

Collective Mind infrastructure and repository to crowdsource auto-tuning

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Background

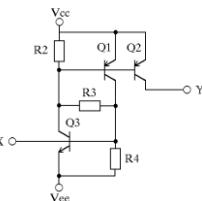
- Collective Mind approach combined with social networking, expert knowledge and predictive modeling
- Collective Mind framework basics
 - Plugin-based type-free and schema-free infrastructure
 - Unified web interfaces (similar to WEB 2.0 concept)
 - Portable file (json) based repository
 - Auto-tuning and predictive modeling scenarios
- Demo
- Conclusions and future works

Motivation: back to basics

End users



Task



Service/application providers
(supercomputing,
cloud computing,
mobile systems)

User requirements:

most common:

*minimize all costs
(time, power consumption,
price, size, faults, etc)*

*guarantee real-time constraints
(bandwidth, QOS, etc)*

Solution

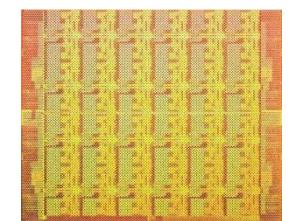
Decision
(depends on user requirements)

Available choices
(solutions)

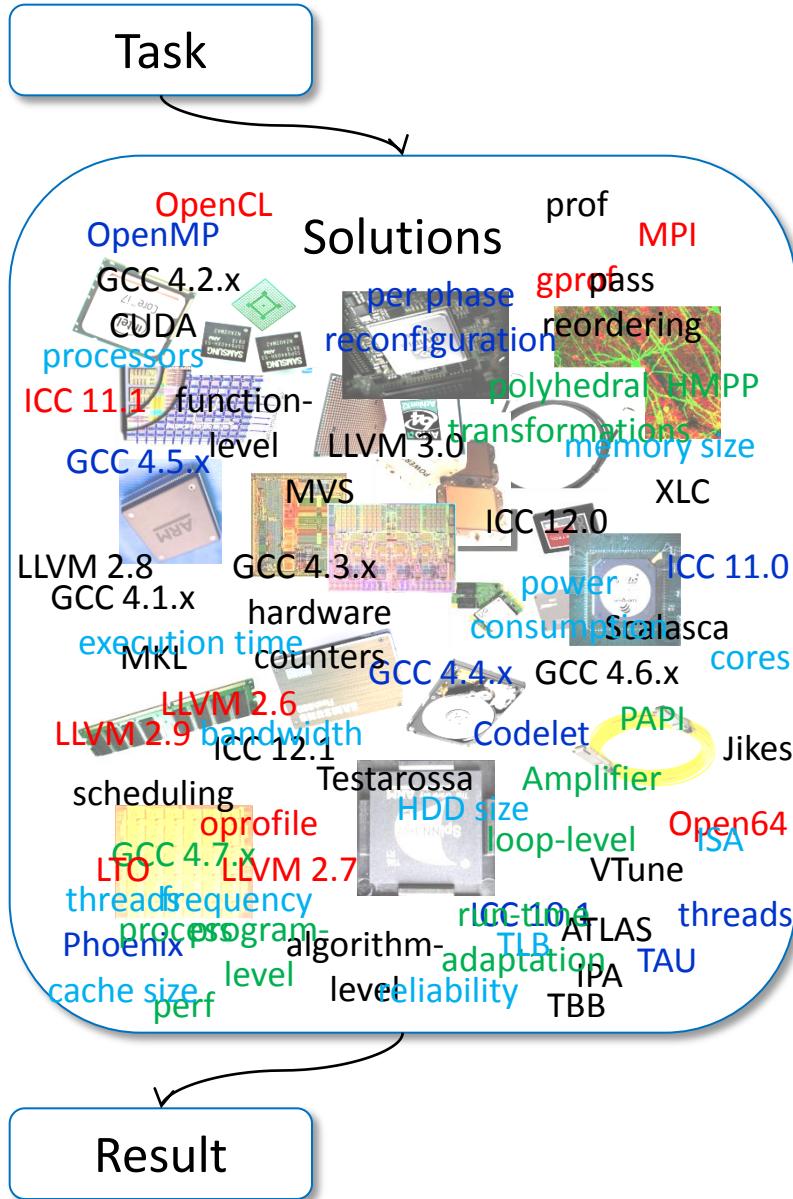
Result

*Should provide choices
and help with decisions*

Hardware and software designers



Challenges



Clean up this mess!

Simplify analysis, tuning and modelling of computer systems for non-computer engineers

Bring together researchers from interdisciplinary communities

Understanding computer systems' behavior: a physicist's approach

Task

*Treat
computer
system as a
black box*



Result

Understanding computer systems' behavior: a physicist's approach

Task

*Treat
computer
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black box*



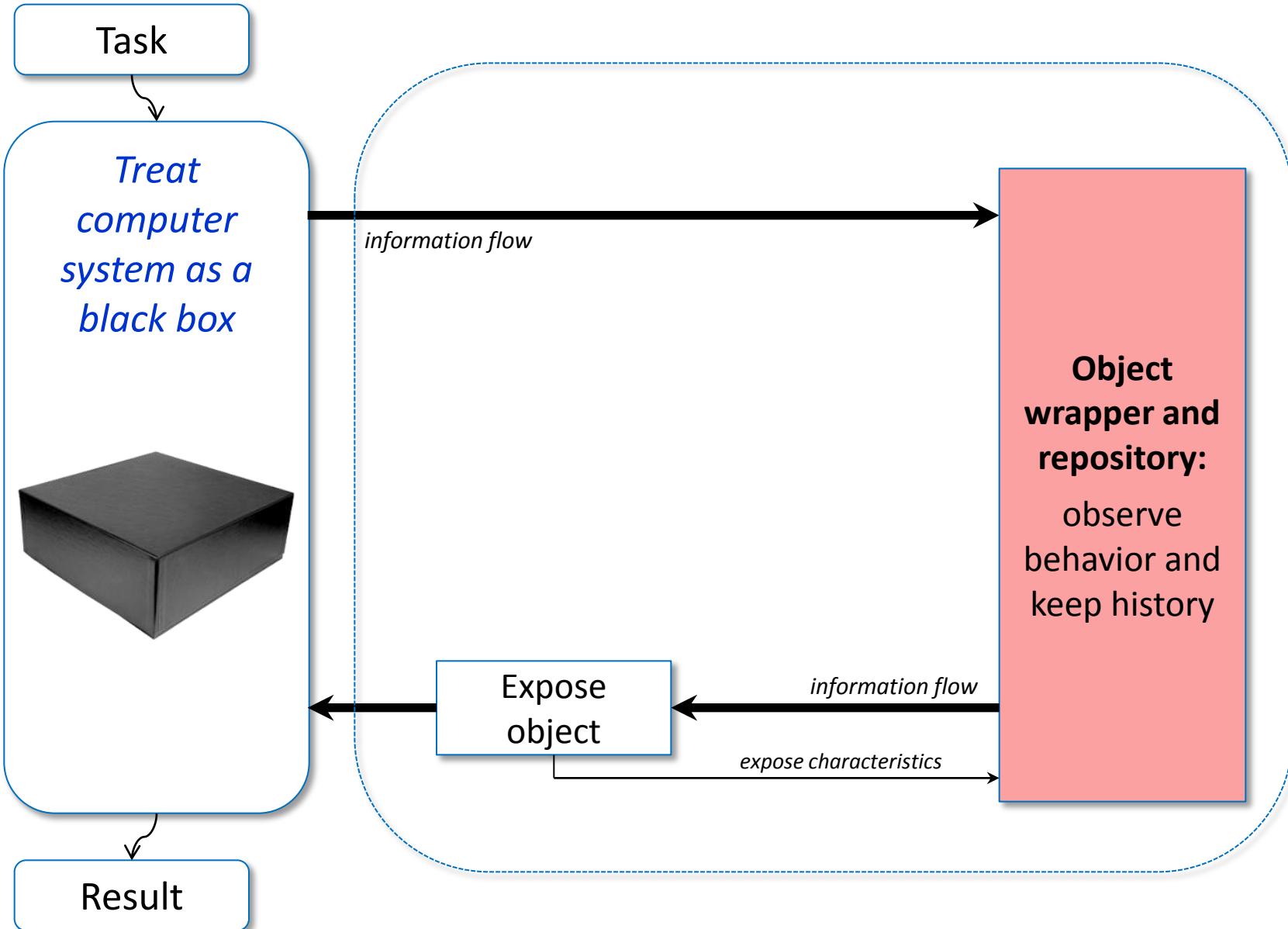
information flow

Expose
object

Result



Observe system



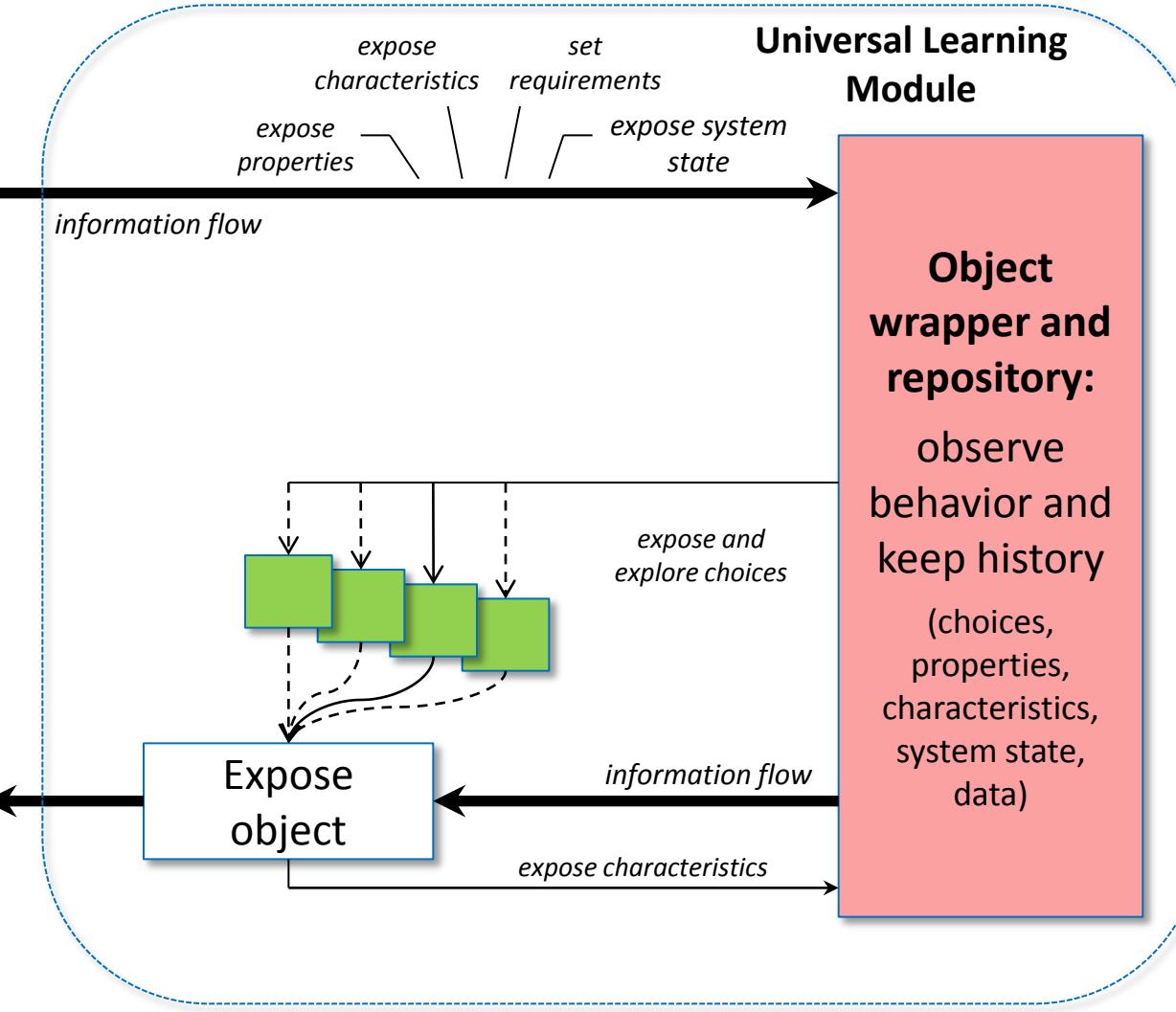
Gradually expose properties, characteristics, choices

Task

Treat computer system as a black box



Result



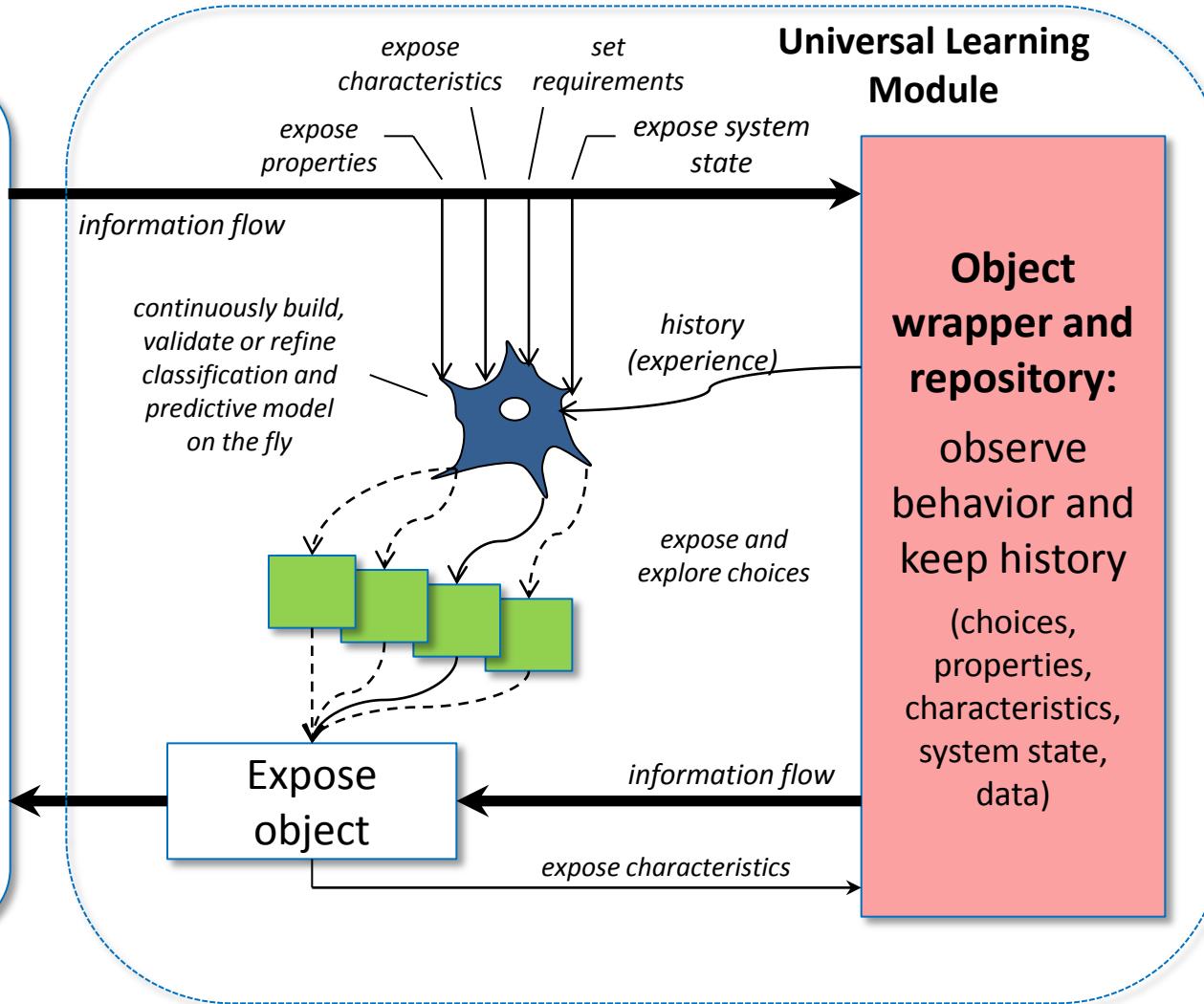
Classify, build models, predict behavior

Task

Treat computer system as a black box

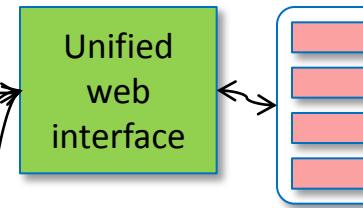
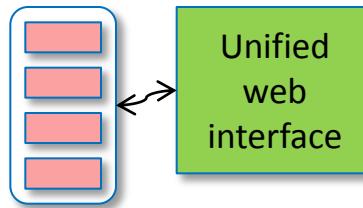


Result



Transparently crowdsource learning of a behavior of any existing mobile, cluster, cloud computer system

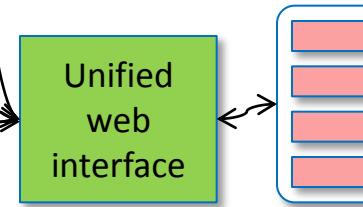
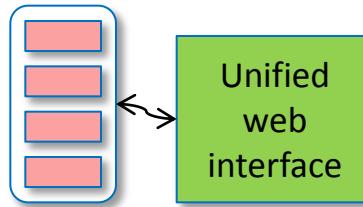
**Extrapolate collective knowledge to build faster and more power efficient computer systems
Build self-tuning machines using agent-based models**



Expose and exchange optimization knowledge and models in a unified way through http (WEB 2.0)



Use distributed, noSQL repository to store highly heterogeneous “big” data



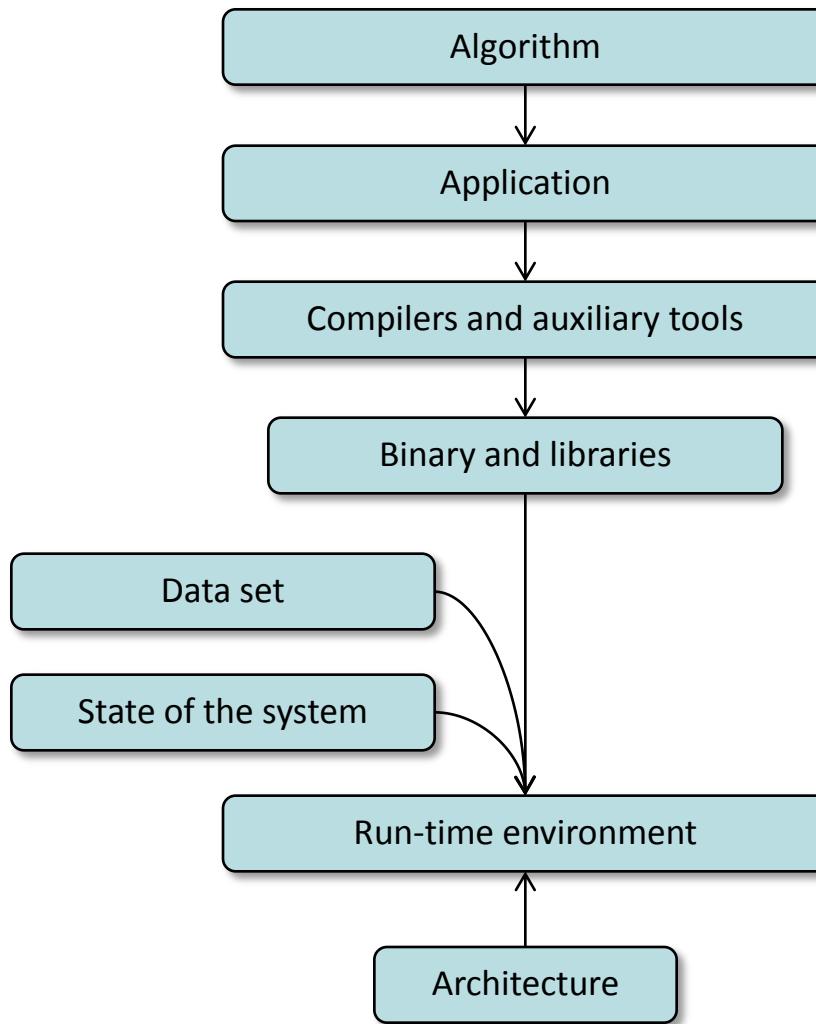
Gradual decomposition, parameterization, observation and exploration of a system

