

Shiny app for beginners

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Get ready:

- Login to Posit.cloud (Or start RStudio locally, update if needed)
- `install.packages("shiny")`
- Login to Shinyapps.io for publishing apps
- Copy files from <https://BIT.LY/SDSUshiny>



- Basic concepts
- Activities
- Strategies

Everything in R is an object.

Data objects

R data types

- character
- numeric
- integer
- logical

data structures

- vectors
- list
- factor
- matrix
- data frame

If it is not a data object, it
must be a **function**.

```
y <- sqrt(10^5 - 4.3)
```

A function can have many input parameters

```
plot(  
  x = 1:20,  
  y = rnorm(20) ,  
  main = "Just a plot",  
  las = 3,  
  xlab = "x value",  
  ylab = "y value"  
)
```

Define your function

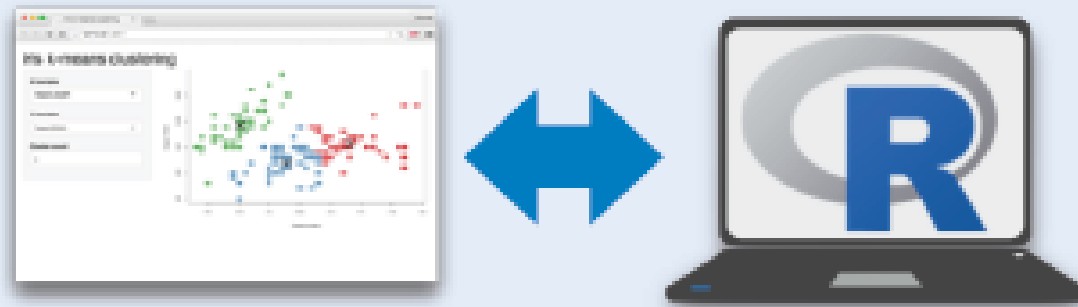
```
square <- function(x) {  
  x^2  
}
```

Functions can take functions as input

```
plots <- function(fn) {  
  x <- 1:50  
  plot(x, fn(x))  
}  
plots(square)
```


Building an App

A **Shiny** app is a web page (**ui**) connected to a computer running a live R session (**server**).



Users can manipulate the UI, which will cause the server to update the UI's displays (by running R code).



The directory name is the app name

(optional) used in showcase mode

(optional) directory of supplemental .R files that are sourced automatically, must be named "**R**"

(optional) directory of files to share with web browsers (images, CSS, .js, etc.), must be named "**www**"

Launch apps stored in a directory with **runApp(<path to directory>)**.

```
library(shiny)
library(bslib)
ui <- page_fluid()
```

```
server <- function(input, output, session) {}
```

```
shinyApp(ui = ui, server = server)
```

User interface

controls the layout and appearance of app

Server function

contains instructions needed to build app

shinyApp()


Creates the Shiny app object

```
library(shiny)
library(bslib)
library("movies.Rdata")
```

```
ui <- page_fluid()
```

```
server <- function(input, output, session) {
```

```
  shinyApp(ui = ui, server = server)
```



Data used for this app

To generate the template, type **shinyapp** and press **Tab** in the RStudio IDE
or go to **File > New Project > New Directory > Shiny Application**

In **ui** nest R
functions to
build an HTML
interface

Tell the **server**
how to render
outputs and
respond to
inputs with R

```
# app.R
library(shiny)

ui <- fluidPage(
  numericInput(inputId = "n",
    "Sample size", value = 25),
  plotOutput(outputId = "hist")
)
```

```
server <- function(input, output, session) {
  output$hist <- renderPlot({
    hist(rnorm(input$n))
  })
}

shinyApp(ui = ui, server = server)
```

Customize the UI with **Layout Functions**

Add Inputs with ***Input()** functions

Add Outputs with ***Output()** functions

Wrap code in **render*()** functions
before saving to output

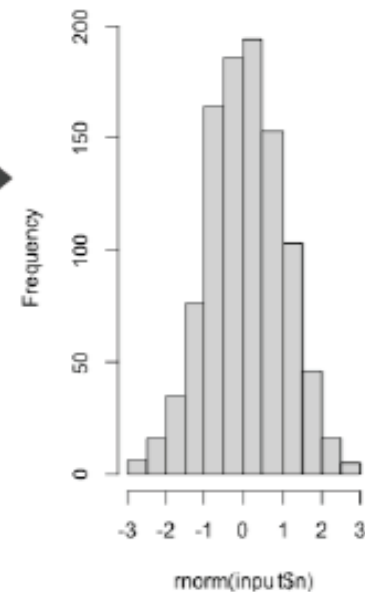
Refer to UI inputs with **input\$<id>**
and outputs with **output\$<id>**

Call **shinyApp()** to combine **ui** and **server** into an interactive app!

