

**STUDENT  
CHAPTER**  
**RSCOE**

# ASCENT – OFFICIAL PARTICIPANT RULEBOOK

## ***Flagship Placement Simulation Event***

Organized by **GeeksforGeeks RSCOE**

---

### **⚠ MANDATORY NOTICE (VERY IMPORTANT)**

**THE DECISION OF THE ORGANISING COMMITTEE SHALL BE FINAL, ABSOLUTE, AND BINDING IN ALL ROUNDS AND ALL SITUATIONS.**

**ANY FORM OF MISCONDUCT, CHEATING, MISREPRESENTATION, OR VIOLATION OF RULES WILL RESULT IN IMMEDIATE DISQUALIFICATION FROM THE EVENT WITHOUT ANY APPEAL.**

By participating in **ASCENT**, every participant agrees to comply with **all rules stated in this rulebook**.

---

### **📅 EVENT SCHEDULE**

ASCENT will be conducted over **two days**:

#### **Day 1 – 30th January, 2026**

- ● **Round 1: THE ENTRY GAME**
- ● **Round 2: THE GLASS BRIDGE**

#### **Day 2 – YET TO BE ANNOUNCED**

- ● **Round 3: THE FINAL STAND**

Participants must be present on the respective day(s) of the round they qualify for. Failure to report on the assigned day will result in **disqualification**.

---

### **📌 ABOUT ASCENT**

ASCENT is a **placement-oriented flagship event** designed to simulate a **real-world recruitment process** followed by companies.

The event evaluates participants on:

- Analytical and logical ability
- Programming fundamentals
- Coding and problem-solving skills
- Communication and professional behavior

# STUDENT CHAPTER

ASCENT consists of **three elimination rounds**. Qualification in one round is mandatory to proceed to the next.

## GENERAL RULES (APPLICABLE TO ALL ROUNDS)

1. Participants must carry a valid **college ID card**.
2. Instructions given by coordinators, volunteers, or judges **must be followed strictly**.
3. Any form of:
  - Cheating
  - Misbehavior
  - Arguing with coordinators
  - Disrupting the eventwill result in **immediate disqualification**.
4. The organising committee reserves the right to:
  - Modify timings
  - Modify execution flow
  - Modify logistics without prior notice.

## ROUND 1 – THE ENTRY GAME

*(1v1 MCQ-Based Elimination)*

 **Date:** 30th January, 2026

### 1. ROUND OVERVIEW

- **Mode:** Offline (On Campus)
- **Format:** 1v1 (Head-to-Head)
- **Total Duration:** 30 minutes
- **Total Questions:** 15 MCQs
- **Elimination Type:** Pair-wise elimination

#### **Qualification Rule:**

From each pair, the participant with the **higher final score** qualifies for Round 2.

### 2. PAIR FORMATION, SEATING & TRANSPARENCY

# STUDENT CHAPTER

## RSCOE

1. Pair formation is:
  - o Completely **random**
  - o Declared **on the spot** by the organising team
2. Participants **cannot request or reject** any pairing.
3. Each pair will be seated together.
4. **One dedicated coordinator is assigned to each pair.**
5. The coordinator will:
  - o Monitor both participants continuously
  - o Monitor mobile usage
  - o Track time using a **stopwatch**
  - o Record bonus points and penalties **live**
  - o Maintain a visible score sheet

This system ensures **complete transparency and zero bias.**

---

### 3. QUESTION STRUCTURE & SCORING

Difficulty	Number of Questions	Points per Question	Total Points
Easy	5	4	20
Medium	6	6	36
Hard	4	8	32
<b>Total MCQ Score 15</b>			<b>88</b>

Question domains include:

- Aptitude
- Logical reasoning
- Programming fundamentals
- Pseudocode
- Output prediction
- Puzzles

Each question clearly mentions its **difficulty level and points.**

---

### 4. QUESTION ACCESS & MOBILE USAGE POLICY

# STUDENT CHAPTER

## RSCOE

1. Questions are shared **only after participants take their seats.**
  2. Questions are accessed via **mobile phone.**
  3. **Internet must be OFF at all times.**
  4. App switching, browser access, notifications, or external help is **strictly prohibited.**
  5. If any of the above is detected:
    - **Immediate disqualification on the spot**
  6. Phones must remain:
    - On the desk
    - Screen visible
    - Available for monitoring
- 

### 5. ANSWERING RULES

1. Answers must be written on the provided answer sheet.
  2. Only the **option letter (A / B / C / D)** should be written.
  3. Writing or modifying answers during **Red Light** is strictly prohibited.
  4. Answers can be corrected **only through the early submission and re-attempt process** described below.
- 

### 6. GREEN LIGHT & RED LIGHT SYSTEM

#### ● GREEN LIGHT

- Participants may read questions and write answers.
- Green Light can be announced **anytime** during the 30 minutes.

