

Britannia reduX - Leaders and Raiders - Timeline and Scoring

Starting Position

Angles (2 armies): Norfolk, York.

Picts (5 armies): Alban, Dunedin, Mar, Moray, Skye.

Brigantes (6 armies): Bernicia, Cumbria, Galloway, Lothian, Pennines, Strathclyde.

Irish (2 armies): Cornwall, Dyfed.

Saxons (2 armies): Sussex, Wessex.

Caledonians (3 armies): Caithness, Hebrides, Orkneys.

Jutes (2 armies): Essex, Kent.

Welsh (6 armies): Cheshire, Clwyd, Gwent, Gwynedd, March, Powys.

Romano-British (8 armies): Avalon, Devon, Downlands, Hwicce, Lindsey, N. Mercia, S. Mercia, Suffolk.

Scots (1 army): Dalriada.

I 410-520	2 Irish ATL ↷ 2 Scots IRI ↷ 4 Angles FRI/NTH 8 Saxons & Ælle ENG/FRI ⚡ 2 Jutes & Hengist/Horsa ENG/FRI ↷
II 520-630 👑 🏹	2 Romano-British cavalry & Arthur (rule 9.3) Brigante Urien 1 Irish ATL ↷ 5 Scots & Fergus Mór IRI ⚡ ↷ 7 Angles & Ida FRI/NTH ⚡ 4 Saxons ENG/FRI 2 Jutes ENG/FRI
III 630-800 👑	Welsh Cadwallon ap Cadfan 🏹 Pict Bruide mac Bili 1 Irish ATL 1 Scot IRI 2 Angles FRI/NTH Angles Offa 2 Norsemen ATL/IRI, 4 Norsemen IRI/ICE ↷ 4 Danes ENG/FRI, 4 Danes FRI/NTH ☞
IV 800-900 👑 🏹	1 Scot & Kenneth MacAlpin 4 Norsemen & Ketill Flatnose IRI/ICE ⚡ ↷ 3 Dubliners ATL/IRI ↷ 6 Danes & Ivar/Halfdan FRI ⚡ Saxon Alfred the Great
V 900-1000 👑	Brigante Dunmail Norsemen ↷ 5 Dubliners & Olaf Sihtricson ATL/IRI ⚡ ↷ 🏹 2 Danes FRI/NTH Saxon Edgar the Peaceful
VI 1000-1070 👑 🏹	Norsemen ↷ 2 Dubliners ATL/IRI ↷ 6 Danes & Cnut ENG/FRI 🏹 (rule 9.4) 10 Norwegians & Hardrada NTH ⚡ 🏹 3 Saxons & Harold Godwinson 10 Normans (6 inf, 4 cav) & William ENG ⚡

Play Order and Unit Limits

Romano-British	10/2
Welsh	13
Brigantes	11
Caledonians	7
Picts	10
Irish	8
Scots	11
Angles	17
Norsemen	10
Dubliners	9
Danes	17
Norwegians	12
Saxons	17
Jutes	6
Normans	8/4

Nation Turn Phases

- Population Increase and Reinforcements
- Movement ⚡
- Battles and Retreats ⚡
- Raider Withdrawal
⚡ twice during Major Invasion

Scoring

End of Nation Turn:

Bretwalda 👑

End of Game Round:

Rex Anglorum 🏹

Holding Areas 🏹

Holding Areas 🏹

- 4 Each listed area
- 2 Each adjacent area
- 1 Each other area

Picts	Alban, Mar, Moray
Angles	Lothian, Norfolk, York
Normans	Essex, Sussex, Wessex
Brigantes	Cumbria, Galloway, Strathclyde
Irish	Cornwall, Dyfed, Gwynedd
Norsemen	Cumbria, Hebrides, Orkneys
Saxons	Essex, S.Mercia, Wessex
Romano-British	Devon, Hwicce, Lindsey
Scots	Dalriada, Dunedin, Skye
Dubliners	Cumbria, Galloway, Gwynedd
Norwegians	March, N.Mercia, York
Welsh	Dyfed, Gwynedd, Powys
Caledonians	Caithness, Hebrides, Orkneys
Danes	N.Mercia, Suffolk, York
Jutes	Essex, Kent, Wessex

Occupying Areas 🏹

Welsh	8 York
Dubliners	6 York
	2 Each other English area north of York and Cheshire, including Cheshire
Norwegians	5 York
	3 Each area of clear terrain adjacent to York
	1 Each other English area

Raiding Areas

- 2 Each area

Eliminating and Defeating Units

- 5 **Arthur** (non-British only; rule 9.3)
- 5 **Harold, Hardrada, Svein, William**
- 3 Each other leader

Other Scoring

- 3 Bretwalda 👑
- 6 Rex Anglorum 🏹
- 8 King of England 🏹