

# *Computational Quantum Mechanics*

*Prof. Gerson J. Ferreira*

*INFIS/UFU 2020/1*

*Root finding algorithms*

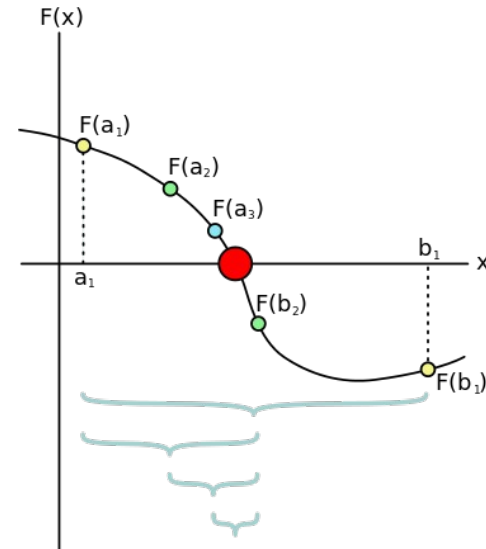
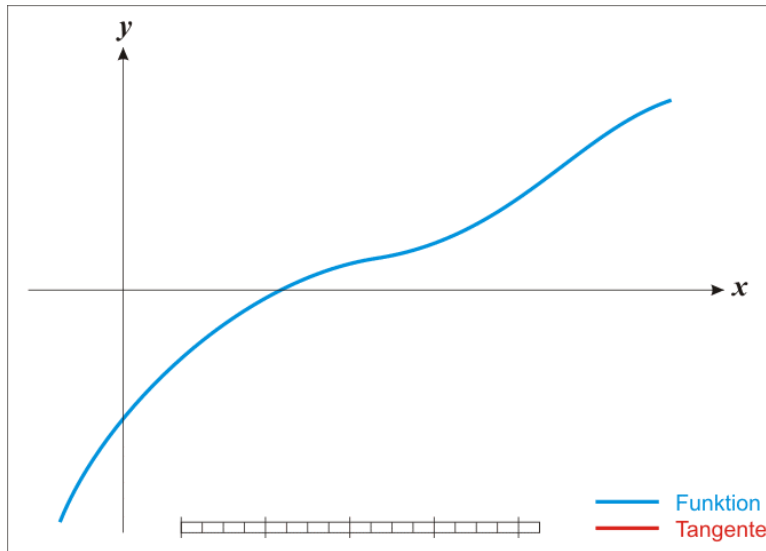
# Outline

## Root finding algorithms → $\sin(x) = \alpha x, x = ?$

- Newton's method and the Secant method
- Bisection method
- ... more at the [\[Wikipedia\]](#) and the books in the class bibliography

## Why?

- We'll need one of these to solve Schrödinger's equation with shooting methods



# Newton's method

We want to find  $x$  such that  $f(x) = 0$ .

Let's guess that there's a solution at  $x=x_0$ , and expand  $f(x)$  for  $x$  near  $x_0$ .

$$f(x) \approx f(x_0) + (x - x_0)f'(x_0) + \frac{(x - x_0)^2}{2!}f''(x_0) + \dots$$

A better estimate for the root might be...

$$x \rightarrow x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}$$

Now repeat the expansion for  $x$  near  $x_1$ , and iterate to get

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

This method assumes you have an analytical expression for the derivative  $f'(x)$

# The secant method

Starting with Newton's method

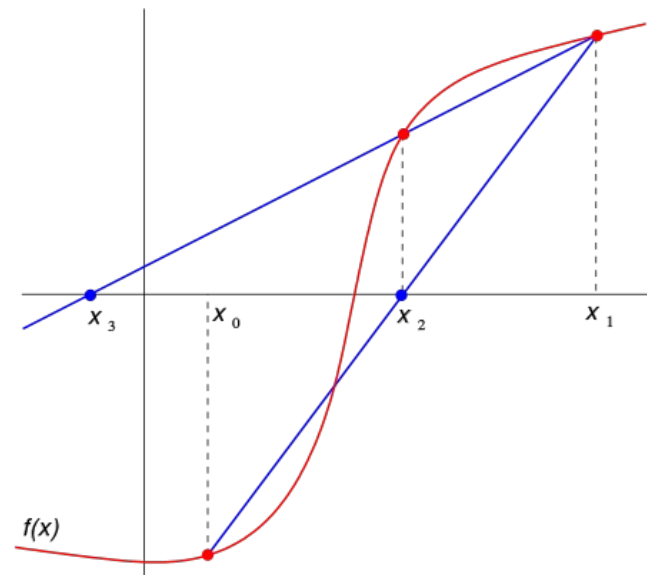
$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

