Chapter 5 Pointers & Arrays

포인터 + 배열

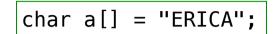
Part 2 5.5~5.6

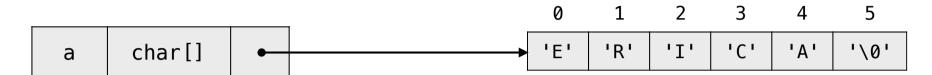
CSE2018 시스템프로그래밍기초 2016년 2학기

> 한양대학교 ERICA 컴퓨터공학과 도경구

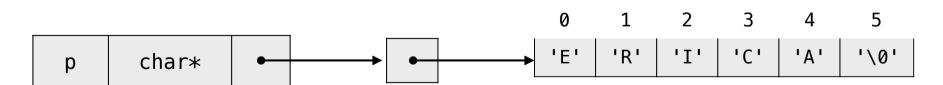
- I. Pointers & Addresses
- 2. Pointers & Function Arguments
- 3. Pointers & Arrays
- 4. Address Arithmetic
- 5. Character Pointers & Functions
- 6. Pointer Arrays; Pointers to Pointers
- 7. Multi-dimensional Arrays
- 8. Initialization of Pointer Arrays
- 9. Pointers vs. Multidimensional Arrays
- 10. Command-line Arguments
- 11. Pointers to Functions
- 12. Complicated Declarations

Character Pointers





문자열 내부 변경 가능

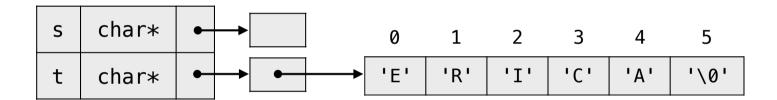


문자열 내부 변경 불가능

String Copy

문자열 t를 s에 복사?

```
char *s;
char *t = "ERICA";
```

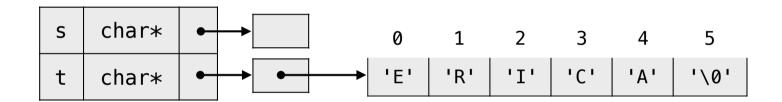


$$s = t$$

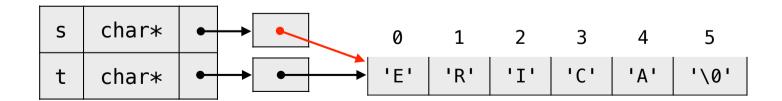
String Copy

문자열 t를 s에 복사?

```
char *s;
char *t = "ERICA";
```



s = t



실제로 문자열을 복사한 건 아님! 포인터만 복사한 것임

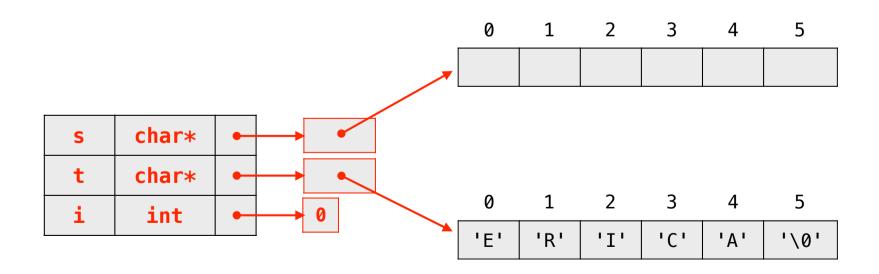
String Copy strcpy(s,t)

