

# GESER DUGAROV, Ph.D. | Software Engineer, Big Data Engineer

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## SUMMARY

Software Engineer developing core functionality on a data lakehouse platform to extract value from petabyte-scale data. Hands-on experience with Apache Spark and Apache Flink, with a focus on Hudi-Spark and Hudi-Flink integrations. [Open-source contributor](#) to Apache Hudi, focusing on streaming performance and solution usability.

Extensive experience in research and data analysis; PhD. Strong interest in big data and distributed systems. Personal mission: "Living a balanced life. Helping professionals work smarter, not harder, by creating automated systems for their routines."

## TECHNICAL SKILLS

***Java, Python, Maven, PostgreSQL, Docker, Hadoop Ecosystem***

## WORK EXPERIENCE

May 23 – Current    **Software Engineer / Big Data Engineer,**  
(2.5+ yrs)        [Huawei Cloud](#)

Development of core functionality for big data processing on enterprise-level scalable clusters.

- Provided a simplified configuration system utilizing commonly used presets to overcome the complexity of managing hundreds of parameters.
- Improved performance of Flink stream writing, decreasing processing time by 2x.
- Implemented partition-level TTL, enabling customers to automate cloud storage cost management with coarse granularity.

Jan 24 – Current    **Apache Hudi Contributor,**  
(2+ yrs)            **The Apache Software Foundation**

[Apache Hudi](#) is a data lakehouse platform that brings database functionality to data lakes and enables incremental processing for low-latency analytics.

- Optimized serialization and deserialization of records in Flink stream writing to Hudi table, resulting in a 30% increase in processing speed and 2x reduction in memory usage ([design doc](#), [main changes](#)). Released in [Hudi 1.0.2](#).
- Implemented 4 local optimizations ([\[1\]](#), [\[2\]](#), [\[3\]](#), [\[4\]](#)) resulting in a 10% increase in processing speed and 30% reduction in garbage collection overhead. Released in [Hudi 1.0.1](#).
- Contributed 40+ [merged pull requests](#).

Feb 22 - May 23    **Software Engineer / ML Engineer,**  
(1+ yr)            **Digital Research** (computer vision startup)

- Designed and implemented an event-based architecture for a system for trucks monitoring. Developed server-side image processing handling ~20,000 images per day. In production, the system reduced fleet idle time by 12%.
- Built a customer-facing web UI featuring reports and data visualizations. Also developed an internal web UI for system monitoring.

## EDUCATION

**PhD, Geophysics**, Trofimuk Institute of Petroleum Geology and Geophysics SB RAS

**MSc, Computational and Applied Mathematics**, Novosibirsk State University

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