

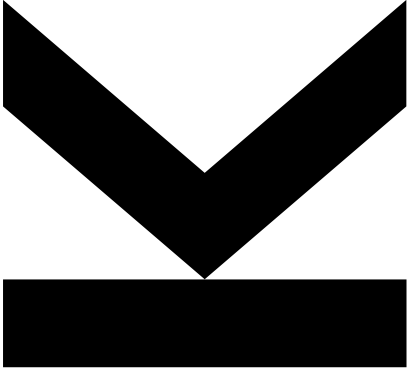
Graphs

Part: Flows



Algorithms and Data Structures 2, 340300
Lecture – 2023W
Univ.-Prof. Dr. Alois Ferscha, teaching@pervasive.jku.at

Flow Analysis



Flows in Networks

Consider a directed, weighted graph, also called **network N** , where:

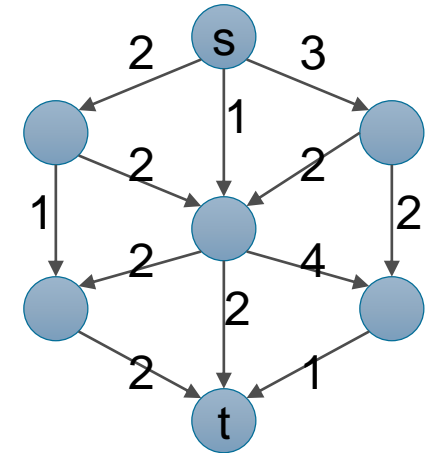
The weights are defined as **capacity** of the edge

In the graph there is one distinct vertex, which has **no incoming** edges, the **source s**

In the graph there is one distinct vertex which has **no outgoing** edges, the **sink t**

A **flow**(u,v) \forall edge(u,v) in this graph is a function on the edges with

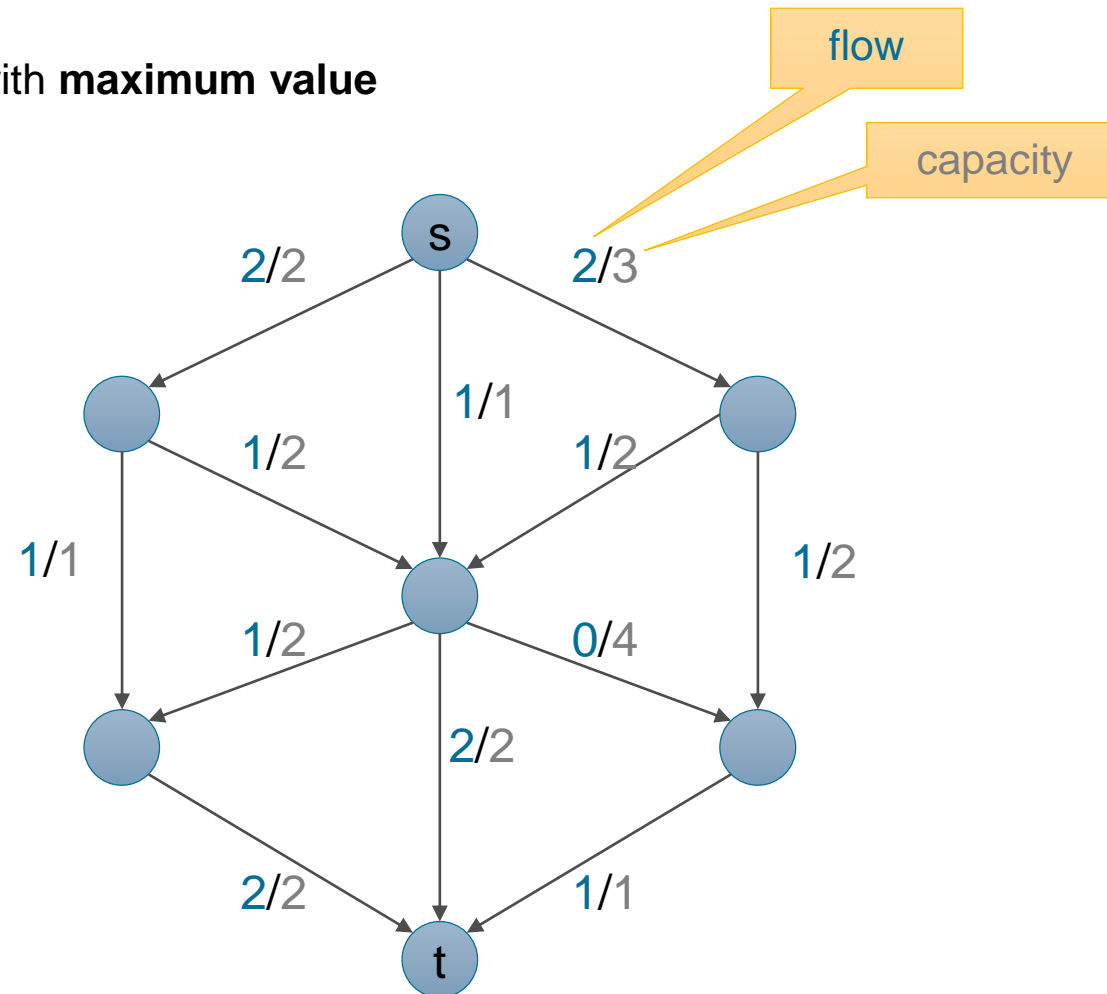
- $0 \leq \text{flow}(u,v) \leq \text{capacity}(u,v)$ (Capacity constraint)
- $\sum_{u \in \text{in}(v)} \text{flow}(u,v) = \sum_{w \in \text{out}(v)} \text{flow}(v,w)$ (Flow conservation)
- $|\text{flow}| = \sum_{w \in \text{out}(s)} \text{flow}(s,w) = \sum_{u \in \text{in}(t)} \text{flow}(u,t)$ (Value of the flow)



Maximum Flow

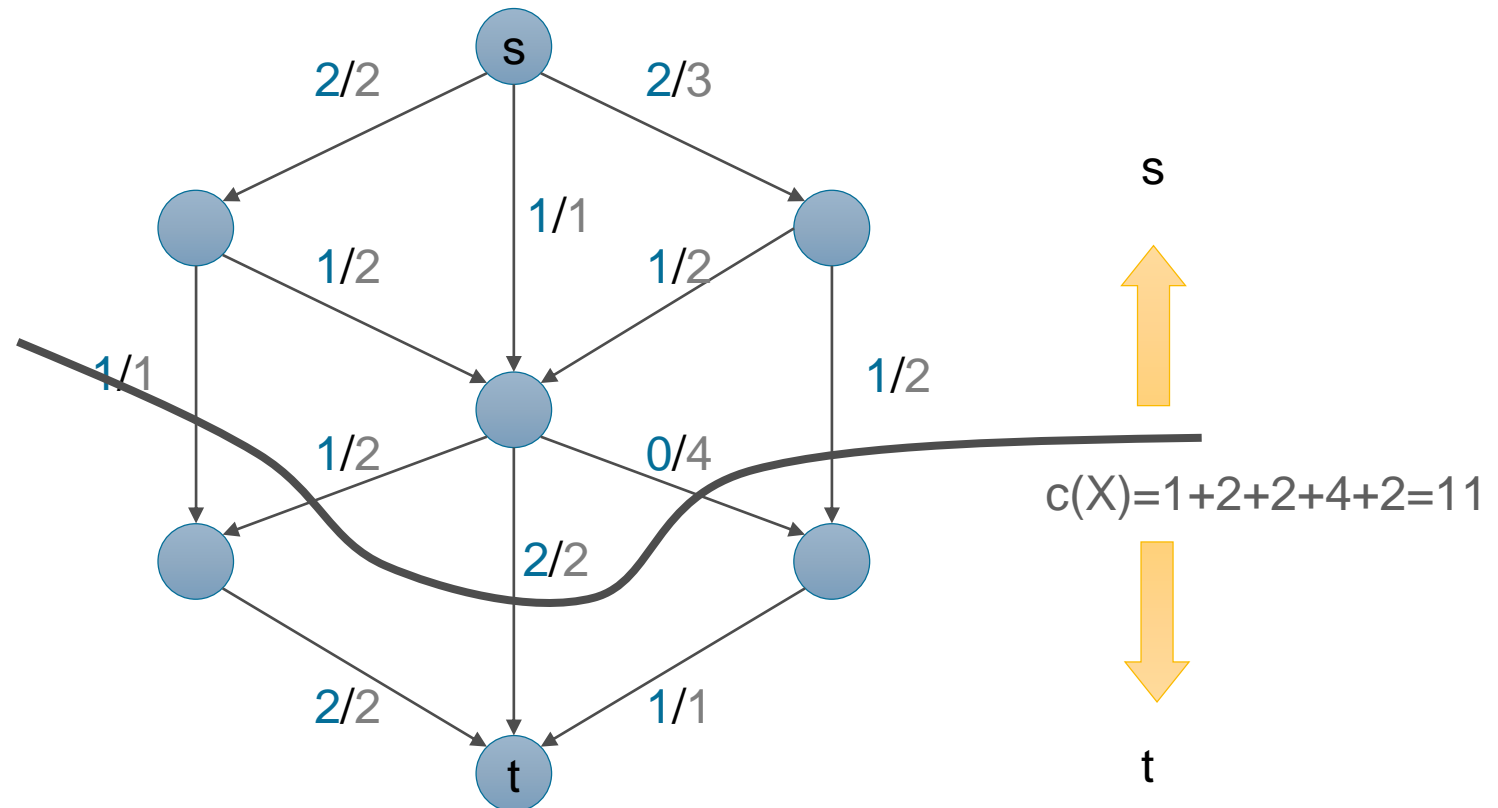
Find the **flow** f in a given network N with **maximum value**

Example: $\text{maxFlow} = 5$



Maximum flow

Maximum value of the flow is not only determined by s and t ,
but also by each **cut** that **separates** s from t : **cut**



Cuts in Networks

A **cut** $X = (V_s, V_t)$ is a cut through the network that **separates** the set of vertices into **two partitions**.

