

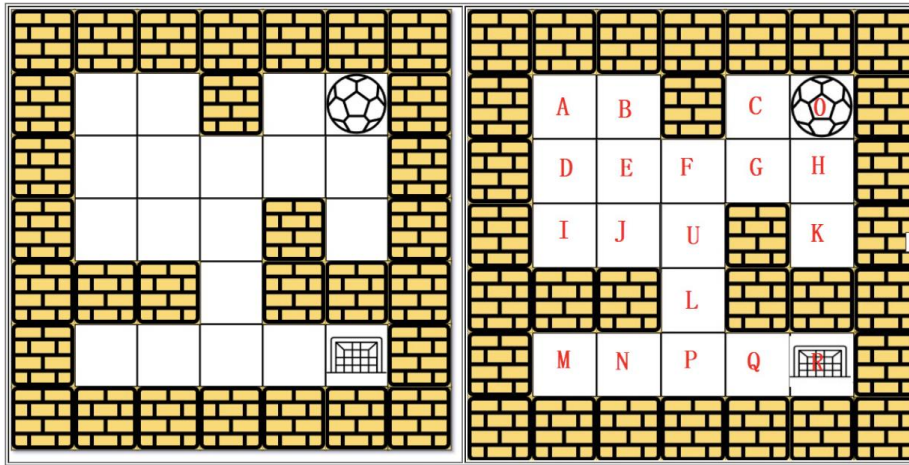
CS 501 Practical Application of Algorithm :

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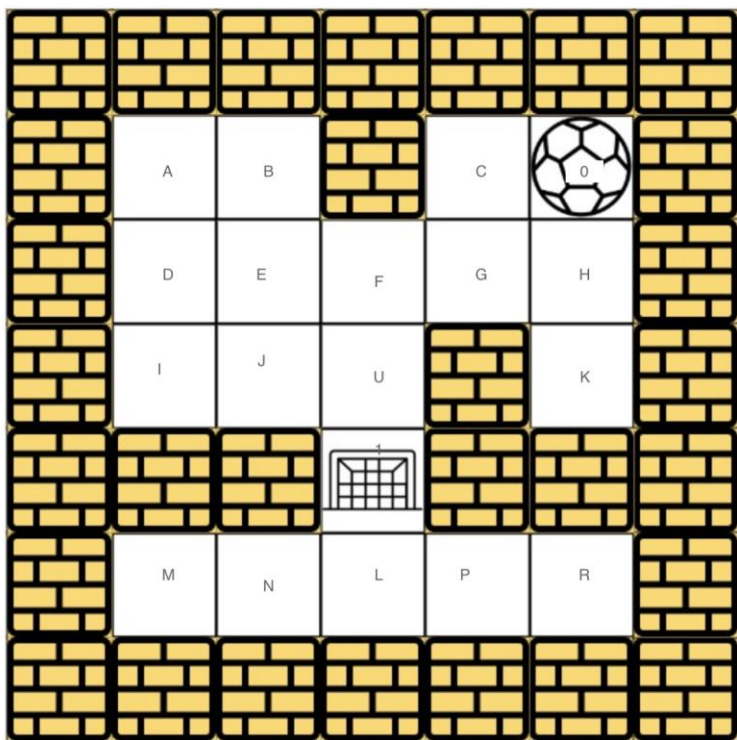
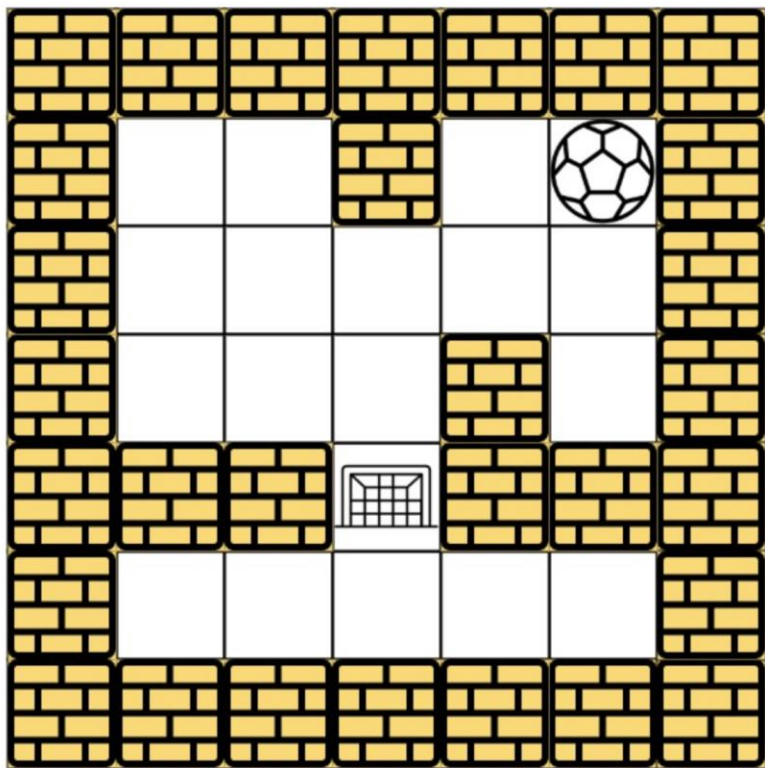
Week12: Homework1: Aug9:

Project: Question40: "490. The Maze" - LC – Breadth-First Traversal



<p>Visited : 0 0</p> <p>Queue :</p>	<p>Visited : 0 C. H. K G 1 1 1 1. 1</p> <p>Queue : G</p> <ol style="list-style-type: none"> 1. Remove G from the queue 2. Print 0 C H K G 	<p>Visited : 0 C. H K G D A I B 1 1 1 1 1 1 1 1. 1</p> <p>Queue : B</p> <ol style="list-style-type: none"> 1. Remove I from the queue 2. Print 0 C H. K G D A I
<p>Visited : 0 1</p> <p>Queue : 0</p> <ol style="list-style-type: none"> 1. Add 0 to the queue 2. Mark 0 as visited 	<p>Visited : 0 C. H. K G 1 1 1 1. 1</p> <p>Queue :</p> <ol style="list-style-type: none"> 1. Remove G from the queue 2. Print 0 C K G 	<p>Visited : 0 C H. K G D A I B U 1 1 1 1 1 1 1 1. 1</p> <p>Queue : B U</p> <ol style="list-style-type: none"> 1. Add U to the queue 2. Mark U as visited
<p>Visited : 0 1</p> <p>Queue :</p> <ol style="list-style-type: none"> 1. Remove 0 from the queue 2. Print 0 	<p>Visited : 0 C. H. K G D 1 1 1 1 1. 1</p> <p>Queue : D</p> <ol style="list-style-type: none"> 1. Add D to the queue 2. Mark D as visited 	<p>Visited : 0 C H. K G D A I B U 1 1 1 1 1 1 1 1</p> <p>Queue : U</p> <ol style="list-style-type: none"> 1. Remove I from the queue 2. Print 0 C H K G D A I B
<p>Visited : 0 C. H</p>	<p>Visited : 0 C. H. K G D</p>	<p>Visited : 0 C H. K G D A I B U</p>

