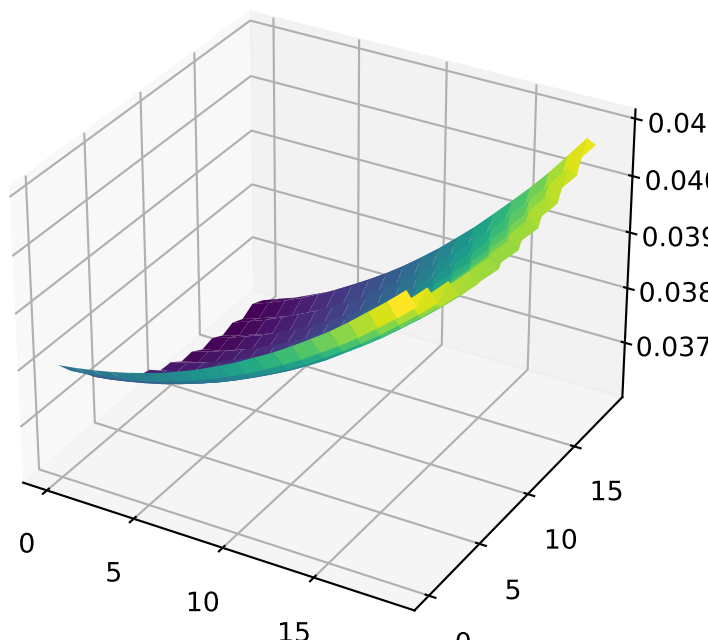
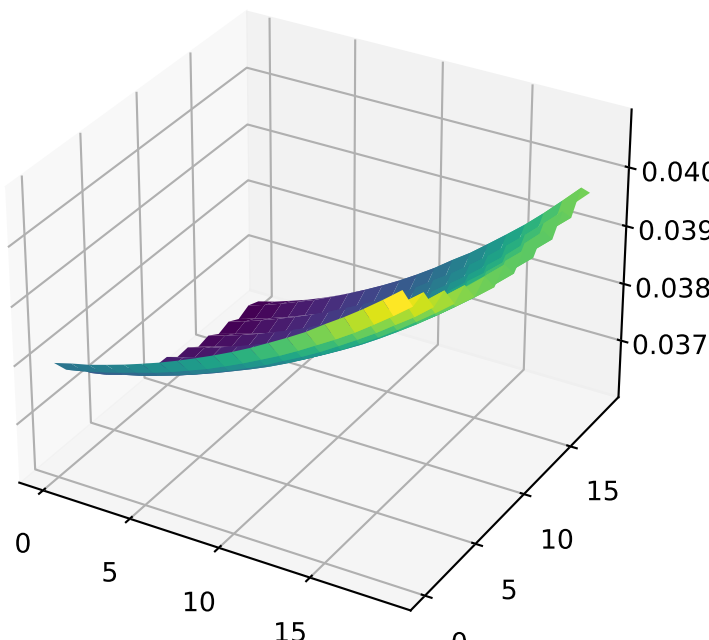


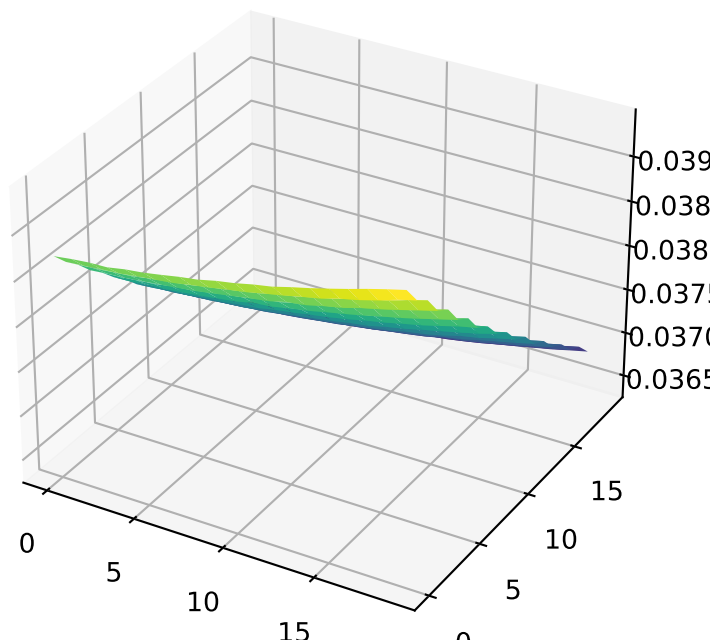
(distance=0.1, normalization="filter")



