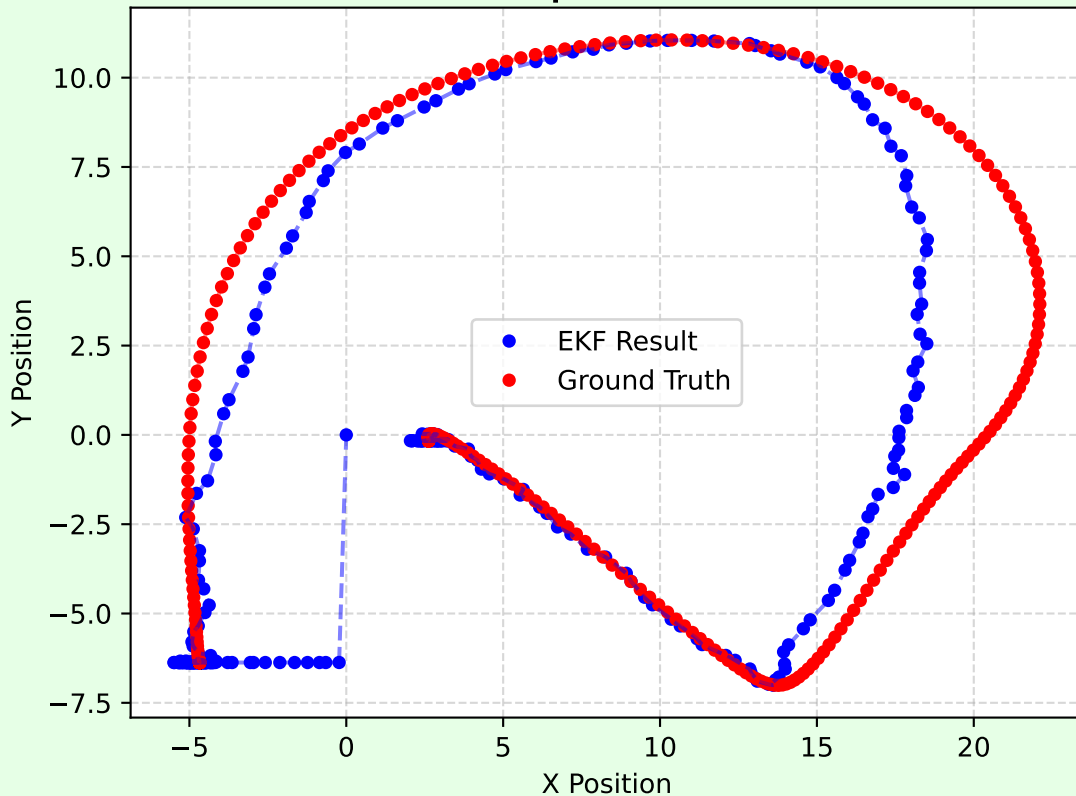


# Map in X-Y



# Pose Z