문자열 t를 s에 복사

array script version

```
void strcpy(char *s, char *t) {
    int i;

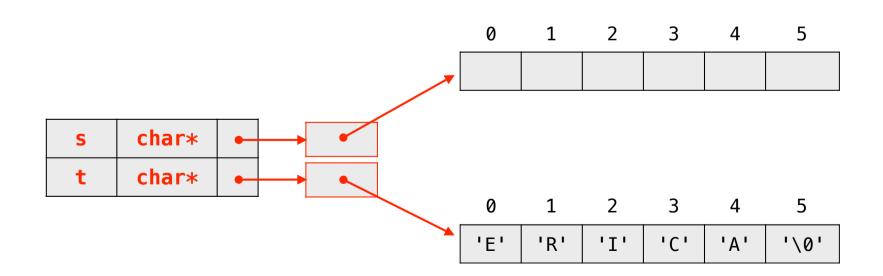
i = 0;
    while ((s[i] = t[i]) != '\0')
        i++;
}
```



String Copy strcpy(s,t)

문자열 t를 s에 복사

pointer version I



String Copy strcpy(s,t)

문자열 t를 s에 복사

pointer version I

pointer version 2

```
void strcpy(char *s, char *t) {
    while ((*s++ = *t++) != '\0')
    ;
}
```

pointer version 3

```
void strcpy(char *s, char *t) {
    while ((*s++ = *t++))
    ;
}
```

strcpy is in the
standard library
<string.h>

String Compare strcmp(s,t)

문자열 s와 t를 비교하여 작으면 음수, 같으면 0, 크면 양수를 내줌

array script version

```
int strcmp(char *s, char *t) {
   int i;

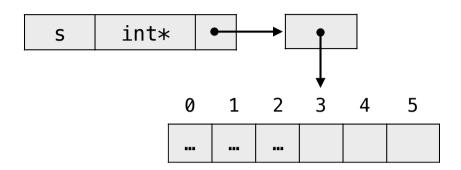
for (i = 0; s[i] == t[i]; i++)
      if (s[i] == '\0')
        return 0;
   return s[i] - t[i];
}
```

pointer version

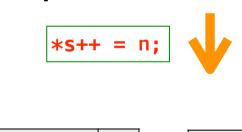
```
int strcmp(char *s, char *t) {
    for (; *s == *t; s++, t++)
        if (*s == '\0')
        return 0;
    return *s - *t;
}
```

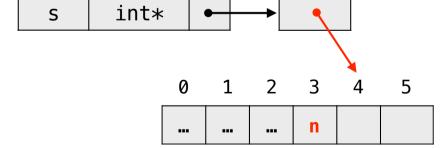
strcmp is in the
standard library
<string.h>

Stack push & pop



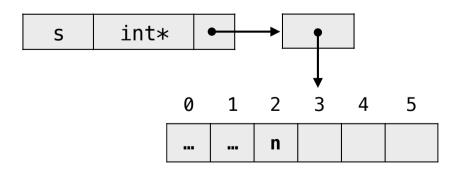
push n onto stack





pop top of stack into x



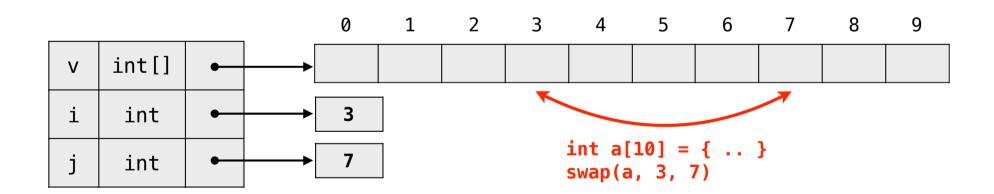




Swap Two Elements in Array

```
/* swap: interchange v[i] and v[j] */
void swap(int v[], int i, int j) {
   int temp;

   temp = v[i];
   v[i] = v[j];
   v[j] = temp;
}
```

