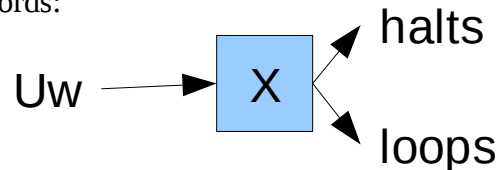


## Languages and Machines

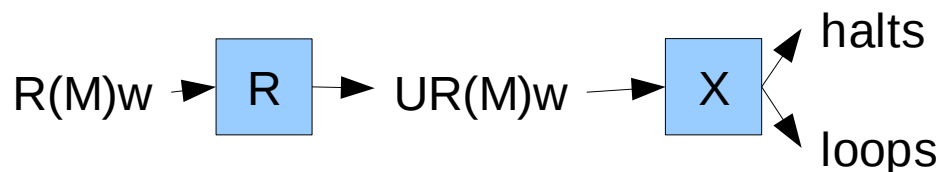
Chapter 12: problem 1, 4, 6, 10, 12, 13, 15, 16cd, 17cd, 19

1.

Assume there is a machine  $X$  that will decide whether the universal machine with input string  $w$  will halt. In other words:



Let us construct a reduction  $R$  that takes an input  $R(M)w$  and puts the universal machine  $U$  in front of it. As stated above,  $X$  runs the universal machine  $U$  on input  $w$  and halts if  $U$  halts and loops if  $U$  loops. In other words:



This is the form of the Halting Problem, and we have found our contradiction.

4.

We can reduce the Halting Problem to this problem. Let us assume we have an arbitrary machine  $A$  that solves the decidability problem in question. The input to our reduction  $R$  is the representation of a Turing Machine  $M$  followed by an input string  $w$ . The result of  $R$  is the representation of a machine  $M'$  that

1. Starts with the input 101 on the tape, and otherwise fails
2. Erases 101 from the tape and writes  $w$
3. Runs  $M$  on  $w$ .

We thus have a computation with input  $R(M)w$  and is decidable. This is a contradiction of the proof of the halting problem

6.

Assume we have a machine  $X$  that is decidable on input machine  $R(M)q_iw$ , which halts if  $M$  enters state  $q_i$  on computation of  $w$ .

Let us define a reduction  $R$  that takes as input a machine of the form  $R(M)w$ . The reduction takes all the outgoing transitions of  $q_i$  and removes them. It then takes all the undefined transitions and loops them for all the other states.

This way, transitions into  $q_i$  will always halt, and transitions elsewhere will always loop. This is a reduction from the halting problem with input  $R(M)w$  to the state entry problem, which is our desired contradiction.

10.

Assuming that it is supposed to be  $\{1\}^*$  and assuming that this is for an arbitrary turing machine, then we can assume that we have a machine  $X$  that takes as input  $R(M)1^*$  and decides whether  $R(M)$  halts with input  $1^*$ . Let us define a reduction  $R$  that takes as input  $R(M)$  and produces a machine  $M'$  that erases its input and runs  $M$  on the blank tape. I think this only works if we're talking about arbitrary turing machines rather than a specific machine. We *can* say that a specific machine decides whether a string  $1^*$  is even, but not an arbitrary machine by the above proof.

12.

- (a) To show that  $P$  is non-trivial, we simply need to show that  $P$  is satisfiable by some, but not all and not zero, languages. In other words, we need to show that one language satisfies  $P$  and one does not. The language  $L=\{w\}$  satisfies  $P$  and the language  $L'=\{\}$  does not.
- (b) The language  $L=\{x\}$  satisfies  $P$  while  $L=\{x\}^*$  does not.
- (c)  $L = \{x\}$  satisfies  $P$  while  $L = \{a^i b^j c^k\}$  does not.
- (d) The language  $L=\{0,1\}^*$  satisfies  $P$  while  $L = \{a\}$  does not.

13.

