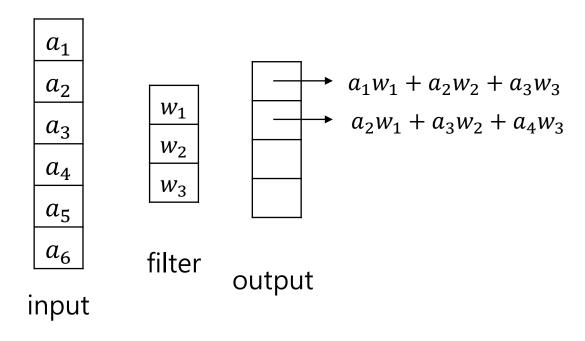
Chapter 2 Convolutional Neural Networks

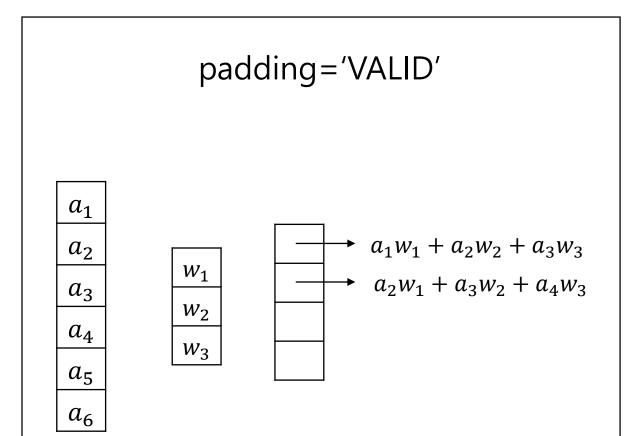
3.1 Filters, Strides, and Padding

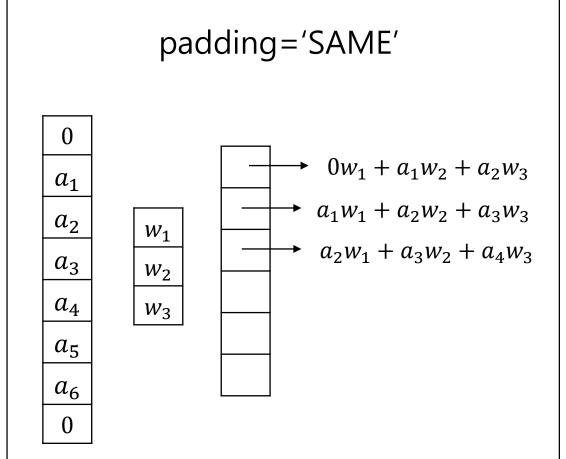
• Input *I*, kernel *K*

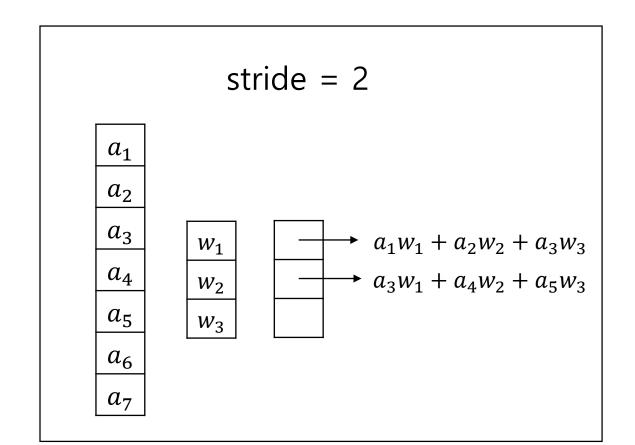
$$V(x,y) = (I \cdot K)(x,y) = \sum_{m} \sum_{n} I(x+m,y+n)K(m,n)$$