<p>1 1 1</p> <p>Queue : C H</p> <ol style="list-style-type: none"> 1. Add C and H to the queue 2. Print 0 C 	<p>1 1 1 1 1. 1</p> <p>Queue :</p> <ol style="list-style-type: none"> 1. Remove D from the queue 2. Print 0 C H. K G D 	<p>1 1 1 1 1 1 1 1 1 1</p> <p>Queue :</p> <ol style="list-style-type: none"> 1. Remove U from the queue 2. Print 0 C H K G D A I B U
<p>Visited : 0 C. H K G</p> <p>1 1 1 1 1</p> <p>Queue : H K G</p> <ol style="list-style-type: none"> 1. Add K, G to the queue 2. Mark K, G as visited 	<p>Visited : 0 C. H K G D A I</p> <p>1 1 1 1 1 1 1. 1</p> <p>Queue : A I</p> <ol style="list-style-type: none"> 1. Add A I to the queue 2. Mark A, I as visited 	<p>Visited : 0 C H K G D A I B U P</p> <p>1 1 1 1 1 1 1 1 1 1 1</p> <p>Queue : P</p> <ol style="list-style-type: none"> 1. Add P to the queue 2. Mark P as visited
<p>Visited : 0 C. H K G</p> <p>1 1 1 1 1</p> <p>Queue : H K G</p> <ol style="list-style-type: none"> 3. Remove H from the queue 4. Print 0 C. H 	<p>Visited : 0 C. H. K G D A I</p> <p>1 1 1 1 1 1 1. 1</p> <p>Queue : I</p> <ol style="list-style-type: none"> 1. Remove A from the queue 2. Print 0 C H. K G D A 	<p>Visited : 0 C H K G D A I B U P</p> <p>1 1 1 1 1 1 1 1 1 1. 1</p> <p>Queue :</p> <ol style="list-style-type: none"> 1. Remove P from the queue 2. Print 0 C H K G D A I B U P
<p>Visited : 0 C. H K G</p> <p>1 1 1 1 1</p> <p>Queue : K G</p> <ol style="list-style-type: none"> 5. Remove K from the queue 6. Print 0 C. H K 	<p>Visited : 0 C. H. K G D A I B</p> <p>1 1 1 1 1 1 1 1. 1</p> <p>Queue : I B</p> <ol style="list-style-type: none"> 1. Add B to the queue 2. Mark B as visited 	<p>Visited : 0 C H K G D A I B U P R</p> <p>1 1 1 1 1 1 1 1 1 1 1 1</p> <p>Queue : R</p> <ol style="list-style-type: none"> 1. Add R to the queue 2. Mark R as visited
		<p>Visited : 0 C H K G D A I B U P</p> <p>1 1 1 1 1 1 1 1 1 1. 1</p> <p>Queue :</p> <ol style="list-style-type: none"> 3. Remove R from the queue 4. Print 0 C H K G D A I B U P R



Visited : 0 0 Queue :	Visited : 0 C. H. K G 1 1 1 1. 1 Queue : G 3. Remove G from the queue 4. Print 0 C H K G	Visited : 0 C. H K G D A I B 1 1 1 1 1 1 1 1. 1 Queue : B 3. Remove I from the queue 4. Print 0 C H. K G D A I
Visited : 0 1 Queue : 0 3. Add 0 to the queue 4. Mark 0 as visited	Visited : 0 C. H. K G 1 1 1 1. 1 Queue : 3. Remove G from the queue 4. Print 0 C H K G	Visited : 0 C H. K G D A I B U 1 1 1 1 1 1 1 1 1 1 Queue : B U 3. Add U to the queue 4. Mark U as visited
Visited : 0 1 Queue : 7. Remove 0 from the queue 8. Print 0	Visited : 0 C. H. K G D 1 1 1 1 1. 1 Queue : D 3. Add D to the queue 4. Mark D as visited	Visited : 0 C H. K G D A I B U 1 1 1 1 1 1 1 1 1 1 Queue : U 3. Remove I from the queue 4. Print 0 C H K G D A I B
Visited : 0 C. H 1 1 1 Queue : C H 3. Add C and H to the queue 4. Print 0 C H	Visited : 0 C. H. K G D 1 1 1 1 1. 1 Queue : 3. Remove D from the queue 4. Print 0 C H. K G D	Visited : 0 C H. K G D A I B U 1 1 1 1 1 1 1 1 1 1 Queue : 3. Remove U from the queue 4. Print 0 C H K G D A I B U
Visited : 0 C. H K G 1 1 1 1 1 Queue : H K G 3. Add K, G to the queue 4. Mark K, G as visited	Visited : 0 C. H K G D A I 1 1 1 1 1 1 1. 1 Queue : A I 3. Add A I to the queue 4. Mark A, I as visited	Visited : 0 C H K G D A I B U 1 1 1 1 1 1 1 1 1 1 1 1 1 Queue : 1 3. Add 1 to the queue 4. Mark 1 as visited
Visited : 0 C. H K G 1 1 1 1 1 Queue : H K G 9. Remove H from the queue 10. Print 0 C. H	Visited : 0 C. H. K G D A I 1 1 1 1 1 1 1. 1 Queue : I 3. Remove A from the queue 4. Print 0 C H. K G D A	Visited : 0 C H K G D A I B U 1 1 1 1 1 1 1 1 1 1 1 1 1 Queue : 5. Remove 1 from the queue 6. Print 0 C H K G D A I B U 1
Visited : 0 C. H K G 1 1 1 1 1	Visited : 0 C. H. K G D A I B 1 1 1 1 1 1 1 1. 1	

