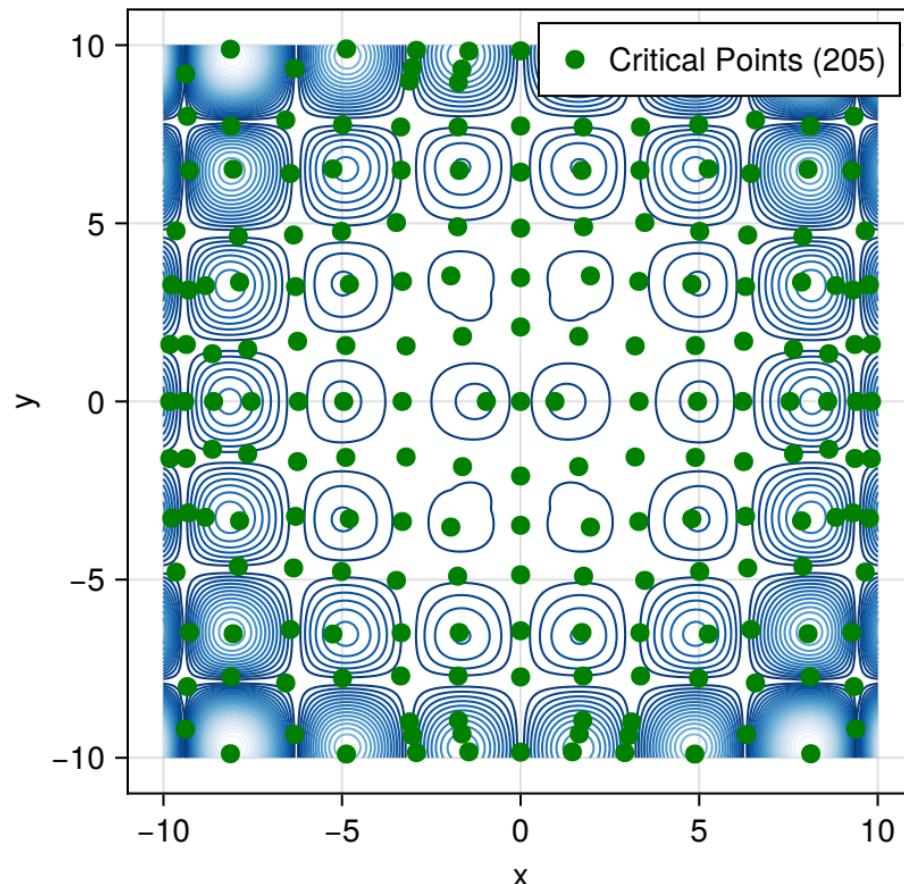


### Holder Table - Level Sets



### Holder Table - Surface

