

Netflix Example, Part 1

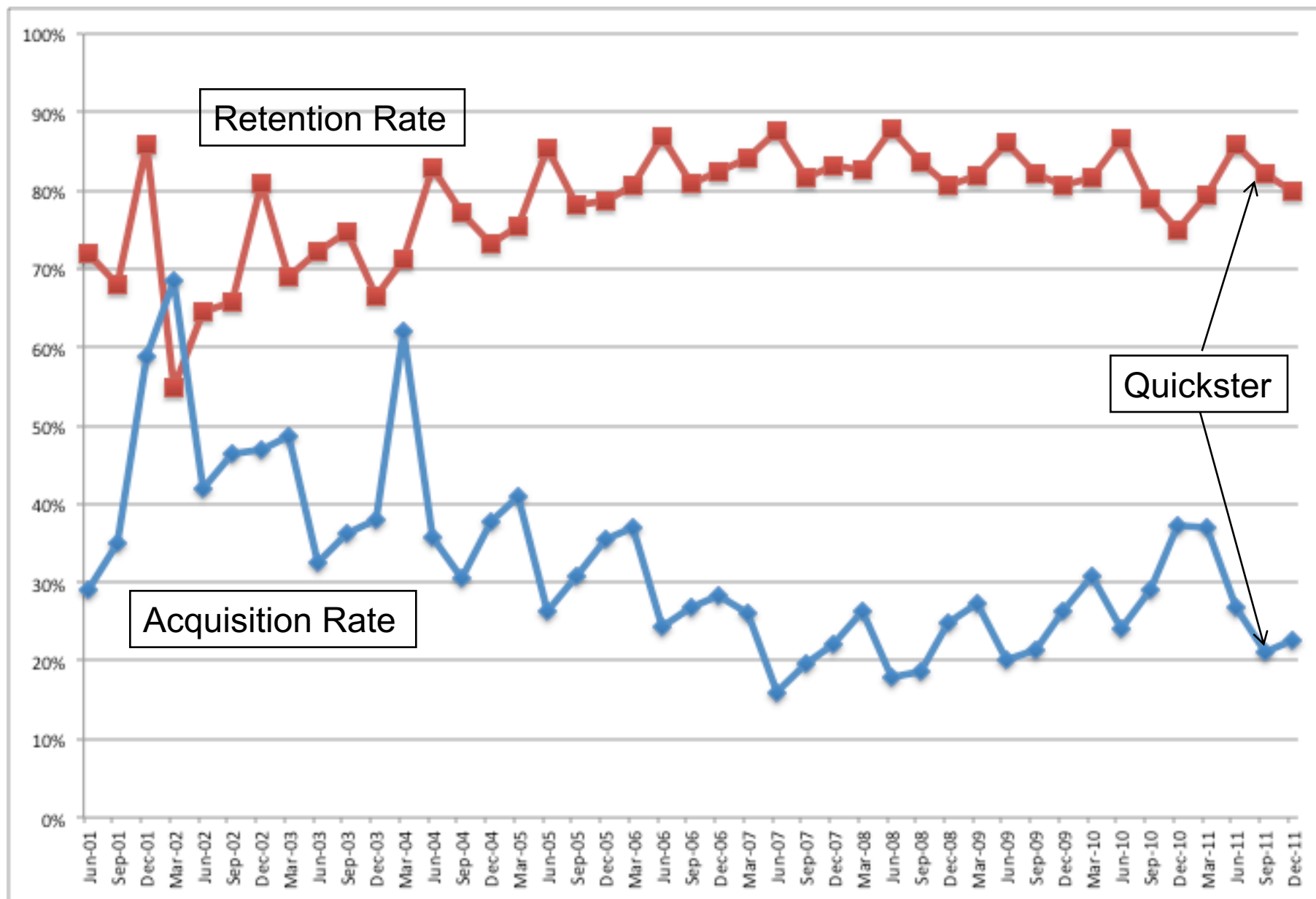
Introduction

- Customers are the key asset of any business. One could say that without customers there is no business.
- In this module we will delve into
 - Customer loyalty
 - The phases of a customer relationship life cycle
 - Computation and application of customer lifetime value

