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CSCI_112

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Semester Project Abstract

My semester project is going to be a program that will be akin to a choose your own adventure and mad libs. This will be an entertaining program that could be used by people of all ages, for things such as; general entertainment, developing a story for a role playing game such as D&D, and creating a general plot for a novel. This would benefit the users in unlocking creative blocks they may be having when it comes to the uses, and potentially add some level of luck and mystery to games.