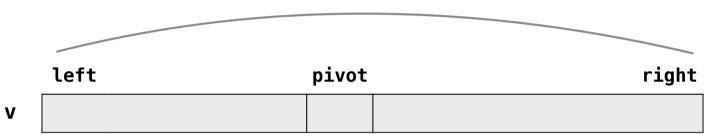




C. A. R. Hoare (1962)

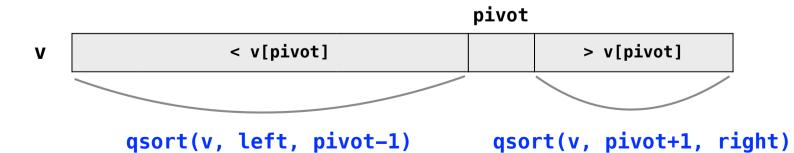
/* qsort: sort v[left]...v[right] into increasing order */
 void qsort(int v[], int left, int right);







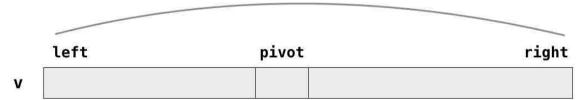
Partitionv[pivot]값을 기준으로작은 원소는 모두 왼쪽으로, 큰 원소는 모두 오른쪽으로



```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
    int i, last;

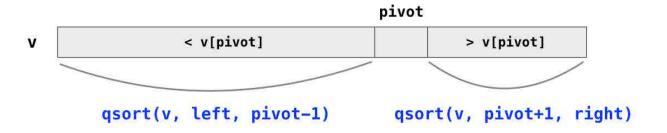
    if (left >= right)
        return;
    swap(v, left, (left + right)/2);
    pivot = left;
    for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
            swap(v, ++pivot, i);
    swap(v, left, pivot-1);
    qsort(v, left, pivot-1);
    qsort(v, pivot+1, right);
}</pre>
Recursion
```

qsort(v, left, right)





Partitionv[pivot]값을 기준으로작은 원소는 모두 왼쪽으로, 큰 원소는 모두 오른쪽으로



```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
    int i, last;

    if (left >= right)
        return;
    swap(v, left, (left + right)/2);
    pivot = left;
    for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
            swap(v, ++pivot, i);
    swap(v, left, pivot-1);
    qsort(v, left, pivot-1);
    qsort(v, pivot+1, right);
}</pre>
```

- 기준값은 (left+right)/2 위치의 값
- 기준값을 배열의 맨 앞 값과 교환 => 기준값은 left에 위치
- pivot은 기준값이 있어야 할 위치로 값을 옮기면서 오른쪽으로 이동

pivot

left (left+right)/2 right
v

```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
    int i, last;

    if (left >= right)
        return;
    swap(v, left, (left + right)/2);
    pivot = left;
    for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
            swap(v, ++pivot, i);
    swap(v, left, pivot-1);
    qsort(v, left, pivot-1);
    qsort(v, pivot+1, right);
}</pre>
```

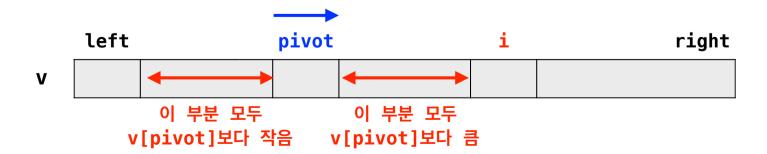
- for 루프의 임무는
- 기준값을 제외한 나머지 원소를 하나씩 검사하여
- 기준값보다 작은 값을 모두 pivot의 왼쪽으로 옮기는 것

```
pivot
left i right
```

```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
   int i, last;

   if (left >= right)
        return;
   swap(v, left, (left + right)/2);
   pivot = left;
   for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
        swap(v, ++pivot, i);
   swap(v, left, pivot-1);
   qsort(v, left, pivot-1);
   qsort(v, pivot+1, right);
}</pre>
```

