CONTACT

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RESEARCH Intrerests

Auditory and visual perception, building acoustics, computerized sound and realtime sound-synthesis, human bodily motion, information retrieval and social cognition.

STUDIES Today Chalmers University of Technology
Division of Applied Acoustics

- PhD Student
- Field:

Building Acoustics

• Supervisors: Wolfgang Kropp and Jens Forssén

2016 University of Jyväskylä

Department of Music

Master in Music, Mind and Technology (MMT)

• Thesis:

Exploring the perception of expressivity and interaction within musical dyads

• Supervisors: Marc Thompson and Pasi Saari

2013 University of Crete

School of Sciences and Engineering

• Bachelor in Materials Science & Technology

Publications

Thompson, M. R., Diapoulis, G., Himberg, T., and P. Toiviainen (2016).

Interpersonal coordination in dyadic performance. In *Routledge Companion*to Embodied Music Interaction, (eds.) LeSaffre, Leman & Maes, Routledge, 2016.

Thompson, M. R., Diapoulis, G., Johnson, S., Kwan, P. Y., and T. Himberg (2015). Effect of tempo and vision on interpersonal coordination of timing in dyadic performance, In 11th International Symposium on Computer Music. Multidisciplinary Research.

Diapoulis, G. and I. Zannos (2014). *Tangibility and low-level live coding*. In 40th International Computer Music Conference, 2014.

Diapoulis, G. and I. Zannos (2012). A minimal interface for live hardware coding, In International Conference on Live Interfaces, 2012.

Scholarships & Grants	2017 2016 2015	Travel grant for attending Interpersonal Entrainment in Music Performance workshop, Durham University. Three months grant for beginning of doctoral studies, University of Jyväskylä. Grant for excellent academic progress of international degree students, University of Jyväskylä.
COMMUNICATION SKILLS	2013	A talk on live hardware coding at live.code.festival, in the University of Music, Karlsruhe, Germany. Chair: Nick Collins.
	20132012	An invited talk on live coding as a part of "One hour of code 2013", in the Technical School of Chania, Crete, Greece. Interactive musical installation at the SuperCollider Symposium, Sonicarts exhibition, 2012, London, UK.,
TEACHING EXPERIENCE	2017	Summer school in music cognition, at University of Jyväskylä. Lecture on scientific method and the relationships between arts and science.
	2016 2013	Six weeks workshop at hackerspace.gr on creative coding. Assistant of Prof. I. Zannos in SuperCollider, during the 10-days workshop "XARTS 2013" in Aegean University, Syros, Greece.
	2013	Assistant of Prof. I. Zannos in SuperCollider, during the 10-days workshop named "Extending" in Athens School of Fine Arts.
	2012	Online workshop via skype at hackerspace.gr on SuperCollider.
COMPUTER SKILLS	Coding VCS OS Editors Music	MATLAB, python, R, XML, SuperCollider Git Arch Linux, Mac OS, Windows, ChromeOS, Rasbian, ArchLinuxARM Emacs, Vim, Atom, TextMate, Emacs Orgmode, Microsoft Office MAX/MSP, Sonic Visualiser, Audacity, REAPER, ProTools,
	Other	Ableton Live, Reason, Reaktor LTSpice, Agilent Vee, Arduino, analog and digital circuit design (hardware prototyping)
Work Experience	2014	During the summer season I am working in Mykonos island doing the operation of shore excursions for well known cruise ships.
	2011	A reproduction of the Ultimate Machine for the advertisement campaign of TEDx Athens 2011.
	2010	Catering services in well known fast-food restaurants in Crete.
Attended Seminars On	2017	Summer school at the Center for Interdisciplinary Brain Resaerch, University of Jyväskylä, workshop in MEG/EEG analysis.
	2017	Workshop at Interpersonal Entrainment in Music Performance, Durham University, UK. Investigators: Martin Clayton, Tuomas Eerola, Antonio Camurri, Peter Keller.
	20122012	Live Algorithms for Music, workshop by Chris Kiefer, at SuperCollider Symposium 2012, London, UK. ixi-lang workshop by Thor Magnusson, at Live Interfaces 2012, ICSRiM, University of Leeds, UK.
Languages	English:	IELTS (6.5)

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