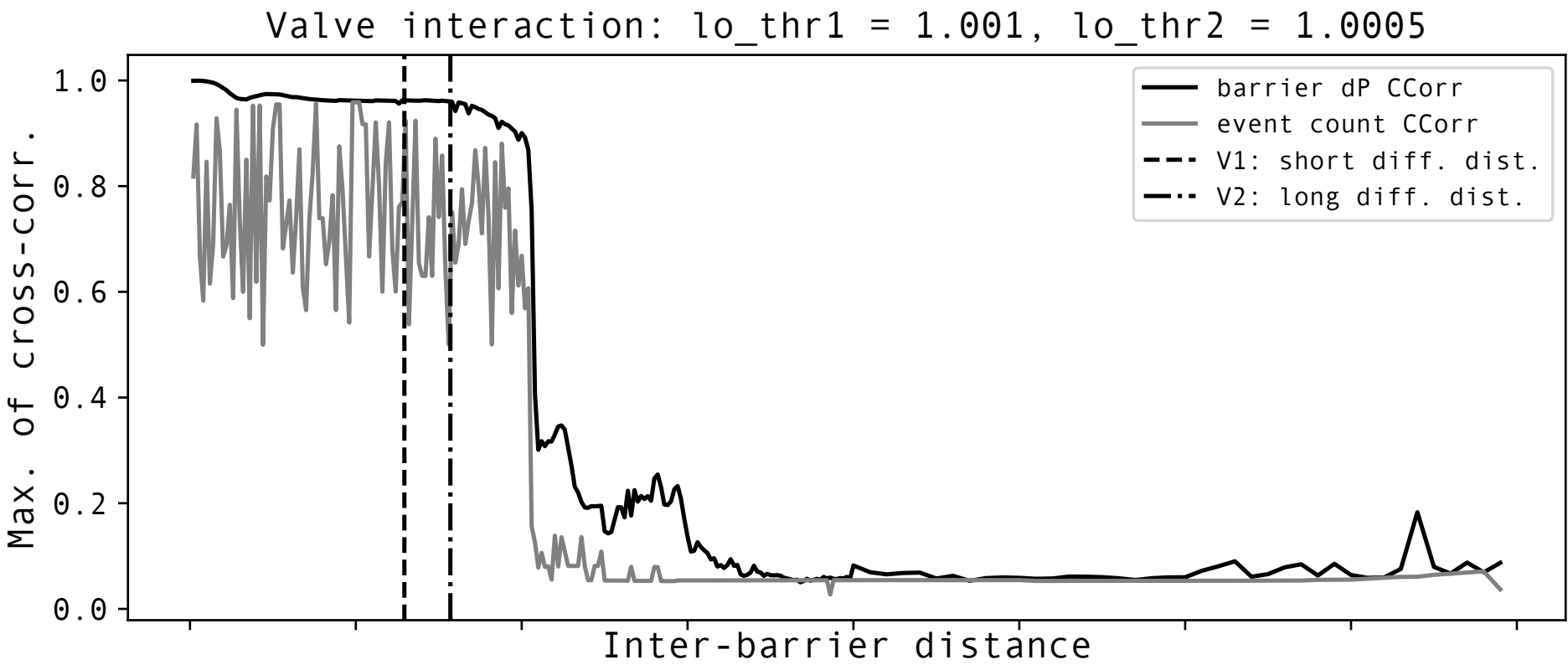


Interactions between 2 valves

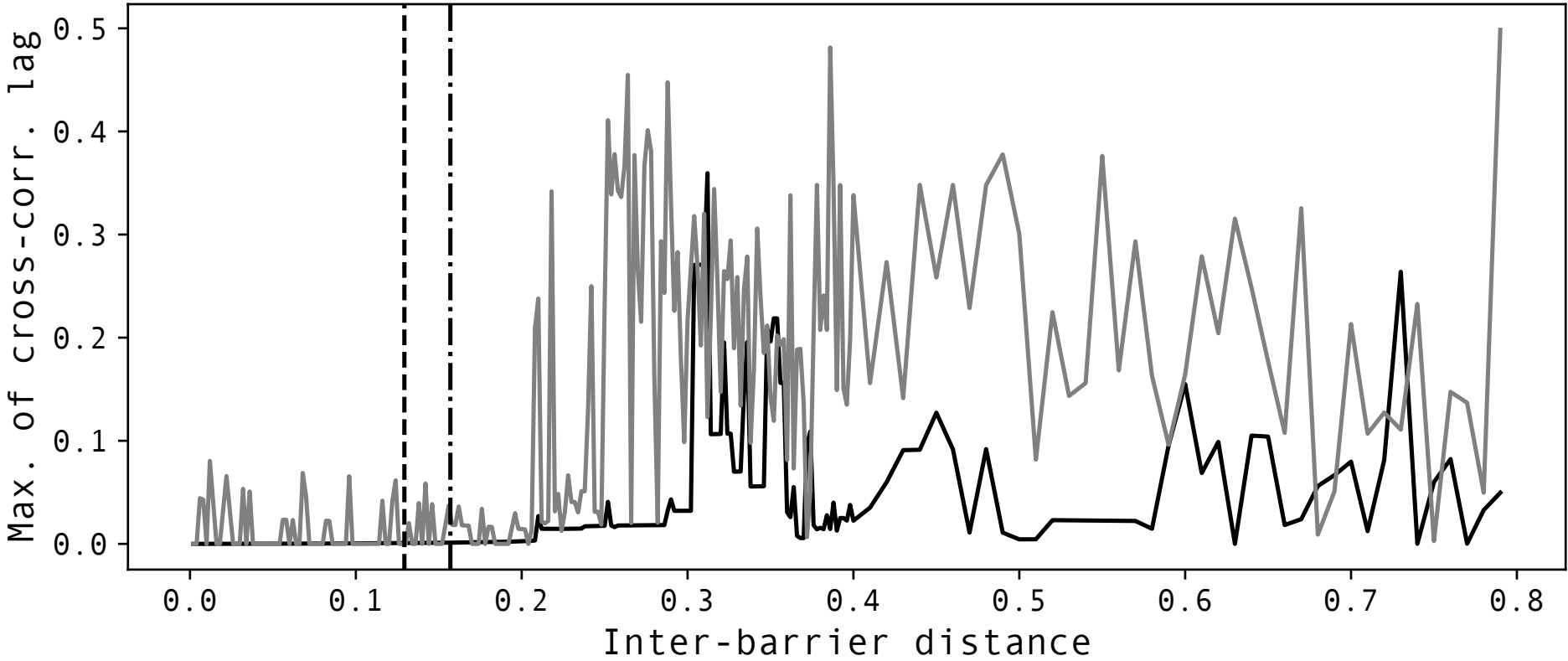
Diffusive distance = $\sqrt{D \cdot T_{\text{cycle}}}$



