distance divided by the speed of the wavelet, or λ_1/v_1. Now note that in this same time interval, a Huygens wavelet at point h will expand to pass through point g, at the reduced speed v_2 and with wavelength λ_2. Thus, this time interval must also be equal to λ_2/v_2. By equating these times of travel, we obtain the relation

$$\frac{\lambda_1}{\lambda_2} = \frac{v_1}{v_2}, \qquad (35\text{-}1)$$

which shows that the wavelengths of light in two media are proportional to the speeds of light in those media.

By Huygens' principle, the refracted wavefront must be tangent to an arc of radius λ_2 centered on h, say at point g. The refracted wavefront must also be tangent to an arc of radius λ_1 centered on e, say at c. Then the refracted wavefront must be oriented as shown. Note that θ_2, the angle between the refracted wavefront and the interface, is actually the angle of refraction.

For the right triangles *hce* and *hcg* in Fig. 35-3*b* we may write

$$\sin\theta_1 = \frac{\lambda_1}{hc} \qquad \text{(for triangle } hce)$$

and

$$\sin\theta_2 = \frac{\lambda_2}{hc} \qquad \text{(for triangle } hcg).$$

Dividing the first of these two equations by the second and using Eq. 35-1, we find

$$\frac{\sin\theta_1}{\sin\theta_2} = \frac{\lambda_1}{\lambda_2} = \frac{v_1}{v_2}. \qquad (35\text{-}2)$$

We can define the **index of refraction** n for each medium as the ratio of the speed of light in vacuum to the speed of light v in the medium. Thus,

$$n = \frac{c}{v} \qquad \text{(index of refraction).} \qquad (35\text{-}3)$$

In particular, for our two media, we have

$$n_1 = \frac{c}{v_1} \quad \text{and} \quad n_2 = \frac{c}{v_2}.$$

We can now rewrite Eq. 35-2 as

$$\frac{\sin\theta_1}{\sin\theta_2} = \frac{c/n_1}{c/n_2} = \frac{n_2}{n_1}$$

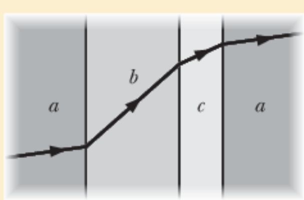
or

$$n_1 \sin\theta_1 = n_2 \sin\theta_2 \qquad \text{(law of refraction),} \qquad (35\text{-}4)$$

as introduced in Chapter 33.

Checkpoint 1

The figure shows a monochromatic ray of light traveling across parallel interfaces, from an original material a, through layers of materials b and c, and then back into material a. Rank the materials according to the speed of light in them, greatest first.



Wavelength and Index of Refraction

We have now seen that the wavelength of light changes when the speed of the light changes, as happens when light crosses an interface from one medium into another. Further, the speed of light in any medium depends on the index of refraction of the medium, according to Eq. 35-3. Thus, the wavelength of light in any medium depends on the index of refraction of the medium. Let a certain monochromatic light have wavelength λ and speed c in vacuum and wavelength λ_n and speed v in a medium with an index of refraction n. Now we can rewrite Eq. 35-1 as

$$\lambda_n = \lambda \frac{v}{c}. \tag{35-5}$$

Using Eq. 35-3 to substitute $1/n$ for v/c then yields

$$\lambda_n = \frac{\lambda}{n}. \tag{35-6}$$

This equation relates the wavelength of light in any medium to its wavelength in vacuum: A greater index of refraction means a smaller wavelength.

Next, let f_n represent the frequency of the light in a medium with index of refraction n. Then from the general relation of Eq. 16-13 ($v = \lambda f$), we can write

$$f_n = \frac{v}{\lambda_n}.$$

Substituting Eqs. 35-3 and 35-6 then gives us

$$f_n = \frac{c/n}{\lambda/n} = \frac{c}{\lambda} = f,$$

where f is the frequency of the light in vacuum. Thus, although the speed and wavelength of light in the medium are different from what they are in vacuum, *the frequency of the light in the medium is the same as it is in vacuum.*

The difference in indexes causes a phase shift between the rays.

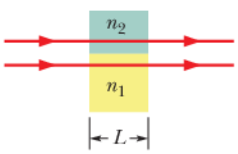


Figure 35-4 Two light rays travel through two media having different indexes of refraction.

Phase Difference. The fact that the wavelength of light depends on the index of refraction via Eq. 35-6 is important in certain situations involving the interference of light waves. For example, in Fig. 35-4, the *waves of the rays* (that is, the waves represented by the rays) have identical wavelengths λ and are initially in phase in air ($n \approx 1$). One of the waves travels through medium 1 of index of refraction n_1 and length L. The other travels through medium 2 of index of refraction n_2 and the same length L. When the waves leave the two media, they will have the same wavelength—their wavelength λ in air. However, because their wavelengths differed in the two media, the two waves may no longer be in phase.

The phase difference between two light waves can change if the waves travel through different materials having different indexes of refraction.

As we shall discuss soon, this change in the phase difference can determine how the light waves will interfere if they reach some common point.

To find their new phase difference in terms of wavelengths, we first count the number N_1 of wavelengths there are in the length L of medium 1. From Eq. 35-6, the wavelength in medium 1 is $\lambda_{n1} = \lambda/n_1$; so

$$N_1 = \frac{L}{\lambda_{n1}} = \frac{Ln_1}{\lambda}. \tag{35-7}$$

Similarly, we count the number N_2 of wavelengths there are in the length L of medium 2, where the wavelength is $\lambda_{n2} = \lambda/n_2$:

$$N_2 = \frac{L}{\lambda_{n2}} = \frac{Ln_2}{\lambda}. \tag{35-8}$$

To find the new phase difference between the waves, we subtract the smaller of N_1 and N_2 from the larger. Assuming $n_2 > n_1$, we obtain

$$N_2 - N_1 = \frac{Ln_2}{\lambda} - \frac{Ln_1}{\lambda} = \frac{L}{\lambda}(n_2 - n_1). \tag{35-9}$$

Suppose Eq. 35-9 tells us that the waves now have a phase difference of 45.6 wavelengths. That is equivalent to taking the initially in-phase waves and shifting one of them by 45.6 wavelengths. However, a shift of an integer number of wavelengths (such as 45) would put the waves back in phase; so it is only the decimal fraction (here, 0.6) that is important. A phase difference of 45.6 wavelengths is equivalent to an *effective phase difference* of 0.6 wavelength.

A phase difference of 0.5 wavelength puts two waves exactly out of phase. If the waves had equal amplitudes and were to reach some common point, they would then undergo fully destructive interference, producing darkness at that point. With a phase difference of 0.0 or 1.0 wavelength, they would, instead, undergo fully constructive interference, resulting in brightness at the common point. Our phase difference of 0.6 wavelength is an intermediate situation but closer to fully destructive interference, and the waves would produce a dimly illuminated common point.

We can also express phase difference in terms of radians and degrees, as we have done already. A phase difference of one wavelength is equivalent to phase differences of 2π rad and 360°.

Path Length Difference. As we discussed with sound waves in Module 17-3, two waves that begin with some initial phase difference can end up with a different phase difference if they travel through paths with different lengths before coming back together. The key for the waves (whatever their type might be) is the path length difference ΔL, or more to the point, how ΔL compares to the wavelength λ of the waves. From Eqs. 17-23 and 17-24, we know that, for light waves, fully constructive interference (maximum brightness) occurs when

$$\frac{\Delta L}{\lambda} = 0, 1, 2, \ldots \quad \text{(fully constructive interference)}, \tag{35-10}$$

and that fully destructive interference (darkness) occurs when

$$\frac{\Delta L}{\lambda} = 0.5, 1.5, 2.5, \ldots \quad \text{(fully destructive interference)}. \tag{35-11}$$

Intermediate values correspond to intermediate interference and thus also illumination.

Rainbows and Optical Interference

In Module 33-5, we discussed how the colors of sunlight are separated into a rainbow when sunlight travels through falling raindrops. We dealt with a simplified situation in which a single ray of white light entered a drop. Actually, light waves pass into a drop along the entire side that faces the Sun. Here we cannot discuss the details of how these waves travel through the drop and then emerge, but we can see that different parts of an incoming wave will travel different paths within the drop. That means waves will emerge from the drop with different phases. Thus, we can see that at some angles the emerging light will be in phase and give constructive interference. The rainbow is the result of such constructive interference. For example, the red of the rainbow appears because waves of red light emerge in phase from each raindrop in the direction in which you see that part of the rainbow. The light waves that emerge in other directions from each raindrop have a range of different phases because they take a

Figure 35-5 A primary rainbow and the faint supernumeraries below it are due to optical interference.

range of different paths through each drop. This light is neither bright nor colorful, and so you do not notice it.

If you are lucky and look carefully below a primary rainbow, you can see dimmer colored arcs called *supernumeraries* (Fig. 35-5). Like the main arcs of the rainbow, the supernumeraries are due to waves that emerge from each drop approximately in phase with one another to give constructive interference. If you are very lucky and look very carefully above a secondary rainbow, you might see even more (but even dimmer) supernumeraries. Keep in mind that both types of rainbows and both sets of supernumeraries are naturally occurring examples of optical interference and naturally occurring evidence that light consists of waves.

Checkpoint 2

The light waves of the rays in Fig. 35-4 have the same wavelength and amplitude and are initially in phase. (a) If 7.60 wavelengths fit within the length of the top material and 5.50 wavelengths fit within that of the bottom material, which material has the greater index of refraction? (b) If the rays are angled slightly so that they meet at the same point on a distant screen, will the interference there result in the brightest possible illumination, bright intermediate illumination, dark intermediate illumination, or darkness?

Sample Problem 35.01 Phase difference of two waves due to difference in refractive indexes

In Fig. 35-4, the two light waves that are represented by the rays have wavelength 550.0 nm before entering media 1 and 2. They also have equal amplitudes and are in phase. Medium 1 is now just air, and medium 2 is a transparent plastic layer of index of refraction 1.600 and thickness 2.600 μm.

(a) What is the phase difference of the emerging waves in wavelengths, radians, and degrees? What is their effective phase difference (in wavelengths)?

KEY IDEA

The phase difference of two light waves can change if they travel through different media, with different indexes of refraction. The reason is that their wavelengths are different in the different media. We can calculate the change in phase difference by counting the number of wavelengths that fits into each medium and then subtracting those numbers.

Calculations: When the path lengths of the waves in the two media are identical, Eq. 35-9 gives the result of the subtraction. Here we have $n_1 = 1.000$ (for the air), $n_2 = 1.600$, $L = 2.600\ \mu$m, and $\lambda = 550.0$ nm. Thus, Eq. 35-9 yields

$$\begin{aligned} N_2 - N_1 &= \frac{L}{\lambda}(n_2 - n_1) \\ &= \frac{2.600 \times 10^{-6}\ \text{m}}{5.500 \times 10^{-7}\ \text{m}}(1.600 - 1.000) \\ &= 2.84. \qquad \text{(Answer)} \end{aligned}$$

Thus, the phase difference of the emerging waves is 2.84 wavelengths. Because 1.0 wavelength is equivalent to 2π rad and 360°, you can show that this phase difference is equivalent to

$$\text{phase difference} = 17.8\ \text{rad} \approx 1020°. \qquad \text{(Answer)}$$

The effective phase difference is the decimal part of the actual phase difference *expressed in wavelengths.* Thus, we have

$$\text{effective phase difference} = 0.84\ \text{wavelength}. \qquad \text{(Answer)}$$

You can show that this is equivalent to 5.3 rad and about 300°. *Caution:* We do *not* find the effective phase difference by taking the decimal part of the actual phase difference as expressed in radians or degrees. For example, we do *not* take 0.8 rad from the actual phase difference of 17.8 rad.

(b) If the waves reached the same point on a distant screen, what type of interference would they produce?

Reasoning: We need to compare the effective phase difference of the waves with the phase differences that give the extreme types of interference. Here the effective phase difference of 0.84 wavelength is between 0.5 wavelength (for fully destructive interference, or the darkest possible result) and 1.0 wavelength (for fully constructive interference, or the brightest possible result), but closer to 1.0 wavelength. Thus, the waves would produce intermediate interference that is closer to fully constructive interference—they would produce a relatively bright spot.

35-2 YOUNG'S INTERFERENCE EXPERIMENT

Learning Objectives

After reading this module, you should be able to . . .

35.13 Describe the diffraction of light by a narrow slit and the effect of narrowing the slit.

35.14 With sketches, describe the production of the interference pattern in a double-slit interference experiment using monochromatic light.

35.15 Identify that the phase difference between two waves can change if the waves travel along paths of different lengths, as in the case of Young's experiment.

35.16 In a double-slit experiment, apply the relationship between the path length difference ΔL and the wavelength λ, and then interpret the result in terms of interference (maximum brightness, intermediate brightness, and darkness).

35.17 For a given point in a double-slit interference pattern, express the path length difference ΔL of the rays reaching that point in terms of the slit separation d and the angle θ to that point.

35.18 In a Young's experiment, apply the relationships between the slit separation d, the light wavelength λ, and the angles θ to the minima (dark fringes) and to the maxima (bright fringes) in the interference pattern.

35.19 Sketch the double-slit interference pattern, identifying what lies at the center and what the various bright and dark fringes are called (such as "first side maximum" and "third order").

