# Week 10 – Outline of Dynamic Programming

50.004 Introduction to Algorithms

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# Dynamic programming (DP)

- Dynamic programming, solves problems by combining the solutions to sub-problems
- Dynamic programming applies when the subproblems overlap
  - That is, when sub-problems share sub-sub-problems
- A dynamic-programming algorithm solves each sub-sub-problem just once
  - Then saves its answer in a table
  - Thereby avoiding the work of re-computing the answer every time it solves each sub-sub-problem



# Dynamic programming: Steps

- 1. Define sub-problems
- 2. Guess (part of the solution)
- 3. Relate sub-problem solutions
- 4. Recurse plus memoize
  - Or, Build table bottom up (if there are no circular dependencies)
- 5. Solve original problem by combining subproblem solutions

### Elements of dynamic programming

### **Optimal substructure**

The solution to a problem can be obtained by solutions to sub-problems with no circular dependency

### Overlapping sub-problems

A recursive solution contains a "small" number of distinct sub-problems (repeated many times)

