



# (ENKEMNA0302) Applied Linear Algebra

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# Actualities

- ▶ I booked Room No. F07 in the Building F from 10:00 to 14:00 on May 15, 2025 for retake test.
- ▶ Are you interested in building a CubeSat?
- ▶ Recruit lecture will be held at UP Faculty of Engineering and Information Technology in Room B224 from 14:00 to 16:00 on Tuesday February 18, 2025.

# Requirements

- ▶ You will write tests based on the exercises of the practical courses. You can use everything during the test
- ▶ The minimum requirement is 41 % of both tests.
- ▶ Failed tests must be corrected
- ▶ You must take an oral written exam. You cannot use anything
- ▶ Grades: Insufficient/Fail (1): 0-40 %, Sufficient/Pass (2): 41-55 %, Average (3): 56-70 %, Good (4): 71-85 %, Excellent (5): 86-100 %.
- ▶ Mid-term test 1: March 13, mid-term test 2: May 8, retake tests: May 15, 2025.

## Bibliography

*Bernard Kolman and David Hill: Elementary Linear Algebra with Applications, 9th ed., Person, 2007*

*Philip N. Klein: Coding the Matrix: Linear Algebra through Applications to Computer Science, Newtonian Press 2013*

*K. F. Riley, M. P. Hobson, S. J. Bence: Mathematical Methods for Physics and Engineering: A Comprehensive Guide, Cambridge University Press, 3rd. ed. (2006)*

# Operators I

- ▶ Definition: Operators are the linear vector-vector functions.
- ▶ Például:
  - ▶ Identical operator:  $\mathbf{A} \cdot \mathbf{1} = \mathbf{A}$ , for all  $\mathbf{A}$  operators.
  - ▶ Null operator:  $\mathbf{A} \cdot \mathbf{0} = \mathbf{0}$ , for all  $\mathbf{A}$  operators.

## Operators II

- ▶ Mirror operators:  $(\mathbf{A} \cdot \mathbf{M}) \cdot \mathbf{M} = \mathbf{A}$ , for all  $\mathbf{A}$  operators.
- ▶ Projection operator:  $\mathbf{A} \cdot \mathbf{P} = \mathbf{P}$ , for all  $\mathbf{A}$  operator.
- ▶ Rotational operator: later.
- ▶ Operators could be multiplied on both sides.
- ▶ The representation of operators is the matrixes. See  $\alpha_{ij} \in \mathbb{R}$  for all  $i \in \{1, 2, \dots, m\}$  and  $j \in \{1, 2, \dots, n\}$ , where  $m, n \in \mathbb{N}^+$ . The

$$A = \begin{pmatrix} \alpha_{11} & \alpha_{12} & \cdots & \alpha_{1n} \\ \alpha_{21} & \alpha_{22} & \cdots & \alpha_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{m1} & \alpha_{m2} & \cdots & \alpha_{mn} \end{pmatrix}$$

table is called  $m \times n$  type matrix. The set of the  $m \times n$  type matrixes is  $M_{m \times n}$ .

## Operators III

- ▶ The spur of the matrix is the set of  $\{\alpha_{11}, \alpha_{22}, \dots, \alpha_{nn}\}$ .
- ▶ The first index of the elements  $\alpha_{ij}$  is the rowindex ( $i$ ), the 2nd index is the column index ( $j$ ).
- ▶ The Row  $i$  of the Matrix is  $A_i$  , and the Column  $j$  of the matrix is  $A_j$ .
- ▶ Determinant!!!

# Transpose I

- Definition: The transpose of the  $A = (\alpha_{ij})_{m \times n}$  matrix is the  $A^T = (\alpha_{ji})_{n \times m}$ . This means the change of the rows and columns. The transpose is the mirror of a square matrix.

$$A_{m \times n} = \begin{pmatrix} \alpha_{11} & \alpha_{12} & \cdots & \alpha_{1n} \\ \alpha_{21} & \alpha_{22} & \cdots & \alpha_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{m1} & \alpha_{m2} & \cdots & \alpha_{mn} \end{pmatrix} \quad A_{n \times m}^T = \begin{pmatrix} \alpha_{11} & \alpha_{21} & \cdots & \alpha_{1m} \\ \alpha_{12} & \alpha_{22} & \cdots & \alpha_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{1n} & \alpha_{2n} & \cdots & \alpha_{mn} \end{pmatrix}$$

- Examples for transpose.