35.20 Apply the relationship between the distance D between a double-slit screen and a viewing screen, the angle θ to a point in the interference pattern, and the distance y to that point from the pattern's center.

35.21 For a double-slit interference pattern, identify the effects of changing d or λ and also identify what determines the angular limit to the pattern.

35.22 For a transparent material placed over one slit in a Young's experiment, determine the thickness or index of refraction required to shift a given fringe to the center of the interference pattern.

Key Ideas

- In Young's interference experiment, light passing through a single slit falls on two slits in a screen. The light leaving these slits flares out (by diffraction), and interference occurs in the region beyond the screen. A fringe pattern, due to the interference, forms on a viewing screen.
- The conditions for maximum and minimum intensity are

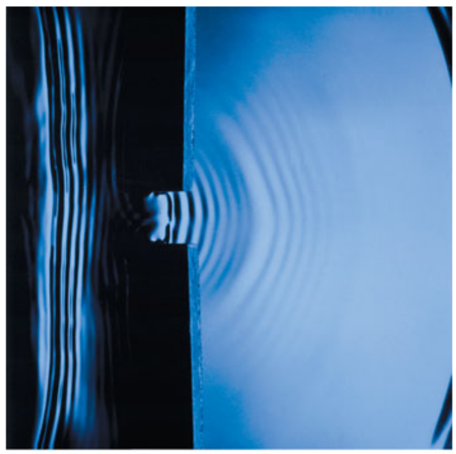
$$d \sin\theta = m\lambda, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(maxima—bright fringes)},$$

$$d \sin\theta = (m + \tfrac{1}{2})\lambda, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(minima—dark fringes)},$$

where θ is the angle the light path makes with a central axis and d is the slit separation.

Diffraction

In this module we shall discuss the experiment that first proved that light is a wave. To prepare for that discussion, we must introduce the idea of **diffraction** of waves, a phenomenon that we explore much more fully in Chapter 36. Its essence is this: If a wave encounters a barrier that has an opening of dimensions similar to the wavelength, the part of the wave that passes through the opening will flare (spread) out—will *diffract*—into the region beyond the barrier. The flaring is consistent with the spreading of wavelets in the Huygens construction of Fig. 35-2. Diffraction occurs for waves of all types, not just light waves; Fig. 35-6 shows the diffraction of water waves traveling across the surface of water in a shallow tank. Similar diffraction of ocean waves through openings in a barrier can actually increase the erosion of a beach the barrier is intended to protect.



George Resch/Fundamental Photographs

Figure 35-6 Waves produced by an oscillating paddle at the left flare out through an opening in a barrier along the water surface.

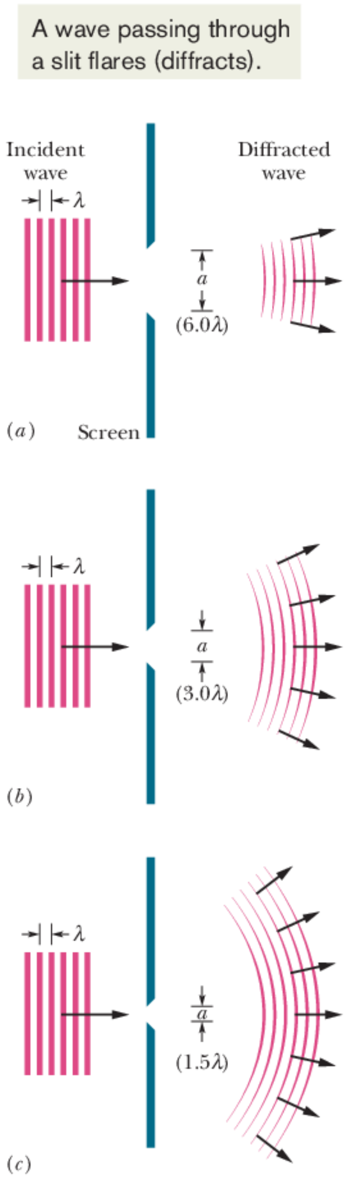


Figure 35-7 Diffraction represented schematically. For a given wavelength λ, the diffraction is more pronounced the smaller the slit width a. The figures show the cases for (a) slit width $a = 6.0\lambda$, (b) slit width $a = 3.0\lambda$, and (c) slit width $a = 1.5\lambda$. In all three cases, the screen and the length of the slit extend well into and out of the page, perpendicular to it.

Figure 35-7a shows the situation schematically for an incident plane wave of wavelength λ encountering a slit that has width $a = 6.0\lambda$ and extends into and out of the page. The part of the wave that passes through the slit flares out on the far side. Figures 35-7b (with $a = 3.0\lambda$) and 35-7c ($a = 1.5\lambda$) illustrate the main feature of diffraction: the narrower the slit, the greater the diffraction.

Diffraction limits geometrical optics, in which we represent an electromagnetic wave with a ray. If we actually try to form a ray by sending light through a narrow slit, or through a series of narrow slits, diffraction will always defeat our effort because it always causes the light to spread. Indeed, the narrower we make the slits (in the hope of producing a narrower beam), the greater the spreading is. Thus, geometrical optics holds only when slits or other apertures that might be located in the path of light do not have dimensions comparable to or smaller than the wavelength of the light.

Young's Interference Experiment

In 1801, Thomas Young experimentally proved that light is a wave, contrary to what most other scientists then thought. He did so by demonstrating that light undergoes interference, as do water waves, sound waves, and waves of all other types. In addition, he was able to measure the average wavelength of sunlight; his value, 570 nm, is impressively close to the modern accepted value of 555 nm. We shall here examine Young's experiment as an example of the interference of light waves.

Figure 35-8 gives the basic arrangement of Young's experiment. Light from a distant monochromatic source illuminates slit S_0 in screen A. The emerging light then spreads via diffraction to illuminate two slits S_1 and S_2 in screen B. Diffraction of the light by these two slits sends overlapping circular waves into

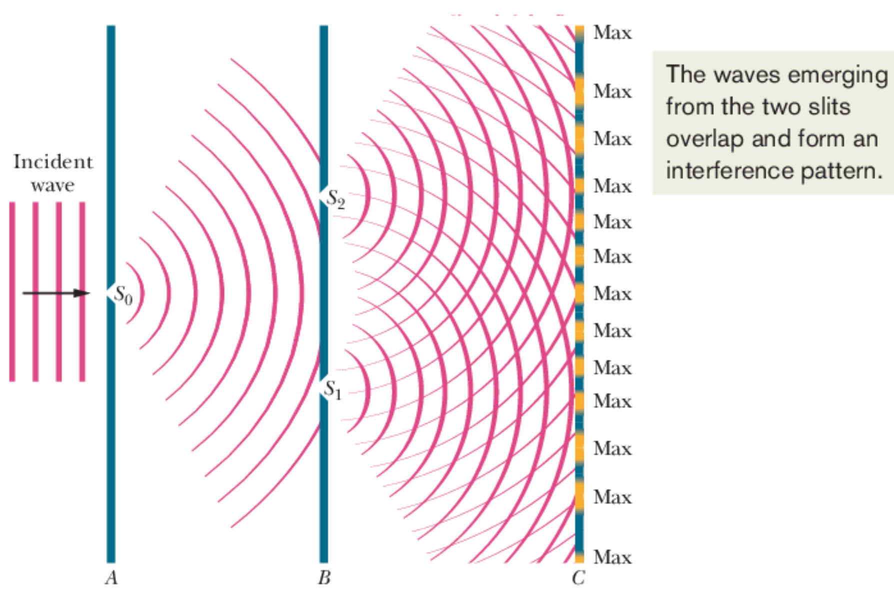
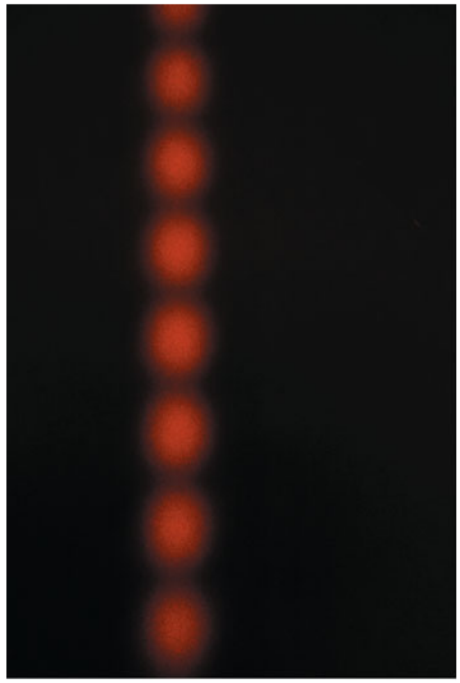


Figure 35-8 In Young's interference experiment, incident monochromatic light is diffracted by slit S_0, which then acts as a point source of light that emits semicircular wavefronts. As that light reaches screen B, it is diffracted by slits S_1 and S_2, which then act as two point sources of light. The light waves traveling from slits S_1 and S_2 overlap and undergo interference, forming an interference pattern of maxima and minima on viewing screen C. This figure is a cross section; the screens, slits, and interference pattern extend into and out of the page. Between screens B and C, the semicircular wavefronts centered on S_2 depict the waves that would be there if only S_2 were open. Similarly, those centered on S_1 depict waves that would be there if only S_1 were open.

the region beyond screen B, where the waves from one slit interfere with the waves from the other slit.

The "snapshot" of Fig. 35-8 depicts the interference of the overlapping waves. However, we cannot see evidence for the interference except where a viewing screen C intercepts the light. Where it does so, points of interference maxima form visible bright rows—called *bright bands, bright fringes,* or (loosely speaking) *maxima*—that extend across the screen (into and out of the page in Fig. 35-8). Dark regions—called *dark bands, dark fringes,* or (loosely speaking) *minima*—result from fully destructive interference and are visible between adjacent pairs of bright fringes. (*Maxima* and *minima* more properly refer to the center of a band.) The pattern of bright and dark fringes on the screen is called an **interference pattern.** Figure 35-9 is a photograph of part of the interference pattern that would be seen by an observer standing to the left of screen C in the arrangement of Fig. 35-8.



Courtesy Jearl Walker

Figure 35-9 A photograph of the interference pattern produced by the arrangement shown in Fig. 35-8, but with short slits. (The photograph is a front view of part of screen C.) The alternating maxima and minima are called *interference fringes* (because they resemble the decorative fringe sometimes used on clothing and rugs).

Locating the Fringes

Light waves produce fringes in a *Young's double-slit interference experiment,* as it is called, but what exactly determines the locations of the fringes? To answer, we shall use the arrangement in Fig. 35-10*a*. There, a plane wave of monochromatic light is incident on two slits S_1 and S_2 in screen B; the light diffracts through the slits and produces an interference pattern on screen C. We draw a central axis from the point halfway between the slits to screen C as a reference. We then pick, for discussion, an arbitrary point P on the screen, at angle θ to the central axis. This point intercepts the wave of ray r_1 from the bottom slit and the wave of ray r_2 from the top slit.

Path Length Difference. These waves are in phase when they pass through the two slits because there they are just portions of the same incident wave. However, once they have passed the slits, the two waves must travel different distances to reach P. We saw a similar situation in Module 17-3 with sound waves and concluded that

> The phase difference between two waves can change if the waves travel paths of different lengths.

The change in phase difference is due to the *path length difference* ΔL in the paths taken by the waves. Consider two waves initially exactly in phase, traveling along paths with a path length difference ΔL, and then passing through some common point. When ΔL is zero or an integer number of wavelengths, the waves arrive at the common point exactly in phase and they interfere fully constructively there. If that is true for the waves of rays r_1 and r_2 in Fig. 35-10, then

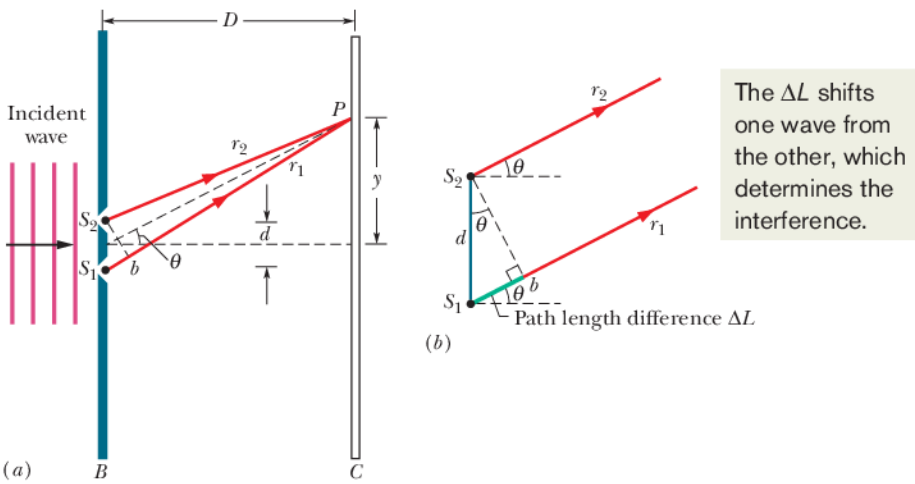


Figure 35-10 (*a*) Waves from slits S_1 and S_2 (which extend into and out of the page) combine at P, an arbitrary point on screen C at distance y from the central axis. The angle θ serves as a convenient locator for P. (*b*) For $D \gg d$, we can approximate rays r_1 and r_2 as being parallel, at angle θ to the central axis.

point P is part of a bright fringe. When, instead, ΔL is an odd multiple of half a wavelength, the waves arrive at the common point exactly out of phase and they interfere fully destructively there. If that is true for the waves of rays r_1 and r_2, then point P is part of a dark fringe. (And, of course, we can have intermediate situations of interference and thus intermediate illumination at P.) Thus,

> What appears at each point on the viewing screen in a Young's double-slit interference experiment is determined by the path length difference ΔL of the rays reaching that point.