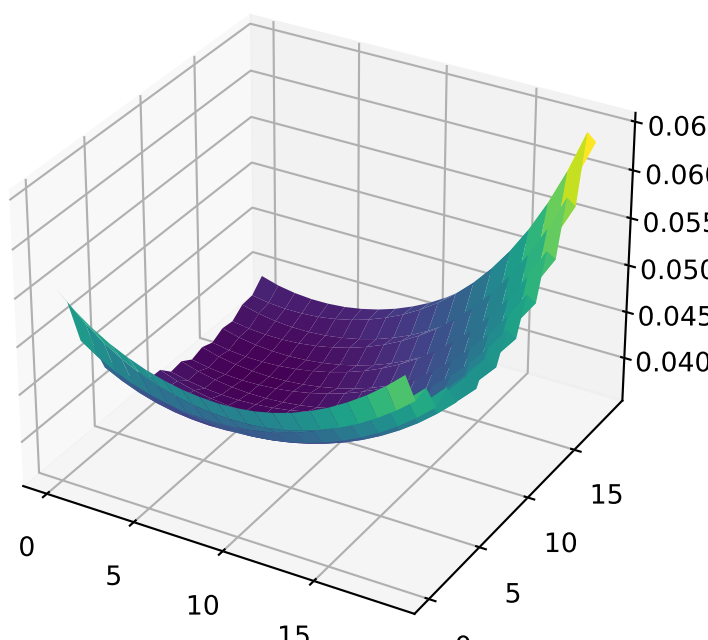
(distance=0.1, normalization="layer")



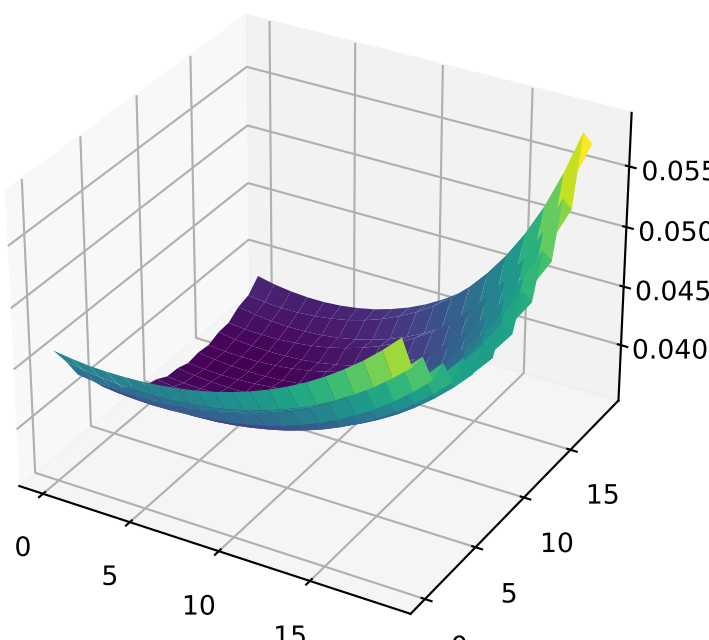
```
(distance=0.1, normalization="model")
```



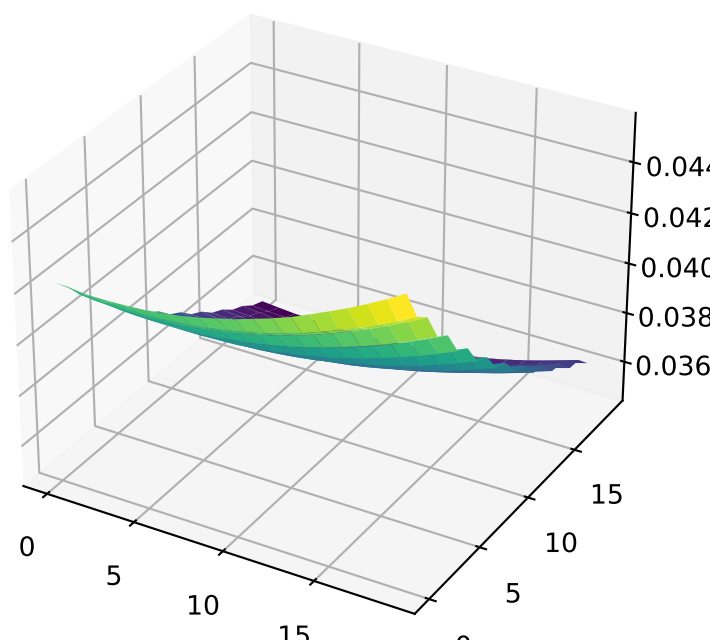
```
(distance=0.3, normalization="filter")
```



