

Image histogram

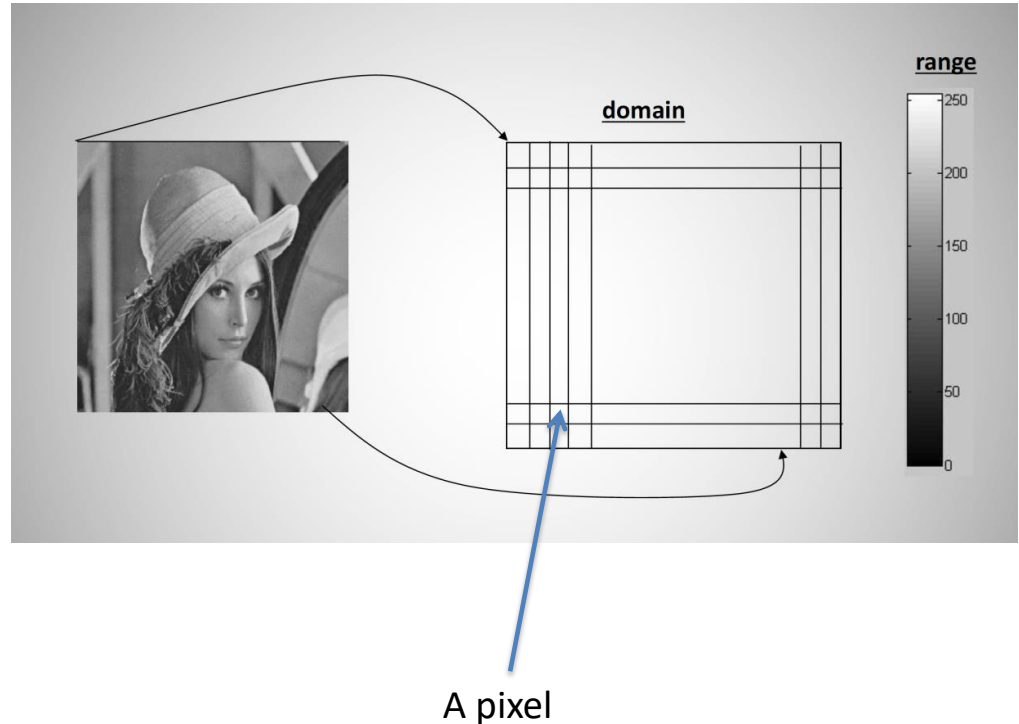
ISTD 50.035

Computer Vision

Acknowledgement: Some images are from various sources: UCF, Stanford cs231n, etc.

Image is an array of numbers

- Grayscale image
- 2D array of numbers (pixels) / matrix
- Number indicates the intensity: $[0, 255]$ for 8-bit representation
- Image resolution / number of pixel in an image: 100x100, 1920x1080, etc.



0: black, 255: white

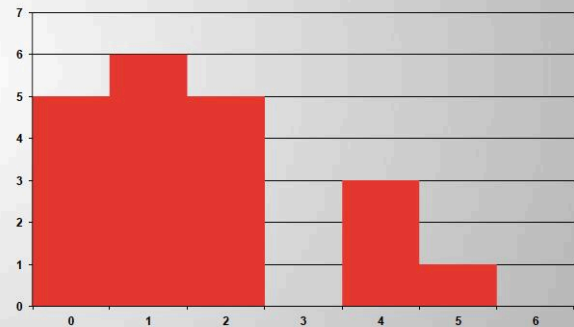
Image Histogram

- Histogram
 - X-axis: bins of possible values
 - Y-axis: frequency of a value (number of samples)
- Normalize Y-axis => probability mass function
- Area = total number of pixels

