

Prof. Dr. Ivan Carlos Alcântara de Oliveira Disciplina: Estruturas de Dados I



Atividade Multiplexação – Fila Circular Dupla ou Trio

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Utilizando a classe Fila Circular que disponibilizada em aula, realizar a implementação da atividade Multiplexação.

Realizar dois (2) testes de cada item de menu, colocá-los no relatório a seguir (*Printscreen*) e incluir os códigos fontes desenvolvidos em uma seção denominada Apêndice, além disso, enviar o código fonte compactado.

Resolução

```
Running] cd "c:\Users\Ander\Downloads\Estruturas\" && javac Main.java && java Main

M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option:
```

```
Enter an option: 1

Enter a list of numbers to be placed in Stream 1 separated by commas: 1, 2, 3, 4, 5

Successfully saved!

M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option:
```





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```
Enter a list of numbers to be placed in Stream 1 separated by commas: 1, 2, 3, 4, 5

Successfully saved!

M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option: 4

Stream Elements:
Stream 1: [1, 2, 3, 4, 5]
Stream 2 is empty!
Stream 3 is empty!
```

```
Enter an option: 2

Enter a list of numbers to be placed in Stream 2 separated by commas:6, 7, 8, 9

Successfully saved!

M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option: 4

Stream Elements:
Stream 1: [1, 2, 3, 4, 5]
Stream 2: [6, 7, 8, 9]
Stream 3 is empty!
```

```
Enter an option: 3

Enter a list of numbers to be placed in Stream 3 separated by commas:10, 348534

Successfully saved!

M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option: 4

Stream Elements:
Stream 1: [1, 2, 3, 4, 5]
Stream 2: [6, 7, 8, 9]
Stream 3: [10, 348534]
```



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```
Enter an option: 5

Successfully multiplexed streams!

M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option: 4

Stream Elements:

All the Streams are empty! Please add elements to the streams and try multiplexing again!
```

```
M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option: 6

Multiplexed stream: [(1,1), (6,2), (10,3), (2,1), (7,2), (348534,3), (3,1), (8,2), (4,1), (9,2), (5,1)]
```



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```
Enter an option: 1

Enter a list of numbers to be placed in Stream 1 separated by commas: 1, 2, 3, 4

Successfully saved!

M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option: 4

Stream Elements:
Stream 1: [1, 2, 3, 4]
Stream 2 is empty!
```

```
Enter an option: 5

Successfully multiplexed streams!

M E N U

1 - Add element on 1st Stream
2 - Add element on 2nd Stream
3 - Add element on 3rd Stream
4 - Print all stream elements
5 - Multiplex streams
6 - Print multiplexed stream
7 - Close

Enter an option: 6

Multiplexed stream: [(1,1), (2,1), (3,1), (4,1)]
```

MENU

- 1 Add element on 1st Stream
- 2 Add element on 2nd Stream
- 3 Add element on 3rd Stream
- 4 Print all stream elements
- 5 Multiplex streams

Stream 3 is empty!

- 6 Print multiplexed stream
- 7 Close

Enter an option: 7

Program Closed! Thank you very much for using the Multiplexer!
gustavo@garabs-ubuntu:~/Documentos/3o-Periodo-Computacao/Estruturas/Proj1\$



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Apêndice

Menu

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```

Classe IO Functions

```
import java.io.File;
import java.io.FileNotFoundException;
public class IOfunctions{
    public static void Show_Menu(){ //Realiza a leitura do menu através de um TXT
        File file = new File("menu.txt");
            Scanner scan = new Scanner(file);
            while(scan.hasNextLine()) System.out.println(scan.nextLine());
            scan.close();
        } catch (FileNotFoundException err){
            System.out.println("Error opening file:" + err.getMessage());
    public static int choice(){ //Salva a choice do usuario
        Show_Menu();
        Scanner input = new Scanner(System.in);
        System.out.print("\n
                                      Enter an option: ");
        int choice = Integer.parseInt(input.nextLine());
        while(choice > 7 || choice < 1){
            Show_Menu();
            System.out.print("\nInvalid option, type again: ");
            choice = input.nextInt();
        return choice;
```



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Classe CircularQueue