Task

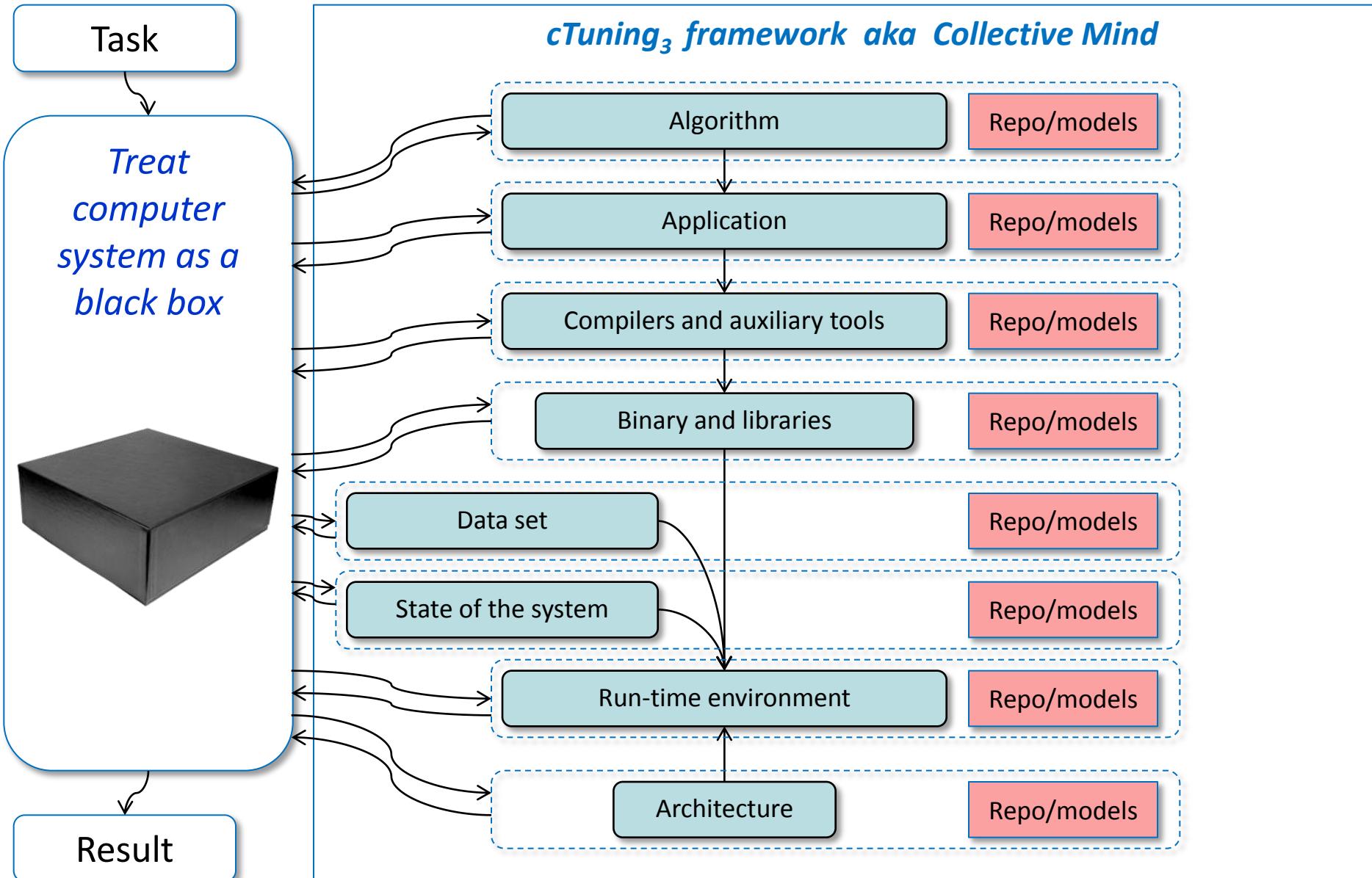
Treat computer system as a black box



Result



Gradual decomposition, parameterization, observation and exploration of a system



Gradual top-down decomposition, parameterization, observation and exploration of a system

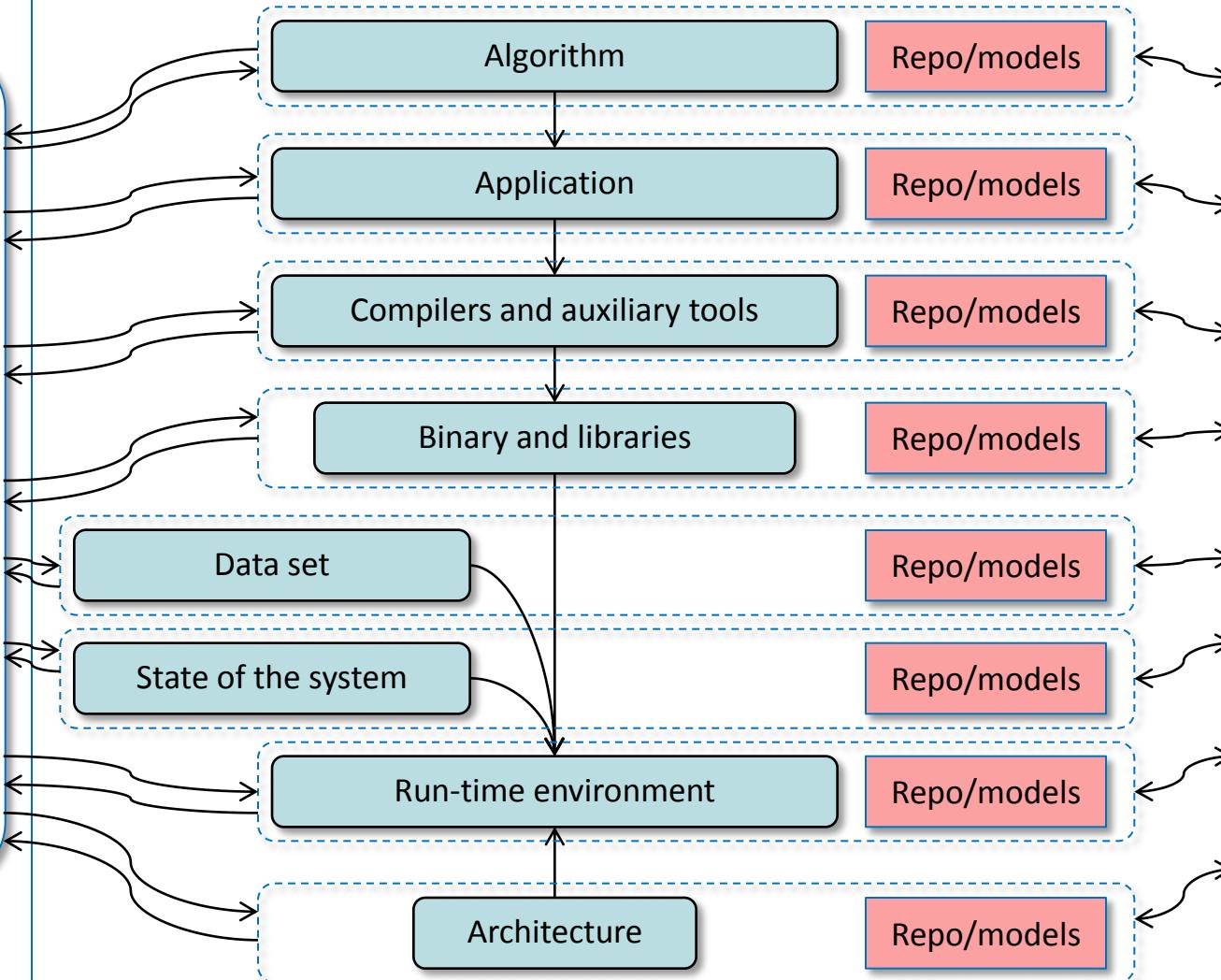
Task

Treat computer system as a black box

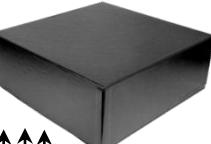


Result

cTuning₃ framework aka Collective Mind



Example of characterizing/explaining behavior of computer systems



		Gradually expose some characteristics	Gradually expose some properties/choices
→ Compile Program		time ...	compiler flags; pragmas ...
→ Run code	Run-time environment	time; CPI, power consumption ...	pinning/scheduling ...
	System	cost;	architecture; frequency; cache size...
	Data set	size; values; description ...	precision ...
→ Analyze profile		time; size ...	instrumentation; profiling ...

Combine expert knowledge with automatic detection!

Start from coarse-grain and gradually move to fine-grain level!

Start coarse-grain decomposition of a system (detect coarse-grain effects first). Add universal learning modules.

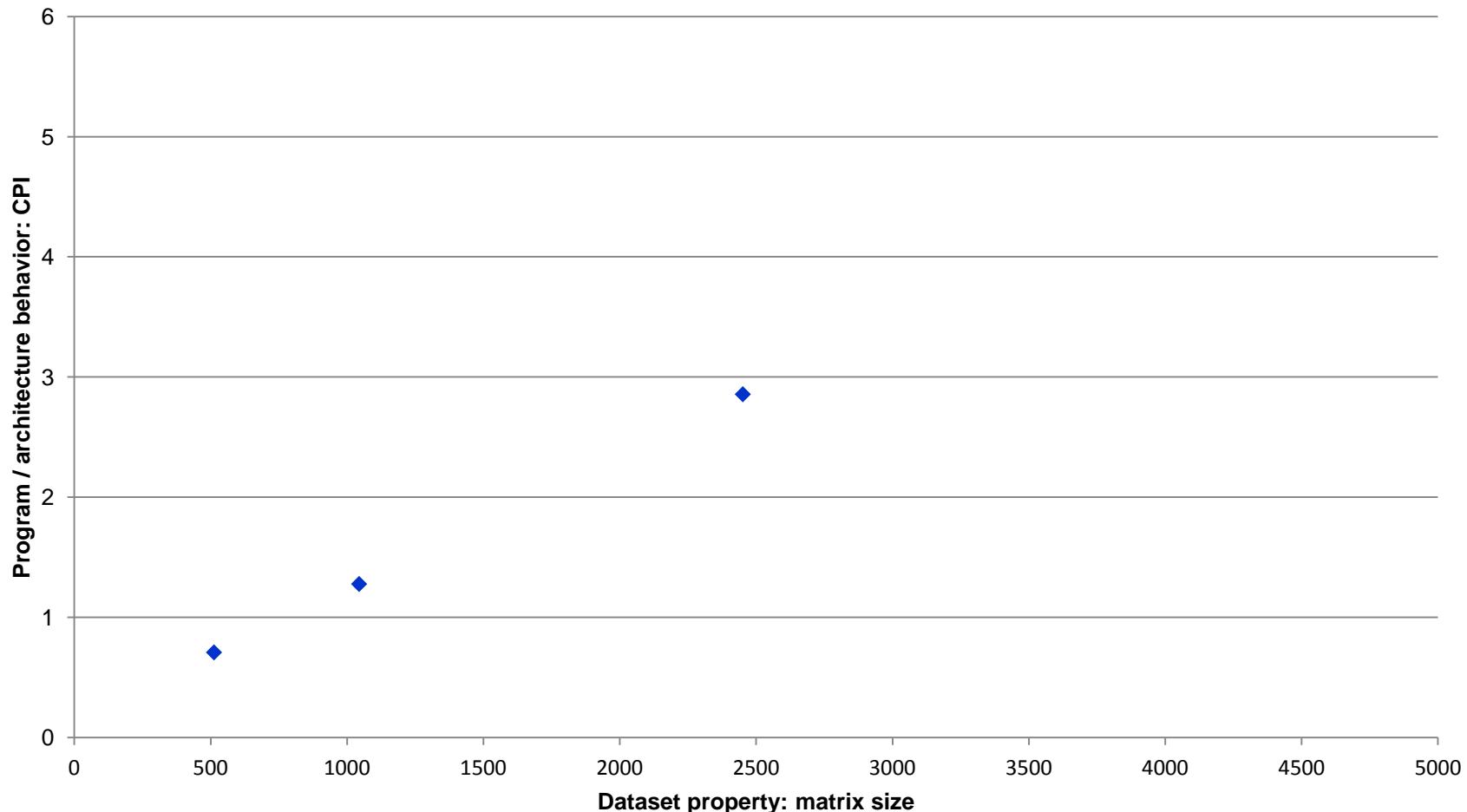
Example of characterizing/explaining behavior of computer systems

How we can explain the following observations for some piece of code (“codelet object”)?
(LU-decomposition codelet, Intel Nehalem)



Example of characterizing/explaining behavior of computer systems

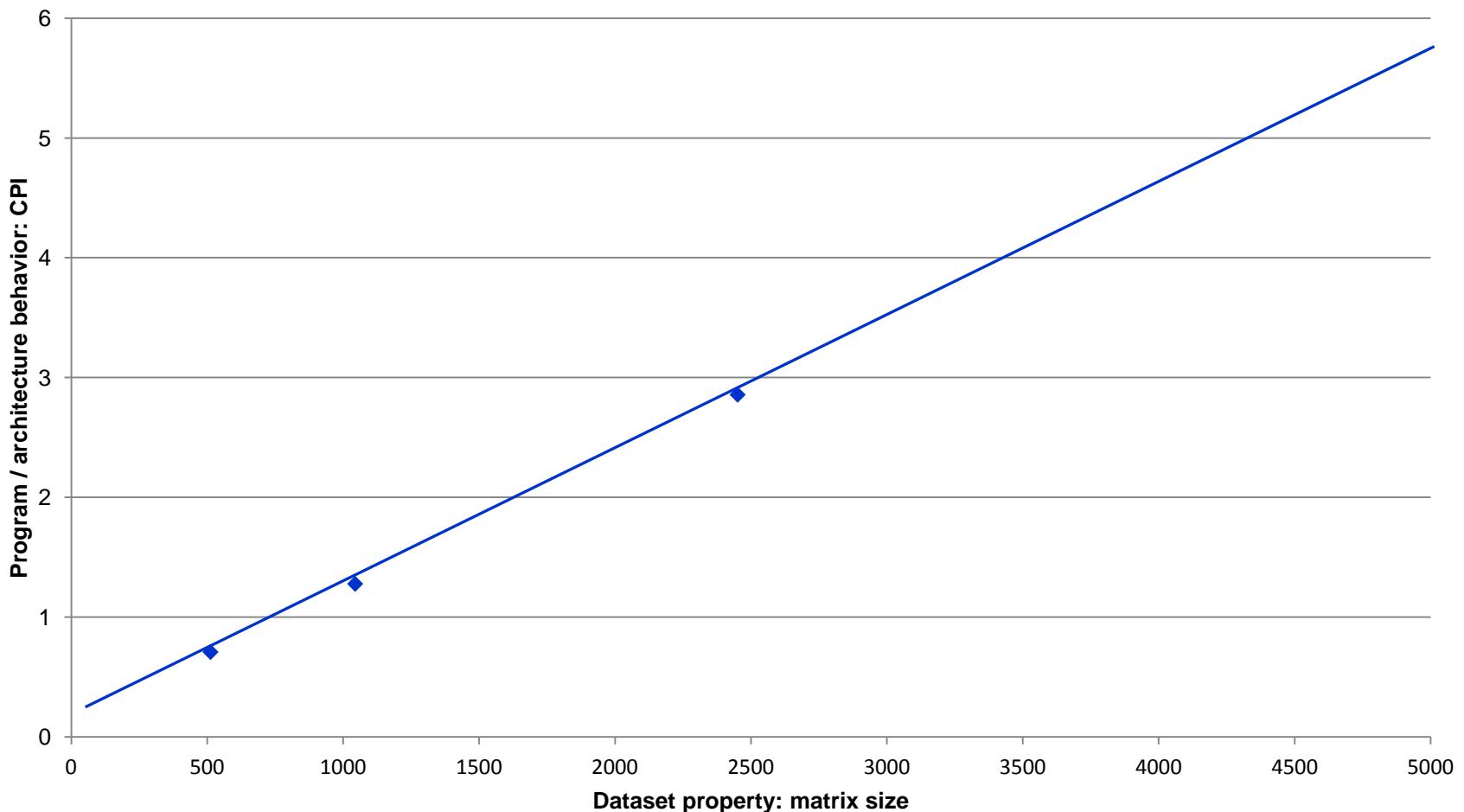
Add 1 property: matrix size



Example of characterizing/explaining behavior of computer systems

Try to build a model to correlate objectives (CPI) and features (matrix size).

Start from simple models: linear regression (detect coarse grain effects)

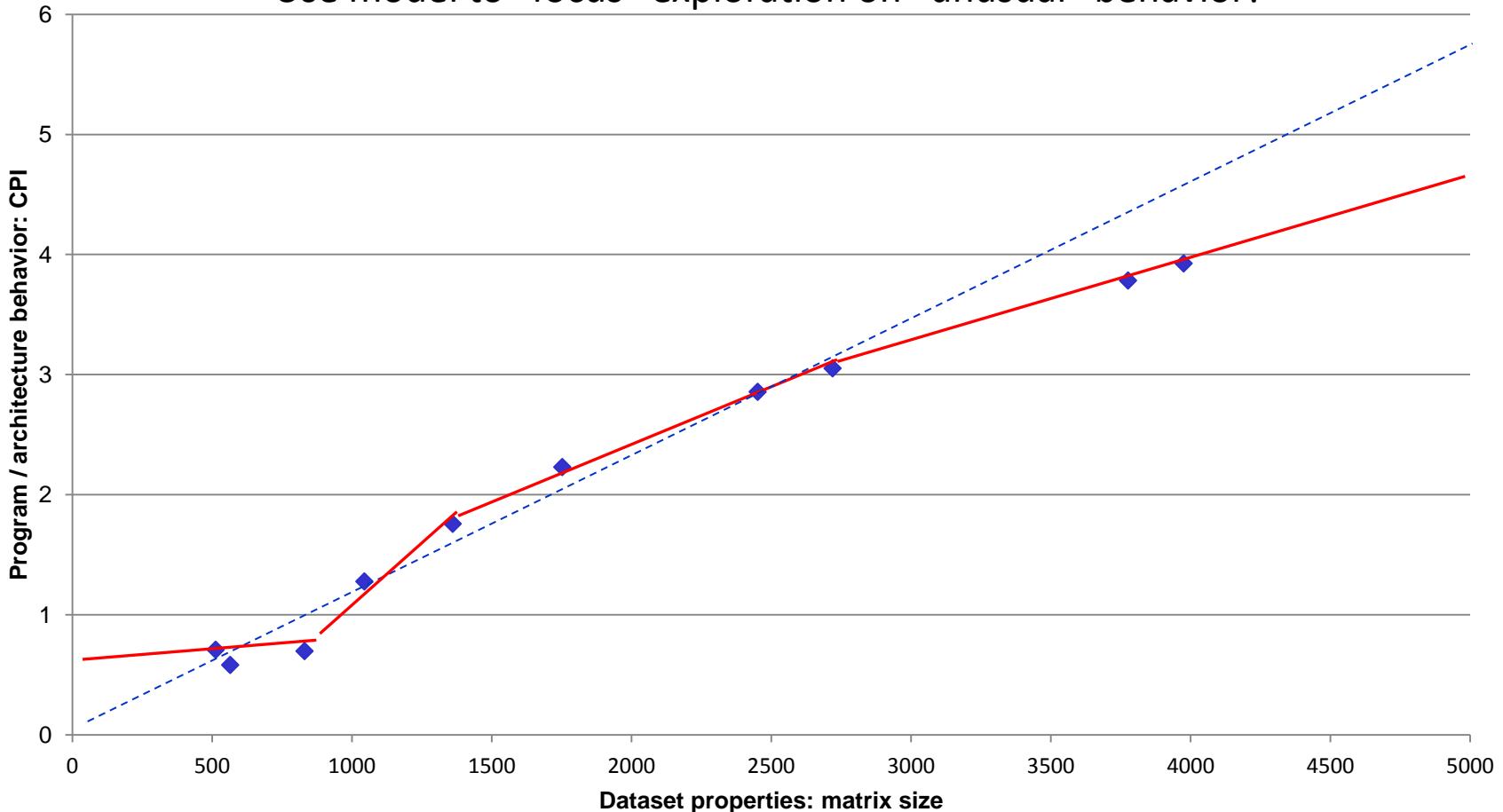


Example of characterizing/explaining behavior of computer systems

If more observations, validate model and detect discrepancies!