camera image
histogram

0	1	1	2	4
2	1	0	0	2
5	2	0	0	4
1	1	2	4	1

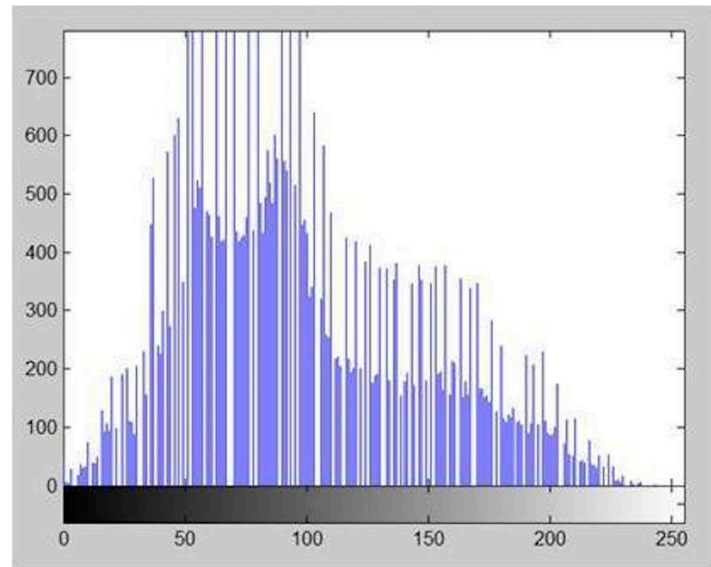
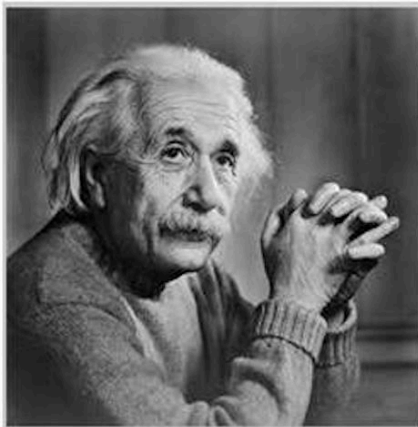
Image (In general, data)



Histogram

Image Histogram

- Image Histogram
- X-axis: pixel values, i.e. 0 to 255
- Y-axis: number of pixels with a certain pixel value



Histogram equalization

- To increase the contrast of an image
 - Over or under-exposed photographs
 - Medical imaging: x-ray images, etc.
- Distribute intensities more evenly over the range: spread out the most frequent intensity values



Image with low contrast, what would be the histogram?

Histogram equalization

- To increase the contrast of an image
 - Over or under-exposed photographs
 - Medical imaging: x-ray images, etc.
- Distribute intensities more evenly over the range: spread out the most frequent intensity values

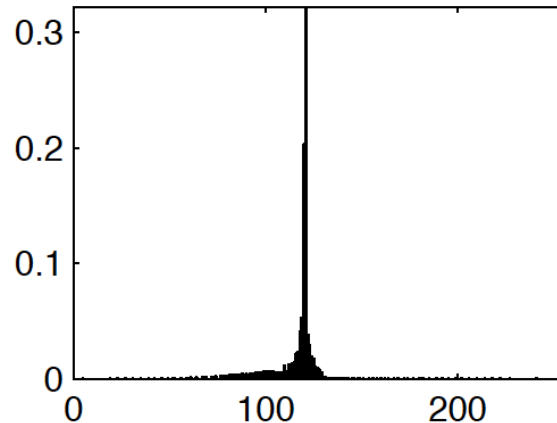
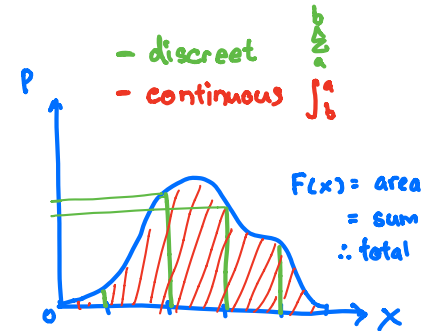


Image with low contrast, what would be the histogram?

