

# README :

## ○ Video Showcase

<https://youtu.be/gubyeDgfuJM>

## ○ Versions

Unity 60000.52f1 LTS

Nakama SDK 3.15.0

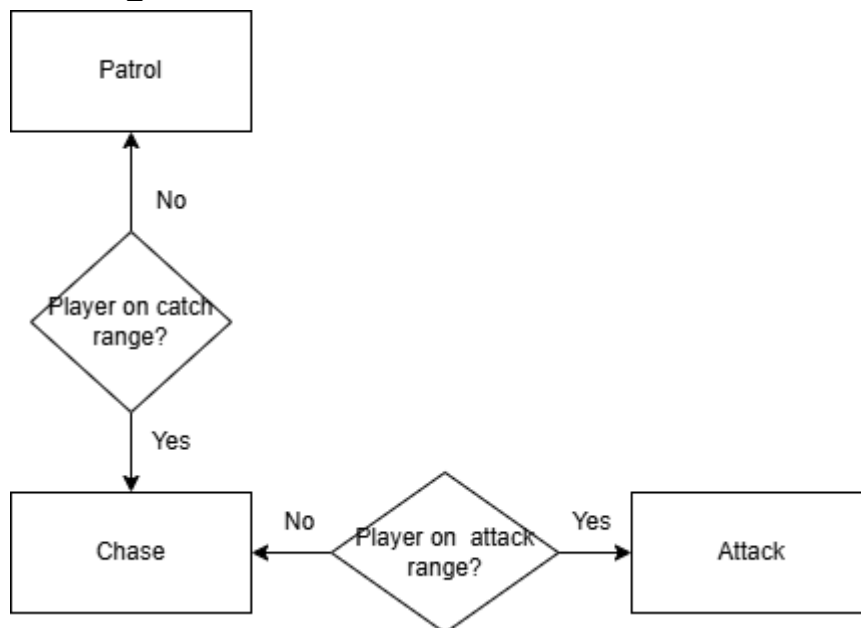
## ○ Docker compose steps

- Open Terminal on nakama/typescript-project directory
- Run docker compose up --build

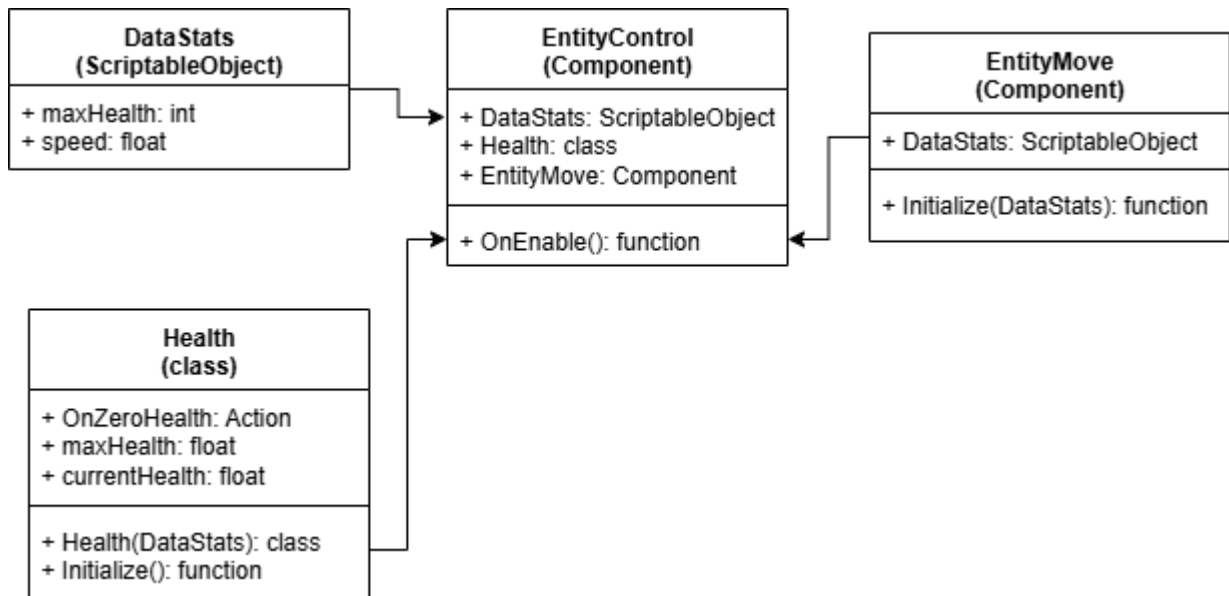
## ○ Controls

- Move: WASD
- Dash: Space
- Cheats are button click to activate

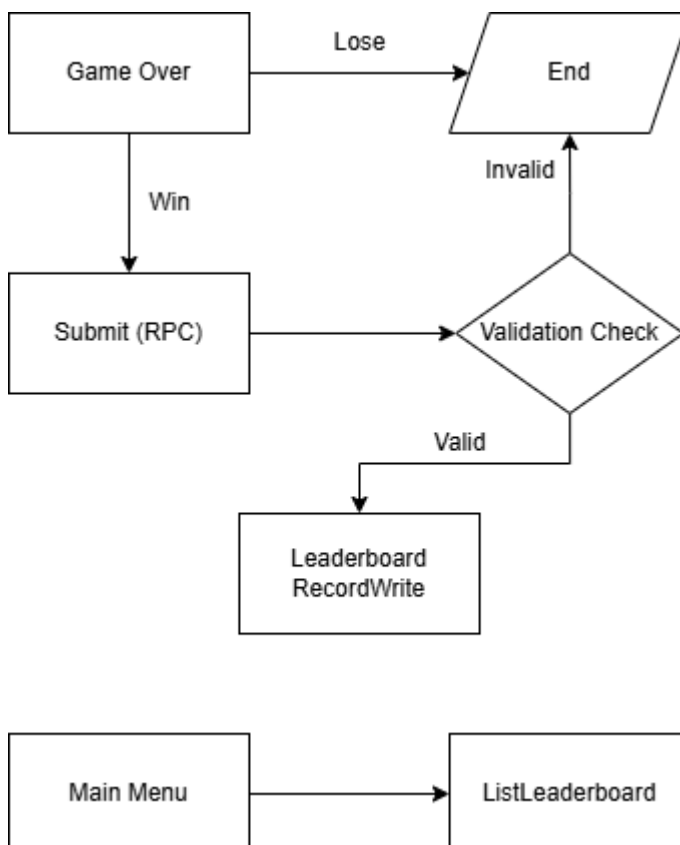
## ○ Enemy States



## ○ Data flow



## ○ Leaderboard flow



## ○ Known issues and trade-offs

- Player position is not reset on game over. The next game will start from where you left off
- Enemies cannot move around obstacles. They may get stuck if something is in their way

## ○ Profiler