The **capacity** of a cut is the **sum of the capacities of the “cut” edges**

$$c(X) = \sum_{v \in V_s, w \in V_t} \text{capacity}(v, w)$$

We have:

Value of the maximum flow = capacity of the minimum cut

Determination of the minimum cut:

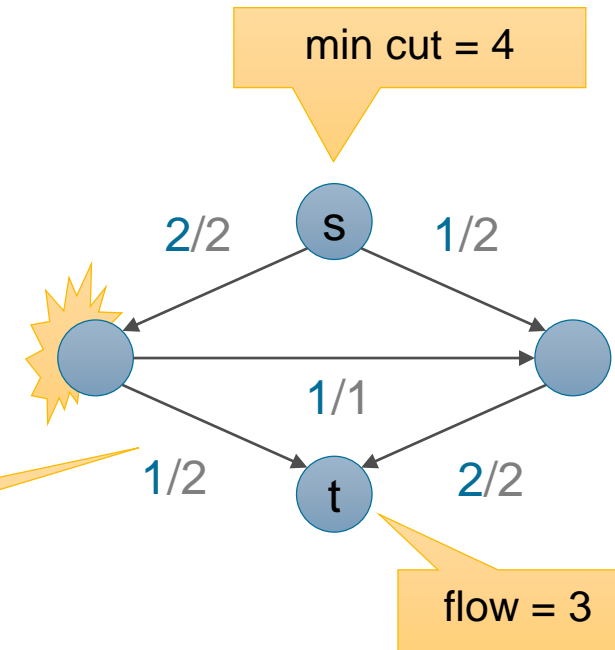
Determine V_s as the set of vertices that are reached on the **augmenting path** in the network, and V_t as the set of **all other vertices** (variant of the **Ford-Fulkerson algorithm**)

Maximum Flow

Maximum Flow Theorem (Ford/Fulkerson 1956)

max flow \Leftrightarrow min cut

Each path $s \rightarrow t$ contains at least one **saturated** edge

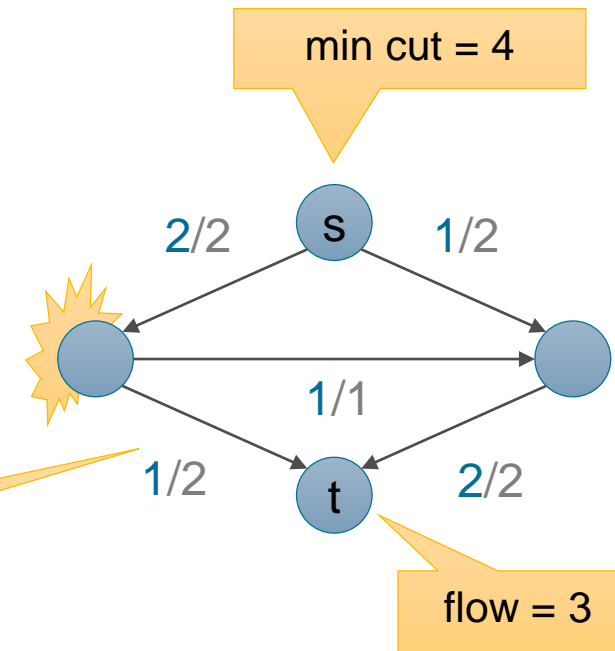


Maximum Flow

Maximum Flow Theorem (Ford/Fulkerson 1956)

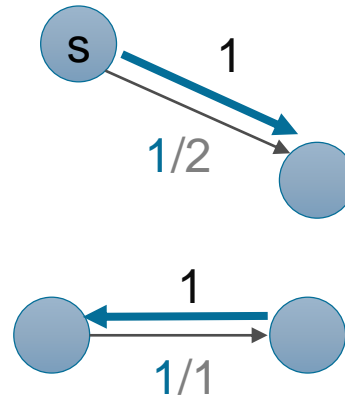
max flow \Leftrightarrow min cut

Each path $s \rightarrow t$ contains at least one **saturated** edge



Definition: augmenting path \longrightarrow

- **Forward-edge:**
 $\text{flow}(u,v) < \text{capacity}(u,v)$
 \rightarrow Flow can be **increased**
- **Backward-edge:**
 $\text{flow}(u,v) > 0$
 \rightarrow Flow can be **decreased**

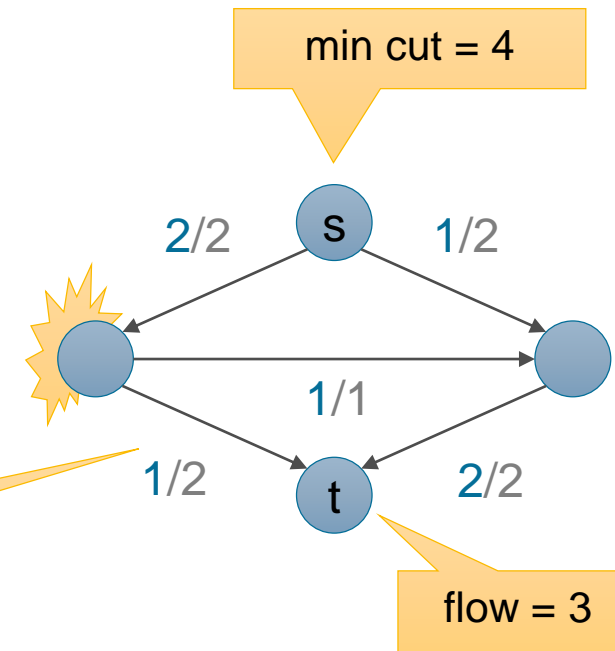


Maximum Flow

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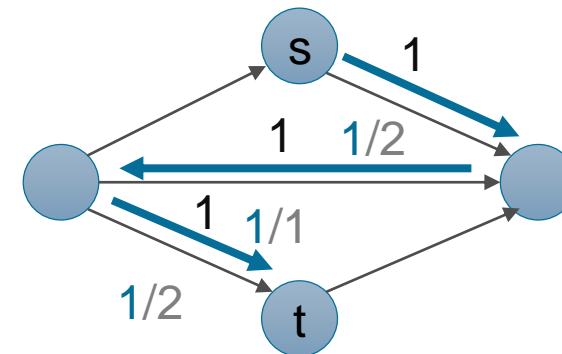
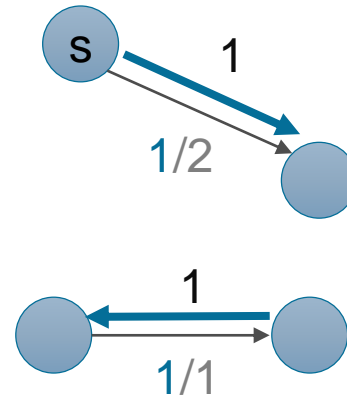
The **flow** in a network is at **maximum**, if and only if the network has **no augmenting path**.

Each path $s \rightarrow t$ contains at least one **saturated** edge



Definition: augmenting path →

- **Forward-edge:**
 $\text{flow}(u,v) < \text{capacity}(u,v)$
→ Flow can be **increased**
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Ford-Fulkerson Algorithm

initialize network with null flow;

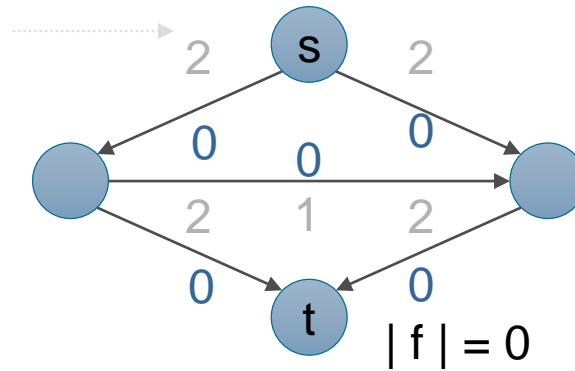
Method FindFlow

if augmenting paths exist then
find augmenting path;
increase flow;
recursive call to FindFlow;

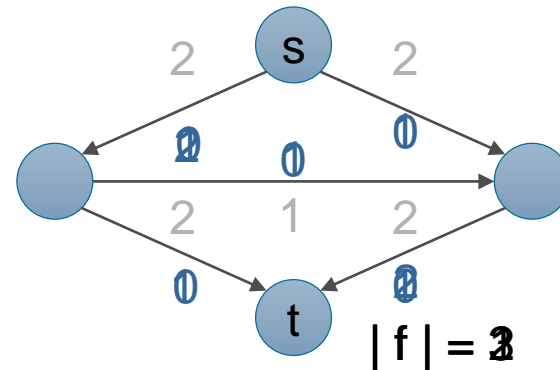
A path $s \rightarrow t$
(regardless of the direction of the arrow)
on which you can increase the flow is
called *augmenting path*

