Holographic display system for photovoltaic retinal prosthesis

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Context

 Many fully optical approaches to sight restoration are being explored as alternatives to wired implants

• Optogenetics:

1 mW/mm² at $\lambda \approx 473$ nm

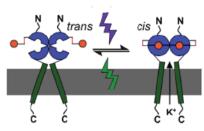
Photoswitches:

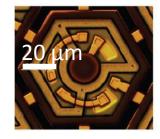
 $14\mu W/mm^2$ at $\lambda \approx 380nm$

Photovoltaic retinal prosthesis:

1 mW/mm² at $\lambda \approx 905$ nm

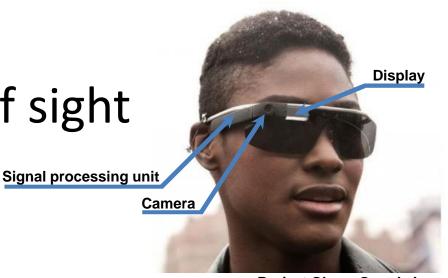






• Ambient light: at most $1\mu W/mm^2$ on the retina too dim.

Video eyewear for optical restoration of sight



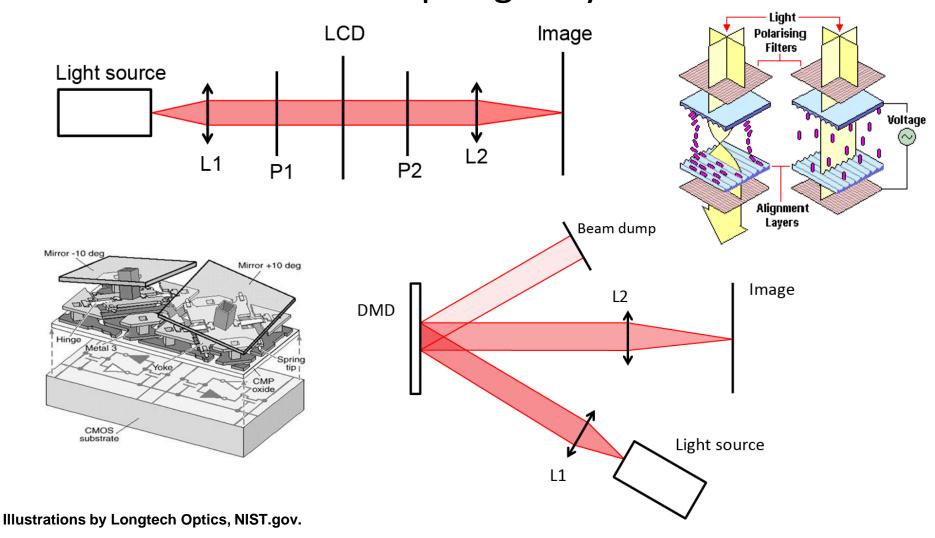
Requirements:

Project Glass, Google Inc.

- 1. A camera should capture the visual scene.
- 2. Irradiance on the retina has to be orders of magnitude brighter than ambient retinal illumination.
- Wavelength should be adapted to the approach.
- 4. Safe operation.
- Signal processing unit is between the camera and the display.