Netflix

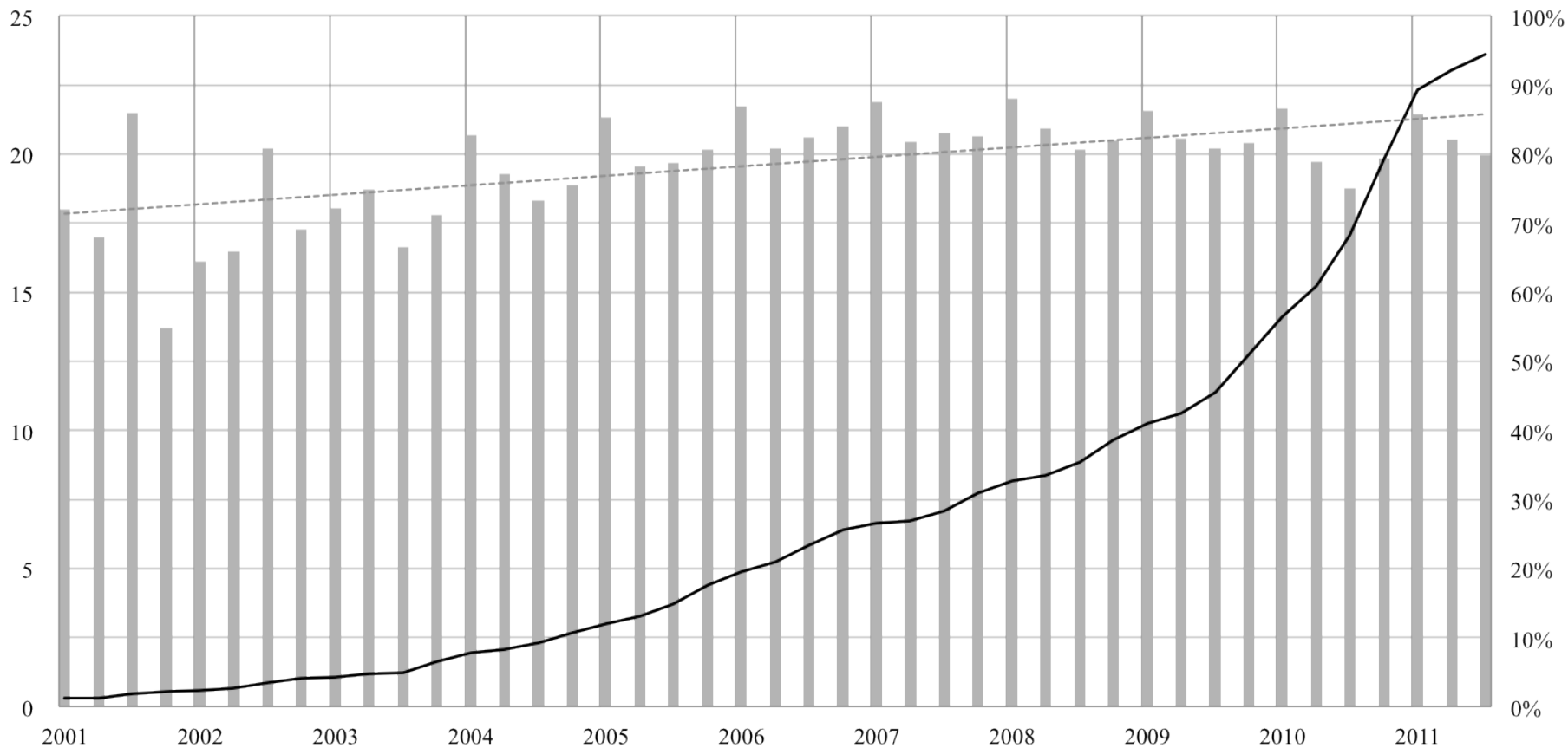
- Stock price: \$185 (July, 2017)
- Market cap: \$79B (July, 2017)