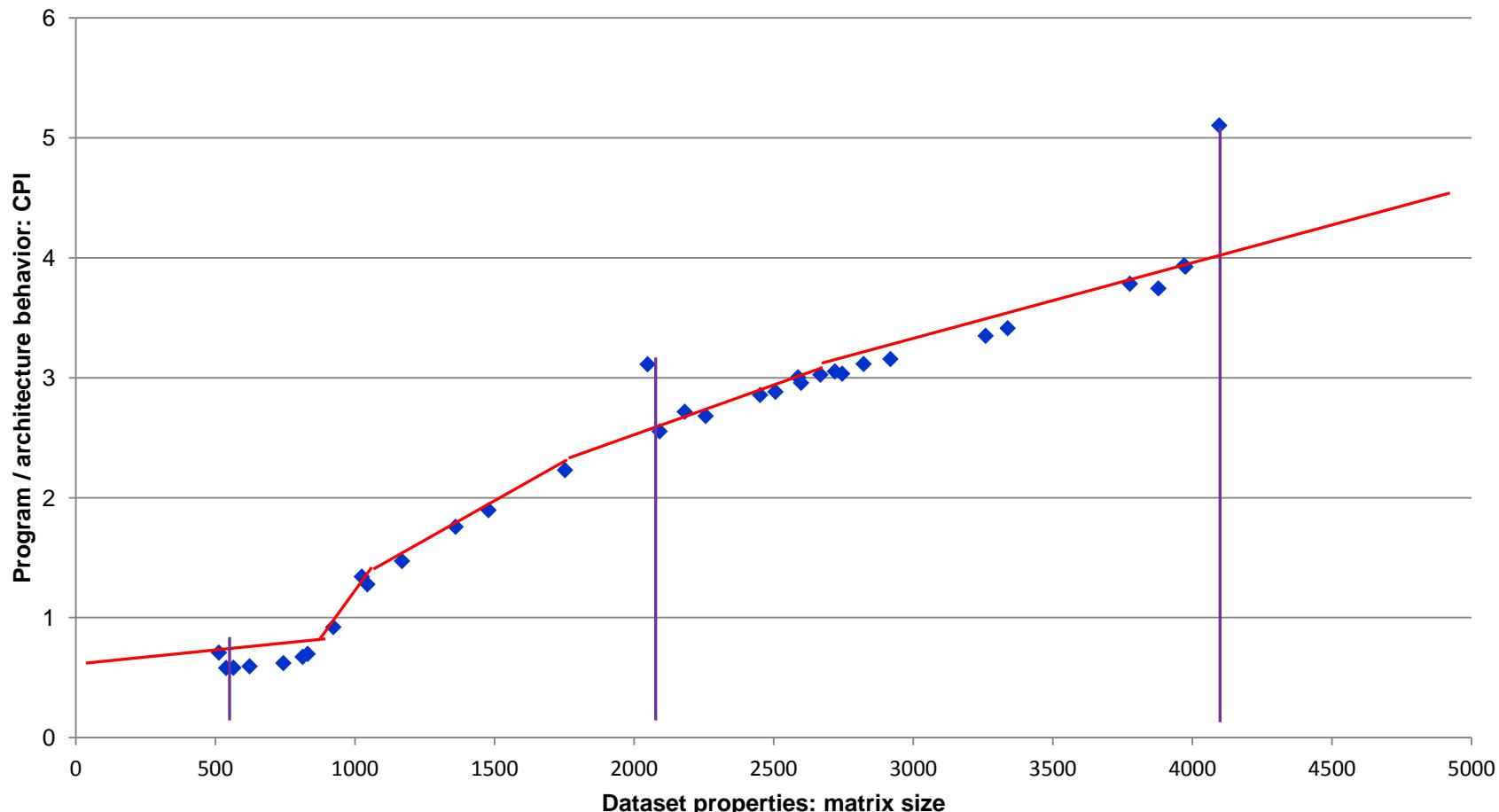
Continuously retrain models to fit new data!

Use model to “focus” exploration on “unusual” behavior!



Example of characterizing/explaining behavior of computer systems

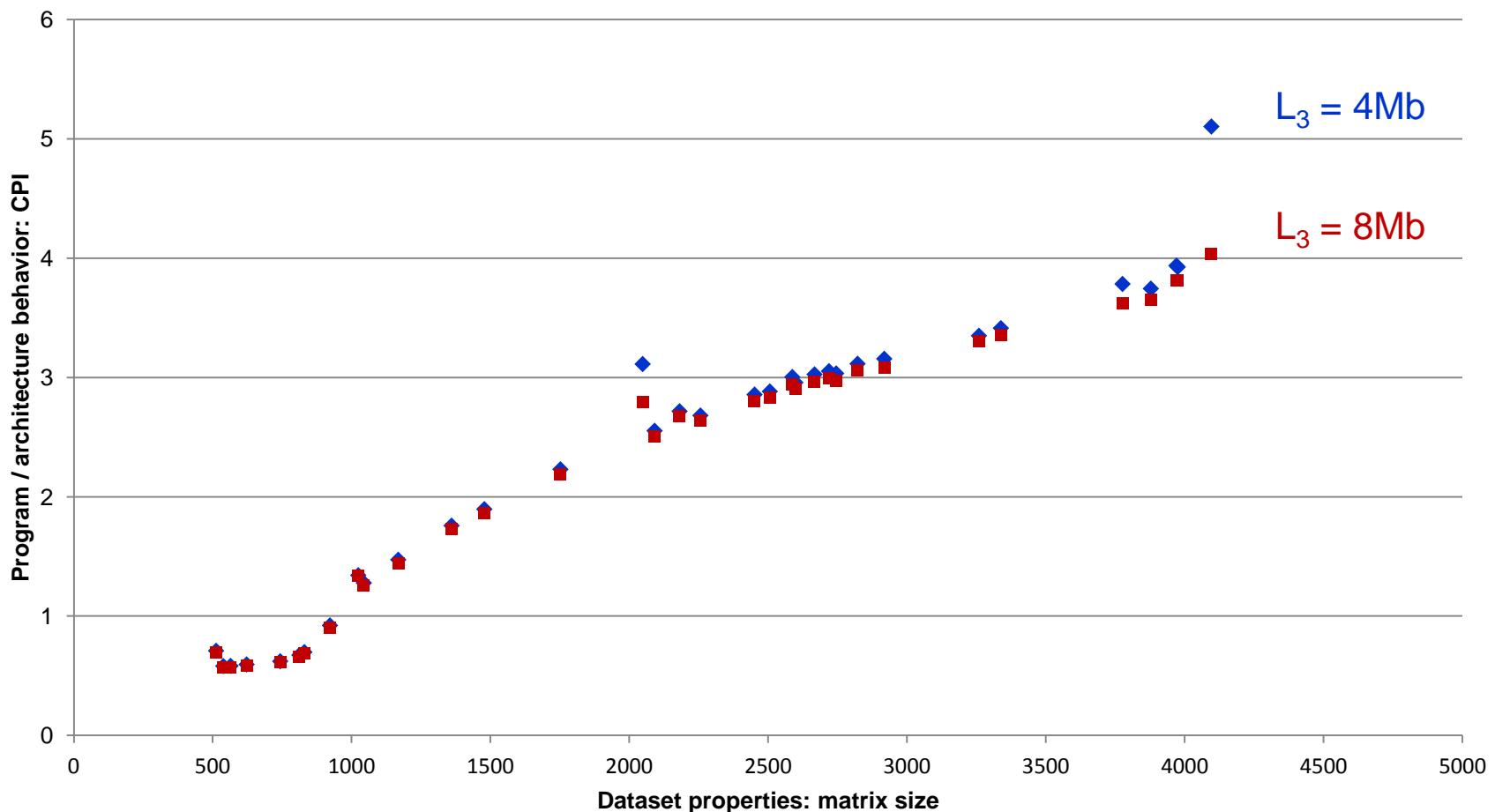
Gradually increase model complexity if needed (hierarchical modeling).
For example, detect fine-grain effects (singularities) and characterize them.



Example of characterizing/explaining behavior of computer systems

Start adding more properties (one more architecture with twice bigger cache)!

Use automatic approach to correlate all objectives and features.

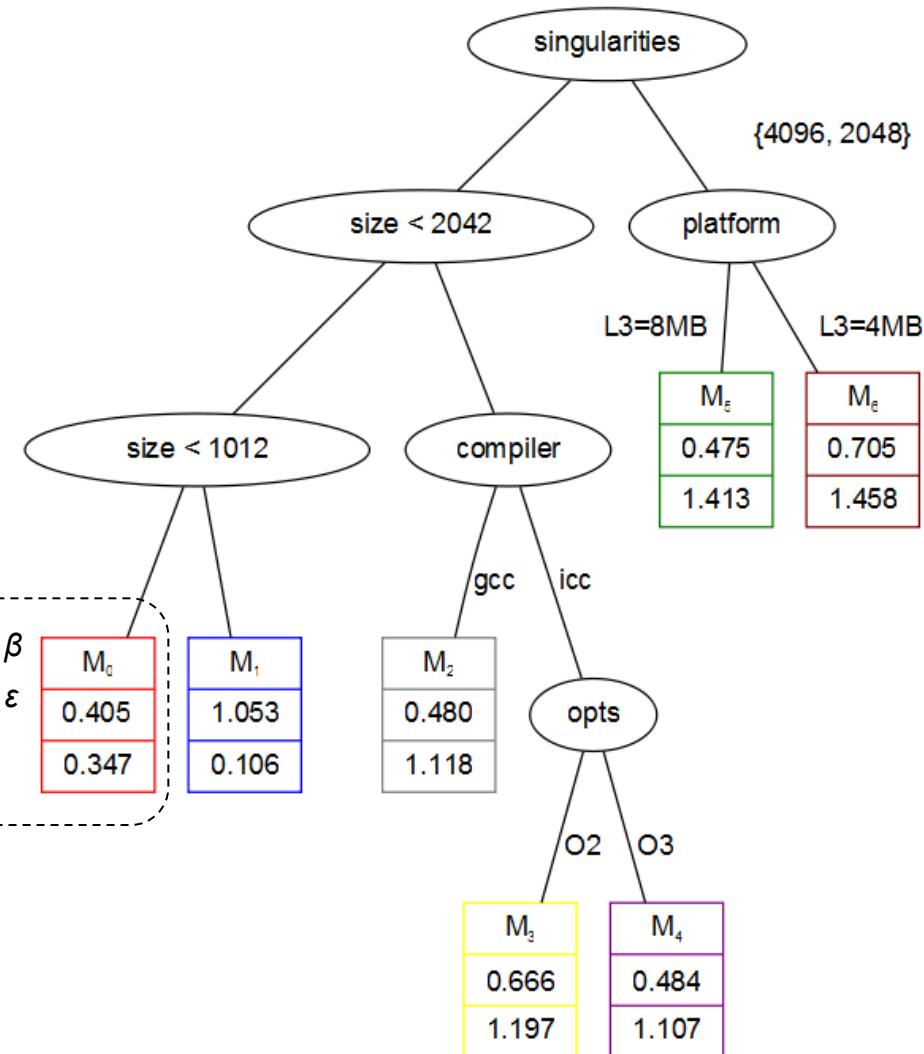


Example of characterizing/explaining behavior of computer systems

Continuously build and refine classification (decision trees for example) and predictive models on all collected data to improve predictions.

Continue exploring design and optimization spaces (evaluate different architectures, optimizations, compilers, etc.)
Focus exploration on unexplored areas, areas with high variability or with high mispredict rate of models

cM predictive model module
 $CPI = \varepsilon + 1000 \times \beta \times \text{data size}$

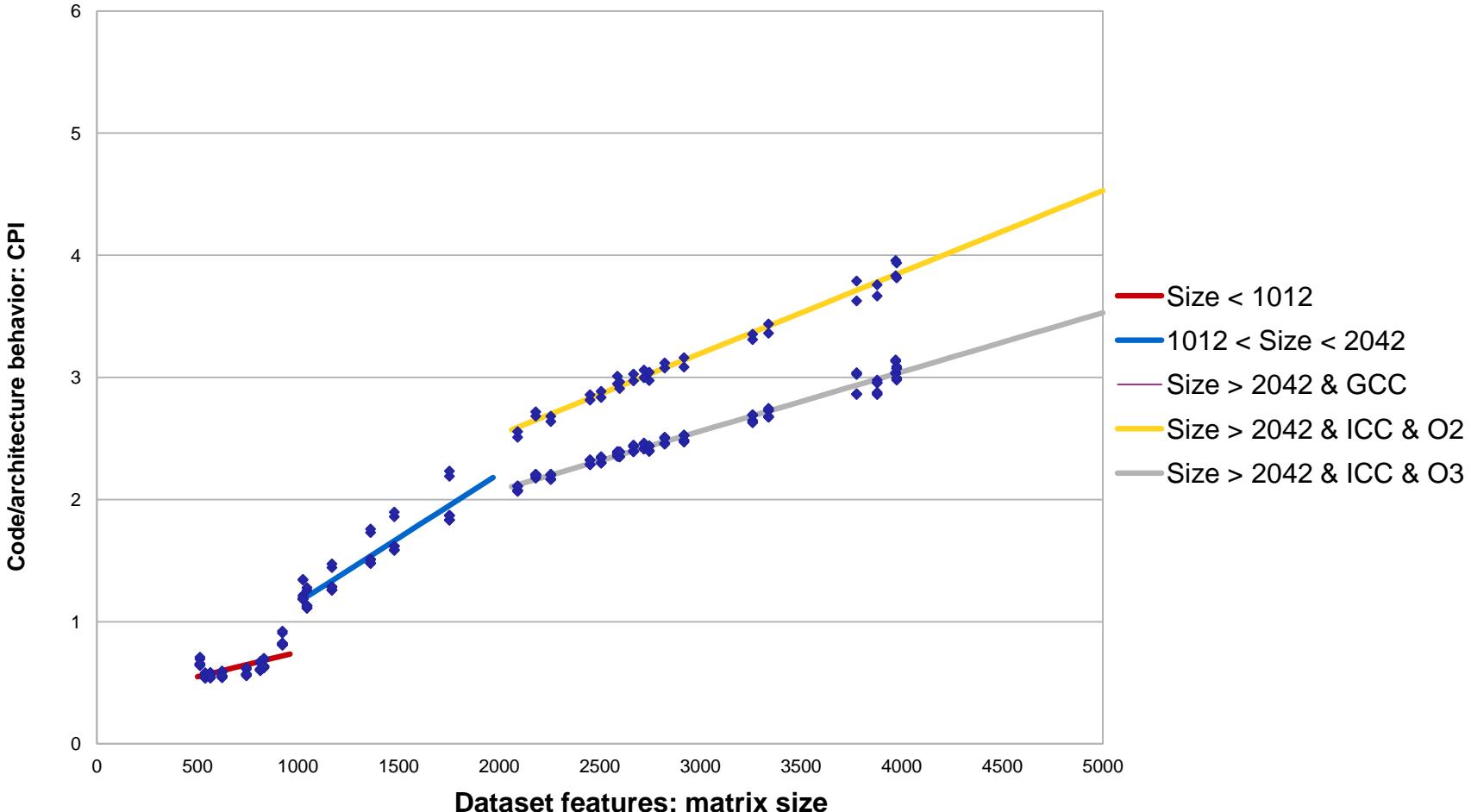


Model optimization and data compaction

Optimize decision tree (many different algorithms)

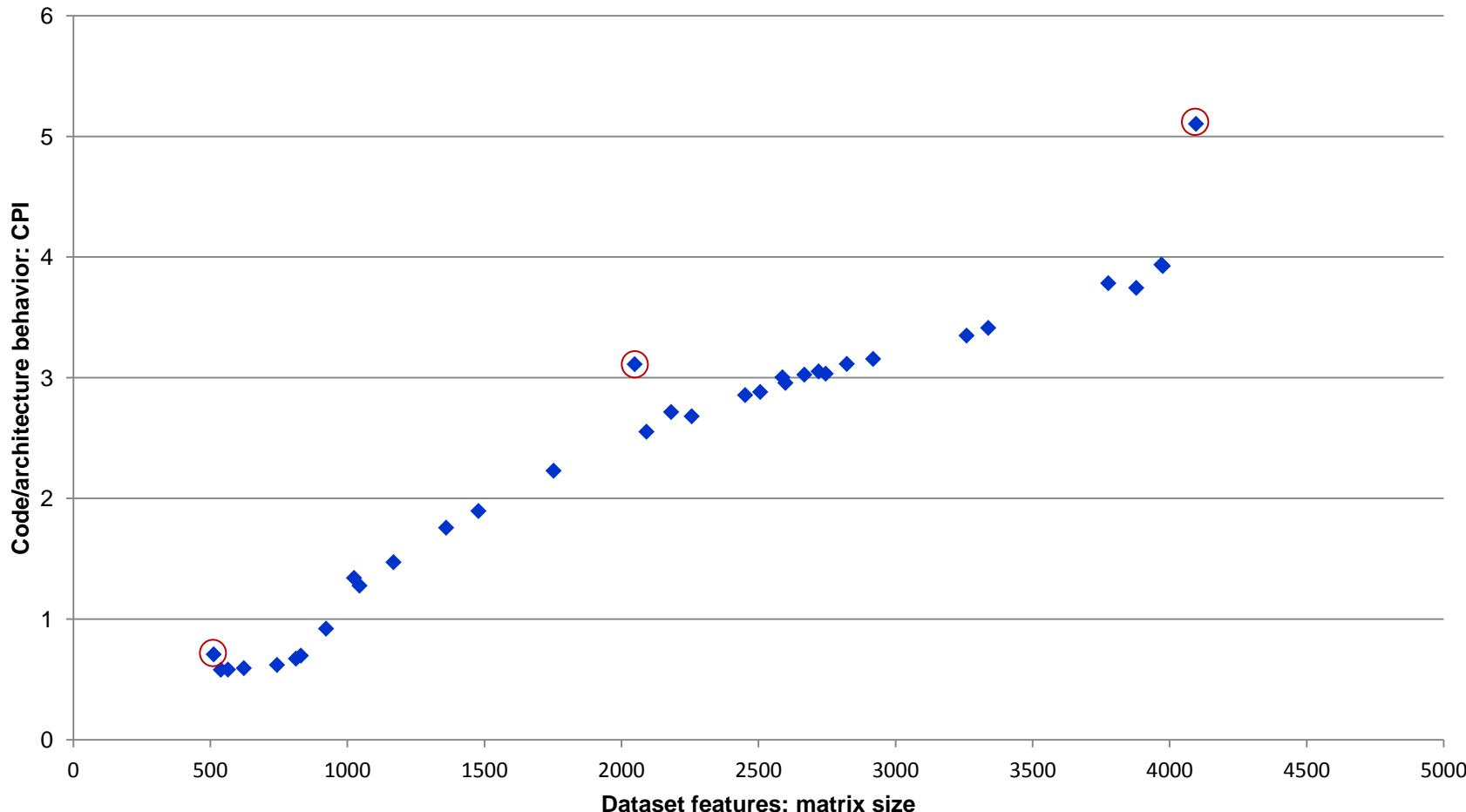
Balance precision vs cost of modeling = ROI (coarse-grain vs fine-grain effects)

Compact data on-line before sharing with other users!



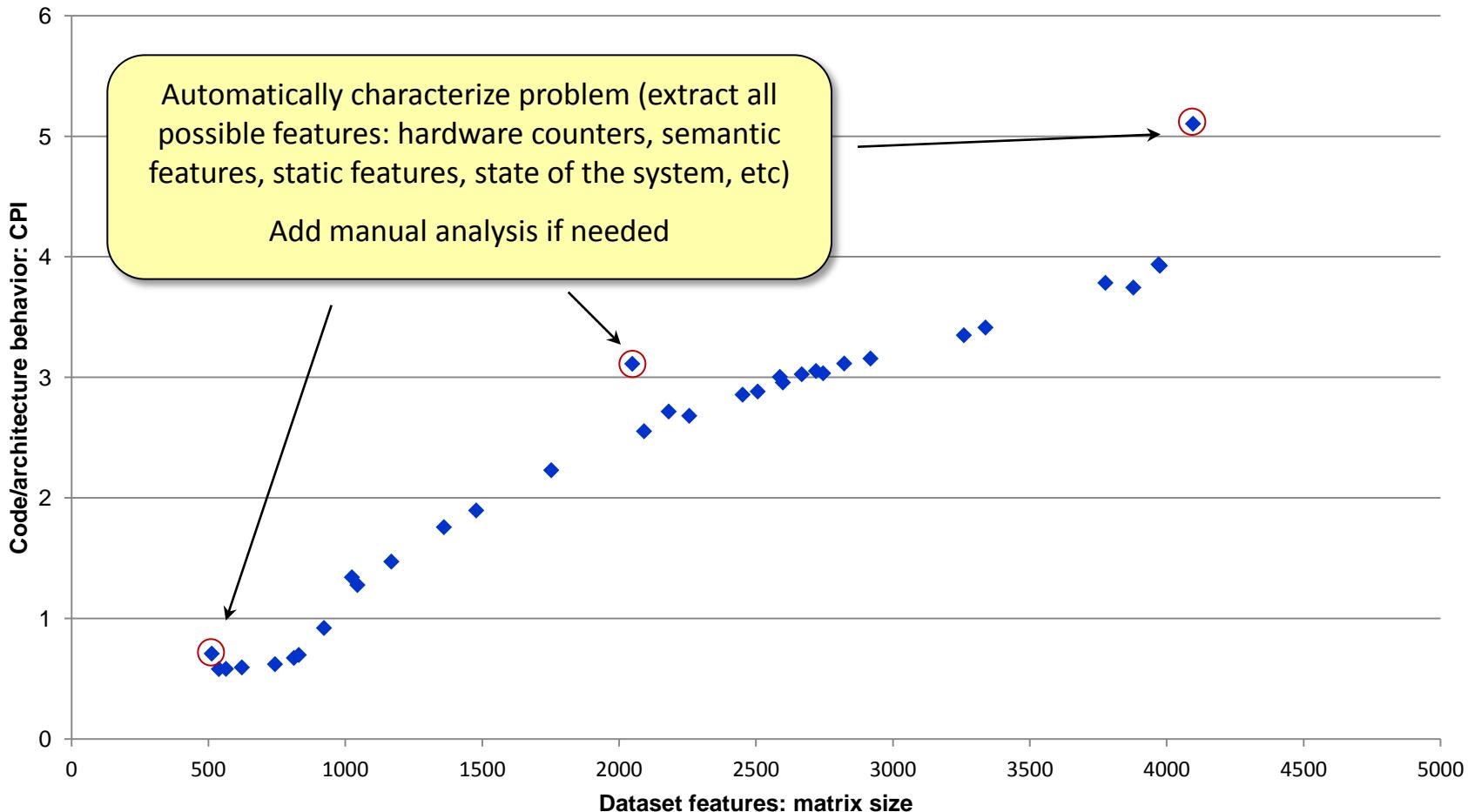
Extensible and collaborative advice system

Collaboratively and continuously add [expert advices](#) or [automatic optimizations](#).