Sample size

1000

Histogram of **rnorm(input\$n)**



sidebar

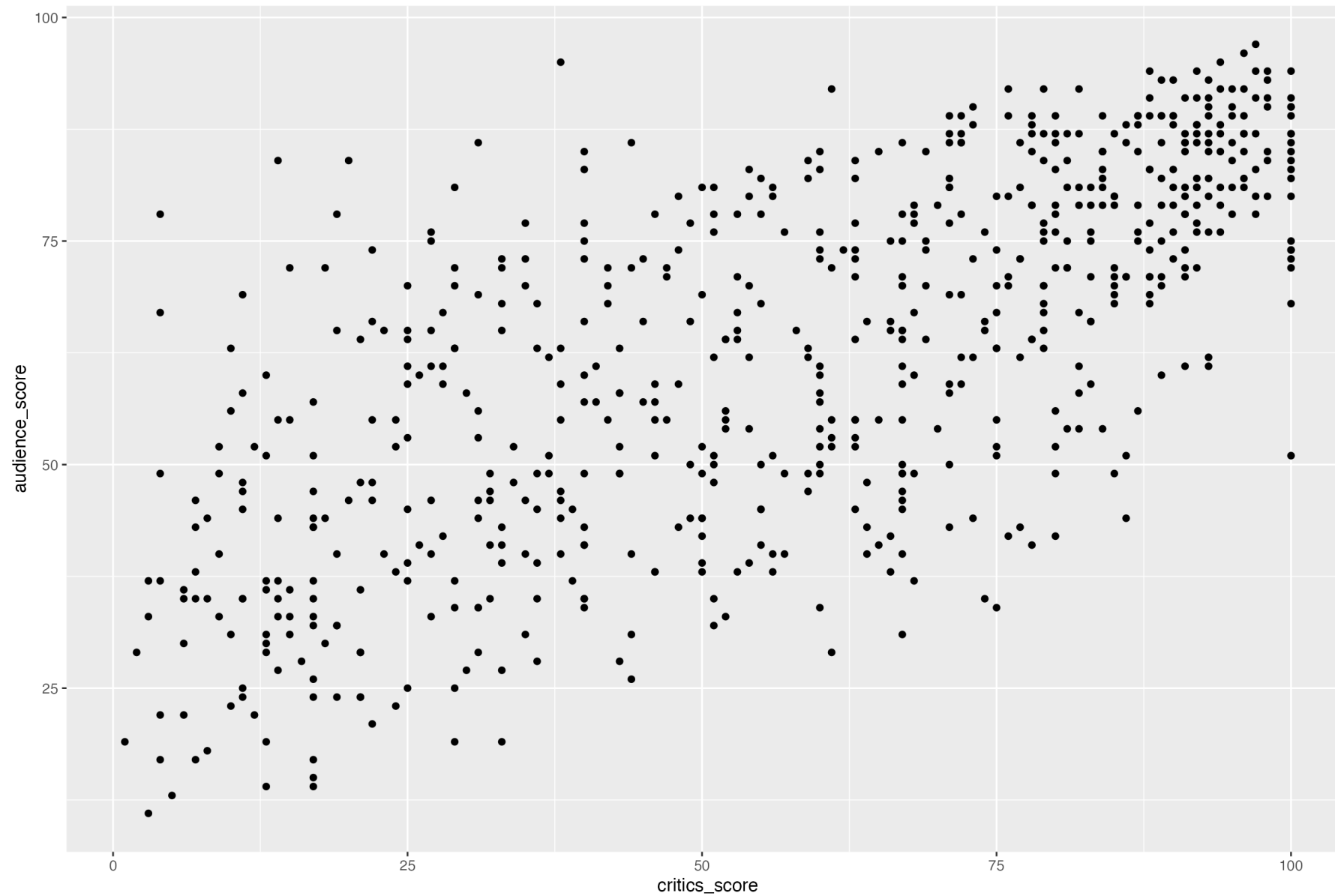
Y-axis:

audience_score ▼

X-axis:

critics_score ▼

main content panel



```
# Load packages -----
```

```
library(shiny)
```

```
library(bslib)
```

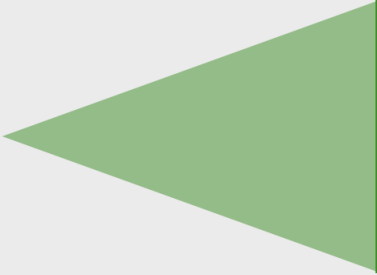
```
library(ggplot2)
```

```
# Load data -----
```

```
load("movies.RData")
```

```
# Define UI for application that plots features of movies
```

```
ui <- page_sidebar(  
  sidebar = sidebar(  
    # Select variable for y-axis  
    selectInput(inputId = "y",  
                label = "Y-axis:",  
                choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),  
                selected = "audience_score"),  
    # Select variable for x-axis  
    selectInput(inputId = "x",  
                label = "X-axis:",  
                choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),  
                selected = "critics_score"),  
    # Output: Show scatterplot  
    card(  
      plotOutput(outputId = "scatterplot")  
    )  
  )  
)
```



