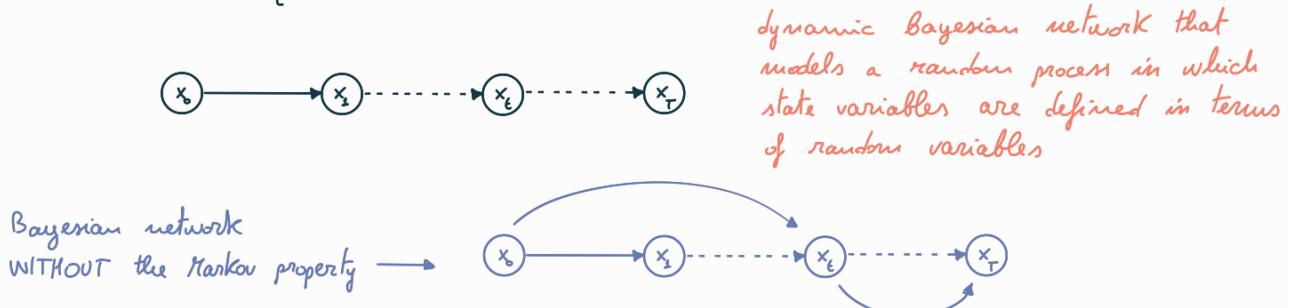


A **Dynamic System** is a system that changes over time

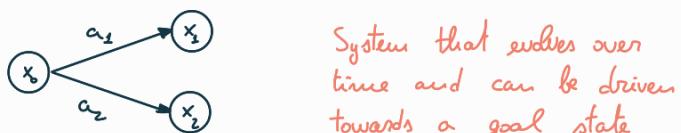
### Markov Chain

Dynamic Systems evolving according to the Markov property: future evolution only depends on the current state  $x_t$



### Markov Decision Process (MDP)

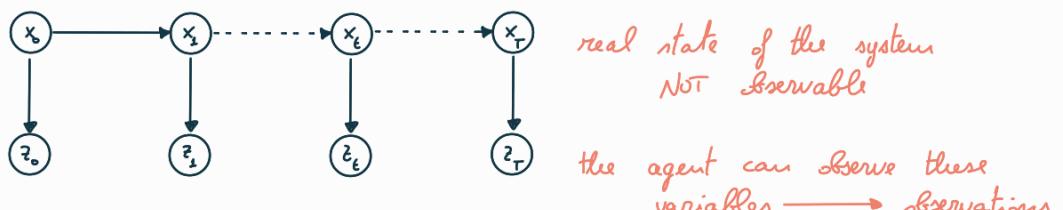
MDP is defined as a stochastic decision-making process that uses a mathematical framework to model the decision-making of a dynamic system in scenarios where the results are either random or controlled by a decision maker which makes sequential decisions over time. MDP evaluate which actions the decision maker should take considering the current state and environment of the system. In Artificial Intelligence they are used to design intelligent machines or agents that need to function longer in an environment where actions can yield uncertain results.



We will instead consider a system that evolves over time but that cannot be driven towards some evolution: its evolution is not under our control.

### Hidden Markov Models (HMM)

Another interesting case is when the state is not observable.



We can't directly observe the state of the system but we can observe something that only depends on it.

Observations can be either discrete or continuous.

Evolution is not controlled by our system.

We don't have actions  
We have observations

## HMM formal definition

$\text{HMM} = \langle X, Z, \pi_0 \rangle$  initial probability distribution over the states  
 ↳ set of observations  
 ↳ set of states

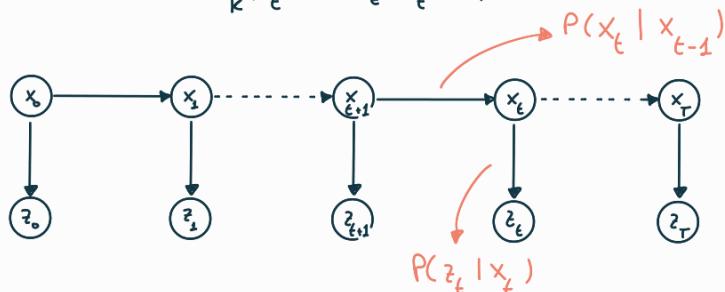
two functions:

- **transition model**  
models the transition between states

$$A_{ij} = P(x_t = j | x_{t-1} = i)$$

- **observation model**

$$b_k(z_t) = P(z_t | x_t = k)$$



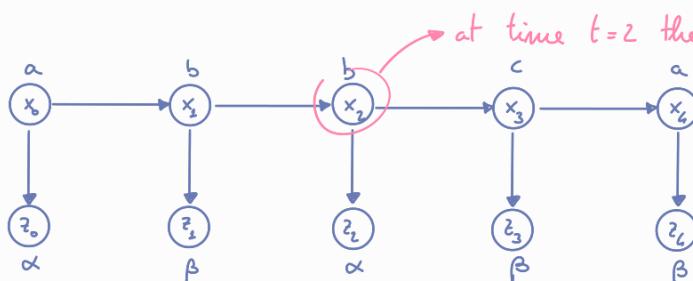
If we have a finite number of states, the transition model can be expressed by a discrete function.

$$P(x_t = \{\dots\} | x_{t-1} = \{\dots\})$$

In this case  $P$  can be expressed by a matrix

e.g.