Ford-Fulkerson :: Example

Capacities



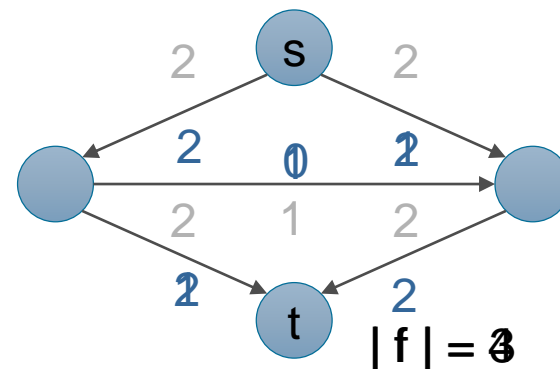
Initialize flow with zero



Increase flow by 1 unit

Increase flow by 1 unit

Increase flow by 1 unit

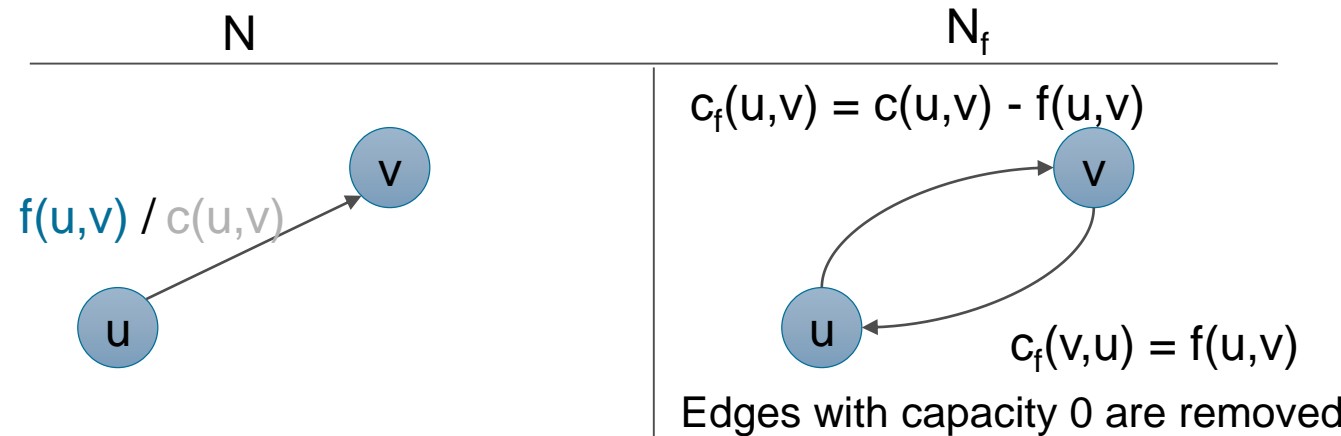


Send further unit over augmented path

Determination of the Augmenting Path

„Residual graph“: describes all possibilities to increase the flow

Consider the **Residual Network** $N_f = (V, E_f, c_f, s, t)$ to a network $N = (V, E, c, s, t)$



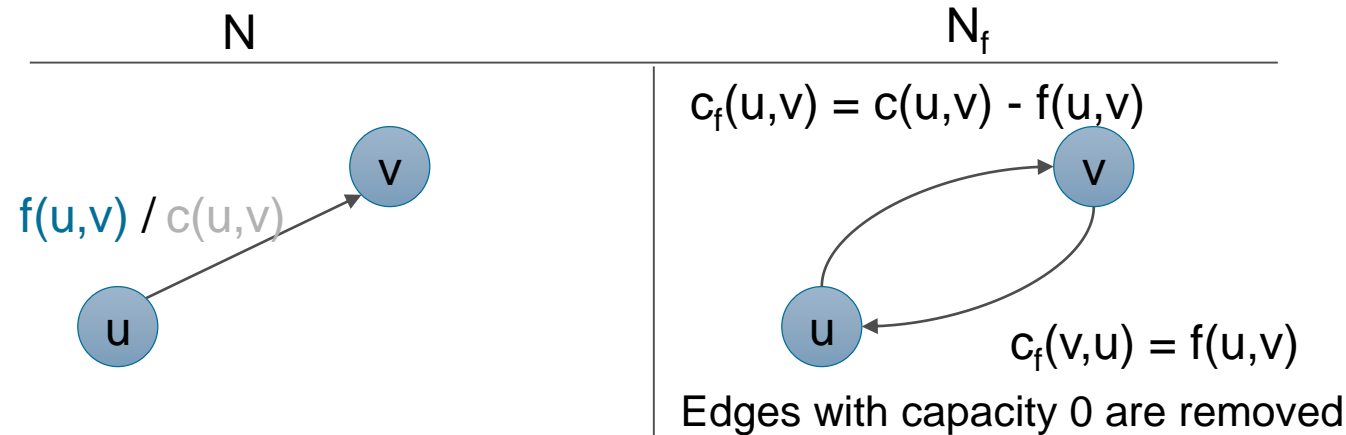
An **augmented path** in N corresponds to a directed path from s to t in N_f and can therefore be determined using DFS in N_f