#### ● RED LIGHT

- There will be **exactly THREE (3) Red Light interruptions.**
  - Red Light announcements are **random.**
  - On Red Light:
    - Pens down immediately
    - No writing, erasing, or discussion
  - Any violation → **immediate disqualification.**
- 

### 7. MINI-GAMES (DURING RED LIGHT)

# STUDENT CHAPTER

## RSCOE

Mini-games are:

- **Predefined**
- **Revealed before the round**
- Order of execution is **NOT revealed**

Mini-games:

- Do **NOT eliminate** participants
  - Provide **bonus points only**
- 

### 🎮 7.1 Ddakji (Paper Flip Game)

- Best of **5 attempts**
  - Players alternate turns
  - Winner: **+4 bonus points**
  - Loser: **0 points**
- 

### 🎮 7.2 Dalgona – Paper Version

- Participants trace a printed shape
  - No erasing allowed
  - Participant with **better tracing quality** receives:
    - **+4 bonus points**
- 

### 🎮 7.3 Split & Steal

- Both players secretly choose:
  - SPLIT or STEAL

**Outcome:**

- Both SPLIT → both **+2**
  - One STEALS → stealer **+4**
  - Both STEAL → **0**
- 

### 🎁 Bonus Cap

- Maximum bonus per game: **4 points**
  - Total Red Lights: **3**
-

# STUDENT CHAPTER

## RSCOE

- Maximum total bonus: 12 points

---

### 8 EARLY SUBMISSION, EVALUATION & PENALTY

1. A participant may inform the coordinator of early submission.
2. Coordinator records **exact submission time**.
3. Answers are evaluated immediately.

#### Penalty Rule

- If even one answer is incorrect:
  - A **fixed penalty of -6 points** is applied
  - The **count of wrong answers is informed**
  - Participant may **reattempt answers**
- Penalty applies **once per submission**, not per wrong answer.

---

### 9. FINAL SCORE & TIE-BREAKERS (ROUND 1)

Final Score = MCQ Score + Bonus Points – Penalty

#### Tie-Breaker Order:

1. Higher Final Score
2. Higher MCQ Score
3. Earlier correct submission time
4. Same score & same time → **BOTH QUALIFY**

---

### ● ROUND 2 – THE GLASS BRIDGE

(*Coding Contest*)

 Date: 30th January, 2026

---

### 10. ROUND OVERVIEW

- Mode: Online / Lab
- Nature: Competitive coding contest
- Eligibility: Qualified Round-1 participants only

---

### 11. TRACK DIVISION

# STUDENT CHAPTER

# RSCOE

- **Junior Track:** 1st & 2nd Year
- **Senior Track:** 3rd & 4th Year

Participants must compete **only in their respective track.**

---

## 12. CONTEST RULES

1. Platform will be announced separately.
  2. Rankings are **fully automated**.
  3. Evaluation is based on:
    - Problems solved
    - Accuracy
    - Time penalty
  4. Tab switching, AI tools, or external help is prohibited.
  5. Any violation → **immediate disqualification**.
- 

## 13. QUALIFICATION (ROUND 2)

- A limited number of participants from **each track** will qualify.
  - **Number of qualifiers will NOT be disclosed.**
  - Only qualified participants will be informed.
- 

## ● ROUND 3 – THE FINAL STAND

*(Interview Round)*

 Date: YET TO BE ANNOUNCED

---

## 14. ROUND OVERVIEW

- **Mode:** Offline (On Campus)
  - **Nature:** Technical + HR Interview
  - Participants must be **physically present with laptops**
  - Interviews may be:
    - Offline, or
    - Online (from college labs)
-

# STUDENT CHAPTER

## RSCOE

### 15. TRACK-WISE INTERVIEW EVALUATION

#### Junior Track

- Programming fundamentals
- Logical thinking
- Basic project understanding
- Communication skills
- Learning attitude

#### Senior Track

- Core CS concepts
- DSA & technical depth
- Project design discussion
- HR & behavioral questions
- Professional communication

---

### 16. WINNER DECLARATION

- 🏆 Winner – Junior Track
- 🏆 Winner – Senior Track

Judges' decisions are **final and binding**.

---

#### 🚫 MISCONDUCT POLICY

Any form of misconduct at any stage results in **immediate disqualification**.

---

#### ⚠ FINAL AUTHORITY

**THE ORGANISING COMMITTEE'S DECISION IS FINAL AND NON-NEGOTIABLE IN ALL MATTERS.**

---

For any queries contact:

**Patel Abdul Rahman (President): 989038583**

**Sanket Mandwal (Secretary): 9561590442**

**Prathamesh Kshirsagar (Vice President): 8767745753**