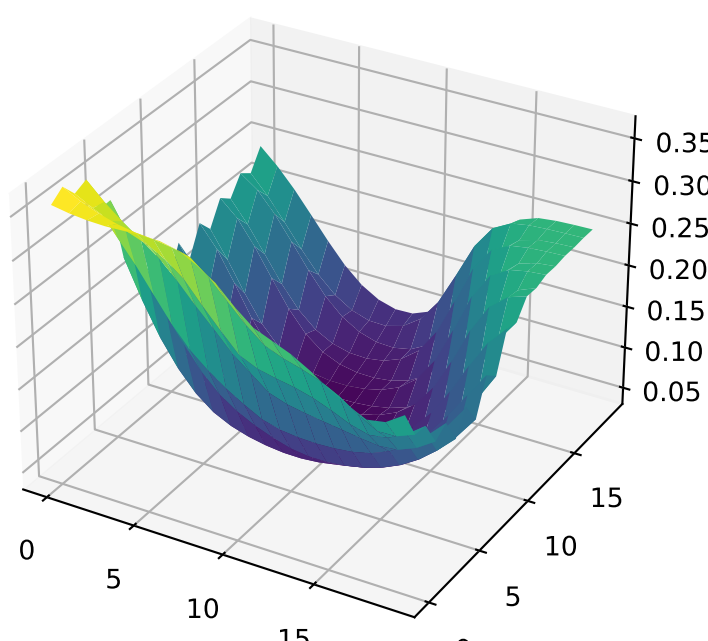
```
(distance=0.3, normalization="layer")
```



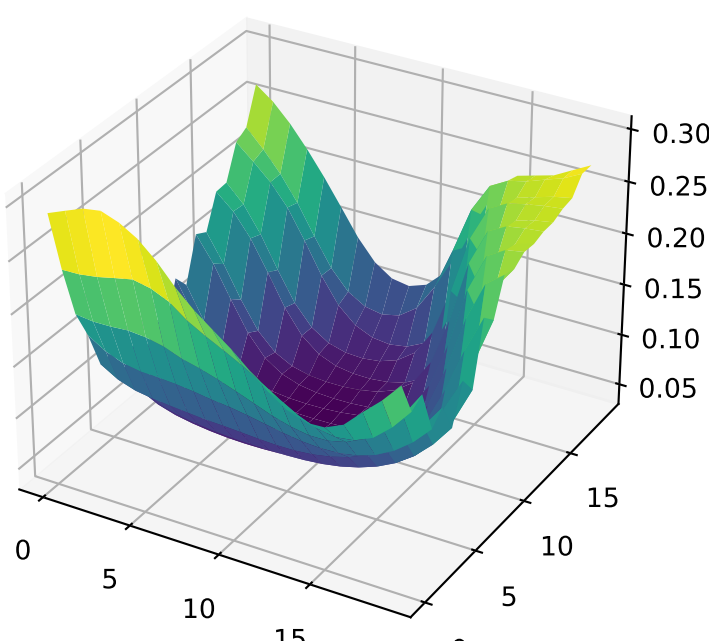
```
(distance=0.3, normalization="model")
```



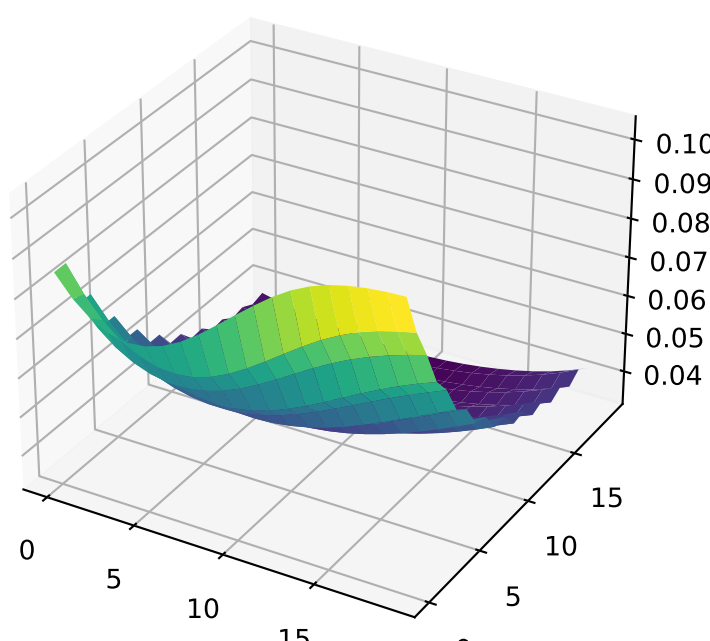
```
(distance=1, normalization="filter")
```



