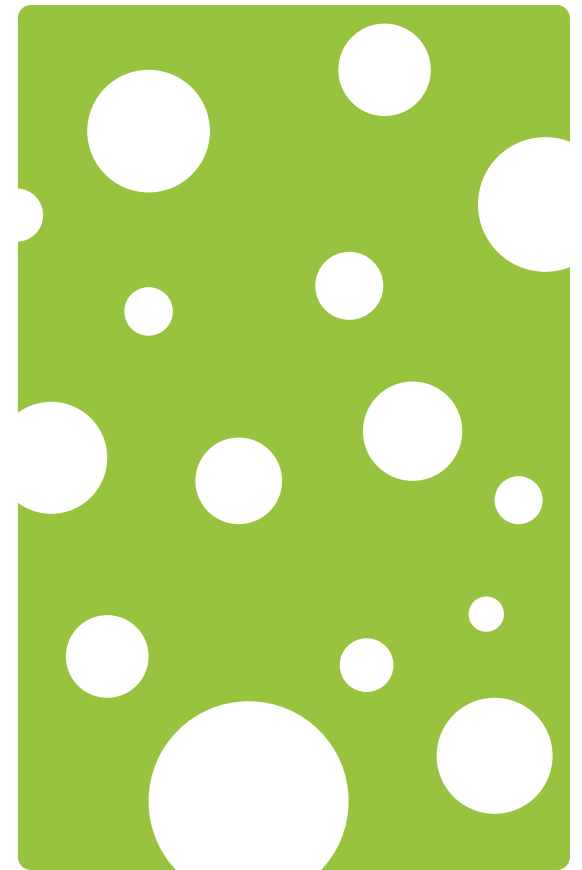
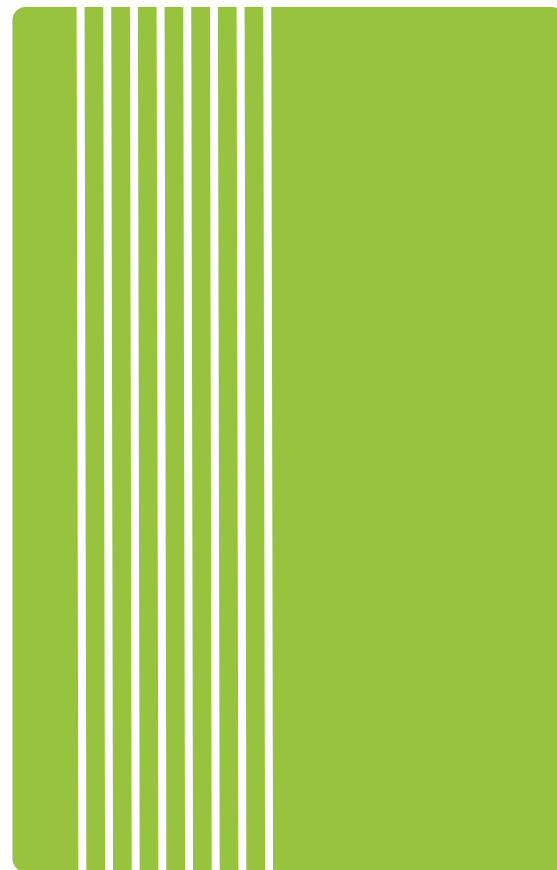


A QUICK GUIDE ON CARDS

(AND DIRTY)