Queue : K G 11. Remove K from the queue 12. Print 0 C. H K	Queue : I B 3. Add B to the queue 4. Mark B as visited	

Python Program Code :

```
import collections
```

```
from typing import List
```

```
def hasPath(maze: List[List[int]], start: List[int], destination: List[int]) -> bool:
```

```
    row, col = len(maze), len(maze[0])
```

```
    queue = collections.deque([(start[0], start[1])])
```

```
    visited = set()
```

```
    dirs = [(-1, 0), (0, -1), (1, 0), (0, 1)]
```

```
    def neighbors(x, y):
```

```
        temp = []
```

```
        used = set()
```

```
        used.add((x, y))
```

```
        for dx, dy in dirs:
```

```
            nx, ny = x, y
```

```
            while 0 <= nx+dx < row and 0 <= ny+dy < col and maze[nx+dx][ny+dy] == 0:
```

```
                nx+=dx
```

```
                ny+=dy
```

```
            if (nx, ny) not in used:
```

```
                temp.append((nx, ny))
```

```
    return temp
```

```
while queue:
    cell = queue.popleft()
    if cell in visited: continue
    if cell == (destination[0], destination[1]): return True
    visited.add(cell)
    for neighbor in neighbors(cell[0], cell[1]):
        queue.append(neighbor)
return False
```

```
maze_1 = [[0, 0, 1, 0, 0],
           [0, 0, 0, 0, 0],
           [0, 0, 0, 1, 0],
           [1, 1, 0, 1, 1],
           [0, 0, 0, 0, 0]]
```

```
start_1 = [0, 4]
```

```
destination_1 = [4, 4]
```

```
maze_2 = [[0, 0, 1, 0, 0],
           [0, 0, 0, 0, 0],
           [0, 0, 0, 1, 0],
           [1, 1, 0, 1, 1],
           [0, 0, 0, 0, 0]]
```

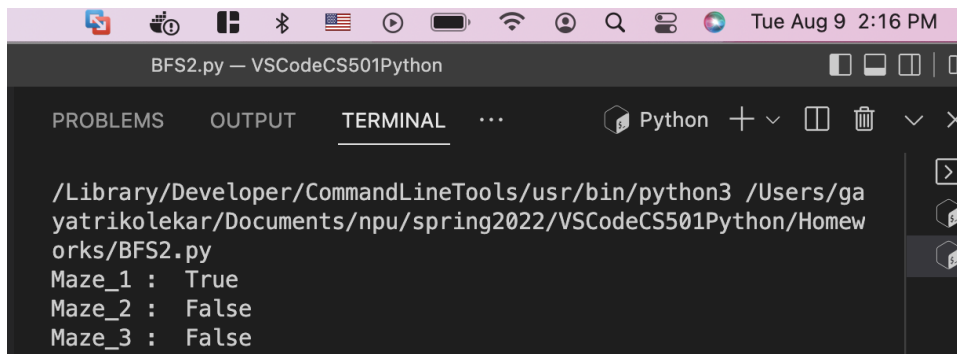
```
start_2 = [0, 4]
```

```
destination_2 = [3, 2]
```

```
maze_3 = [[0, 0, 0, 0, 0],
           [1, 1, 0, 0, 1],
```

```
[0, 0, 0, 0, 0],  
[0, 1, 0, 0, 1],  
[0, 1, 0, 0, 0]]  
  
start_3 = [4, 3]  
destination_3 = [0, 1]  
  
print("Maze_1 : ",hasPath(maze_1, start_1, destination_1))  
print("Maze_2 : ",hasPath(maze_2, start_2, destination_2))  
print("Maze_3 : ",hasPath(maze_3, start_3, destination_3))
```

Python Program Code Test Output :



```
BFS2.py - VSCodeCS501Python  
/Library/Developer/CommandLineTools/usr/bin/python3 /Users/ga  
yatrikolekar/Documents/npu/spring2022/VSCodeCS501Python/Homew  
orks/BFS2.py  
Maze_1 : True  
Maze_2 : False  
Maze_3 : False
```

Google Slides:

https://docs.google.com/presentation/d/1TaeuW-dZuGOJcp0TAslkaOIQomVxHGOE_gqWP0oxZw/edit?usp=sharing