Angle. We can specify where each bright fringe and each dark fringe is located on the screen by giving the angle θ from the central axis to that fringe. To find θ, we must relate it to ΔL. We start with Fig. 35-10*a* by finding a point b along ray r_1 such that the path length from b to P equals the path length from S_2 to P. Then the path length difference ΔL between the two rays is the distance from S_1 to b.

The relation between this S_1-to-b distance and θ is complicated, but we can simplify it considerably if we arrange for the distance D from the slits to the screen to be much greater than the slit separation d. Then we can approximate rays r_1 and r_2 as being parallel to each other and at angle θ to the central axis (Fig. 35-10*b*). We can also approximate the triangle formed by S_1, S_2, and b as being a right triangle, and approximate the angle inside that triangle at S_2 as being θ. Then, for that triangle, $\sin\theta = \Delta L/d$ and thus

$$\Delta L = d\sin\theta \quad \text{(path length difference).} \tag{35-12}$$

For a bright fringe, we saw that ΔL must be either zero or an integer number of wavelengths. Using Eq. 35-12, we can write this requirement as

$$\Delta L = d\sin\theta = (\text{integer})(\lambda), \tag{35-13}$$

or as

$$d\sin\theta = m\lambda, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(maxima—bright fringes).} \tag{35-14}$$

For a dark fringe, ΔL must be an odd multiple of half a wavelength. Again using Eq. 35-12, we can write this requirement as

$$\Delta L = d\sin\theta = (\text{odd number})(\tfrac{1}{2}\lambda), \tag{35-15}$$

or as

$$d\sin\theta = (m + \tfrac{1}{2})\lambda, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(minima—dark fringes).} \tag{35-16}$$

With Eqs. 35-14 and 35-16, we can find the angle θ to any fringe and thus locate that fringe; further, we can use the values of m to label the fringes. For the value and label $m = 0$, Eq. 35-14 tells us that a bright fringe is at $\theta = 0$ and thus on the central axis. This *central maximum* is the point at which waves arriving from the two slits have a path length difference $\Delta L = 0$, hence zero phase difference.

For, say, $m = 2$, Eq. 35-14 tells us that *bright* fringes are at the angle

$$\theta = \sin^{-1}\left(\frac{2\lambda}{d}\right)$$

above and below the central axis. Waves from the two slits arrive at these two fringes with $\Delta L = 2\lambda$ and with a phase difference of two wavelengths. These fringes are said to be the *second-order bright fringes* (meaning $m = 2$) or the *second side maxima* (the second maxima to the side of the central maximum), or they are described as being the second bright fringes from the central maximum.

For $m = 1$, Eq. 35-16 tells us that *dark* fringes are at the angle

$$\theta = \sin^{-1}\left(\frac{1.5\lambda}{d}\right)$$

above and below the central axis. Waves from the two slits arrive at these two fringes with $\Delta L = 1.5\lambda$ and with a phase difference, in wavelengths, of 1.5. These fringes are called the *second-order dark fringes* or *second minima* because they are the second dark fringes to the side of the central axis. (The first dark fringes, or first minima, are at locations for which $m = 0$ in Eq. 35-16.)

Nearby Screen. We derived Eqs. 35-14 and 35-16 for the situation $D \gg d$. However, they also apply if we place a converging lens between the slits and the viewing screen and then move the viewing screen closer to the slits, to the focal point of the lens. (The screen is then said to be in the *focal plane* of the lens; that is, it is in the plane perpendicular to the central axis at the focal point.) One property of a converging lens is that it focuses all rays that are parallel to one another to the same point on its focal plane. Thus, the rays that now arrive at any point on the screen (in the focal plane) were exactly parallel (rather than approximately) when they left the slits. They are like the initially parallel rays in Fig. 34-14*a* that are directed to a point (the focal point) by a lens.

Checkpoint 3

In Fig. 35-10*a*, what are ΔL (as a multiple of the wavelength) and the phase difference (in wavelengths) for the two rays if point P is (a) a third side maximum and (b) a third minimum?

Sample Problem 35.02 Double-slit interference pattern

What is the distance on screen C in Fig. 35-10*a* between adjacent maxima near the center of the interference pattern? The wavelength λ of the light is 546 nm, the slit separation d is 0.12 mm, and the slit–screen separation D is 55 cm. Assume that θ in Fig. 35-10 is small enough to permit use of the approximations $\sin\theta \approx \tan\theta \approx \theta$, in which θ is expressed in radian measure.

KEY IDEAS

(1) First, let us pick a maximum with a low value of m to ensure that it is near the center of the pattern. Then, from the geometry of Fig. 35-10*a*, the maximum's vertical distance y_m from the center of the pattern is related to its angle θ from the central axis by

$$\tan\theta \approx \theta = \frac{y_m}{D}.$$

(2) From Eq. 35-14, this angle θ for the mth maximum is given by

$$\sin\theta \approx \theta = \frac{m\lambda}{d}.$$

Calculations: If we equate our two expressions for angle θ and then solve for y_m, we find

$$y_m = \frac{m\lambda D}{d}. \qquad (35\text{-}17)$$

For the next maximum as we move away from the pattern's center, we have

$$y_{m+1} = \frac{(m+1)\lambda D}{d}. \qquad (35\text{-}18)$$

We find the distance between these adjacent maxima by subtracting Eq. 35-17 from Eq. 35-18:

$$\Delta y = y_{m+1} - y_m = \frac{\lambda D}{d}$$
$$= \frac{(546 \times 10^{-9}\text{ m})(55 \times 10^{-2}\text{ m})}{0.12 \times 10^{-3}\text{ m}}$$
$$= 2.50 \times 10^{-3}\text{ m} \approx 2.5\text{ mm}. \qquad \text{(Answer)}$$

As long as d and θ in Fig. 35-10*a* are small, the separation of the interference fringes is independent of m; that is, the fringes are evenly spaced.

Sample Problem 35.03 Double-slit interference pattern with plastic over one slit

A double-slit interference pattern is produced on a screen, as in Fig. 35-10; the light is monochromatic at a wavelength of 600 nm. A strip of transparent plastic with index of refraction $n = 1.50$ is to be placed over one of the slits. Its presence changes the interference between light waves from the two slits, causing the interference pattern to be shifted across the screen from the original pattern. Figure 35-11*a* shows the original locations of the central bright fringe ($m = 0$) and the first bright fringes ($m = 1$) above and below the central fringe. The purpose of the plastic is to shift the pattern upward so that the lower $m = 1$ bright fringe is shifted to the center of the pattern. Should the plastic be placed over the top slit (as arbitrarily drawn in Fig. 35-11*b*) or the bottom slit, and what thickness L should it have?

KEY IDEA

The interference at a point on the screen depends on the phase difference of the light rays arriving from the two slits. The light rays are in phase at the slits because they derive from the same wave, but their relative phase can shift on the way to the screen due to (1) a difference in the length of the paths they follow and (2) a difference in the number of their internal wavelengths λ_n in the materials through which they pass. The first condition applies to any off-center point, and the second condition applies when the plastic covers one of the slits.

Path length difference: Figure 35-11*a* shows rays r_1 and r_2 along which waves from the two slits travel to reach the lower $m = 1$ bright fringe. Those waves start in phase at the slits but arrive at the fringe with a phase difference of exactly 1 wavelength. To remind ourselves of this main characteristic of the fringe, let us call it the 1λ fringe. The one-wavelength phase difference is due to the one-wavelength path length difference between the rays reaching the fringe; that is, there is exactly one more wavelength along ray r_2 than along r_1.

Figure 35-11*b* shows the 1λ fringe shifted up to the center of the pattern with the plastic strip over the top slit (we still do not know whether the plastic should be there or over the bottom slit). The figure also shows the new orientations of rays r_1 and r_2 to reach that fringe. There still must be one more wavelength along r_2 than along r_1 (because they still produce the 1λ fringe), but now the path length difference between those rays is zero, as we can tell from the geometry of Fig. 35-11*b*. However, r_2 now passes through the plastic.

Internal wavelength: The wavelength λ_n of light in a material with index of refraction n is smaller than the wavelength in vacuum, as given by Eq. 35-6 ($\lambda_n = \lambda/n$). Here, this means that the wavelength of the light is smaller in the plastic than in the air. Thus, the ray that passes through the plastic will have more wavelengths along it than the ray that passes through only air—so we do get the one extra wavelength we need along ray r_2 by placing the plastic over the top slit, as drawn in Fig. 35-11*b*.

Thickness: To determine the required thickness L of the plastic, we first note that the waves are initially in phase and travel equal distances L through different materials (plastic and air). Because we know the phase difference and require L, we use Eq. 35-9,

$$N_2 - N_1 = \frac{L}{\lambda}(n_2 - n_1). \tag{35-19}$$

We know that $N_2 - N_1$ is 1 for a phase difference of one wavelength, n_2 is 1.50 for the plastic in front of the top slit, n_1 is 1.00 for the air in front of the bottom slit, and λ is 600×10^{-9} m. Then Eq. 35-19 tells us that, to shift the lower $m = 1$ bright fringe up to the center of the interference pattern, the plastic must have the thickness

$$L = \frac{\lambda(N_2 - N_1)}{n_2 - n_1} = \frac{(600 \times 10^{-9}\ \text{m})(1)}{1.50 - 1.00}$$
$$= 1.2 \times 10^{-6}\ \text{m}. \qquad \text{(Answer)}$$

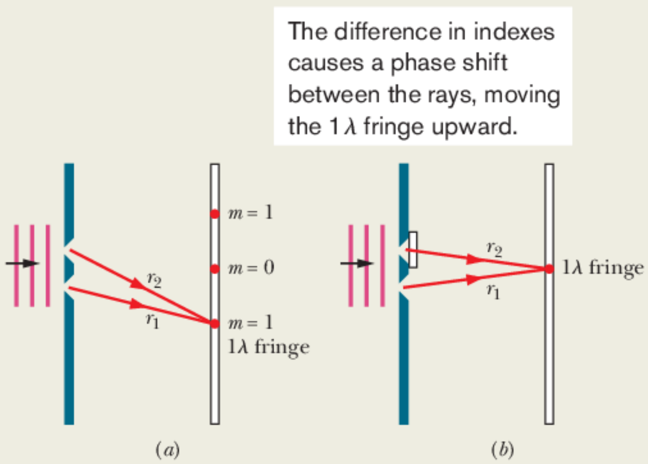


Figure 35-11 (*a*) Arrangement for two-slit interference (not to scale). The locations of three bright fringes (or maxima) are indicated. (*b*) A strip of plastic covers the top slit. We want the 1λ fringe to be at the center of the pattern.

35-3 INTERFERENCE AND DOUBLE-SLIT INTENSITY

Learning Objectives

After reading this module, you should be able to . . .

35.23 Distinguish between coherent and incoherent light.

35.24 For two light waves arriving at a common point, write expressions for their electric field components as functions of time and a phase constant.

35.25 Identify that the phase difference between two waves determines their interference.

35.26 For a point in a double-slit interference pattern, calculate the intensity in terms of the phase difference of the arriving waves and relate that phase difference to the angle θ locating that point in the pattern.

35.27 Use a phasor diagram to find the resultant wave (amplitude and phase constant) of two or more light waves arriving at a common point and use that result to determine the intensity.

35.28 Apply the relationship between a light wave's angular frequency ω and the angular speed ω of the phasor representing the wave.

Key Ideas

- If two light waves that meet at a point are to interfere perceptibly, the phase difference between them must remain constant with time; that is, the waves must be coherent. When two coherent waves meet, the resulting intensity may be found by using phasors.
- In Young's interference experiment, two waves, each with intensity I_0, yield a resultant wave of intensity I at the viewing screen, with

$$I = 4I_0 \cos^2 \tfrac{1}{2}\phi, \qquad \text{where } \phi = \frac{2\pi d}{\lambda} \sin \theta.$$

Coherence

For the interference pattern to appear on viewing screen C in Fig. 35-8, the light waves reaching any point P on the screen must have a phase difference that does not vary in time. That is the case in Fig. 35-8 because the waves passing through slits S_1 and S_2 are portions of the single light wave that illuminates the slits. Because the phase difference remains constant, the light from slits S_1 and S_2 is said to be completely **coherent.**

Sunlight and Fingernails. Direct sunlight is partially coherent; that is, sunlight waves intercepted at two points have a constant phase difference only if the points are very close. If you look closely at your fingernail in bright sunlight, you can see a faint interference pattern called *speckle* that causes the nail to appear to be covered with specks. You see this effect because light waves scattering from very close points on the nail are sufficiently coherent to interfere with one another at your eye. The slits in a double-slit experiment, however, are not close enough, and in direct sunlight, the light at the slits would be **incoherent.** To get coherent light, we would have to send the sunlight through a single slit as in Fig. 35-8; because that single slit is small, light that passes through it is coherent. In addition, the smallness of the slit causes the coherent light to spread via diffraction to illuminate both slits in the double-slit experiment.

