

GETEM RATAN

GAME DEVELOPER



PROFILE

I am a person who strives to learn and reflects on his actions. Taking initiatives is one of my favourite hobbies and I love our planet earth.



SKILLS

C++	<div></div>
C#	<div></div>
OOPS	<div></div>
Design Patterns	<div></div>
Git and GitHub	<div></div>



INTERESTS

Video Games
Video Editing
Music Production
Graphic Designing
Mechanical Keyboards



SOFTWARE

Unity	<div></div>
Photoshop	<div></div>
Premiere	<div></div>
FL Studio	<div></div>
Inkscape	<div></div>
Blender	<div></div>



EDUCATION

BACKSTAGE PASS INSTITUTE OF GAMING AND TECHNOLOGY • 2020

Advance Diploma in Game Development

SRM UNIVERSITY NCR CAMPUS • 2019

BTECH Major in Computer Science

MODERN SCHOOL BARAKHAMBA ROAD NEW DELHI • 2015

Higher Secondary Education



EXPERIENCE

GODSPEED GAMES • 2021 - PRESENT

Junior Game Programmer

CAPETITANS GAMES • 2020

Game Developer

PARTY OWL • 2018

Web Admin Intern



CONTACT

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