... but not let's assume we don't have  $f'(x)$

Replace  $f'(x)$  with a finite differences derivative

$$x_{n+1} = x_n - f(x_n) \frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})}$$

Derivation at [\[Wikipedia\]](#)

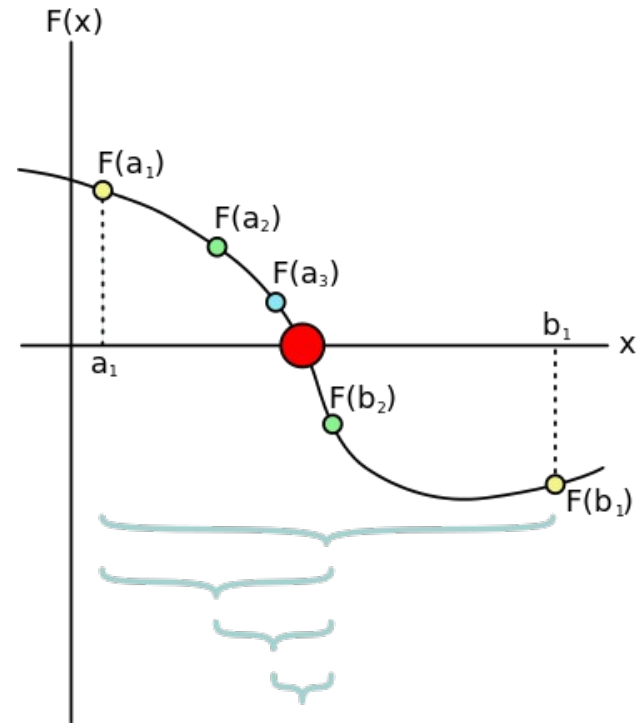


# The bisection method

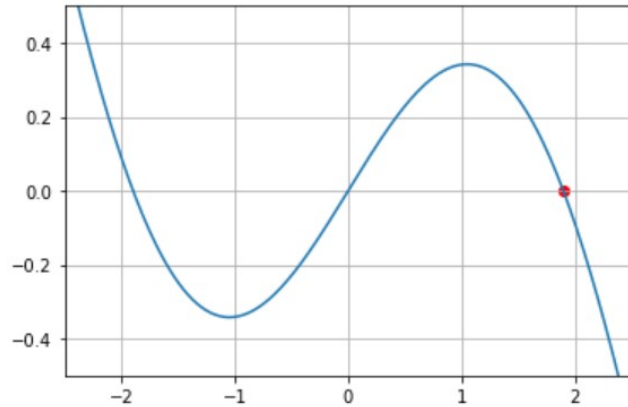
If there's a (single) root  $F(x) = 0$  in the interval  $a < x < b$ ,

$$\rightarrow F(a)F(b) < 0$$

1. Take the midpoint  $c = (a+b)/2$ .
2. If  $F(a)F(c) < 0$ , switch to the interval  $a < x < c$ .  
If  $F(c)F(b) < 0$ , switch to the interval  $c < x < b$ .
3. Repeat until convergence (interval small enough)



# Examples and implementation at the course webpage



## The bisection method

```
def bisect(a, b, f, eps=1e-6, maxsteps=1000):  
    ...  
    Solves  $f(x)=x$  for  $x$  using the bisection method.  
  
    INPUT:  
        a,b: interval  $a < x < b$  to search the root  
        f: callable function  $f(x)$   
        eps: required precision for the interval [default 1e-6]  
        maxsteps: maximum number of bisections [default 1000]  
  
    OUTPUT:  
        tuple: root, estimate of error, number of steps  
    ...
```

Suggestion, use Scipy:

```
from scipy import optimize  
→ newton  
→ bisect
```

## The Secant method

```
def secant(a, b, f, eps=1e-6, maxsteps=1000):  
    ...  
    Solves  $f(x)=0$  for  $x$  using the secant method.  
  
    INPUT:  
        a,b: initial guesses for  $x$  near the desired root  
        f: callable function  $f(x)$   
        eps: required precision for  $|f(x)| < \text{eps}$   
        maxsteps: maximum number of steps  
  
    OUTPUT:  
        tuple: root and number of steps  
    ...
```