Incoherent Sources. If we replace the double slits with two similar but independent monochromatic light sources, such as two fine incandescent wires, the phase difference between the waves emitted by the sources varies rapidly and randomly. (This occurs because the light is emitted by vast numbers of atoms in the wires, acting randomly and independently for extremely short times—of the order of nanoseconds.) As a result, at any given point on the viewing screen, the interference between the waves from the two sources varies rapidly and randomly between fully constructive and fully destructive. The eye (and most common optical detectors) cannot follow such changes, and no interference pattern can be seen. The fringes disappear, and the screen is seen as being uniformly illuminated.

Coherent Source. A *laser* differs from common light sources in that its atoms emit light in a cooperative manner, thereby making the light coherent. Moreover, the light is almost monochromatic, is emitted in a thin beam with little spreading, and can be focused to a width that almost matches the wavelength of the light.

Intensity in Double-Slit Interference

Equations 35-14 and 35-16 tell us how to locate the maxima and minima of the double-slit interference pattern on screen C of Fig. 35-10 as a function of the angle θ in that figure. Here we wish to derive an expression for the intensity I of the fringes as a function of θ.

The light leaving the slits is in phase. However, let us assume that the light waves from the two slits are not in phase when they arrive at point P. Instead, the electric field components of those waves at point P are not in phase and vary with time as

$$E_1 = E_0 \sin \omega t \tag{35-20}$$

and

$$E_2 = E_0 \sin(\omega t + \phi), \tag{35-21}$$

where ω is the angular frequency of the waves and ϕ is the phase constant of wave E_2. Note that the two waves have the same amplitude E_0 and a phase difference of ϕ. Because that phase difference does not vary, the waves are coherent. We shall show that these two waves will combine at P to produce an intensity I given by

$$I = 4I_0 \cos^2 \tfrac{1}{2}\phi, \tag{35-22}$$

and that

$$\phi = \frac{2\pi d}{\lambda} \sin \theta. \tag{35-23}$$

In Eq. 35-22, I_0 is the intensity of the light that arrives on the screen from one slit when the other slit is temporarily covered. We assume that the slits are so narrow in comparison to the wavelength that this single-slit intensity is essentially uniform over the region of the screen in which we wish to examine the fringes.

Equations 35-22 and 35-23, which together tell us how the intensity I of the fringe pattern varies with the angle θ in Fig. 35-10, necessarily contain information about the location of the maxima and minima. Let us see if we can extract that information to find equations about those locations.

Maxima. Study of Eq. 35-22 shows that intensity maxima will occur when

$$\tfrac{1}{2}\phi = m\pi, \qquad \text{for } m = 0, 1, 2, \ldots. \tag{35-24}$$

If we put this result into Eq. 35-23, we find

$$2m\pi = \frac{2\pi d}{\lambda} \sin \theta, \qquad \text{for } m = 0, 1, 2, \ldots$$

or

$$d \sin \theta = m\lambda, \qquad \text{for } m = 0, 1, 2, \ldots \quad \text{(maxima)}, \tag{35-25}$$

which is exactly Eq. 35-14, the expression that we derived earlier for the locations of the maxima.

Minima. The minima in the fringe pattern occur when

$$\tfrac{1}{2}\phi = (m + \tfrac{1}{2})\pi, \qquad \text{for } m = 0, 1, 2, \ldots. \tag{35-26}$$

If we combine this relation with Eq. 35-23, we are led at once to

$$d \sin \theta = (m + \tfrac{1}{2})\lambda, \qquad \text{for } m = 0, 1, 2, \ldots \quad \text{(minima)}, \tag{35-27}$$

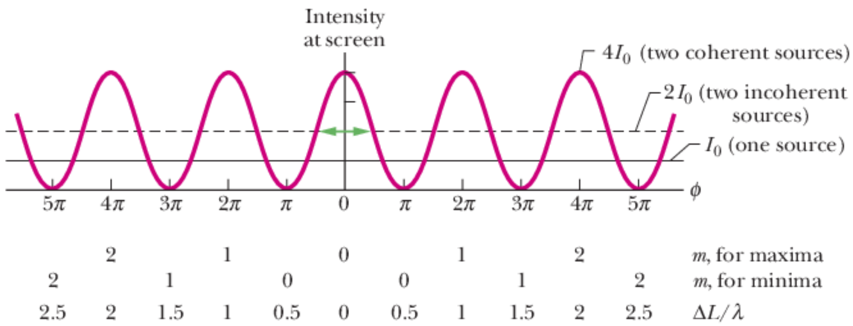


Figure 35-12 A plot of Eq. 35-22, showing the intensity of a double-slit interference pattern as a function of the phase difference between the waves when they arrive from the two slits. I_0 is the (uniform) intensity that would appear on the screen if one slit were covered. The average intensity of the fringe pattern is $2I_0$, and the *maximum* intensity (for coherent light) is $4I_0$.

which is just Eq. 35-16, the expression we derived earlier for the locations of the fringe minima.

Figure 35-12, which is a plot of Eq. 35-22, shows the intensity of double-slit interference patterns as a function of the phase difference ϕ between the waves at the screen. The horizontal solid line is I_0, the (uniform) intensity on the screen when one of the slits is covered up. Note in Eq. 35-22 and the graph that the intensity I varies from zero at the fringe minima to $4I_0$ at the fringe maxima.

If the waves from the two sources (slits) were *incoherent*, so that no enduring phase relation existed between them, there would be no fringe pattern and the intensity would have the uniform value $2I_0$ for all points on the screen; the horizontal dashed line in Fig. 35-12 shows this uniform value.

Interference cannot create or destroy energy but merely redistributes it over the screen. Thus, the *average* intensity on the screen must be the same $2I_0$ regardless of whether the sources are coherent. This follows at once from Eq. 35-22; if we substitute $\frac{1}{2}$, the average value of the cosine-squared function, this equation reduces to $I_{avg} = 2I_0$.

Proof of Eqs. 35-22 and 35-23

We shall combine the electric field components E_1 and E_2, given by Eqs. 35-20 and 35-21, respectively, by the method of phasors as is discussed in Module 16-6. In Fig. 35-13*a*, the waves with components E_1 and E_2 are represented by phasors of magnitude E_0 that rotate around the origin at angular speed ω. The values of E_1 and E_2 at any time are the projections of the corresponding phasors on the vertical axis. Figure 35-13*a* shows the phasors and their projections at an arbitrary time t. Consistent with Eqs. 35-20 and 35-21, the phasor for E_1 has a rotation angle ωt and the phasor for E_2 has a rotation angle $\omega t + \phi$ (it is phase-shifted ahead of E_1). As each phasor rotates, its projection on the vertical axis varies with time in the same way that the sinusoidal functions of Eqs. 35-20 and 35-21 vary with time.

To combine the field components E_1 and E_2 at any point P in Fig. 35-10, we add their phasors vectorially, as shown in Fig. 35-13*b*. The magnitude of the vector sum is the amplitude E of the resultant wave at point P, and that wave has a certain phase constant β. To find the amplitude E in Fig. 35-13*b*, we first note that the two angles marked β are equal because they are opposite equal-length sides of a triangle. From the theorem (for triangles) that an exterior angle (here ϕ, as shown in Fig. 35-13*b*) is equal to the sum of the two opposite interior angles (here that sum is $\beta + \beta$), we see that $\beta = \frac{1}{2}\phi$. Thus, we have

$$E = 2(E_0 \cos \beta) = 2E_0 \cos \tfrac{1}{2}\phi. \tag{35-28}$$

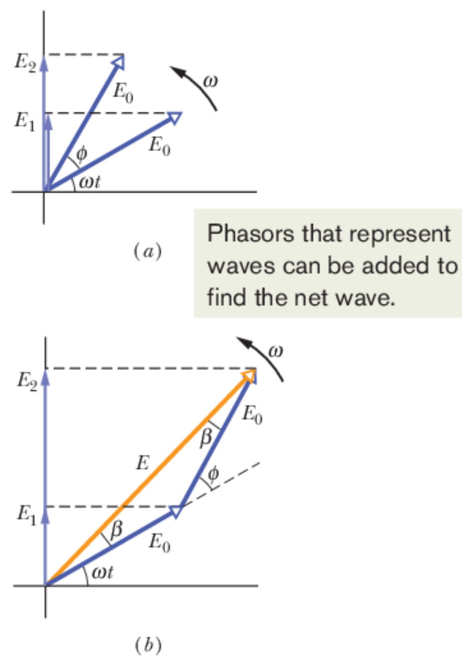


Figure 35-13 (*a*) Phasors representing, at time t, the electric field components given by Eqs. 35-20 and 35-21. Both phasors have magnitude E_0 and rotate with angular speed ω. Their phase difference is ϕ. (*b*) Vector addition of the two phasors gives the phasor representing the resultant wave, with amplitude E and phase constant β.

If we square each side of this relation, we obtain

$$E^2 = 4E_0^2 \cos^2 \tfrac{1}{2}\phi. \tag{35-29}$$

Intensity. Now, from Eq. 33-24, we know that the intensity of an electromagnetic wave is proportional to the square of its amplitude. Therefore, the waves we are combining in Fig. 35-13*b*, whose amplitudes are E_0, each has an intensity I_0 that is proportional to E_0^2, and the resultant wave, with amplitude E, has an intensity I that is proportional to E^2. Thus,

$$\frac{I}{I_0} = \frac{E^2}{E_0^2}.$$

Substituting Eq. 35-29 into this equation and rearranging then yield

$$I = 4I_0 \cos^2 \tfrac{1}{2}\phi,$$

which is Eq. 35-22, which we set out to prove.

We still must prove Eq. 35-23, which relates the phase difference ϕ between the waves arriving at any point P on the screen of Fig. 35-10 to the angle θ that serves as a locator of that point.

The phase difference ϕ in Eq. 35-21 is associated with the path length difference S_1b in Fig. 35-10*b*. If S_1b is $\frac{1}{2}\lambda$, then ϕ is π; if S_1b is λ, then ϕ is 2π, and so on. This suggests

$$\begin{pmatrix}\text{phase} \\ \text{difference}\end{pmatrix} = \frac{2\pi}{\lambda}\begin{pmatrix}\text{path length} \\ \text{difference}\end{pmatrix}. \tag{35-30}$$

The path length difference S_1b in Fig. 35-10*b* is $d \sin \theta$ (a leg of the right triangle); so Eq. 35-30 for the phase difference between the two waves arriving at point P on the screen becomes

$$\phi = \frac{2\pi d}{\lambda} \sin \theta,$$

which is Eq. 35-23, the other equation that we set out to prove to relate ϕ to the angle θ that locates P.

Combining More Than Two Waves

In a more general case, we might want to find the resultant of more than two sinusoidally varying waves at a point. Whatever the number of waves is, our general procedure is this:

1. Construct a series of phasors representing the waves to be combined. Draw them end to end, maintaining the proper phase relations between adjacent phasors.
2. Construct the vector sum of this array. The length of this vector sum gives the amplitude of the resultant phasor. The angle between the vector sum and the first phasor is the phase of the resultant with respect to this first phasor. The projection of this vector-sum phasor on the vertical axis gives the time variation of the resultant wave.

Checkpoint 4

Each of four pairs of light waves arrives at a certain point on a screen. The waves have the same wavelength. At the arrival point, their amplitudes and phase differences are (a) $2E_0$, $6E_0$, and π rad; (b) $3E_0$, $5E_0$, and π rad; (c) $9E_0$, $7E_0$, and 3π rad; (d) $2E_0$, $2E_0$, and 0 rad. Rank the four pairs according to the intensity of the light at the arrival point, greatest first. (*Hint:* Draw phasors.)

Sample Problem 35.04 Combining three light waves by using phasors

Three light waves combine at a certain point where their electric field components are

$$E_1 = E_0 \sin \omega t,$$
$$E_2 = E_0 \sin(\omega t + 60°),$$
$$E_3 = E_0 \sin(\omega t - 30°).$$

Find their resultant component $E(t)$ at that point.

KEY IDEA

The resultant wave is

$$E(t) = E_1(t) + E_2(t) + E_3(t).$$

We can use the method of phasors to find this sum, and we are free to evaluate the phasors at any time t.

Calculations: To simplify the solution, we choose $t = 0$, for which the phasors representing the three waves are shown in Fig. 35-14. We can add these three phasors either directly on a vector-capable calculator or by components. For the component approach, we first write the sum of their horizontal components as

$$\sum E_h = E_0 \cos 0 + E_0 \cos 60° + E_0 \cos(-30°) = 2.37E_0.$$

The sum of their vertical components, which is the value of E at $t = 0$, is

$$\sum E_v = E_0 \sin 0 + E_0 \sin 60° + E_0 \sin(-30°) = 0.366E_0.$$

The resultant wave $E(t)$ thus has an amplitude E_R of

$$E_R = \sqrt{(2.37E_0)^2 + (0.366E_0)^2} = 2.4E_0,$$

and a phase angle β relative to the phasor representing E_1 of

$$\beta = \tan^{-1}\left(\frac{0.366E_0}{2.37E_0}\right) = 8.8°.$$

We can now write, for the resultant wave $E(t)$,

$$E = E_R \sin(\omega t + \beta)$$
$$= 2.4E_0 \sin(\omega t + 8.8°). \qquad \text{(Answer)}$$

Be careful to interpret the angle β correctly in Fig. 35-14: It is the constant angle between E_R and the phasor representing E_1 as the four phasors rotate as a single unit around the origin. The angle between E_R and the horizontal axis in Fig. 35-14 does not remain equal to β.