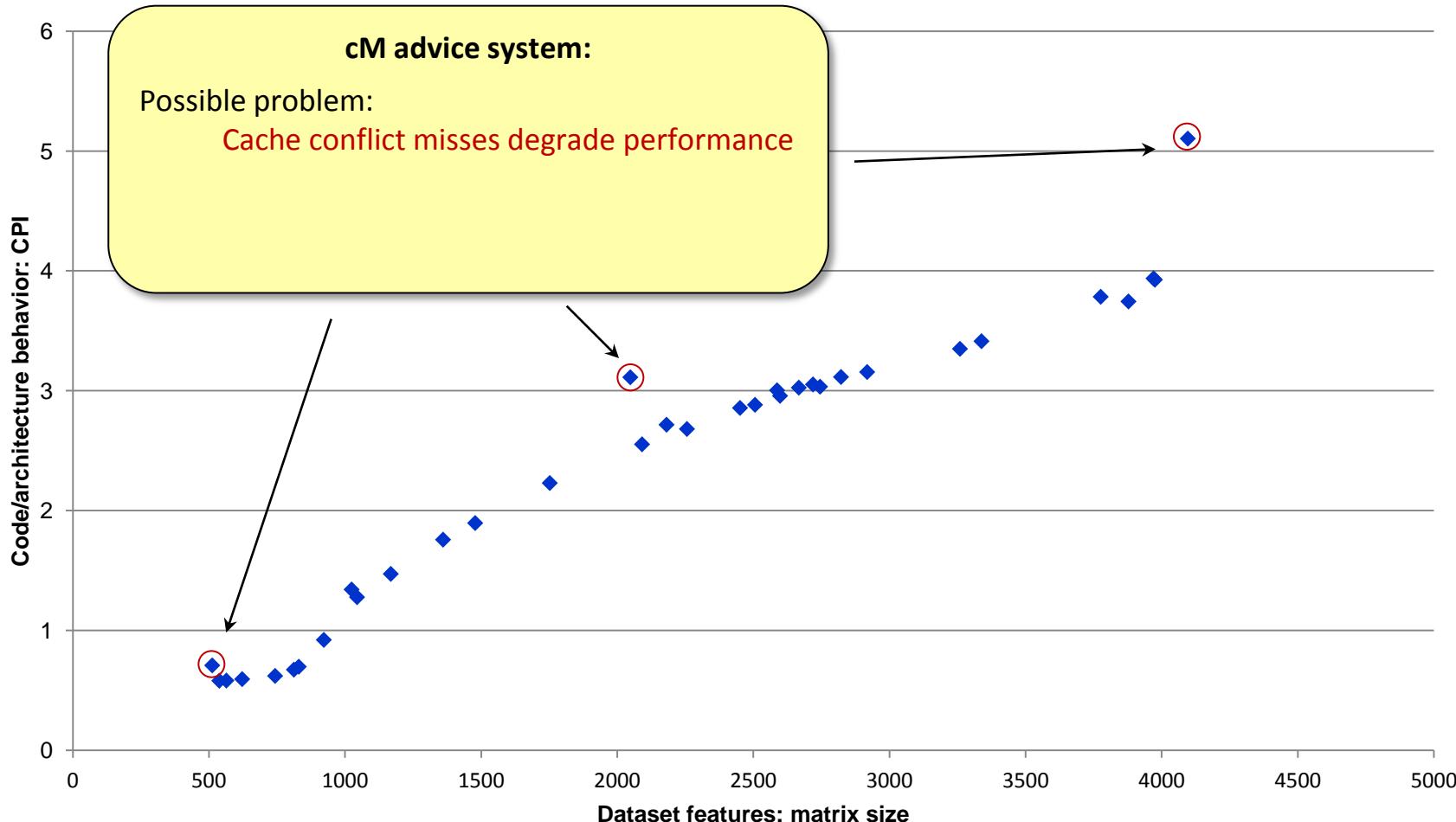
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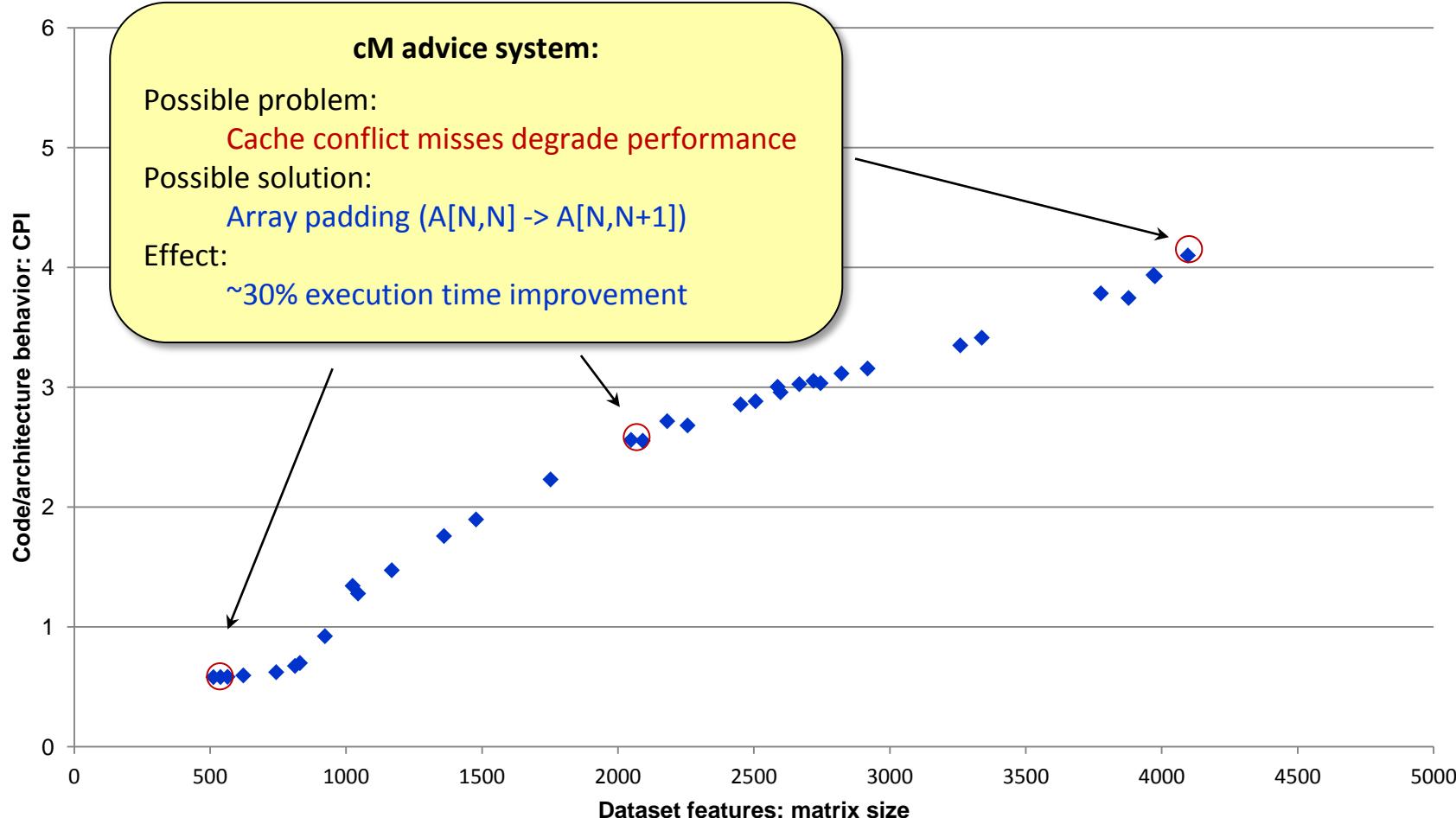
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Extensible and collaborative expert system

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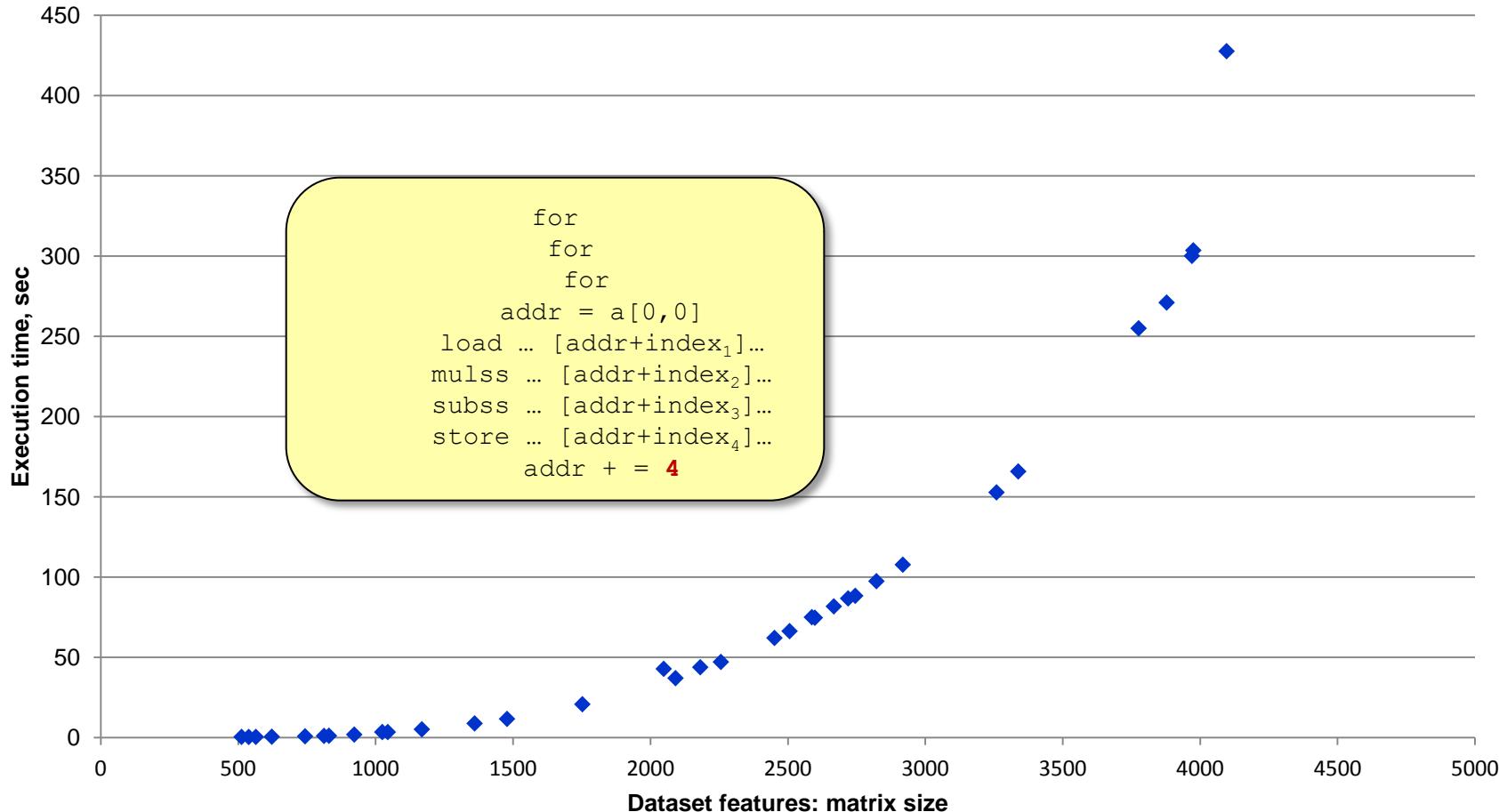


System reaction to code changes: physicist's view

Add dynamic memory characterization through semantically non-equivalent modifications.

For example, convert all array accesses to scalars to detect balance between CPU/memory accesses.

Intentionally change/break semantics to observe reaction in terms of performance/power etc!



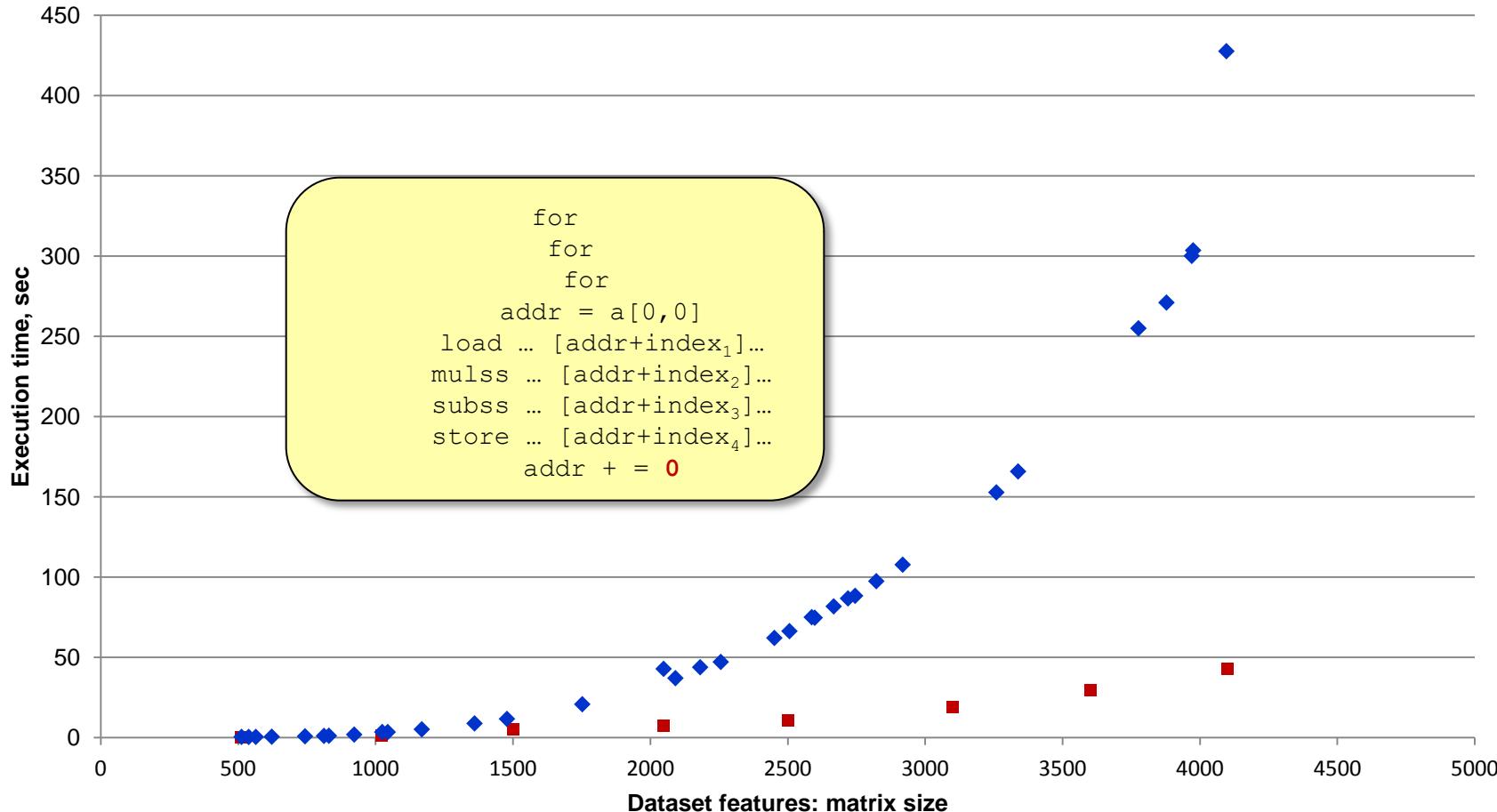
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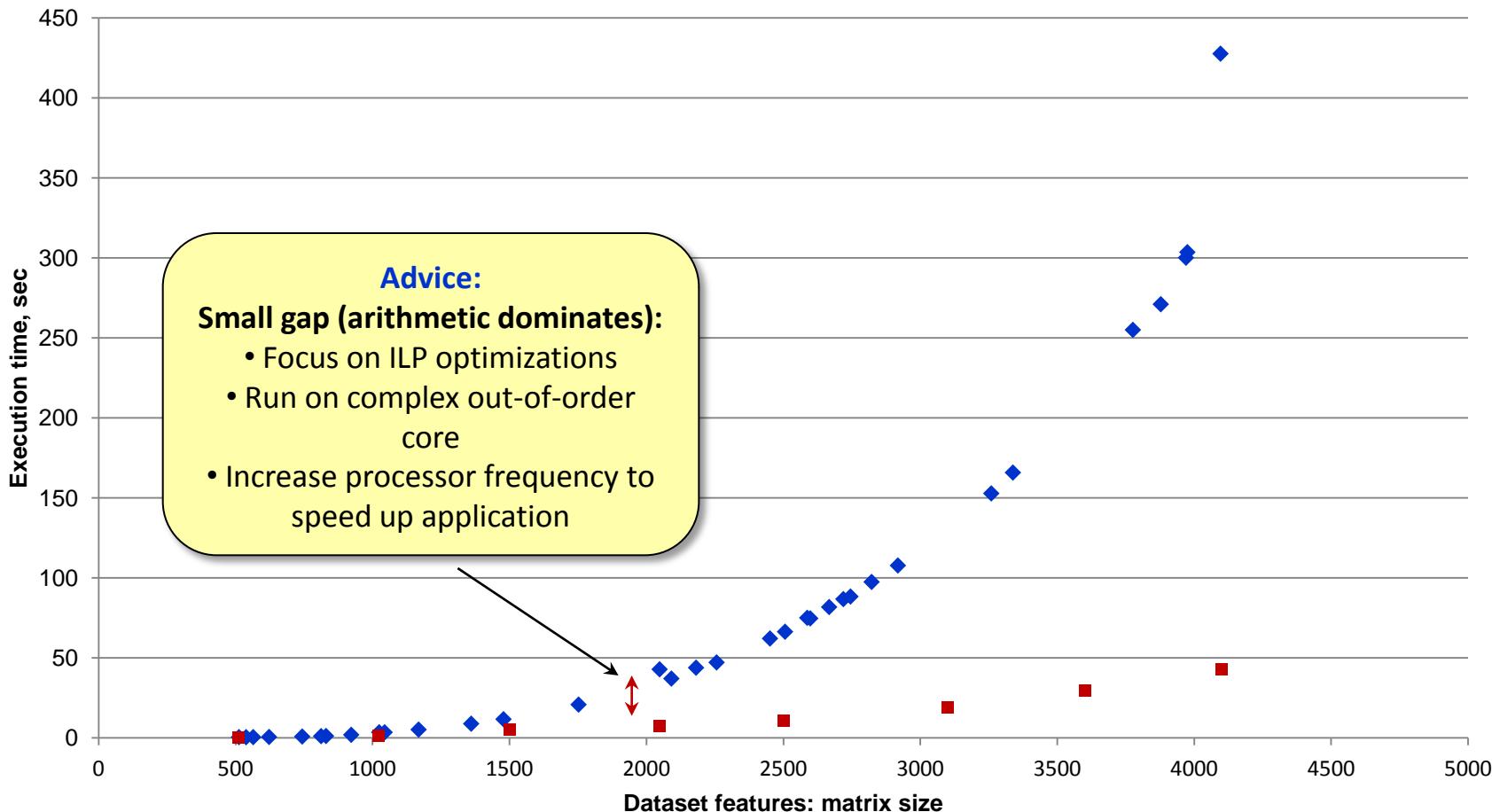


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System reaction to code changes: physicist's view

Expert or automatic advices based on additional information in the repository!

Focus optimizations to speed up search: which/where?