- (a) If  $L$  is recursive, then there is a turing machine  $X$  that halts for all inputs from  $L$ . Let us design  $X$  so that it takes as input  $R(M)$ , and runs  $M$  on  $R(M)$ . This guarantees that  $X$  will halt for every input  $R(M)$  that is in the language. It will also halt on any malformed input. However, if  $R(M)$  is not in the language, then the machine will run  $M$  on input  $R(M)$  and not halt, which means  $X$  will also not halt.
- (b) I have already described  $L$ 's recursive enumerability above. If  $L$  is recursively enumerable, then it will halt on success and loop on failure. See (a) for details.

15.

- (a) This Semi-Thue system will look exactly like the one from example 12.5.1, except that the 1's are 0's and the 0's are 1's.
- (b) This computation assumes that there are loops on the final state for 0 and 1 as in the example 12.5.1

```

q0B01B
|- Bq101B
|- B0q21B
|- B01q2B
|- accept
[q0B01B]
=>[Bq001B]
=> [B0q11B]
=> [B01q1B]
=> [B01qR]
=> [B01qL]
=> [B0qL]
=> [BqL]
=> [qL]
=> [qf]

```

16

c.

aabbbaabb

aabbbaabb

d.

I cannot find a solution for this one that uses all the dominos. The following solution uses only 3 of them:

a      bba    ba

ab     b      aba

I'll show that this seems to be unsolvable using a tabbed decision tree.

a

ab

aba

ababa

ababa

ababaaba

ababaa

ababaabaab

ababaaba

ababaabaababa [endless loop]

**or**

ababaab

ababaabaababa [endless loop]

**or**

abab

ababaaba

ababa

ababaabaab

ababaa

ababaabaabab

ababaaba

ababaabaabababa [endless loop]

**or**

ababaab

ababaabaababab [endless loop]

**or**

ab

ababa

aba

ababaab

ababa

ababaababa [endless loop]

**or**

abab

```

                                ababaababa [endless loop]
    or
    abba
    abb
        abbaba
        abbaba [solution without using all dominos]
    or
    abbab
    abbaba
        abbaba
        abbabaab
            abbabaa
            abbabaabab
                abbabaaba
                abbabaabababa [endless loop]
    or
    bba
    b
        bba
        b
            bbabba
            bb
                bbabbaa
                bbab
                    bbabbaabba
                    bbabb [no more options]

```

17.

c.

Again, I'll use a tabbed decision tree where each leaf fails. I'm sorry if this isn't very readable, but it's fast to write out.

```

    ab
    aba
        ababa
        ababaa
            ababaaba
            ababaabaa [endless loop]
        or
        ababaab
        ababaaaba
            ababaabbba
            ababaaabaaa [endless loop]
    or
    abab
    abaaba
        ababbba

```

abaabaaa [endless loop]

**d.**

ab

abb

abbb

abbbab

abbbab

abbbababb

abbbabab

abbbababbabb [no options]

or

abbbabab

abbbababbbb

abbbababbbb

abbbababbbbbab

abbbababbbbb

abbbababbbbbabbab

abbbababbbbbbab

abbbababbbbbabbababb [no options]

or

abbbababbbbbbab

abbbababbbbbabbabbbb [no options]

or

abbbab

abbbabbbb

abbbabbbb

abbbabbbbab [no options]

**19.**

(a)

b      babbb   bab   ba

bbb   ba      aab   a

solution:

babbb b      b      ba

ba      bbb      bbb   a

Like 17 d, I'm assuming we're not required to use all the dominos; otherwise, there is no solution.

(b)

$G_U$ :

Su       $\rightarrow$  bSu1 | b1

$\rightarrow$  babbbSu2 | babbb2

$\rightarrow$  babSu3 | bab3

$\rightarrow$  baSu4 | ba4

Sl       $\rightarrow$  bbbSl1 | bbb1

→ baSl2 | ba2  
→ aabSl3 | aab3  
→ aSl4 | a4

©

Su

=> babbbSu2

=> babbbbSu12

=> babbbbbbSu112

=> babbbbbba4112

Sl

=> baSl2

=> babbbSl12

=> babbbbbbSl112

=> babbbbbba4112