# Matrix Operations I

- Definition:  $A = (\alpha_{ij})_{m \times n}$  and  $B = (\beta_{ij})_{m \times n}$  are two matrixes with same type,  $\lambda \in \mathbb{R}$  a scalar. The sum of Matrixes  $A$  and  $B$  is Matrix  $A + B = (\alpha_{ij} + \beta_{ij})_{m \times n}$ , the  $\lambda$  times Matrix  $A$  is Matrix  $\lambda A = (\lambda \alpha_{ij})_{m \times n}$ .

$$A_{m \times n} = \begin{pmatrix} \alpha_{11} & \alpha_{12} & \cdots & \alpha_{1n} \\ \alpha_{21} & \alpha_{22} & \cdots & \alpha_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{m1} & \alpha_{m2} & \cdots & \alpha_{mn} \end{pmatrix} \quad B_{m \times n} = \begin{pmatrix} \beta_{11} & \beta_{12} & \cdots & \beta_{1n} \\ \beta_{21} & \beta_{22} & \cdots & \beta_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \beta_{m1} & \beta_{m2} & \cdots & \beta_{mn} \end{pmatrix}$$

$$A_{m \times n} + B_{m \times n} = \begin{pmatrix} \alpha_{11} + \beta_{11} & \alpha_{12} + \beta_{12} & \cdots & \alpha_{1n} + \beta_{1n} \\ \alpha_{21} + \beta_{21} & \alpha_{22} + \beta_{22} & \cdots & \alpha_{2n} + \beta_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{m1} + \beta_{m1} & \alpha_{m2} + \beta_{m2} & \cdots & \alpha_{mn} + \beta_{mn} \end{pmatrix}$$



## Matrix Operations II

$$\lambda A_{m \times n} = \begin{pmatrix} \lambda\alpha_{11} & \lambda\alpha_{12} & \cdots & \lambda\alpha_{1n} \\ \lambda\alpha_{21} & \lambda\alpha_{22} & \cdots & \lambda\alpha_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \lambda\alpha_{m1} & \lambda\alpha_{m2} & \cdots & \lambda\alpha_{mn} \end{pmatrix}$$

The elements of the matrixes are added and multiplying by a scalar means to multiply all elements of the matrix by the scalar.

- Examples for matrix operations.

## Matrix Operations III

- Definition:  $A = (\alpha_{ij})_{m \times n}$  and  $B = (\beta_{ij})_{n \times k}$  are two matrixes. The product of Matrixes  $A$  and  $B$  is Matrix  $A \cdot B = (\gamma_{ij})_{m \times k}$ , where

$$\gamma_{ij} = \sum_{l=1}^n \alpha_{il} \beta_{lj}.$$

Or:

$$A_{m \times n} = \begin{pmatrix} \alpha_{11} & \alpha_{12} & \cdots & \alpha_{1n} \\ \alpha_{21} & \alpha_{22} & \cdots & \alpha_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{i1} & \alpha_{i2} & \cdots & \alpha_{in} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{m1} & \alpha_{m2} & \cdots & \alpha_{mn} \end{pmatrix} \quad B_{n \times k} = \begin{pmatrix} \beta_{11} & \beta_{12} & \cdots & \beta_{1j} & \cdots & \beta_{1k} \\ \beta_{21} & \beta_{22} & \cdots & \beta_{2j} & \cdots & \beta_{2k} \\ \vdots & \vdots & \ddots & \vdots & \ddots & \vdots \\ \beta_{n1} & \beta_{n2} & \cdots & \beta_{nj} & \cdots & \beta_{nk} \end{pmatrix}$$

$$A \cdot B_{m \times k} = \begin{pmatrix} \alpha_{11}\beta_{11} + \alpha_{12}\beta_{21} + \cdots + \alpha_{1n}\beta_{n1} & \alpha_{11}\beta_{12} + \alpha_{12}\beta_{22} + \cdots + \alpha_{1n}\beta_{n2} & \cdots & \alpha_{11}\beta_{1k} + \alpha_{12}\beta_{2k} + \cdots + \alpha_{1n}\beta_{nk} \\ \alpha_{21}\beta_{11} + \alpha_{22}\beta_{21} + \cdots + \alpha_{2n}\beta_{n1} & \alpha_{21}\beta_{12} + \alpha_{22}\beta_{22} + \cdots + \alpha_{2n}\beta_{n2} & \cdots & \alpha_{21}\beta_{1k} + \alpha_{22}\beta_{2k} + \cdots + \alpha_{2n}\beta_{nk} \\ \vdots & \vdots & \ddots & \vdots \\ \alpha_{m1}\beta_{11} + \alpha_{m2}\beta_{21} + \cdots + \alpha_{mn}\beta_{n1} & \alpha_{m1}\beta_{12} + \alpha_{m2}\beta_{22} + \cdots + \alpha_{mn}\beta_{n2} & \cdots & \alpha_{m1}\beta_{1k} + \alpha_{m2}\beta_{2k} + \cdots + \alpha_{mn}\beta_{nk} \end{pmatrix}$$

- Examples for matrix multiplications.