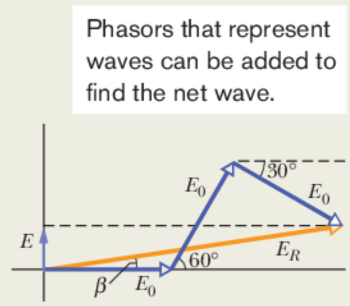


Figure 35-14 Three phasors, representing waves with equal amplitudes E_0 and with phase constants 0°, 60°, and −30°, shown at time $t = 0$. The phasors combine to give a resultant phasor with magnitude E_R, at angle β.

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35-4 INTERFERENCE FROM THIN FILMS

Learning Objectives

After reading this module, you should be able to . . .

35.29 Sketch the setup for thin-film interference, showing the incident ray and reflected rays (perpendicular to the film but drawn slightly slanted for clarity) and identifying the thickness and the three indexes of refraction.

35.30 Identify the condition in which a reflection can result in a phase shift, and give the value of that phase shift.

35.31 Identify the three factors that determine the interference of the reflected waves: reflection shifts, path length difference, and internal wavelength (set by the film's index of refraction).

35.32 For a thin film, use the reflection shifts and the desired result (the *reflected* waves are in phase or out of phase, or the *transmitted* waves are in phase or out of phase) to determine and then apply the necessary equation relating the thickness L, the wavelength λ (measured in air), and the index of refraction n of the film.

35.33 For a very thin film in air (with thickness much less than the wavelength of visible light), explain why the film is always dark.

35.34 At each end of a thin film in the form of a wedge, determine and then apply the necessary equation relating the thickness L, the wavelength λ (measured in air), and the index of refraction n of the film, and then count the number of bright bands and dark bands across the film.

Key Ideas

- When light is incident on a thin transparent film, the light waves reflected from the front and back surfaces interfere. For near-normal incidence, the wavelength conditions for maximum and minimum intensity of the light reflected from a *film in air* are

$$2L = (m + \tfrac{1}{2})\frac{\lambda}{n_2}, \quad \text{for } m = 0, 1, 2, \ldots$$

(maxima—bright film in air),

$$2L = m\frac{\lambda}{n_2}, \quad \text{for } m = 0, 1, 2, \ldots$$

(minima—dark film in air),

where n_2 is the index of refraction of the film, L is its thickness, and λ is the wavelength of the light in air.

- If a film is sandwiched between media other than air, these equations for bright and dark films may be interchanged, depending on the relative indexes of refraction.
- If the light incident at an interface between media with different indexes of refraction is in the medium with the smaller index of refraction, the reflection causes a phase change of π rad, or half a wavelength, in the reflected wave. Otherwise, there is no phase change due to the reflection. Refraction causes no phase shift.

Interference from Thin Films

The colors on a sunlit soap bubble or an oil slick are caused by the interference of light waves reflected from the front and back surfaces of a thin transparent film. The thickness of the soap or oil film is typically of the order of magnitude of the wavelength of the (visible) light involved. (Greater thicknesses spoil the coherence of the light needed to produce the colors due to interference.)

Figure 35-15 shows a thin transparent film of uniform thickness L and index of refraction n_2, illuminated by bright light of wavelength λ from a distant point source. For now, we assume that air lies on both sides of the film and thus that $n_1 = n_3$ in Fig. 35-15. For simplicity, we also assume that the light rays are almost perpendicular to the film ($\theta \approx 0$). We are interested in whether the film is bright or dark to an observer viewing it almost perpendicularly. (Since the film is brightly illuminated, how could it possibly be dark? You will see.)

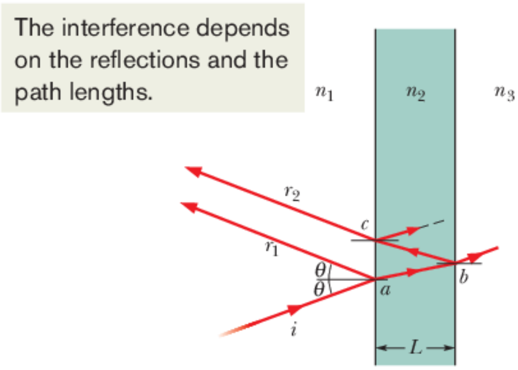


Figure 35-15 Light waves, represented with ray i, are incident on a thin film of thickness L and index of refraction n_2. Rays r_1 and r_2 represent light waves that have been reflected by the front and back surfaces of the film, respectively. (All three rays are actually nearly perpendicular to the film.) The interference of the waves of r_1 and r_2 with each other depends on their phase difference. The index of refraction n_1 of the medium at the left can differ from the index of refraction n_3 of the medium at the right, but for now we assume that both media are air, with $n_1 = n_3 = 1.0$, which is less than n_2.

The incident light, represented by ray i, intercepts the front (left) surface of the film at point a and undergoes both reflection and refraction there. The reflected ray r_1 is intercepted by the observer's eye. The refracted light crosses the film to point b on the back surface, where it undergoes both reflection and refraction. The light reflected at b crosses back through the film to point c, where it undergoes both reflection and refraction. The light refracted at c, represented by ray r_2, is intercepted by the observer's eye.

If the light waves of rays r_1 and r_2 are exactly in phase at the eye, they produce an interference maximum and region ac on the film is bright to the observer. If they are exactly out of phase, they produce an interference minimum and region ac is dark to the observer, *even though it is illuminated.* If there is some intermediate phase difference, there are intermediate interference and brightness.

The Key. Thus, the key to what the observer sees is the phase difference between the waves of rays r_1 and r_2. Both rays are derived from the same ray i, but the path involved in producing r_2 involves light traveling twice across the film (a to b, and then b to c), whereas the path involved in producing r_1 involves no travel through the film. Because θ is about zero, we approximate the path length difference between the waves of r_1 and r_2 as $2L$. However, to find the phase difference between the waves, we cannot just find the number of wavelengths λ that is equivalent to a path length difference of $2L$. This simple approach is impossible for two reasons: (1) the path length difference occurs in a medium other than air, and (2) reflections are involved, which can change the phase.

The phase difference between two waves can change if one or both are reflected.

Let's next discuss changes in phase that are caused by reflections.

Reflection Phase Shifts

Refraction at an interface never causes a phase change—but reflection can, depending on the indexes of refraction on the two sides of the interface. Figure 35-16 shows what happens when reflection causes a phase change, using as an example pulses on a denser string (along which pulse travel is relatively slow) and a lighter string (along which pulse travel is relatively fast).

When a pulse traveling relatively slowly along the denser string in Fig. 35-16*a* reaches the interface with the lighter string, the pulse is partially transmitted and partially reflected, with no change in orientation. For light, this situation corresponds to the incident wave traveling in the medium of greater index of refraction n (recall that greater n means slower speed). In that case, the wave that is reflected at the interface does not undergo a change in phase; that is, its *reflection phase shift* is zero.

When a pulse traveling more quickly along the lighter string in Fig. 35-16*b* reaches the interface with the denser string, the pulse is again partially transmitted and partially reflected. The transmitted pulse again has the same orientation as the incident pulse, but now the reflected pulse is inverted. For a sinusoidal wave, such an inversion involves a phase change of π rad, or half a wavelength. For light, this situation corresponds to the incident wave traveling in the medium of lesser index of refraction (with greater speed). In that case, the wave that is reflected at the interface undergoes a phase shift of π rad, or half a wavelength.

We can summarize these results for light in terms of the index of refraction of the medium off which (or from which) the light reflects:

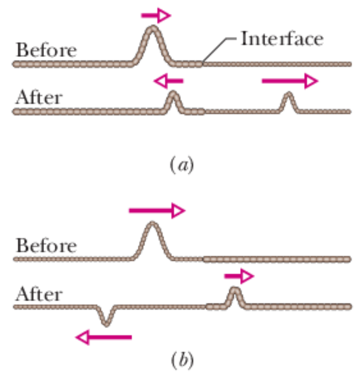


Figure 35-16 Phase changes when a pulse is reflected at the interface between two stretched strings of different linear densities. The wave speed is greater in the lighter string. (*a*) The incident pulse is in the denser string. (*b*) The incident pulse is in the lighter string. Only here is there a phase change, and only in the reflected wave.

Reflection	Reflection phase shift
Off lower index	0
Off higher index	0.5 wavelength

This might be remembered as "higher means half."

Equations for Thin-Film Interference

In this chapter we have now seen three ways in which the phase difference between two waves can change:

1. by reflection
2. by the waves traveling along paths of different lengths
3. by the waves traveling through media of different indexes of refraction

When light reflects from a thin film, producing the waves of rays r_1 and r_2 shown in Fig. 35-15, all three ways are involved. Let us consider them one by one.

Reflection Shift. We first reexamine the two reflections in Fig. 35-15. At point a on the front interface, the incident wave (in air) reflects from the medium having the higher of the two indexes of refraction; so the wave of reflected ray r_1 has its phase shifted by 0.5 wavelength. At point b on the back interface, the incident wave reflects from the medium (air) having the lower of the two indexes of refraction; so the wave reflected there is not shifted in phase by the reflection, and thus neither is the portion of it that exits the film as ray r_2. We can organize this information with the first line in Table 35-1, which refers to the simplified drawing in Fig. 35-17 for a thin film in air. So far, as a result of the reflection phase shifts, the waves of r_1 and r_2 have a phase difference of 0.5 wavelength and thus are exactly out of phase.

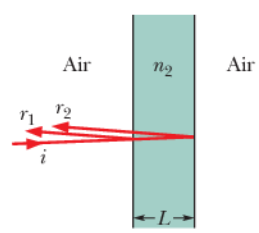


Figure 35-17 Reflections from a thin film in air.

Path Length Difference. Now we must consider the path length difference $2L$ that occurs because the wave of ray r_2 crosses the film twice. (This difference

Table 35-1 An Organizing Table for Thin-Film Interference in Air (Fig. 35-17)[a]

Reflection phase shifts	r_1: 0.5 wavelength	r_2: 0
Path length difference	$2L$	
Index in which path length difference occurs	n_2	
In phase[a]:	$2L = \frac{\text{odd number}}{2} \times \frac{\lambda}{n_2}$	
Out of phase[a]:	$2L = \text{integer} \times \frac{\lambda}{n_2}$	

[a]Valid for $n_2 > n_1$ and $n_2 > n_3$.

$2L$ is shown on the second line in Table 35-1.) If the waves of r_1 and r_2 are to be exactly in phase so that they produce fully constructive interference, the path length $2L$ must cause an additional phase difference of 0.5, 1.5, 2.5, . . . wavelengths. Only then will the net phase difference be an integer number of wavelengths. Thus, for a bright film, we must have

$$2L = \frac{\text{odd number}}{2} \times \text{wavelength} \quad \text{(in-phase waves).} \tag{35-31}$$

The wavelength we need here is the wavelength λ_{n2} of the light in the medium containing path length $2L$—that is, in the medium with index of refraction n_2. Thus, we can rewrite Eq. 35-31 as

$$2L = \frac{\text{odd number}}{2} \times \lambda_{n2} \quad \text{(in-phase waves).} \tag{35-32}$$

If, instead, the waves are to be exactly out of phase so that there is fully destructive interference, the path length $2L$ must cause either no additional phase difference or a phase difference of 1, 2, 3, . . . wavelengths. Only then will the net phase difference be an odd number of half-wavelengths. For a dark film, we must have

$$2L = \text{integer} \times \text{wavelength} \quad \text{(out-of-phase waves).} \tag{35-33}$$

where, again, the wavelength is the wavelength λ_{n2} in the medium containing $2L$. Thus, this time we have

$$2L = \text{integer} \times \lambda_{n2} \quad \text{(out-of-phase waves).} \tag{35-34}$$

Now we can use Eq. 35-6 ($\lambda_n = \lambda/n$) to write the wavelength of the wave of ray r_2 inside the film as

$$\lambda_{n2} = \frac{\lambda}{n_2}, \tag{35-35}$$

where λ is the wavelength of the incident light in vacuum (and approximately also in air). Substituting Eq. 35-35 into Eq. 35-32 and replacing "odd number/2" with $(m + \frac{1}{2})$ give us

$$2L = (m + \tfrac{1}{2})\frac{\lambda}{n_2}, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(maxima—bright film in air).} \tag{35-36}$$

Similarly, with m replacing "integer," Eq. 35-34 yields

$$2L = m\frac{\lambda}{n_2}, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(minima—dark film in air).} \tag{35-37}$$

For a given film thickness L, Eqs. 35-36 and 35-37 tell us the wavelengths of light for which the film appears bright and dark, respectively, one wavelength for each value of m. Intermediate wavelengths give intermediate brightnesses. For a given wavelength λ, Eqs. 35-36 and 35-37 tell us the thicknesses of the films that appear bright and dark in that light, respectively, one thickness for each value of m. Intermediate thicknesses give intermediate brightnesses.