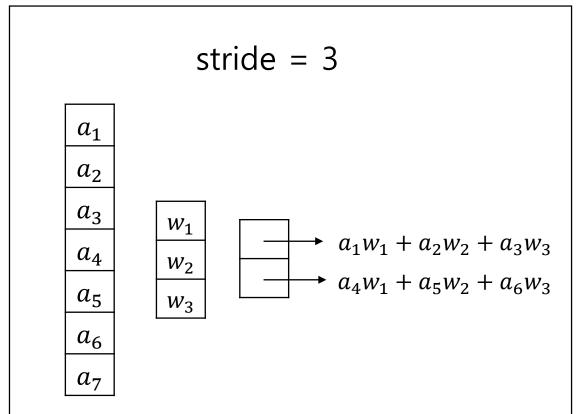
1-dimensional CNN



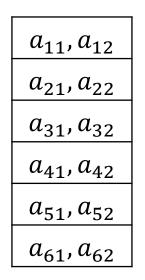


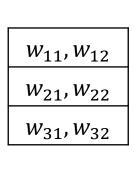


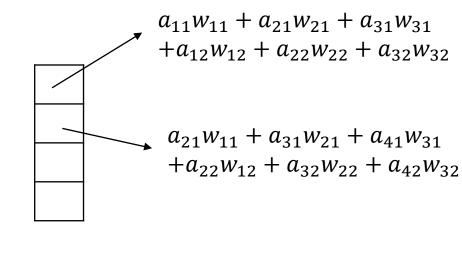




input channels





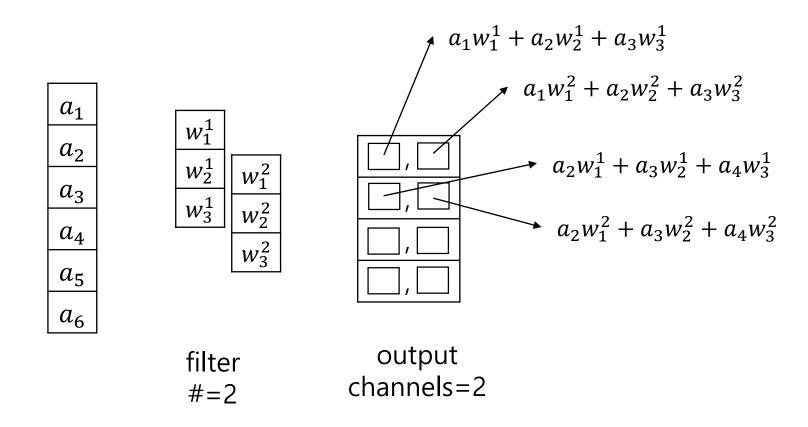


filter channels=2

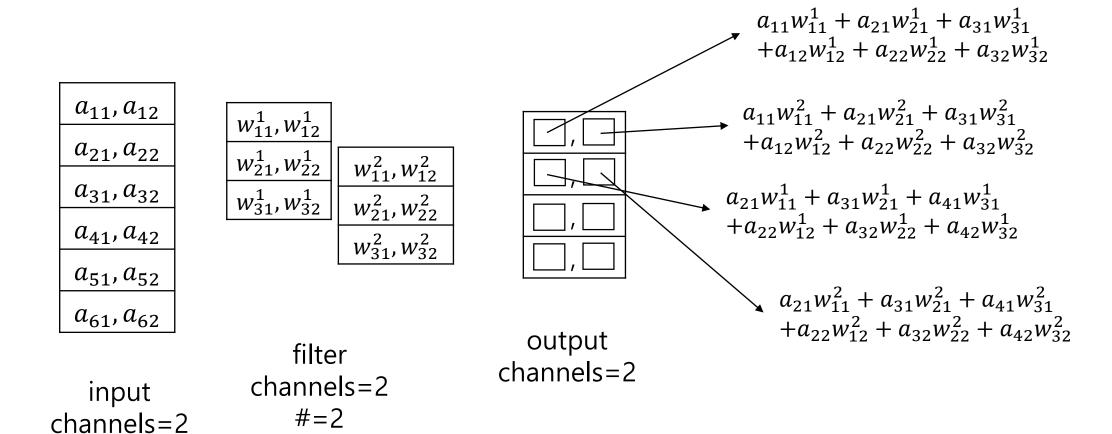
output

input channels=2

output channels =# of filters



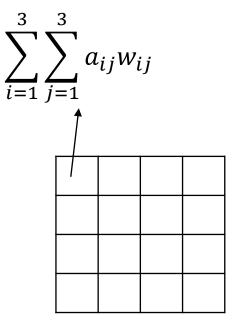
input channels and output channels



2-dimensional CNN

a_{11}	a_{12}	a_{13}		
$\overline{a_{21}}$	a_{22}	a_{23}		
a_{31}	a_{32}	a_{33}		

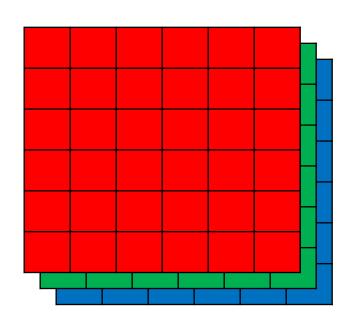
	w_{11}	<i>w</i> ₁₂	<i>w</i> ₁₃
	w_{21}	W_{22}	w_{23}
	$\overline{w_{31}}$	w_{32}	\overline{W}_{33}



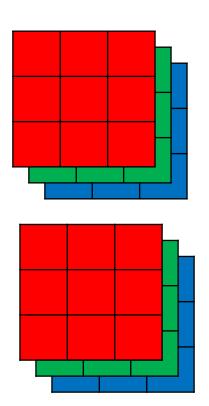
filter

output

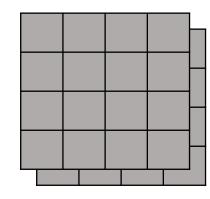
input



input channels=3



filter channels=3 #=2



output channels=2

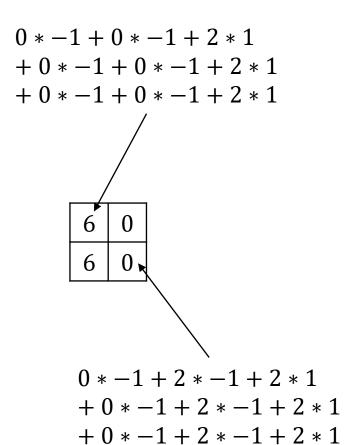
- Stride s_h , s_v
- Padding 'SAME', 'VALID'
- Tensorflow code

```
tf.nn.conv2d(input, filters, strides, padding)
```

3.2 A Simple TF Convolution Example

```
ii = [[[0], [0], [2], [2]],
      [[0], [0], [2], [2]],
      [[0], [0], [2], [2]],