| Before 2000 (VHS) | Revenue model | | Delivery method | | Content licensing | |
|-----------------------------|----------------------|--------------|------------------------|-----|--------------------------|-----|
| | A la carte | Subscription | Streaming | VHS | Rent | Buy |
| Blockbuster | • | | | • | • | |
| Hollywood Video | • | | | • | • | |
| Video Update | • | | | • | • | |
| Local Video Store | • | | | • | • | |
| After 2000 (digital) | | | DVD | | | |
| Amazon Prime | | • | • | | • | |
| Amazon Instant Video | • | | • | | • | • |
| Blockbuster | • | • | • | • | • | • |
| Cinema Now | • | | • | | • | • |
| DVD Café | • | • | | • | • | • |
| Greencine | | • | | • | • | |
| Hulu | free | free | • | | • | |
| Hulu Plus | | • | • | | • | |
| iTunes | • | | • | | • | • |
| Netflix | | • | • | • | • | |
| Redbox | • | | | • | • | |
| Vudu | • | | • | | • | |



■ Retention rate (in percent)

— Number of paid subscribers (in millions)



Netflix Example, Part 2

Customer Lifetime Value (CLV)

- It computes the dollar value of an individual customer relationship
- It is both backward looking and forward looking
 - Computing value of past customers
 - Using that information to project forward

What Is CLV Used For?

- To determine how much to spend to acquire a customer
- To determine how aggressively to spend to retain a particular customer or group of customers
- To value a company

How would we know the (future)
value of a customer?

Base CLV

A Simple Metric: Netflix

| | |
|--|--------|
| Expected Customer Lifetime in Months | 20 |
| Average Gross Margin per Month per Customer | \$50 |
| Average Marketing Costs per Month per Customer | \$0 |
| Average Net Margin per Month per Customer | \$50 |
| Customer Lifetime Value | \$1000 |

Lifetime Value of a Customer (CLV)

- Just as we use net present value (NPV) to evaluate investments and companies, we use CLV to evaluate customer relationships
- CLV is the expected NPV of the cash flows from a customer relationship

CLV is defined as the discounted sum of all future customer revenue streams minus product and servicing costs and remarketing costs.

The Base CLV Model

- Net margin per Netflix customer = $M - R = \$50$
- Retention rate = $r = 80\%$
- Number of customers who joined Netflix in June 2014 = 100

| Month | Number of Customers | Total Net Profit | Total Net Profit | Present Value of Total Net Profit |
|----------------|--------------------------|-----------------------|------------------|-----------------------------------|
| June 2014 | 100 | $[M - R] * 100$ | | |
| July 2014 | $r * 100 = 80$ | $r * 100 * [M - R]$ | | |
| August 2014 | $r * (r * 100) =$ | $r^2 * 100 * [M - R]$ | | |
| September 2014 | $r * (r * (r * 100))) =$ | $r^3 * 100 * [M - R]$ | | |

The Base CLV Model

| | |
|--|--|
| \$M | Contribution per period from active customers: Contribution = Sales Price – Variable Costs |
| \$R | Retention spending per period per active customer |
| r | Retention rate (fraction of current customers retained each period) |
| d | Discount rate per period |
| Present value of net profit calculation is extended up to infinity | |

$$\text{CLV} = [\$M - \$R] \times [(1 + d) / (1 + d - r)]$$

Digging Deeper

The Base CLV Model

$$\text{CLV} = [\$M - \$R] \times [(1 + d) / (1 + d - r)]$$



Short-Term Margin



Long-Term Multiplier

The Base CLV Model

$$\text{CLV} = [\$M - \$R] \times [(1 + d) / (1 + d - r)]$$

Short-Term Margin

Long-Term Multiplier

If retention increases

- How does the discount rate change?
- How does long-term multiplier change?
- How does CLV change?

Netflix Rebooted

Example 1: Netflix

Netflix charges \$19.95 per month. Variable costs are about \$1.50 per account per month. With marketing spending of \$6 per year, their attrition is only 0.5% per month. At a monthly discount rate of 1%, what is the CLV of a customer?

