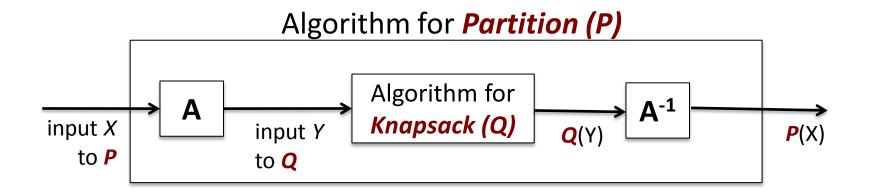
Week 13 - 02 P & NP contd.

50.004 Introduction to Algorithm
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Based on original slides by Dr. Simon LUI
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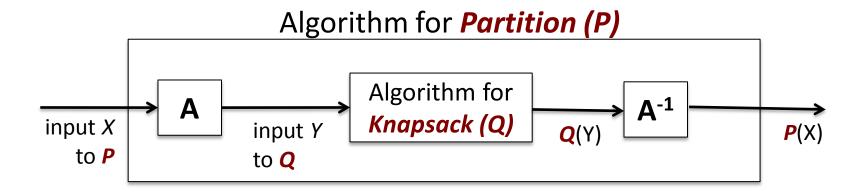
POLY REDUCTION - EXAMPLE

- A "believed hard" problem is Partition:
 - Given a set of n numbers summing to S.
 - Is there a subset of numbers summing to S/2?
- We can use this to show Knapsack is hard
 - Suppose we have an algorithm A for Knapsack.
 - Want to use it to solve **Partition**. How?

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- Given an input $\{s_1,...,s_n\}$ to **Partition**.
 - Consider the **Knapsack** problem where item i has size s_i and value v_i , and knapsack size is S/2.
 - If there is a partition, you can fill the knapsack and get value = S/2.
 - Otherwise, best achievable value is < S/2.



- We now have an algorithm for Partition:
 - Convert the **Partition** input to **Knapsack** input, in poly time
 - Run Knapsack.
 - Convert the Knapsack answer into a Partition answer, in poly time
 - If Knapsack result is S/2, return YES, else return NO

Summary so far

- If problem P is reduced to problem Q, $P \leq_P Q$
 - this shows Q is at least as hard as P.
- If people think P is hard, they'll believe Q is hard.
- Problem: what is a hard P to use for $P \leq_{P} Q$?
 - Is there a problem that everyone agrees is hard despite not being able to prove it?
- Solution: Find a whole family of <u>hard problems</u> that can be simultaneously reduced to *Q*.

$$P_1 \cong_{P} P_2 \cong_{P} ... \cong_{P} P_n \leq_{P} Q$$

NP PROBLEM NPC PROBLEM REDUCTION OF NPC TO NPC

NP

- A decision problem belongs to the class NP if:
 - it always has a poly-<u>size solution</u>;
 - Given a correct solution, it can be verified in poly-time.
- We say that such problem can be solved in nondeterministic polynomial time (NP).
 - We can guess the solution
 - then in poly-time **check** whether our guess is right.
- E.g. Is there a path of length greater than L?
 - We can guess a path, then check if its length is larger than L.

The hardest problems in NP

- A problem Q is NP-hard if
 - all NP program can be reduced to it: for all Z in NP, $Z ≤_P Q$
 - Q can be turned into any other NP problem, in poly time
 - Q is at least as hard as any NP problem
- A problem Q is NP-complete (NPC) if it is in NP and NP-hard
 - Q Is the hardest problem in NP
 - Q is in NP, and for all P in NP, $P \leq_{p} Q$
- SAT is an NP-complete problem! (Cook, 1971)
- It is a good starting point for showing other problems are hard.

Example of a reduction

- The 3-SAT problem is NP-complete
- The K-Graph Independent Set (K-GIS) problem is in NP but we don't know if it is hard
- Now, let's reduce the 3-SAT to K-GIS using a polyreduction.

The 3-SAT problem

 SAT (Satisfiability): given a boolean formula, can you make it TRUE;

$$(x_1 \wedge (x_2 \vee \overline{x}_3)) \wedge ((\overline{x}_2 \wedge \overline{x}_3) \vee \overline{x}_1) \qquad \Longrightarrow \quad x_1 = 1, x_2 = 0, x_3 = 0$$

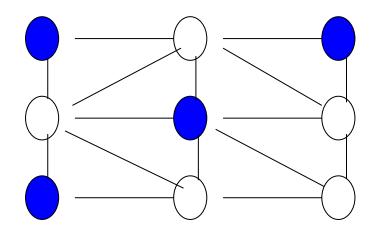
3-SAT: AND clauses, each clause contains 3 variables by OR.
 For example:

$$(x_1 \lor \overline{x}_2 \lor \overline{x}_3) \land (\overline{x}_1 \lor x_2 \lor x_3) \land (\overline{x}_1 \lor x_2 \lor \overline{x}_3) \land (x_1 \lor \overline{x}_2 \lor x_3)$$