      [[0], [0], [2], [2]]]]
I = tf.constant(ii, tf.float32)
print(I.shape) # (1, 4, 4, 1) - batch size, width, height, input channels
WW = [[[-1]], [[-1]], [[1]]],
      [[[-1]], [[-1]], [[1]]],
      [[[-1]], [[-1]], [[1]]]]
W = tf.constant(ww, tf.float32)
print(W.shape) # (3, 3, 1, 1) - width, height, input channels, # of filters
C = tf.nn.conv2d(I, W, strides=[1, 1, 1, 1], padding='VALID')
sess = tf.Session()
print(res.shape)
print(res) # (1, 2, 2, 1) - batch size, width, height, output channels
```

0	0	2	2
0	0	2	2
0	0	2	2
0	0	2	2



Modified Figure 2.2

Output

(100, 14, 14, 4) batch size, width, height, numFlters=output channels Test Accuracy: 0.9625000046491623

3.3 Multilevel Convolution

Test Accuracy: 0.9663000059127808

3.4 Convolution Details

• 3.4.1 Biases

```
bias = tf.Variable(tf.zeros [16])
convOut += bias
```

- Number of output filters = 16
- 3.4.2 Layers with Convolution

```
tf.contrib.layers.conv2d(inpt, numFlts, fltDim, strides, pad)
convOut = layers.conv2d(image, 16, [4,4], 2, "Same")
```

• 3.4.3 Pooling

```
convOut = tf.nn.conv2d(image, flts, [1,1,1,1], "SAME")
convOut = tf.nn.max pool(convOut, [1,2,2,1], [1,2,2,1], "SAME")
```