Add a card containing **output** elements to the main content area. Output elements get created in the server function.


```
# Define UI for application that plots features of movies
```

```
ui <- page_sidebar(  
  
  . . .  
  
  # Select variable for y-axis  
  selectInput(inputId = "y",  
              label = "Y-axis:",  
              choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),  
              selected = "audience_score"),  
  
  # Select variable for x-axis  
  selectInput(inputId = "x",  
              label = "X-axis:",  
              choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),  
              selected = "critics_score"),  
  
  . . .  
)
```

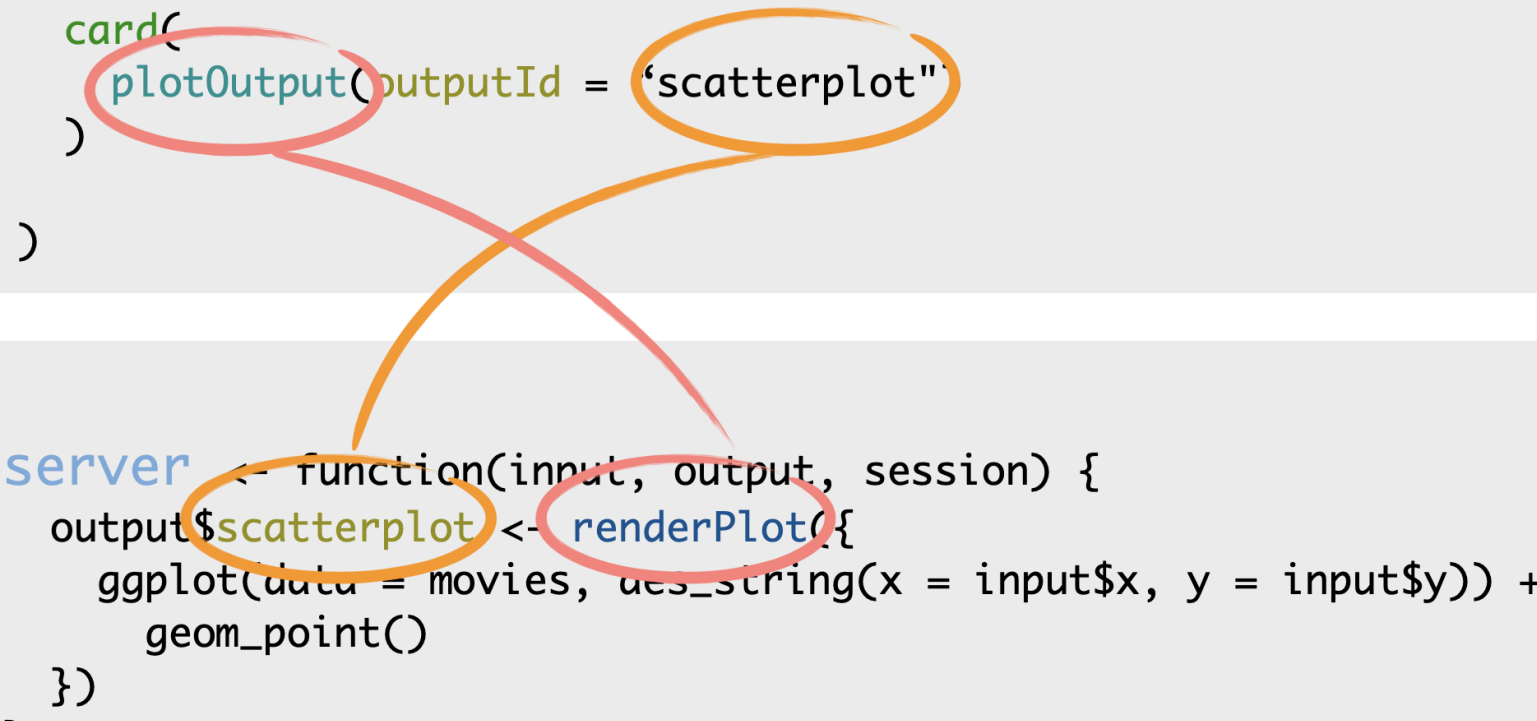


```
server <- function(input, output, session) {  
  output$scatterplot <- renderPlot({  
    ggplot(data = movies, aes_string(x = input$x, y = input$y)) +  
      geom_point()  
  })  
}
```

```
# Define UI for application that plots features of movies
```


```
ui <- page_sidebar(  
  . . .  
  # Output: Show scatterplot  
  card(  
    plotOutput(outputId = "scatterplot"  
  )  
)
```

```
server <- function(input, output, session) {  
  output$scatterplot <- renderPlot({  
    ggplot(data = movies, aes_string(x = input$x, y = input$y)) +  
      geom_point()  
  })  
}
```