Heads Up. (1) For a thin film surrounded by air, Eq. 35-36 corresponds to bright reflections and Eq. 35-37 corresponds to no reflections. For transmissions, the roles of the equations are reversed (after all, if the light is brightly reflected, then it is not transmitted, and vice versa). (2) If we have a different set of values of the indexes of refraction, the roles of the equations may be reversed. For any given set of indexes, you must go through the thought process behind Table 35-1 and, in particular, determine the reflection shifts to see which equation applies to bright reflections and which applies to no reflections. (3) The index of refraction in the equations is that of the thin film, where the path length difference occurs.

Film Thickness Much Less Than λ

A special situation arises when a film is so thin that L is much less than λ, say, $L < 0.1\lambda$. Then the path length difference $2L$ can be neglected, and the phase difference between r_1 and r_2 is due *only* to reflection phase shifts. If the film of Fig. 35-17, where the reflections cause a phase difference of 0.5 wavelength, has thickness $L < 0.1\lambda$, then r_1 and r_2 are exactly out of phase, and thus the film is dark, regardless of the wavelength and intensity of the light. This special situation corresponds to $m = 0$ in Eq. 35-37. We shall count *any* thickness $L < 0.1\lambda$ as being the least thickness specified by Eq. 35-37 to make the film of Fig. 35-17 dark. (Every such thickness will correspond to $m = 0$.) The next greater thickness that will make the film dark is that corresponding to $m = 1$.

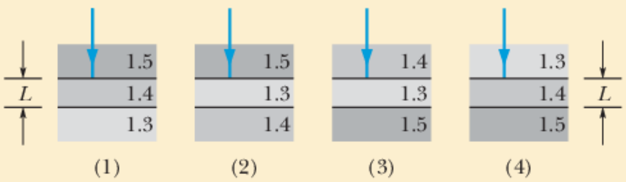
In Fig. 35-18, bright white light illuminates a vertical soap film whose thickness increases from top to bottom. However, the top portion is so thin that it is dark. In the (somewhat thicker) middle we see fringes, or bands, whose color depends primarily on the wavelength at which reflected light undergoes fully constructive interference for a particular thickness. Toward the (thickest) bottom the fringes become progressively narrower and the colors begin to overlap and fade.

Richard Megna/Fundamental Photographs

Figure 35-18 The reflection of light from a soap water film spanning a vertical loop. The top portion is so thin (due to gravitational slumping) that the light reflected there undergoes destructive interference, making that portion dark. Colored interference fringes, or bands, decorate the rest of the film but are marred by circulation of liquid within the film as the liquid is gradually pulled downward by gravitation.

Checkpoint 5

The figure shows four situations in which light reflects perpendicularly from a thin film of thickness L,



with indexes of refraction as given. (a) For which situations does reflection at the film interfaces cause a zero phase difference for the two reflected rays? (b) For which situations will the film be dark if the path length difference $2L$ causes a phase difference of 0.5 wavelength?

Sample Problem 35.05 Thin-film interference of a water film in air

White light, with a uniform intensity across the visible wavelength range of 400 to 690 nm, is perpendicularly incident on a water film, of index of refraction $n_2 = 1.33$ and thickness $L = 320$ nm, that is suspended in air. At what wavelength λ is the light reflected by the film brightest to an observer?

KEY IDEA

The reflected light from the film is brightest at the wavelengths λ for which the reflected rays are in phase with one another. The equation relating these wavelengths λ to the given film thickness L and film index of refraction n_2 is either Eq. 35-36 or Eq. 35-37, depending on the reflection phase shifts for this particular film.

Calculations: To determine which equation is needed, we should fill out an organizing table like Table 35-1. However, because there is air on both sides of the water film, the situation here is exactly like that in Fig. 35-17, and thus the table would be exactly like Table 35-1. Then from Table 35-1, we see that the reflected rays are in phase (and thus the film is brightest) when

$$2L = \frac{\text{odd number}}{2} \times \frac{\lambda}{n_2},$$

which leads to Eq. 35-36:

$$2L = (m + \tfrac{1}{2})\frac{\lambda}{n_2}.$$

Solving for λ and substituting for L and n_2, we find

$$\lambda = \frac{2n_2L}{m + \frac{1}{2}} = \frac{(2)(1.33)(320\text{ nm})}{m + \frac{1}{2}} = \frac{851\text{ nm}}{m + \frac{1}{2}}.$$

For $m = 0$, this gives us $\lambda = 1700$ nm, which is in the infrared region. For $m = 1$, we find $\lambda = 567$ nm, which is yellow-green light, near the middle of the visible spectrum. For $m = 2$, $\lambda = 340$ nm, which is in the ultraviolet region. Thus, the wavelength at which the light seen by the observer is brightest is

$$\lambda = 567\text{ nm}. \qquad \text{(Answer)}$$

Sample Problem 35.06 Thin-film interference of a coating on a glass lens

In Fig. 35-19, a glass lens is coated on one side with a thin film of magnesium fluoride (MgF_2) to reduce reflection from the lens surface. The index of refraction of MgF_2 is 1.38; that of the glass is 1.50. What is the least coating thickness that eliminates (via interference) the reflections at the middle of the visible spectrum (λ = 550 nm)? Assume that the light is approximately perpendicular to the lens surface.

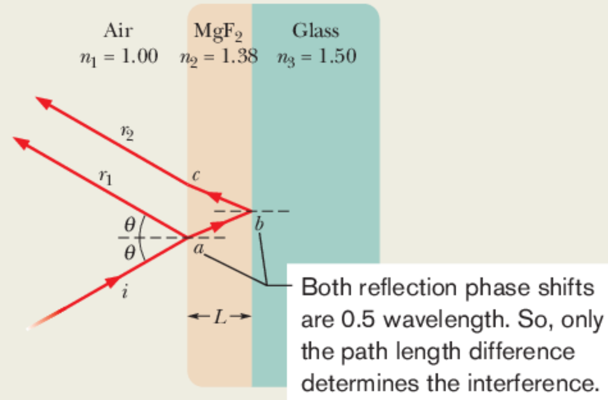


Figure 35-19 Unwanted reflections from glass can be suppressed (at a chosen wavelength) by coating the glass with a thin transparent film of magnesium fluoride of the properly chosen thickness.

KEY IDEA

Reflection is eliminated if the film thickness L is such that light waves reflected from the two film interfaces are exactly out of phase. The equation relating L to the given wavelength λ and the index of refraction n_2 of the thin film is either Eq. 35-36 or Eq. 35-37, depending on the reflection phase shifts at the interfaces.

Calculations: To determine which equation is needed, we fill out an organizing table like Table 35-1. At the first interface, the incident light is in air, which has a lesser index of refraction than the MgF_2 (the thin film). Thus, we fill in 0.5 wavelength under r_1 in our organizing table (meaning that the waves of ray r_1 are shifted by 0.5λ at the first interface). At the second interface, the incident light is in the MgF_2, which has a lesser index of refraction than the glass on the other side of the interface. Thus, we fill in 0.5 wavelength under r_2 in our table.

Because both reflections cause the same phase shift, they tend to put the waves of r_1 and r_2 in phase. Since we want those waves to be *out of phase*, their path length difference $2L$ must be an odd number of half-wavelengths:

$$2L = \frac{\text{odd number}}{2} \times \frac{\lambda}{n_2}.$$

This leads to Eq. 35-36 (for a bright film sandwiched in air but for a dark film in the arrangement here). Solving that equation for L then gives us the film thicknesses that will eliminate reflection from the lens and coating:

$$L = (m + \tfrac{1}{2})\frac{\lambda}{2n_2}, \qquad \text{for } m = 0, 1, 2, \ldots. \qquad (35\text{-}38)$$

We want the least thickness for the coating—that is, the smallest value of L. Thus, we choose $m = 0$, the smallest possible value of m. Substituting it and the given data in Eq. 35-38, we obtain

$$L = \frac{\lambda}{4n_2} = \frac{550 \text{ nm}}{(4)(1.38)} = 99.6 \text{ nm}. \qquad \text{(Answer)}$$

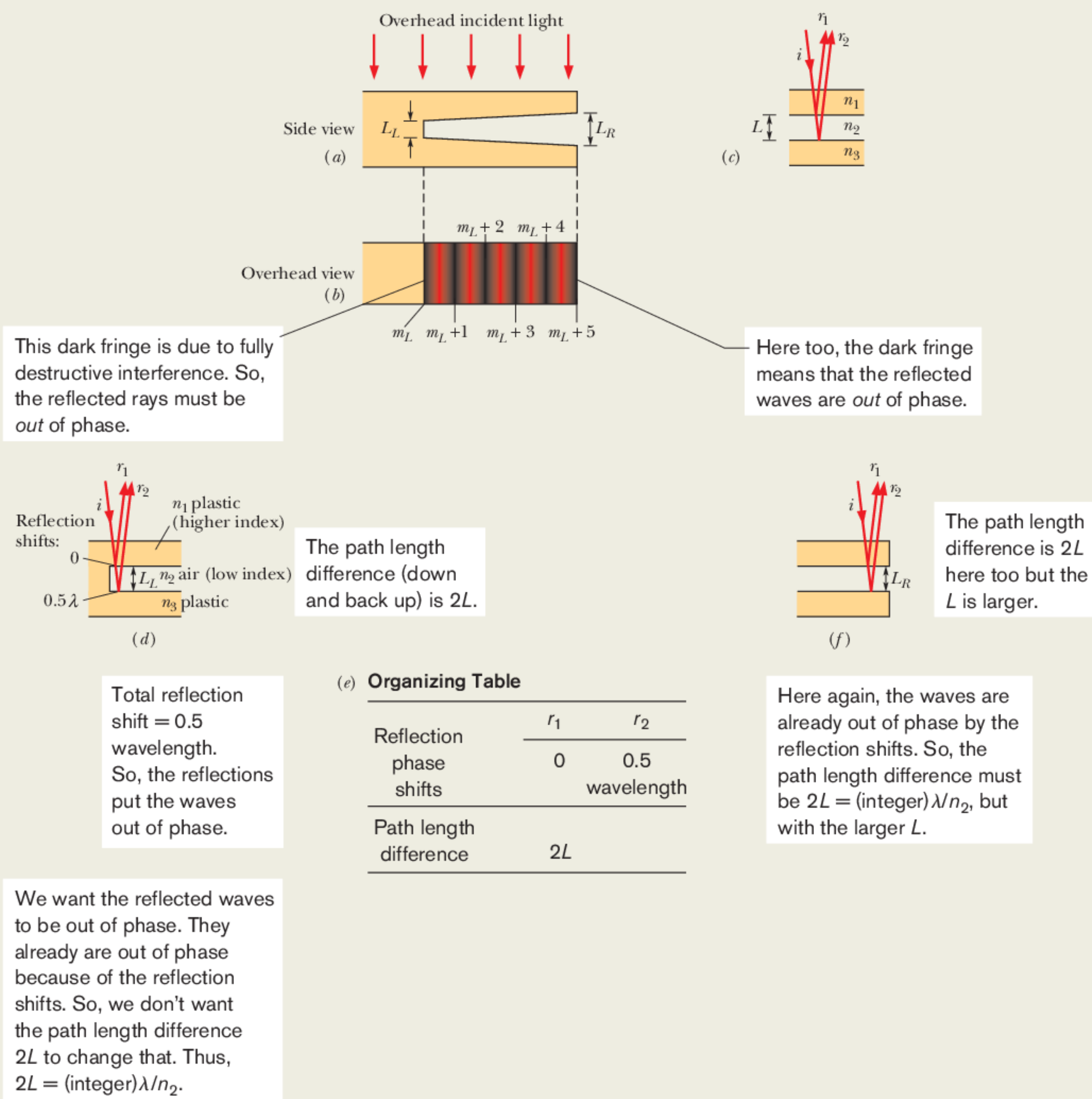
Sample Problem 35.07 Thin-film interference of a transparent wedge

Figure 35-20*a* shows a transparent plastic block with a thin wedge of air at the right. (The wedge thickness is exaggerated in the figure.) A broad beam of red light, with wavelength λ = 632.8 nm, is directed downward through the top of the block (at an incidence angle of 0°). Some of the light that passes into the plastic is reflected back up from the top and bottom surfaces of the wedge, which acts as a thin film (of air) with a thickness that varies uniformly and gradually from L_L at the left-hand end to L_R at the right-hand end. (The plastic layers above and below the wedge of air are too thick to act as thin films.) An observer looking down on the block sees an interference pattern consisting of six dark fringes and five bright red fringes along the wedge. What is the change in thickness ΔL $(= L_R - L_L)$ along the wedge?

KEY IDEAS

(1) The brightness at any point along the left–right length of the air wedge is due to the interference of the waves reflected at the top and bottom interfaces of the wedge. (2) The variation of brightness in the pattern of bright and dark fringes is due to the variation in the thickness of the wedge. In some regions, the thickness puts the reflected waves in phase and thus produces a bright reflection (a bright red fringe). In other regions, the thickness puts the reflected waves out of phase and thus produces no reflection (a dark fringe).