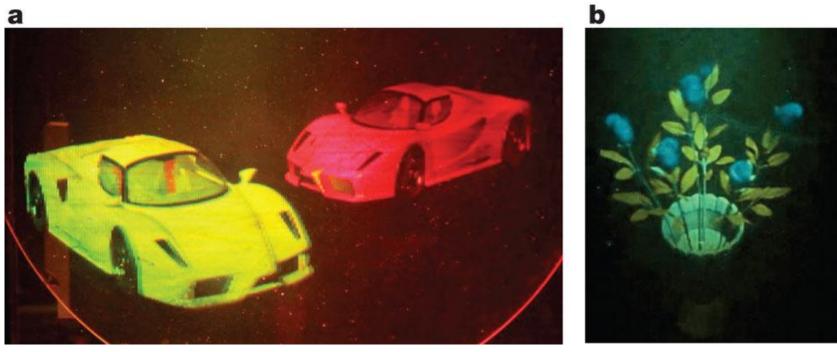
Shaping light: LCD and DMD displays

LCDs and DMDs shape light by subtraction



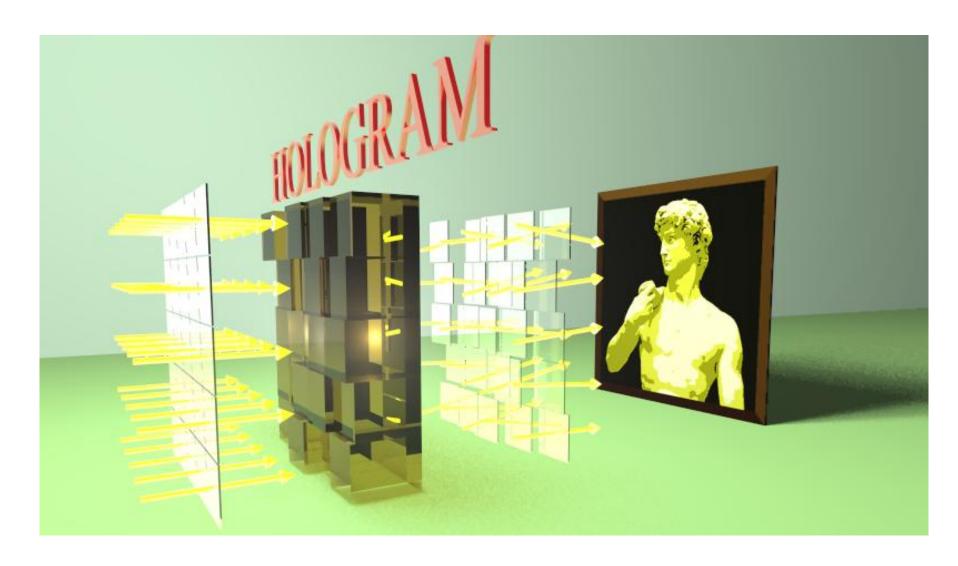
Alternative approach: holography

Holographic techniques shape light by redistribution

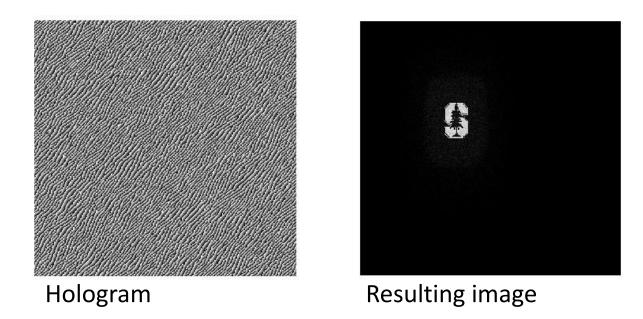


Blanche et al., Nature 2010;468:80-83

Holography: how does it work?



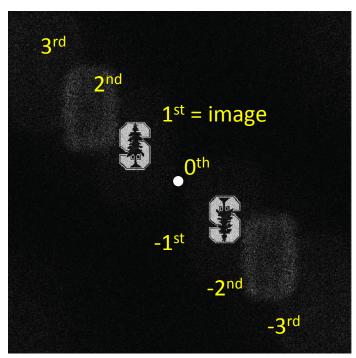
Hologram computation



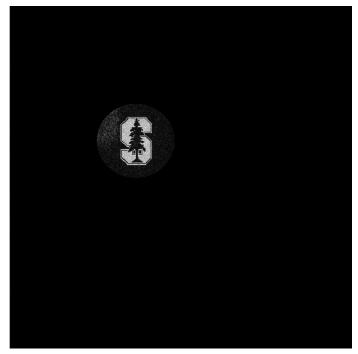
- A well-studied problem
 - We use the Gerchberg-Saxton algorithm
 - Hologram computation can be done efficiently on GPUs
 - iPhones have GPUs