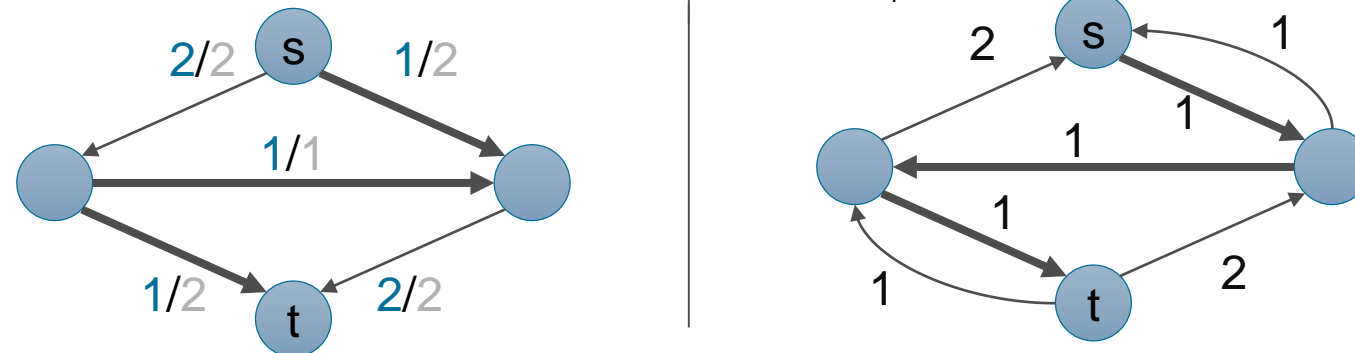
Determination of the Augmenting Path

„Residual graph“: describes all possibilities to increase the flow

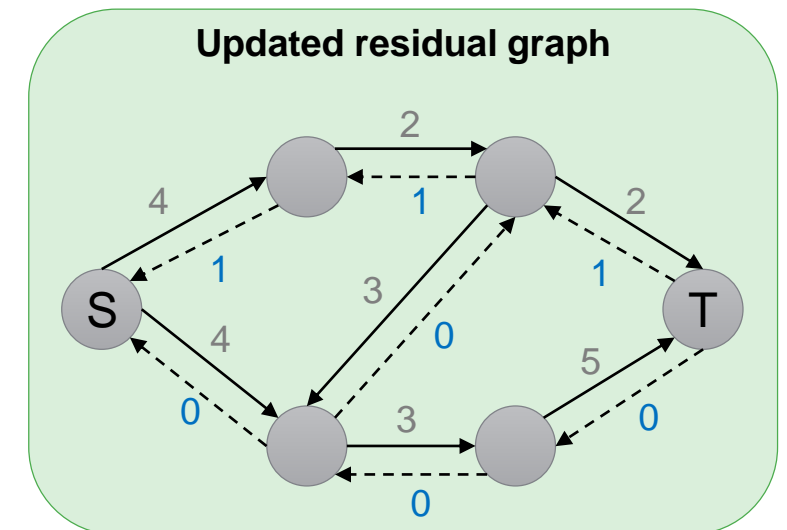
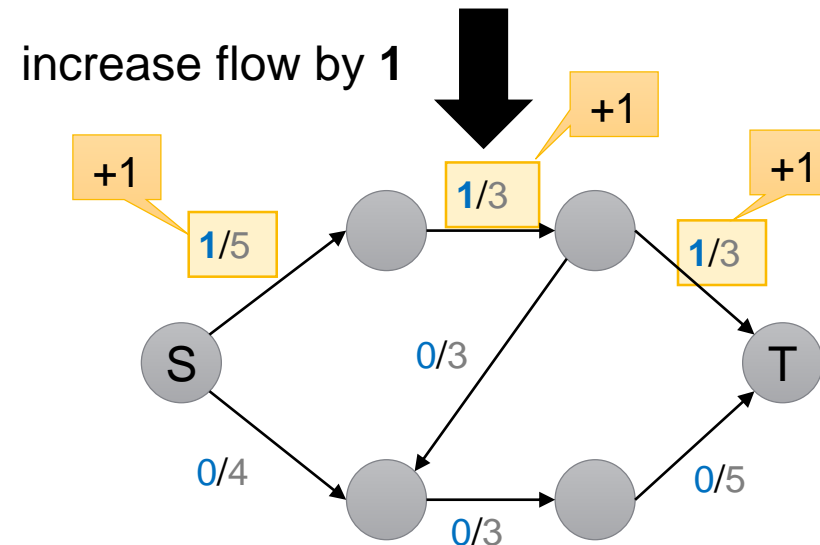
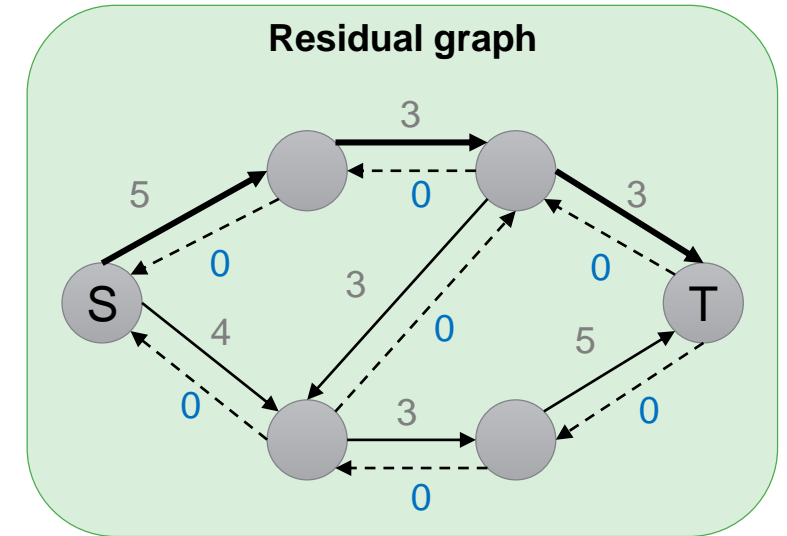
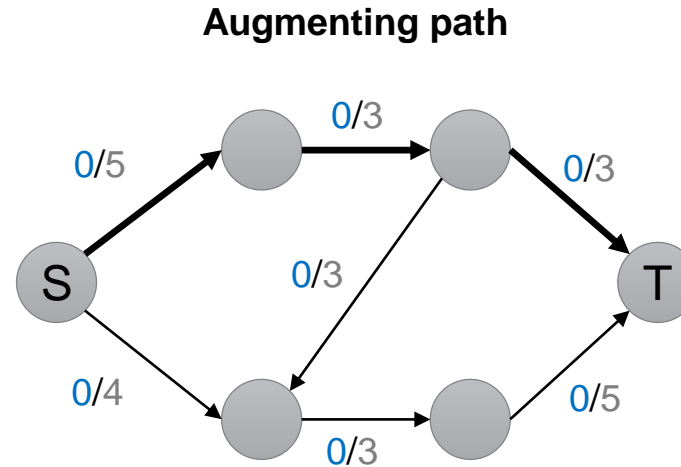
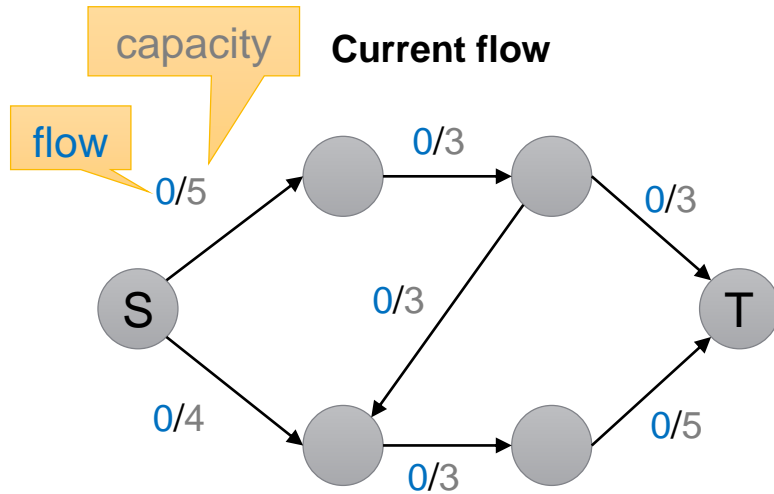
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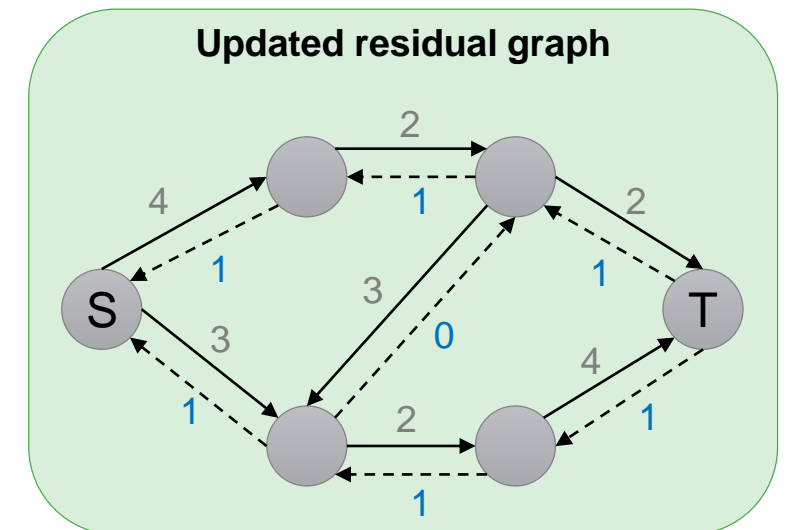
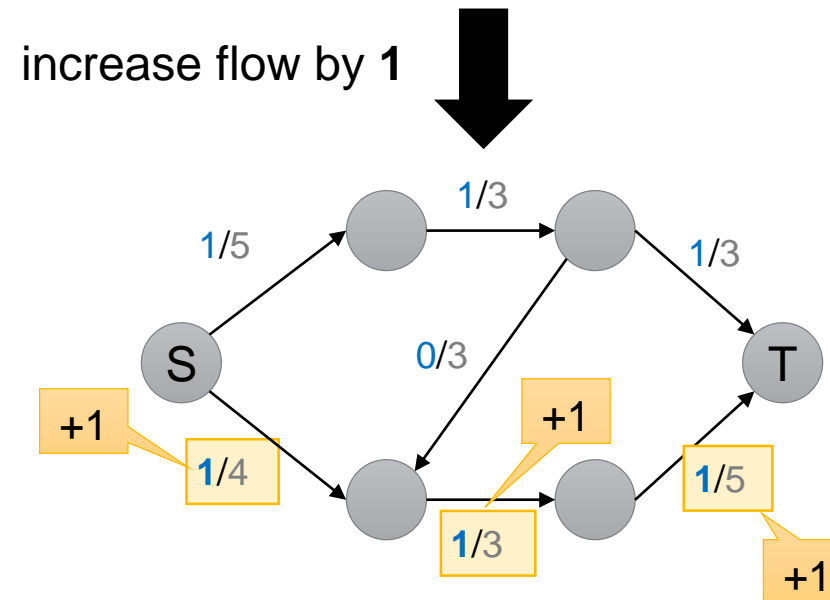
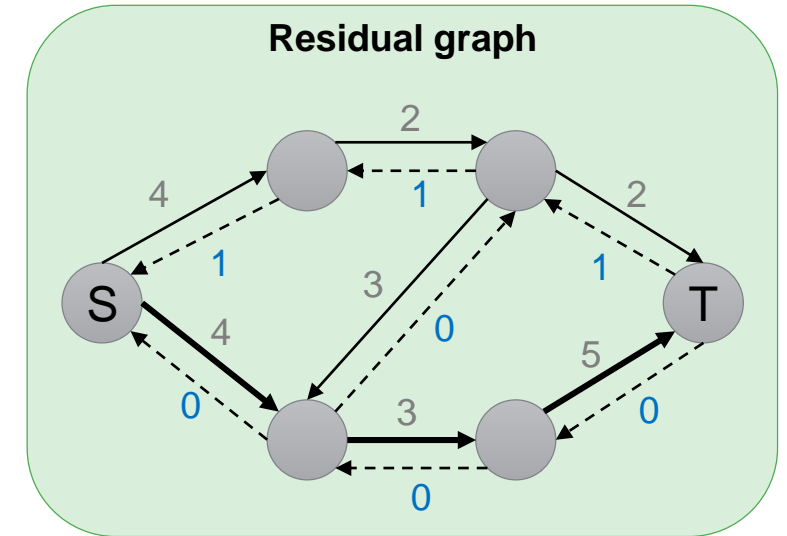
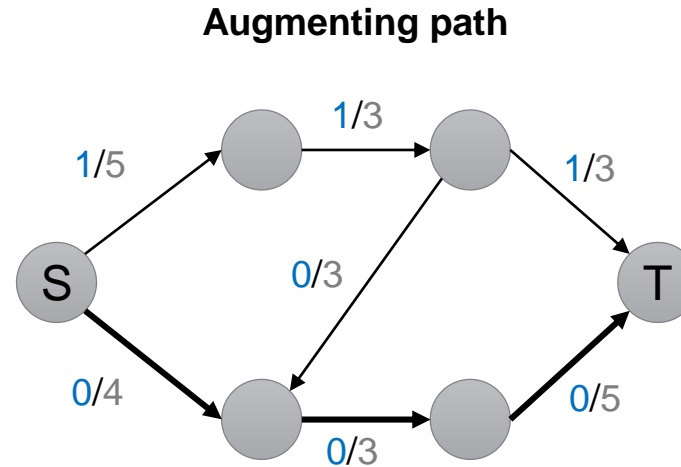
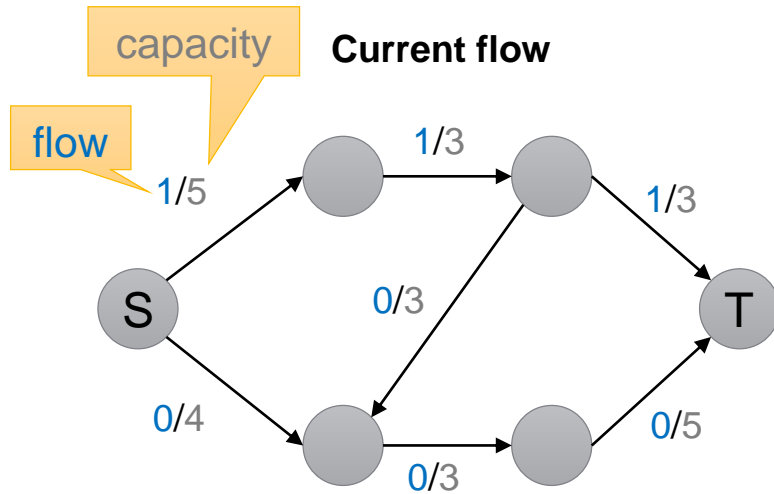
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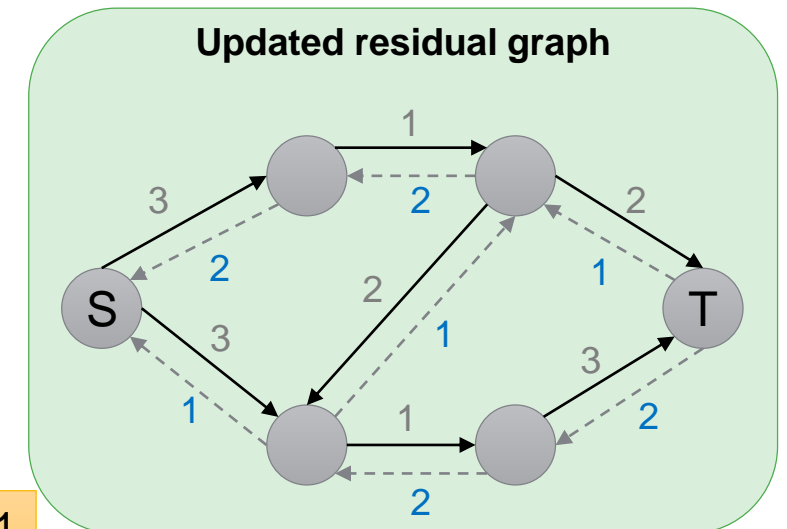
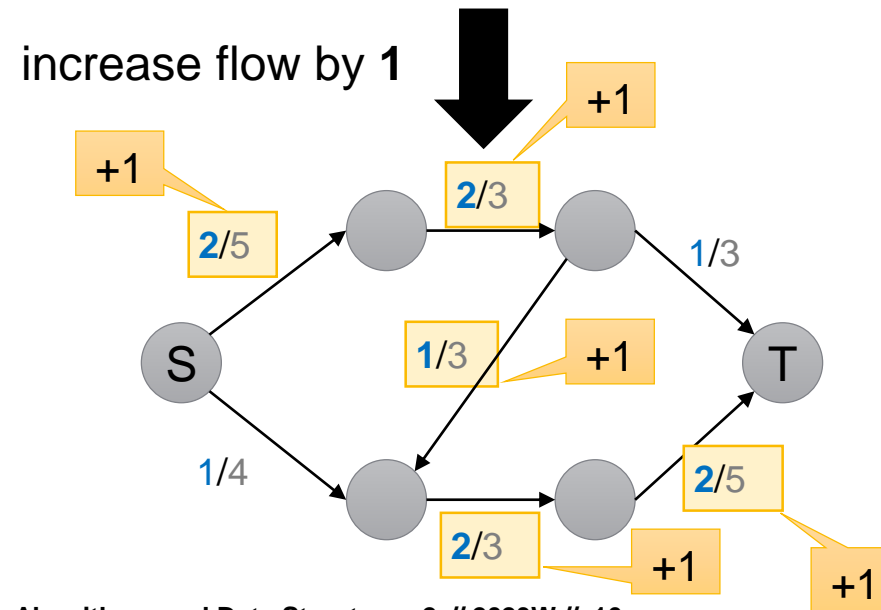
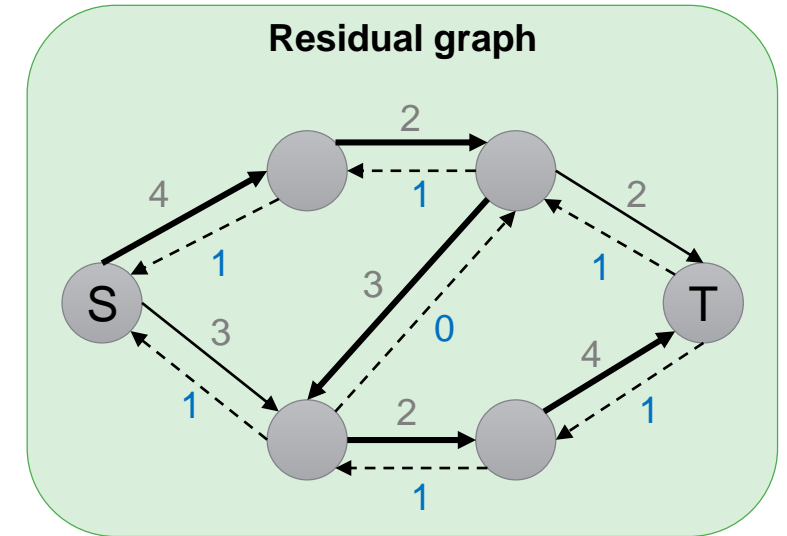
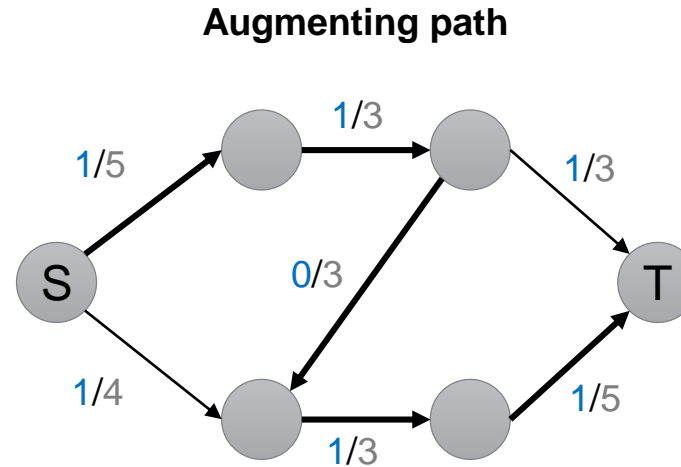
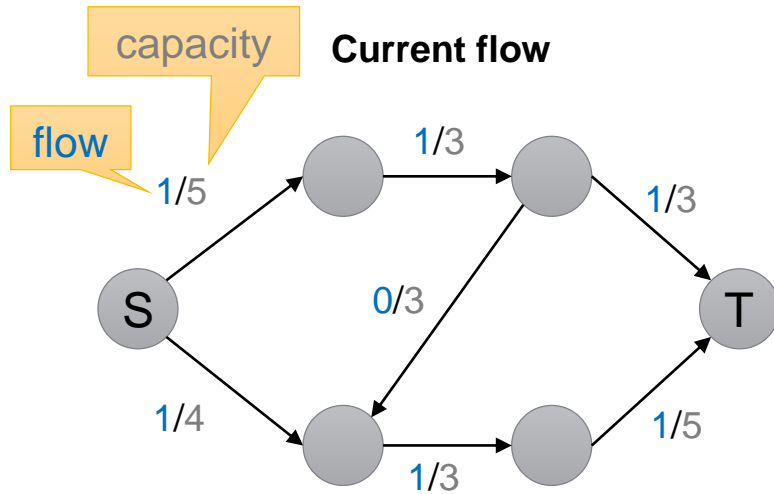
AUGMENTED PATH :: EXAMPLE STEP 1/7



