

THE WEIRD *META* WORKSHOP ABOUT *META* JAVASCRIPT

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About us

We are just a couple of guys in front of you

Our companies are looking for people like you



dnsimple

Agenda

- About you (10')
- Hands-on session (30')
- Quiz (10')
- Showcase (10')
- Hands-on session (15')
- Short-talk (7')
- Closing (3')

About you

Put your hands up

10 minutes

About you

Are you a trainer?

Do you have experience facilitating workshops?

About you

Do you have experience with JavaScript?

About you

What's your role in your team?

About you

Could you explain any of these 16 concepts?

Repetición espaciada	Práctica entrelazada	Recall	Pecha Kucha
Elaboración	Closures	console.dir()	Objeto literal
Functions as objects	<code>.call</code>	<code>__proto__</code>	ES6 <code>class</code>
<code>this</code> , <code>new</code>	Private class attributes	Module pattern	Self-executing function

Hands-on session 1

Scopes & closures, `null`, `undefined`,
`console.dir()`, literal object notation,
functions, `this`, `__proto__`

bit.ly/3b3Zwr1

Quiz

Part I & II: questions and concepts

ahaslides.com/SEU5M

Showcase

ES6 to the rescue: `class`, private attributes

Hands-on session 2

Module pattern, self-executing function

bit.ly/3b3Zwr1

Short talk

Better trainings: energy, recall, repetition

Take away

- “ Designing workshops is about organizing repetition ”
- “ JavaScript stops feeling complex once you understand some basic inner-workings ”

Resources

Barbara Oakley

Hector Ruiz Martin

Back to the basics workshop repo

These slides