Example 1: Netflix

- If Netflix cuts retention spending from \$6 to \$3 per year, they expect attrition will go up to 1% per month
 - Should they do it?
- To decide, we need to recalculate CLV under these new assumptions
 - If the new CLV is higher, we should do it
 - Otherwise, we should not

Example 1: Netflix

Netflix charges \$19.95 per month. Variable costs are about \$1.50 per account per month. With marketing spending of **\$3** per year, their attrition is **will be 1%** per month. At a monthly discount rate of 1%, what is the CLV of a customer?

Horses for Courses

CLV: Horses for Courses

- Time horizon—infinite or three to four years
- Initial margin
- Cohort and incubate
- Contractual or noncontractual business model

CLV: Time Horizon

| Percent of CLV Accruing in First Five Years | | | | | | |
|---|----------------|-----|-----|-----|-----|-----|
| Discount Rate | Retention Rate | | | | | |
| | 40% | 50% | 60% | 70% | 80% | 90% |
| 2% | 99 | 97 | 93 | 85 | 70 | 47 |
| 4% | 99 | 97 | 94 | 86 | 73 | 51 |
| 6% | 99 | 98 | 94 | 87 | 76 | 56 |
| 8% | 99 | 98 | 95 | 89 | 78 | 60 |
| .. | | | | | | |
| ... | | | | | | |
| 20% | 100 | 99 | 97 | 93 | 87 | 76 |

CLV: Initial Margin

- Customer pays before using the service
 - e.g., apartment rentals, Netflix, Hulu
- Customer pays after using the service
 - e.g., credit cards

$$\text{CLV} = [\$M - \$R] \times [(1+d)/(1+d-r)]$$

$$\text{CLV} = [\$M - \$R] \times [r/(1+d-r)]$$

Cohort and Incubate

CLV: Cohort and Incubate

Typical customer retention curve



Retention rate depends on time since customer acquisition

CLV: Cohort and Incubate

- Cohort = customers acquired at the same time period (month, quarter, or year)
- Since retention changes with time since acquisition, CLV calculations are better if they are done separately for each cohort

CLV: Contractual vs. Noncontractual

- Xfinity and Netflix have a contract with customers
- They know when a customer unsubscribes to the service
- This helps in knowing lifetime duration and retention rate
- What if a customer does not sign a contract to use a service?
 - E.g., grocery stores (Kroger), others?

Power of CLV

Practice Prize Report

The Power of CLV: Managing Customer Lifetime Value at IBM

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Customer management activities at firms involve making consistent decisions over time, about: (a) which customers to select for targeting, (b) determining the level of resources to be allocated to the selected customers, and (c) selecting customers to be nurtured to increase future profitability. Measurement of customer profitability and a deep understanding of the link between firm actions and customer profitability are critical for ensuring the success of the above decisions. We present the case study of how IBM used customer lifetime value (CLV) as an indicator of customer profitability and allocated marketing resources based on CLV. CLV was used as a criterion for determining the level of marketing contacts through direct mail, telesales, e-mail, and catalogs for each customer. In a pilot study implemented for about 35,000 customers, this approach led to reallocation of resources for about 14% of the customers as compared to the allocation rules used previously (which were based on past spending history). The CLV-based resource reallocation led to an increase in revenue of about \$20 million (a tenfold increase) without any changes in the level of marketing investment. Overall, the successful implementation of the CLV-based approach resulted in increased productivity from marketing investments. We also discuss the organizational and implementation challenges that surrounded the adoption of CLV in this firm.

Key words: customer relationship management; customer lifetime value; field experiment; return on marketing contacts; missing value imputation

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Resource Reallocation: Enterprise Software

| Decile | No Sales Calls Until 2004 | At least one Sales Call before 2004 | Customer Segment |
|--------|---------------------------|-------------------------------------|------------------|
| 1 | \$350,471 | \$2,124,483 | Super High CLV |
| 2 | \$993 | \$125,460 | High CLV |
| 3 | \$669 | \$43,681 | Medium CLV |
| 4 | \$638 | \$23,624 | |
| 5 | \$623 | \$17,499 | |
| 6 | \$611 | \$13,675 | |
| 7 | \$534 | \$10,513 | |
| 8 | \$444 | \$8,051 | Low CLV |
| 9 | \$369 | \$5,023 | |
| 10 | \$80 | (\$35) | |