States  $X = \{a, b, c\}$



$$P(x_t = \{a, b, c\} | x_{t-1} = \{a, b, c\})$$

$$\begin{aligned} x_t &= a \\ x_t &= b \\ x_t &= c \end{aligned}$$

|   |     |   |
|---|-----|---|
| . | .   | . |
| . | 0.5 | . |
| . | .   | . |

the probability that the system transitions from b to b is 0.5

The matrix has as many rows and as many columns as the number of states.

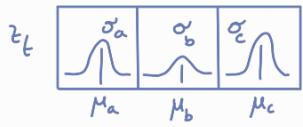
$$Z = \{\alpha, \beta\}$$

$$P(z_t = \{\alpha, \beta\} | x_t = \{a, b, c\})$$

|                |     |     |
|----------------|-----|-----|
| $z_t = \alpha$ | 0.3 | .   |
| $z_t = \beta$  | .   | 0.7 |

$z$  can be a continuous variable

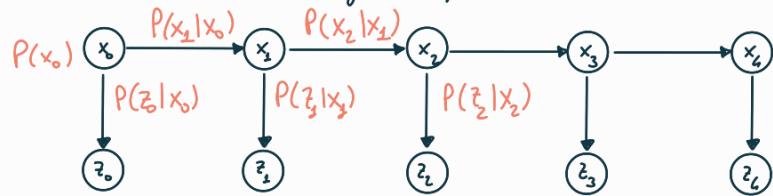
$$P(z_t | x_t = \{a, b, c\}) = N(x | \mu, \sigma)$$



The transition model is always represented as a matrix;  
The observation model can be represented either as a matrix  
or with a continuous function, possibly in a parametric form.

How do we solve the problem?

The application of the chain rule is very simple



$$P(x_{0:T}, z_{1:T}) = P(x_0) P(z_0|x_0) P(x_1|x_0) P(z_1|x_1) P(x_2|x_1) P(z_2|x_2) \dots$$

When you know, in addition to the set of states and the set of observations, also the transition function and the observation function, then applying the chain rule you can compute all the information

We have two problems (use cases) that can be easily modeled with HMM:

- filtering → given the past observations we are interested in estimating the current state
- smoothing → given all the observations we are interested in estimating a state in the past

**Filtering**: estimating the state of the system at time  $t$  given all the past observations

$$P(x_T = k | z_{1:T}) = \frac{\alpha_T^k}{\sum_j \alpha_T^j}$$

**Smoothing**: given all the observations collected so far we want to estimate what was the value of one state in the past.

$$P(x_t = k | z_{1:T}) = \frac{\alpha_t^k \beta_t^k}{\sum_j \alpha_t^j \beta_t^j}$$

Computing  $\alpha$  is done with the **forward algorithm**:

$$\alpha_t^k = P(x_t = k, z_{1:t})$$

- for each state  $k$  do:

$$\alpha_0^k = \pi_0 b_k(z_0)$$

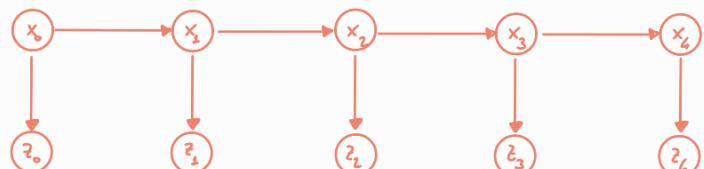
- for each time  $t = 1, \dots, T$  do:

for each state  $k$  do:

$$\alpha_t^k = b_k(z_t) \sum_j \alpha_{t-1}^j A_{jk}$$

↑ transition matrix

this algorithm goes from one state to the subsequent one, starting from the initial state, and computes these terms for the current state given the previous



Computing  $\beta$  is done with the **backward algorithm**:

$$\beta_t^k = P(z_{t+1:T} | x_t = k)$$

- for each state  $k$  do:

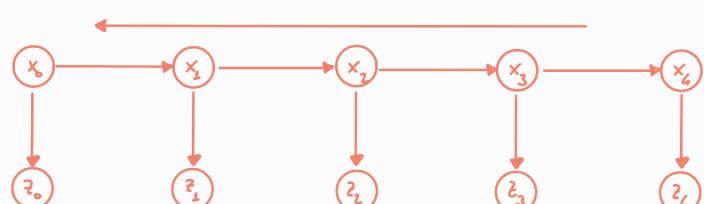
$$\beta_T^k = 1$$

- for each time  $t = T-1, \dots, 1$  do:

for each state  $k$  do:

$$\beta_t^k = \sum_j \beta_{t+1}^j A_{kj} b_j(z_{t+1})$$

↑ observation model



Combining  $\alpha$  and  $\beta$  we can solve the filtering and the smoothing problems under the assumption that we know the transition matrix and the observation model

What can we do when these information (transition matrix and observation model) are not known?

We have two cases:

- States can be observed at training time

transition and observation models can be estimated with statistical analysis

probability of transition from  $i$  to  $j$   $A_{ij} = \frac{|\{i \rightarrow j \text{ transitions}\}|}{|\{i \rightarrow * \text{ transitions}\}|}$  number of transitions from  $i$  to  $j$   
total number of transitions from  $i$  (to \*)

probability of observing  $v$  given the state  $k$   $b_k(v) = \frac{|\{\text{observe } v \wedge \text{state } k\}|}{|\{\text{observe } * \wedge \text{state } k\}|}$  number of events in which we observe  $v$  from state  $k$   
↓  
total number of events in which we observe anything and we are in state  $k$

- States cannot be observed at training time

Compute a local maximum likelihood with an Expectation-Maximization (EM) method  
(e.g. Baum-Welch algorithm)