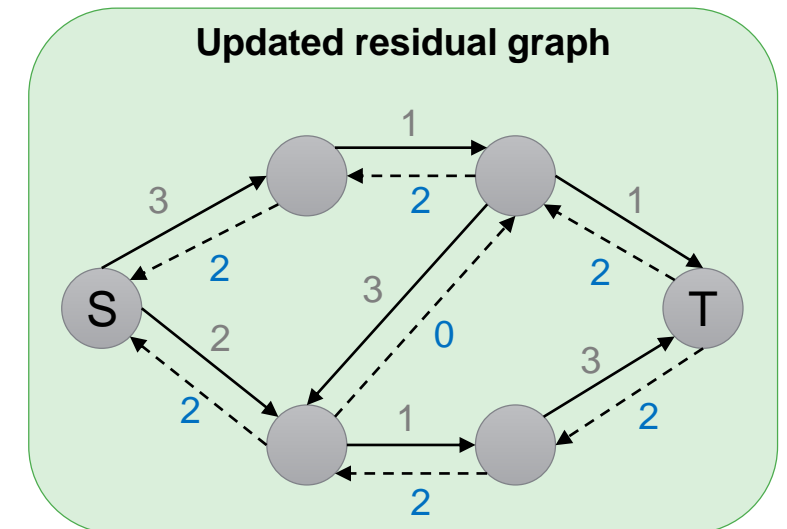
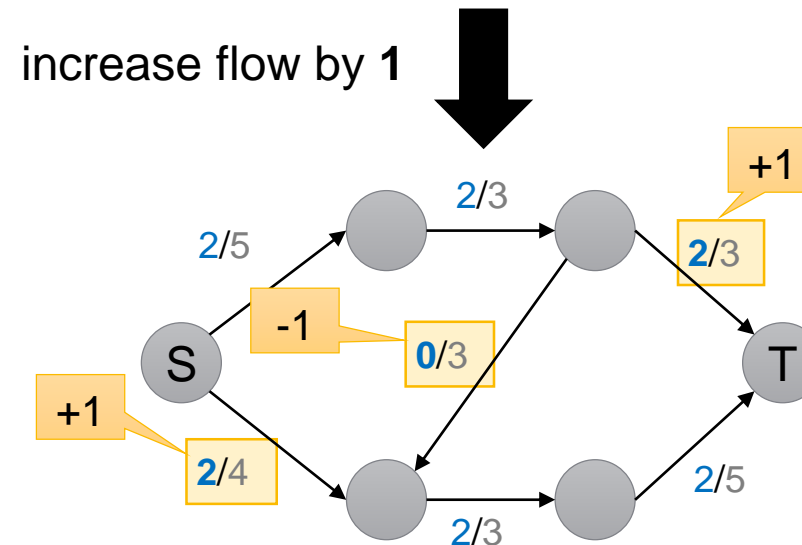
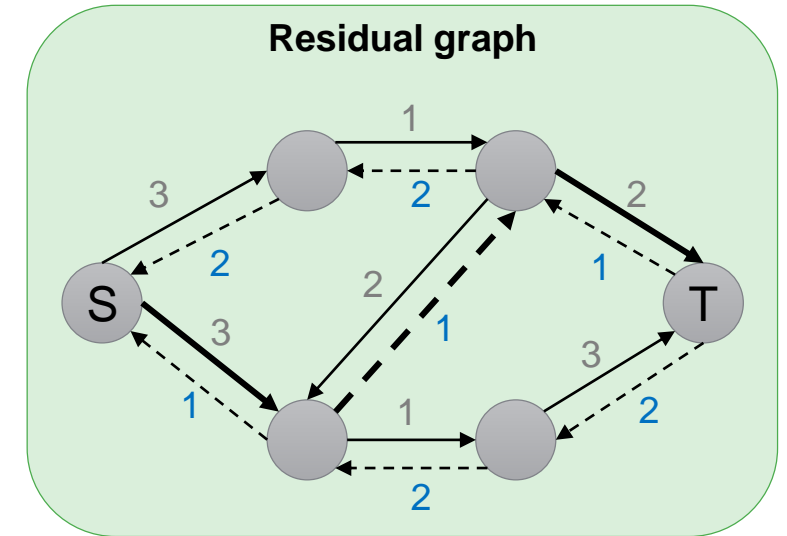
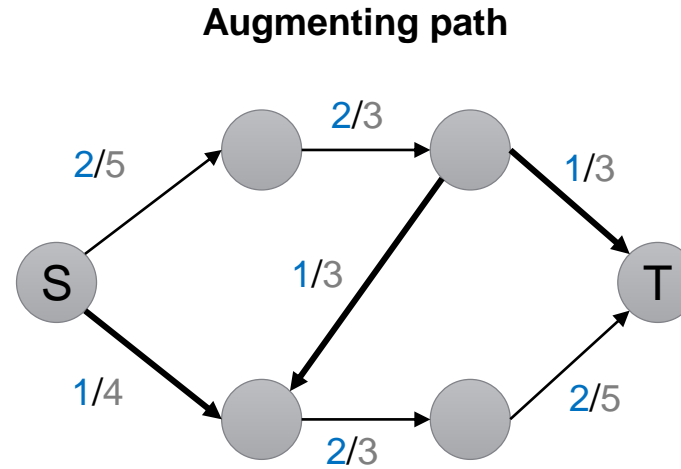
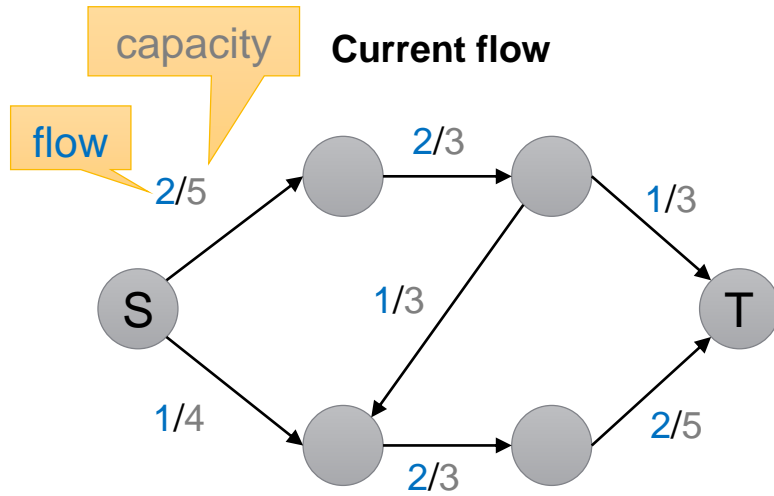
AUGMENTED PATH :: EXAMPLE STEP 2/7