Cook's Theorem: 3-SAT is NP-complete

K-Graph Independent Set (K-IS)

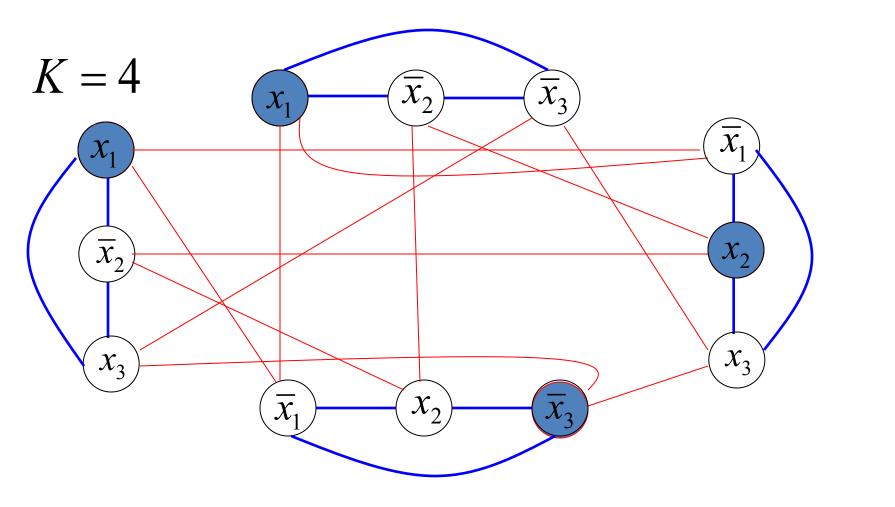
- Set of K nodes, all pairs are NOT adjacent to each other
- For example, the following blue nodes are 4-IS (k=4)



QS: Is K-IS NP-complete?

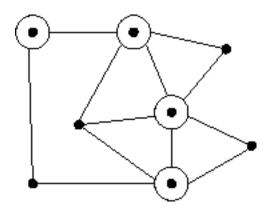
Reduction of 3-SAT to K-IS

$$(x_1 \lor \overline{x}_2 \lor \overline{x}_3) \land (\overline{x}_1 \lor x_2 \lor x_3) \land (\overline{x}_1 \lor x_2 \lor \overline{x}_3) \land (x_1 \lor \overline{x}_2 \lor x_3)$$



Exercise 1

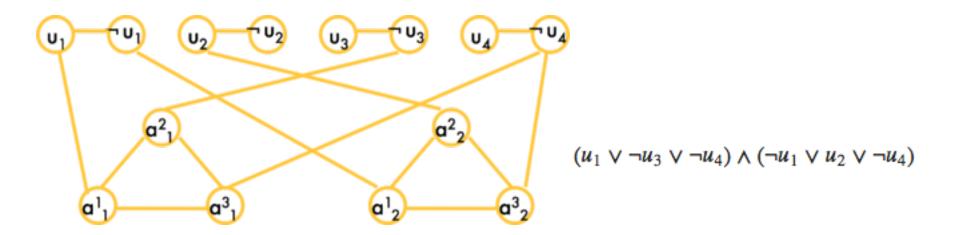
 Vertex Cover (VC): is there a subset of at most k vertices, such that it connect to all edges?



e.g. in this graph, 4 of the 8 vertices is enough to cover

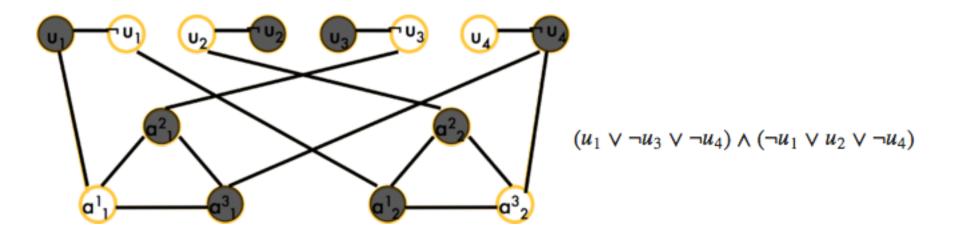
- Exercise: Proof that VC is NP Complete
 - Solution:
 - first, proof that it is in NP (easy)
 - then Reduce 3-SAT to VC(next slide)

Solution 1



- Setting:
 - v1-v1', v2-v2', v3-v3', v4-v4'
 - 3-SAT component below (as triangle), connected to the same node above
- To cover all edges, we need n vertices, one for each top pair.