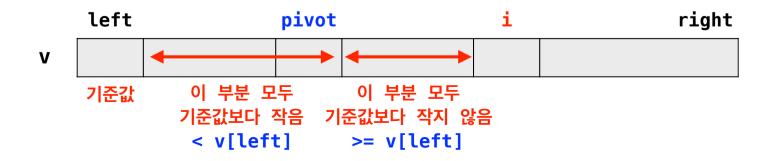
- pivot은 오른쪽으로 움직임
- 아래는 for 루프의 반복 중의 모습



```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
   int i, last;

   if (left >= right)
        return;
   swap(v, left, (left + right)/2);
   pivot = left;
   for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
        swap(v, ++pivot, i);
   swap(v, left, pivot-1);
   qsort(v, left, pivot-1);
   qsort(v, pivot+1, right);
}</pre>
```

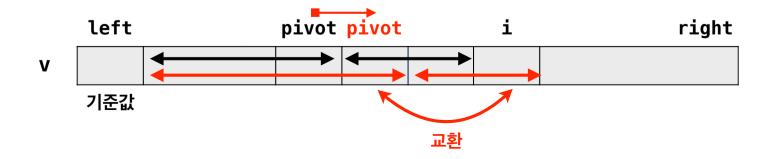
- pivot은 오른쪽으로 움직임
- 아래는 for 루프의 반복 중의 모습



```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
    int i, last;

    if (left >= right)
        return;
    swap(v, left, (left + right)/2);
    pivot = left;
    for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
        swap(v, ++pivot, i);
    swap(v, left, pivot-1);
    qsort(v, left, pivot-1);
    qsort(v, pivot+1, right);
}</pre>
```

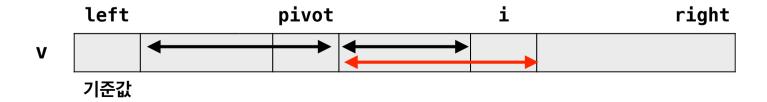
- v[i] < v[left]이면
 - pivot을 오른쪽으로 한칸 이동하고
 - v[pivot]과 v[i]를 교환



```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
   int i, last;

   if (left >= right)
        return;
   swap(v, left, (left + right)/2);
   pivot = left;
   for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
        swap(v, ++pivot, i);
   swap(v, left, pivot-1);
   qsort(v, left, pivot-1);
   qsort(v, pivot+1, right);
}</pre>
```

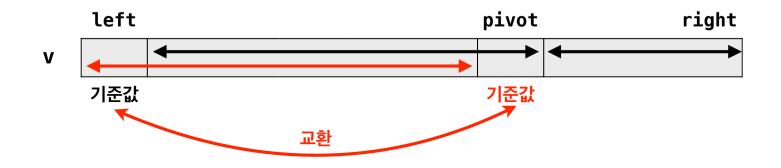
v[i] < v[left]이 아니면i가 오른쪽으로 한칸 이동



```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
   int i, last;

   if (left >= right)
        return;
   swap(v, left, (left + right)/2);
   pivot = left;
   for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
        swap(v, ++pivot, i);
   swap(v, left, pivot-1);
   qsort(v, left, pivot-1);
   qsort(v, pivot+1, right);
}</pre>
```

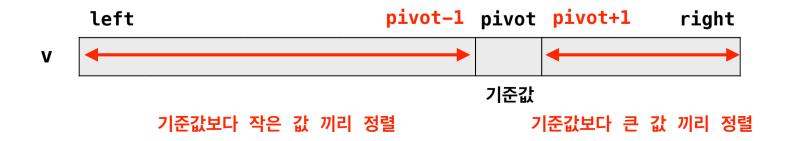
○ 기준값을 제 위치로 이동



```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(int v[], int left, int right) {
   int i, last;

   if (left >= right)
        return;
   swap(v, left, (left + right)/2);
   pivot = left;
   for (i = left+1; i <= right; i++)
        if (v[i] < v[left])
            swap(v, ++pivot, i);
   swap(v, left, pivot-1);
   qsort(v, left, pivot-1);
   qsort(v, pivot+1, right);
}</pre>
Recursion
```

◎ 기준값을 기준으로 양쪽 배열을 재귀적으로 정렬!