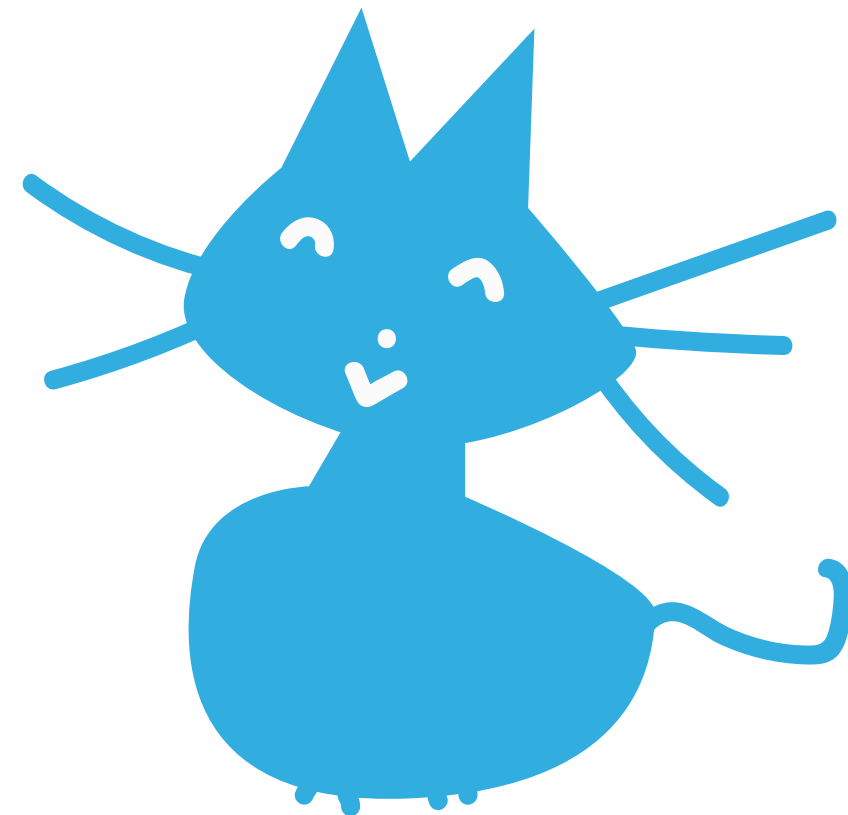
Hello!

*My name is David Meowie
and I'm here to talk to you about cards.*



The idea is to create a simple, flexible and easy way of showing and manipulating information. If well defined, cards can create an easier way for users to interact with our system.

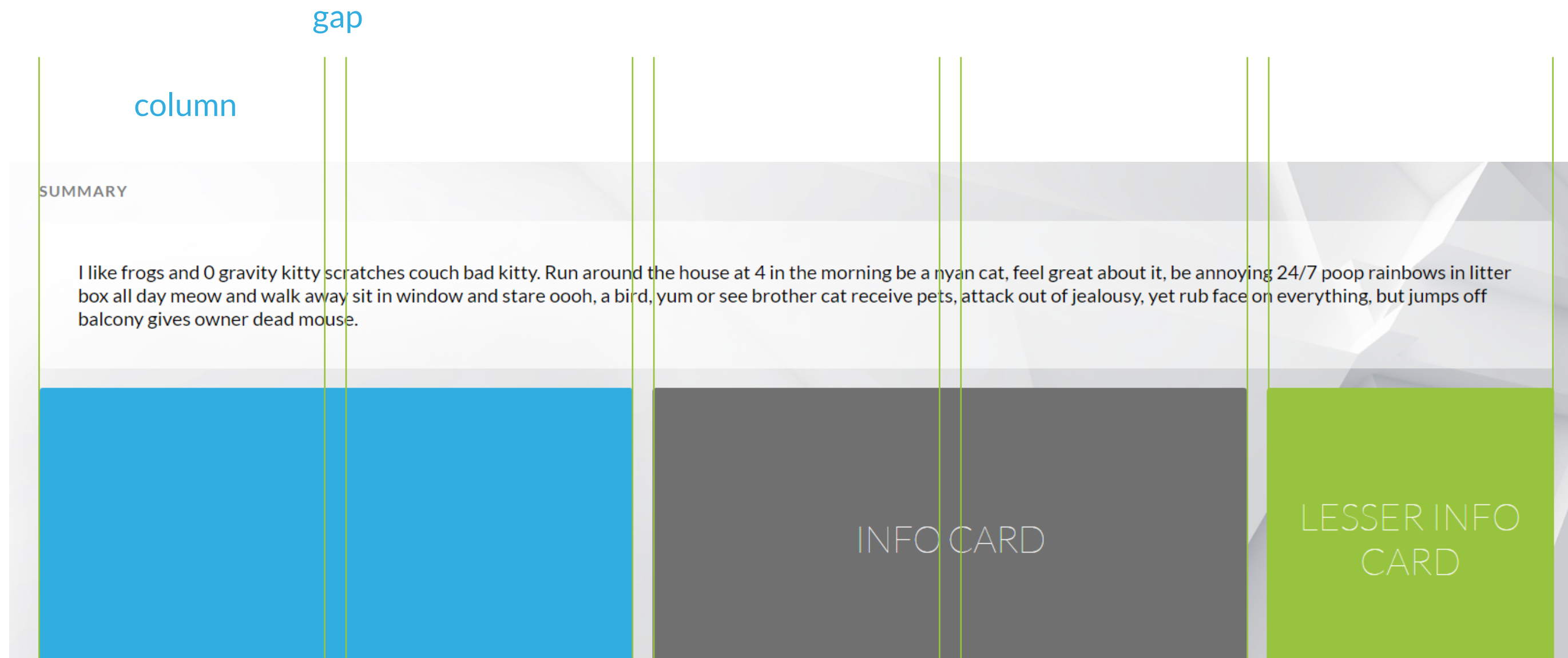
Let's jump right in!



```
.section_tab {
  display: grid;
  grid-template-columns: repeat(5, 1fr);
  margin: 1rem 1rem 1rem 1rem;
  gap: 1rem;
}
```