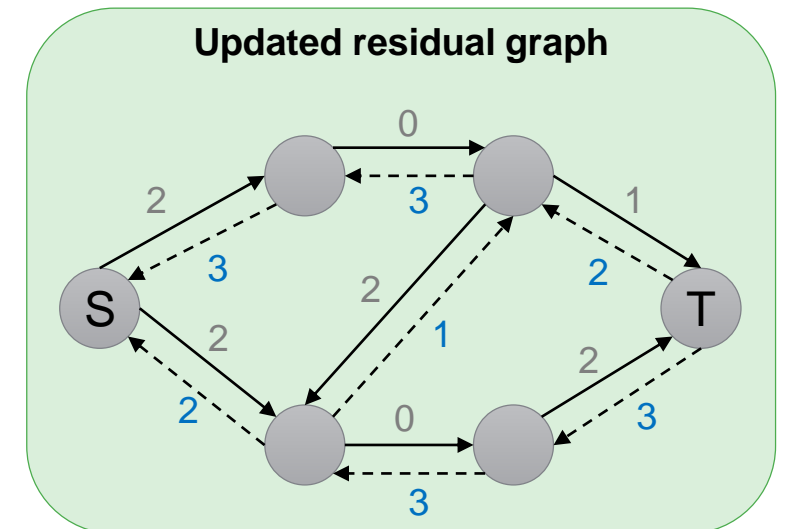
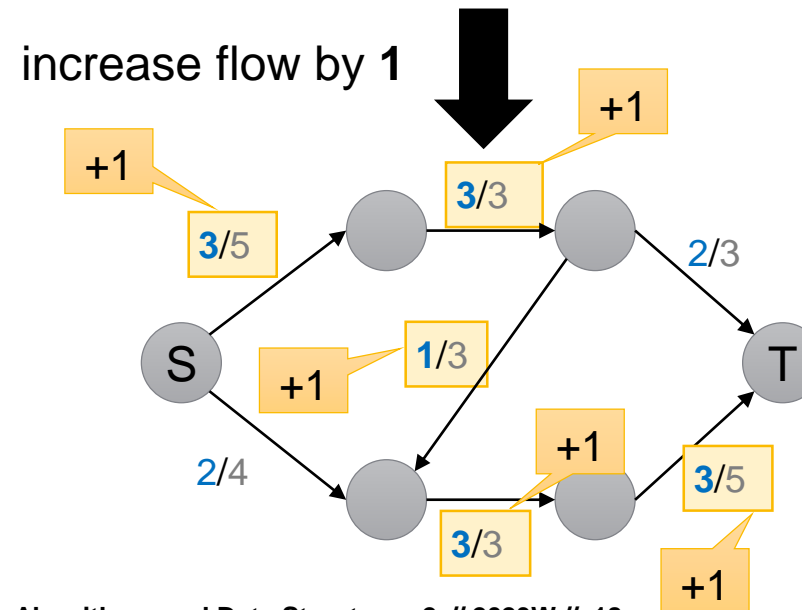
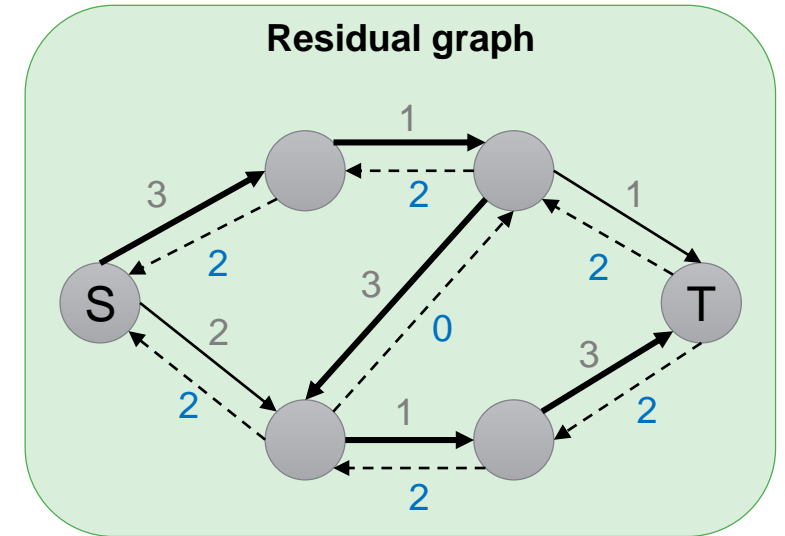
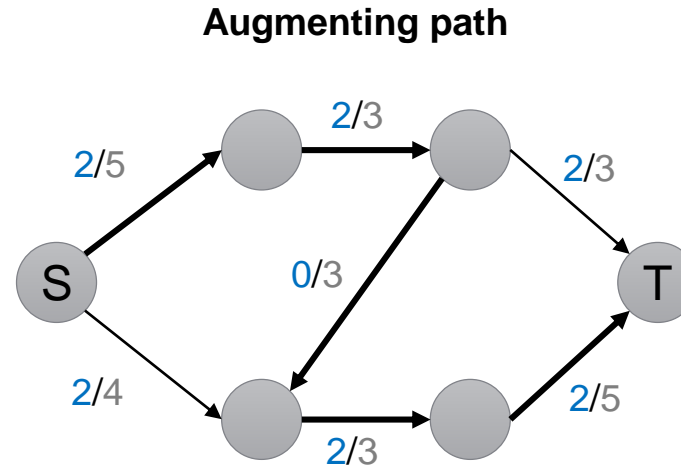
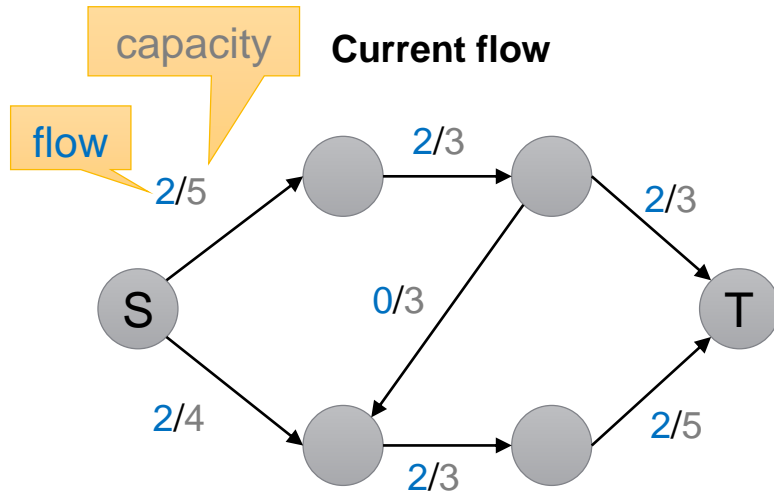
AUGMENTED PATH :: EXAMPLE STEP 3/7