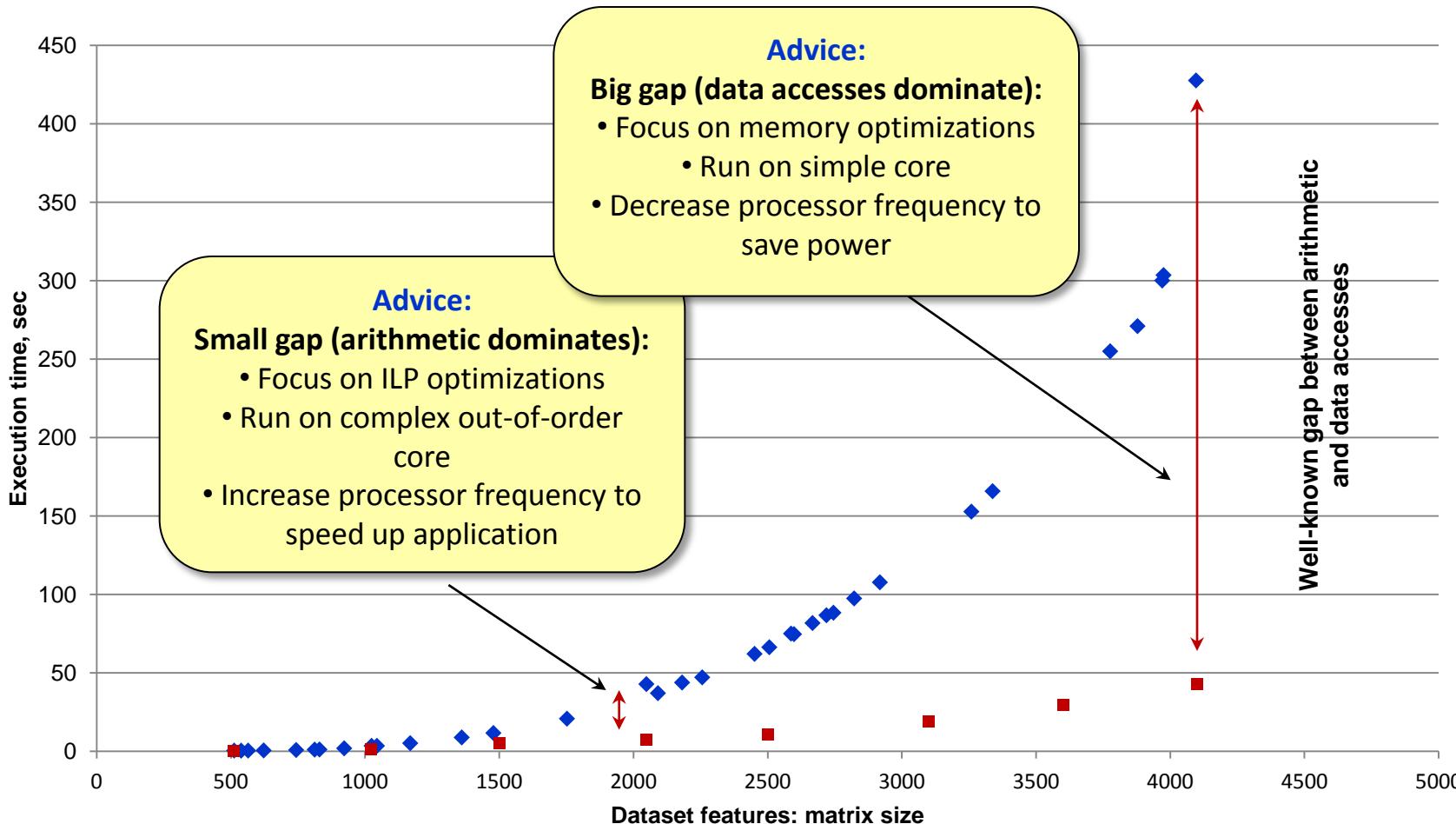


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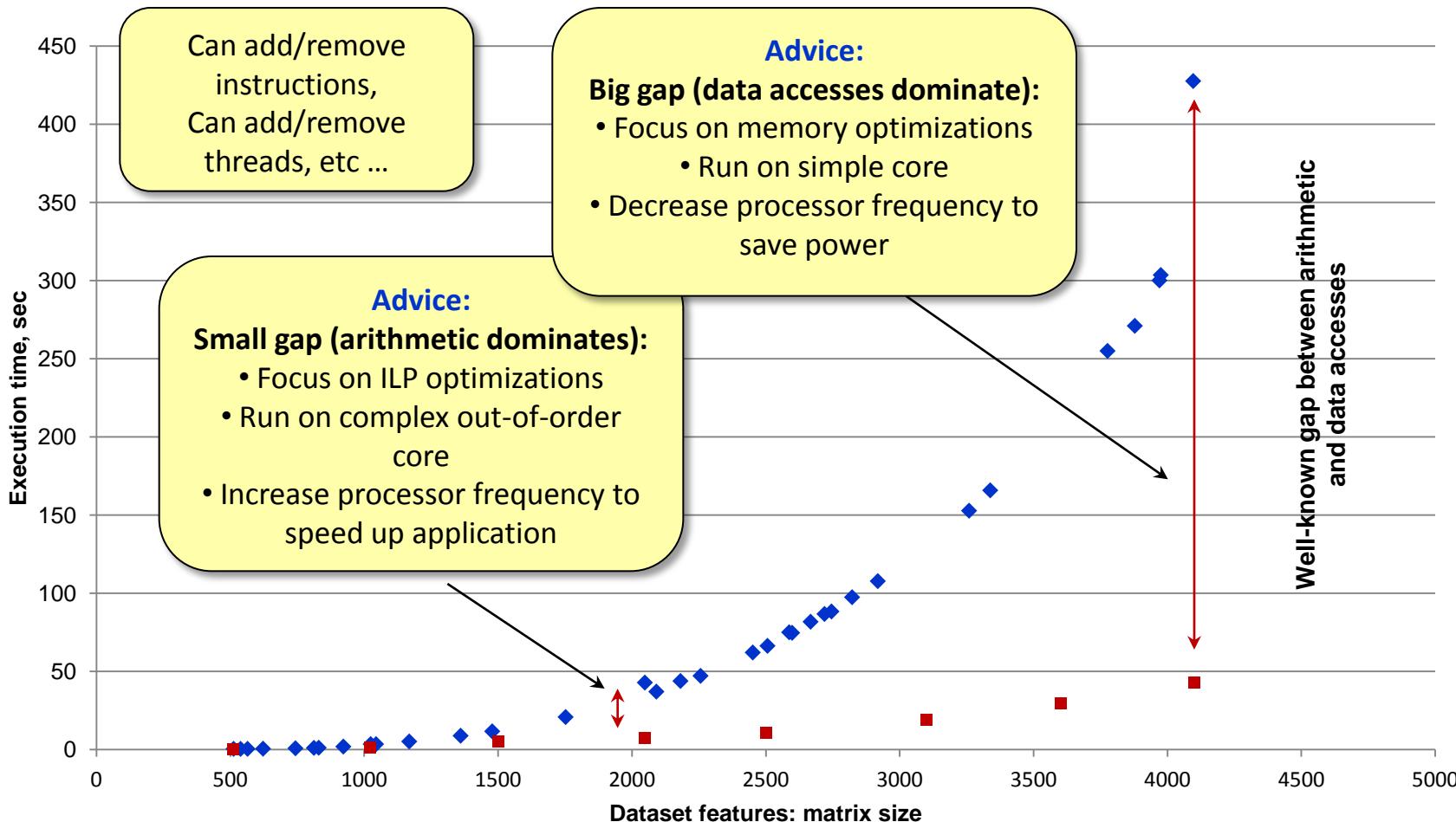


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Implementation in open-source cTuning₁ framework



```
cd [application_directory]
```

```
make CC=icc CC_OPTS=-fast
```

or

```
icc -fast *.c
```

```
time ./a.out < [my_dataset] > [output]
```

record “-fast”, execution time



Implementation in open-source cTuning₁ framework

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```
ccc-comp build="make" compiler=icc opts="-fast"
```

```
ccc-comp compiler=icc opts="-fast"
```

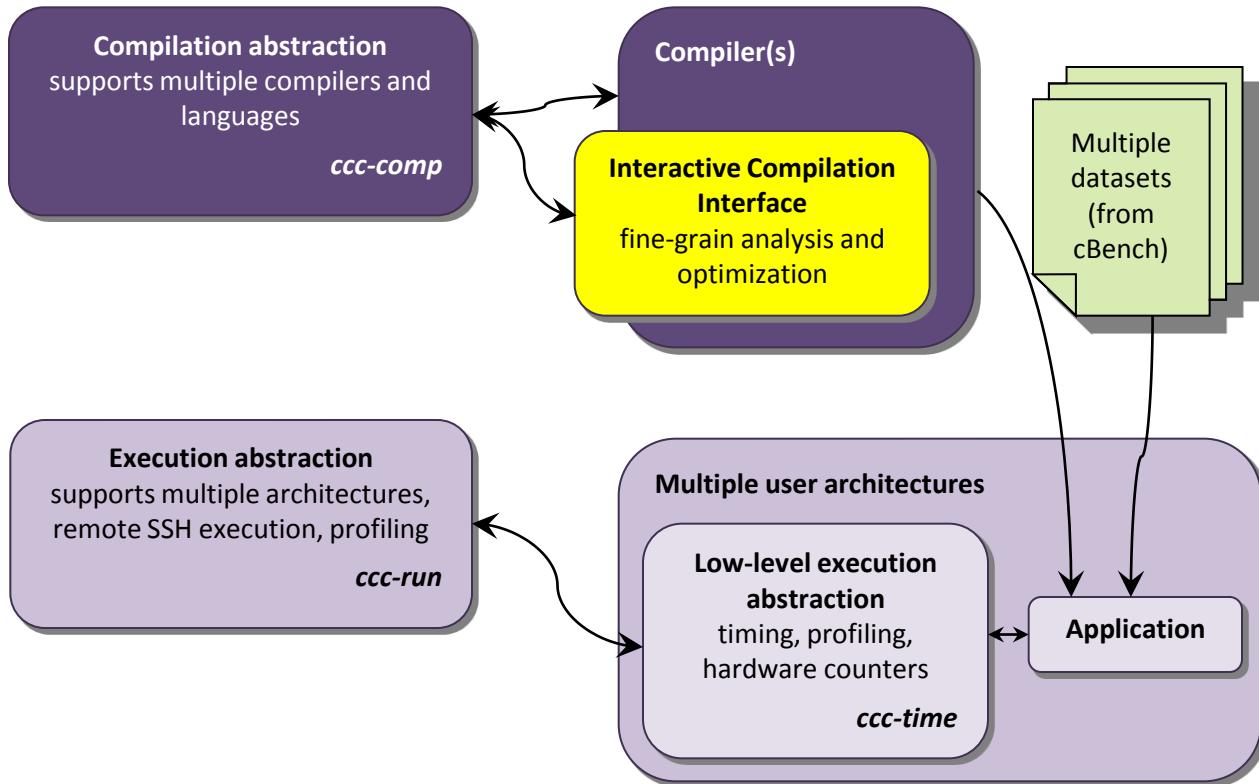
```
ccc-run prog=./a.out cmd=< [my dataset]"
```

```
ccc-time <cmd>
```

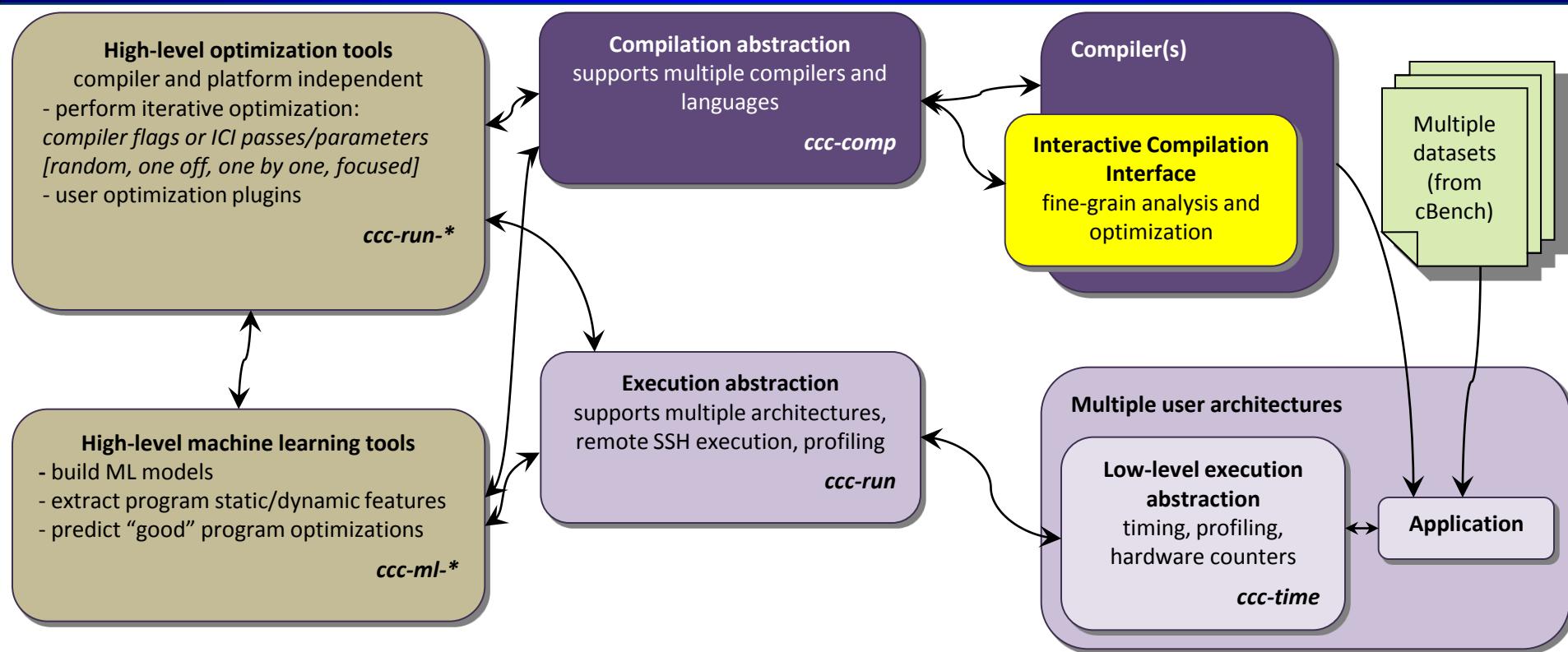
```
ccc-record-stats <file_with_stats>
```

- *Low level platform-dependent plugins in C*
- *Communication through text file or directly through MySQL database*
- *High level platform-independent exploration or analysis plugins in PHP*
- *Web services at cTuning.org as plugins in PHP*

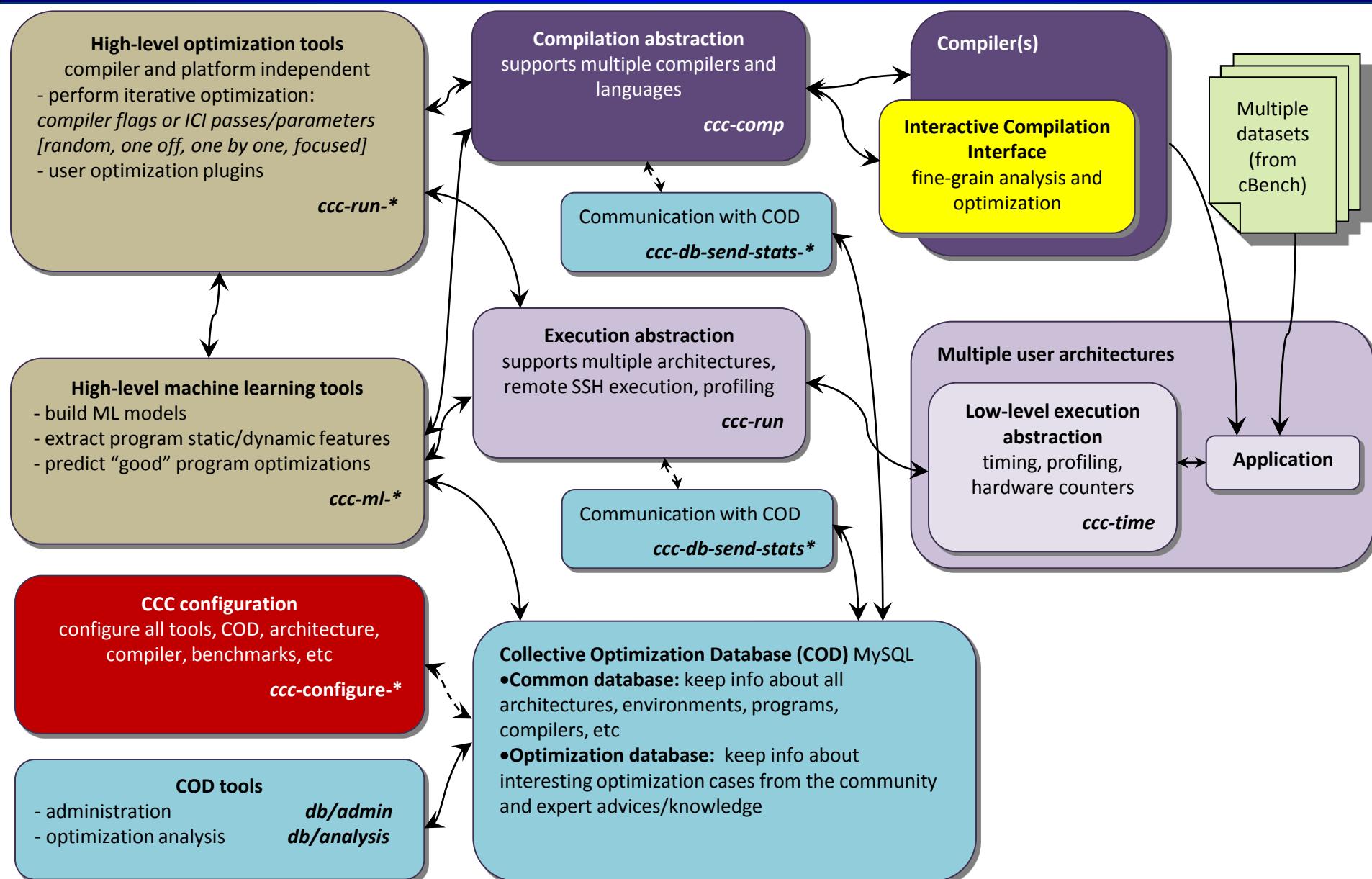
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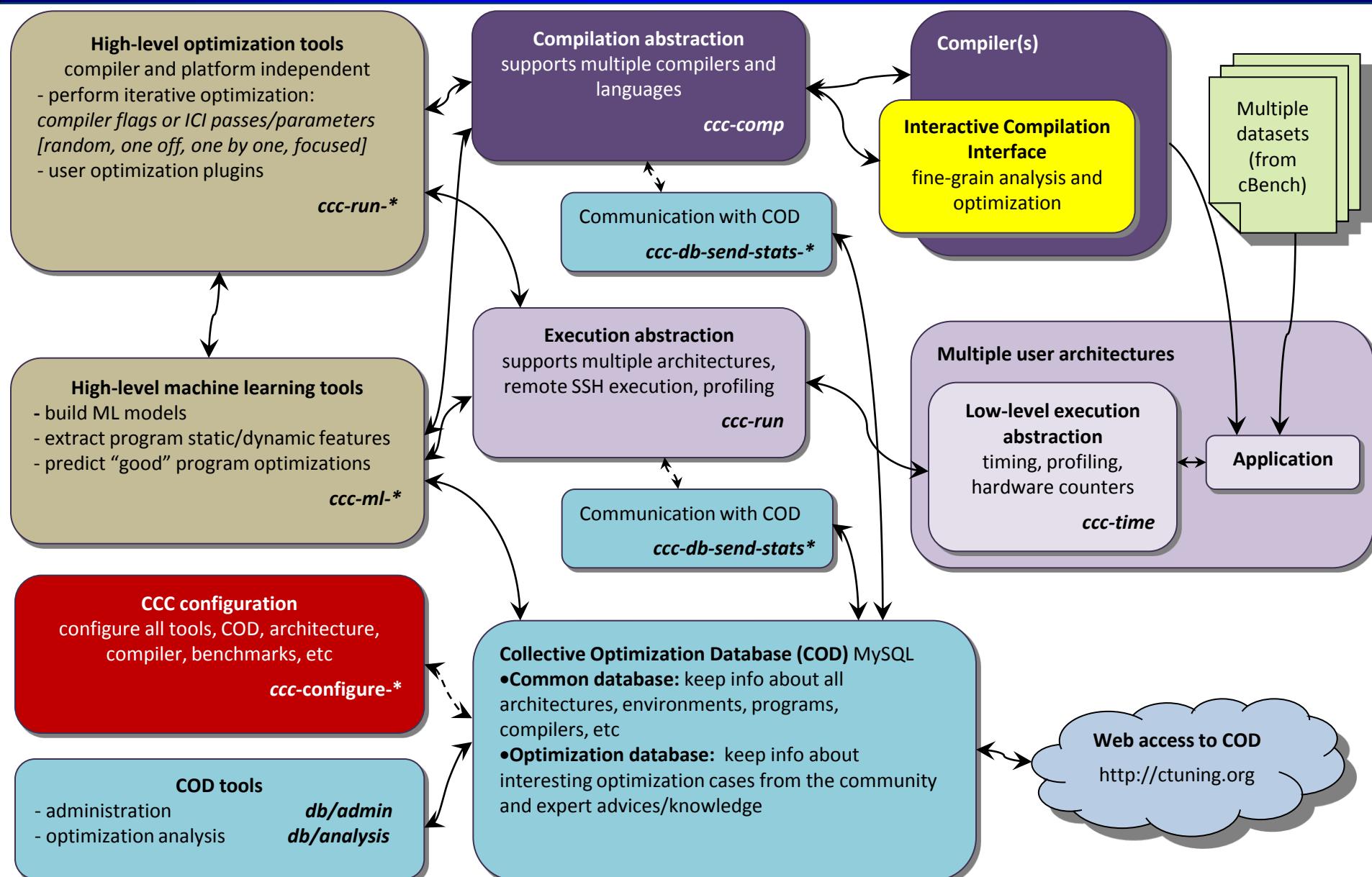
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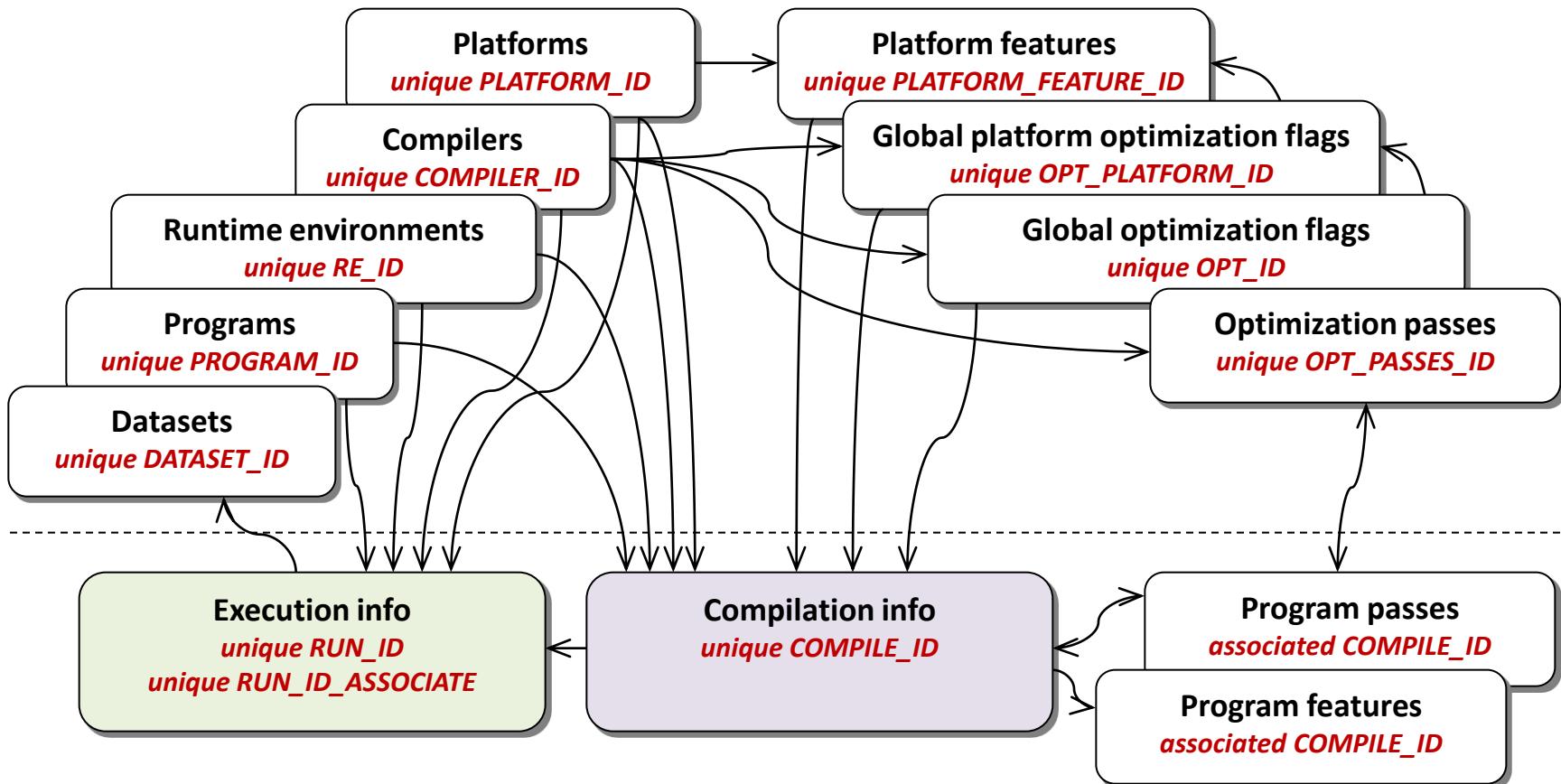


Implementation in open-source cTuning₁ framework



MySQL-based Collective Optimization Database

Common Optimization Database (shared among all users)



Local or shared databases with optimization cases

Problems with cTuning₁

- Difficult to extend (C, various hardwired components, need to change schema and types in MySQL)
- No convenient way of sharing modules, benchmarks, data sets, models (manual, csv files, emails, etc)
- Problems with repository scalability
- Complex, hardwired interfaces

cTuning₃ aka Collective Mind framework basics