Influence of unwanted diffraction orders

 Unwanted diffraction orders are traditionally discarded by the spatial filter



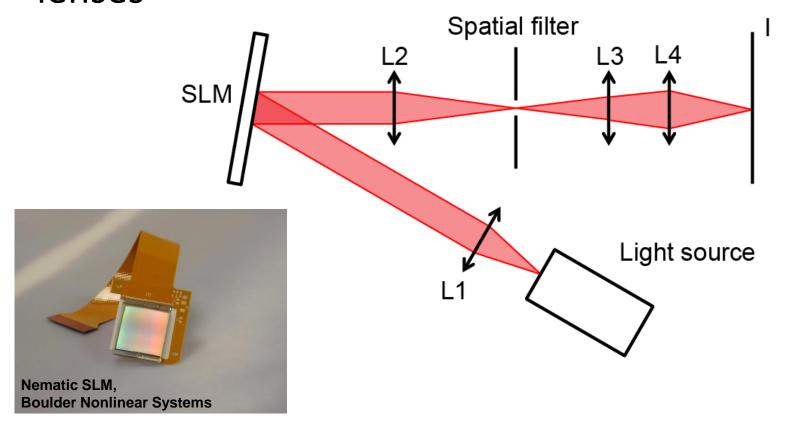
Unfiltered image



Filtered image

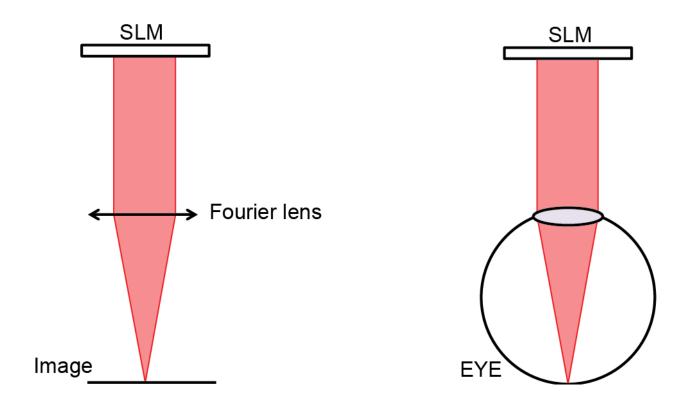
Holography: how does it work?

