Computer Graphics

Final Project Report 4

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Implementation:

At this point, I have applied different transformations like rotation, scaling to the house. User can change the values for the scale of the house and can get multi view, one point view, isometric view, diametric view and trimetric view of the house.

There is a rotating 3D object of a house.

Future Development:

I am going to develop better 3D object of my house. And I will also try to add another objects and add some extra effects to that 3D object.