Cumulative distribution / density function (cdf)

- The cdf of a random variable X is given by

$$F_X(x) = P(X \leq x)$$



- If X is a **continuous** r.v., cdf is given by ($f_X(x)$ is the probability density function, pdf)

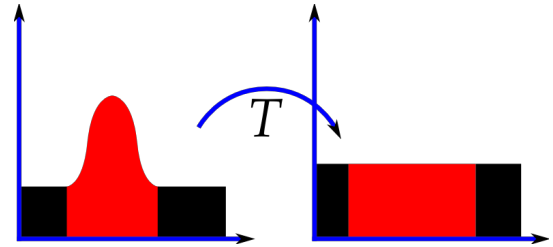
$$F_X(x) = \int_{-\infty}^x f_X(w) dw$$

- If X is a discrete r.v., cdf is given by (p_i is the probability mass of X at i)

$$F_X(k) = \sum_{i=-\infty}^k p_i$$

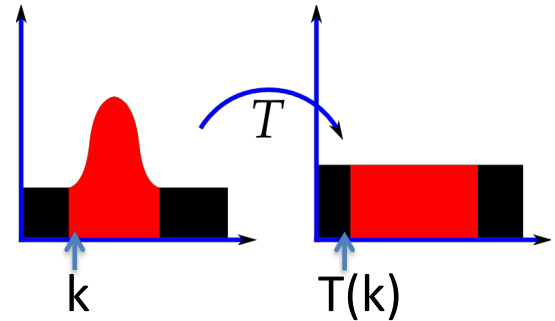
Histogram equalization

- Apply a transformation T to distribute intensities evenly over the range \rightarrow increase contrast
- A mapping of pixel value
- Note area (no. of pixel) in the histogram remains the same after transformation

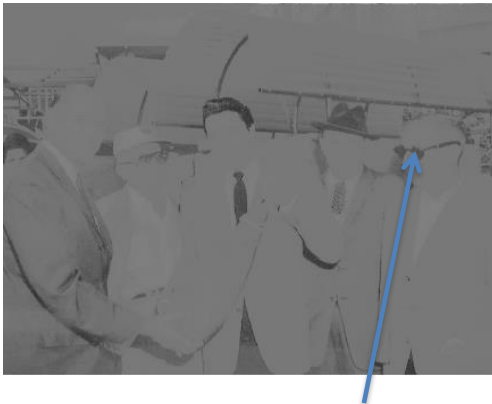


Histogram equalization

- A mapping of pixel value
- For a pixel with intensity k , transform it using (L = number of level = 256)



$$T(k) = \text{floor}((L - 1) \sum_{i=0}^k p_i) = \text{floor}((L - 1)F_X(k))$$



A pixel with value k



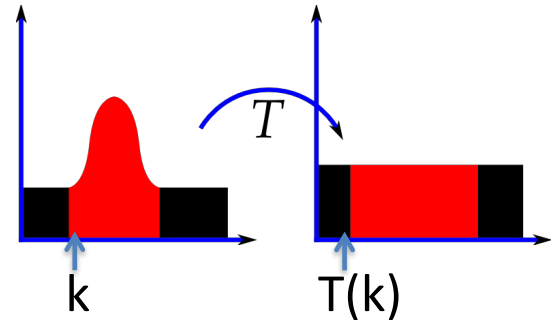
A pixel with value $T(k)$

Histogram equalization

- A mapping of pixel value
- For a pixel with intensity k , transform it using (L = number of level = 256)

Grey saturation, 0-255
 k

$$T(k) = \text{floor}((L - 1) \sum_{i=0}^k p_i) = \text{floor}((L - 1) F_X(k))$$



- Algorithm:

1. Compute cdf at k [*]
2. Multiply by $L-1$, then $\text{floor}(\cdot)$
3. The result is the new intensity value

[*] normalize cdf to $[0,1]$ by:

$$\frac{[\text{acc} - \text{acc.min}()]}{[\text{acc.max}() - \text{acc.min}()]}$$

Check that $\text{acc.max}()$ equals to number of pixels

Histogram equalization

- Cohort exercise

$$T(k) = \text{floor}((L - 1) \sum_{i=0}^k p_i) = \text{floor}((L - 1)F_X(k))$$

Input:

1

2

3

10

11

3

3

6

2

2

0

3/13

9/13

11/13

1

3

3

6

12

14

16

count

accumulate

cdf

0

3/13

9/13

11/13

1

T(h): [255 x cdf]

Input:

52

52

53

72

72

72

53

53

88

72

52

52

88

88

53

53

count

acc

cdf

4

4

9

13

16

T(h)

Output:

0

176

0

176

58

176

215

255

255

215

58

176

0

58

176

176

0

0

106

191

191

191

106

106

255

191

0

0

255

255

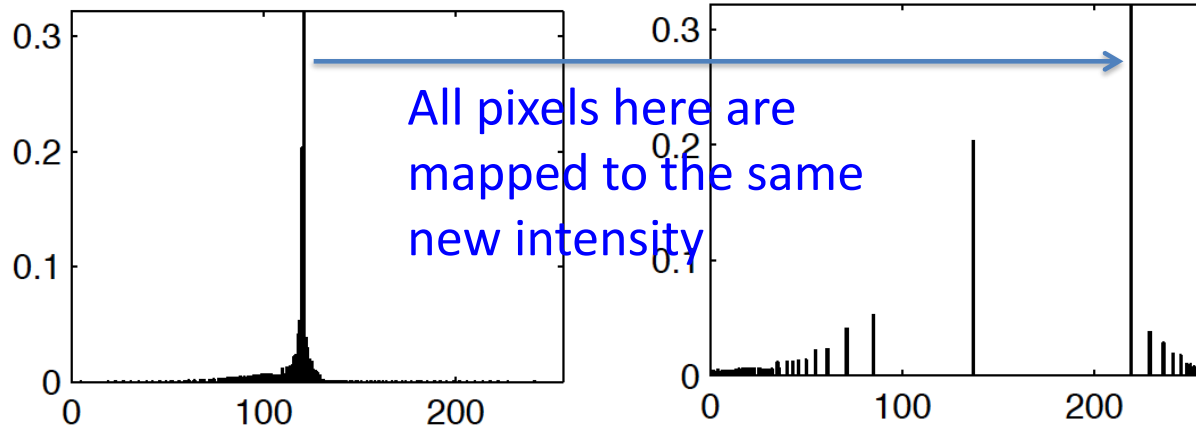
106

106

11

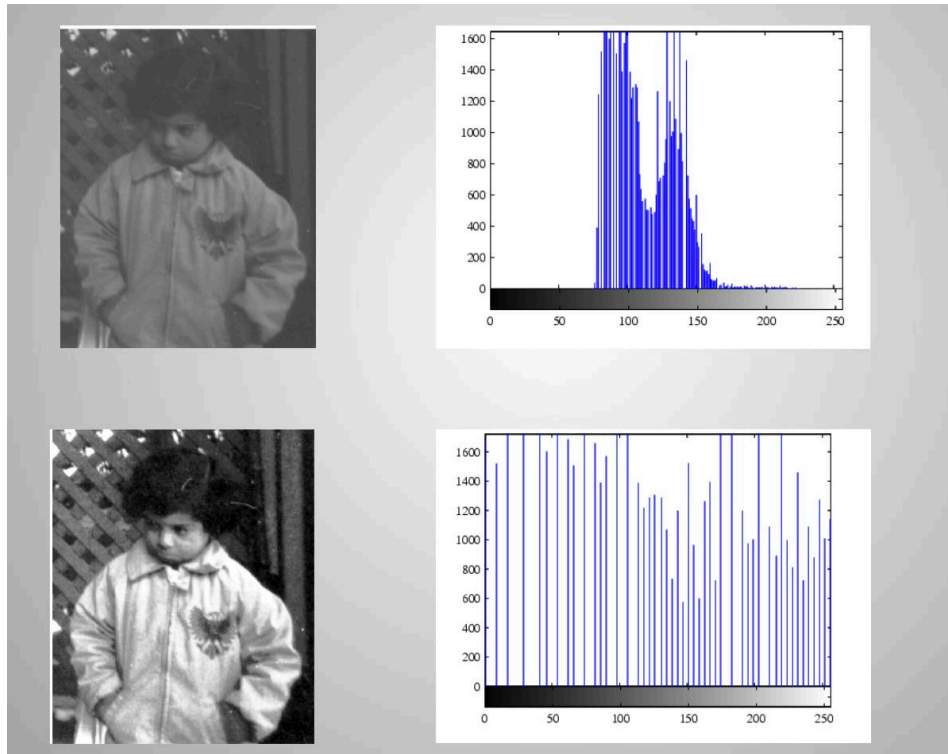
Histogram equalization

- An example



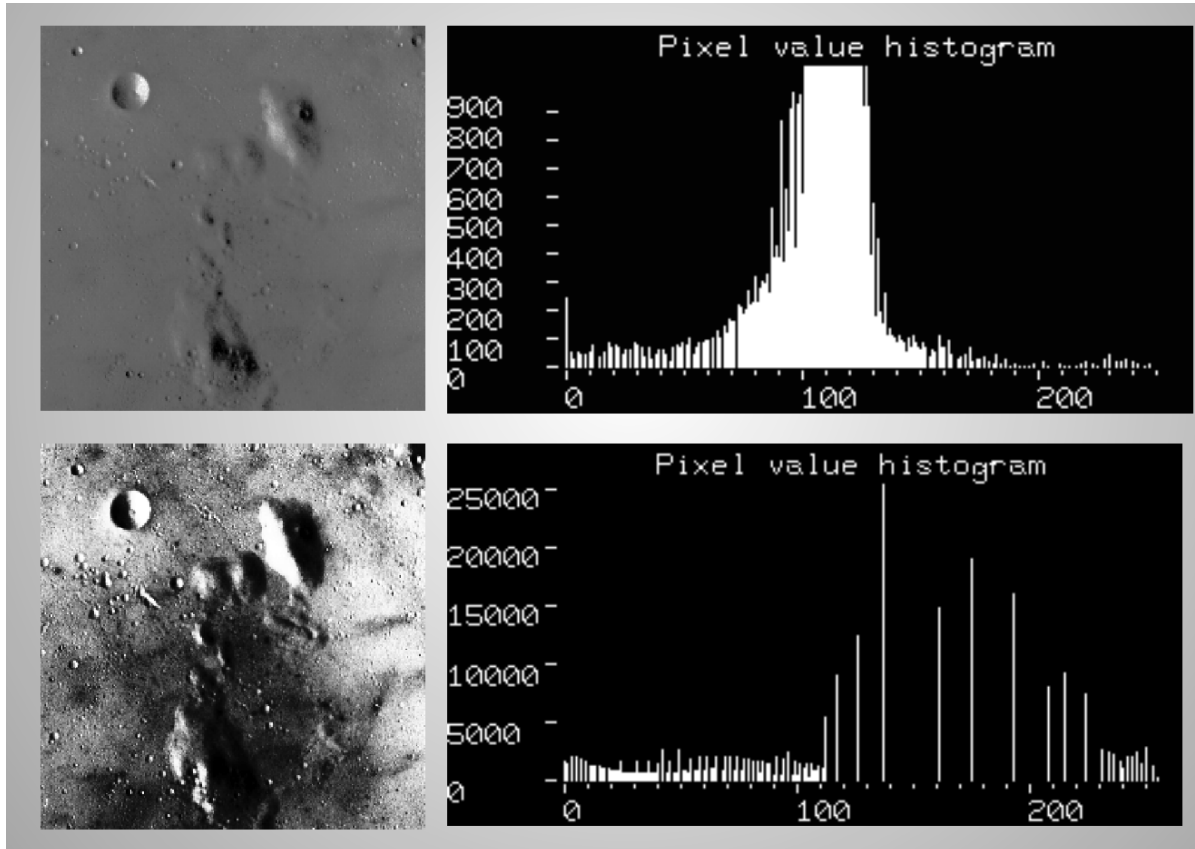
Histogram equalization

- An example



Histogram equalization

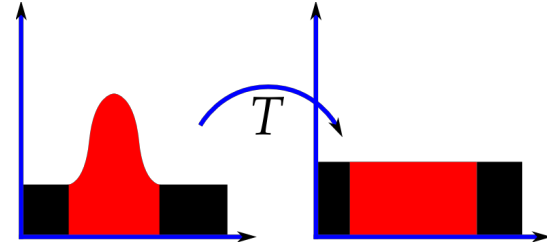
- An example



Histogram equalization - Justification

- Discrete case:

$$T(k) = \text{floor}((L - 1) \sum_{i=0}^k p_i) = \text{floor}((L - 1)F_X(k))$$



- Continuous case: $T(\cdot)$ transforms a continuous r.v. $X \sim p_X(x)$ into $Y \sim p_Y(y)$, so that $p_Y(y) = U[0, L-1]$

