

Regina Fabio

11 Mary Mount Rd., Auburndale, MA 02466 – 617 584 9661 – rfabio@u.rochester.edu

Portfolio: <http://gfabio.github.io/personal/portfolio>

EDUCATION

B.A. in Digital Media Studies

University of Rochester, Rochester, NY, USA

May 2016

- Minors in Computer Science, Japanese, and History

Study Abroad in Interactive Media

Nanyang Technological University, Singapore

Spring 2015

EXPERIENCE

Rettner Technology Help Desk

University of Rochester, Rochester, NY

November 2014 - December 2014

- Answered questions about available technology
- Used and taught the use of 3D printers

Software Quality Assurance Intern

Quintiles, Inc., Cambridge, MA

June 2014 – August 2014

- Tested Electronic Data Capture (EDC) systems for pharmaceutical studies against technical specifications
- Filed bug reports using Workbench and JIRA
- Organized files using Microsoft SharePoint

SKILLS

Game Development

- Experience with Unity 5 (3D)
- Proficiency with Maya 2015

Coding and Web Development

- Proficiency with Python, HTML, CSS
- Experience with PHP and SQL
- Android Development (Java)

Art and Graphic Design

- Experience with Photoshop CS4 and GIMP