 Relies on Fourier transforming properties of lenses



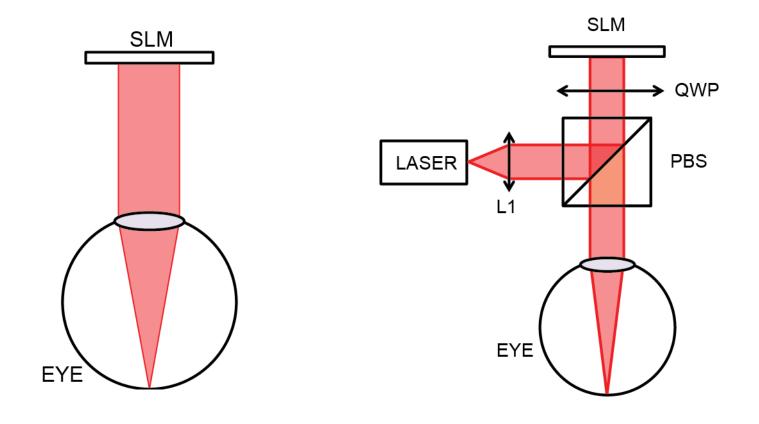
Towards holographic eyewear

 The essential components in the system are the SLM and the Fourier lens



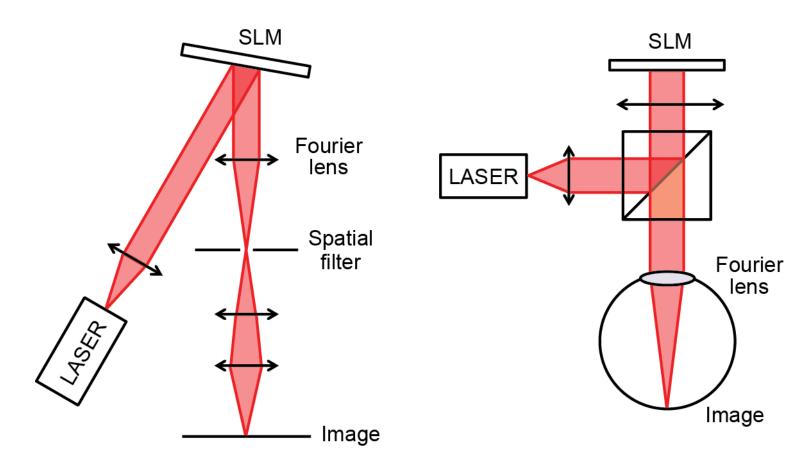
Holographic eyewear

How to deliver the light to the SLM



Comparison with traditional holographic systems

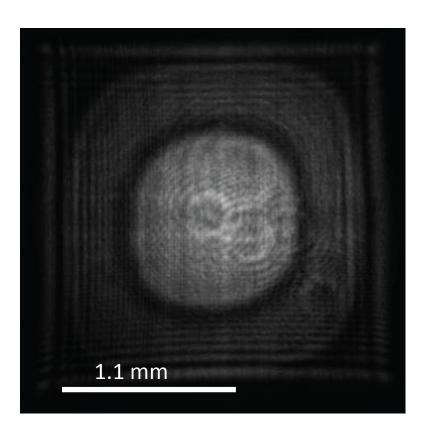
No spatial filter in the wearable layout.



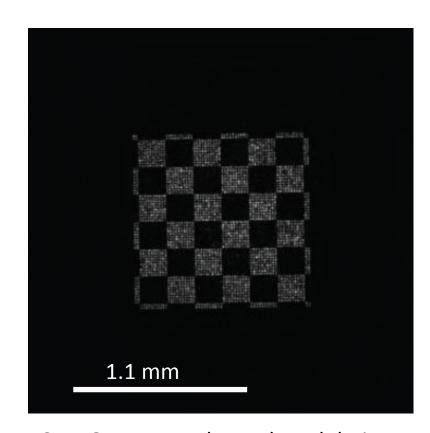
Defocusing of the zero order

SLM OFF SLM ON

Defocusing of the zero order

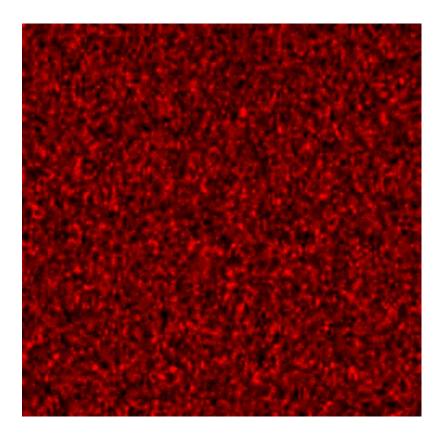


SLM OFF: all the light to the zero order

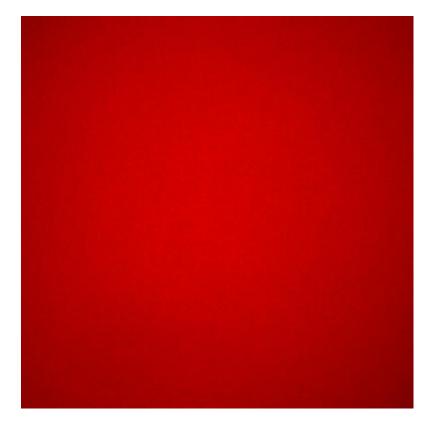


SLM ON: zero order and modulation

Speckling



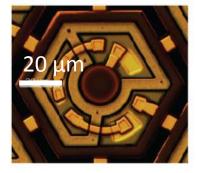
Illumination with a coherent source



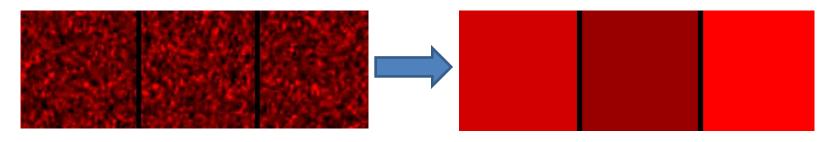
Illumination with a low-coherence source