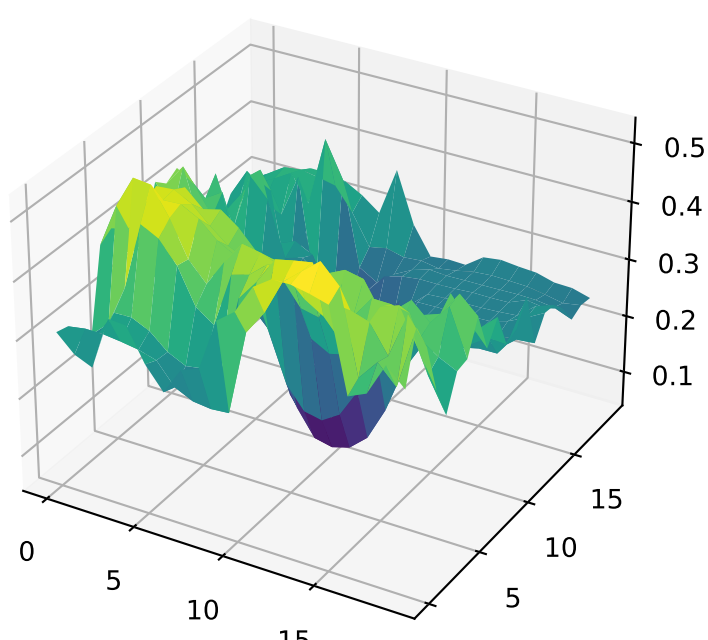
```
(distance=1, normalization="layer")
```



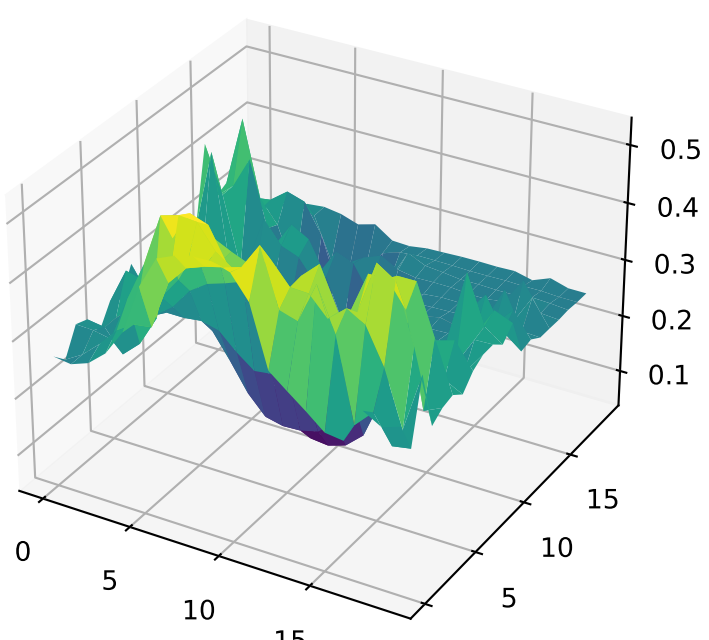
```
(distance=1, normalization="model")
```



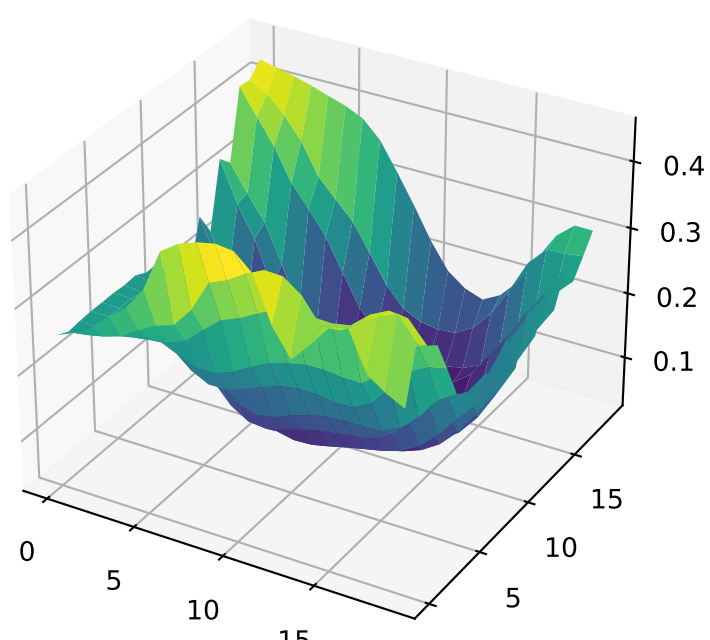
```
(distance=3, normalization="filter")
```



