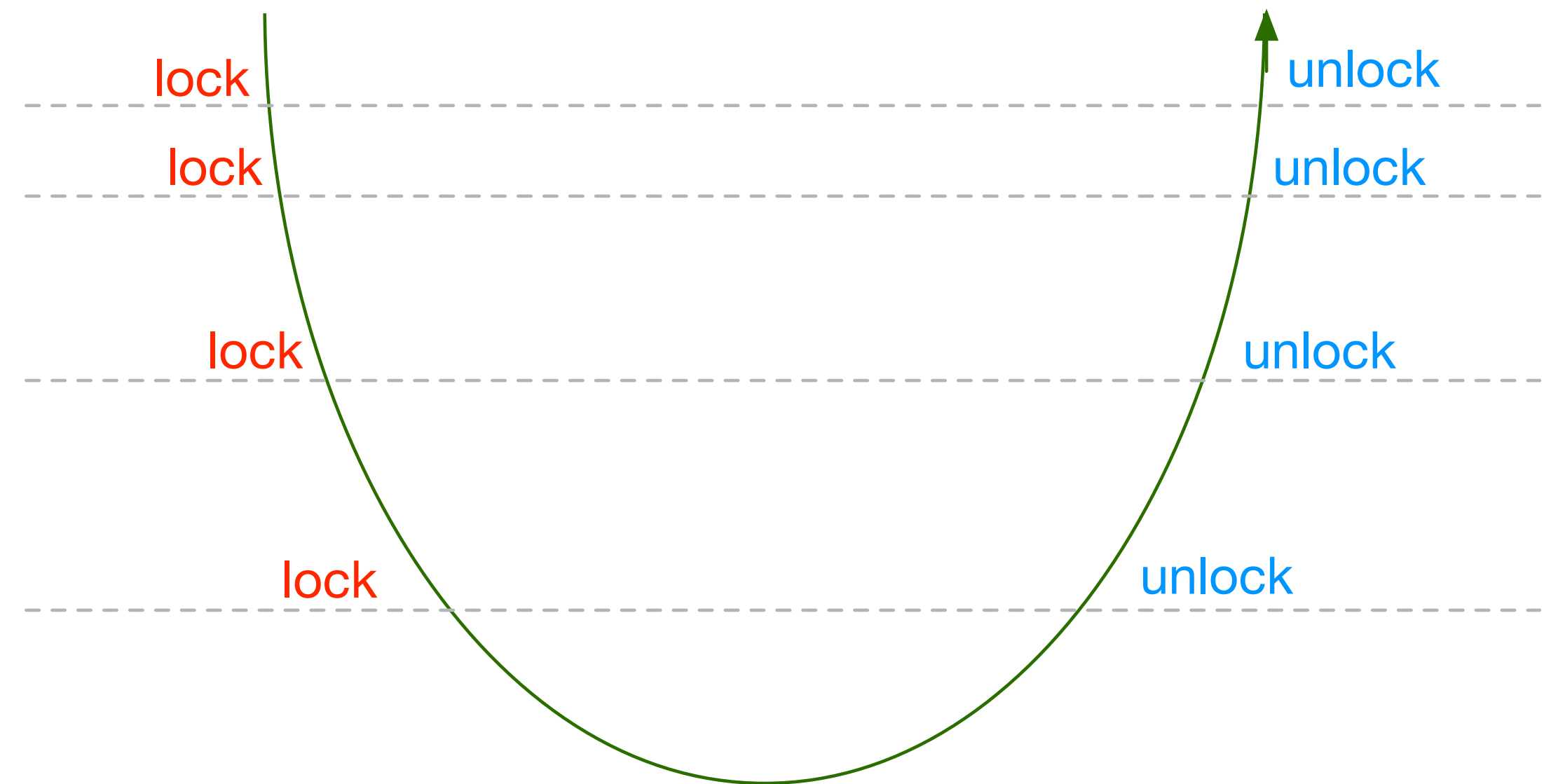


# 可重入锁

ReentrantLock

# java.util.concurrent.locks.ReentrantLock

- 先加锁(lock)、后解锁(unlock)
- 可多次重复加锁，多次加锁需多次解锁
- 有公平锁（按等待次序获得锁）选项，默认非公平锁



构造函数	ReentrantLock()	
	ReentrantLock(boolean fair)	是否公平锁
加锁	lock()	获得锁，否则一直等待
	lockInterruptibly()	获得锁，或者线程被中断(InterruptedException)
	tryLock()	立即返回，true表示已经获得锁
	tryLock(long timeout, TimeUnit unit)	如果获得锁，马上返回；如果没获得锁，尝试等待一段时间，在此时间内如果获得锁，立即返回；超时返回false
释放锁	unlock	解锁

```

public class LockTest {
    private ReentrantLock lock = new ReentrantLock();

    public void m1(){
        System.out.println("1. [" + Thread.currentThread().getName() + "]");
        ① lock.lock();
        try {
            System.out.println("2. [" + Thread.currentThread().getName() + "]");
            m2();
            System.out.println("3. [" + Thread.currentThread().getName() + "]");
        }finally {
            ② lock.unlock();
            System.out.println("4. [" + Thread.currentThread().getName() + "]");
        }
    }
}

```

```

public void m2(){
    System.out.println("5. [" + Thread.currentThread().getName() + "]");
    ② lock.lock();
    try {
        System.out.println("6. [" + Thread.currentThread().getName() + "]");
    }finally {
        ① lock.unlock();
        System.out.println("7. [" + Thread.currentThread().getName() + "]");
    }
}
}

```

T-1: 1 2 5 6 7 3 4

T-2: 5 6 7

```

public static void main(String[] args){
    final LockTest lt = new LockTest();
    new Thread(() -> {
        lt.m1();
    }, "T-1").start();
    new Thread(() -> {
        lt.m2();
    }, "T-2").start();
}

```

```
public void m1() throws InterruptedException{
    lock.lock();
    try {
        m2();
    }finally {
        lock.unlock();
    }
}
```

```
public void m2() throws InterruptedException{
    lock.lock();
    try {
        Thread.sleep(100);
    }finally {
        lock.unlock();
    }
}
```

```
public void m1() throws InterruptedException{
    synchronized (this){
        m2();
    }
}
```

```
public void m2() throws InterruptedException{
    synchronized (this){
        Thread.sleep(100);
    }
}
```

# Lock比synchronized多的功能

- 公平锁
- 等待加锁的过程可中断, (synchronized不可)
- 可实现共享锁和独占锁
- Condition
- 查询锁状态

# 建议

```
lock.lock();  
try {  
    // 程序处理部分  
}finally {  
    lock.unlock();  
}
```

用try{} finally{lock.unlock();}写法，确保unlock被执行