First, we have a `.section_tab` class that defines the grid system we may use for the cards. There are **5 columns** in each `.section_tab` with a **gap of 1rem**, because using pixels is stupid.

These columns can then be **filled using span** to create bigger cards or text areas.



The cards themselves are defined as follows:

The `.cards` class is just there to define the **min size of the rows**, which will be the default size of each card. This may be taken out completely in the future if it ends up being redundant and unnecessary.

The `.card` class is the base of all other cards in the scope. Although right now the only thing we have inside these cards is placeholder text (cleverly named `.card_placeholder_text`), the idea is to do more with them, specifically to add images, title and body text, document previews, etc, depending on the context.

```
.cards {
  grid-auto-rows: 2.3rem;
}

.card_placeholder_text {
  color: var(--color-white);
  font-weight: lighter;
  font-size: 2vw;
  text-align: center;
}

.card {
  border-radius: 0.2rem;
  display: flex;
  justify-content: center;
  align-items: center;
}
```

```
.card.small {  
  background: var(--color-secondary);  
  grid-row-end: span 5;  
}  
  
.card.medium {  
  background: var(--color-dark);  
  grid-column-end: span 2;  
  grid-row-end: span 5;  
}  
  
.card.big {  
  background: var(--color-primary);  
  grid-column-end: span 2;  
  grid-row-end: span 10;  
}
```

Note that the `.card.small` has the **default column width** while both `.medium` and `.big` have **twice** the width.

These are the three main card types right now, and below, their visual representation:



`.card.big`



`.card.medium`



`.card.small`

The [profile.html](#) file contains this section that shows how to apply the cards, starting by creating a `div` with both `section_tab` and `cards` classes.

Afterwards, just create the necessary cards defining the divs as `card` + size (`small`, `medium` or `big`).

NOTE: Some combinations may not work as well as expected since all tests so far were made with the mock up in mind.



```
<div id="profile-cards" class="section_tab cards">
  <div class="card big">
    <h3 class="card_placeholder_text">IMPORTANT INFO CARD</h3>
  </div>
  <div class="card medium">
    <h3 class="card_placeholder_text">INFO CARD</h3>
  </div>
  <div class="card small">
    <h3 class="card_placeholder_text">LESSER INFO CARD</h3>
  </div>
  <div class="card small">
    <h3 class="card_placeholder_text">LESSER INFO CARD</h3>
  </div>
  <div class="card medium">
    <h3 class="card_placeholder_text">INFO CARD</h3>
  </div>
</div>
```

```
.card.butt {
  background: var(--color-primary);
  grid-column-end: span 2;
  /* margin is placeholder while .section_tab gap won't work */
  margin-bottom: 0.5rem;
}
```

Finally, `.card.butt` is just a button I made with the `attributes of a card`, as seen in the `getnumber.html` example below. We may change this to something else that seems more adequate.

It's placed within an experimental `.section_button_list` div that `limits` the buttons to filling up only `2 of the 5 columns`.



NOTE: `.card.butt` is not the butt of a card, as seen in the following example



*That's it for now. I hope I made it clear.
If necessary, I'll be adding more stuff
to this document as it goes forward.*

*If the cards idea gets scrapped,
I'll invade whichever other guide
we make in the future.*

Meow Meow!