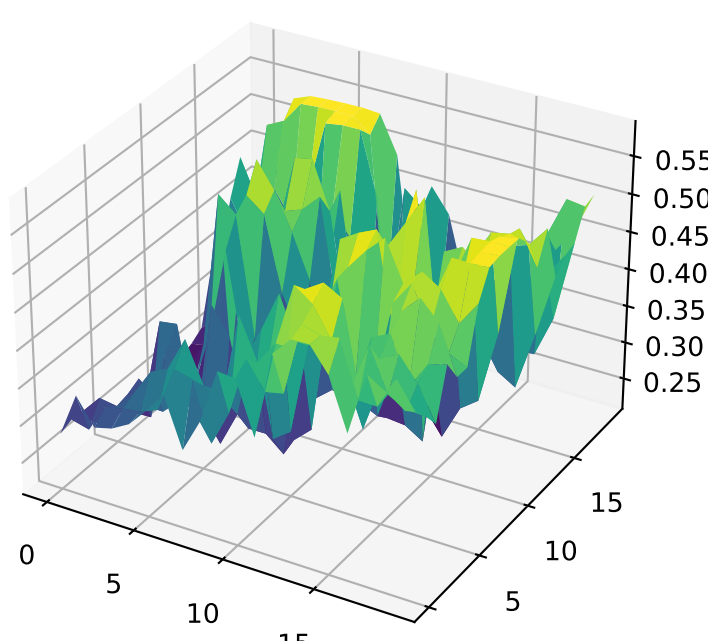
```
(distance=3, normalization="layer")
```



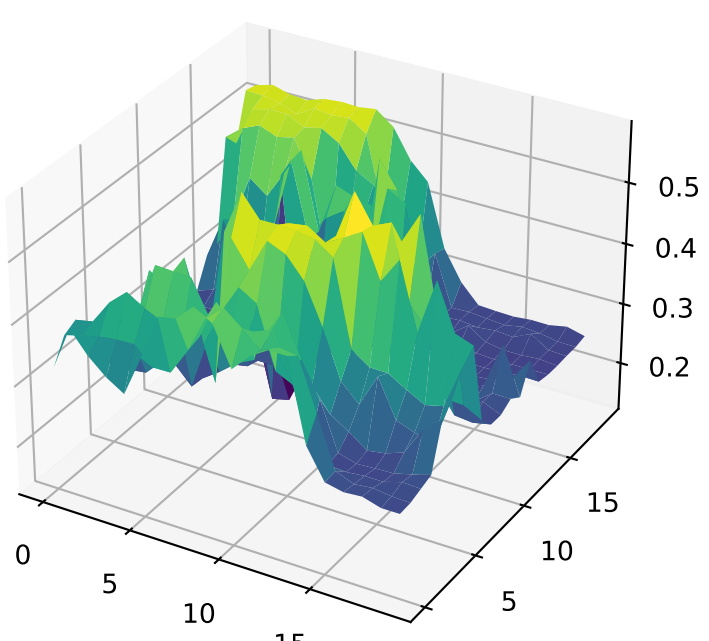
```
(distance=3, normalization="model")
```