Organizing the reflections: Because the observer sees more dark fringes than bright fringes, we can assume that a dark fringe is produced at both the left and right ends of



(e) **Organizing Table**

	r_1	r_2
Reflection phase shifts	0	0.5 wavelength
Path length difference	$2L$	

Figure 35-20 (*a*) Red light is incident on a thin, air-filled wedge in the side of a transparent plastic block. The thickness of the wedge is L_L at the left end and L_R at the right end. (*b*) The view from above the block: an interference pattern of six dark fringes and five bright red fringes lies over the region of the wedge. (*c*) A representation of the incident ray i, reflected rays r_1 and r_2, and thickness L of the wedge anywhere along the length of the wedge. The reflection rays at the (*d*) left and (*f*) right ends of the wedge and (*e*) their organizing table.

the wedge. Thus, the interference pattern is that shown in Fig. 35-20*b*.

We can represent the reflection of light at the top and bottom interfaces of the wedge, at any point along its length, with Fig. 35-20*c*, in which L is the wedge thickness at that point. Let us apply this figure to the left end of the wedge, where the reflections give a dark fringe.

We know that, for a dark fringe, the waves of rays r_1 and r_2 in Fig. 35-20*d* must be out of phase. We also know that the equation relating the film thickness L to the light's wavelength λ and the film's index of refraction n_2 is either Eq. 35-36 or Eq. 35-37, depending on the reflection phase shifts. To determine which equation gives a dark fringe at the left end of the wedge, we should fill out an organizing table like Table 35-1, as shown in Fig. 35-20*e*.

At the top interface of the wedge, the incident light is in the plastic, which has a greater n than the air beneath that interface. So, we fill in 0 under r_1 in our organizing table. At the bottom interface of the wedge, the incident light is in air, which has a lesser n than the plastic beneath that interface. So we fill in 0.5 wavelength under r_2. So, the phase difference due to the reflection shifts is 0.5 wavelength. Thus the reflections alone tend to put the waves of r_1 and r_2 out of phase.

Reflections at left end (Fig. 35-20d): Because we see a dark fringe at the left end of the wedge, which the reflection phase shifts alone would produce, we don't want the path length difference to alter that condition. So, the path length difference $2L$ at the left end must be given by

$$2L = \text{integer} \times \frac{\lambda}{n_2},$$

which leads to Eq. 35-37:

$$2L = m\frac{\lambda}{n_2}, \quad \text{for } m = 0, 1, 2, \ldots. \tag{35-39}$$

Reflections at right end (Fig. 35-20f): Equation 35-39 holds not only for the left end of the wedge but also for any point along the wedge where a dark fringe is observed, including the right end, with a different integer value of m for each fringe. The least value of m is associated with the least thickness of the wedge where a dark fringe is observed. Progressively greater values of m are associated with progressively greater thicknesses of the wedge where a dark fringe is observed. Let m_L be the value at the left end. Then the value at the right end must be $m_L + 5$ because, from Fig. 35-20*b*, the right end is located at the fifth dark fringe from the left end.

Thickness difference: To find ΔL, we first solve Eq. 35-39 twice—once for the thickness L_L at the left end and once for the thickness L_R at the right end:

$$L_L = (m_L)\frac{\lambda}{2n_2}, \qquad L_R = (m_L + 5)\frac{\lambda}{2n_2}. \tag{35-40}$$

We can now subtract L_L from L_R and substitute $n_2 = 1.00$ for the air within the wedge and $\lambda = 632.8 \times 10^{-9}$ m:

$$\Delta L = L_R - L_L = \frac{(m_L + 5)\lambda}{2n_2} - \frac{m_L\lambda}{2n_2} = \frac{5}{2}\frac{\lambda}{n_2}$$

$$= 1.58 \times 10^{-6}\ \text{m}. \qquad \text{(Answer)}$$

35-5 MICHELSON'S INTERFEROMETER

Learning Objectives

After reading this module, you should be able to . . .

35.35 With a sketch, explain how an interferometer works.

35.36 When a transparent material is inserted into one of the beams in an interferometer, apply the relationship between the phase change of the light (in terms of wavelength) and the material's thickness and index of refraction.

35.37 For an interferometer, apply the relationship between the distance a mirror is moved and the resulting fringe shift in the interference pattern.

Key Ideas

- In Michelson's interferometer, a light wave is split into two beams that then recombine after traveling along different paths.
- The interference pattern they produce depends on the difference in the lengths of those paths and the indexes of refraction along the paths.
- If a transparent material of index n and thickness L is in one path, the phase difference (in terms of wavelength) in the recombining beams is equal to

$$\text{phase difference} = \frac{2L}{\lambda}(n - 1),$$

where λ is the wavelength of the light.

Michelson's Interferometer

An **interferometer** is a device that can be used to measure lengths or changes in length with great accuracy by means of interference fringes. We describe the form originally devised and built by A. A. Michelson in 1881.

Consider light that leaves point P on extended source S in Fig. 35-21 and encounters *beam splitter* M. A beam splitter is a mirror that transmits half the incident light and reflects the other half. In the figure we have assumed, for convenience, that this mirror possesses negligible thickness. At M the light thus divides into two waves. One proceeds by transmission toward mirror M_1 at the end of one arm of the instrument; the other proceeds by reflection toward mirror M_2 at the end of the other arm. The waves are entirely reflected at these mirrors and are sent back along their directions of incidence, each wave eventually entering telescope T. What the observer sees is a pattern of curved or approximately straight interference fringes; in the latter case the fringes resemble the stripes on a zebra.

Mirror Shift. The path length difference for the two waves when they recombine at the telescope is $2d_2 - 2d_1$, and anything that changes this path length difference will cause a change in the phase difference between these two waves at the eye. As an example, if mirror M_2 is moved by a distance $\frac{1}{2}\lambda$, the path length difference is changed by λ and the fringe pattern is shifted by one fringe (as if each dark stripe on a zebra had moved to where the adjacent dark stripe had been). Similarly, moving mirror M_2 by $\frac{1}{4}\lambda$ causes a shift by half a fringe (each dark zebra stripe shifts to where the adjacent white stripe had been).

Insertion. A shift in the fringe pattern can also be caused by the insertion of a thin transparent material into the optical path of one of the mirrors—say, M_1. If the material has thickness L and index of refraction n, then the number of wavelengths along the light's to-and-fro path through the material is, from Eq. 35-7,

$$N_m = \frac{2L}{\lambda_n} = \frac{2Ln}{\lambda}. \tag{35-41}$$

The number of wavelengths in the same thickness $2L$ of air before the insertion of the material is

$$N_a = \frac{2L}{\lambda}. \tag{35-42}$$

When the material is inserted, the light returned from mirror M_1 undergoes a phase change (in terms of wavelengths) of

$$N_m - N_a = \frac{2Ln}{\lambda} - \frac{2L}{\lambda} = \frac{2L}{\lambda}(n-1). \tag{35-43}$$

For each phase change of one wavelength, the fringe pattern is shifted by one fringe. Thus, by counting the number of fringes through which the material causes the pattern to shift, and substituting that number for $N_m - N_a$ in Eq. 35-43, you can determine the thickness L of the material in terms of λ.

Standard of Length. By such techniques the lengths of objects can be expressed in terms of the wavelengths of light. In Michelson's day, the standard of length—the meter—was the distance between two fine scratches on a certain metal bar preserved at Sèvres, near Paris. Michelson showed, using his interferometer, that the standard meter was equivalent to 1 553 163.5 wavelengths of a certain monochromatic red light emitted from a light source containing cadmium. For this careful measurement, Michelson received the 1907 Nobel Prize in physics. His work laid the foundation for the eventual abandonment (in 1961) of the meter bar as a standard of length and for the redefinition of the meter in terms of the wavelength of light. By 1983, even this wavelength standard was not precise enough to meet the growing technical needs, and it was replaced with a new standard based on a defined value for the speed of light.

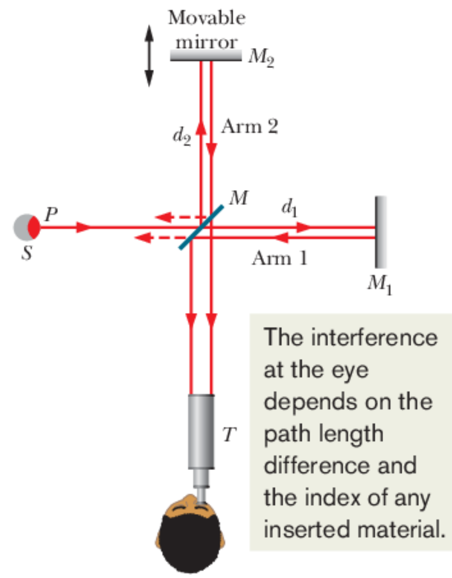


Figure 35-21 Michelson's interferometer, showing the path of light originating at point P of an extended source S. Mirror M splits the light into two beams, which reflect from mirrors M_1 and M_2 back to M and then to telescope T. In the telescope an observer sees a pattern of interference fringes.

Review & Summary

Huygens' Principle The three-dimensional transmission of waves, including light, may often be predicted by *Huygens' principle,* which states that all points on a wavefront serve as point sources of spherical secondary wavelets. After a time t, the new position of the wavefront will be that of a surface tangent to these secondary wavelets.

The law of refraction can be derived from Huygens' principle by assuming that the index of refraction of any medium is $n = c/v$, in which v is the speed of light in the medium and c is the speed of light in vacuum.

Wavelength and Index of Refraction The wavelength λ_n of light in a medium depends on the index of refraction n of the medium:

$$\lambda_n = \frac{\lambda}{n}, \tag{35-6}$$

in which λ is the wavelength in vacuum. Because of this dependency, the phase difference between two waves can change if they pass through different materials with different indexes of refraction.

Young's Experiment In **Young's interference experiment,** light passing through a single slit falls on two slits in a screen. The light leaving these slits flares out (by diffraction), and interference occurs in the region beyond the screen. A fringe pattern, due to the interference, forms on a viewing screen.

The light intensity at any point on the viewing screen depends in part on the difference in the path lengths from the slits to that point. If this difference is an integer number of wavelengths, the waves interfere constructively and an intensity maximum results. If it is an odd number of half-wavelengths, there is destructive interference and an intensity minimum occurs. The conditions for maximum and minimum intensity are

$$d \sin\theta = m\lambda, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(maxima—bright fringes)}, \tag{35-14}$$

$$d \sin\theta = (m + \tfrac{1}{2})\lambda, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(minima—dark fringes)}, \tag{35-16}$$

where θ is the angle the light path makes with a central axis and d is the slit separation.

Coherence If two light waves that meet at a point are to interfere perceptibly, the phase difference between them must remain constant with time; that is, the waves must be **coherent.** When two coherent waves meet, the resulting intensity may be found by using phasors.

Intensity in Two-Slit Interference In Young's interference experiment, two waves, each with intensity I_0, yield a resultant wave of intensity I at the viewing screen, with

$$I = 4I_0 \cos^2 \tfrac{1}{2}\phi, \quad \text{where } \phi = \frac{2\pi d}{\lambda}\sin\theta. \tag{35-22, 35-23}$$

Equations 35-14 and 35-16, which identify the positions of the fringe maxima and minima, are contained within this relation.

Thin-Film Interference When light is incident on a thin transparent film, the light waves reflected from the front and back surfaces interfere. For near-normal incidence, the wavelength conditions for maximum and minimum intensity of the light reflected from a *film in air* are

$$2L = (m + \tfrac{1}{2})\frac{\lambda}{n_2}, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(maxima—bright film in air)}, \tag{35-36}$$

$$2L = m\frac{\lambda}{n_2}, \quad \text{for } m = 0, 1, 2, \ldots \quad \text{(minima—dark film in air)}, \tag{35-37}$$

where n_2 is the index of refraction of the film, L is its thickness, and λ is the wavelength of the light in air.

If the light incident at an interface between media with different indexes of refraction is in the medium with the smaller index of refraction, the reflection causes a phase change of π rad, or half a wavelength, in the reflected wave. Otherwise, there is no phase change due to the reflection. Refraction causes no phase shift.

The Michelson Interferometer In *Michelson's interferometer* a light wave is split into two beams that, after traversing paths of different lengths, are recombined so they interfere and form a fringe pattern. Varying the path length of one of the beams allows distances to be accurately expressed in terms of wavelengths of light, by counting the number of fringes through which the pattern shifts because of the change.

Questions

1 Does the spacing between fringes in a two-slit interference pattern increase, decrease, or stay the same if (a) the slit separation is increased, (b) the color of the light is switched from red to blue, and (c) the whole apparatus is submerged in cooking sherry? (d) If the slits are illuminated with white light, then at any side maximum, does the blue component or the red component peak closer to the central maximum?

2 (a) If you move from one bright fringe in a two-slit interference pattern to the next one farther out, (b) does the path length difference ΔL increase or decrease and (c) by how much does it change, in wavelengths λ?

3 Figure 35-22 shows two light rays that are initially exactly in phase and that reflect from several glass surfaces. Neglect the slight slant in the path of the light in the second arrangement. (a) What is the path length difference of the rays? In wavelengths λ, (b) what should that path length difference equal if the rays are to be exactly out of phase when they emerge, and (c) what is the smallest value of d that will allow that final phase difference?

