Problem Set 5, Data Structures

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Set 5: 5.1, 5.5, 5.14, 5.15

| 5.1 | (a) | \mathbf{Index} | \mathbf{Key} |
|-----|-----|------------------|------------------|
| | | 1 | 4371 |
| | | 2 | |
| | | 3 | 1323, 6173 |
| | | 4 | 4344 |
| | | 5 | |
| | | 6 | |
| | | 7 | |
| | | 8 | |
| | | 9 | 4199, 9679, 1989 |
| | (b) | Index | Key |
| | | 1 | 4371 |
| | | 2 | 9679 |
| | | 3 | 1323 |
| | | 4 | 6173 |
| | | 5 | 4344 |
| | | 6 | 1989 |
| | | 7 | |
| | | 8 | |
| | | 9 | 4199 |
| | (c) | Index | Key |
| | | 1 | 4371 |
| | | 2 | 9679 |
| | | 3 | 1323 |
| | | 4 | 6173 |
| | | 5 | 4344 |
| | | 6 | |
| | | 7 | |
| | | 8 | 9679 |
| | | 9 | 4199 |

| (d) I guess I'll assume it's linear probing. | \mathbf{Index} | Key |
|--|------------------|------|
| | 1 | |
| | 2 | |
| | 3 | 4344 |
| | 4 | 1323 |
| | 5 | 6173 |
| | 6 | 4371 |
| | 7 | 4199 |
| | 8 | 9679 |
| | 9 | 1989 |

- **5.5** I assume he's talking about the collision function for open addressing (probing with a set of random numbers?).
 - (a) If n is the length of our hash table, and i maps to 0..x where x is the parameter that resolved an open bucket, then f(i) can probe 0..n-1 and return indexes for n different buckets, so that every bucket in the hash table will be potentially tried.
 - (b) Probably.
 - (c) In my copy of the book, the load factor figures are red X boxes (missing image), so I could try to generalize. If the load factor is low, say 0.25, then the initial probe will have a 1/4 chance of colliding. If it was higher, such as .75, then there would be a 3/4 chance of colliding. The load factor of the table then plays a big part in probing time.
 - (e) You could start out with a list of integers, [1..n], and iterate n times. On each iteration, generate a random number modulo n-1, retrieve and remove that element from the list. I don't know what P refers to.

5.14 Index Key 000 00000010, 00001011 00101011001 01010001 010 011 01111111, 01100001 10011011, 10010110, 10011110 100 101 10111101,101111110, 11001111, 11011011 110 111 11110000

5.15 insert(key, hash)

index := f(key) where f is the hashing function

if (size(index(hash,index)) > hash->m)

hash := expand(hash)

insert(key, hash)

else append bucket at index(hash,index) with key

expand(hash)

allocate new hash of double size create new hash function based on the new size iterate through each element of the old hash, reinserting each key into the new hash.

Its performance for lookups will me much better, because collision searches are likely to be much shorter. However, the act of extending the table will likely be very expensive.