Diffusive distance gives an idea, but imprecise, int. distance must depend on the l/ul dominance.

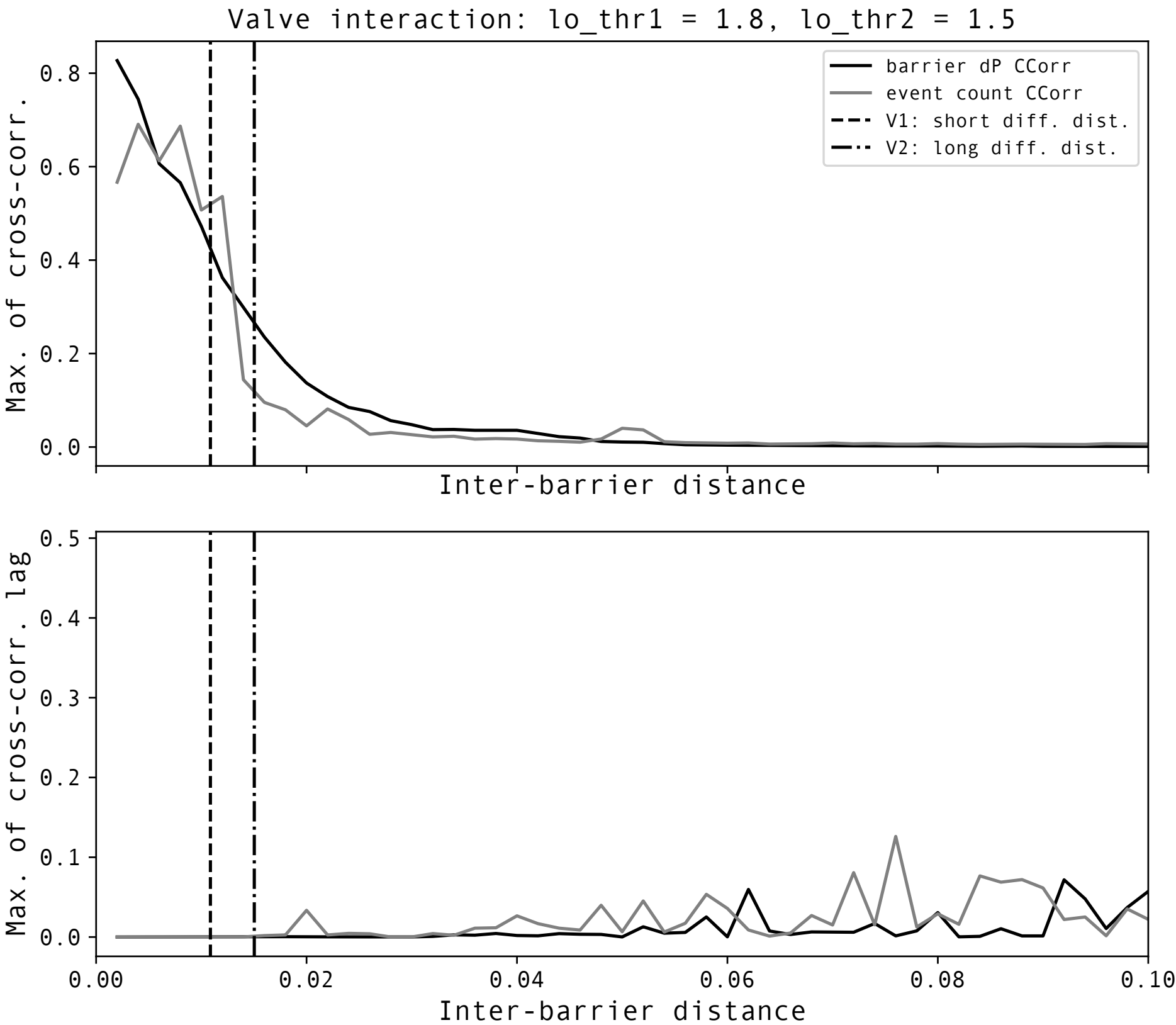
A few artifacts: lags are useless for now, interactions do not seem very consistent with what we observe.

We need to review the measure we use for interactions.



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