



- Installation
- Discrete Events
- Process Interaction**
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Examples

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The `Process` instance that is returned by the constructor `Process(env, func)` can be utilized for process interactions. The two most common examples for this are to wait for another process to finish and to Interrupt another process while it is waiting for an event.

Assume that the car from the last example magically became an electric vehicle. Electric vehicles usually take a lot of time charging their batteries after a trip. They have to wait until their battery is charged before they can start driving again.

```
julia> env = Environment()
Environment{0.0,PriorityQueue{BaseEvent,EventKey}{},0.0,Nullable{Process}{}}

julia> Process(env, car)
SimJulia.Process 1: car

julia> run(env, 15.0)
Start parking and charging at 0.0
Start driving at 5.0
Start parking and charging at 7.0
Start driving at 12.0
Start parking and charging at 14.0
```

An interrupt is thrown into process functions as an `InterruptedException` that can (should) be handled by the interrupted process. The process can then decide what to do next (e.g., continuing to wait for the original event or yielding a new event):

```
julia> using SimJulia

julia> function driver(env::Environment, car_proc::Process)
    yield(Timeout(env, 3.0))
    yield(Interrupt(car_proc))
end

driver (generic function with 1 method)

julia> function car(env::Environment)
    while true
        println("Start parking and charging at $(now(env))")
        charge_duration = 5.0
        charge_proc = Process(env, charge, charge_duration)
        try
            yield(charge_proc)
        catch exc
            println("Was interrupted. Hopefully, the battery is full enough ...")
        end
        println("Start driving at $(now(env))")
        trip_duration = 2.0
        yield(Timeout(env, trip_duration))
    end
end

car (generic function with 1 method)

julia> function charge(env::Environment, duration::Float64)
    yield(Timeout(env, duration))
end

charge (generic function with 1 method)
```


```
julia> env = Environment()
Environment{0.0,PriorityQueue{BaseEvent,EventKey}{},0.0,Nullable{Process}()}

julia> proc = Process(env, car)
SimJulia.Process 1: car

julia> Process(env, driver, proc)
SimJulia.Process 3: driver

julia> run(env, 15.0)
Start parking and charging at 0.0
Was interrupted. Hopefully, the battery is full enough ...
Start driving at 3.0
Start parking and charging at 5.0
Start driving at 10.0
Start parking and charging at 12.0
```

Next ➞

 stable