- Establishments with no sales calls until 2004: 767
- Establishments with sales calls by 2004: 2,713

Resource Reallocation: Enterprise Software

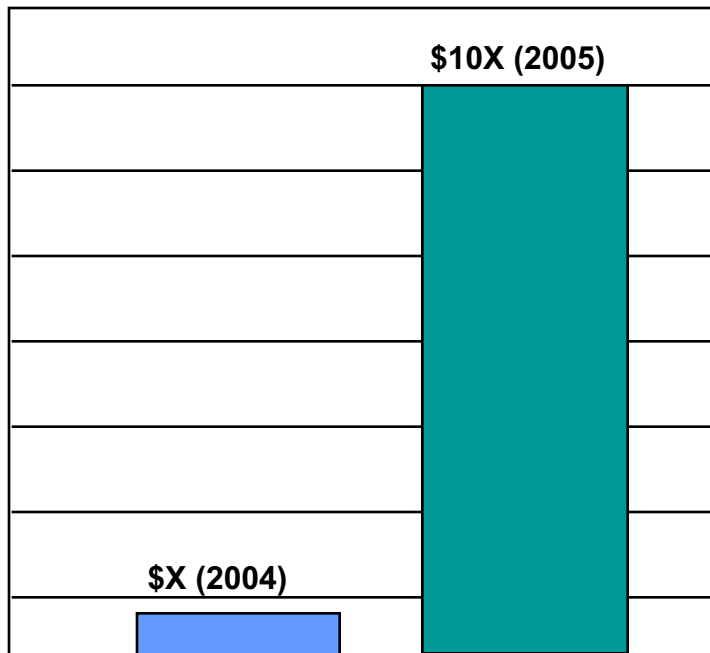
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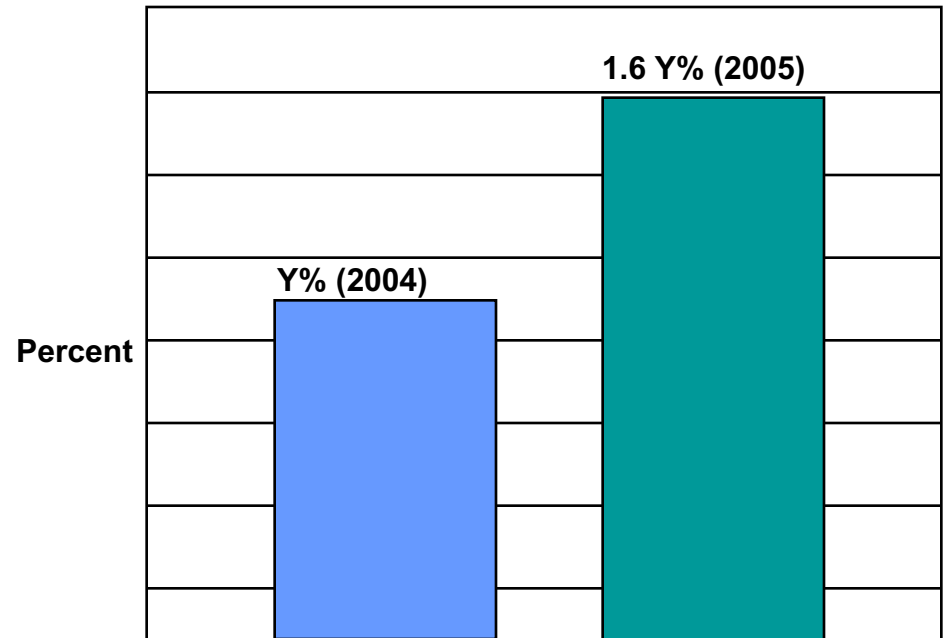
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CLV-Based Resource Allocation

**Average Revenue/Customer
(for the same group of customers)**



% of Establishments with Purchase



■ "No Sales Call until 2004"

■ "Sales Calls in 2005"

**Incremental revenue attributed to net new accounts targeted by sales force
using customer profit model recommendations = \$ 19.2 million**