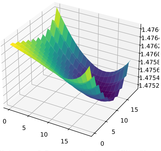

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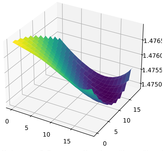

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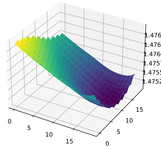

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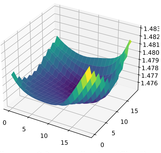

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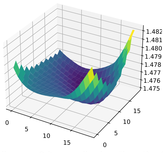

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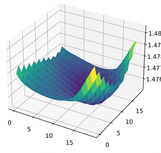

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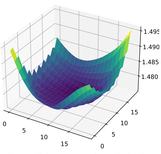
(distance=0.3, normalization="filter")



(distance=0.3, normalization="layer")



(distance=0.3, normalization="model")



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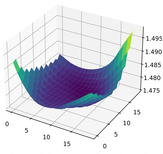

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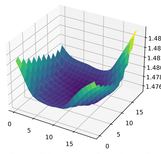

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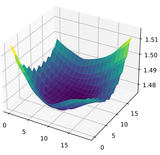

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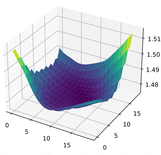

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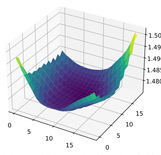

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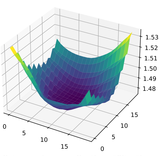

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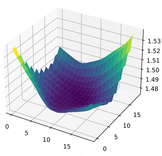

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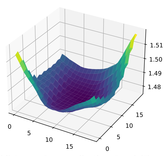

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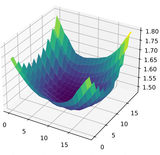

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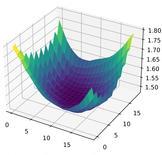

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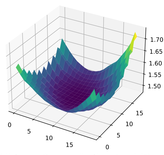

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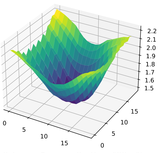

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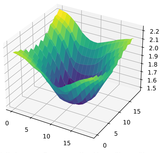

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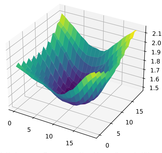

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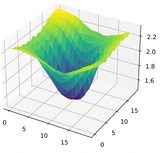

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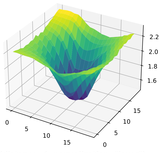

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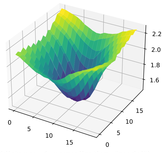

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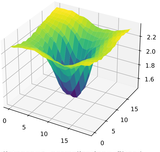

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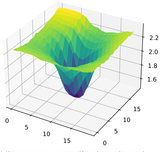

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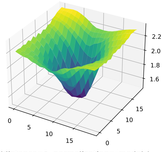

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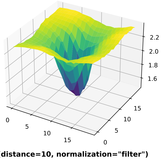

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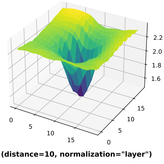

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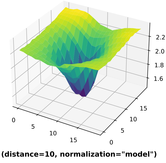

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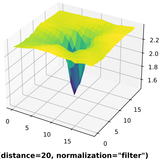

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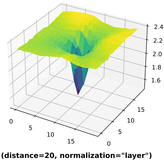

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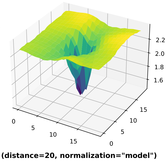

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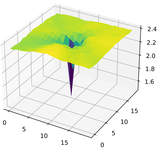

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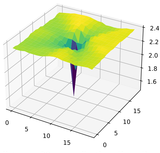

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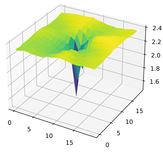

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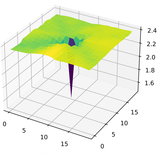

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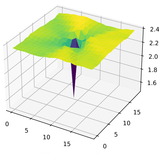

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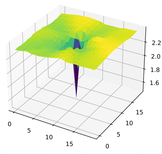

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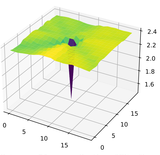

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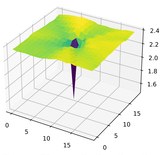

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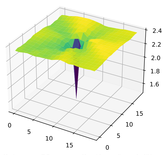
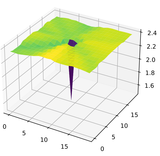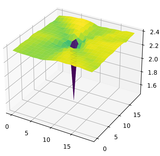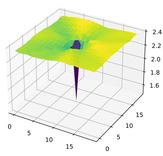
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