```
cd [application_directory]
```

```
make CC=icc CC_OPTS=-fast
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or

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icc -fast *.c
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record “-fast”, execution time



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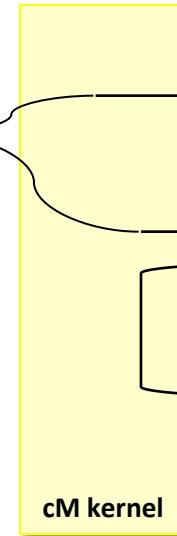
```
time ./a.out < [my_dataset] > [output]
```

record “-fast”, execution time

*End-users or
cM developers
CMD*



*Universal
cM FE*



*cM
plugins
(modules)*

code.source *build*

compiler *build*

code *run*

...

python

*python
or any other
language*

cTuning₃ aka Collective Mind framework basics

```
cd [application_directory]
```

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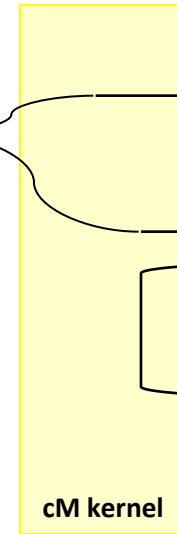
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End-users or
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Universal
cM FE



cM
plugins
(modules)

```
code.source build
```

```
compiler build
```

```
code run
```

...

python

python
or any other
language

```
cm [module name] [action] (param1=value1 param2=value2 ... -- unparsed command line)
```

```
cm code.source build ct_compiler=icc13 ct_optimizations=-fast
```

```
cm compiler build -- icc -fast *.c
```

```
cm code run os=android binary=./a.out dataset=image-crazy-scientist.pgm
```

Should be able to run on any OS (Windows, Linux, Android, MacOS, etc)!

cTuning₃ aka Collective Mind framework basics

Simple and minimalistic high-level cM interface - **one function (!)**

should be easy to connect to any language if needed

schema and type-free (only strings) -

easily extended when needed for research (agile methodology)!

(python dictionary) *output* = **cm_kernel.access** ((python dictionary) *input*)

Input: {

- cm_run_module_uoa - cM plugin name (or some UID)
- cm_action - cM plugin action (function)
- parameters - (*module and action dependent*)

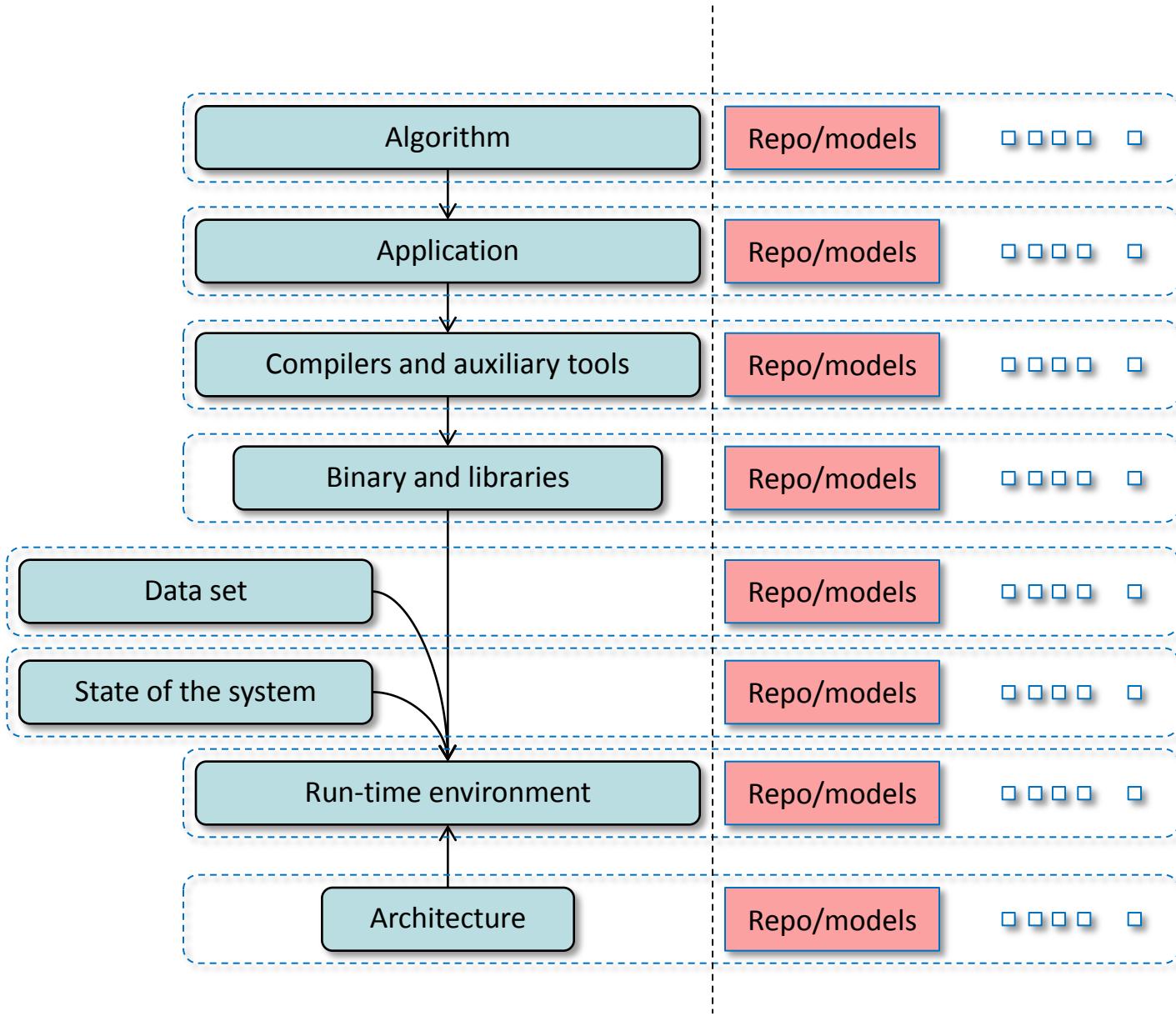
}

Output: {

- cm_return - if 0, success
 if >0, error
 if <0, warning
- cm_error - if cm_return>0, error message
- parameters - (*module and action dependent*)

}

Collective Mind Repository basics



Collective Mind Repository basics

Very flexible and portable

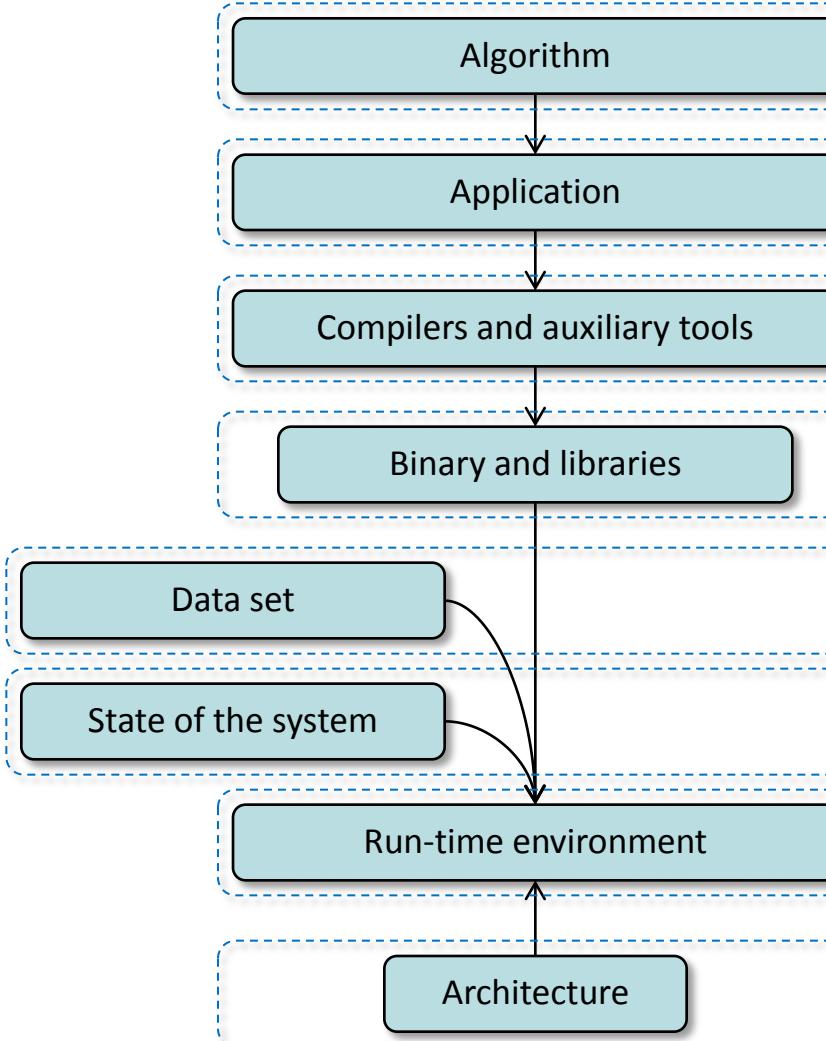
Easy to access, edit and move data

Can be per application, experiment, architecture, etc

Can be easily shared (through web, SVN, GIT, FTP)

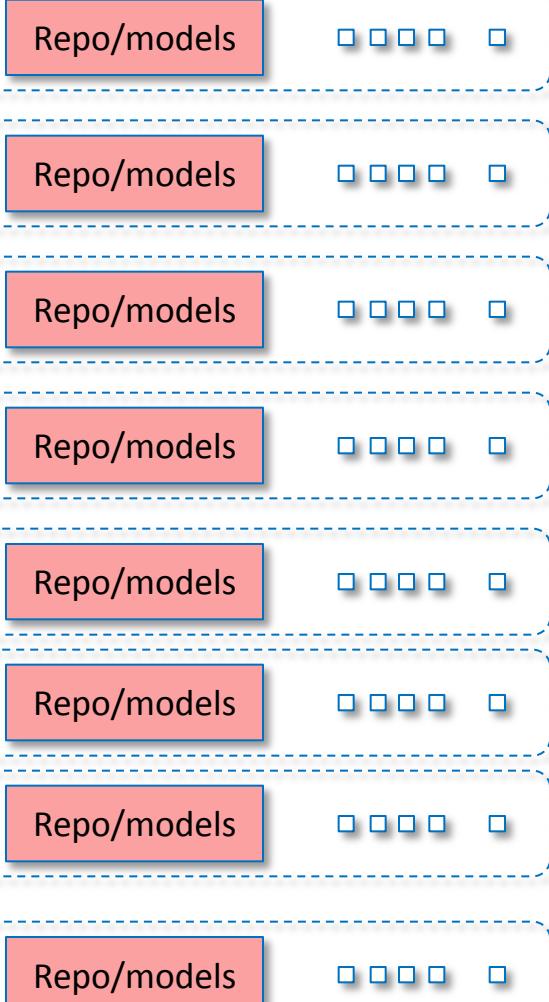
Repository root

.cmr / module UID or alias (cM UOA)



First level directory

/ data UID or alias (cm UOA)



Second level directory

Schema-free extensible data meta-representation

cM uses **JSON** as internal data representation format:

JSON or JavaScript Object Notation, is a text-based open standard designed for human-readable data interchange (from Wikipedia)

- very intuitive to use and modify
- nearly native for python and php; simple libraries for Java, C, C++, ...
- easy to index with powerful indexing services (cM uses ElasticSearch)

cM records input and output of the module for reproducibility!

Data is referenced by CID:

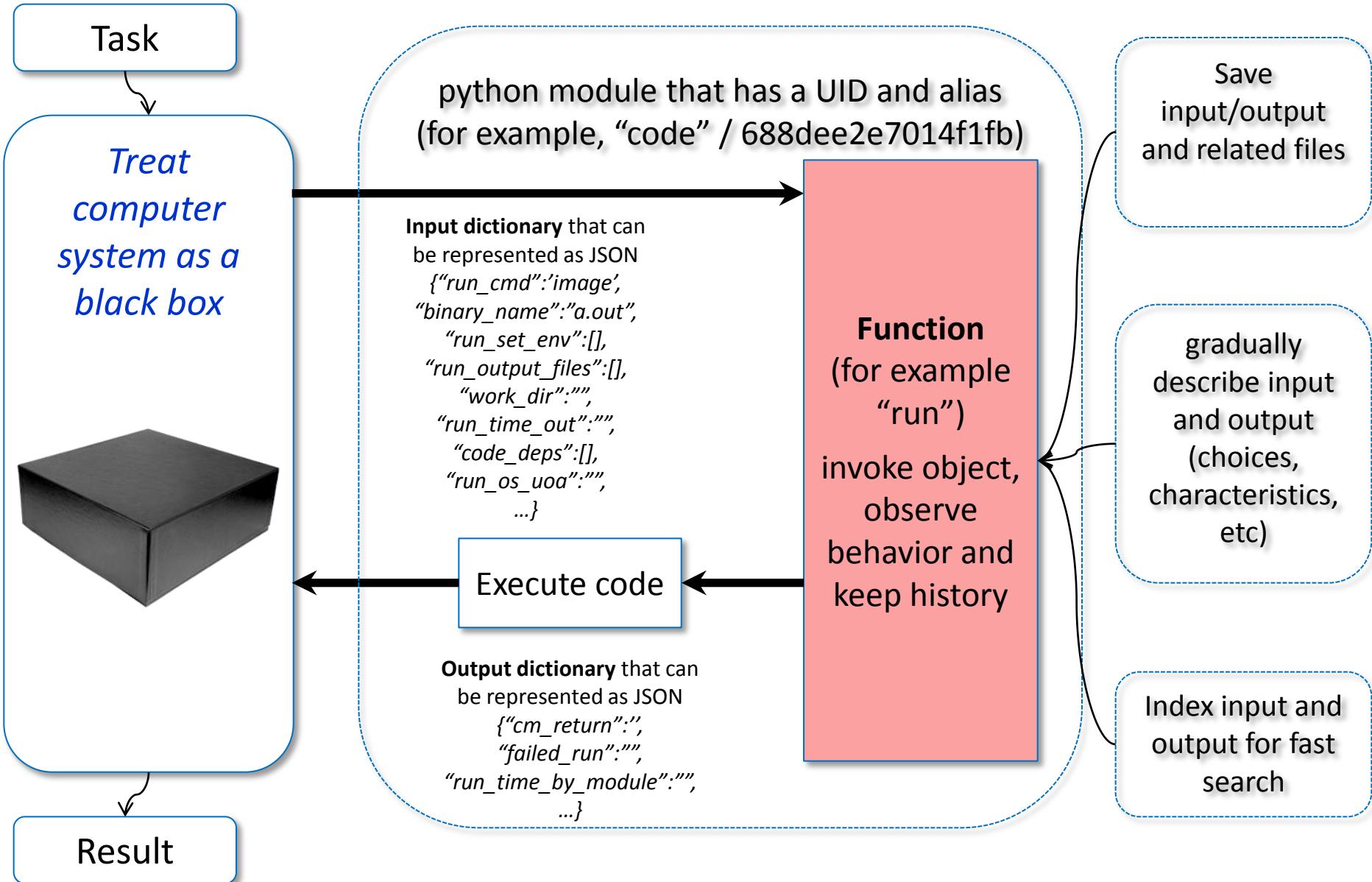
(Repository UID:) Module UID: Data UID

Schema-free extensible data representation

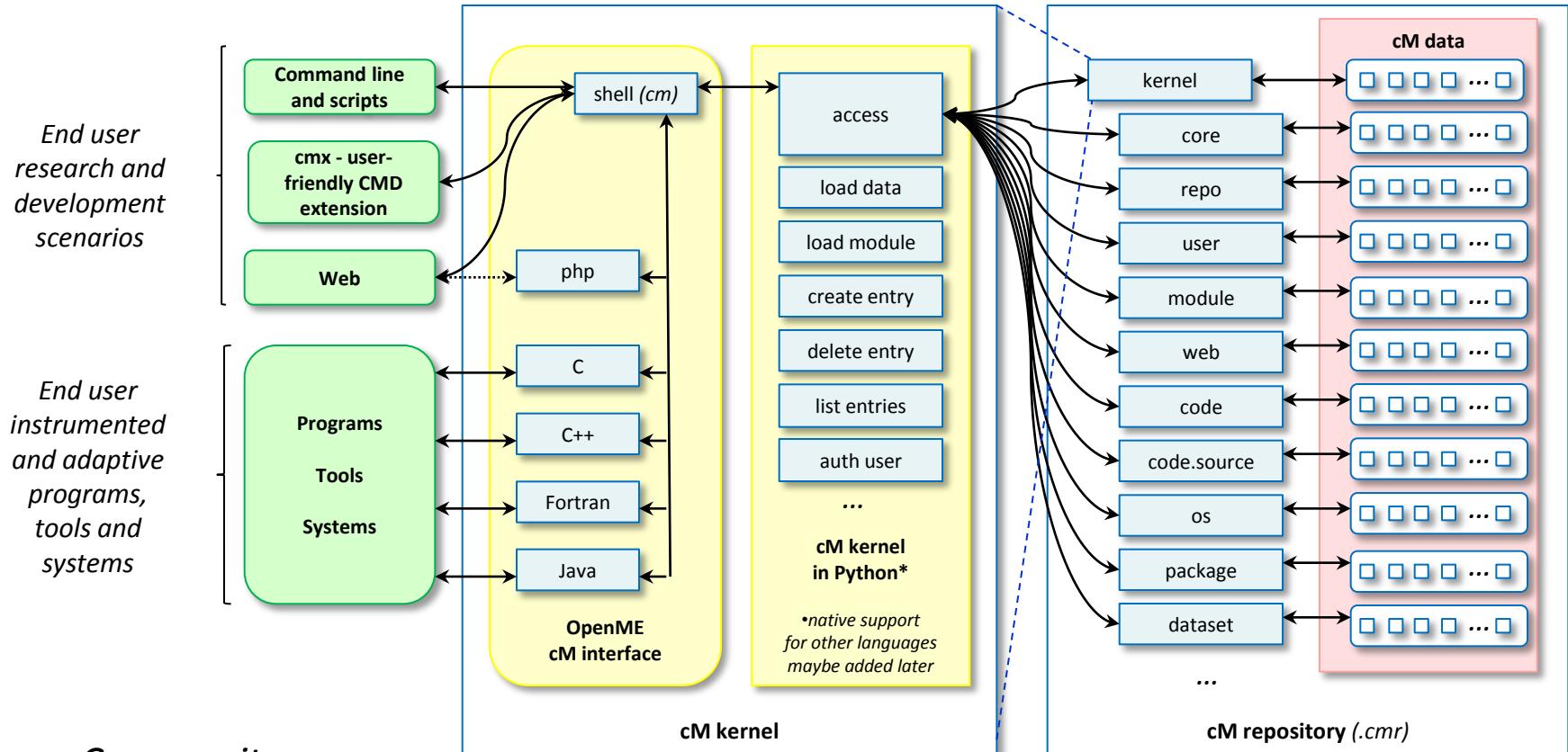
Example of JSON entry *ctuning.compiler:icc-12.x-linux*

```
{  
  "all_compiler_flags_desc": {  
    "##base_flag": {  
      "type": "text"  
      "desc_text": "compiler flag: -O3",  
      "field_size": "7",  
  
      "has_choice": "yes",  
      "choice": [  
        "-O0", "-O1", "-O2", "-Os", "-O3", "-fast"  
      ],  
      "default_value": "-O3",  
  
      "explorable": "yes",  
      "explore_level": "1",  
      "explore_type": "fixed",  
      "forbid_disable_at_random": "yes"  
    },  
    ...  
  }  
  ...  
}
```

Universal modules/functions



Collective Mind overall structure



- Gradually add more modules, interfaces and data depending on user/project/company needs
- Gradually add more parameters
- Gradually expose choices, properties, characteristics

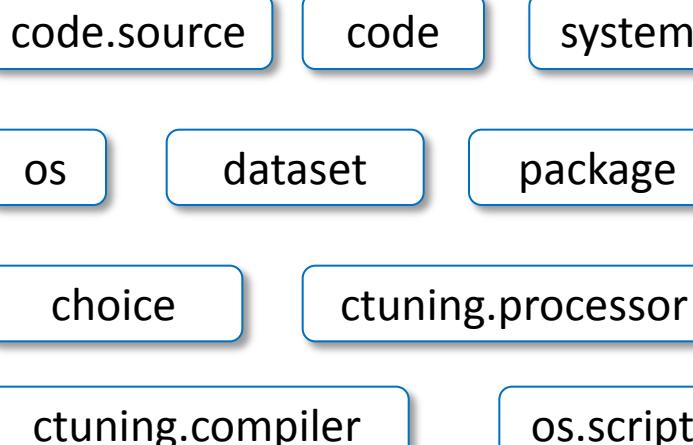
Collaborative, reproducible experiments: research LEGO

- Continuously adding “basic blocks” (modules)
- Adding tools, applications, datasets
- Gradually stabilize interfaces

Users can start connecting modules and data together to prepare experimental pipelines with various observation, characterization, auto-tuning and predictive scenarios!

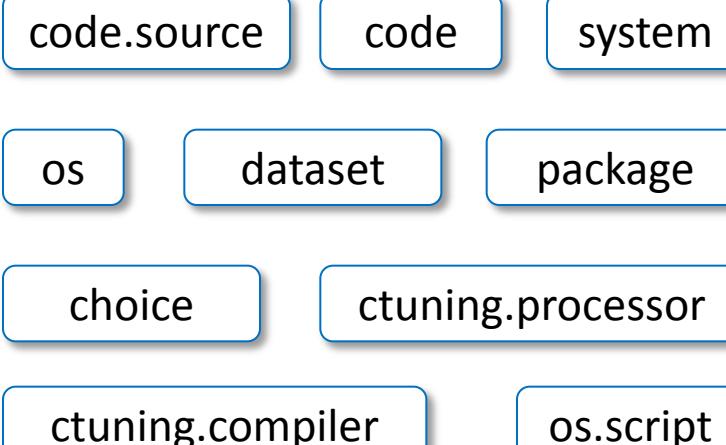
Academia:

public, open-source modules and data



Industry:

proprietary modules and data



Experimental pipelines for auto-tuning and modeling



- **Init pipeline**

- Detected system information
- Initialize parameters
- Prepare dataset

- **Clean program**

- **Prepare compiler flags**

- Use compiler profiling
- Use cTuning CC/MILEPOST GCC for fine-grain program analysis and tuning
- Use universal Alchemist plugin (with any OpenME-compatible compiler or tool)
- Use Alchemist plugin (currently for GCC)

- **Build program**

- Get objdump and md5sum (if supported)
- Use OpenME for fine-grain program analysis and online tuning (build & run)
- Use 'Intel VTune Amplifier' to collect hardware counters
- Use 'perf' to collect hardware counters
- Set frequency (in Unix, if supported)
- Get system state before execution

- **Run program**

- Check output for correctness (use dataset UID to save different outputs)
- Finish OpenME

- Misc info

- **Observed characteristics**

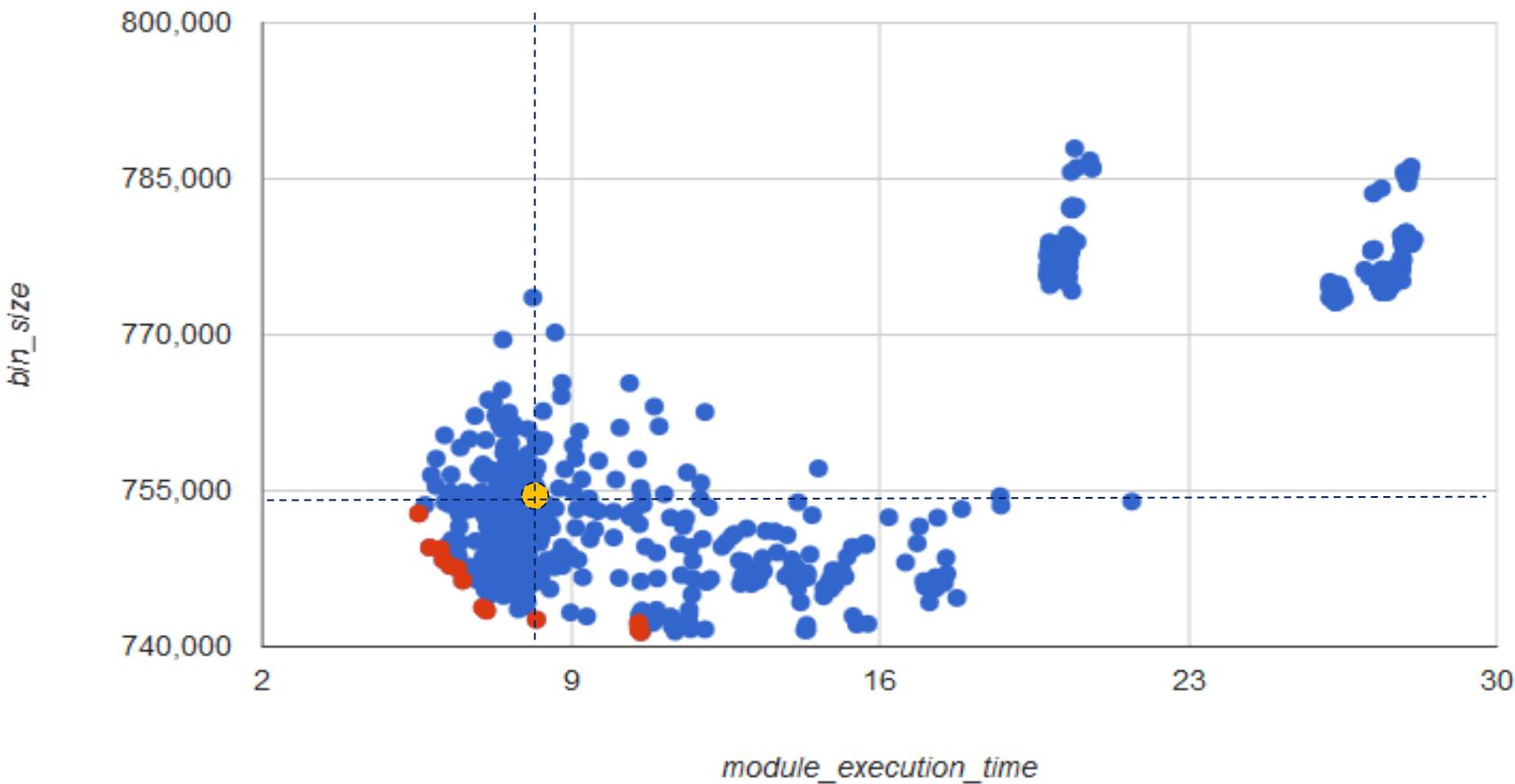
- Observed statistical characteristics

- **Finalize pipeline**

Currently prepared experiments

- Polybench - numerical kernels with exposed parameters of all matrices in cM
 - CPU: 28 prepared benchmarks
 - CUDA: 15 prepared benchmarks
 - OpenCL: 15 prepared benchmarks
- cBench - 23 benchmarks with 20 and 1000 datasets per benchmark
- Codelets - 44 codelets from embedded domain (provided by CAPS Entreprise)
- SPEC 2000/2006
- Description of 32-bit and 64-bit OS: Windows, Linux, Android
- Description of major compilers: GCC 4.x, LLVM 3.x, Open64/Pathscale 5.x, ICC 12.x
- Support for collection of hardware counters: perf, Intel vTune
- Support for frequency modification
- Validated on laptops, mobiles, tables, GRID/cloud - can work even from the USB key

Visualize and analyze optimization spaces



module_execution_time

Program: *cBench: susan corners*

Compiler: *Sourcery GCC for ARM v4.6.1*

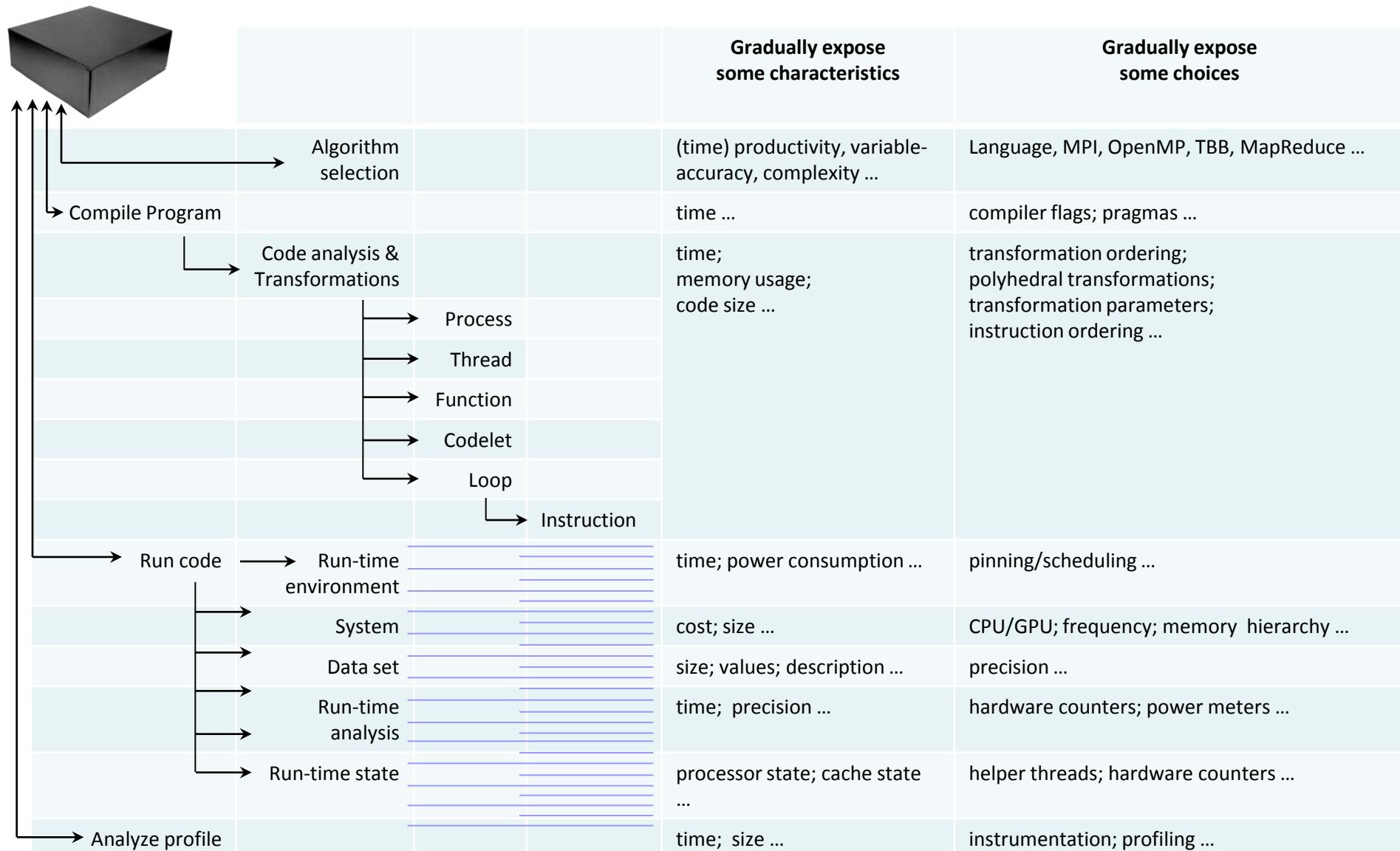
System: *Samsung Galaxy Y*

Processor: *ARM v6, 830MHz*

OS: *Android OS v2.3.5*

Data set: *MiDataSet #1, image, 600x450x8b PGM, 263KB*

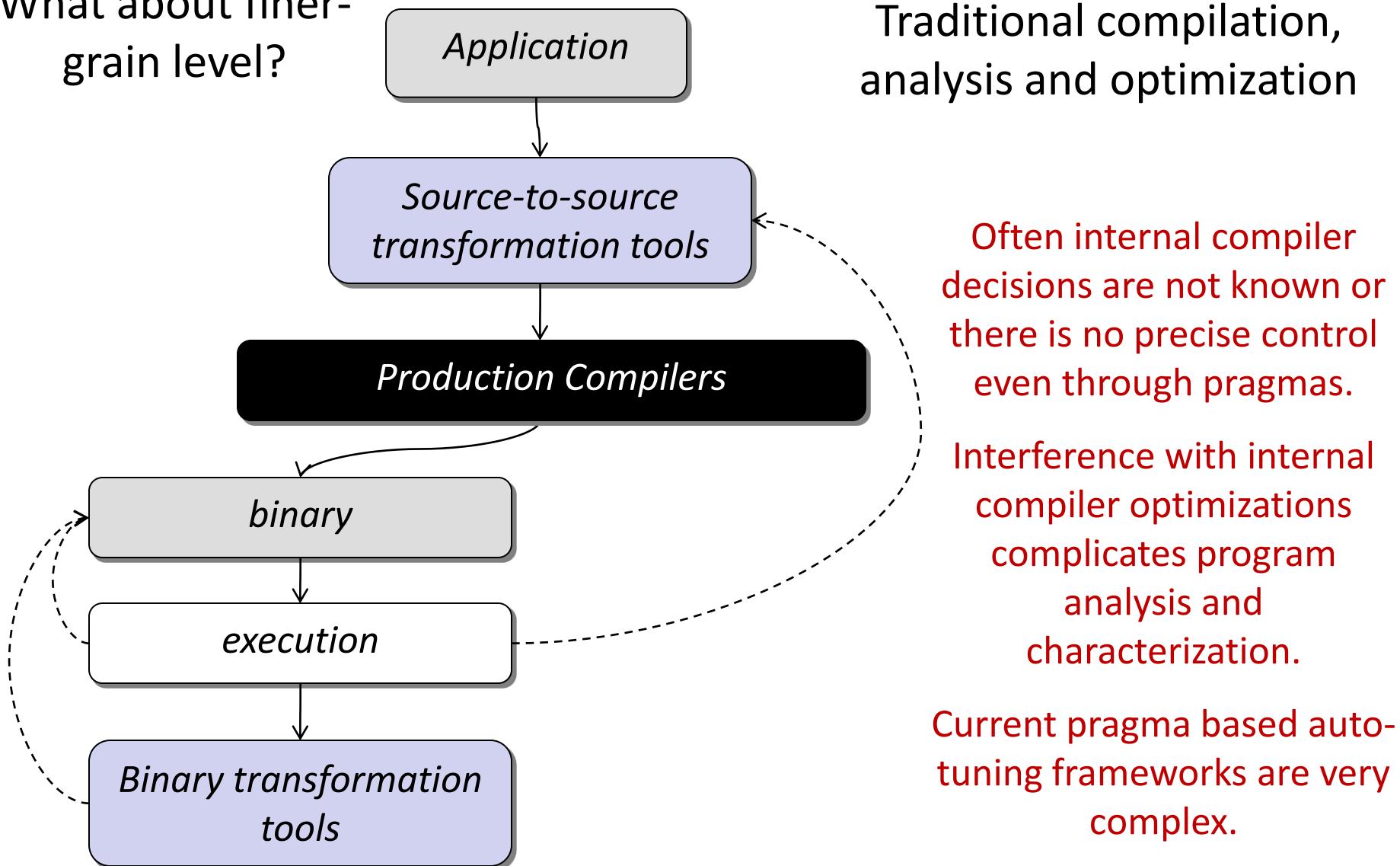
Gradually increase granularity and complexity