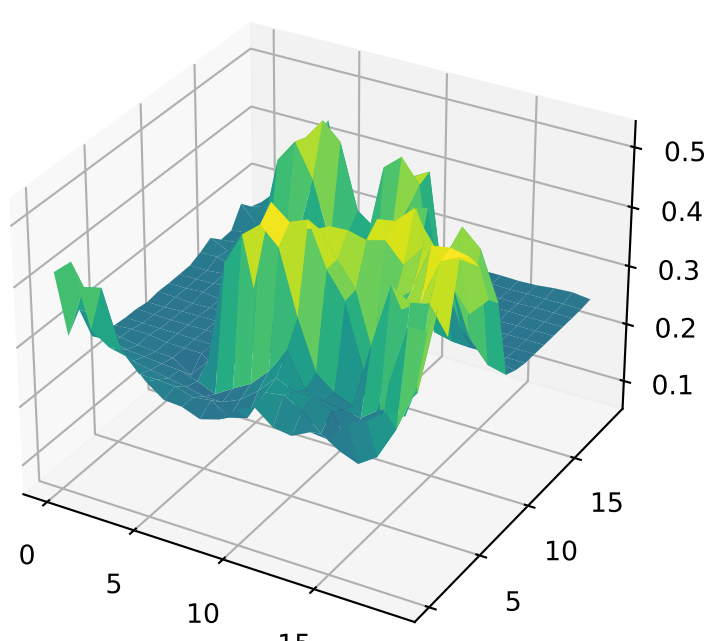
```
(distance=10 normalization="filter")
```



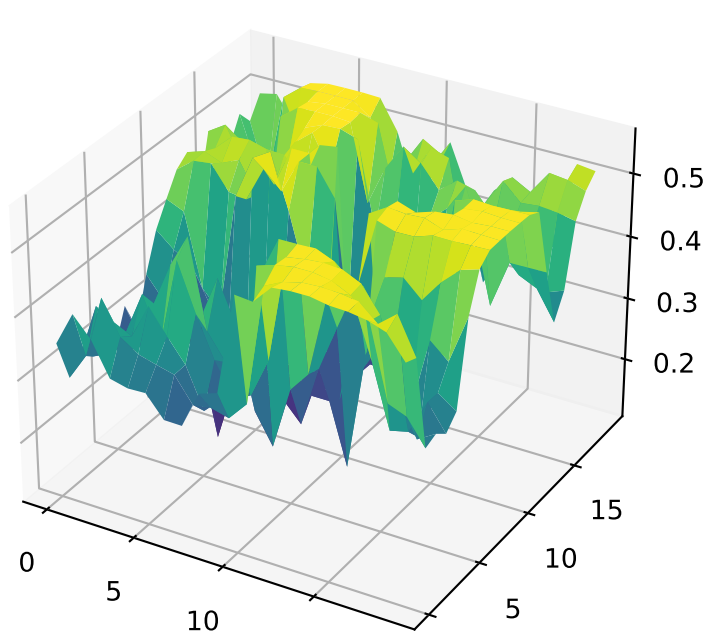
```
(distance=10 normalization="layer")
```



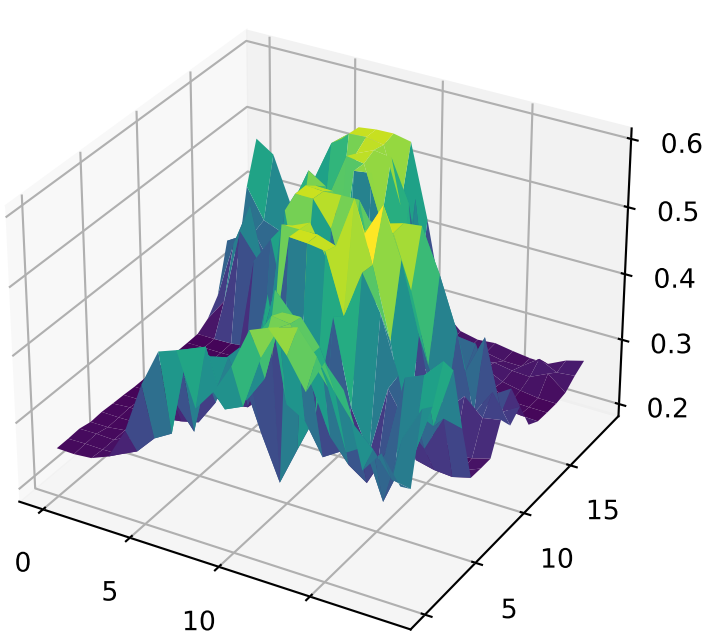
```
(distance=10 normalization="model")
```



