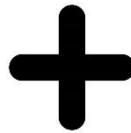# Geeks for Geeks Student Chapter's Program

Central University of Haryana

GeeksforGeeks student Chapters are University based community chapters for students interested in Computer Science and other core technical competencies.

By joining the GeeksforGeeks student Chapters, students will have the opportunity to grow their knowledge in a peer-to-peer learning environment and learn building effective and optimized solutions for local businesses and their community as per the latest technology trends.

Establishing a GeeksforGeeks student chapter is not a single day task.it requires true leadership skills as well as honest dedication or zeal to work for the betterment of the student community.

Note: Your vision will decide the future and Impactfulness of your chapter.

As per the official procedure, you are suggested to write an official mail to your respective DEAN and HOD of your department that you want to establish a GeeksforGeeks student chapter with your mentioned vision.

Note: Don't forget to mention the scope, your first initial steps and vision for the chapter and how it's going to add value in the student's life with the help of GeeksforGeeks.

After receiving their approval, Kindly Forward the acceptance mail to student-chapters@geeksforgeeks.org, keeping campus@geeksforgeeks.org in CC.

Certification Policy - Certification will be only provided to Chapter Lead and Seven Core Committee members.

CORE TEAM MEMBERS RESPONSIBILITIES:

1. Vice Chairperson: He/she will be responsible for overseeing the activities of chapters and progress of various departments. He/she may act as a temporary chairperson in the absence of chairperson. Together with the chairperson he/she will take important decisions. His/her responsibilities will be to keep a track of all the meetings and events. His/her main focus will be to maintain all records properly and in a way that it is easy for our future coming officers to overlook the past activities done in the college and can follow the same footsteps and can come up with best events possible.

2. Technical Head: He/she will be helping the Society in Tech related events. His main focus will be to build and maintain an app/website for GeeksforGeeks Student chapter where we will be sharing all the Scheduled events, facts, articles, etc. They will be entitled to spread the technical knowledge to the juniors regarding technical stuff, teaching them the fundamentals of programming and core latest trends in technologies

3. Events Head: He/she will organize an event out of which the students can gain maximum knowledge with full facilities available for them and will try to provide the best hospitality possible, to the speakers and the attendees. Concerned person will arrange and manage all the resources required so that events can proceed smoothly. Be it the booking of venues, making sure that the all required amenities are working properly.

4. Design/Branding Head: He/she will be responsible to make all graphics and audio/video edit related to promotion and marketing and other purposes.

5. Public Relation & Outreach Head: He/she will communicate and invite learned speakers for educational sessions. they will be responsible for collaborating with other chapters for major events.

6. Marketing Head: He/she will target to spread awareness regarding the upcoming technologies and the upcoming events and work in the sole collaboration of the PR team.

7. Social Media Head: He/she will be responsible to create and maintain a platform wherein interaction and communication with students becomes more efficient and effective. He/she will plan to engage more and more students with the chapter's social media platform in the upcoming time.

PROCESS FOR GETTING ROLES OF STUDENT CHAPTERS HEAD:

The respective Heads will be selected by the Chapter Lead and Teacher In-charge (Professor Anant Rajee Bara) based on their skillset required for that particular responsibility. The Openings for the Posts will be shared to everyone.

Note: Students from **1st & 2nd Year** **cannot apply** for the Post of **Vice-Chairperson**, **Technical Head**, **Events Head.**

SKILLS REQUIRED FOR EACH HEAD POST TO APPLY:

1. Vice-Chairperson: Since, the Vice Chairperson will handle all the work in the absence of Chapter Lead and manage all the other Departments of this chapter. Skills required:

(i). **Prior Technical knowledge will be preferred, any project/industry experience will be plus point.**

(ii). **Experience in organising/participating/attending any past event in Campus or Outside the Campus.**

(iii). **Public Speaking Skills.**

(iv). **Good Management Skills.**

(v). **Teaching Skills.**

2. Technical Head: Since, the technical head will handle all the work related to technicalities. Skills required are:

(i). **Programming/Technical knowledge is required.**

(ii). **Well aware to working flow & functionality of a website.**

(iii). **Any project/industry experience will be preferred.**

(iv). **Familiar with the basic content editing skill will be a plus.**

(v). **Working experience with any JavaScript framework will be plus plus.**

(vi). **Public Speaking Skills.**

(vii). **Any project/industry experience will be preferred.**

(viii). **Good Teaching Skills.**

3. Co-Technical Head: Since, the technical head will handle all the work related to technicalities, co-technical will work in parallel with technical head. Skills required are:

(i). **Programming/Technical knowledge is required.**

(ii). **Well aware to working flow & functionality of a website.**

(iii). **Any project/industry/hackathon experience will be preferred.**

(iv). **Familiar with the basic content editing skill will be a plus.**

(v). **Experience on Competitive coding will be a plus plus.**

(vi). **Public Speaking Skills.**

(vii). **Any project/industry experience will be preferred.**

(viii). **Good Teaching Skills.**

4. Events Head: Since, the Events Head have to plan all the events that are to be conducted in that session. Skills required are:

(i). **Programming/Technical knowledge is preferred.**

(ii). **Should be active on social media & updated on running Hackathons & events organised by other Organisations.**

(iii). **Experience in organising/participating/attending any past event in Campus or Outside the Campus.**

(iv). **Good management/speaking skills.**

(v). **Good Teaching Skills.**

5. Design/Branding Head: Since, the Head will be responsible to make all graphics and audio/video edit related to promotion and marketing and other purposes. Skills required are:

(i). **Should have working experience with any of the following: Adobe Premiere/ KineMaster/ OBS Studio / (*any editing app/software).**

(ii). **Knowledge of editing videos/photos.**

(iii). **Creating Posters and Posts for marketing purposes.**

(iv). **Should have basic knowledge of Design Principles**

(v). **Public Speaking Skills.**

(vi). **Good Teaching Head.**

6. Public Relation & Outreach Head: Since, this head will handle all the work related to collaborations, reach out for clubs/organisation outside of campus to sometimes collab with Campus Student Chapters. Skills required are:

 (i). **Good Reach in & outside of campus.**

 (ii). **Good Teamwork/Communication skills.**

(iii). **Have to work with the *Marketing Head.**

(iv). **Public Speaking Skills.**

 (v). **Good Teaching Skills.**

7. Marketing Head: Since, this head will handle all the work related to collaborations, reach out for clubs/organisation outside of campus and sometimes collab with other Campus Student Chapters. Skills required are:

 (i). **Should create and design proper plan for marketing purposes.**

(ii). **Good Teamwork skills**

(iii). **Have to work with the *Marketing Head.**

(iv). **Public Speaking Skills.**

 (v). **Good Teaching Skills.**

8. Social Media Head: Since, the Head will maintain the face. Handling all the social media accounts for Chapter Program. Skills required are:

 (i). **Must be highly active on social media platforms like Instagram, Facebook, Telegram.**

 (ii). **Knowledge of basic editing of videos/photos.**

(iii). **Public Teaching skills.**

(iv). **Public Speaking skills.**

FREQUENTLY ASKED QUESTIONS:

Q1.) What are GeeksforGeeks student Chapters?

GeeksforGeeks student Chapters are university-based community chapters for students interested in Computer Science and want to make their career in this field. By joining a GeeksforGeeks student Chapters, students grow their knowledge in a peer-to-peer learning environment and build effective and optimised solutions for local businesses and their community.

Q2.) How will GeeksforGeeks student Chapters help students?

● GeeksforGeeks student Chapters will provide students with various events and webinars on coding or placements.

● Students may get internship opportunities at GeeksforGeeks.

● Along with all this, students can get exclusive discounts on GFG courses.

● You will get an opportunity to organize your competition on a PAN India level.

● It will help students to grow a network among 145+ colleges.

Q3.) How will GFG support us?

● You will get expert mentors for webinars/workshop sessions through GFG.

● You will get your events sponsored by GFG.

● You can interact and seek help from experts at GFG.

Q4.) What perks will Head and the organising team will get from GFG?

● You and your team will get Certified by GeeksforGeeks.

● When you organise an event with GFG as a sponsor, then also your organising team will get appreciation rewards from GFG.

● It will help you to grow a network among 145+ colleges.

● It will help you grow as a better individual.

● You may get an internship opportunity at GeeksforGeeks.