$$Y = T(X) = (L - 1)F_X(X)$$

- Note that for any $X \sim p_X(x)$, Y is $U[0,1]$ when the transformation is the cdf of X

$$Y = F_X(X)$$

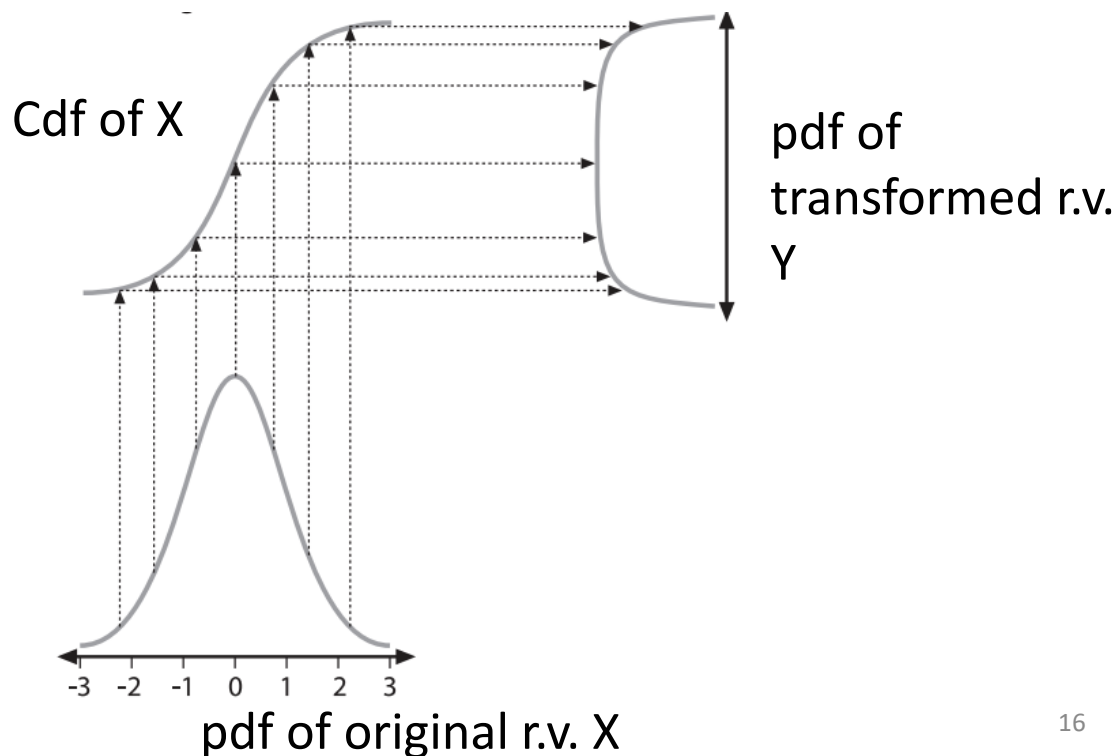
claim: $Y \sim u[0,1]$ y is uniformly distributed between 0 and 1

proof:

$$\begin{aligned} F_Y(y) &= P(Y \leq y) \\ &= P(F_X(X) \leq y) \\ &= P(X \leq F_X^{-1}(y)) \\ &= F_X(F_X^{-1}(y)) \\ &= y \end{aligned}$$

Histogram equalization

- Cdf: transform a r.v. to a uniform one, $\sim U[0,1]$



Histogram equalization

- Linear?

Non-linear cause needs some complicated operations

- Invertible?

It's not because of the floor operation

Histogram equalization

- Cohort exercise

$$T(k) = \text{floor}((L - 1) \sum_{i=0}^k p_i) = \text{floor}((L - 1)F_X(k))$$

Input:

```
[[ 1  3  1  3]
 [ 2  3 10 11]
 [11 10  2  3]
 [ 1  2  3 3]]
```

Output:

```
[[ 0 176  0 176]
 [ 58 176 215 255]
 [255 215 58 176]
 [ 0  58 176 176]]
```

Input:

```
[[52 52 53 72]
 [72 72 53 53]
 [88 72 52 52]
 [88 88 53 53]]
```

Output:

```
[[ 0  0 106 191]
 [191 191 106 106]
 [255 191  0  0]
 [255 255 106 106]]
```