

CS2030 Lab 1

Maximum Disc Coverage

Qi Ji (qiji@u.nus.edu)

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Your lab tutor

- Qi Ji
- Email: qiji@u.nus.edu
Telegram: @Endomorphism
- CS2030 student in AY18/19 Sem 1

Labs vs Tutorials

- Lab: Work on a (graded) assignment.
Lab PCs are limited, please try not to crash other sessions.
- Tutorial: Discuss concepts covered in lecture.

How lab assignments work

- Normal labs ($8\times$) – 10% of final grade,
- Practical assessments ($2\times$) – 15 + 20% of final grade.

⇒ **All** labs contribute to your final grade!

During lab session

- Download question from plab server and read it
- Write code on plab server to solve the question (no feedback)

After lab session

- We will retrieve your code from plab server and submit to CodeCrunch for you
Should be done by 8pm.
- You can re-submit/touch up the code on CodeCrunch until **Friday, 2359hrs**

Normal labs

- Discuss away!
- Only your last submission on CodeCrunch is counted
- Remember to save your work on the plab server before leaving!

Practical assessments

- No discussions
- Coding environment will be the same.
More details will be released in due time.

Grading

- Each task is separated into a few “levels”
- **Submit all levels.**
- Marks are awarded for correctness (auto-graded)

Let's get started!

- You need your personal plab account (details in your email)
 - You also need your NUSNET ID to log in to plab (host name: pe106)
- Place your `main()` method into `class Main`
- Design abstractions for points and circles