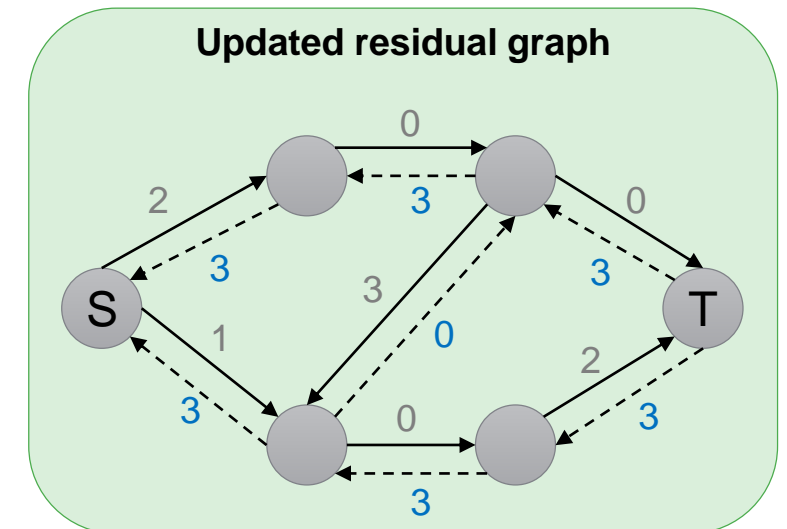
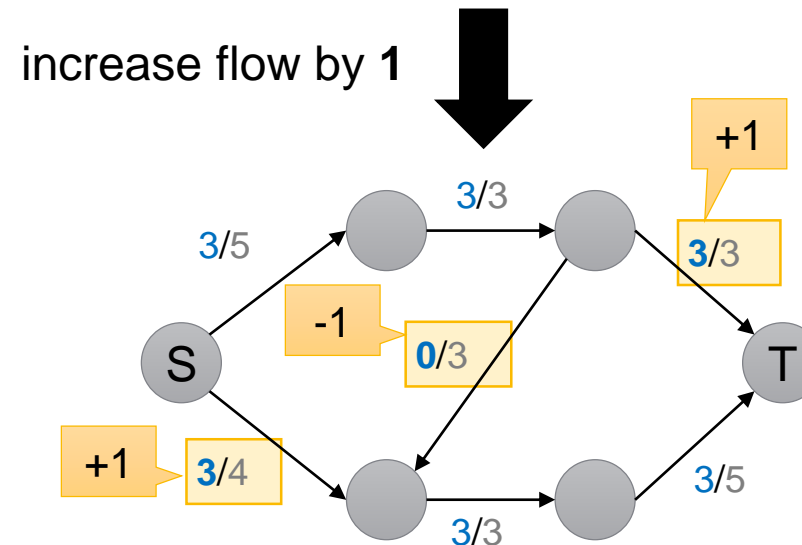
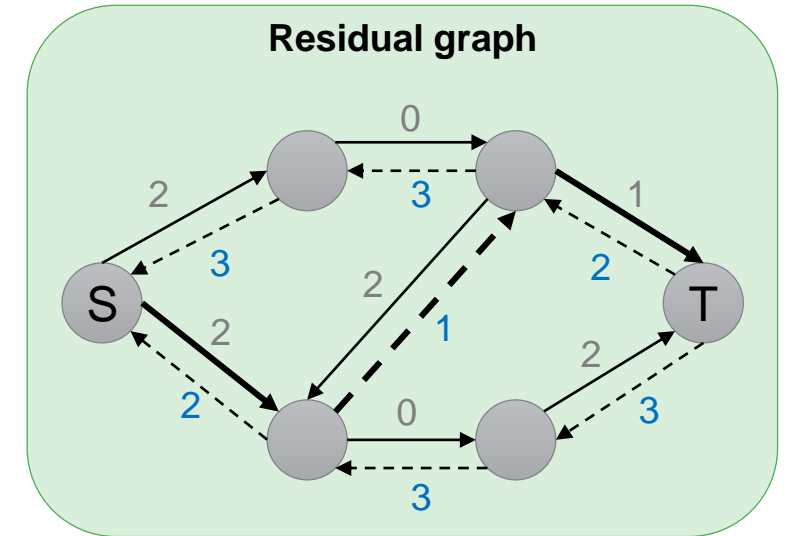
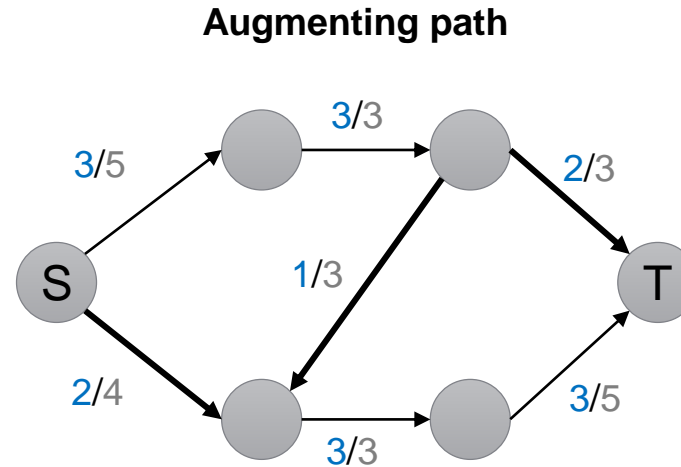
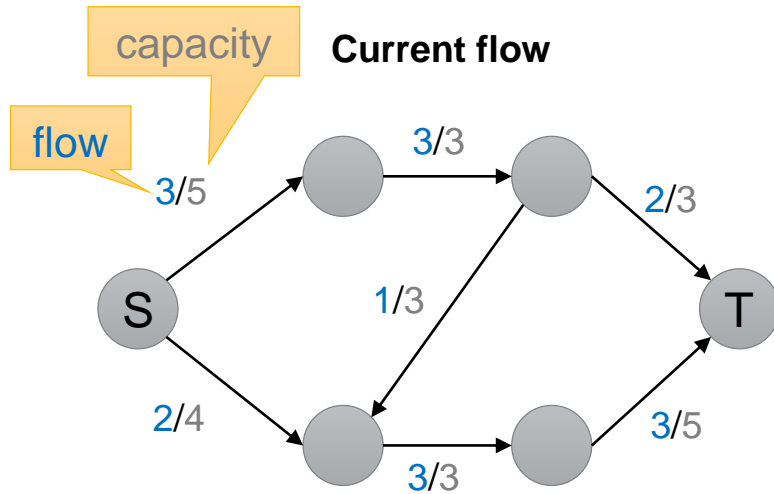
AUGMENTED PATH :: EXAMPLE STEP 4/7



