

Languages and Machines

Chap 10: 1,2,4,5

1

a
 $S \rightarrow aAbBab \mid \cdot \backslash$
 $A \rightarrow aAA' \mid \cdot \backslash$
 $B \rightarrow bBB' \mid \cdot \backslash$
 $A'a \rightarrow aa$
 $B'b \rightarrow bb$
 $A'b \rightarrow bA'$
 $B'a \rightarrow aB'$

b
 $S \rightarrow aAbcd \mid \cdot \backslash$
 $A \rightarrow aABCD \mid \cdot \backslash$
 $Bb \rightarrow bb$
 $Dc \rightarrow cd$
 $Dd \rightarrow dd$
 $Cb \rightarrow bC$
 $Cc \rightarrow cc$

c
 $S \rightarrow WW'W'' \mid \cdot \backslash$
 $W \rightarrow aA'A''W \mid bB'B''W \mid \cdot \backslash$
 $W' \rightarrow \cdot \backslash$
 $W'' \rightarrow \cdot \backslash$
 $A'a \rightarrow aA'$
 $A'W \rightarrow WA'$
 $A'W' \rightarrow W'a$
 the same for B'
 $A''W \rightarrow WA''$
 $A''W' \rightarrow W'A''$
 $A''W'' \rightarrow W''a$
 $A''a \rightarrow aA''$
 the same for B''

2

(I know this could be a lot better if I were to generalize the sentential forms and be clearer about induction. I'll come back to it if I find the time). S adds one a , one A , one b , and one c . This has the form $a^1b^1c^1$ without A . A adds one a , one A , one b , and one C . A holds the ordering for the a 's and b 's, since the new a 's are added at the end of a^i and the new b 's at the beginning of b^i . The A production always adds an equal number of a 's, b 's, and C 's. The C 's are inserted after every new added b , to make the form $bCbCbC\dots$. Since we know that the a 's, b 's and C 's must be equal in number, and that the a 's have the correct ordering, we must show that the b 's and c 's

end up with the correct ordering. The production $Cb \rightarrow bC$ propagates all the C's from the form 'bCbCbC...' to 'bbbb...CCCC...', which is the correct ordering. All the C's will in turn produce one new c, which ultimately produces the form $a^i b^i c^i$.

4

a

Define $G = \{V1 \cup V2 \cup \{S\}, \Sigma_1 \cup \Sigma_2, P1 \cup P2 \cup \{S \rightarrow S1 \mid S2\}, S\}$. A string w is in $L(G)$ if, and only if, there is a derivation $S \Rightarrow S1/2 \Rightarrow^* w$. Thus w is in $L1$ or $L2$.

b

To prove this, we can show that there is a TM that would accept strings in both languages, since a TM acceptor can be built for any context-free language. Let us build a TM for $L1$ and another for $L2$. Let us build a third TM3 that runs TM1 followed by TM2. The intersection of $L1$ and $L2$ is accepted by TM3.

c

Define $G = (V1 \cup V2 \cup \{S\}, \Sigma_1 \cup \Sigma_2, P1 \cup P2 \cup \{S \rightarrow S1S2\}, S)$. A string w is in $L3$, the concatenation of $L1$ and $L2$, if it can be derived from the form $S \Rightarrow S1S2 \Rightarrow^* uS2 \Rightarrow^* uv$, where u is an element of $L1$ and v is an element of $L2$.

d

Define $G = (V1, \Sigma_1, P1 \cup \{S \rightarrow S1S \mid \cdot\}, S)$. The S rule of G generates any number of copies of $S1$. Each of these, in turn, initiates the derivation of a string in $L1$. The concatenation of any number of strings from $L1$ yields $L1^*$.

e

We can design a TM acceptor that takes a string h , which is the homomorphic image of a string w in our language. Since $h(w)$ is a Turing computable function, then we can have our TM acceptor repeatedly run $h(w)$ on all strings in L until there is a match; otherwise the machine will not halt.

5

$b(ab)^*$

$S \rightarrow bA$

$A \rightarrow abA \mid \cdot$

$d(q0, B) = [q1, B, R]$

$d(q1, b) = [q2, b, R]$

$d(q2, a) = [q1, a, R]$

$d(q1, b) = [q2, b, R]$ accepts

$S \Rightarrow bA$

$\Rightarrow babA$

$\Rightarrow bab$