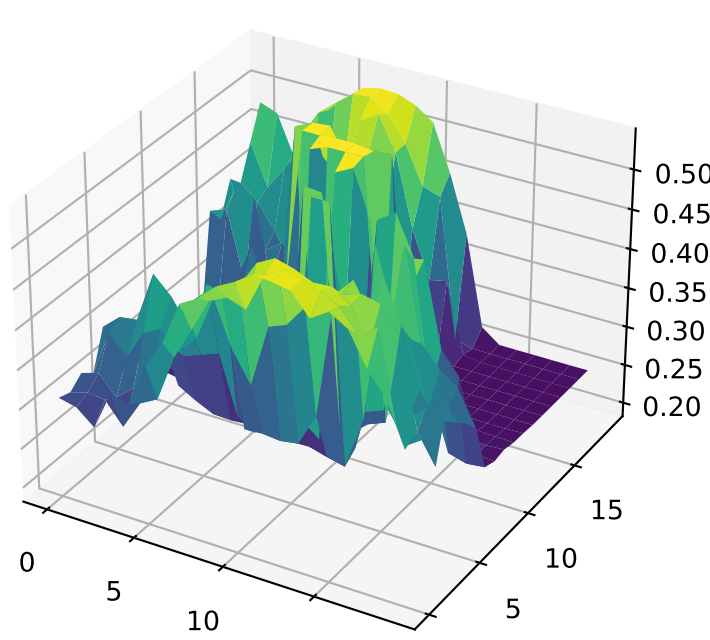
```
(distance = 30, normalization = "filter")
```



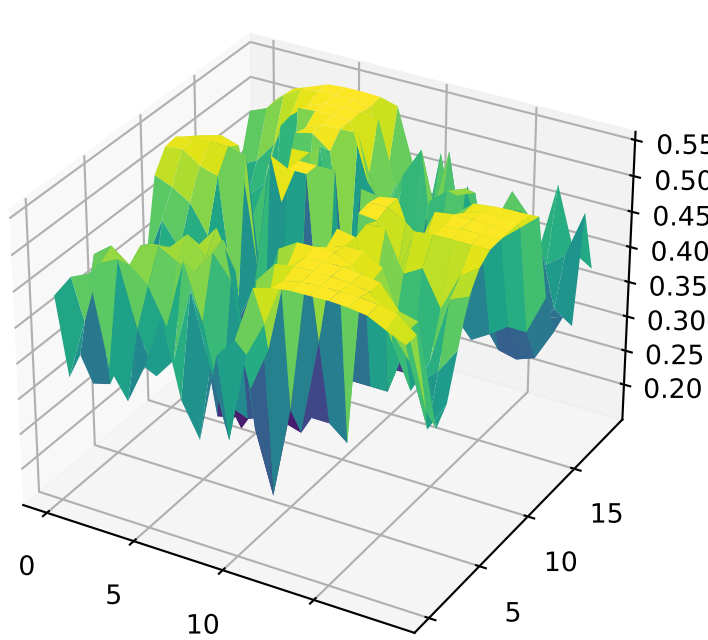
```
(distance = 30, normalization = "lower")
```



```
(distance = 30, normalization = "model")
```

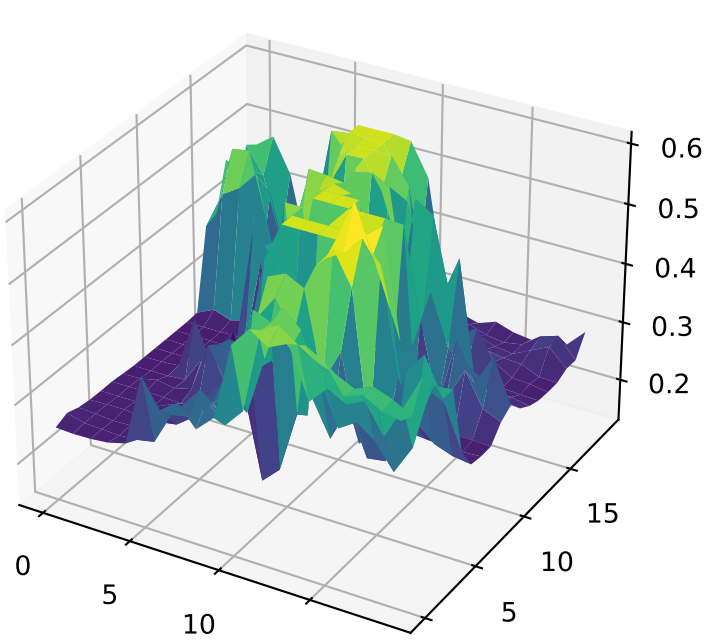
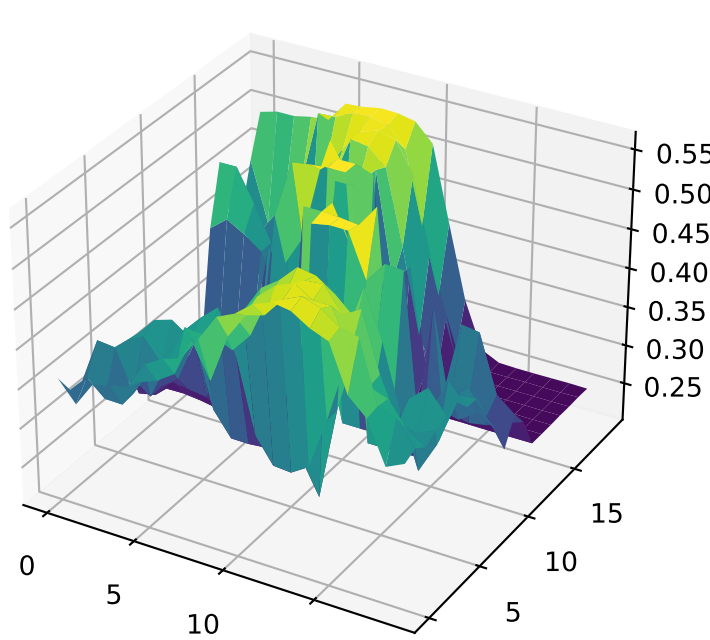