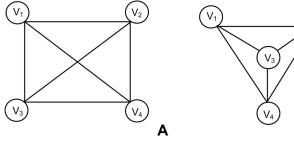
Solution 1



- IF 3-SAT can be solved (E.g. u1 u2 u3 u4 = T F T F)
 - Color the true node at the top
 - Color the other nodes at the bottom

Exercise 2

- K-clique: k vertices, all vertices are adjacent to
 - each other
 - E.g. both of these are 4-CLIQUE

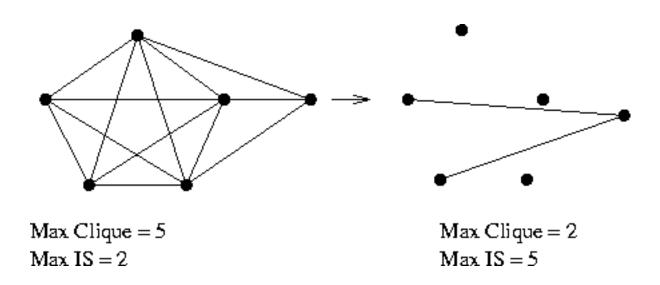


CLIQUE Problem: in a graph, does k-clique exists?

- Exercise: Proof that CLIQUE is NP Complete
 - Solution:
 - First, proof that it is in NP (easy)
 - Then, reduce Independent set to CLIQUE

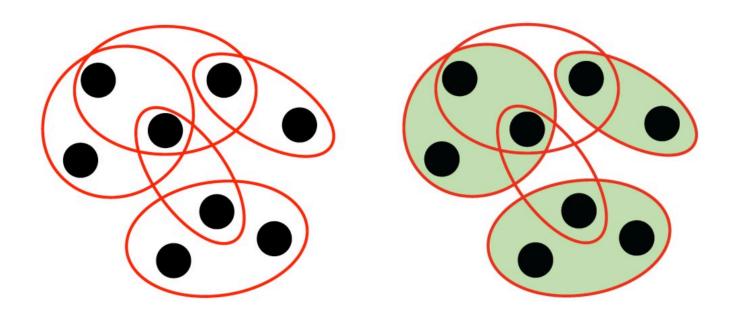
Solution 2

- Reduce Independent set (IS) to CLIQUE
 - Complement a graph
 - CLIQUE become IS, IS become CLIQUE
 - (most reduction are complicated, this is exceptionally simple...)



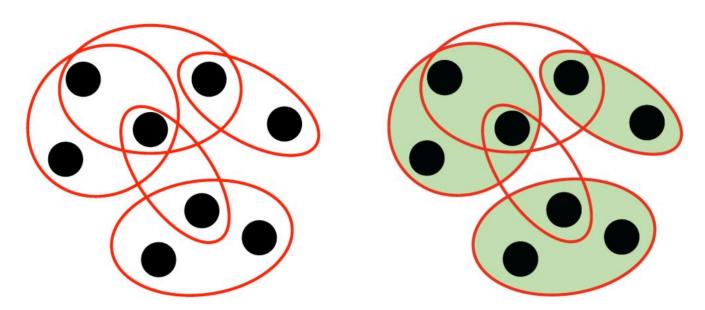
Exercise 3

 Set Cover: Given a set of U of elements and collection of set S₁ S₂ S₃... S_m of subset of U. Is there a collection of at most k set, whose Union is U?



Exercise 3

- PROBLEM: Prove that Set Cover is NPC
 - Solution:
 - First, prove that it is NP (Easy)
 - Then, prove that vertex cover can reduce to set cover (next slide)



Solution 3

- Let G = (V,E) and k be an instance of vertex cover
- Now,
 - -U = E (set of edges)
 - Create set of s1, s2, s3....
 - S1 = all edges adjacent to node 1
 - S2 = all edges adjacent to node 2
 - Etc
- Conclusion: If G has a vertex cover of size <=k, then U has a set cover <=k

P vs NP

- Many problems have been proven to be NP-complete
 - Clique, Independent Set, TSP, Graph Coloring, 4-way matching, Vertex Cover, Hamiltonian Path, Longest path, Multiprocessor Scheduling, Max-Cut, Constraint Satisfaction, Quadratic Programming, Integer Linear Programming, Disjoint Paths, Subset Sum...
 - So not just one, but many "hardest problems in NP"
- In 50+ years, scientists haven't found a polynomial-time algorithm for any of them.
- (A poly-time algorithm for one of them, implies a polytime algorithm for all, as all are reducible to each other)
- The "P vs NP" problem, i.e. answering whether or not there is a poly-time algorithm for any of these problems, is one of the seven millennium prize problems.
- The Clay Mathematics Institute offers \$1million for its answer.