Gil Lawson

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TECHNICAL SKILLS

Proficient: JavaScript, Node.js, CSS, HTML, AngularJS, PostgreSQL, Electron, Git, jQuery, Express, SQL, React, Redux
Knowledgeable: ES6, Immutable.js, Webpack, Gulp, workflow management (Waffle, Trello, Basecamp), Mocha, Chai, Jasmine, Tessel.io, Lodash, Sass
Familiar: Heroku, C#, Unity, Digital Ocean, Bash scripts, AppleScript, NoSQL databases, Elm, Ruby on Rails

PROJECTS

GitTogether | Developer | September - October 2016 | Real-Time Git Tool/Desktop Application | Github
- Used Socket.io to build client- and server-side systems for communication which enabled the real-time transmission of information on file health, alterations, and team-wide workflow.
- Built tests to ensure reliable and consistent code.
- Integrated front-end design, back-end data tools, and automated shell commands to create an unobtrusive system for monitoring & analyzing local and remote filesystems.

Rivers | Sole Developer | September 2016 | Desktop Application | Github
A productivity app that reflects time commitments, project queueing, and urgencies through an intuitive and flow-friendly interface.
- Created using React.js, Electron, CSS, HTML, Socket.io, and Webpack.

Markey | Developer | September 2016 | E-Commerce Store | Github
An e-commerce store for posting and purchasing concert tickets.
- Created using Node, Angular, CSS, HTML, Gulp, Express, PostgreSQL, and jQuery.
- Responsible for creation of Express routes, prototyping schema for RDB, and writing HTML, CSS, and Angular templates for the entire site.

EMPLOYMENT

Bidoun | Archive Editor | January 2015 — January 2016 | New York
- Edited, formatted, and imported articles for the digital migration of 24 issues of *Bidoun*.
- Developed standards and automated archival processes, saving hundreds of man hours by streamlining and accelerating numerous projects.

Triple Canopy | Assistant Editor, Special Projects| September 2013 — February 2016 | New York
- Undertook research projects and participated in curation for Triple Canopy's participation in the 2014 Whitney Biennial.
- Edited and produced *Speculations ("The Future is ___")*, a compendium of lectures from a series of the same name which Triple Canopy developed in coordination with MoMA PS1.

Flow Advisory | Logistics Assistant | April 2015 — November 2015 | New York
- Built and managed an institution-wide cloud-based file system for the archival and display of media materials, contact information, client research, and gallery materials.
- Automated and accelerated numerous institutional processes through the creation of custom scripts and the development of best practices relating to digital materials.

EDUCATION

Fullstack Academy | Software Engineering Program | 2016 | New York
Immersive training program with an emphasis on Fullstack Web Development.
- Attained a 2 kyu rating on Codewars, which puts me in the 99th percentile for programmers on the site.

Bard College | B.A. in Literature and Writing | Annandale-on-Hudson, NY | 2008-2012
Graduated with 3.8 GPA. Awarded departmental prize for academic excellence.