We (5mins.)

... are hiring (my friend)

Agenda

- We (5 mins.)
- You (10 mins.)
- Hands-on (30 mins.)
- Quizz (10 mins.)
- Showcase (10 mins.)
- Hands-on (15 mins.)
- Short-talk (7 mins.)
- Closing (3 mins.)

You (the audience) (10mins.)

Put your hands up

Are you a trainer? experience giving workshops?

You (the audience)

Experience with javascript?

You (the audience)

You (the audience)

Role in teams?

You (the audience)

Which concepts do you already know from ...?

Repetición espaciada	Práctica entrelazada	Recall	Pecha Kucha
Elaboración	closures	console.dir()	Objeto literal
Function (are objects)	call method	Prototypes: **proto** & prototype chain	Es6 class
Class, this, new, constructor without es6	Private attribute	Module	Self-executing function

Hands-on (30mins.)

Installation and Exercises Part I

Quizz (10mins.)

Part I & II: questions and concepts

Showcase (10mins.)

More crazy things about objects and classes

Hands-on (30mins.)

Installation and Exercises Part I

How to combine 2h workshops into larger trainings

- <<keynote>>

Take away

Designing workshops is about organizing repetition, Javascript is weird because...

Resources

- Barbara Oakley
- Hector Ruiz Martin
- Github
- Slides