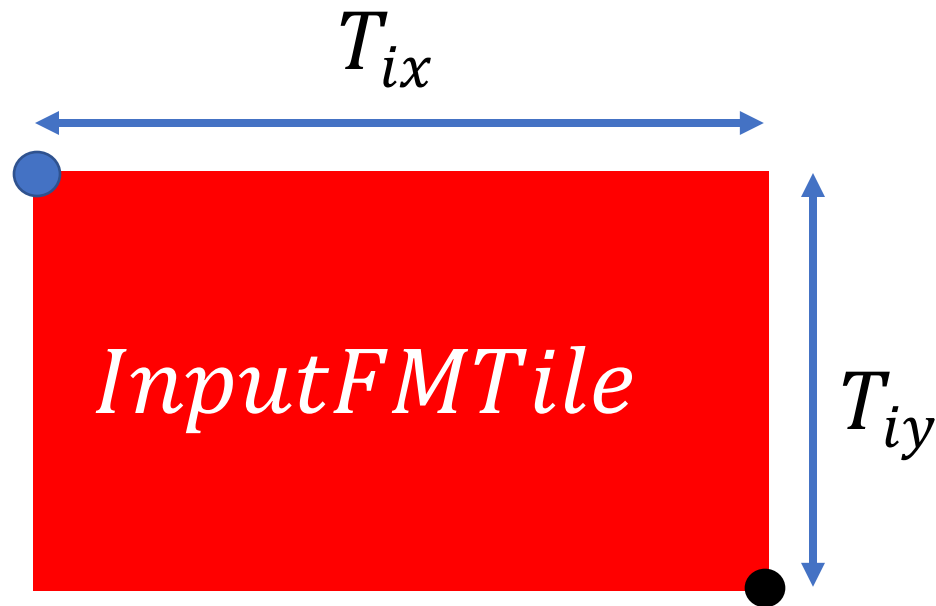


Input FM

Pixel of
reference :
 $(x; y)$



$(x + T_{ix}; y + T_{iy})$