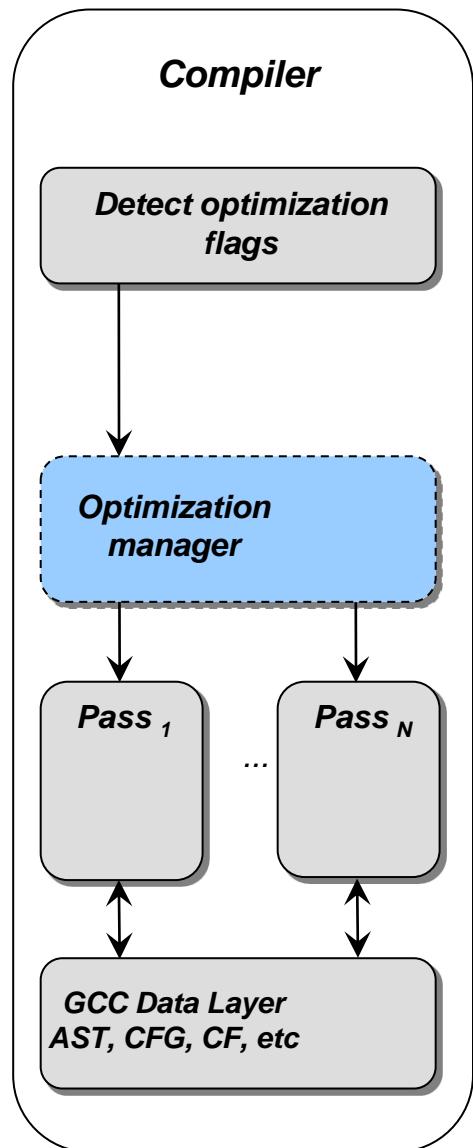
Coarse-grain vs. fine-grain effects: depends on user requirements and expected ROI

Interactive compilers, tools and applications

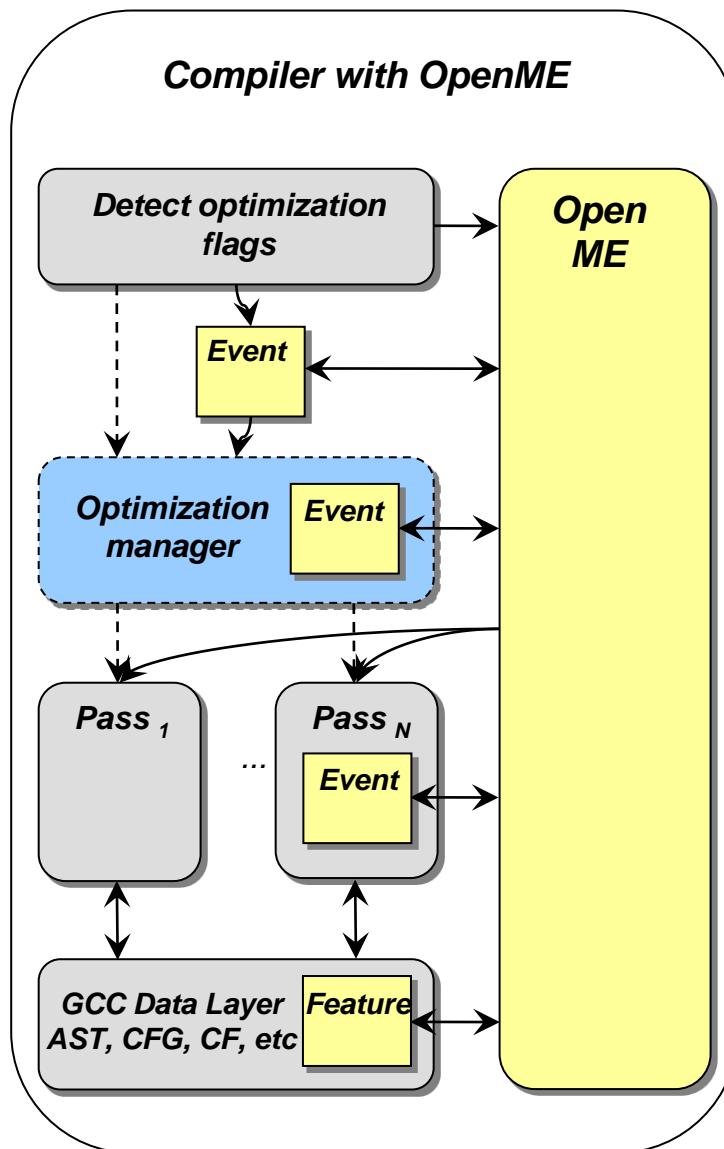
What about finer-grain level?



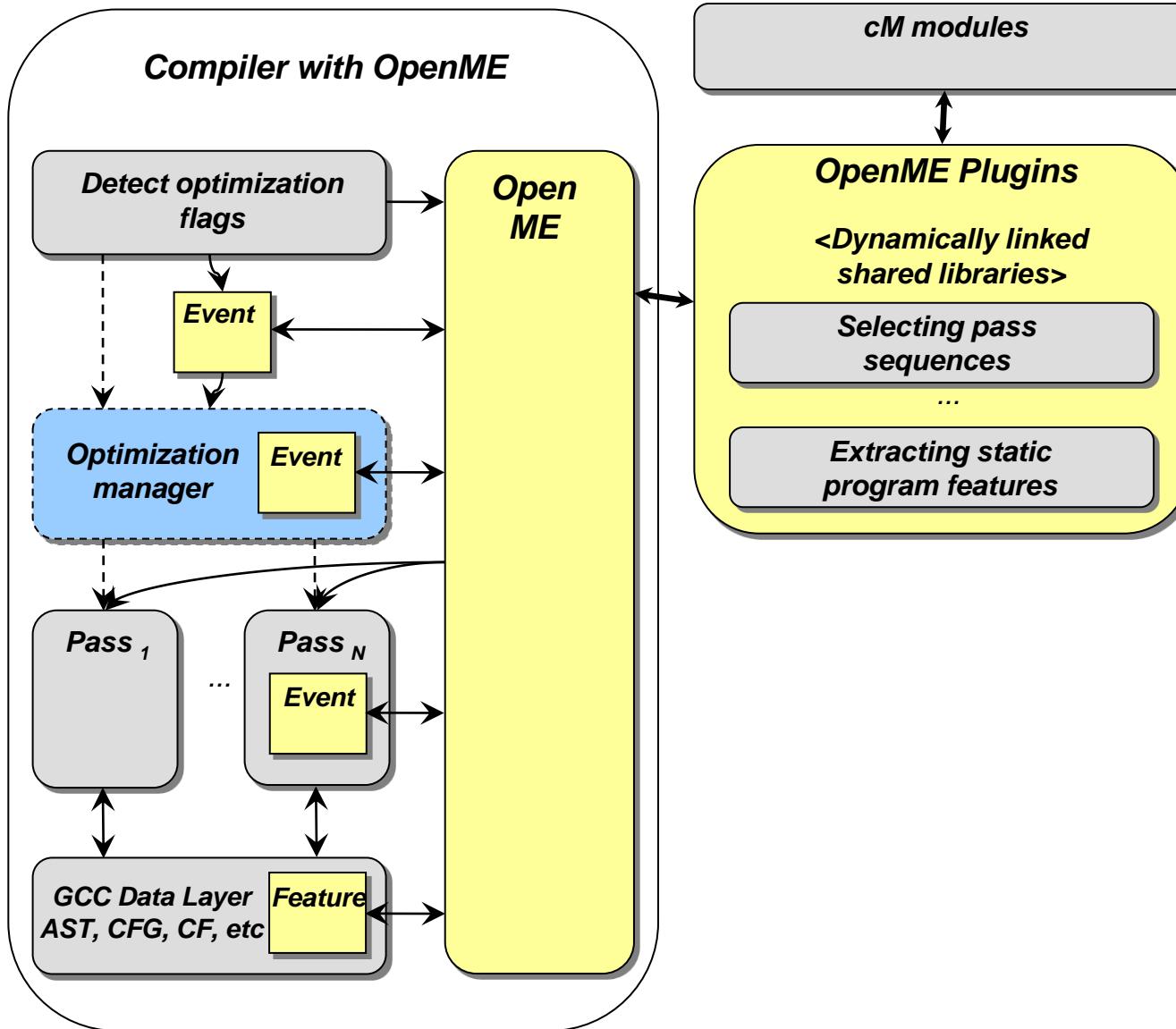
OpenME - interactive plugin and event-based interface to “open up” applications and tools



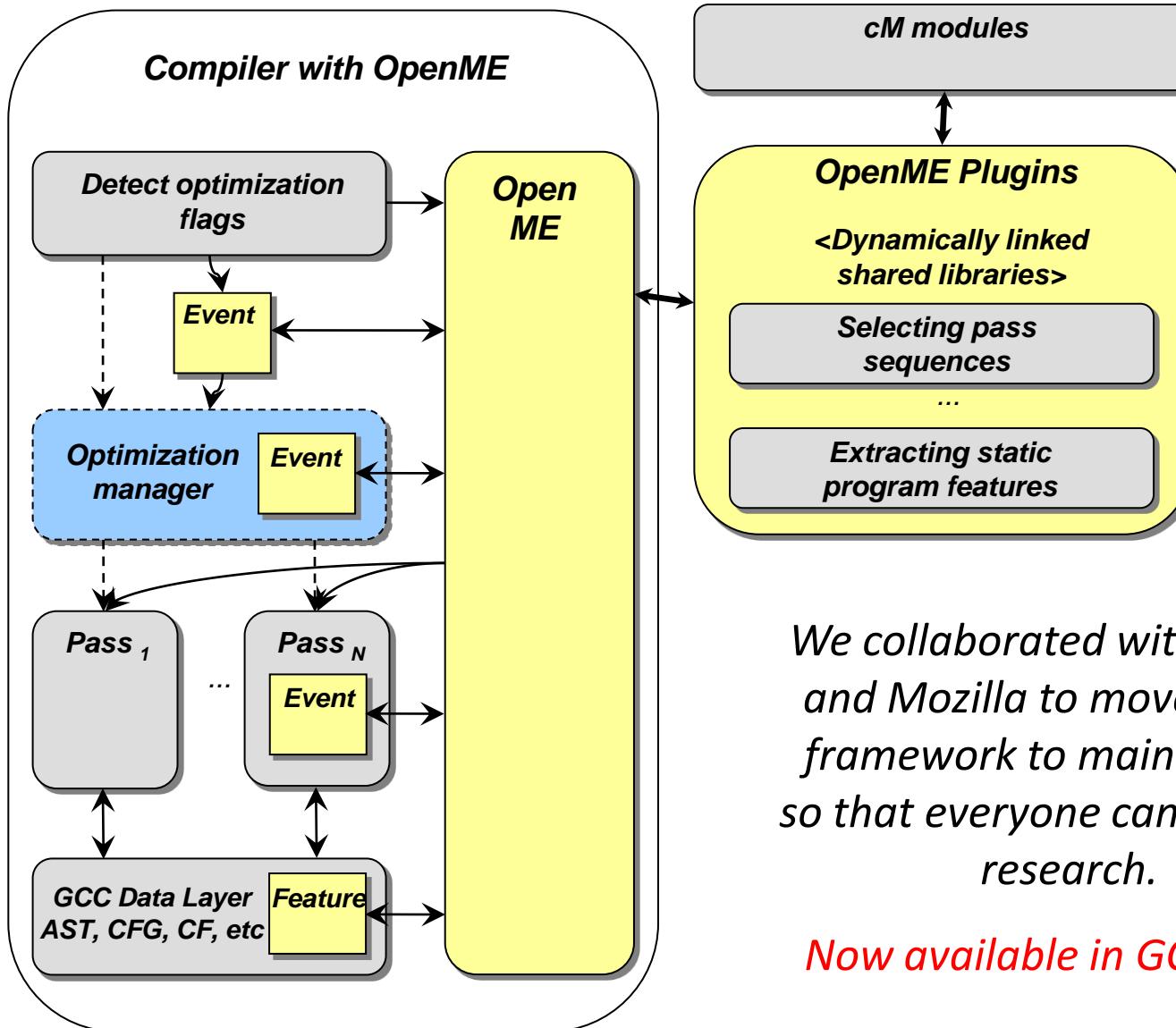
OpenME - interactive plugin and event-based interface to “open up” applications and tools



OpenME - interactive plugin and event-based interface to “open up” applications and tools



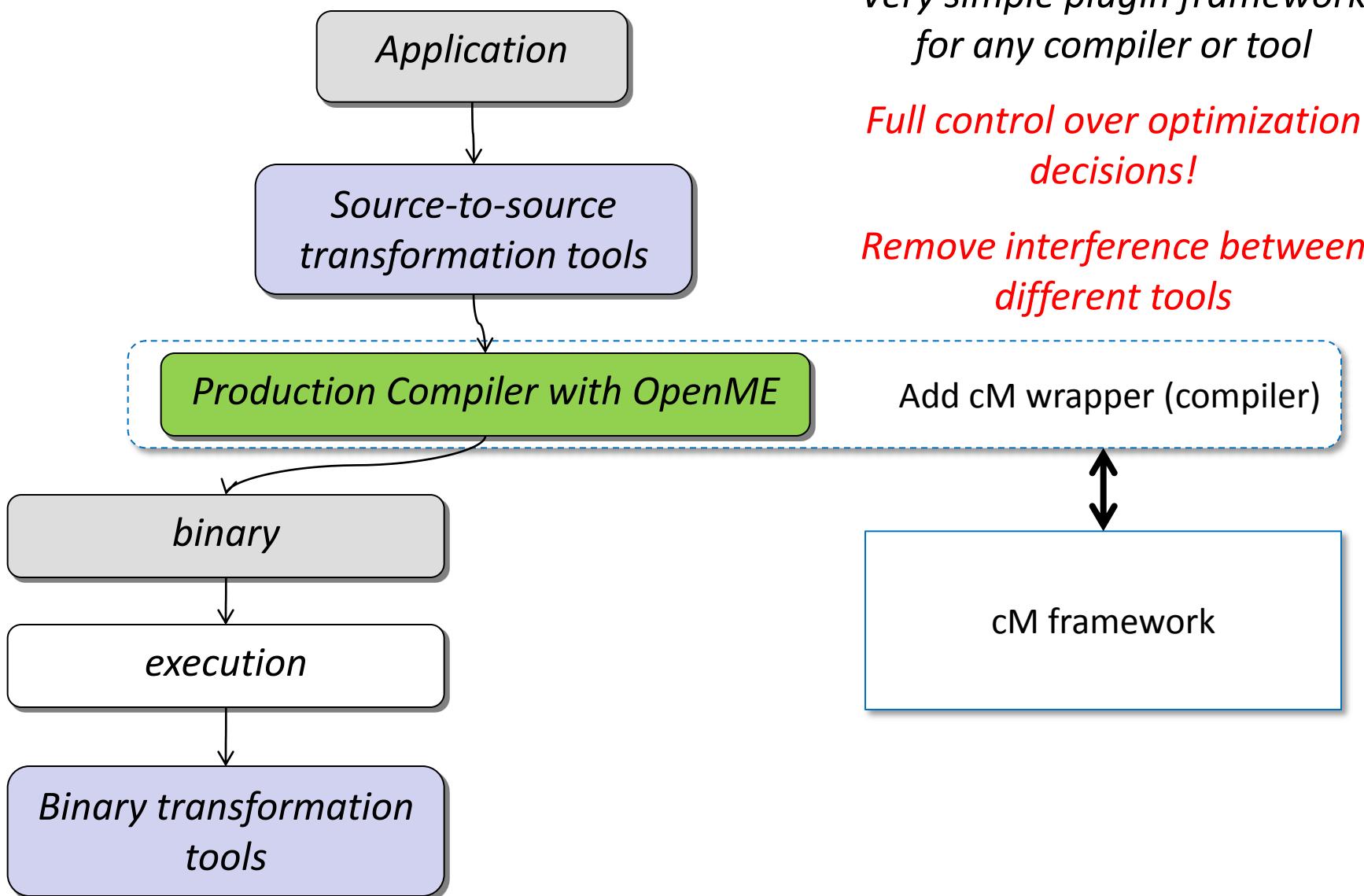
OpenME - interactive plugin and event-based interface to “open up” applications and tools



We collaborated with Google and Mozilla to move similar framework to mainline GCC so that everyone can use it for research.

Now available in GCC >=4.6

OpenME - interactive plugin and event-based interface to “open up” applications and tools



Example of OpenME for LLVM 3.2

OpenME: 3 functions only!

- *openme_init(...)* - *initialize/load plugin*
- *openme_callback(char* event_name, void* params)* - *call event*
- *openme_finish(...)* - *finalize (if needed)*

[tools/clang/tools/driver/cc1_main.cpp](#)

```
#include "openme.h"  
...  
int cc1_main(const char **ArgBegin, const char **ArgEnd,  
             const char *Argv0, void *MainAddr) {  
  
    openme_init("UNI_ALCHEMIST_USE", "UNI_ALCHEMIST_PLUGINS", NULL, 0);  
  
    ...  
    // Execute the frontend actions.  
    Success = ExecuteCompilerInvocation(Clang.get());  
    openme_callback("ALC_FINISH", NULL);  
  
    ...  
}
```

Example of OpenME for LLVM 3.2

lib/Transforms/Scalar/LoopUnrollPass.cpp

```
#include <cJSON.h>
#include "openme.h"
...
bool LoopUnroll::runOnLoop(Loop *L, LPPassManager &LPM) {

    struct alc_unroll {
        const char *func_name;
        const char *loop_name;
        cJSON *json;
        int factor;
    } alc_unroll;

    ...
    alc_unroll.func_name=(Header->getParent()->getName()).data();
    alc_unroll.loop_name=(Header->getName()).data();
    openme_callback("ALC_TRANSFORM_UNROLL_INIT", &alc_unroll);

    ...
    // Unroll the loop.
    alc_unroll.factor=Count;
    openme_callback("ALC_TRANSFORM_UNROLL", &alc_unroll);
    Count=alc_unroll.factor;

    if (!UnrollLoop(L, Count, TripCount, UnrollRuntime, TripMultiple, LI, &LPM))
        return false;
    ...
}
```

Example of OpenME for LLVM 3.2

**Alchemist plugin (.so/dll object) - in development
for online/interactive analysis, tuning and adaptation**

```
#include <cJSON.h>
#include <openme.h>

int openme_plugin_init(struct openme_info *ome_info) {
    ...
    openme_register_callback(ome_info, "ALC_TRANSFORM_UNROLL_INIT", alc_transform_unroll_init);
    openme_register_callback(ome_info, "ALC_TRANSFORM_UNROLL", alc_transform_unroll);
    openme_register_callback(ome_info, "ALC_TRANSFORM_UNROLL_FEATURES", alc_transform_unroll_features);
    openme_register_callback(ome_info, "ALC_FINISH", alc_finish);
    ...
}

extern void alc_transform_unroll_init(struct alc_unroll *alc_unroll){
    ...
}

extern void alc_transform_unroll(struct alc_unroll *alc_unroll) {
    ...
}
```

Example of OpenME for OpenCL/CUDA C application

- 2mm.c / 2mm.cu

```
...
#define OPENME
#include <openme.h>
#endif
...
int main(void) {
...
#ifndef OPENME
    openme_init(NULL,NULL,NULL,0);
    openme_callback("PROGRAM_START", NULL);
#endif
...
#ifndef OPENME
    openme_callback("ACC_KERNEL_START", NULL);
#endif
cl_launch_kernel();
or
mm2Cuda(A, B, C, D, E, E_outputFromGpu);

#ifndef OPENME
    openme_callback("ACC_KERNEL_END", NULL);
#endif
...
}
```

```
...
#define OPENME
    openme_callback("KERNEL_START", NULL);
#endif
mm2_cpu(A, B, C, D, E);

#ifndef OPENME
    openme_callback("KERNEL_END", NULL);
#endif
#ifndef OPENME
    openme_callback("PROGRAM_END", NULL);
#endif
...
}
```

Example of OpenME for Fortran application

- matmul.F

```
PROGRAM MATMULPROG
```

```
...
```

```
INTEGER*8 OBJ, OPENME_CREATE_OBJ_F  
CALL OPENME_INIT_F("//CHAR(0), "//CHAR(0), "//CHAR(0), 0)  
CALL OPENME_CALLBACK_F("PROGRAM_START)//CHAR(0))
```

```
...
```

```
CALL OPENME_CALLBACK_F("KERNEL_START)//CHAR(0));  
DO I=1, I_REPEAT  
    CALL MATMUL  
END DO  
CALL OPENME_CALLBACK_F("KERNEL_END)//CHAR(0));
```

```
...
```

```
CALL OPENME_CALLBACK_F("PROGRAM_END)//CHAR(0))  
END
```

Next steps

- 1) Prepare pre-release around May/June 2013 (BSD-style license) - **ASK for preview!**
- 2) Reproduce my past published research within new framework:
 - Add “classical” classification and predictive models
 - Add various exploration strategies (random, focused)
 - Add run-time adaptation scenarios (CUDA/OpenCL scheduling, pinning, etc)
 - Add co-design scenarios
- 3) Use framework for analysis and auto-tuning of industrial applications
- 4) Help to customize framework for industrial usages (consulting)
- 5) Applying for new funding (academic and industrial)
- 6) Continue virtual collaborative cTuning Lab to build community:
 - Public repository to share applications, datasets, models at cTuning.org:
 - New publication model for reproducible research
 - Community R&D discussion
<http://groups.google.com/group/collective-mind>
 - Collect data from Android mobiles

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- Colleagues from Intel (USA)

David Kuck and David Wong

- cTuning community:



- EU FP6, FP7 program and HiPEAC network of excellence

<http://www.hipeac.net>

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