

Guillaume Gaulard

Lead Tech / Engineering Manager

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EXPERIENCES

Lead Tech / Engineering Manager

Apricity, Paris

Aug 2018

- React, Node.js, Typescript
- Manage the development team in their daily work
- Development, Code review, Pair programming
- High quality standards, Craftsman, Teaching
- Testing (unit, integration, end to end), Code coverage,
- Building vision of technical changes and required architecture
- Maintain our tech obeya (visual management)
- Working with product team to imagine solutions
- Daily practice of English : Clients, Back-end users, and some team members in UK

Lead Tech Front

Yuso, Paris

Jan 2018 - Aug 2018

- React, AngularJS
- Manage the development team in their daily work
- Developing, validating code, teaching
- Building vision of technical changes and required architecture
- Precise interfaces that require perfect usability and performance experience. Business with huge rushes where each keystroke/click loading time is critical.

Consultant, Front Expert, Architect, Lead tech

Zenika, Paris (IT consulting : Bank, Assurance, Industry, Startups)

Apr 2015 - Dev 2017

- Various missions : Architect, Lead Tech
- Working with sales to analyse, estimate and present solution to client projects
- Conduct training on Front and (some) Back End Frameworks / tools (around one session a month)
- Providing an introduction on UX/UI Design for developers to last year's engineering class.

Chief of Research & Development

Jun 2014 - Mar 2015

PMSIPilot, Montréal (Health Software Editor)

Consultant, Front Expert, Architect

Jun 2012 - May 2014

Zenika, Paris (IT consulting : Bank, Assurance, Industry, Startups)

Development engineer, Architect

Sep 2008 - Jun 2012

Axones, Paris (IT consulting : Industry, Startups)

SKILLS

**Management,
Architecture, UX Design,
Product Design**

**Typescript, Javascript,
Node.js, React, Angular,
Java**

CERTIFICATION

Scrum master (Scrum
Alliance)

EDUCATION


**Master of Science and
Technology**

Marne-la-Vallée University
2008

PASSIONS

 Drawing / Painting

 Video Games

 Science and
technologies

LANGUES

English (fluent)

French (native)