

PocketSports: A Digital Coaching App

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Overall Project

List of Requirements

- ****Host on www domain****
- **Main Marketing Page (Landing Page)**
 - A login button that takes you to a login screen
 - Create account
 - Name (First, last)
 - Email
 - Organization
 - Main Page
 - *Create Team*
 - Choose sport
 - Lacrosse
 - Basketball
 - Volleyball
 - Add more if we have time
 - Becomes Owner
 - Can invite people to the team
 - Need their emails
 - Adds as a player
 - The owner can manage roles as necessary
 - *Join Team*
 - Enter unique team code
 - Added to the roster as a player
 - The owner can manage roles as necessary

- *View Team*
 - Current teams are shown, and the user can click on a team to view team information (Goes to inside User App View)
 - User account info is sent and stored in a database
 - Sign in
 - Email
 - password
 - Forgot Password link
 - Enter email address
 - Password reset is sent if an account with the address exists
 - Features Tab explaining different functionalities
 - Our Motivation
 - Goes to Chan's Site
- Inside User Application view
 - All users
 - *Calander*
 - Can see if there is a plan for a particular day
 - Can click on the plan and view it
 - Owner
 - *Manage team*
 - Change roles
 - Remove players
 - Add members
 - Owner/Coach
 - *Create Drills/Plays*
 - Can view
 - Create button
 - Chooses from one of many field views
 - Animated drills/plays
 - Add a tag with drills (shooting, footwork, etc...)
 - Can add more than 1
 - Add possible stats to keep track of
 - Saves it to a drill bank (database?)
 - *Create Practice Plan*
 - Pull from a drill bank (database?)
 - Attach media/photos
 - It contains a graphic report (Pie Graph?)
 - Minutes

- Practices
 - Drill Count
 - Drill type
- Export to pdf, jpeg, png
- Save, edit, and load practice plans
 - Create our own file type or find an existing one that will work
 - Csv?
 - JSON?
 - YAML?
- *Execute Practice Plan*
 - The coach selects “start practice.”
 - The practice timer starts; the first drill timer also starts to time the duration.
 - Can jump to “next drill” or skip around for a flexible practice
 - The start and end times of the drills are saved/recorded (keeps track of time on each drill)
 - Add individualized/team stats in real time
- *Year Planner*
 - Allocate points to each of the created tags for practice focus
 - Shows graphic if those goals are being met consistently
 - Ex: We want Passing at 100% efficiency, but currently is at 75% due to not doing passing drills recently in practice
 - We need to come up with a way to calculate that
 - Track progress for team goals
 - Ex: Basketball- Score more than 1,000 points this season
- *Player Goal tracker*
 - Enter goals for players based on metrics.
 - Shows graphical progress
 - Ex: We want a certain player's squat to increase to 315, and it's currently 275
- Can send the practice plan to players or parents (email, notification, etc.)
- The coach can restrict parents from viewing things
- Player/Parent
 - View practice plan
 - View drills in the practice plan with media
 - View terms and concepts

List of Enhancements

- AI/ML recommendations
 - Drills, specific player's performance, and team's shortcomings