100 15 0

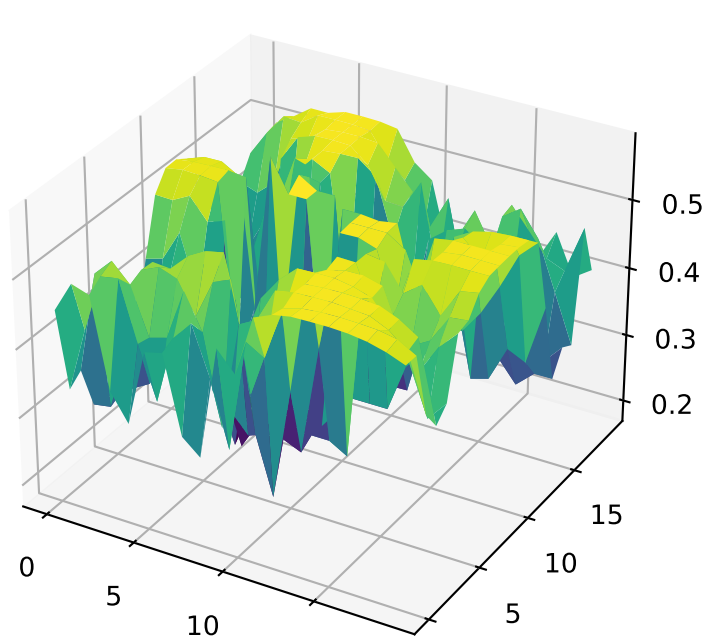


15 0

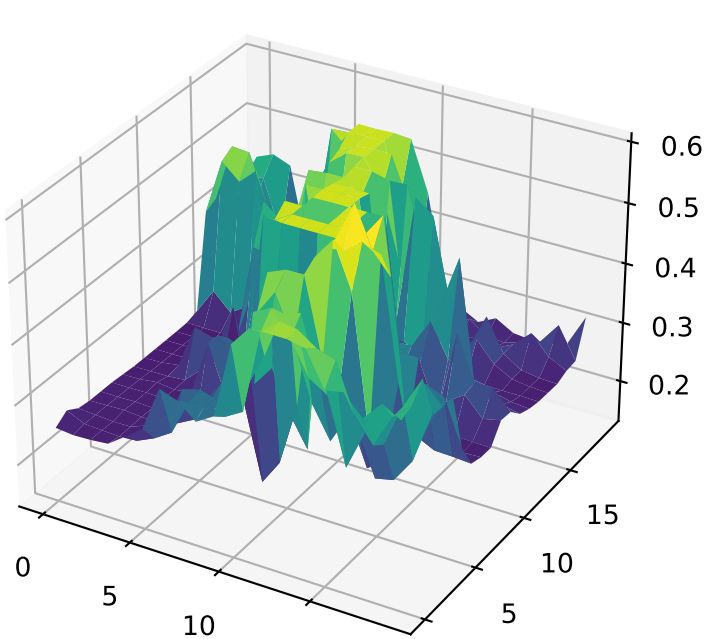
100 100

[illegible]

15 0



15 0



15 0