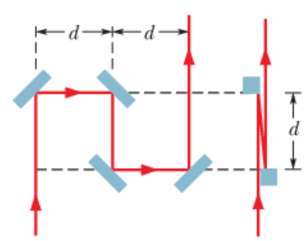


Figure 35-22 Question 3.

4 In Fig. 35-23, three pulses of light—a, b, and c—of the same wavelength are sent through layers

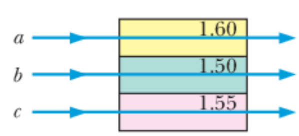


Figure 35-23 Question 4.

of plastic having the given indexes of refraction and along the paths indicated. Rank the pulses according to their travel time through the plastic layers, greatest first.

5 Is there an interference maximum, a minimum, an intermediate state closer to a maximum, or an intermediate state closer to a minimum at point P in Fig. 35-10 if the path length difference of the two rays is (a) 2.2λ, (b) 3.5λ, (c) 1.8λ, and (d) 1.0λ? For each situation, give the value of m associated with the maximum or minimum involved.

6 Figure 35-24a gives intensity I versus position x on the viewing screen for the central portion of a two-slit interference pattern. The other parts of the figure give phasor diagrams for the electric field components of the waves arriving at the screen from the two slits (as in Fig. 35-13a). Which numbered points on the screen best correspond to which phasor diagram?

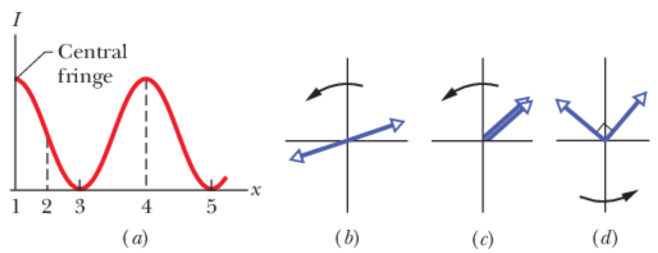


Figure 35-24 Question 6.

7 Figure 35-25 shows two sources S_1 and S_2 that emit radio waves of wavelength λ in all directions. The sources are exactly in phase and are separated by a distance equal to 1.5λ. The vertical broken line is the perpendicular bisector of the distance between the sources. (a) If we start at the indicated start point and travel along path 1, does the interference produce a maximum all along the path, a minimum all along the path, or alternating maxima and minima? Repeat for (b) path 2 (along an axis through the sources) and (c) path 3 (along a perpendicular to that axis).

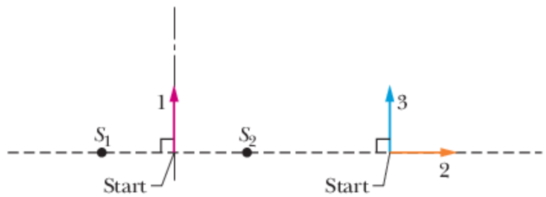


Figure 35-25 Question 7.

8 Figure 35-26 shows two rays of light, of wavelength 600 nm, that reflect from glass surfaces separated by 150 nm. The rays are initially in phase. (a) What is the path length difference of the rays? (b) When they have cleared the reflection region, are the rays exactly in phase, exactly out of phase, or in some intermediate state?

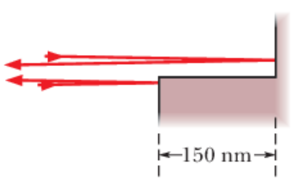


Figure 35-26 Question 8.

9 Light travels along the length of a 1500-nm-long nanostructure. When a peak of the wave is at one end of the nanostructure, is there a peak or a valley at the other end if the wavelength is (a) 500 nm and (b) 1000 nm?

10 Figure 35-27a shows the cross section of a vertical thin film whose width increases downward because gravitation causes slumping. Figure 35-27b is a face-on view of the film, showing four bright (red) interference fringes that result when the film is illuminated with a perpendicular beam of red light. Points in the cross section corresponding to the bright fringes are labeled. In terms of the wavelength of the light inside the film, what is the difference in film thickness between (a) points a and b and (b) points b and d?

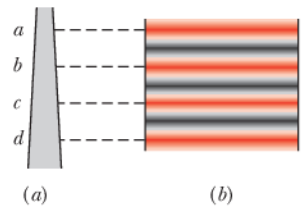


Figure 35-27 Question 10.

11 Figure 35-28 shows four situations in which light reflects perpendicularly from a thin film of thickness L sandwiched between much thicker materials. The indexes of refraction are given. In which situations does Eq. 35-36 correspond to the reflections yielding maxima (that is, a bright film)?

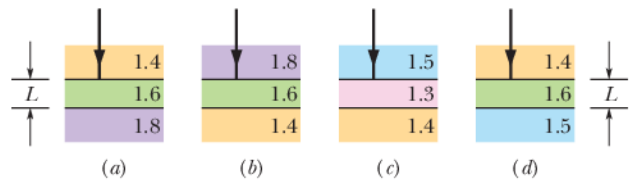


Figure 35-28 Question 11.

12 Figure 35-29 shows the transmission of light through a thin film in air by a perpendicular beam (tilted in the figure for clarity). (a) Did ray r_3 undergo a phase shift due to reflection? (b) In wavelengths, what is the reflection phase shift for ray r_4? (c) If the film thickness is L, what is the path length difference between rays r_3 and r_4?

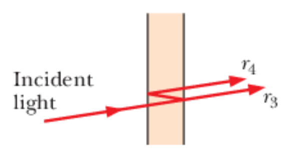


Figure 35-29 Question 12.

13 Figure 35-30 shows three situations in which two rays of sunlight penetrate slightly into and then scatter out of lunar soil. Assume that the rays are initially in phase. In which situation are the associated waves most likely to end up in phase? (Just as the Moon becomes full, its brightness suddenly peaks, becoming 25% greater than its brightness on the nights before and after, because at full Moon we intercept light waves that are scattered by lunar soil back toward the Sun and undergo constructive interference at our eyes. Before astronauts first landed on the Moon, NASA was concerned that backscatter of sunlight from the soil might blind the lunar astronauts if they did not have proper viewing shields on their helmets.)

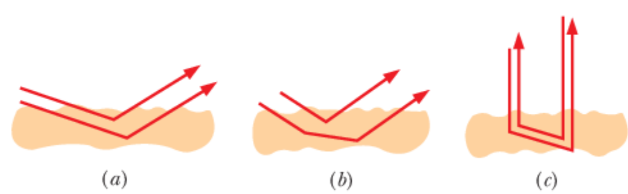


Figure 35-30 Question 13.

Problems

GO Tutoring problem available (at instructor's discretion) in *WileyPLUS* and WebAssign
SSM Worked-out solution available in Student Solutions Manual
WWW Worked-out solution is at
• – ••• Number of dots indicates level of problem difficulty
ILW Interactive solution is at
http://www.wiley.com/college/halliday
Additional information available in *The Flying Circus of Physics* and at flyingcircusofphysics.com

Module 35-1 Light as a Wave

•1 In Fig. 35-31, a light wave along ray r_1 reflects once from a mirror and a light wave along ray r_2 reflects twice from that same mirror and once from a tiny mirror at distance L from the bigger mirror. (Neglect the slight tilt of the rays.) The waves have wavelength 620 nm and are initially in phase. (a) What is the smallest value of L that puts the final light waves exactly out of phase? (b) With the tiny mirror initially at that value of L, how far must it be moved away from the bigger mirror to again put the final waves out of phase?

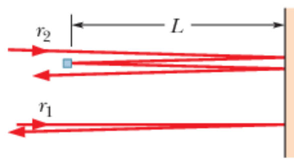
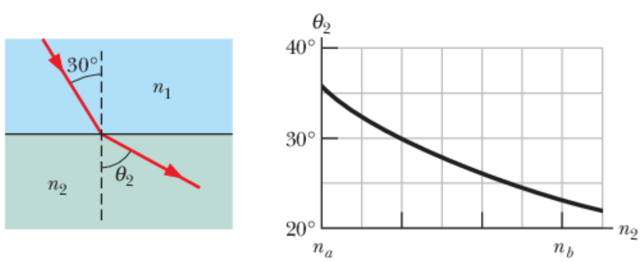


Figure 35-31 Problems 1 and 2.

•2 In Fig. 35-31, a light wave along ray r_1 reflects once from a mirror and a light wave along ray r_2 reflects twice from that same mirror and once from a tiny mirror at distance L from the bigger mirror. (Neglect the slight tilt of the rays.) The waves have wavelength λ and are initially exactly out of phase. What are the (a) smallest, (b) second smallest, and (c) third smallest values of L/λ that result in the final waves being exactly in phase?

•3 SSM In Fig. 35-4, assume that two waves of light in air, of wavelength 400 nm, are initially in phase. One travels through a glass layer of index of refraction $n_1 = 1.60$ and thickness L. The other travels through an equally thick plastic layer of index of refraction $n_2 = 1.50$. (a) What is the smallest value L should have if the waves are to end up with a phase difference of 5.65 rad? (b) If the waves arrive at some common point with the same amplitude, is their interference fully constructive, fully destructive, intermediate but closer to fully constructive, or intermediate but closer to fully destructive?

•4 In Fig. 35-32a, a beam of light in material 1 is incident on a boundary at an angle of 30°. The extent to which the light is bent due to refraction depends, in part, on the index of refraction n_2 of material 2. Figure 35-32b gives the angle of refraction θ_2 versus n_2 for a range of possible n_2 values, from $n_a = 1.30$ to $n_b = 1.90$. What is the speed of light in material 1?



(a) (b)

Figure 35-32 Problem 4.

•5 How much faster, in meters per second, does light travel in sapphire than in diamond? See Table 33-1.

•6 The wavelength of yellow sodium light in air is 589 nm. (a) What is its frequency? (b) What is its wavelength in glass whose index of refraction is 1.52? (c) From the results of (a) and (b), find its speed in this glass.

•7 The speed of yellow light (from a sodium lamp) in a certain liquid is measured to be 1.92×10^8 m/s. What is the index of refraction of this liquid for the light?

•8 In Fig. 35-33, two light pulses are sent through layers of plastic with thicknesses of either L or $2L$ as shown and indexes of refraction $n_1 = 1.55$, $n_2 = 1.70$, $n_3 = 1.60$, $n_4 = 1.45$, $n_5 = 1.59$, $n_6 = 1.65$, and $n_7 = 1.50$. (a) Which pulse travels through the plastic in less time? (b) What multiple of L/c gives the difference in the traversal times of the pulses?

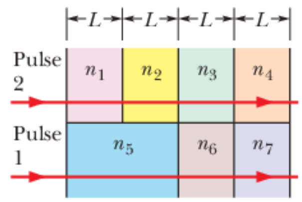


Figure 35-33 Problem 8.

••9 In Fig. 35-4, assume that the two light waves, of wavelength 620 nm in air, are initially out of phase by π rad. The indexes of refraction of the media are $n_1 = 1.45$ and $n_2 = 1.65$. What are the (a) smallest and (b) second smallest value of L that will put the waves exactly in phase once they pass through the two media?

••10 In Fig. 35-34, a light ray is incident at angle $\theta_1 = 50°$ on a series of five transparent layers with parallel boundaries. For layers 1 and 3, $L_1 = 20\ \mu$m, $L_3 = 25\ \mu$m, $n_1 = 1.6$, and $n_3 = 1.45$. (a) At what angle does the light emerge back into air at the right? (b) How much time does the light take to travel through layer 3?

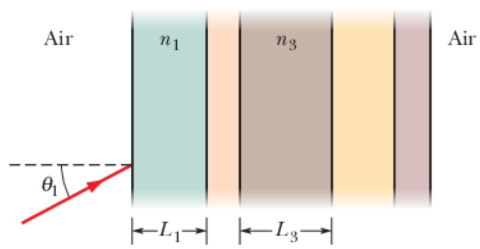


Figure 35-34 Problem 10.

••11 Suppose that the two waves in Fig. 35-4 have wavelength $\lambda = 500$ nm in air. What multiple of λ gives their phase difference when they emerge if (a) $n_1 = 1.50$, $n_2 = 1.60$, and $L = 8.50\ \mu$m; (b) $n_1 = 1.62$, $n_2 = 1.72$, and $L = 8.50\ \mu$m; and (c) $n_1 = 1.59$, $n_2 = 1.79$, and $L = 3.25\ \mu$m? (d) Suppose that in each of these three situations the waves arrive at a common point (with the same amplitude) after emerging. Rank the situations according to the brightness the waves produce at the common point.

••12 In Fig. 35-35, two light rays go through different paths by reflecting from the various flat surfaces shown. The light waves have a wavelength of 420.0 nm and are initially in phase. What are the (a) smallest and (b) second smallest value of distance L that will put the waves exactly out of phase as they emerge from the region?

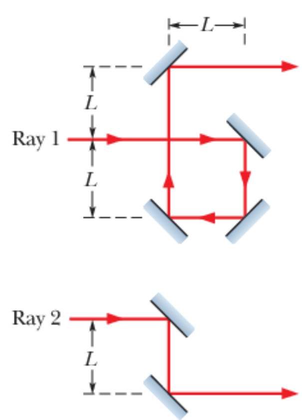


Figure 35-35 Problems 12 and 98.

••13 GO ILW Two waves of light in air, of wavelength $\lambda = 600.0$ nm, are initially in phase. They then