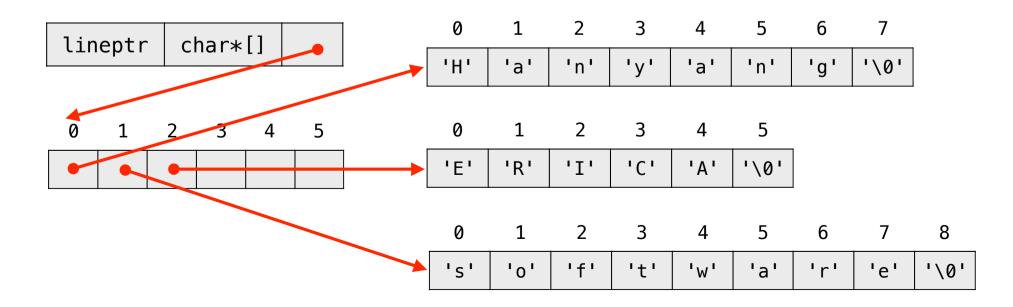
Pointer Arrays (Pointer to Pointers)

사례학습 : 문자열 배열의 정렬

- 문자열이 한줄씩 나열된 텍스트를 알파벳 순으로 정렬하기
- ◎ 알고리즘
 - 문자열 한줄씩 배열에 읽어들인다.
 - 문자열배열을 알파벳 순으로 정렬한다.
 - 정렬한 순서로 프린트 한다.

문자열 배열의 표현

char *lineptr[6];



```
#include <stdio.h>
#include <string.h>
#define MAXLINES 5000
char *lineptr[MAXLINES];
int readlines(char *lineptr[], int nlines);
void writelines(char *lineptr[], int nlines);
void gsort(char *lineptr[], int left, int right);
main() {
    int nlines;
    if ((nlines = readlines(lineptr, MAXLINES)) >= 0) {
        qsort(lineptr, 0, nlines-1);
        writelines(lineptr, nlines);
        return 0;
    else {
        printf("error: input too big to sort\n");
        return 1;
```

```
/* readline: read line into s, return length */
int readline(char s[], int lim) {
   int c, i;

   i = 0;
   while (--lim > 0 && (c = getchar()) != EOF && c != '\n')
        s[i++] = c;
   if (c == '\n')
        s[i++] = c;
   s[i] = '\0';
   return i;
}
```

```
#define MAXLEN 1000
char *alloc(int);
int readlines(char *lineptr[], int maxlines) {
    int len, nlines;
    char *p, line[MAXLEN];
    nlines = 0;
    while ((len = readline(line, MAXLEN)) > 0)
        if (nlines >= maxlines || (p = alloc(len)) == NULL)
             return -1;
        else {
             line[len-1] = '\0';
             strcpy(p, line);
             lineptr[nlines++] = p;
    return nlines;
```

```
void writelines(char *lineptr[], int nlines) {
   int i;

   for (i = 0; i < nlines; i++)
       printf("%s\n", lineptr[i]);
}</pre>
```

```
void writelines(char *lineptr[], int nlines) {
   int i;

   while (nlines-- > 0)
       printf("%s\n", *lineptr++);
}
```

```
/* swap: interchange v[i] and v[j] */
void swap(char *v[], int i, int j) {
    char *temp;

    temp = v[i];
    v[i] = v[j];
    v[j] = temp;
}
```

```
/* qsort: sort v[left]...v[right] into increasing order */
void qsort(char *v[], int left, int right) {
    int i, last;

    if (left >= right)
        return;
    swap(v, left, (left + right)/2);
    pivot = left;
    for (i = left+1; i <= right; i++)
        if (strcmp(v[i], v[pivot]) < 0) /* (v[i] < v[left]) */
        swap(v, ++pivot, i);
    swap(v, left, pivot-1);
    qsort(v, left, pivot+1, right);
}</pre>
```