## Matrix Operations IV

- ▶ For similar square matrixes the condition of matrix production is fulfilled and the product will be the same type. Therefore, there is an exponentiation of matrixes:

$$A^1 = A \quad \text{és} \quad A^m = AA^{m-1}$$

where  $(m \geq 2)$  és  $A \in \mathcal{M}_{n \times n}$ . Let us consider  $A^0 = E_m$ .

- ▶ Thesis: Equations of matrix exponentation:

$$\begin{aligned} A^m A^k &= A^{m+k} \\ (A^m)^k &= A^{mk}, \end{aligned}$$

ahol  $m, k \in \mathbb{N}$ .

Deduction: It is trivial based on the definition of matrix product.

- ▶ Examples for matrix exponentation.

# Identity Matrix

- Definition: The  $n^{th}$  order identity matrix is:

$$E_n = \begin{pmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{pmatrix}$$

- Thesis: For all  $A \in \mathcal{M}_{n \times n}$ :  $A \cdot E_n = E_n \cdot A = A$ , or matrix  $E_n$  is identity element of the  $n \times n$  square matrixes for matrix production.

# Matrix Rank I

- ▶ Definition:  $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_s \in V$  are vectors. The rank of the  $\{\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_s\}$  vector system is the dimension of the  $\mathcal{L}(\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_s)$  subspace. Its sign is  $\rho(\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_s)$ .
- ▶ Thesis: The following transformation do not change the order of the  $\{\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_s\}$  vector system:
  1. Multiplying a vectors by a  $\lambda \neq 0$  scalar.
  2. Adding the vector multiplied by  $\lambda$  to another vector.
  3. Eliminating a vector that is a linear combination of the remaining vectors.
  4. Changing the order of vectors.
- ▶ Definition: The rank of Matrix  $A \in \mathcal{M}_{m \times n}$  is the rank of its row vector system.
- ▶ The rank of a matrix is equal to the common rank of the maximal ranked non-disappearing subdeterminants.

## Matrix Rank II

- ▶ The rank of a matrix is determined by transforming the matrix to trapezoid form by rank invariant transformations. You can change the columns. (A matrix has trapezoid shape if  $\alpha_{ij} = 0$ ,  $i > j$ , and  $\alpha_{ii} \neq 0$ , where  $(1 \leq i \leq \min\{m, n\})$ .) Rows and columns containing 0 could be deleted. The rank of the trapezoid matrix is the number of its rows.
  
- ▶ Examples of determination of the rank of a matrix.

# Transformation matrixes I

- ▶ Rotational matrix in 2D:

$$\begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix}.$$

- ▶ Rotational matrixes in 3D around z, x, y axes:

$$\begin{pmatrix} \cos \alpha & -\sin \alpha & 0 \\ \sin \alpha & \cos \alpha & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{pmatrix} \begin{pmatrix} \cos \alpha & 0 & \sin \alpha \\ 0 & 1 & 0 \\ -\sin \alpha & 0 & \cos \alpha \end{pmatrix}.$$

- ▶ Mirror of the vectors of the plan for the  $\alpha/2$  angular line:

$$\begin{pmatrix} \cos \alpha & \sin \alpha \\ \sin \alpha & -\cos \alpha \end{pmatrix}.$$

## Transformation matrixes II

- ▶ Mirror of the vectors of the 3D space for the  $\mathbf{n}$  normal vector planes:

$$\mathbf{M} = \mathbf{I} - 2\mathbf{n} \otimes \mathbf{n}^T.$$

- ▶ Perpendicular projection to a line with  $\mathbf{b}$  direction vector:

$$\mathbf{P} = \frac{1}{\mathbf{b}\mathbf{b}^T} \mathbf{b} \otimes \mathbf{b}^T.$$

- ▶ Perpendicular projection to the plan with  $\mathbf{n}$  normal vector:

$$\mathbf{P} = \mathbf{I} - \mathbf{n} \otimes \mathbf{n}^T.$$



## Transformation matrixes III

- Shift by  $(a, b)$  vector in 2D:

$$\begin{pmatrix} 1 & 0 & a \\ 0 & 1 & b \\ 0 & 0 & 1 \end{pmatrix}.$$

- Shift by  $(a, b, c)$  vector in 3D:

$$\begin{pmatrix} 1 & 0 & 0 & a \\ 0 & 1 & 0 & b \\ 0 & 0 & 1 & c \\ 0 & 0 & 0 & 1 \end{pmatrix}.$$

## Comming soon...

- ▶ Diagonal matrixes
- ▶ Permutation matrixes and snakes
- ▶ Triangular matrixes
- ▶ Symmetric and skew-symmetric matrixes

# The End

Thank you for your attention!