AUGMENTED PATH :: EXAMPLE STEP 5/7

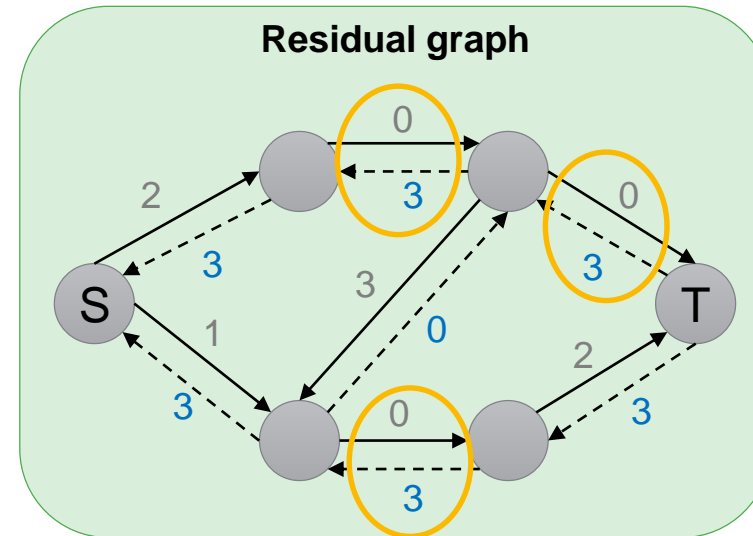
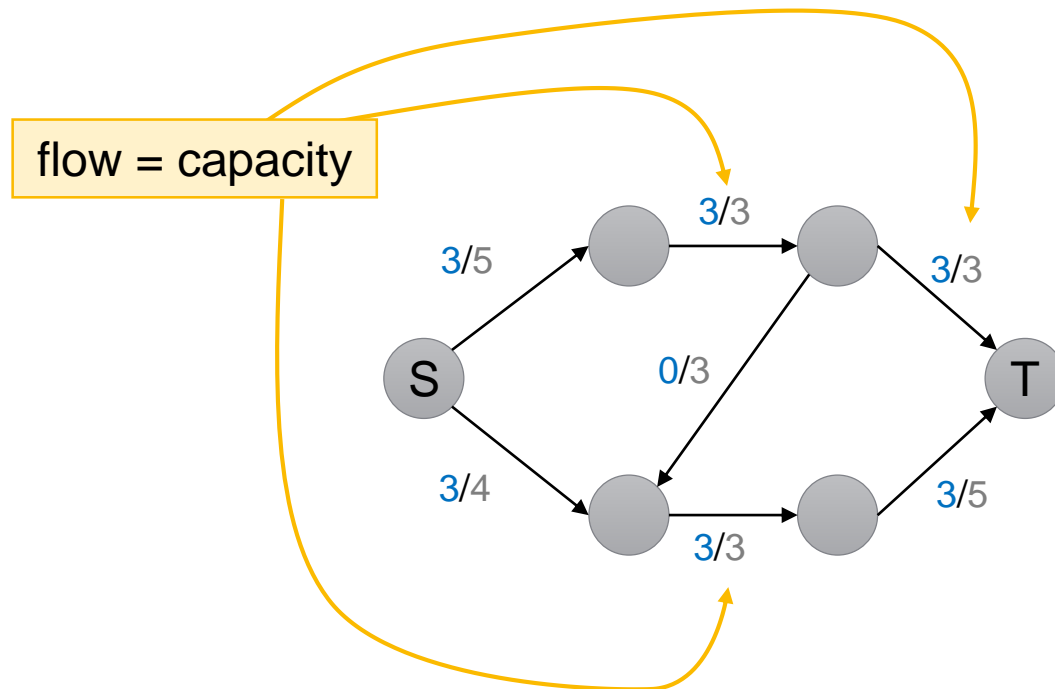


AUGMENTED PATH :: EXAMPLE STEP 6/7



AUGMENTED PATH :: EXAMPLE STEP 7/7

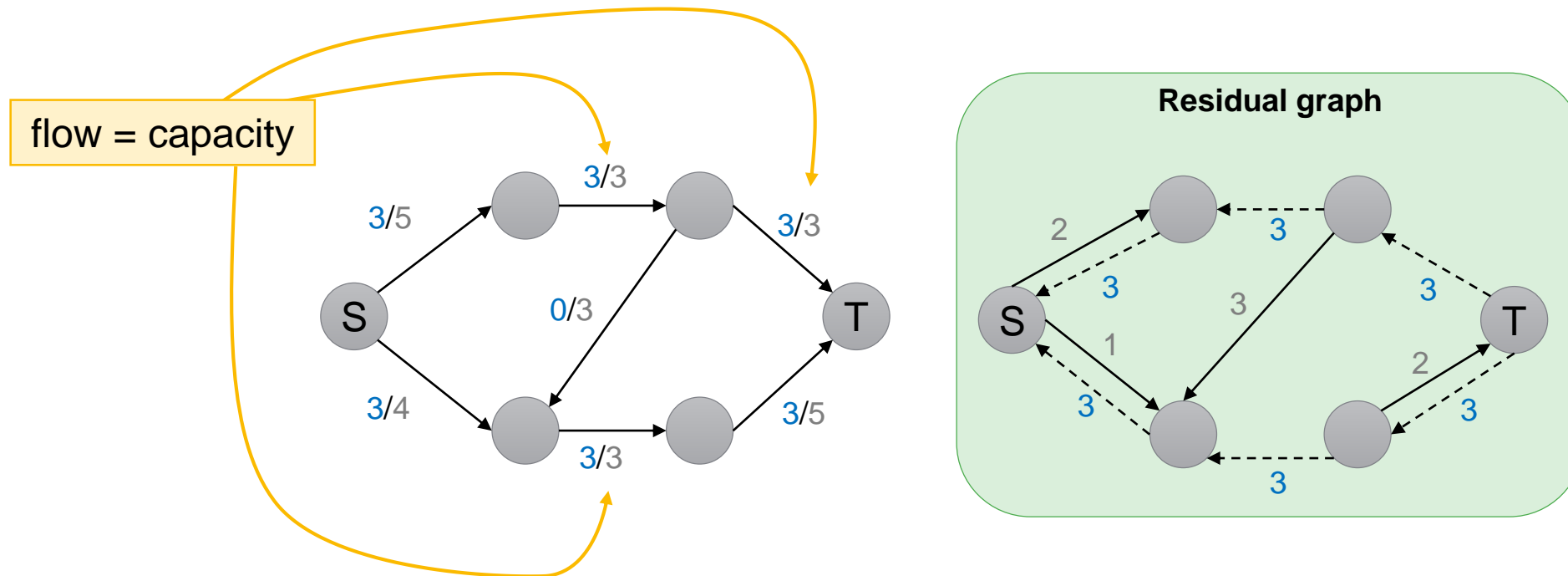
No augmenting path from source S to sink T exists where flow could be increased (when flow = capacity).



Max flow is: $|f| = 6$

AUGMENTED PATH :: EXAMPLE STEP 7/7

No augmenting path from source S to sink T exists where flow could be increased (when flow = capacity).



Max flow is: $|f| = 6$

Maximum Flow Algorithm

Part I: Setup

Algorithm: MaxFlow(N)
Input: network N
Output: network N_f with maximum flow
Start with null flow:
 $f(u,v) \leftarrow 0 \ \forall \ (u,v) \in E$;
Initialize residual network:
 $N_f \leftarrow N$;

Part II: Loop

```
repeat
  search for directed path p in  $N_f$  from s to t
  if (path p found)
     $D_f \leftarrow \min \{c_f(u,v), f(u,v) \in p\}$ ;
    for (each  $(u,v) \in p$ ) do
      if (forward  $(u,v)$ )
         $f(u,v) \leftarrow f(u,v) + D_f$ ;
      if (backward  $(u,v)$ )
         $f(u,v) \leftarrow f(u,v) - D_f$ ;
    update  $N_f$ ;
until (no augmenting path exists);
```

Runtime
 $O(F \cdot (n+m))$

Improvement of Maximum Flow

Theorem [Edmonds & Karp 1972]

By using **BFS** the maximum flow can be determine in a **runtime** of

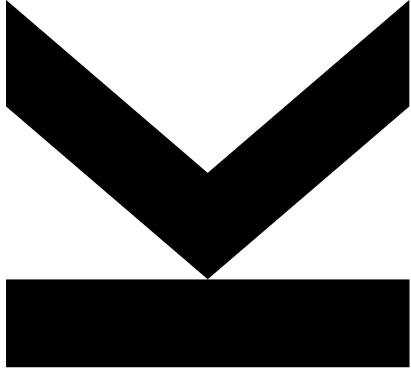
$$O((n+m) \cdot n \cdot m) = O(n^5)$$

Advantage:

Runtime is **independent** from the **value** of the **maximum flow**.

Graphs

Part: Flows



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