

# I

## QUANTUM COMPUTING

### BASICS



This chapter introduces the minimum toolkit needed to read and write quantum circuits: bra–ket notation, tensor products, a small set of quantum gates, and two landmark constructions: Bell-state preparation and quantum teleportation.

#### I.I BRA-KET NOTATION AND THE COMPUTATIONAL BASIS

A single qubit is a unit vector in a two-dimensional complex vector space. The standard (computational) basis is written as

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

In many physics contexts these are also associated with spin-down and spin-up (depending on convention). In this book, we will primarily interpret  $|0\rangle$  and  $|1\rangle$  as computational states.

A single-qubit pure state can be expressed as a linear combination of the computational basis states:

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle, \quad \alpha, \beta \in C, \quad |\alpha|^2 + |\beta|^2 = 1.$$

A standard example is the balanced (equal-amplitude) superposition state:

$$|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}.$$

### I.1.1 MULTIPLE QUBITS AND TENSOR PRODUCTS

For two qubits, the computational basis consists of four basis vectors,

$$|00\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \quad |01\rangle = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \quad |10\rangle = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \quad |11\rangle = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}.$$

These are tensor products of single-qubit basis states:

$$|00\rangle = |0\rangle \otimes |0\rangle, \quad |01\rangle = |0\rangle \otimes |1\rangle, \quad |10\rangle = |1\rangle \otimes |0\rangle, \quad |11\rangle = |1\rangle \otimes |1\rangle.$$

For example,

$$|0\rangle \otimes |1\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = |01\rangle.$$

This notation means: the first qubit is in  $|0\rangle$  and the second qubit is in  $|1\rangle$ .

### I.1.2 ENTANGLEMENT (A FIRST PREVIEW)

Not every two-qubit state can be written as a simple tensor product of two single-qubit states. A canonical example is the Bell state

$$|\Phi^+\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix}.$$

This is an entangled state: measurements of the two qubits are perfectly correlated.

## I.2 CLASSICAL LOGIC GATES (TRUTH TABLES)

Quantum gates generalize classical logic, but there is one key difference: classical logic gates are typically irreversible (information can be destroyed), while basic quantum gates must be reversible (unitary). We therefore begin with classical truth tables as intuition.

**BUFFER** A buffer gate outputs the input unchanged:

| A | Q |
|---|---|
| 0 | 0 |
| 1 | 1 |

**NOT** A NOT gate flips the bit:

| A | Q |
|---|---|
| 0 | 1 |
| 1 | 0 |

AND

| A | B | Q |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 0 |
| 1 | 0 | 0 |
| 1 | 1 | 1 |

OR

| A | B | Q |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 1 |

NAND NAND is the negation of AND:

| A | B | Q |
|---|---|---|
| 0 | 0 | 1 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |

### I.3 QUANTUM GATES

Quantum gates are represented by unitary matrices. They act linearly on state vectors and preserve normalization.

P A U L I - X ( Q U A N T U M N O T )

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}.$$

It flips  $|0\rangle \leftrightarrow |1\rangle$ :

$$X |1\rangle = |0\rangle, \tag{I.1}$$

$$X |0\rangle = |1\rangle. \tag{I.2}$$

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**P A U L I - Y**

$$Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}.$$

**P A U L I - Z ( P H A S E F L I P )**

$$Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}.$$

This gate leaves  $|0\rangle$  unchanged and flips the sign of  $|1\rangle$ .

**H A D A M A R D**

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}.$$

It maps computational basis states into superpositions:

$$H |0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = |+\rangle, \quad (\text{I.3})$$

$$H |1\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) = |-\rangle. \quad (\text{I.4})$$

**C O N T R O L L E D - N O T ( C N O T )** CNOT acts on two qubits: a control and a target. In the basis  $\{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$ ,

$$\text{CNOT} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}.$$

It flips the target iff the control is  $|1\rangle$ :

$$\text{CNOT} |00\rangle = |00\rangle, \quad \text{CNOT} |01\rangle = |01\rangle, \quad (\text{I.5})$$

$$\text{CNOT} |10\rangle = |11\rangle, \quad \text{CNOT} |11\rangle = |10\rangle. \quad (\text{I.6})$$

### I.3.1 FROM SUPERPOSITION TO ENTANGLEMENT (HADAMARD + CNOT)

We now build our first maximally entangled two-qubit state. Initialize both qubits in  $|00\rangle$ . Apply a Hadamard on the first qubit:

$$|00\rangle \xrightarrow{H \otimes I} |+\rangle \otimes |0\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |10\rangle).$$

Then apply CNOT (control on the first qubit, target on the second):

$$\frac{1}{\sqrt{2}}(|00\rangle + |10\rangle) \xrightarrow{\text{CNOT}} \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) = |\Phi^+\rangle.$$

This state is entangled because the two qubits cannot be described independently: measuring one immediately determines the other.

Fig. I.1 shows the circuit. The code used to build the circuit and perform the measurements is available at [https://github.com/gfarhani/Quantum\\_Computing/tree/main/Chapter\\_1/Bell\\_State.ipynb](https://github.com/gfarhani/Quantum_Computing/tree/main/Chapter_1/Bell_State.ipynb).