```
public class CircularQueue{
           private int begin, end, qtd;
           private StreamObject queue[];
           private static final int DEFAULT_TAM = 100;
           public CircularQueue(int size_queue){
               this.begin = this.end = this.qtd = 0;
               this.queue = new StreamObject[size queue];
           public CircularQueue(){ this(DEFAULT TAM); }
           public int size(){ return this.qtd; }
           public boolean isEmpty(){ return this.size() == 0; }
           public boolean isFull(){ return this.size() == this.queue.length; }
           public void enqueue(StreamObject object){
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               if(!this.isFull()){
                   this.queue[this.end++] = object;
                   this.end %= this.queue.length;
                   this.qtd++;
               }else System.out.println("Queue overStreamObject!");
           public StreamObject dequeue(){
               StreamObject aux = new StreamObject();
               if(!this.isEmpty()){
                   this.qtd--;
                   this.begin = ++this.begin % this.queue.length;
                   return queue[(this.begin - 1 + this.queue.length) % this.queue.length];
               }else System.out.println("Queue underStreamObject!");
               return aux;
           public StreamObject front(){
               StreamObject aux = new StreamObject();
```





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```
if(!this.isEmpty()) return this.queue[this.begin];
                System.out.println("Queue underStreamObject");
                return aux;
            public StreamObject rear(){
                StreamObject aux = new StreamObject();
                if(!this.isEmpty()) return this.queue[(this.end - 1 + this.queue.length) % this.queue.length];
                System.out.println("Queue underStreamObject");
                return aux:
            public void AddElementsOnStream(int elements[], int ID){ //Adiciona os elementos a fila
                for(int i = 0; i < elements.length; i++){</pre>
                    StreamObject obj = new StreamObject(ID, elements[i]);
                    this.enqueue(obj);
            public boolean MultiplexStreams(CircularQueue F[]){ //Realiza a multiplexação
                if(F[0].isEmpty() && F[1].isEmpty() && F[2].isEmpty()){
                int cont = 0; //Inicializa contador e um vetor interatores
                while(!F[0].isEmpty() || !F[1].isEmpty() || !F[2].isEmpty()){
                     if(!F[cont % 3].isEmpty()){ //Verifica se ainda ha elementos na processados na fila
                         this.enqueue(F[cont % 3].dequeue()); //Insere o elemento da frente da fila atual para a fila MUXF
                    cont++;
                return true;
            public int PrintElementsOfStream(int ID){ //Imprime os elementos da fila
                if(this.isEmpty()){
                    return 0;
                System.out.printf("Stream %d: [", ID+1);
                for(int i = 0; i < this.size(); i++){</pre>
                    System.out.printf("%d", this.front().getData()); //Pega o elemento inicial da fila
if(i != this.size()-1) System.out.printf(", "); //Separa o elemento com virgula
                    this.enqueue(this.dequeue());
                System.out.printf("]\n");
                return 1;
            public void PrintElementsOfMUXStream(){ //Imprime os elementos da fila
                if(this.isEmpty()){
                    System.out.print("\nMultiplexed stream are Empty! Please add elements to the streams and try multiplexing again!\n");
                System.out.print("\nMultiplexed stream: [");
                int tam = this.size();
                for(int i = 0; i < tam; i++){
                     System.out.printf("(%d,%d)", this.front().getData(), this.front().getID()+1);
                     if(i != tam-1) System.out.printf(", "); //Separa o elemento com virgula
                    this.dequeue();
                System.out.printf("]\n");
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```



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Classe AuxiliarMethods

```
public class AuxiliarMethods {
         public static int[] split(String values){
             values = values.trim();
             int[] aux = new int[values.length()];
             int cont = 0;
             String buffer = new String(""); //Define um buffer para salvar o elemento
             for(int i = 0; i < values.length(); i++){ //Adiciona os elementos a fila, identificando-os atráves da separação por virgula
                 while(i < values.length() && values.charAt(i) != ','){</pre>
                     buffer += values.charAt(i);
                 int valor = Integer.parseInt(buffer.trim());
                 aux[cont++] = valor;
                 buffer = ""; //Reseta o buffer
             int[] ans = new int[cont];
             for(int i = 0; i < cont; i++) ans[i] = aux[i];
             return ans;
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       š
```

Classe StreamObject



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Main

```
import java.util.*;
public class Main {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        CircularQueue[] stream = new CircularQueue[3]; //Cria os fluxos
       CircularQueue MUXstream = new CircularQueue(); //Cria a fila para o multiplexador
        for(int i = 0; i < 3; i++) stream[i] = new CircularQueue(); //Cria 3 filas circulares</pre>
        boolean EndOfProgram = false;
            switch (choice) {
                    System.out.print("\nEnter a list of numbers to be placed in Stream 1 separated by commas: ");
                    String values = input.nextLine(); //Coloca os elementos em values
                    System.out.println();
                    int elements[] = AuxiliarMethods.split(values);
                    stream[(choice-1)%3].AddElementsOnStream(elements, (choice-1)%3);
                    System.out.print("Successfully saved!\n");
                    break:
                case 2:
                    System.out.print("\nEnter a list of numbers to be placed in Stream 2 separated by commas:");
                    values = input.nextLine(); //Coloca os elementos em values
                    System.out.println();
                    elements = AuxiliarMethods.split(values);
                    stream \hbox{\tt [(choice-1)\%3].Add} \hbox{\tt ElementsOnStream(elements, (choice-1)\%3);}
                    System.out.print("Successfully saved!\n");
                    System.out.print("\nEnter a list of numbers to be placed in Stream 3 separated by commas:");
                    values = input.nextLine(); //Coloca os elementos em values retirando os espaços
                    System.out.println();
                    elements = AuxiliarMethods.split(values);
                    stream[(choice-1)%3].AddElementsOnStream(elements, (choice-1)%3);
                    System.out.print("Successfully saved!\n");
                   int aux[] = new int[3];
                    int EveryStreamIsEmpty = 0;
                    System.out.println("\nStream Elements: ");
                        aux[i] = stream[i].PrintElementsOfStream(i);
                        EveryStreamIsEmpty += aux[i];
                    if(EveryStreamIsEmpty == 0) System.out.println("\nAll the Streams are empty! Please add elements to the streams and try multiplexing again!\n");
                        if(aux[i] == 0) System.out.printf("Stream %d is empty!\n", i+1);
                case 5: //choice 5 realiza a multiplexação
                    if(MUXstream.MultiplexStreams(stream)){
                    System.out.println("\nSuccessfully multiplexed streams!\n");
}else System.out.println("\nAll the Streams are empty! Please add elements to the streams and try multiplexing again!\n");
                    break:
                    MUXstream.PrintElementsOfMUXStream();
                    EndOfProgram = true;
                    System.out.printf("\nProgram Closed! Thank you very much for using the Multiplexer!\n");
        } while (!EndOfProgram); //Se final do programa for diferente de verdadeiro fica em loop
```