Reactivity



Spreadsheet





File Edit View Insert Format Data Tools Add-ons Help



100% ▾

\$ % .0 .00 123 ▾



fx

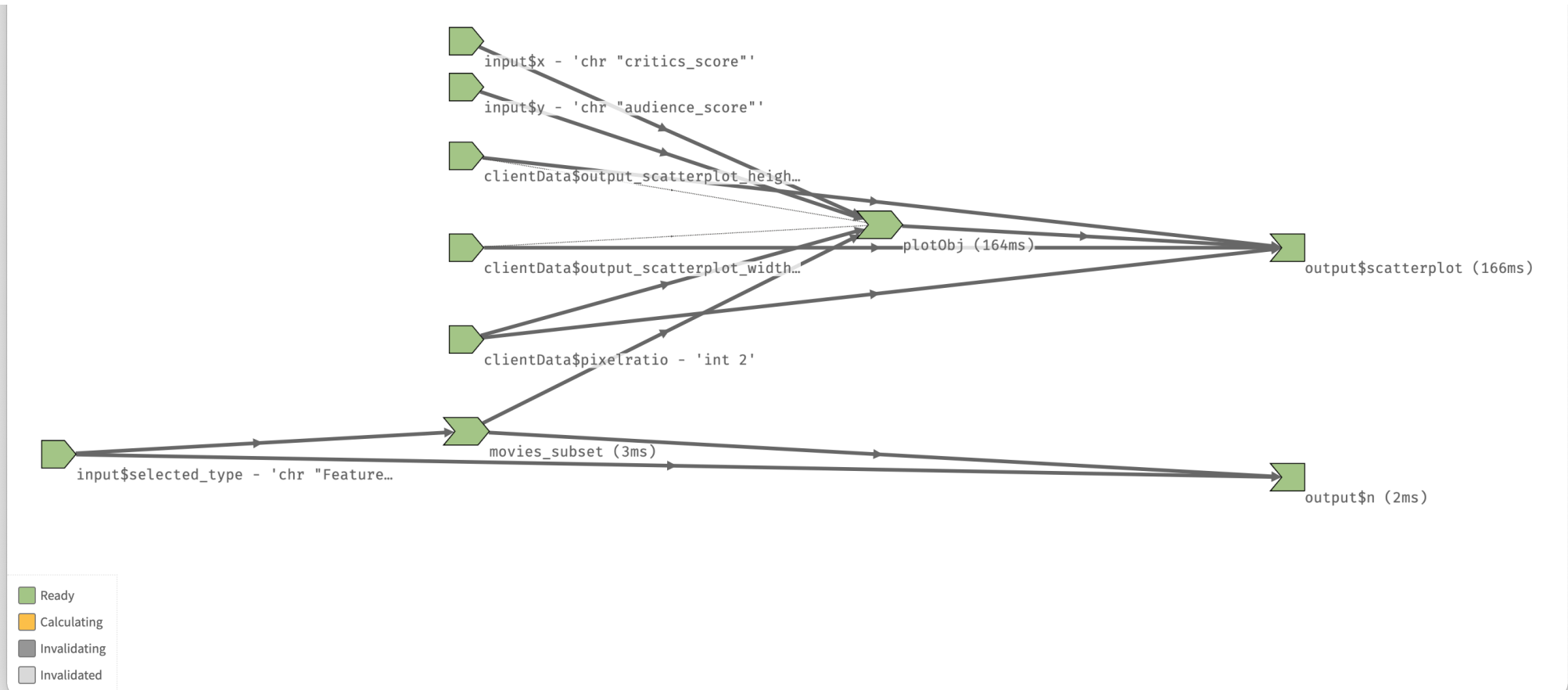
=B3*2

	A	B	C	D
1				
2				
3		100	=B3*2	
4				
5				
6				
7				
8				
9				
10				
11				

200 ×

Reactivity logic can be complex:

Reactlog



Practical considerations

- Start from an example. Modify to suit your needs.
- Add UI elements first. Test then change the server logic.
- Use the `browser()` function to debug.
- Generate plots in another window. Transpl

Shiny apps are for others to use

- Curse of knowledge
- Assume others are stupid and lazy

To learn more

- Shiny lessons: <https://shiny.posit.co/>
- Mastering Shiny book: <https://mastering-shiny.org/>