Set 3 Homework, Analysis of Algorithms

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• p 166: 6.5-6
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• p 167: 6-1,6-2

• p 178: 7.2-1, 7.2-5

• p 180: 7.3-1

• p 284: 7.4-2

• p 185: 7-2, 7-4

Chapter 6

6.5-6 Do 'exchange' in 'Heap-Increase-Key' with one assignment.

The original:

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\begin{split} HeapIncreaseKey(A,i,key): \\ if \ key &< A[i] \\ error \text{ "new key is smaller than current key"} \\ A[i] &= key \\ while \ i > 1 \ and \ A[Parent(i)] < A[i] \\ exchange \ A[i] \ with \ A[Parent(i)] \\ I &= Parent(i) \end{split}
```

With three assignments:

```
\begin{split} HeapIncreaseKey(A,i,key): \\ if \ key &< A[i] \\ error \text{ "new key is smaller than current key"} \\ A[i] &= key \\ while \ i > 1 \ and \ A[Parent(i)] &< A[i] \\ tmp &= A[i] \\ A[i] &= A[Parent(i)] \\ A[Parent(i)] &= tmp \\ i &= Parent(i) \end{split}
```

With one assignment:

```
\begin{split} HeapIncreaseKey(A,i,key): \\ if \ key &< A[i] \\ error \text{ "new key is smaller than current key"} \\ while \ i > 1 \ and \ A[Parent(i)] &< key \\ A[i] &= A[Parent(i)] \\ i &= Parent(i) \\ A[i] &= key \end{split}
```

That was a real fun little puzzle.

- **6-1** (a) No. The counterexample is [N, 1, 2, 3]. BMH produces [N, 3, 2, 1] while BMH' produces [N, 3, 1, 2]. Both are heaps.
 - (b) Max-Heap-Insert requires $\Theta(\lg n)$ time. In Build-Max-Heap', we are looping that function n-1 times. Everything else is constant, so our bound is $\Theta(n \lg n)$.
- **6-2** (a) Same way, but you'd have to store or pass d and the children would be calculated with di + 1 through di + d where 'i' is the current index.
 - (b) The height would be $log_d(n)$.
 - (c)

```
\begin{aligned} & \text{ExtractMax}(A) \\ & if \ A. \text{heapsize} < 1 \\ & \text{error "heap underflow"} \\ & max = A[1] \\ & A[1] = A[A. \text{heapsize}] \\ & \text{MaxHeapify}(A, 1) \\ & \text{return } max \end{aligned}
```

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\begin{split} & \operatorname{MaxHeapify}(A,i) \\ & largest = i \\ & for \ c = di + 1 \ upto \ di + d \\ & if \ c \leq A. \text{heapsize} \ and \ A[c] > A[largest] \\ & largest = c \\ & if \ largest \neq i \\ & exchange \ A[i] \ with \ A[largest] \\ & \operatorname{MaxHeapify}(A, largest) \end{split}
```

ExtractMax remains unchanged, but MaxHeapify must now loop d times through all subtrees. Its complexity will be $\mathcal{O}(log_b n)$

(d, e) Both Insert and IncreaseKey can be implemented the same since neither depend on the selection of children.

6-3 (a)

- (b) Y[1,1] will be the least element in the matrix (least of the least of the columns and least of the least of the rows). If Y[1,1] is infinity/null, then there is no least element.
 - If Y[1,1] contains a non-null element then that means we have a least element. We have at least one element in that case, where m and n are 1.

Chapter 7

7.2-1 Prove: $T(n) = T(n-1) + \Theta(1)$ has complexity $\Theta(n^2)$.

Inductive Hypothesis:
$$T(n) \le c \cdot n^2$$
Also: $T(n) \ge c \cdot n^2$
Induction:
$$T(n) \le b(n-1)^2 + n^2 \text{ for some constant b}$$

$$\le bn^2 + n^2$$

$$= (b+1)n^2$$

$$\le c \cdot n^2$$

$$T(n) \ge b(n-1)^2 + n^2 \text{ for some constant b}$$

$$\ge n^2$$

$$= 1 \cdot n^2$$

$$= c \cdot n^2$$

7.2-5 For the minimum depth, our recurrence is T(n) = 2T(n/2) + n. The proportion will be one-half to one-half, which is our best case.

For the maximum depth, our recurrence is T(n) = 2T(n-1) + n. The proportion in this case is $\frac{n-1}{n}$ to $\frac{1}{n}$. This is the worst case.

The height of the minimum depth is lg_2n and the height of the maximum depth is n.

- 7.3-1 Because the worst case may be asymptomatic and the randomized version closer to average.
- **7.4-2** By induction with hypothesis: $T(n) \ge c \cdot n \lg n$

The best-case recurrence is T(n) = 2T(n/2) + n, where each subproblem is partitioned evenly in two.

$$T(n) \ge 2(n/2)lg(n/2) + dn$$

$$= n lg(n/2) + dn$$

$$= n lg n - n lg 2 + dn$$

$$= n lg n - n + dn$$

$$\ge c \cdot n lg n$$

- 7-2
- 7-4