

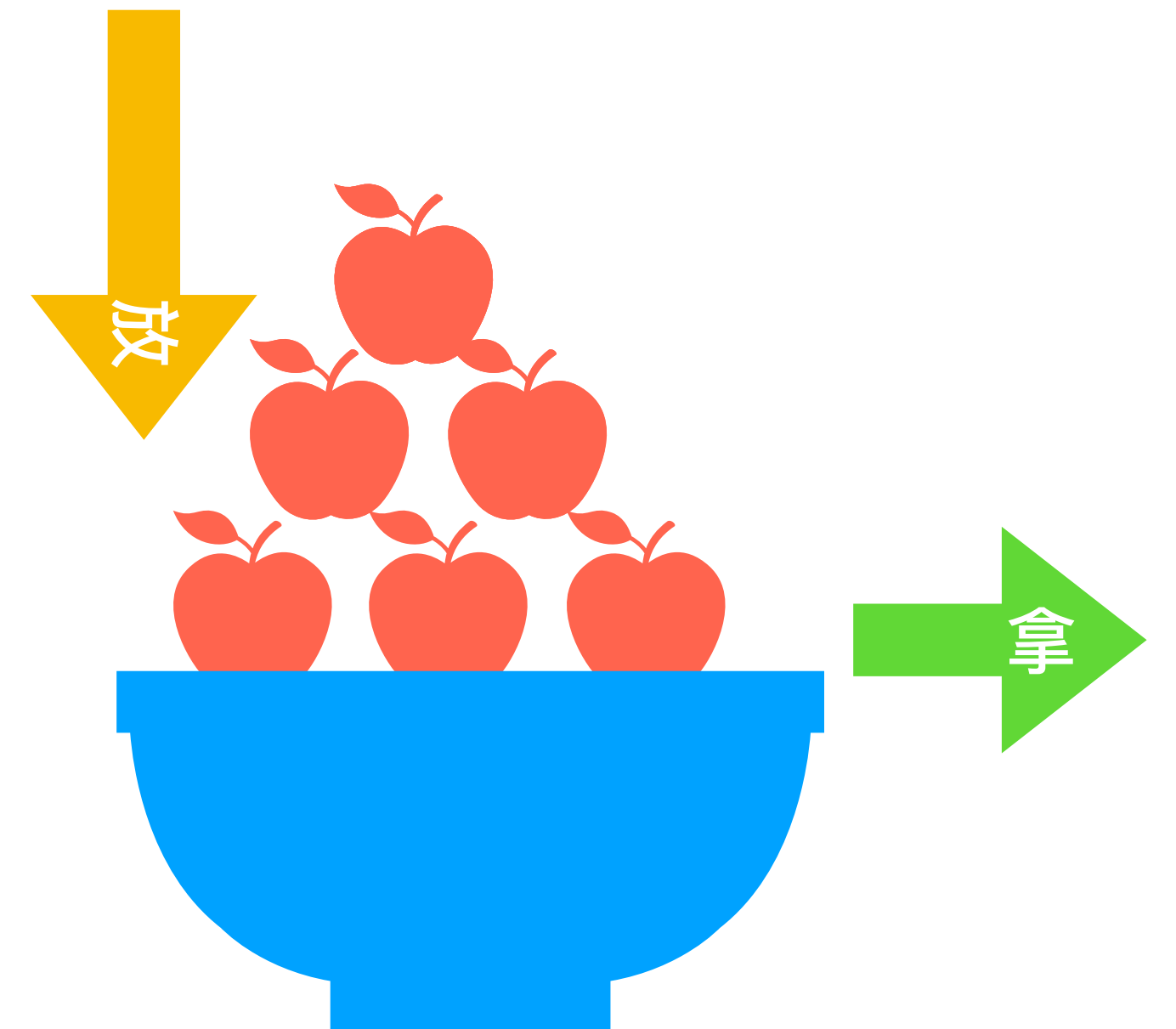
# synchronized II

监视器 Monitor Object

# monitor object 监视器

```
private Object obj = new Object();  
  
public void doA() throws InterruptedException{  
    synchronized (obj) {  
        // 代码写这  
    }  
}
```

monitor object 监视器



# 线程同步

- wait()    wait(long ms)    wait(long ms, int ns)
- notify
- notifyAll

# java.lang.IllegalMonitorStateException

```
private Object obj = new Object();  
  
public void doA() throws InterruptedException{  
    obj.wait();  
}  
  
public void doB(){  
    obj.notify();  
}
```

```
private Object obj = new Object();
```

```
public void doA() throws InterruptedException{  
    synchronized(obj){  
        // do something  
        obj.wait();  
        // do something  
    }  
}
```

获得锁

暂时释放锁

待其他线程notify / notifyAll后，并且重新获得锁后继续

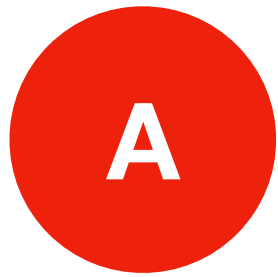
释放锁

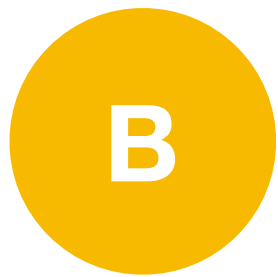
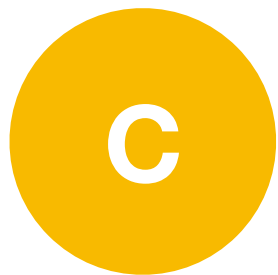
```
public void doB(){  
    synchronized(obj){  
        // do something  
        obj.notify();  
        // do something  
    }  
}
```

获得锁

notify一个wait此监视器(obj)的线程

释放锁





**notify**

```

public class MonitorObject {

    private Object obj = new Object();

    public void doA() {
        synchronized(obj){
            System.out.print("1");
            obj.wait();
            System.out.print("2");
        }
    }

    public void doB() throws InterruptedException{
        synchronized(obj){
            System.out.print("3");
            obj.notify();
            Thread.sleep(500);
            System.out.print("4");
        }
    }
}

```

运行结果： 1342

```

public static void main(String[] args)
    throws Exception{
    MonitorObject mo = new MonitorObject();
    Thread t1 = new Thread(new Runnable() {
        @Override
        public void run() {
            mo.doA();
        }
    }, "T1");

    Thread t2 = new Thread(new Runnable() {
        @Override
        public void run() {
            try {
                mo.doB();
            } catch (InterruptedException ie){
                throw new RuntimeException(ie);
            }
        }
    }, "T2");

    t1.start();
    Thread.sleep(100);
    t2.start();
}
}

```