Speckling

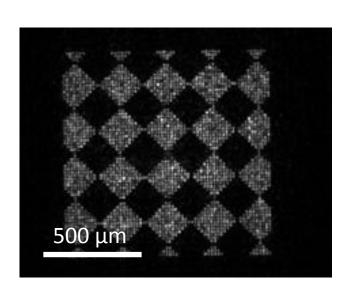
- For systems with slow response times, timeaveraging of the speckles works well.
- Does not work with photodiodes...
 - Shadowing a diode blocks the whole pixel.
 - We have to rely on spatial averaging instead

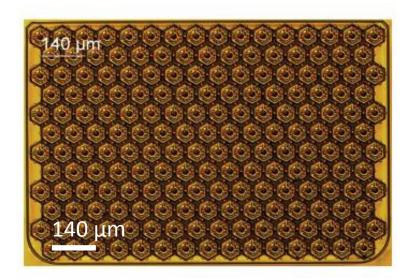


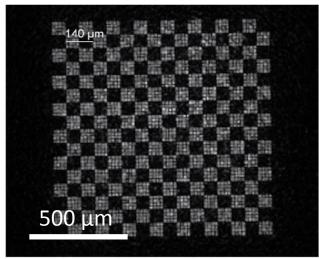


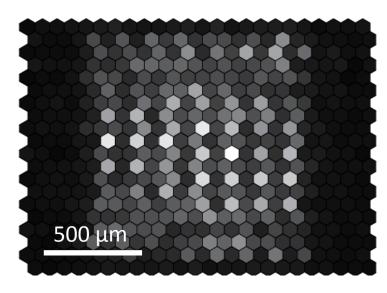


Sampling of the image by the implant









Conclusions

	Holography	LCD	DMD ★
Pros	Very efficientSimplest layoutSafer than other approaches	 Mature technology Cheap No speckling if right light source	 Less lossy than LCD Mature technology Cheap No speckling if right light source
Cons	 Speckling Hologram computation Expensive and not really mature 	 Very lossy Requires polarizing optics Köhler illumination can be dangerous 	 Lossy Köhler illumination can be dangerous

Current team

1 – Hansen Experimental Physics Laboratory
 2 – Department of Ophthalmology
 3 – Department of Electrical Engineering
 4 – Dept. of Physics, UC Santa Cruz
 5 – Department of Medicine, St Andrews
 6 – Institute of Photonics, Strathclyde
 Daniel Palanker, PhD
 Fabrication electrophysiology

Daniel Palanker, PhD	principal investigator	1,2
Keith Mathieson, PhD	fabrication, electrophysiology	6
Philip Huie, MSc	cell biology	1,2
Yossi Mandel, MD, PhD	in-vivo electrophysiology	1
Henri Lorach, PhD	in-vivo electrophysiology	1
Daniel Lavinsky, MD, PhD	in-vivo imaging	1,2
David Boinagrov	electrophysiology	1
Alexander Sher, PhD	electrophysiology	4
Richard Smith	electrophysiology	4
Georges Goetz	electrophysiology, optics	1,3
Ted Kamins, PhD	chip fabrication	<i>3</i>
Lele Wang	chip fabrication	<i>3</i>
Ludwig Galambos	chip fabrication	SNF
Stuart Cogan, PhD	SIROF electrodes	EIC Labs
James Harris, PhD	chipfabrication	<i>3</i>
Tomas Cizmar, PhD	optics	5

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