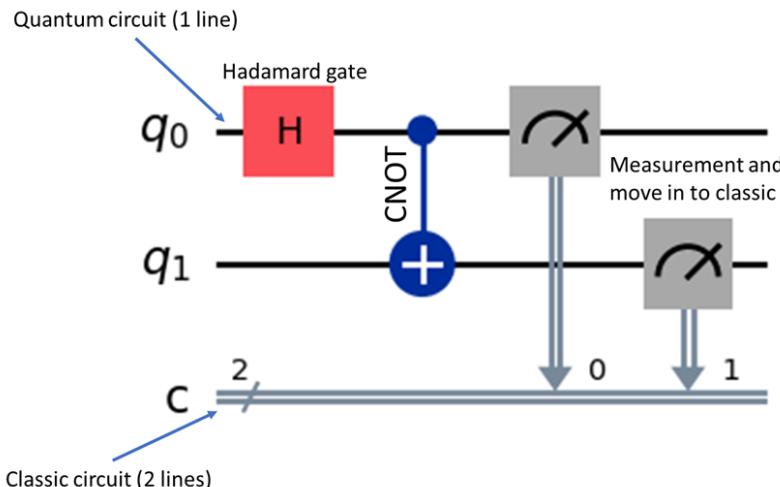


Figura I.1: A quantum circuit that prepares a Bell state  $|\Phi^+\rangle = (|00\rangle + |11\rangle)/\sqrt{2}$ .

## I.4 TELEPORTATION

Quantum teleportation transfers an unknown quantum state using (i) one shared entangled pair and (ii) two classical bits. Importantly, it does not copy the state: this is consistent with the no-cloning theorem.

We use three qubits. Alice holds  $q_1$  and  $q_2$ , Bob holds  $q_3$ . Alice wants Bob to end up with the state

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle,$$

initially stored in  $q_1$ .

### I.4.1 MEASUREMENT OUTCOMES AND BOB'S CORRECTION

Alice performs a Bell-basis measurement on her two qubits, producing two classical bits  $(m_1, m_2) \in \{00, 01, 10, 11\}$ . Bob then applies a simple correction on  $q_3$ :

| $(m_1, m_2)$ | Bob applies on $q_3$ |
|--------------|----------------------|
| 00           | $I$                  |
| 01           | $X$                  |
| 10           | $Z$                  |
| 11           | $ZX$                 |

The goal is that after Bob's correction, the state of  $q_3$  is exactly  $|\psi\rangle$ .

### I.4.2 COMPUTE THE JOINT STATE STEP BY STEP

Initially,  $q_2$  and  $q_3$  are prepared in  $|00\rangle$ , so the full state is

$$|\Psi_0\rangle = |\psi\rangle_1 |0\rangle_2 |0\rangle_3.$$

Alice and Bob first create a Bell pair between  $q_2$  and  $q_3$ :

$$|\beta_{00}\rangle_{23} = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle).$$

The combined three-qubit state becomes

$$\begin{aligned}
|\Psi_1\rangle &= |\psi\rangle_1 \otimes |\beta_{00}\rangle_{23} \\
&= (\alpha|0\rangle + \beta|1\rangle) \otimes \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \\
&= \frac{1}{\sqrt{2}}\left(\alpha|000\rangle + \alpha|011\rangle + \beta|100\rangle + \beta|111\rangle\right), \quad (\text{I.7})
\end{aligned}$$

where the ordering is  $|q_1 q_2 q_3\rangle$ .

Next Alice applies CNOT with control  $q_1$  and target  $q_2$ :

$$\begin{aligned}
|\Psi_2\rangle &= \text{CNOT}_{1 \rightarrow 2} |\Psi_1\rangle \\
&= \frac{1}{\sqrt{2}}\left(\alpha|000\rangle + \alpha|011\rangle + \beta|110\rangle + \beta|101\rangle\right). \quad (\text{I.8})
\end{aligned}$$

Then Alice applies a Hadamard gate to  $q_1$ :

$$|\Psi_3\rangle = H_1 |\Psi_2\rangle. \quad (\text{I.9})$$

Expanding  $H|0\rangle = (|0\rangle + |1\rangle)/\sqrt{2}$  and  $H|1\rangle = (|0\rangle - |1\rangle)/\sqrt{2}$  yields

$$\begin{aligned}
|\Psi_3\rangle &= \frac{1}{2}\left[|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\alpha|1\rangle + \beta|0\rangle) \right. \\
&\quad \left.+ |10\rangle(\alpha|0\rangle - \beta|1\rangle) + |11\rangle(\alpha|1\rangle - \beta|0\rangle)\right] \quad (\text{I.10})
\end{aligned}$$

Equivalently, we can write this in terms of Pauli corrections applied to Bob's qubit:

$$|\Psi_3\rangle = \frac{1}{2}[|00\rangle(I|\psi\rangle) + |01\rangle(X|\psi\rangle) + |10\rangle(Z|\psi\rangle) + |11\rangle(XZ|\psi\rangle)]. \quad (\text{I.11})$$

Therefore, once Alice measures  $(m_1, m_2)$ , Bob knows exactly which Pauli operator to apply so that  $q_3$  becomes  $|\psi\rangle$ .

Fig. I.2 shows the teleportation circuit, and code to reproduce it can be found in [https://github.com/gfarhani/Quantum\\_Computing/tree/main/Chapter\\_1/Teleportation.ipynb](https://github.com/gfarhani/Quantum_Computing/tree/main/Chapter_1/Teleportation.ipynb).

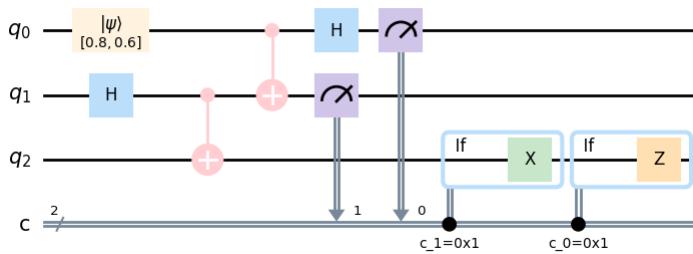


Figura I.2: Quantum teleportation circuit. Alice measures her two qubits and sends two classical bits to Bob, who applies the appropriate correction.